

| | |
|-------|-------|
| Scene | Panel |
| 1 | 1 |



Action Notes

INT. BAOBAO'S VLOG CHANNEL TITLE SEQUENCE We see BAOBAO singing and dancing in front of a colourful, 90's inspired background, surrounded by floating snacks.

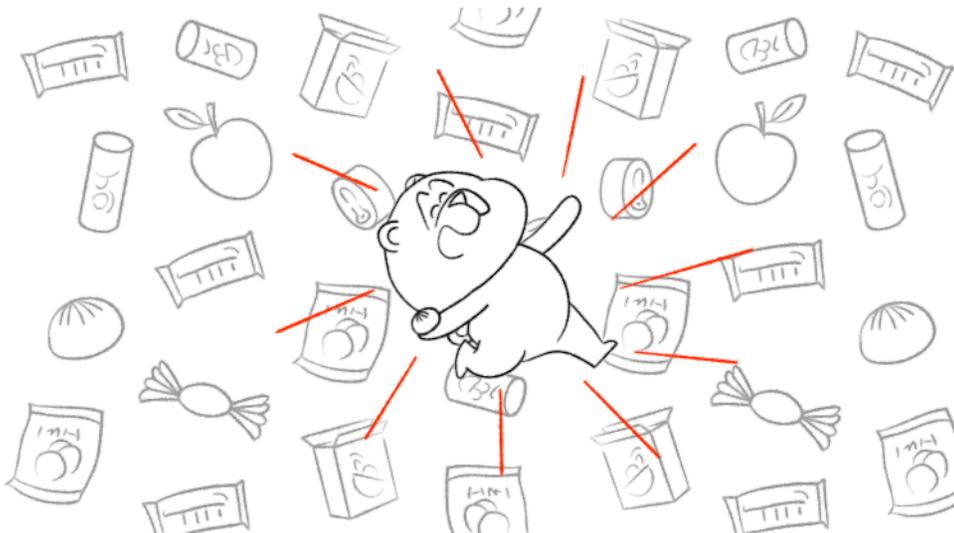
| | |
|-------|-------|
| Scene | Panel |
| 1 | 2 |



Action Notes

INT. BAOBAO'S VLOG CHANNEL TITLE SEQUENCE We see BAOBAO singing and dancing in front of a colourful, 90's inspired background, surrounded by floating snacks.

| | |
|-------|-------|
| Scene | Panel |
| 1 | 3 |



Dialog

BAOBAO Put the snacks in my tummy cuz they look so yummy, it's Chow Time with Bao!

| | |
|-------|-------|
| Scene | Panel |
| 1 | 4 |



Dialog

BAOBAO Put the snacks in my tummy cuz they look so yummy, it's Chow Time with Bao!

| | |
|-------|-------|
| Scene | Panel |
| 1 | 5 |



Dialog

BAOBAO Put the snacks in my tummy cuz they look so yummy, it's Chow Time with Bao!

| | |
|-------|-------|
| Scene | Panel |
| 1 | 6 |



Dialog

BAOBAO Put the snacks in my tummy cuz they look so yummy, it's Chow Time with Bao!

| | |
|-------|-------|
| Scene | Panel |
| 1 | 7 |



Dialog

BAOBAO Put the snacks in my tummy cuz they look so yummy, it's Chow Time with Bao!

| | |
|-------|-------|
| Scene | Panel |
| 1 | 8 |



Dialog

BAOBAO Put the snacks in my tummy cuz they look so yummy, it's Chow Time with Bao!

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|-------|-------|
| Scene | Panel |
| 1 | 9 |



Dialog

BAOBAO Put the snacks in my tummy cuz they look so yummy, it's Chow Time with Bao!

| | |
|-------|-------|
| Scene | Panel |
| 1 | 10 |



Dialog

BAOBAO Put the snacks in my tummy cuz they look so yummy, it's Chow Time with Bao!

| | |
|-------|-------|
| Scene | Panel |
| 1 | 11 |



Dialog

BAOBAO Put the snacks in my tummy cuz they look so yummy, it's Chow Time with Bao!

| | |
|-------|-------|
| Scene | Panel |
| 1 | 12 |



Dialog

BAOBAO Put the snacks in my tummy cuz they look so yummy, it's Chow Time with Bao!

| | |
|-------|-------|
| Scene | Panel |
| 1 | 13 |



Dialog

BAOBAO Put the snacks in my tummy cuz they look so yummy, it's Chow Time with Bao!

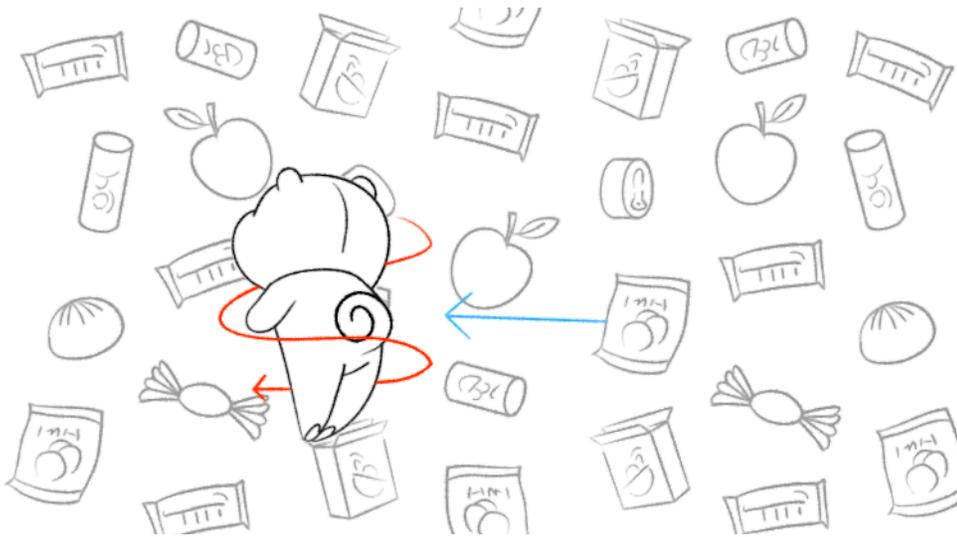
| | |
|-------|-------|
| Scene | Panel |
| 1 | 14 |



Dialog

BAOBAO Put the snacks in my tummy cuz they look so yummy, it's Chow Time with Bao!

| | |
|-------|-------|
| Scene | Panel |
| 1 | 15 |



Dialog

BAOBAO Put the snacks in my tummy cuz they look so yummy, it's Chow Time with Bao!

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|-------|-------|
| Scene | Panel |
| 1 | 16 |



Dialog

BAOBAO Put the snacks in my tummy cuz they look so yummy, it's Chow Time with Bao!

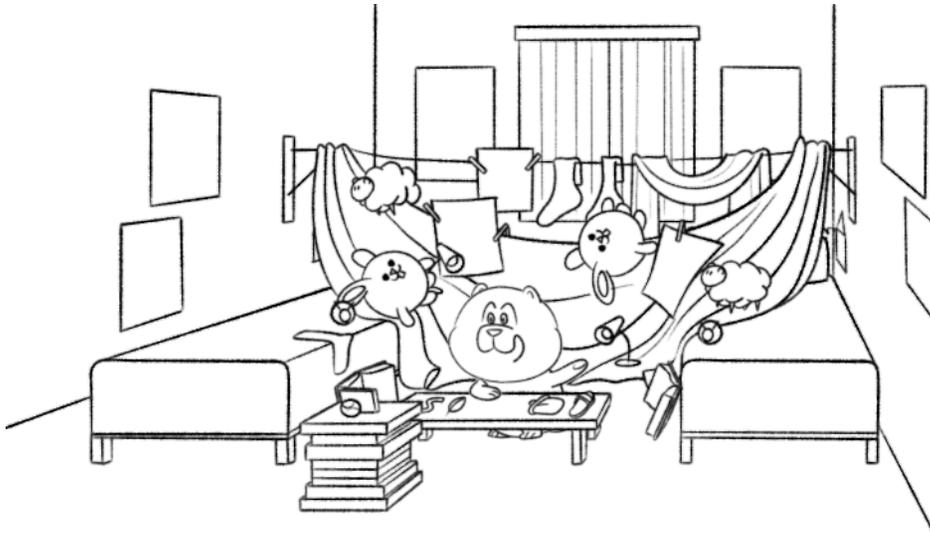
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|-------|-------|
| Scene | Panel |
| 1 | 17 |



| | |
|-------|-------|
| Scene | Panel |
| 1 | 18 |



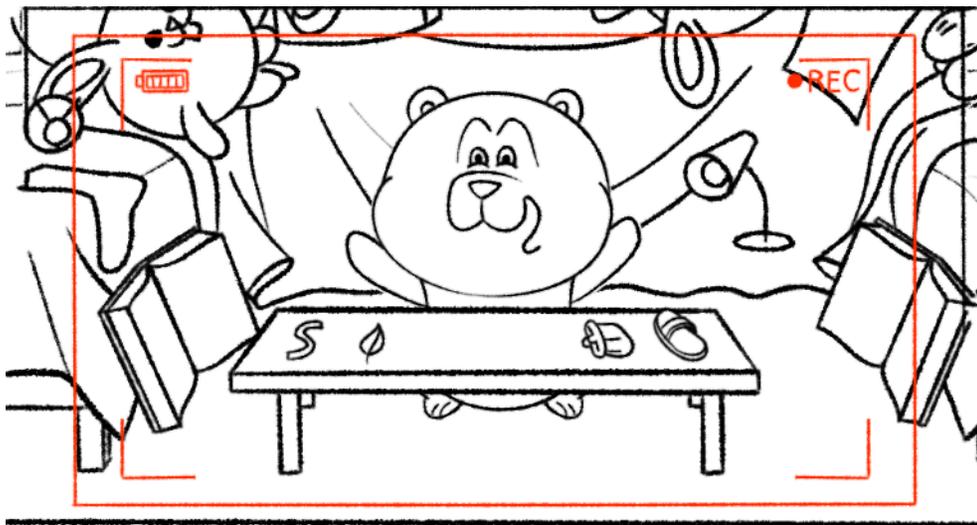
| | |
|-------|-------|
| Scene | Panel |
| 2 | 1 |



Dialog

BAOBAO Hello pals, welcome back to my channel! It's me, Baobao! I hope you're hungry for another episode of Chow Time With Bao, cuz I know I am! Before we get started, make sure you like, comment and subscribe! I release new videos every Tuesday, because on Tuesday's we chew!

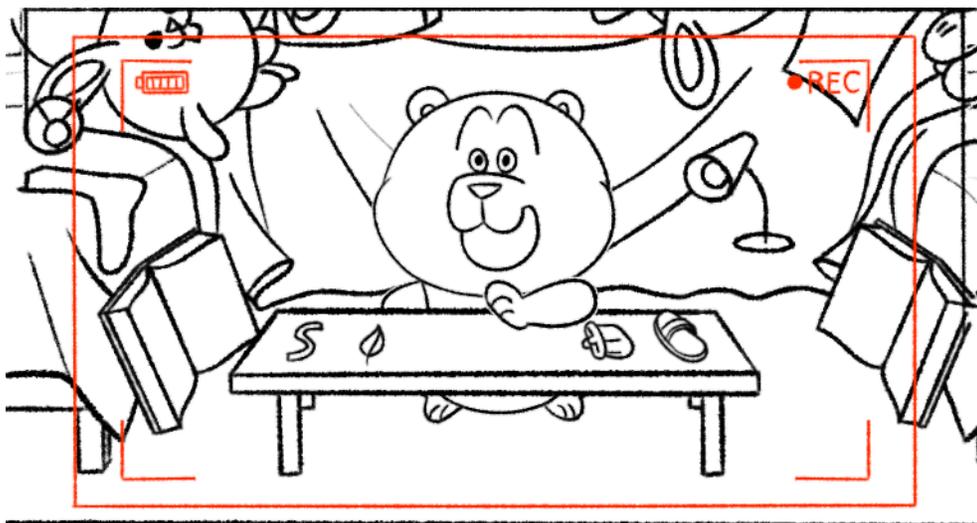
| | |
|-------|-------|
| Scene | Panel |
| 3 | 1 |



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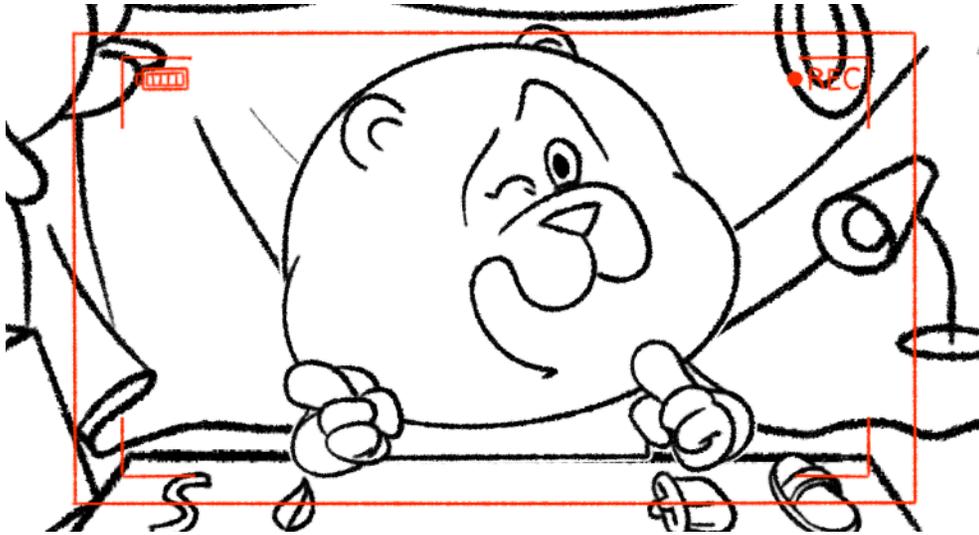
| | |
|-------|-------|
| Scene | Panel |
| 3 | 2 |



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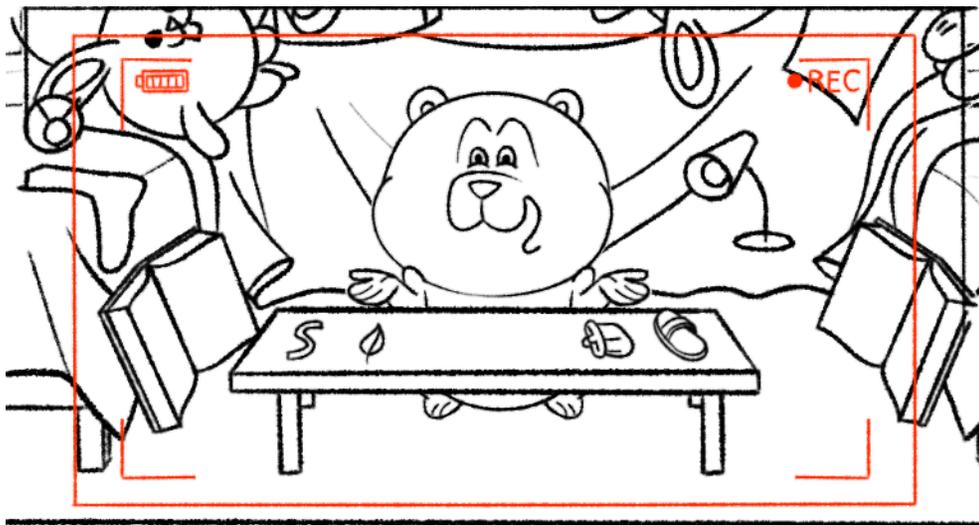
| | |
|-------|-------|
| Scene | Panel |
| 4 | 1 |



Dialog

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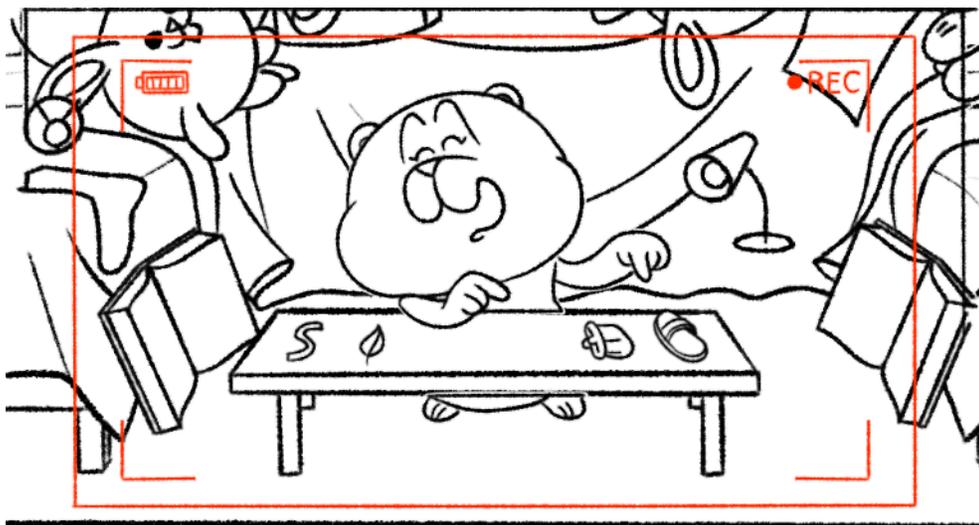
| | |
|-------|-------|
| Scene | Panel |
| 5 | 1 |



Dialog

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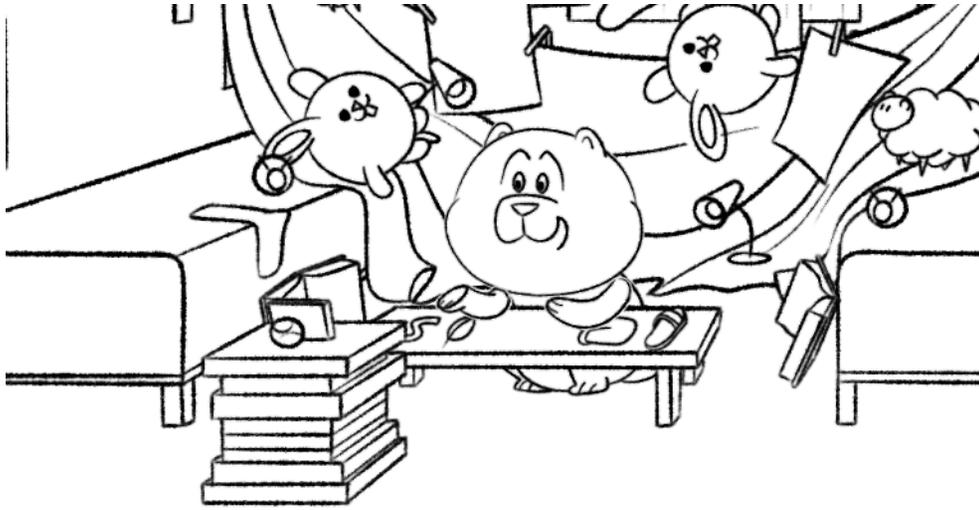
| | |
|-------|-------|
| Scene | Panel |
| 5 | 2 |



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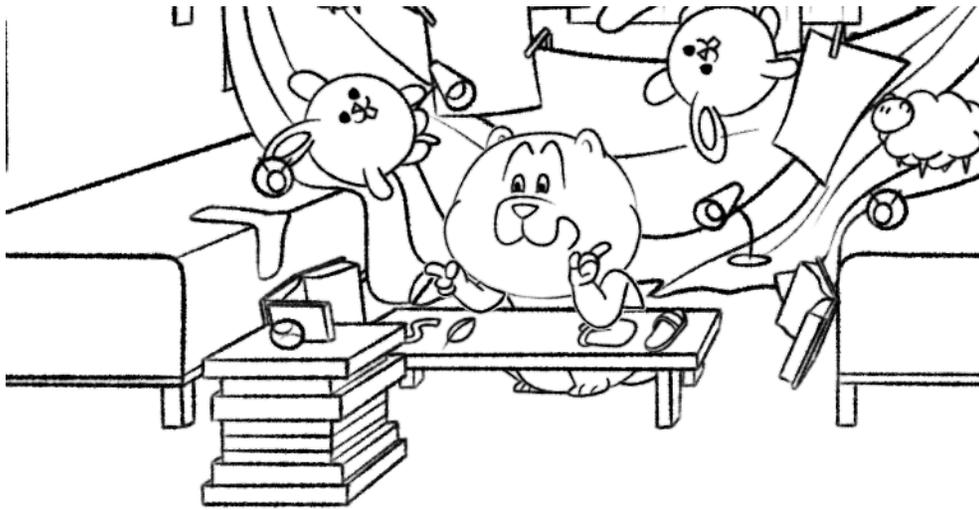
| | |
|-------|-------|
| Scene | Panel |
| 6 | 1 |



Dialog

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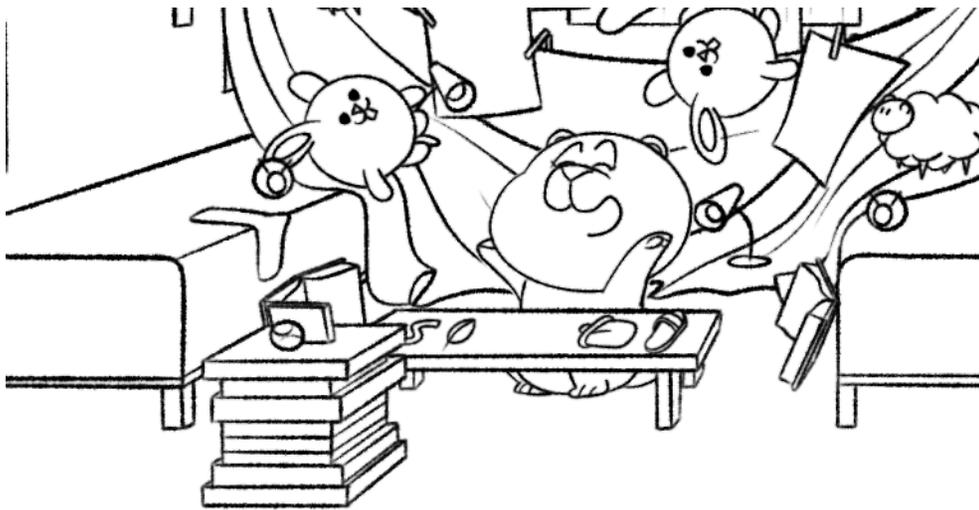
| | |
|-------|-------|
| Scene | Panel |
| 6 | 2 |



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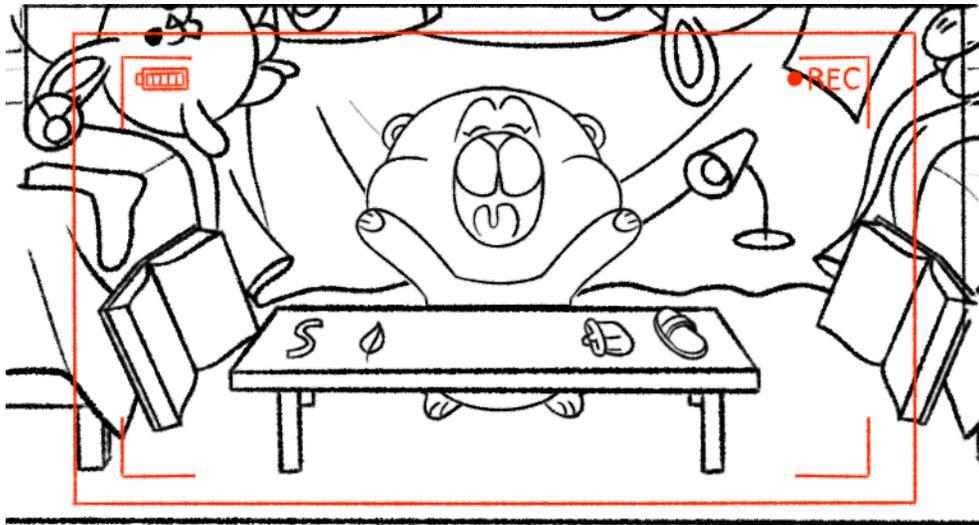
| | |
|-------|-------|
| Scene | Panel |
| 6 | 3 |



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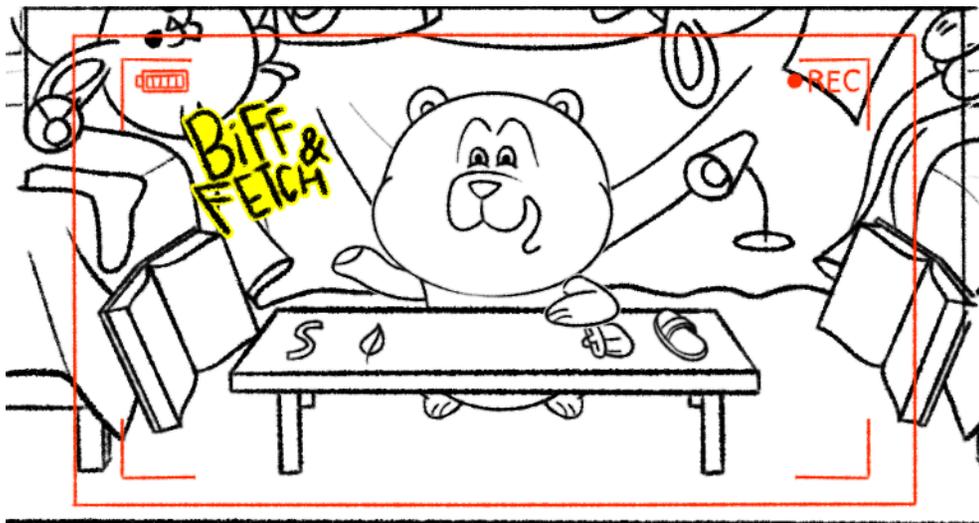
| | |
|-------|-------|
| Scene | Panel |
| 7 | 1 |



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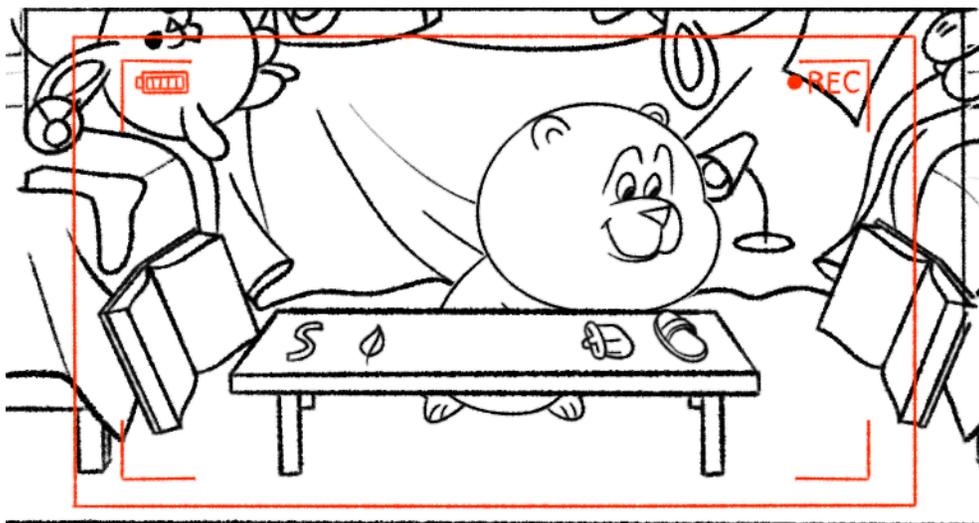
| | |
|-------|-------|
| Scene | Panel |
| 7 | 2 |



Dialog

BAOBAO (CONT'D) This video is sponsored by the Fling'n'Fetch! Why fetch your own ball when the Fling'n'Fetch can fling it and fetch it for you? Thanks, Fling'n'Fetch!

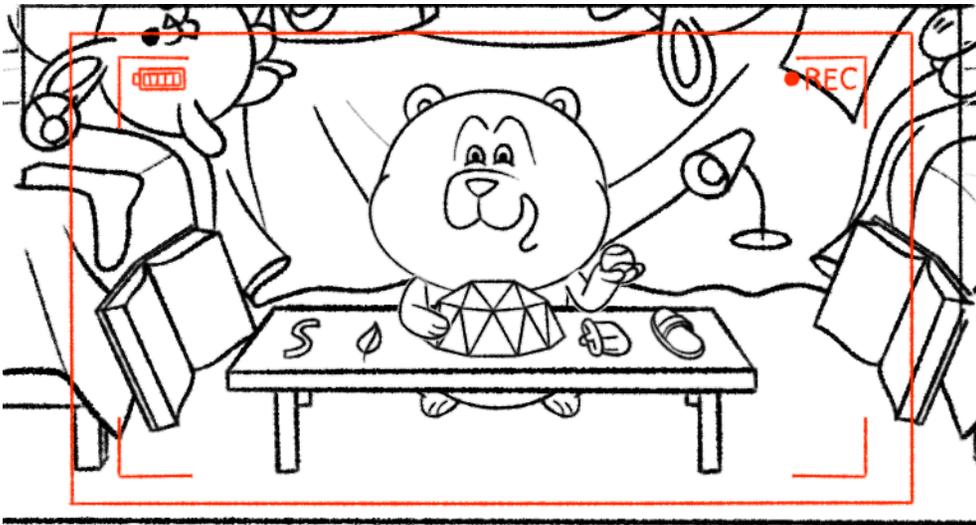
| | |
|-------|-------|
| Scene | Panel |
| 7 | 3 |



Dialog

BAOBAO (CONT'D) This video is sponsored by the Fling'n'Fetch! Why fetch your own ball when the Fling'n'Fetch can fling it and fetch it for you? Thanks, Fling'n'Fetch!

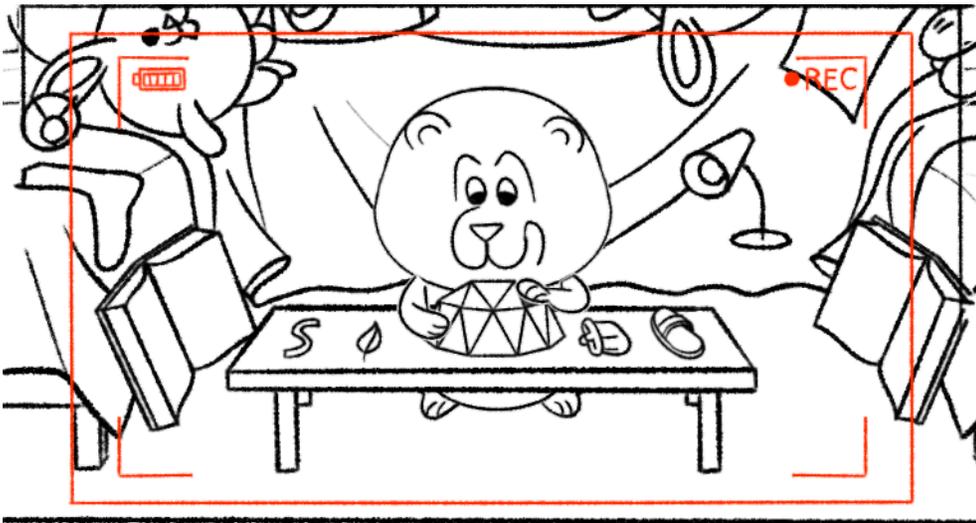
| | |
|-------|-------|
| Scene | Panel |
| 7 | 4 |



Dialog

BAOBAO (CONT'D) This video is sponsored by the Fling'n'Fetch! Why fetch your own ball when the Fling'n'Fetch can fling it and fetch it for you? Thanks, Fling'n'Fetch!

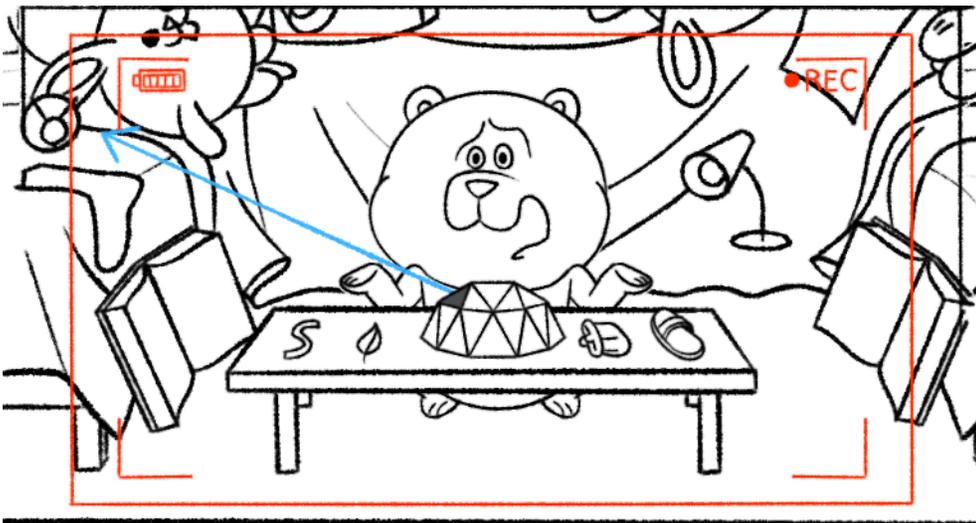
| | |
|-------|-------|
| Scene | Panel |
| 7 | 5 |



Dialog

BAOBAO (CONT'D) This video is sponsored by the Fling'n'Fetch! Why fetch your own ball when the Fling'n'Fetch can fling it and fetch it for you? Thanks, Fling'n'Fetch!

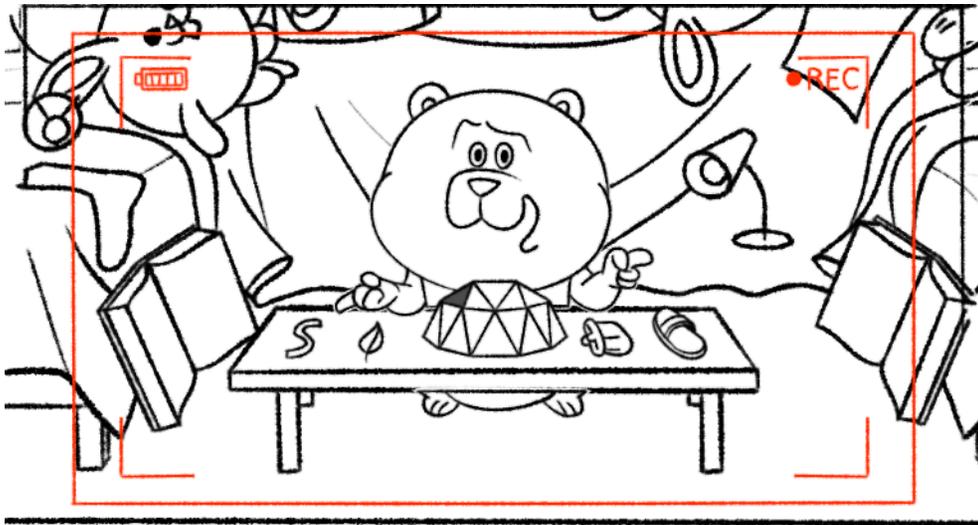
| | |
|-------|-------|
| Scene | Panel |
| 7 | 6 |



Dialog

BAOBAO (CONT'D) This video is sponsored by the Fling'n'Fetch! Why fetch your own ball when the Fling'n'Fetch can fling it and fetch it for you? Thanks, Fling'n'Fetch!

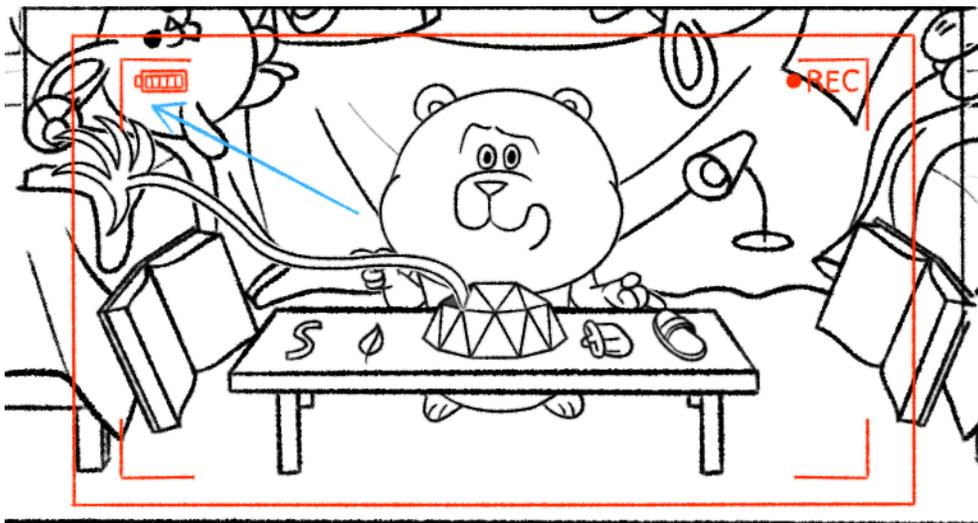
| | |
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| Scene | Panel |
| 7 | 7 |



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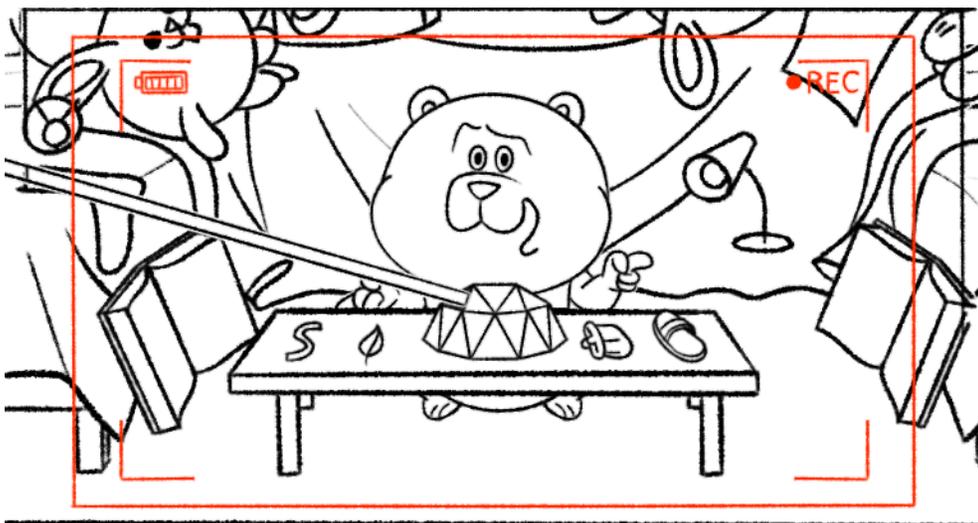
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| Scene | Panel |
| 7 | 8 |



Dialog

BAOBAO (CONT'D) This video is sponsored by the Fling'n'Fetch! Why fetch your own ball when the Fling'n'Fetch can fling it and fetch it for you? Thanks, Fling'n'Fetch!

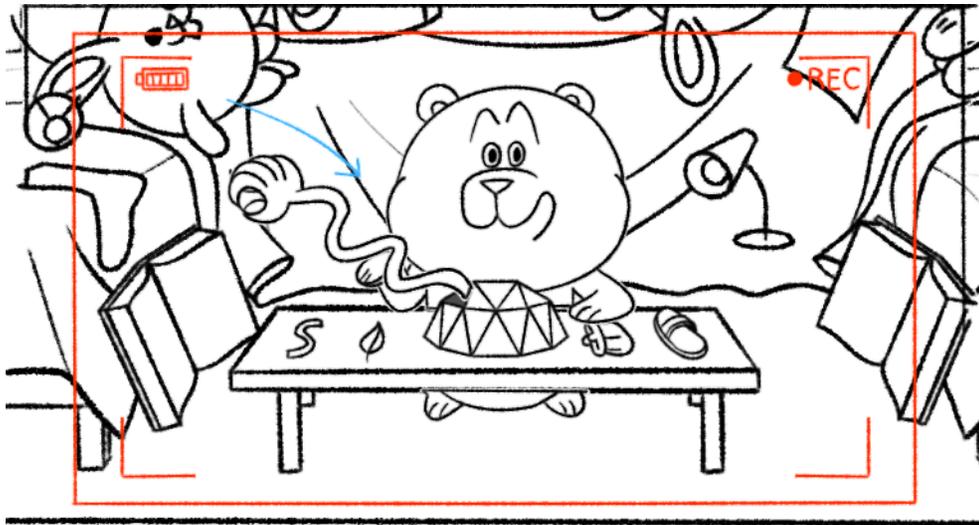
| | |
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| Scene | Panel |
| 7 | 9 |



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BAOBAO (CONT'D) This video is sponsored by the Fling'n'Fetch! Why fetch your own ball when the Fling'n'Fetch can fling it and fetch it for you? Thanks, Fling'n'Fetch!

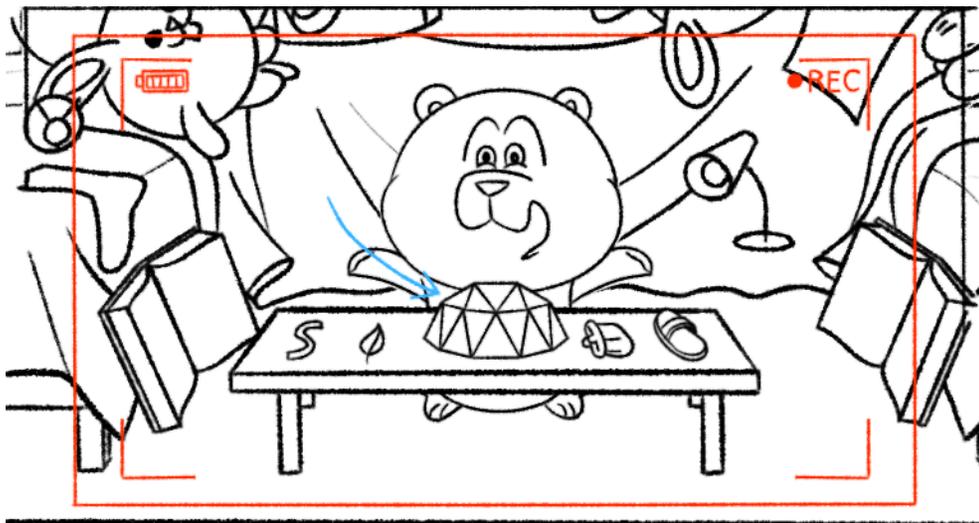
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| Scene | Panel |
| | 7 10 |



Dialog

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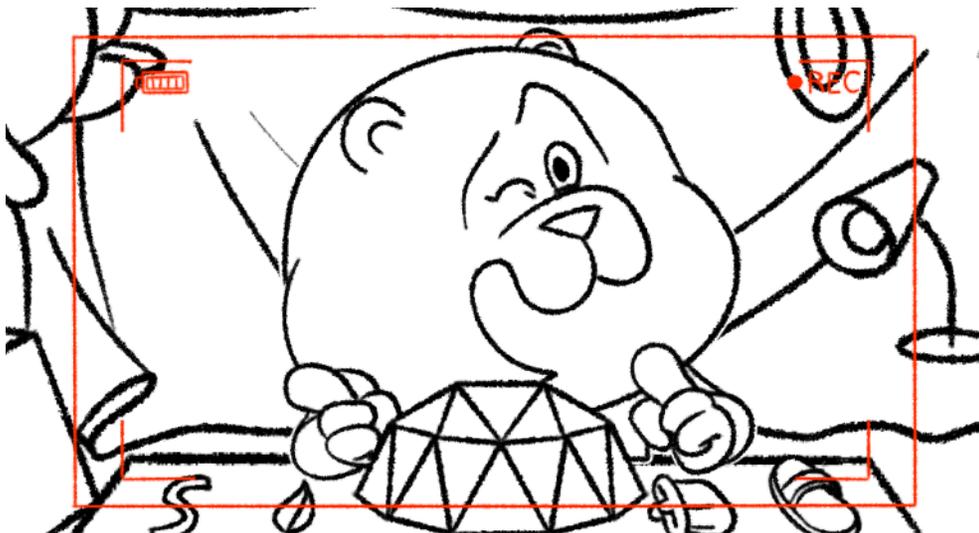
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| Scene | Panel |
| | 7 11 |



Dialog

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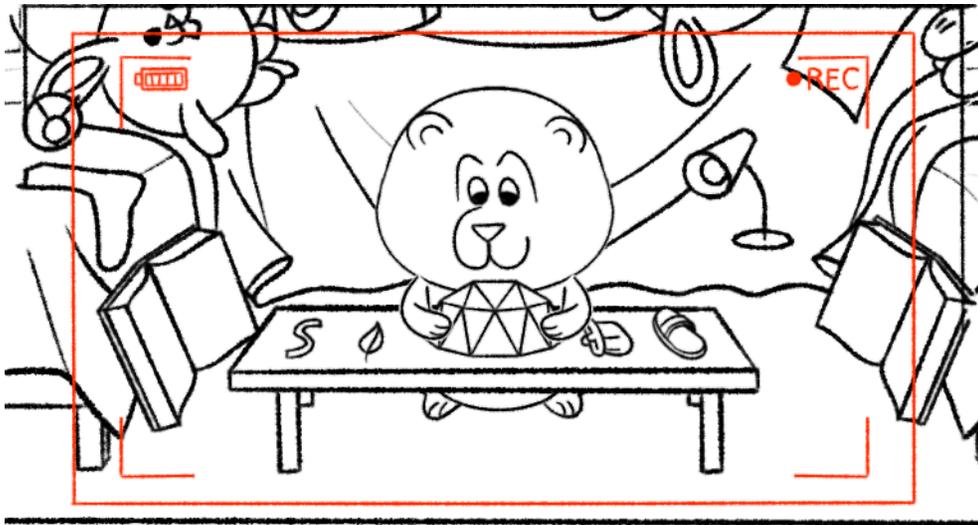
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| Scene | Panel |
| | 8 1 |



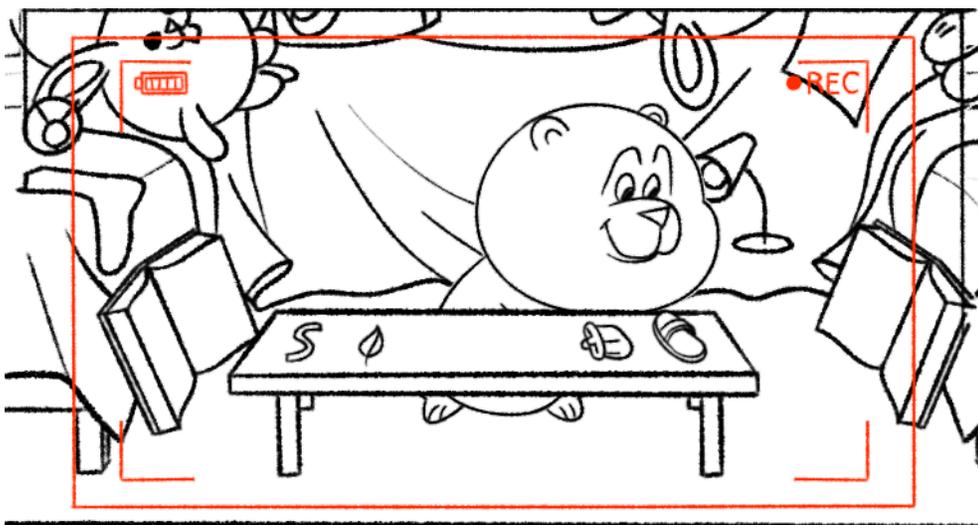
Dialog

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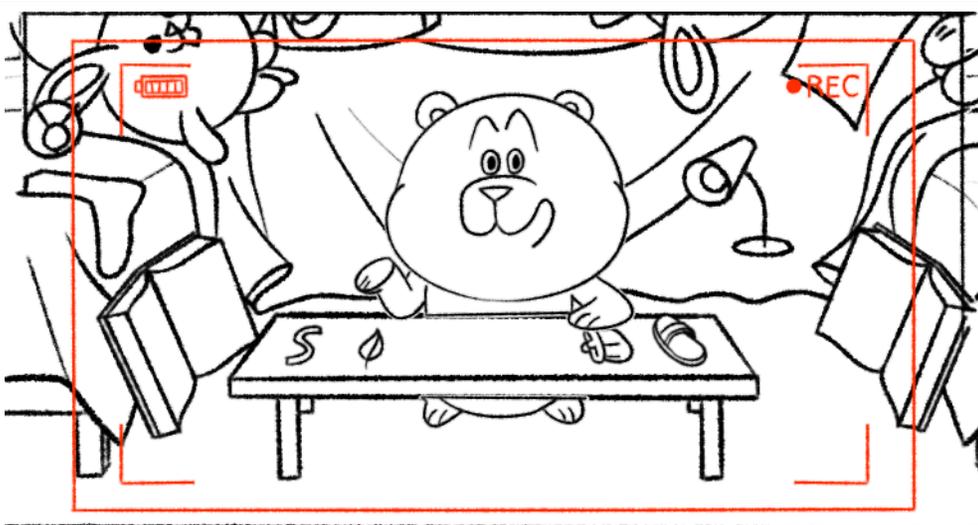
Scene 9 Panel 1



Scene 9 Panel 2



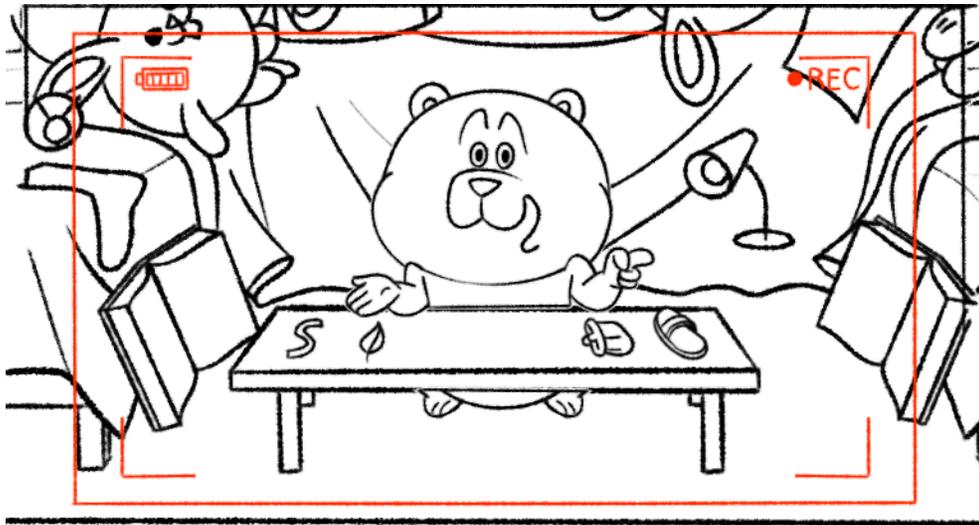
Scene 9 Panel 3



Dialog

BAOBAO (CONT'D) For today's video, I've prepared some of my favourite snacks. Remember my motto? Anything's a snack! Now, let's get started.

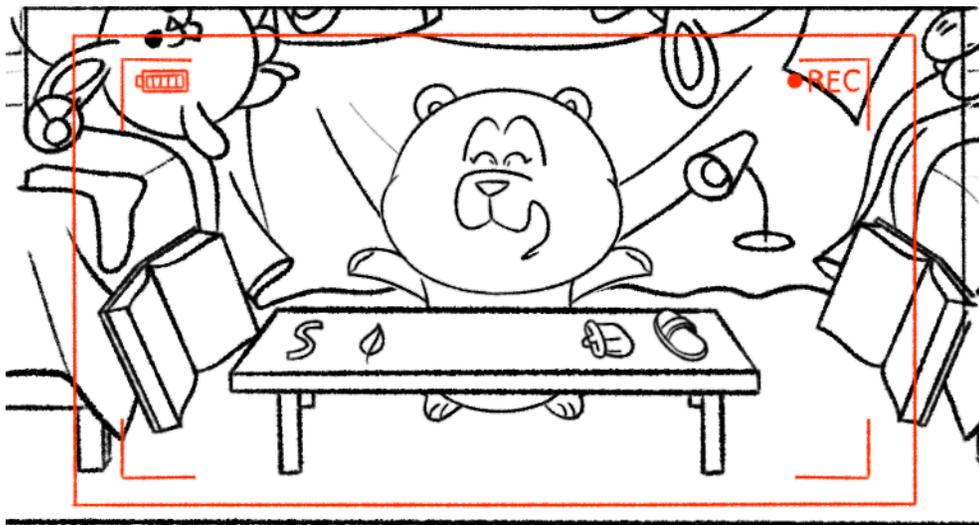
| | |
|-------|-------|
| Scene | Panel |
| 9 | 4 |



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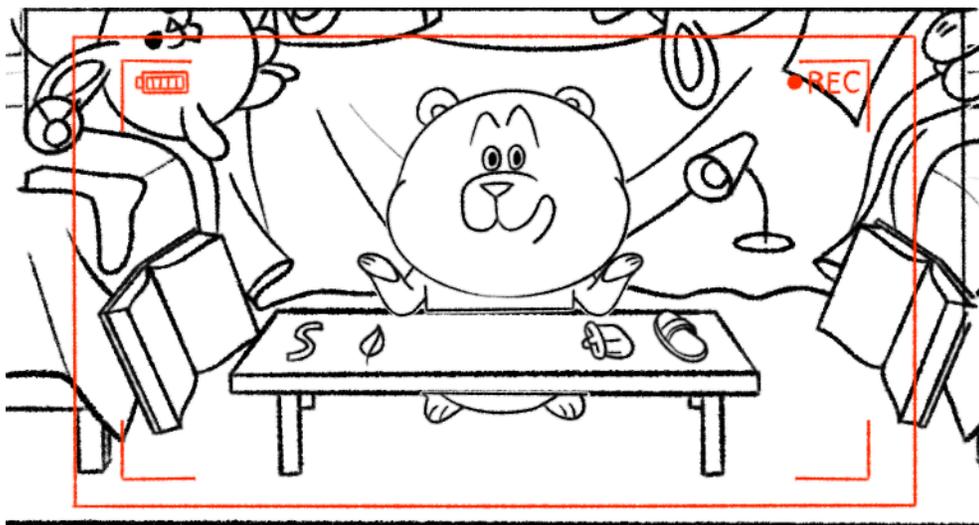
| | |
|-------|-------|
| Scene | Panel |
| 9 | 5 |



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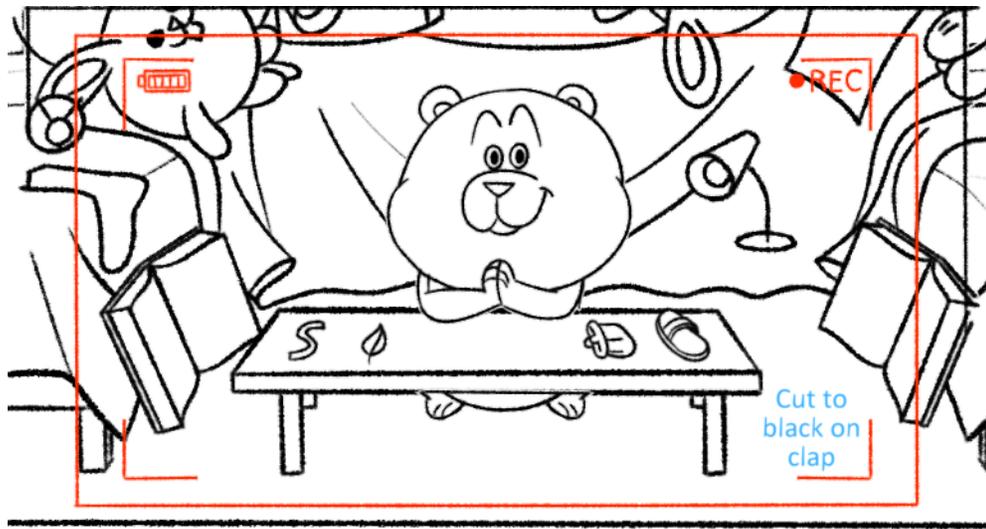
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| Scene | Panel |
| 9 | 6 |



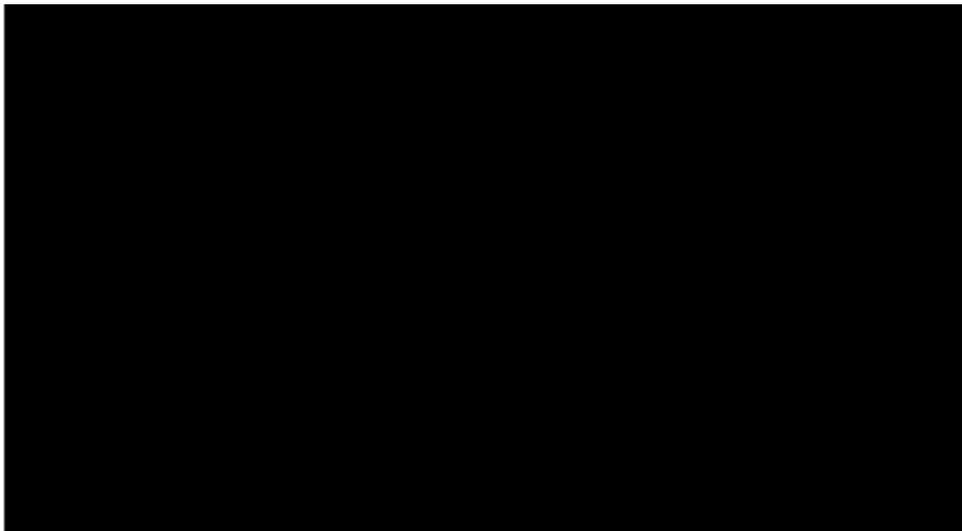
Dialog

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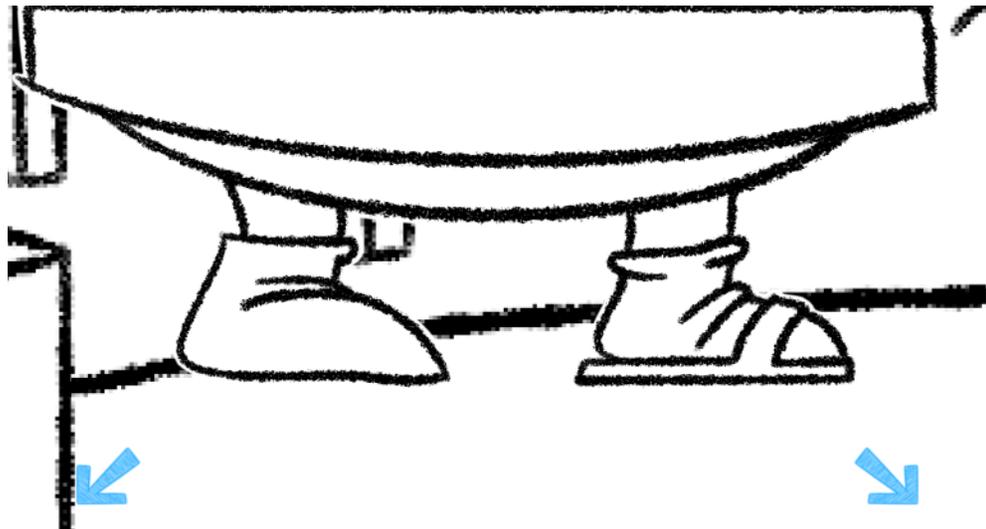
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| Scene | Panel |
| 9 | 7 |



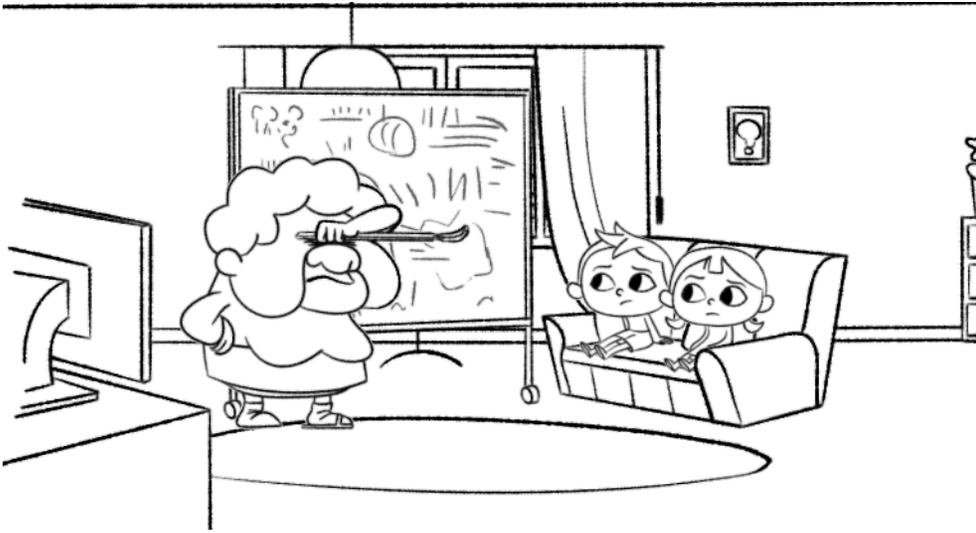
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| Scene | Panel |
| 9 | 8 |



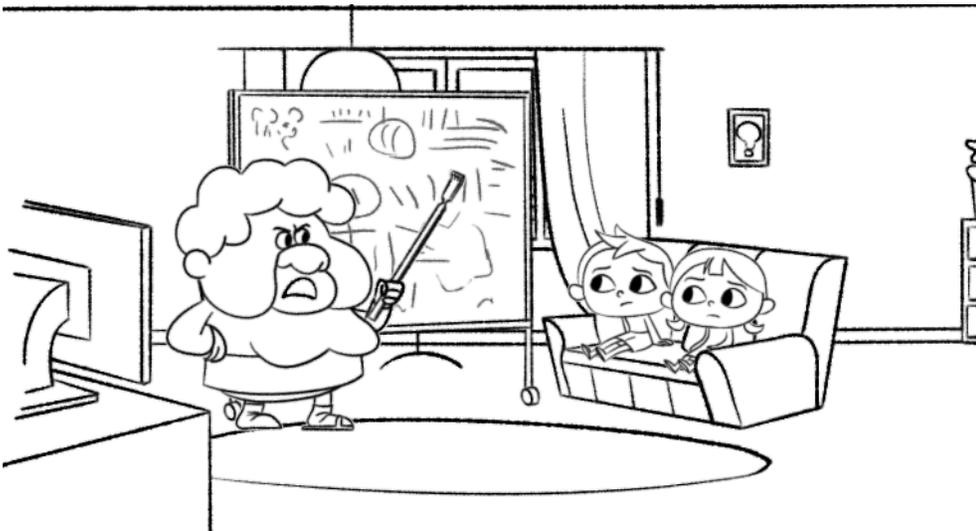
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| Scene | Panel |
| 10 | 1 |



| | |
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| Scene | Panel |
| 10 | 2 |



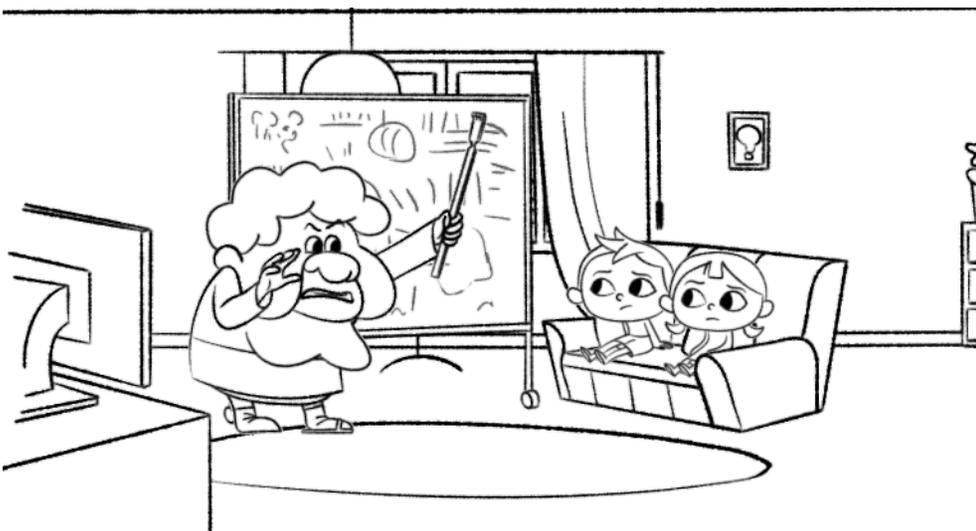
| | |
|-------|-------|
| Scene | Panel |
| 10 | 3 |



Dialog

NAI NAI Nai Nai will say it one more time. Listen carefully. Padma has 18 pomegranates, and Uhyoung has 24 mangoes. Padma gives Uhyoung 11 pomegranates, then Uhyoung gives three quarters of his fruit to Sarita. Sarita's dog, Kitty Litter, eats 6 pomegranates then buries 8 watermelons in the backyard. Sarita eats 3 mangoes and leaves the pomegranates in the fridge. So, how many pomegranates can Padma fit inside 1 watermelon?

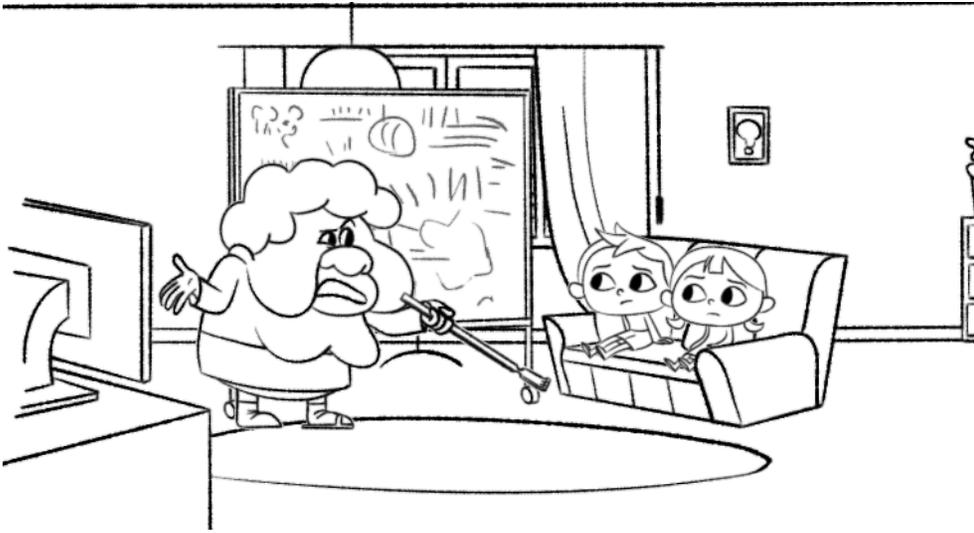
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| 10 | 4 |



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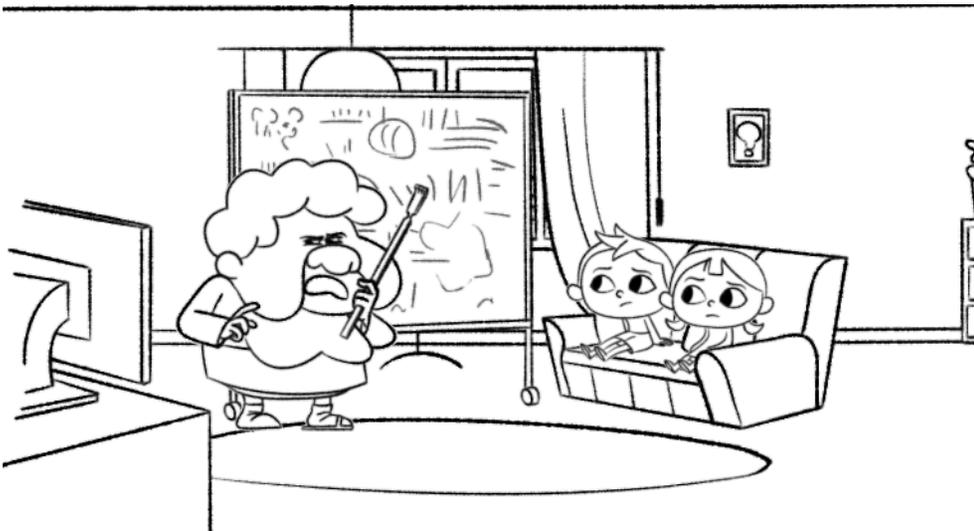
| | |
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| 10 | 5 |



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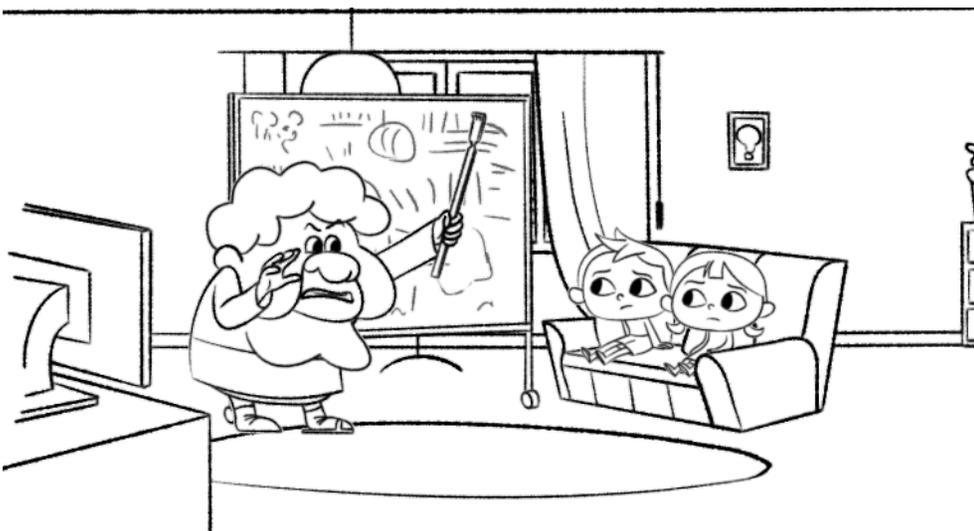
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| Scene | Panel |
| 10 | 6 |



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| | |
|-------|-------|
| Scene | Panel |
| 10 | 7 |



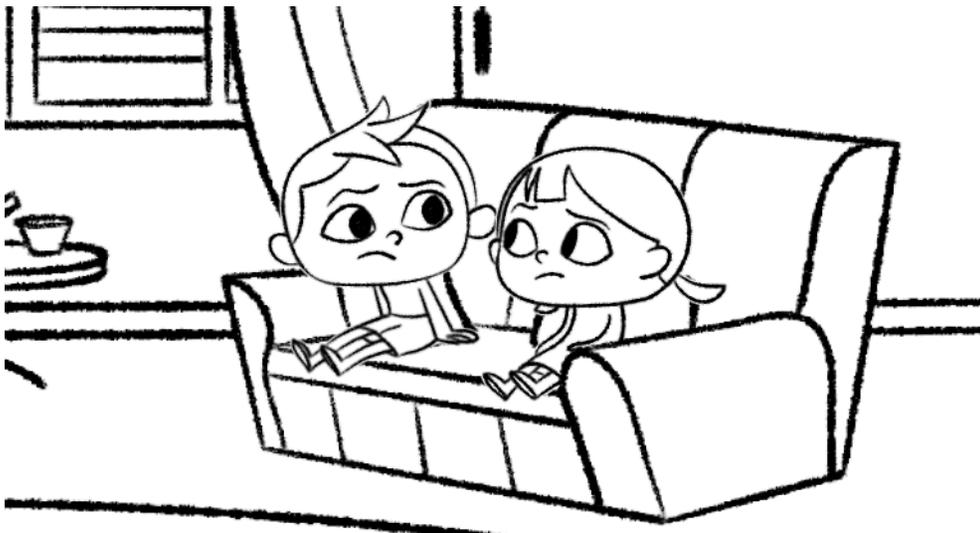
Dialog

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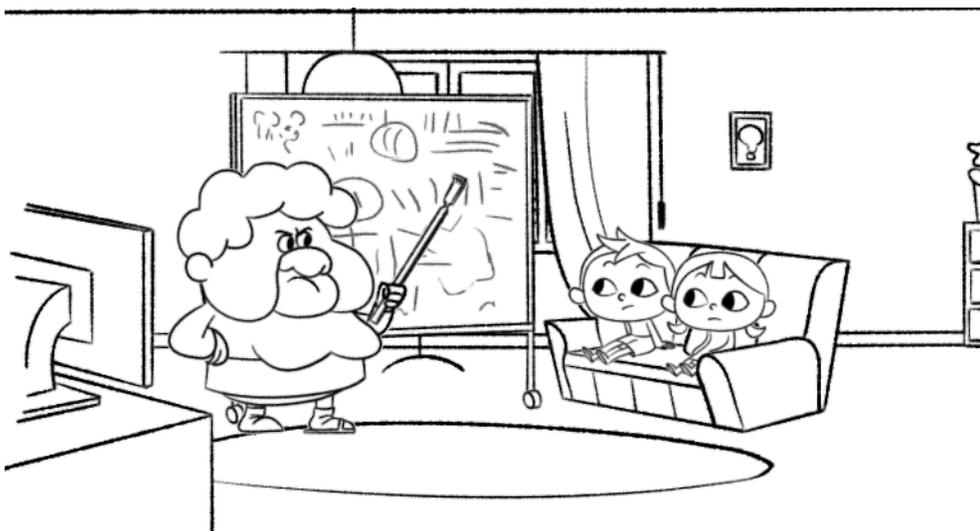
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| Scene | Panel |
| 11 | 1 |



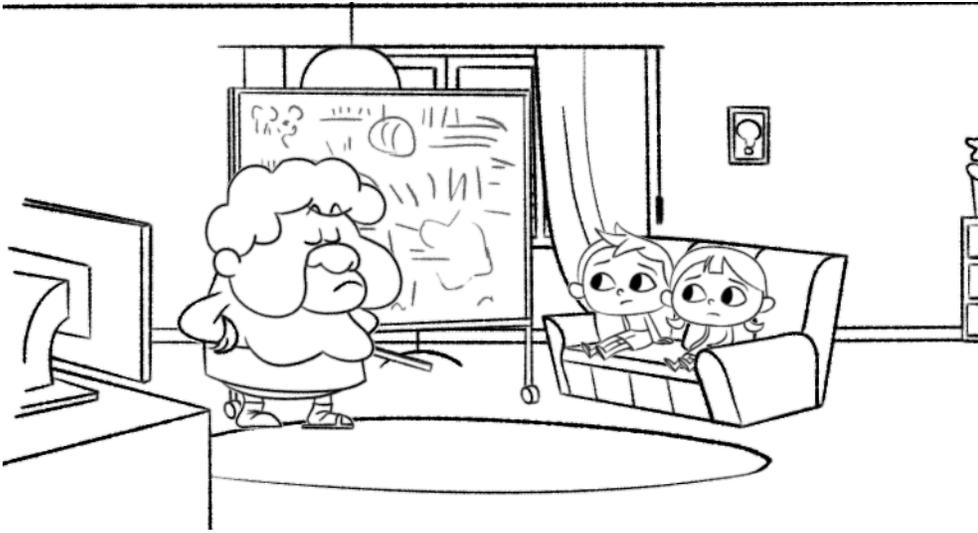
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| Scene | Panel |
| 12 | 1 |



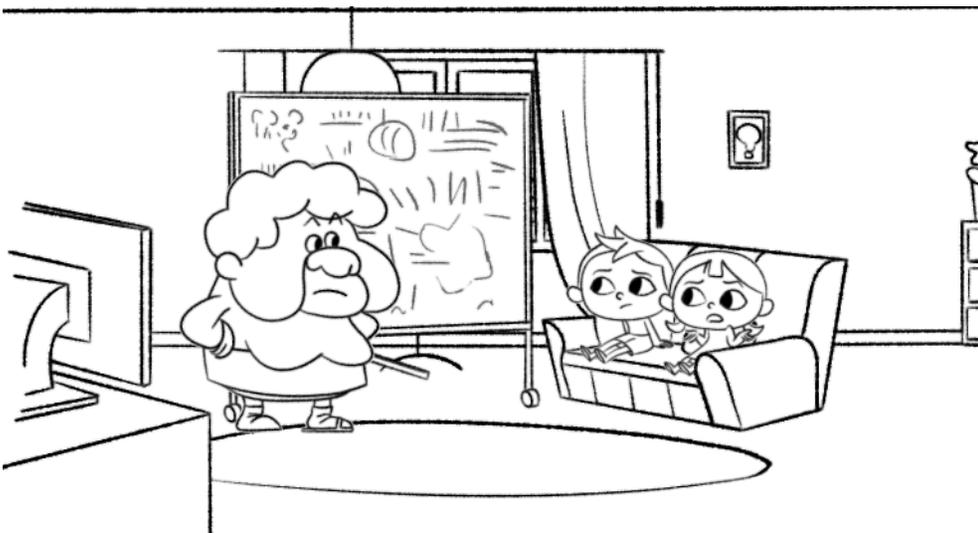
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| Scene | Panel |
| 13 | 1 |



| | |
|-------|-------|
| Scene | Panel |
| 13 | 2 |



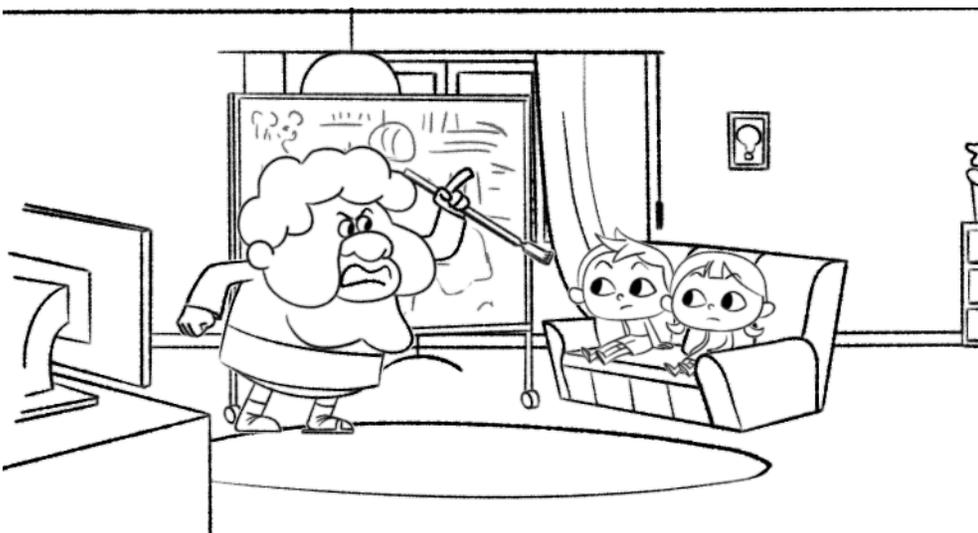
| | |
|-------|-------|
| Scene | Panel |
| 13 | 3 |



Dialog

MAGGIE Do we have any watermelon?
Maths makes me hungry..

| | |
|-------|-------|
| Scene | Panel |
| 13 | 4 |



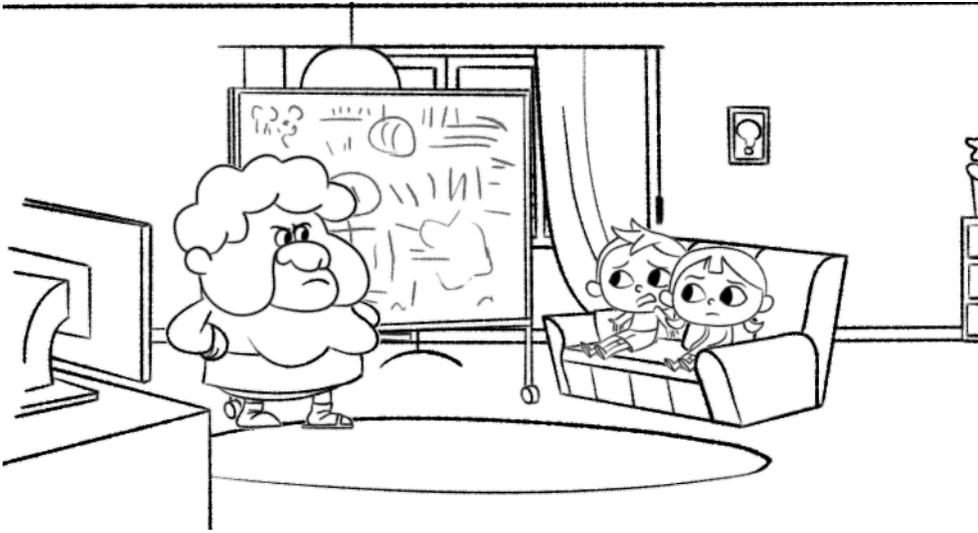
Dialog

NAI NAI No watermelon until you
finish your homework!

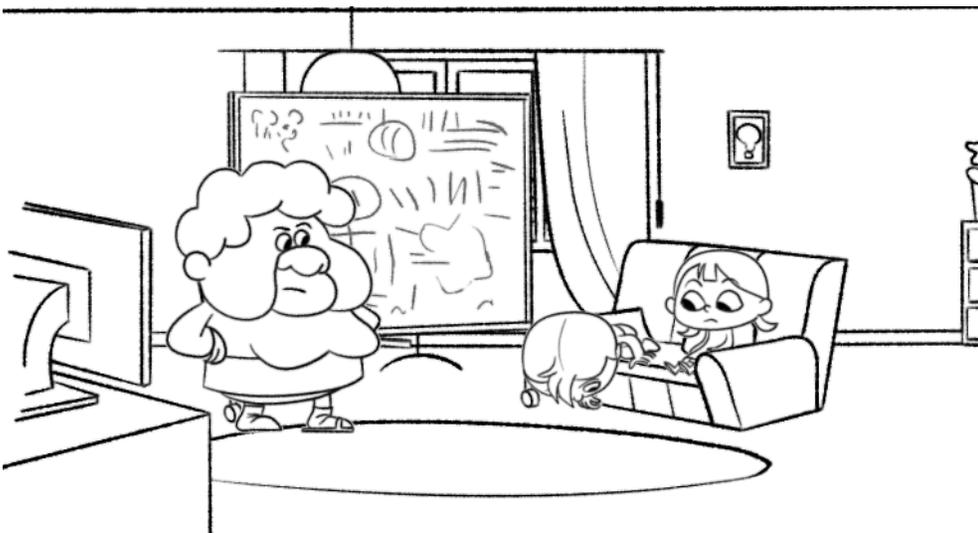
| | |
|-------|-------|
| Scene | Panel |
| 13 | 5 |

Dialog

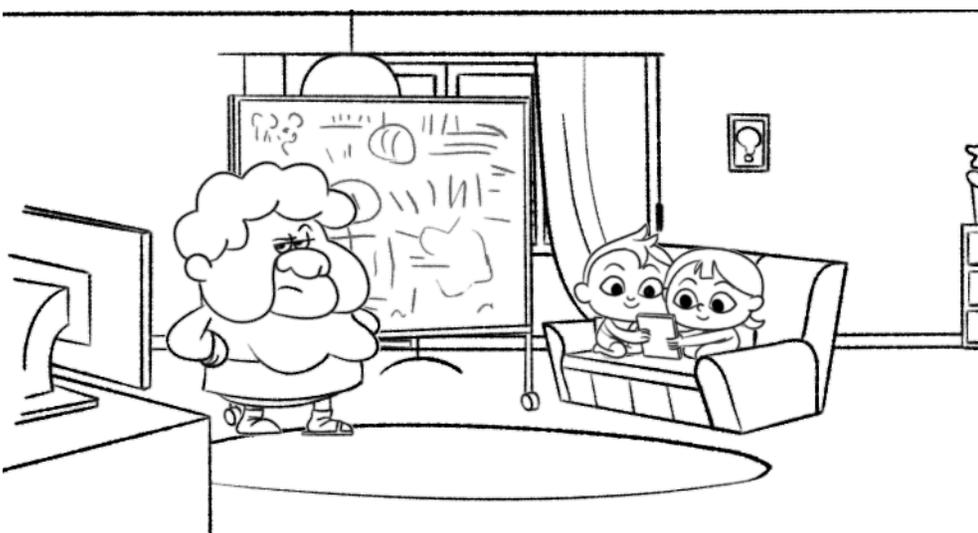
MICHAEL But, Nai Nai! This is all so confusing! Can't we just use a calculator?



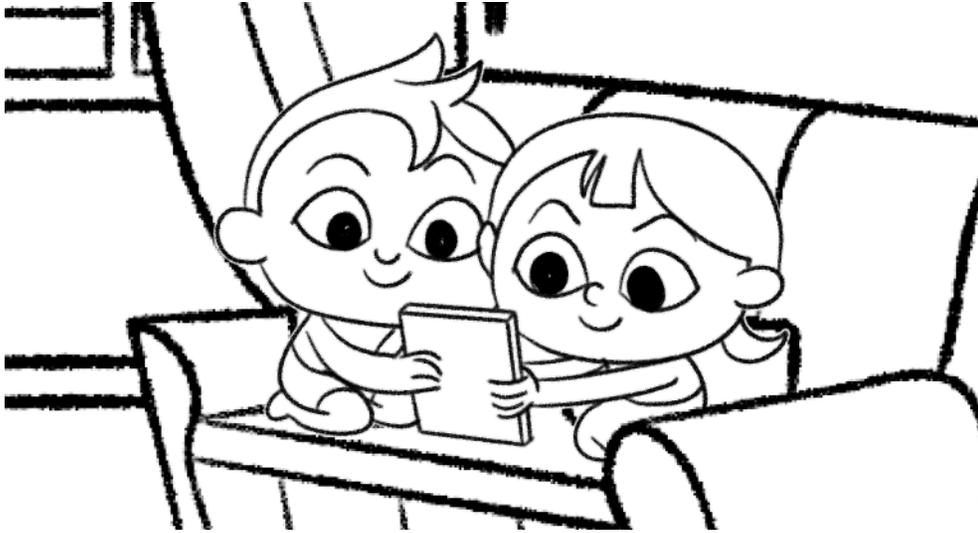
| | |
|-------|-------|
| Scene | Panel |
| 13 | 6 |



| | |
|-------|-------|
| Scene | Panel |
| 13 | 7 |



| | |
|-------|-------|
| Scene | Panel |
| 14 | 1 |



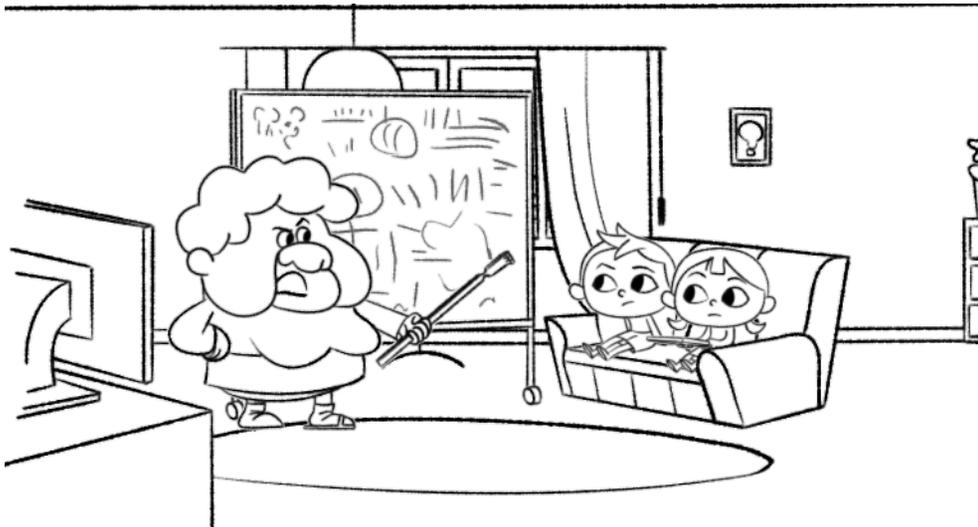
| | |
|-------|-------|
| Scene | Panel |
| 14 | 2 |



Dialog

MAGGIE Padma can fit 6 and a half pomegranates inside 1 watermelon.

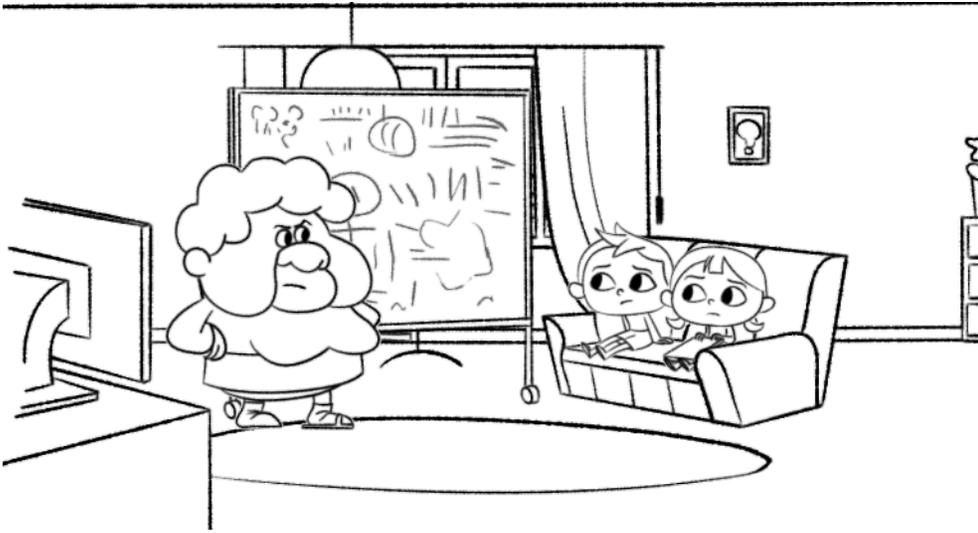
| | |
|-------|-------|
| Scene | Panel |
| 15 | 1 |



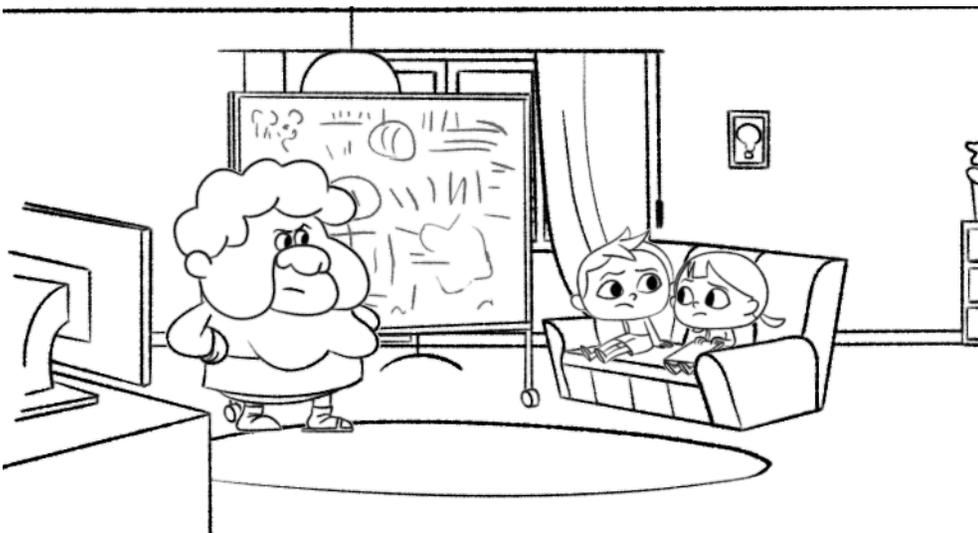
Dialog

NAI NAI Oh? And you trust what the machine tells you?

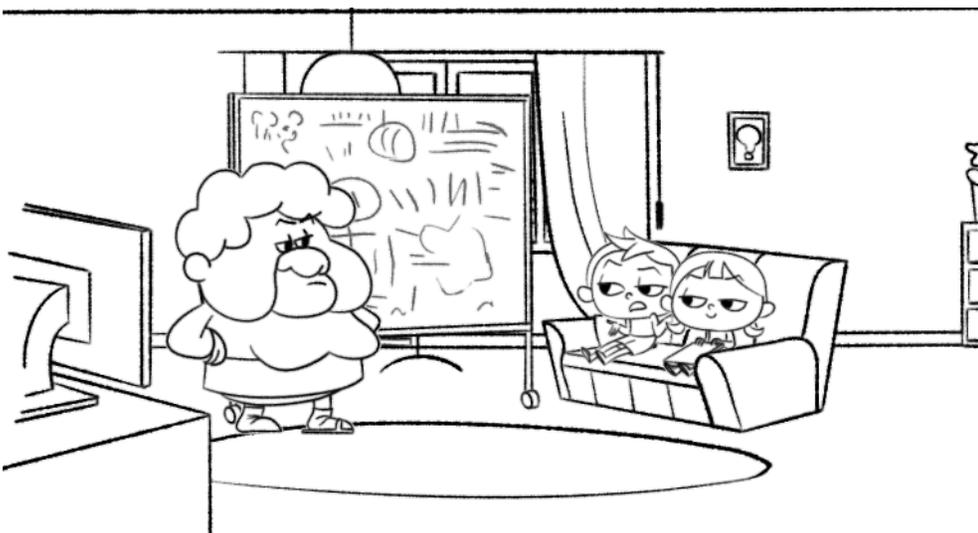
| | |
|-------|-------|
| Scene | Panel |
| 15 | 2 |



| | |
|-------|-------|
| Scene | Panel |
| 15 | 3 |



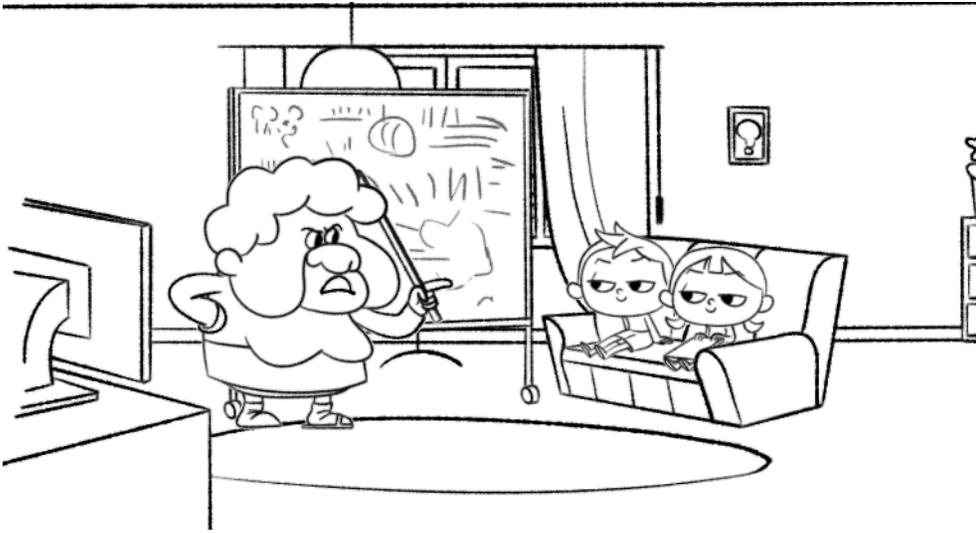
| | |
|-------|-------|
| Scene | Panel |
| 15 | 4 |



Dialog

MICHAEL Yeah? Machines are smart.

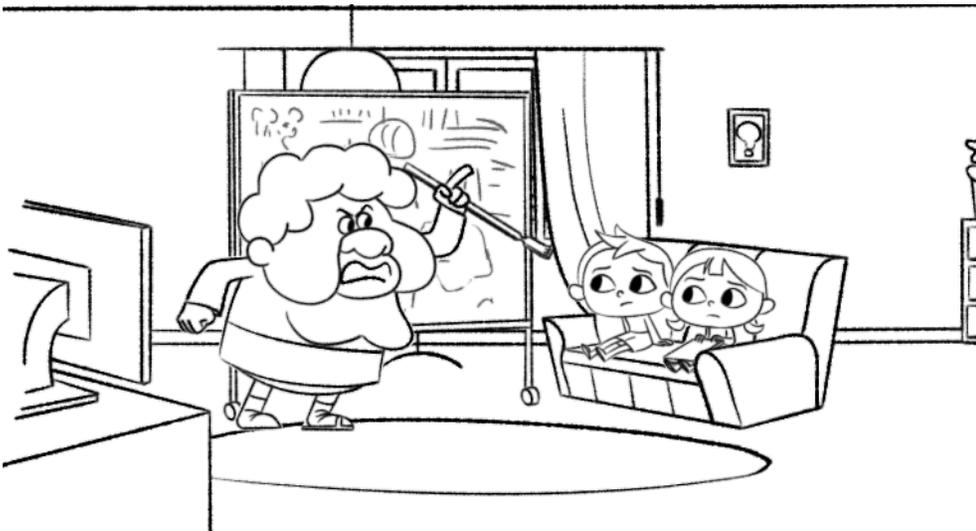
| | |
|-------|-------|
| Scene | Panel |
| 15 | 5 |



Dialog

NAI NAI You two have it all figured out, don't you. Just pushing buttons on the machine, trusting everything it tells you. One day machines will take over the world and what will you do then? No brains left to save humanity!

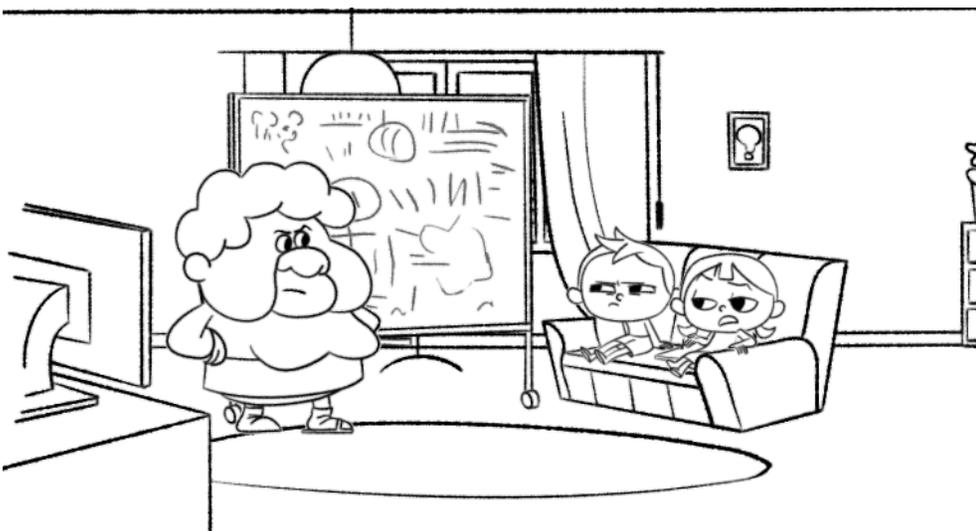
| | |
|-------|-------|
| Scene | Panel |
| 15 | 6 |



Dialog

NAI NAI You two have it all figured out, don't you. Just pushing buttons on the machine, trusting everything it tells you. One day machines will take over the world and what will you do then? No brains left to save humanity!

| | |
|-------|-------|
| Scene | Panel |
| 15 | 7 |



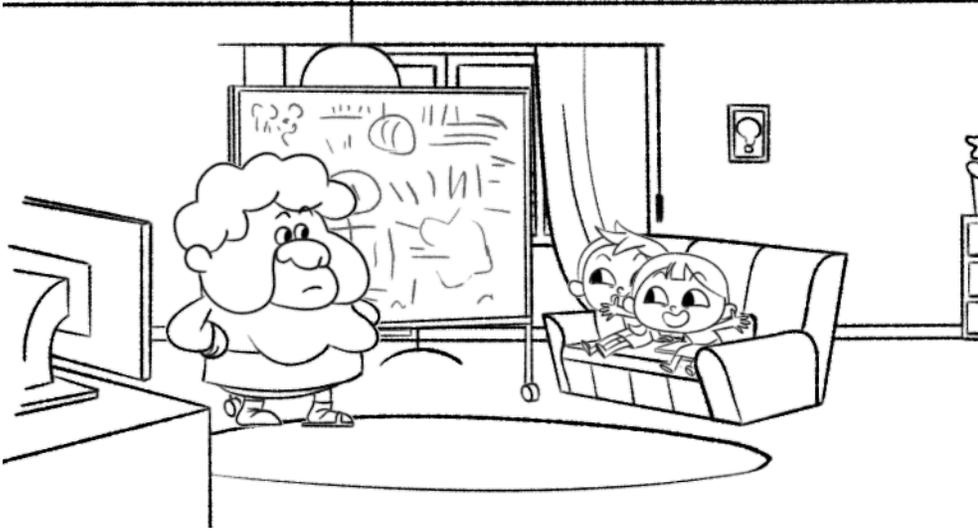
Dialog

MAGGIE Are you talking about robots, Nai Nai? Because robots are AWESOME!

| | |
|-------|-------|
| Scene | Panel |
| 15 | 8 |

Dialog

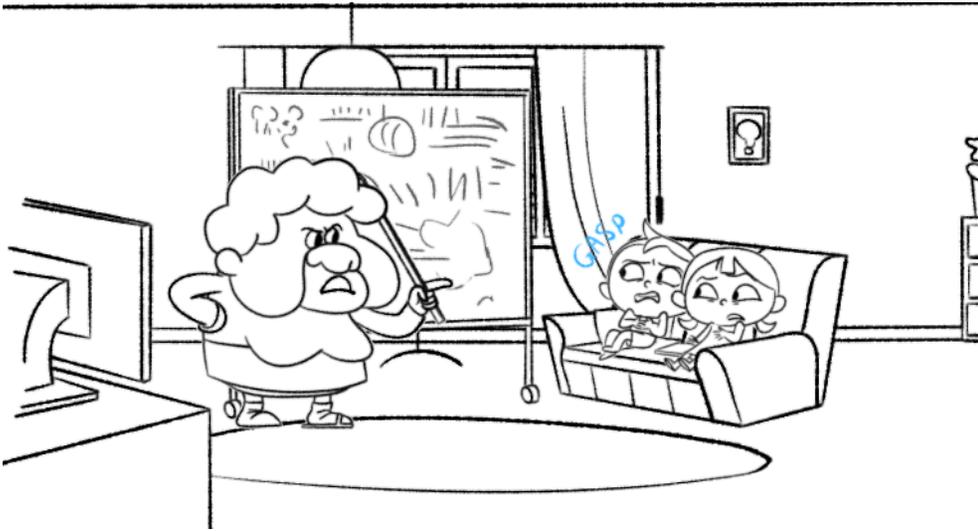
MAGGIE Are you talking about robots, Nai Nai? Because robots are AWESOME!



| | |
|-------|-------|
| Scene | Panel |
| 15 | 9 |

Dialog

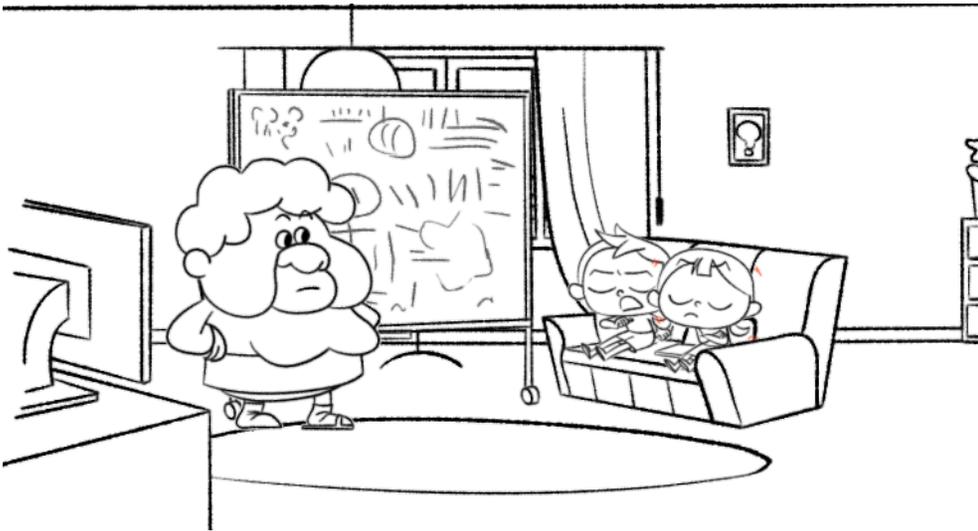
NAI NAI Not awesome! Robots cannot be trusted!



| | |
|-------|-------|
| Scene | Panel |
| 15 | 10 |

Dialog

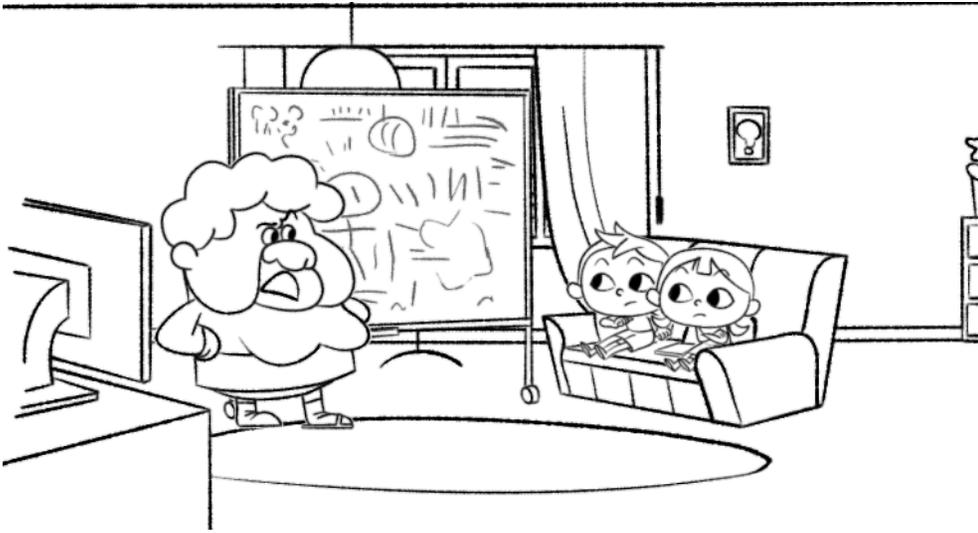
MICHAEL I wish everything was a robot.



| | |
|-------|-------|
| Scene | Panel |
| 15 | 11 |

Dialog

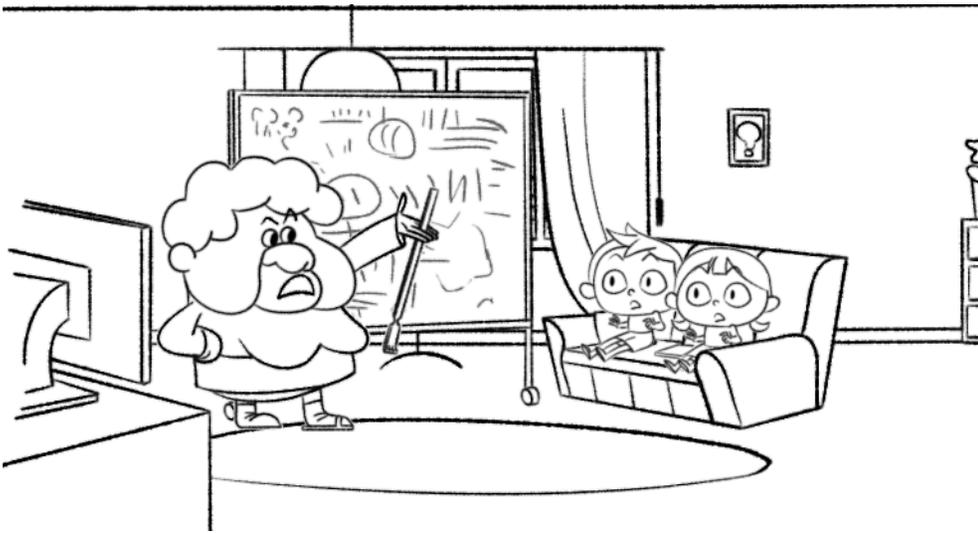
NAI NAI Everything? What about the dog, huh? Robot dog is no good.



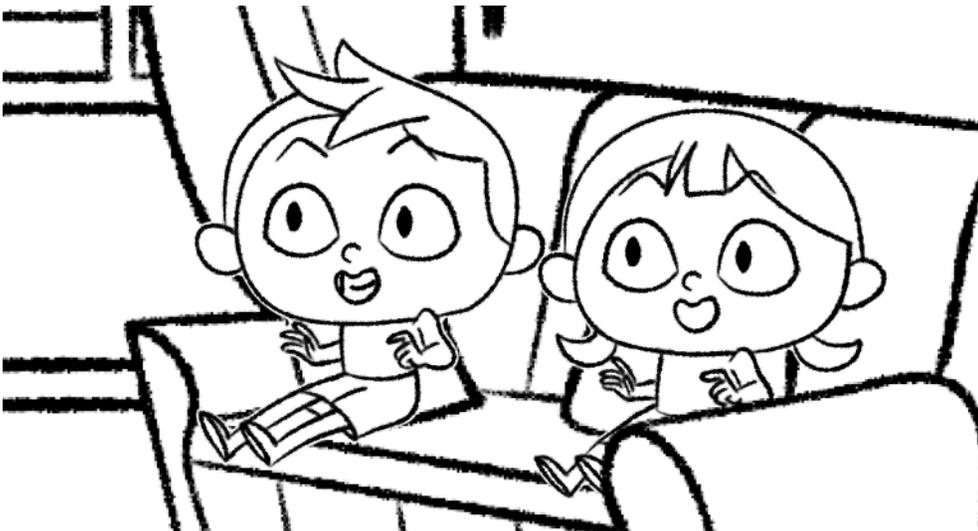
| | |
|-------|-------|
| Scene | Panel |
| 15 | 12 |

Dialog

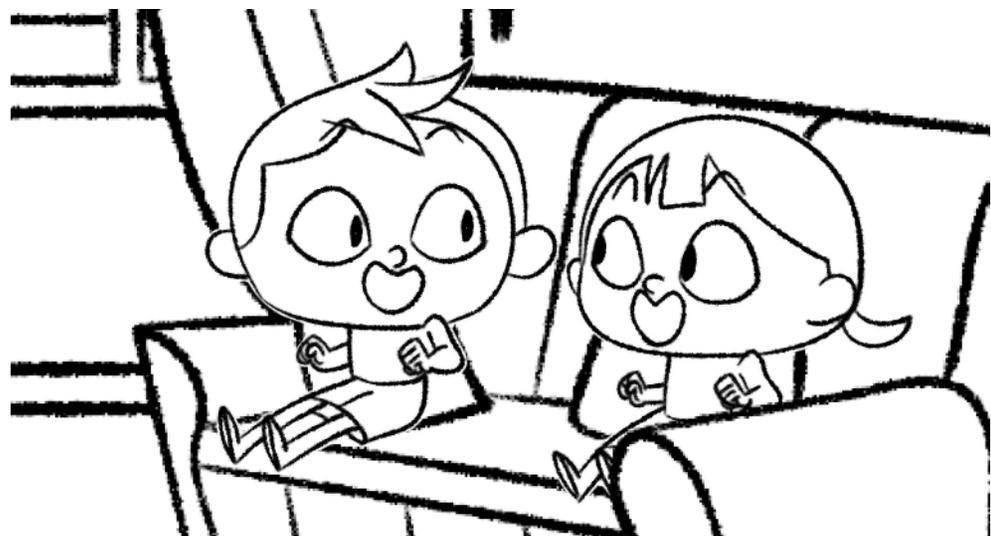
NAI NAI Everything? What about the dog, huh? Robot dog is no good.



| | |
|-------|-------|
| Scene | Panel |
| 16 | 1 |



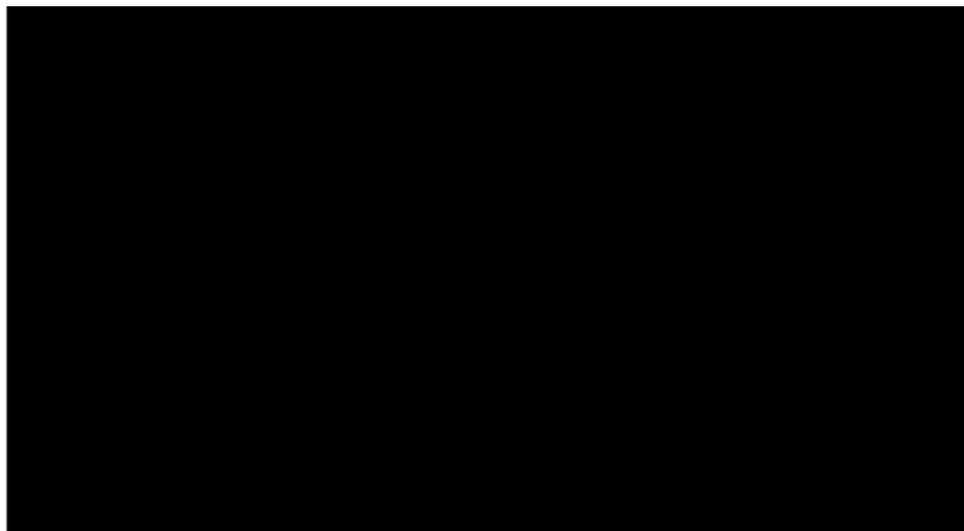
| | |
|-------|-------|
| Scene | Panel |
| 16 | 2 |



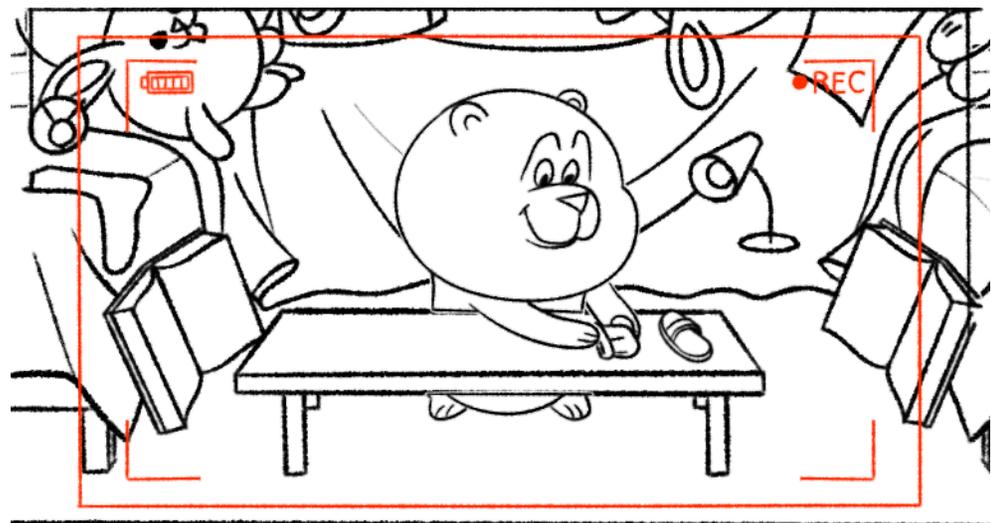
Dialog

MAGGIE Imagine if Baobao was a robot!

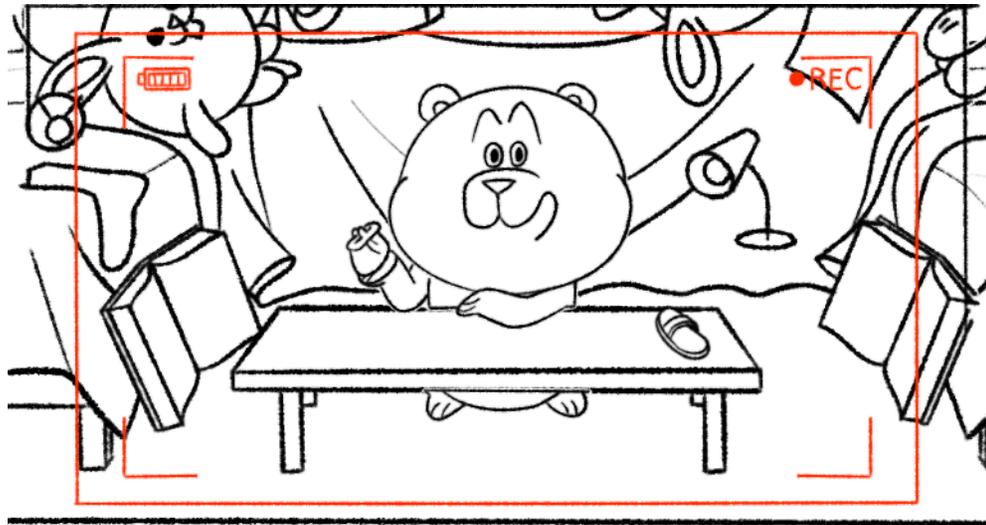
| | |
|-------|-------|
| Scene | Panel |
| 16 | 3 |



| | |
|-------|-------|
| Scene | Panel |
| 17 | 1 |



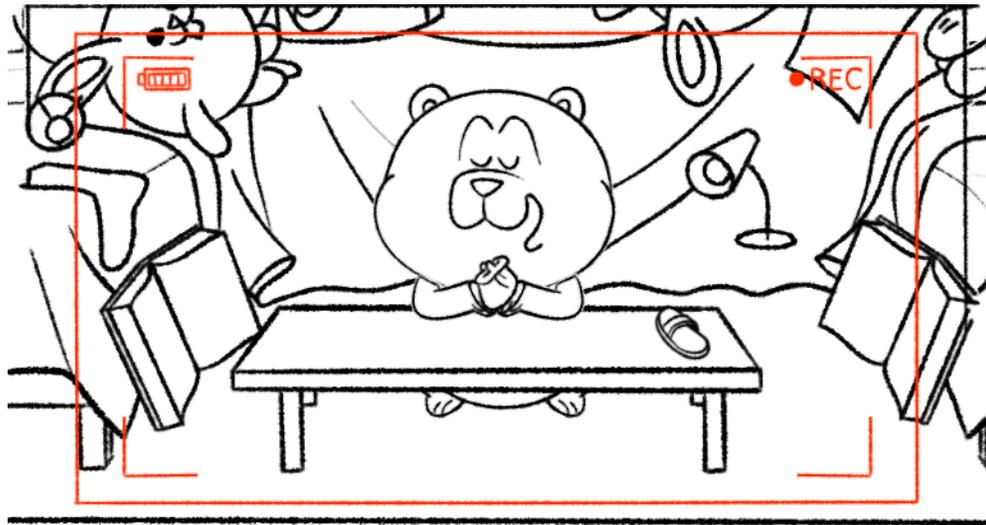
| | |
|-------|-------|
| Scene | Panel |
| 17 | 2 |



Dialog

BAOBAO Now, the challenge with snacks like this is that they're dry and chewy, so you have to be persistent.

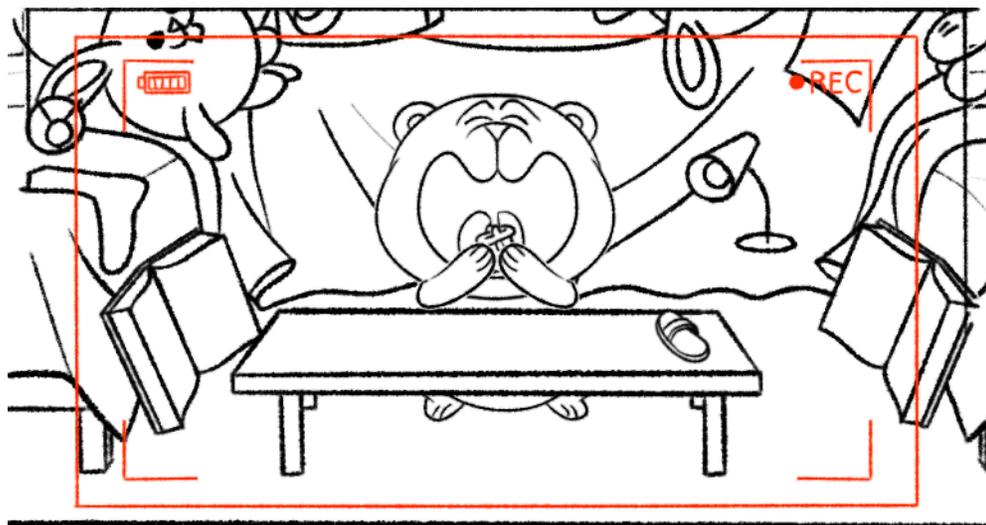
| | |
|-------|-------|
| Scene | Panel |
| 17 | 3 |



Dialog

BAOBAO Now, the challenge with snacks like this is that they're dry and chewy, so you have to be persistent.

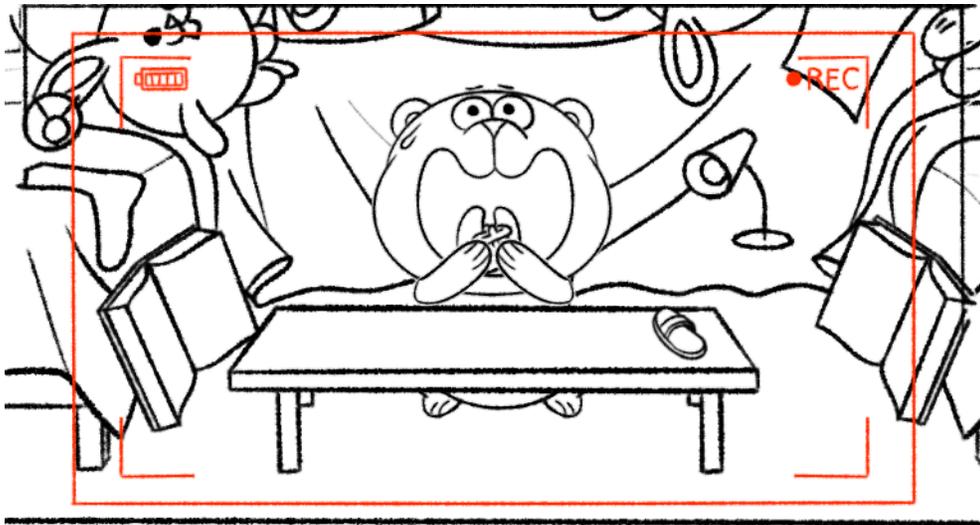
| | |
|-------|-------|
| Scene | Panel |
| 17 | 4 |



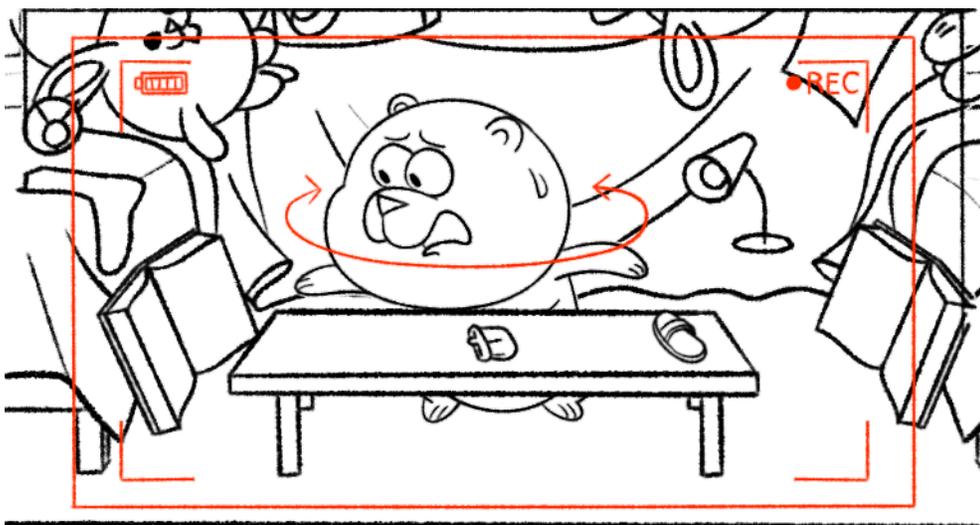
Scene 17 Panel 5

Dialog

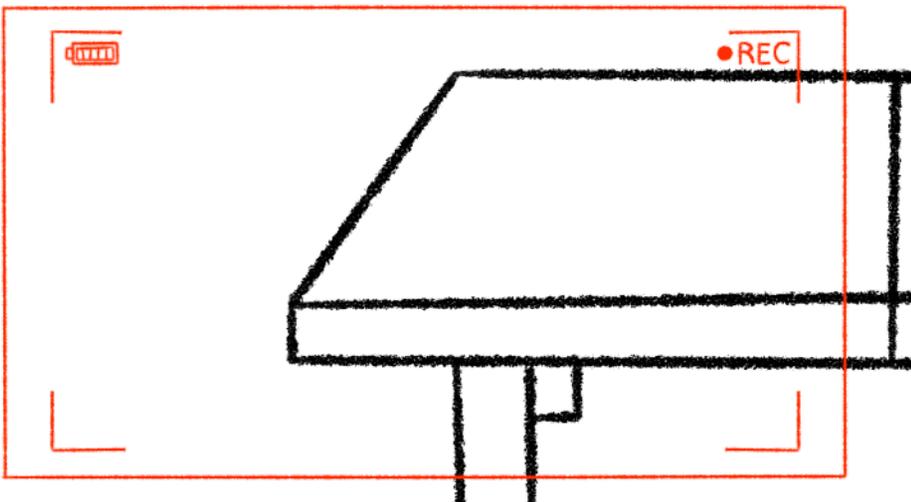
NAI NAI (OS) Dog!? Where are you?



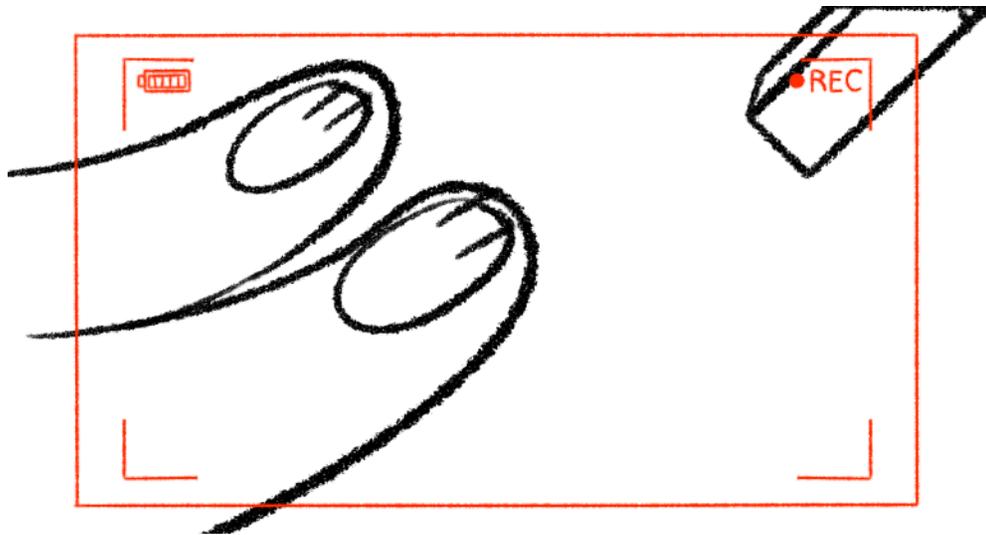
Scene 17 Panel 6



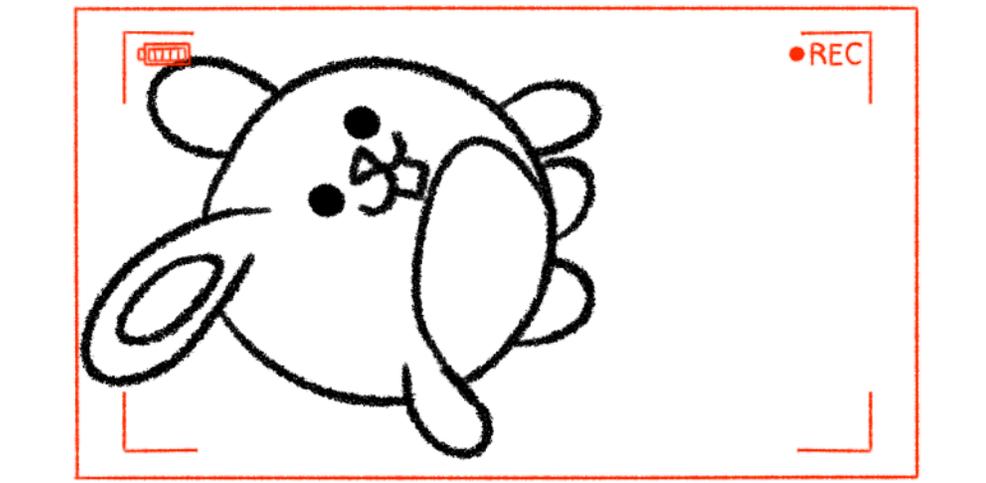
Scene 18 Panel 1



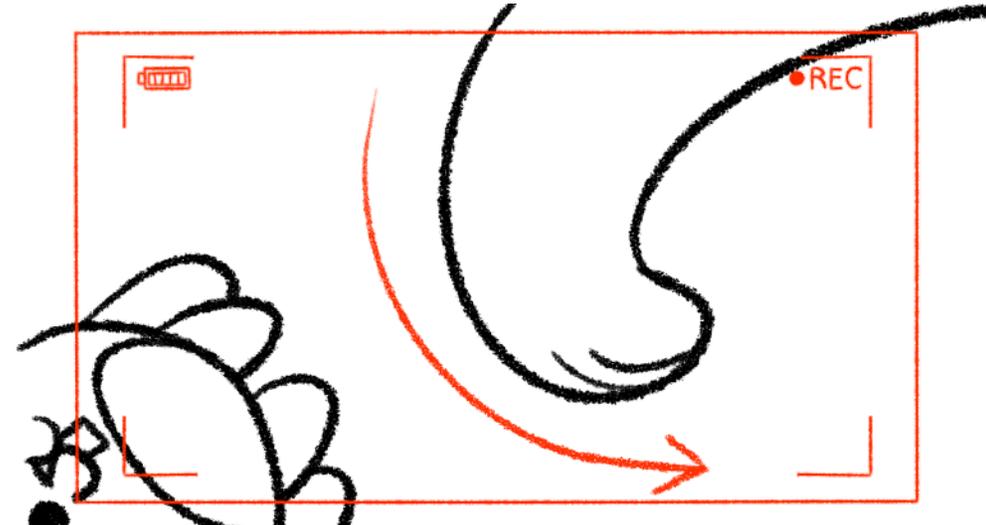
| | |
|-------|-------|
| Scene | Panel |
| 18 | 2 |



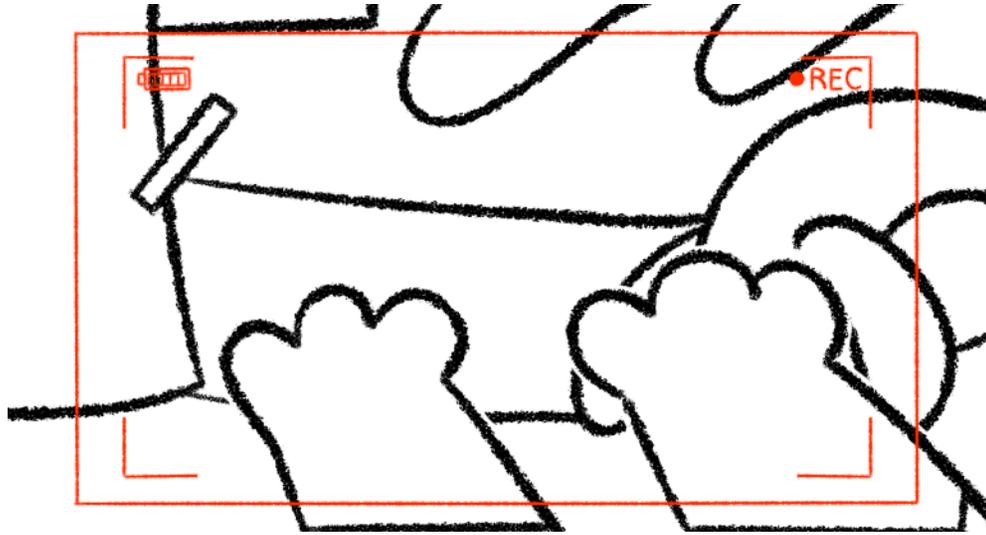
| | |
|-------|-------|
| Scene | Panel |
| 19 | 1 |



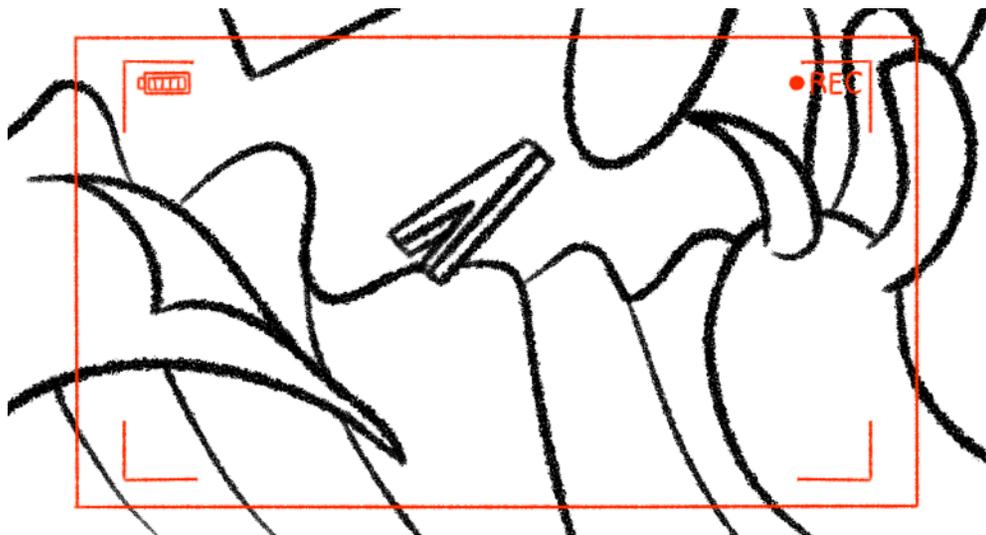
| | |
|-------|-------|
| Scene | Panel |
| 19 | 2 |



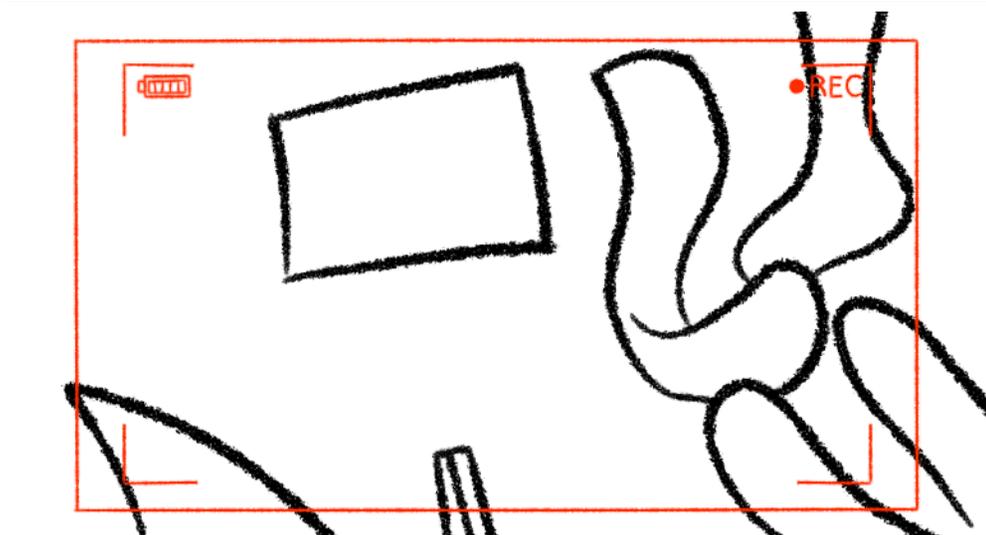
| | |
|-------|-------|
| Scene | Panel |
| 20 | 1 |



| | |
|-------|-------|
| Scene | Panel |
| 20 | 2 |



| | |
|-------|-------|
| Scene | Panel |
| 20 | 3 |



| | |
|-------|-------|
| Scene | Panel |
| 21 | 1 |



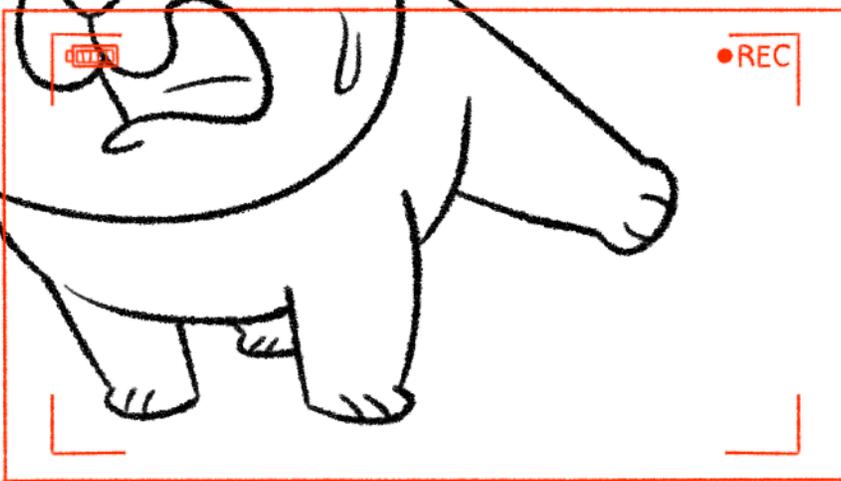
| | |
|-------|-------|
| Scene | Panel |
| 21 | 2 |



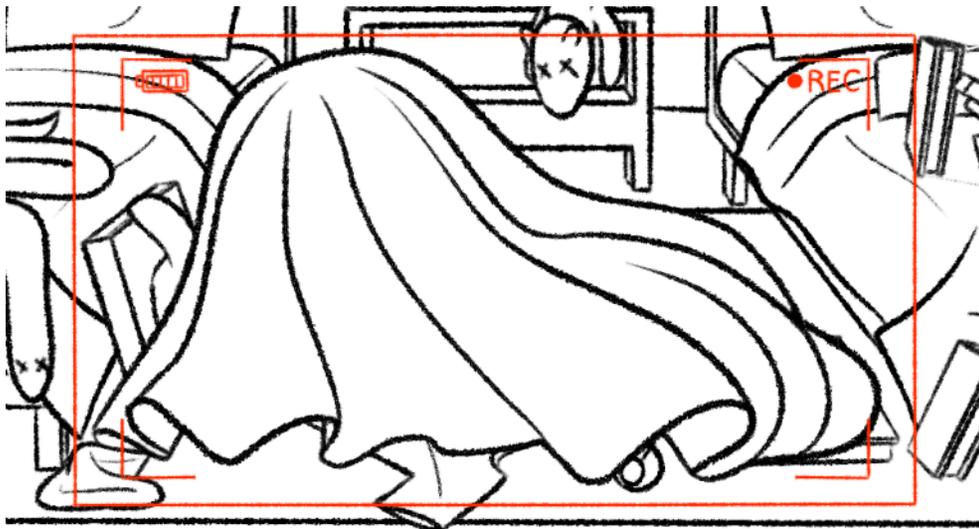
| | |
|-------|-------|
| Scene | Panel |
| 21 | 3 |



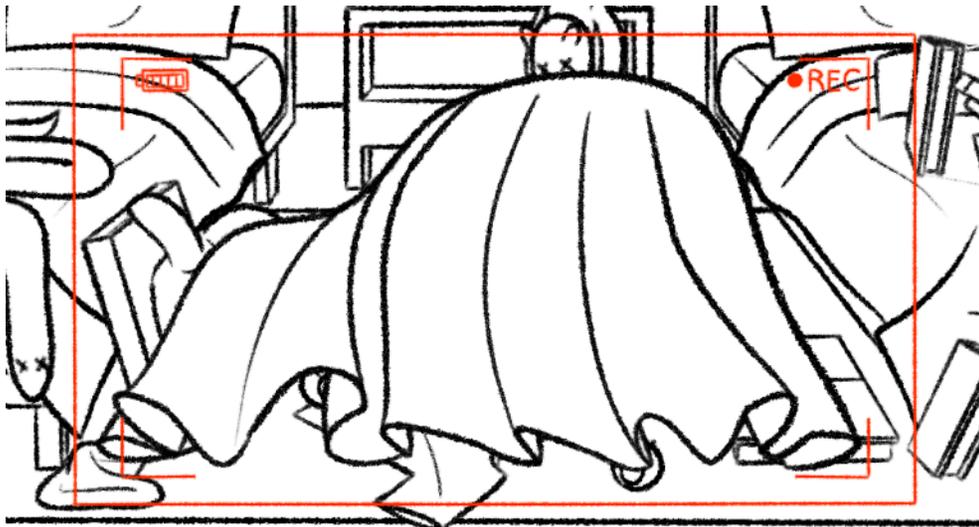
| | |
|-------|-------|
| Scene | Panel |
| 21 | 4 |



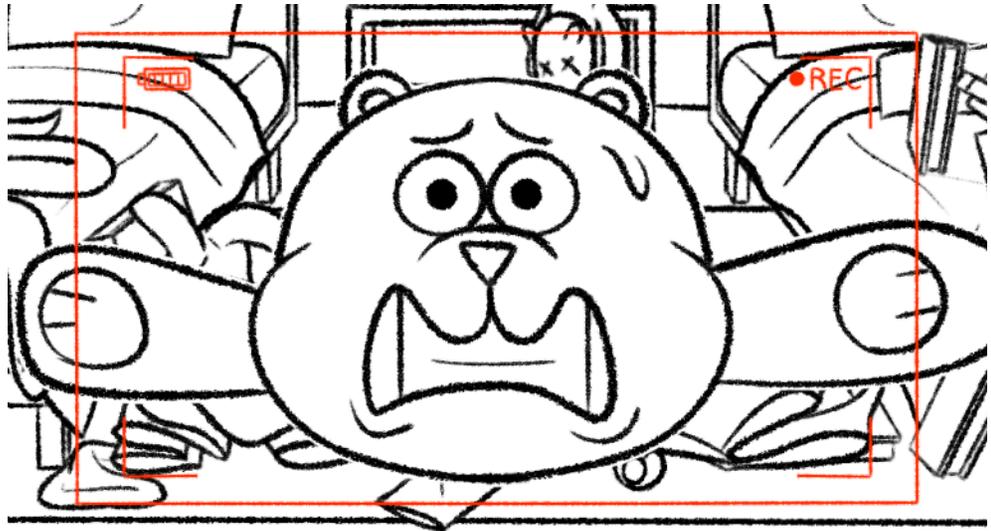
| | |
|-------|-------|
| Scene | Panel |
| 22 | 1 |



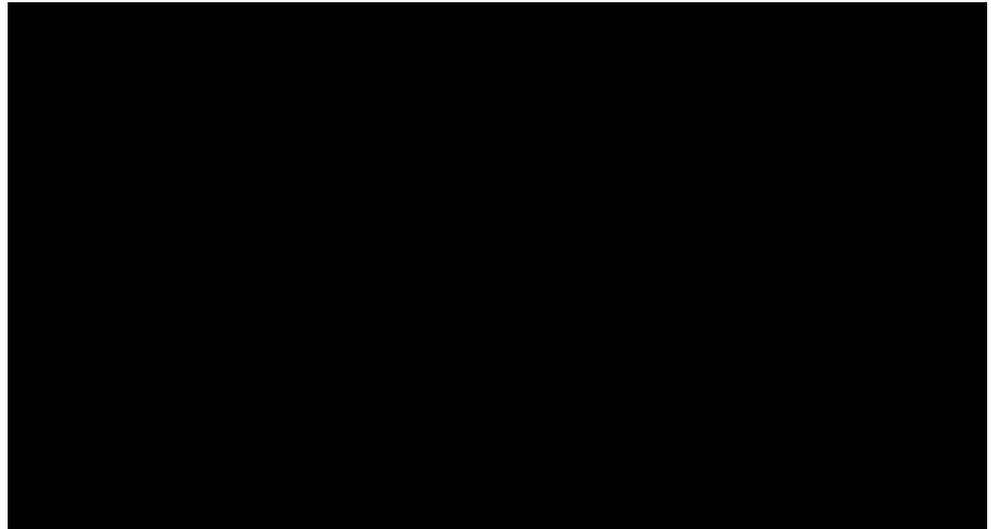
| | |
|-------|-------|
| Scene | Panel |
| 22 | 2 |



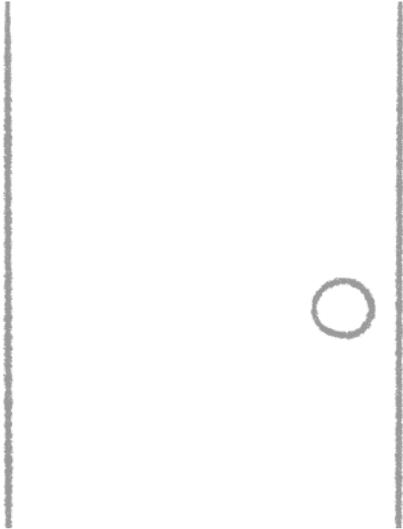
| | |
|-------|-------|
| Scene | Panel |
| 22 | 3 |



| | |
|-------|-------|
| Scene | Panel |
| 22 | 4 |



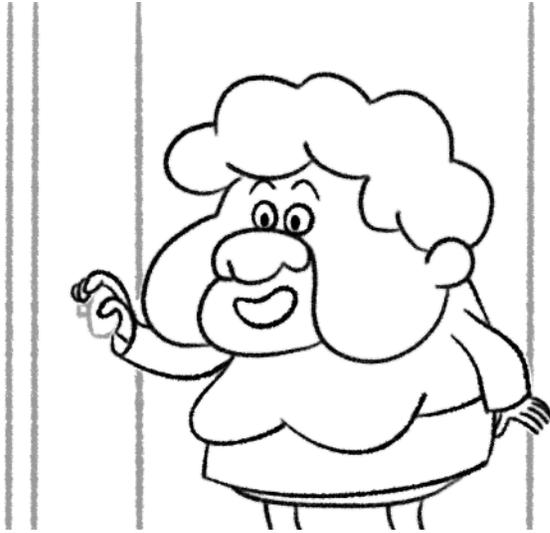
| | |
|-------|-------|
| Scene | Panel |
| 23 | 1 |



| | |
|-------|-------|
| Scene | Panel |
| 23 | 2 |

Dialog

NAI NAI There you are- aiyah! Why so messy!



| | |
|-------|-------|
| Scene | Panel |
| 23 | 3 |

Dialog

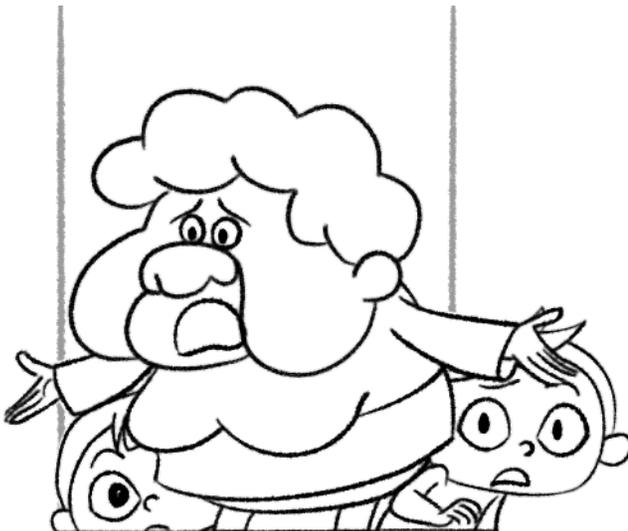
NAI NAI There you are- aiyah! Why so messy!



| | |
|-------|-------|
| Scene | Panel |
| 23 | 4 |

Dialog

NAI NAI There you are- aiyah! Why so messy!



| | |
|-------|-------|
| Scene | Panel |
| 23 | 5 |

Dialog

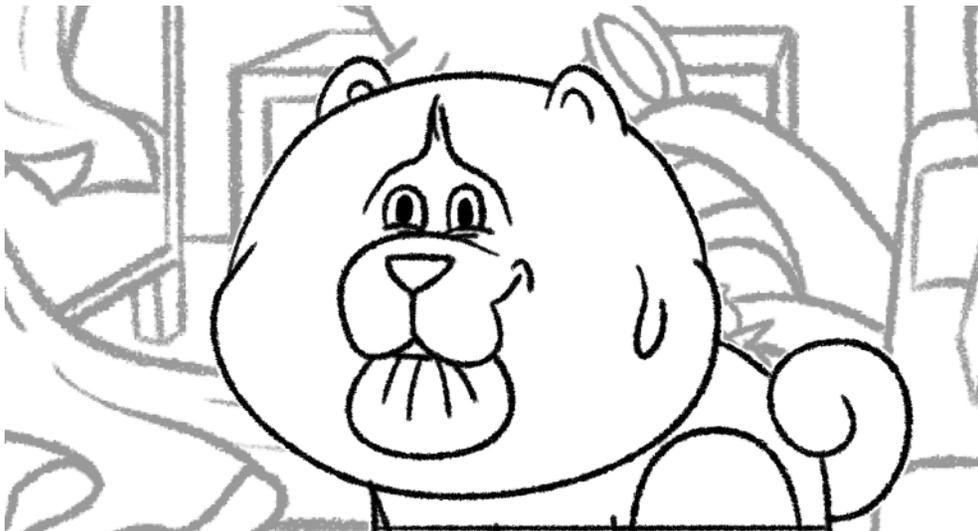
MICHAEL Baobao, you destroyed our bedroom!



| | |
|-------|-------|
| Scene | Panel |
| 24 | 1 |



| | |
|-------|-------|
| Scene | Panel |
| 24 | 2 |



| | |
|-------|-------|
| Scene | Panel |
| 25 | 1 |

Dialog

NAI NAI You two have to clean this up.



| | |
|-------|-------|
| Scene | Panel |
| 25 | 2 |

Dialog

MAGGIE But it was Baobao's fault!



| | |
|-------|-------|
| Scene | Panel |
| 26 | 1 |

Dialog

MAGGIE But it was Baobao's fault!



| | |
|-------|-------|
| Scene | Panel |
| 26 | 2 |



Dialog

MICHAEL This is why a robot dog would be so much better!

| | |
|-------|-------|
| Scene | Panel |
| 26 | 3 |



Dialog

MAGGIE You could just tell it to clean up, and it would do it!

| | |
|-------|-------|
| Scene | Panel |
| 27 | 1 |



| | |
|-------|-------|
| Scene | Panel |
| 27 | 2 |



| | |
|-------|-------|
| Scene | Panel |
| 28 | 1 |

Dialog

NAI NAI Oh, you think robot will just do whatever you say? You think that's a good thing?



| | |
|-------|-------|
| Scene | Panel |
| 28 | 2 |



| | |
|-------|-------|
| Scene | Panel |
| 28 | 3 |



| | |
|-------|-------|
| Scene | Panel |
| 28 | 4 |



Dialog

NAI NAI (CONT'D) Okay. Bring the purse, messy dog.

| | |
|-------|-------|
| Scene | Panel |
| 28 | 5 |



| | |
|-------|-------|
| Scene | Panel |
| 28 | 6 |



| | |
|-------|-------|
| Scene | Panel |
| 28 | 7 |



| | |
|-------|-------|
| Scene | Panel |
| 28 | 8 |



Dialog

NAI NAI (CONT'D) You want to go to the most high tech country in all of Asia? Where robots will do anything you say?

| | |
|-------|-------|
| Scene | Panel |
| 28 | 9 |



Dialog

MAGGIE Uh, yeah!
MICHAEL Uh, yeah!

| | |
|-------|-------|
| Scene | Panel |
| 28 | 10 |



Dialog

NAI NAI Beep beep boop. Singapore, please!

Action Notes

Nai Nai pretends to push some buttons on the purse.

| | |
|-------|-------|
| Scene | Panel |
| 28 | 11 |



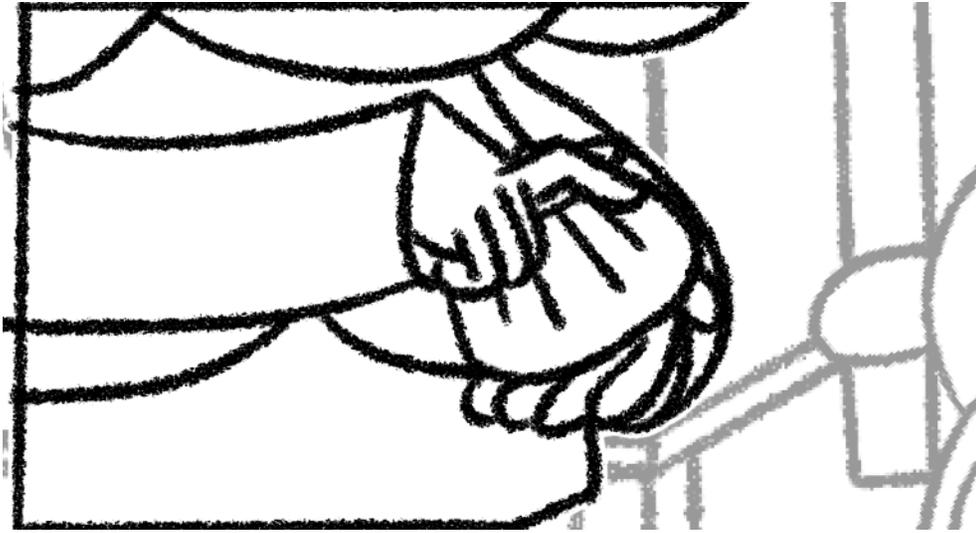
Dialog

NAI NAI Beep beep boop. Singapore, please!

Action Notes

Nai Nai pretends to push some buttons on the purse.

| | |
|-------|-------|
| Scene | Panel |
| 29 | 1 |



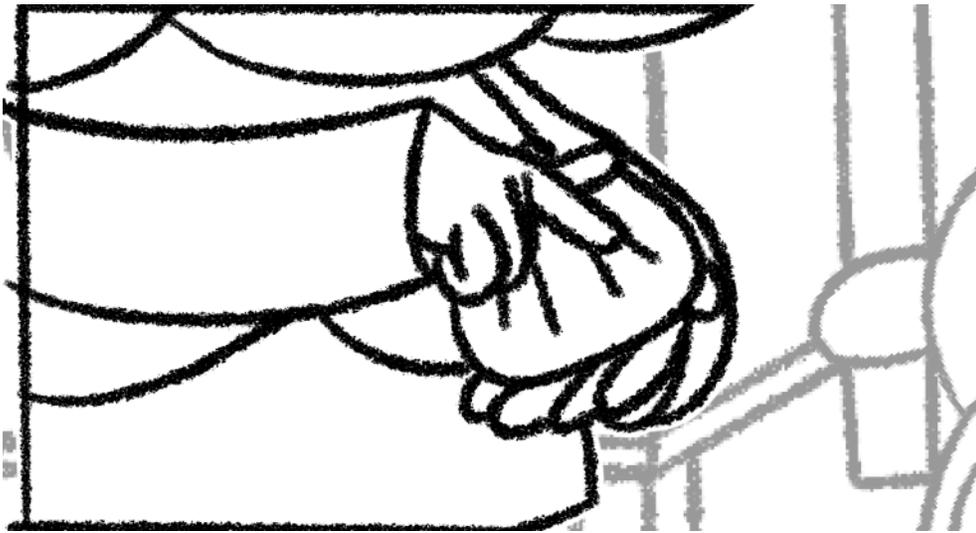
Dialog

NAI NAI Beep beep boop. Singapore, please!

Action Notes

Nai Nai pretends to push some buttons on the purse.

| | |
|-------|-------|
| Scene | Panel |
| 29 | 2 |



Dialog

NAI NAI Beep beep boop. Singapore, please!

Action Notes

Nai Nai pretends to push some buttons on the purse.

| | |
|-------|-------|
| Scene | Panel |
| 30 | 1 |



Dialog

NAI NAI Beep beep boop. Singapore, please!

Action Notes

Nai Nai pretends to push some buttons on the purse.

| | |
|-------|-------|
| Scene | Panel |
| 30 | 2 |

Dialog

NAI NAI Beep beep boop. Singapore, please!



| | |
|-------|-------|
| Scene | Panel |
| 30 | 3 |



| | |
|-------|-------|
| Scene | Panel |
| 30 | 4 |



| | |
|-------|-------|
| Scene | Panel |
| 30 | 5 |

Dialog

NAI NAI (CONT'D) Nothing to worry about, dog. Just do what you do best. Bye bye!



| | |
|-------|-------|
| Scene | Panel |
| 30 | 6 |



| | |
|-------|-------|
| Scene | Panel |
| 30 | 7 |



| | |
|-------|-------|
| Scene | Panel |
| 30 | 8 |



| | |
|-------|-------|
| Scene | Panel |
| 30 | 9 |



| | |
|-------|-------|
| Scene | Panel |
| 30 | 10 |



| | |
|-------|-------|
| Scene | Panel |
| 30 | 11 |



| | |
|-------|-------|
| Scene | Panel |
| 30 | 12 |



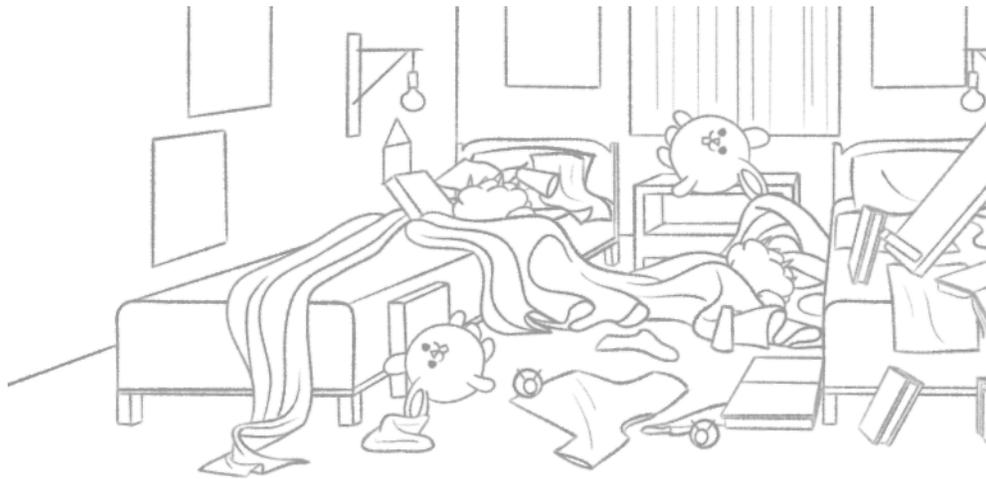
| | |
|-------|-------|
| Scene | Panel |
| 30 | 13 |



| | |
|-------|-------|
| Scene | Panel |
| 30 | 14 |



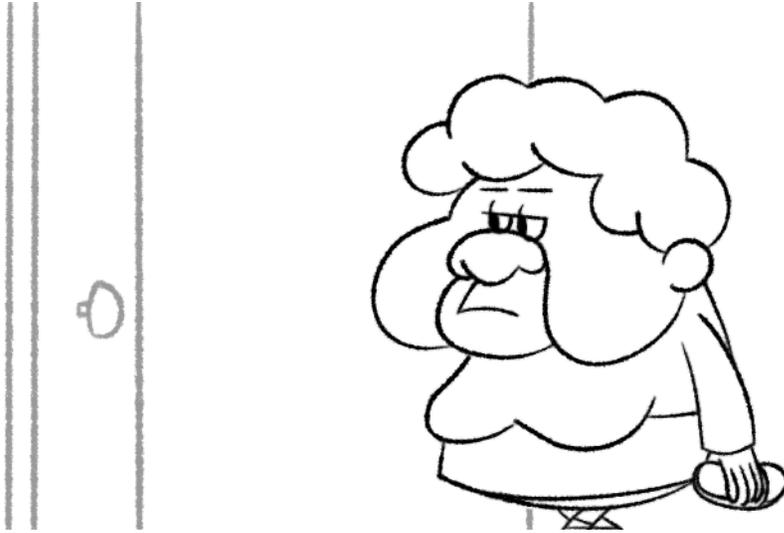
| | |
|-------|-------|
| Scene | Panel |
| 30 | 15 |



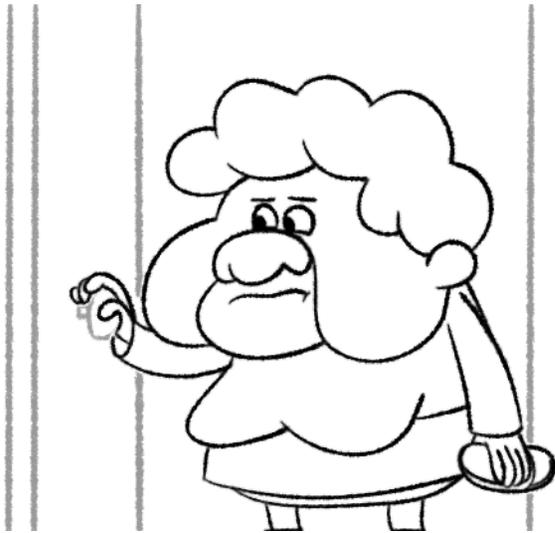
| | |
|-------|-------|
| Scene | Panel |
| 31 | 1 |



| | |
|-------|-------|
| Scene | Panel |
| 31 | 2 |



| | |
|-------|-------|
| Scene | Panel |
| 31 | 3 |



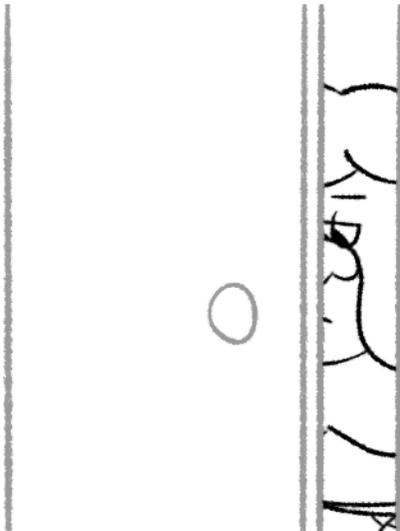
| | |
|-------|-------|
| Scene | Panel |
| 31 | 4 |



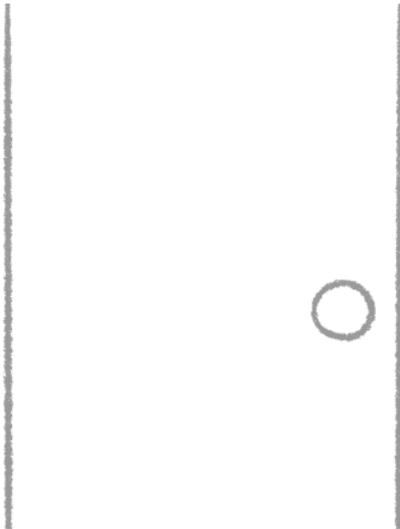
Scene 31 Panel 5



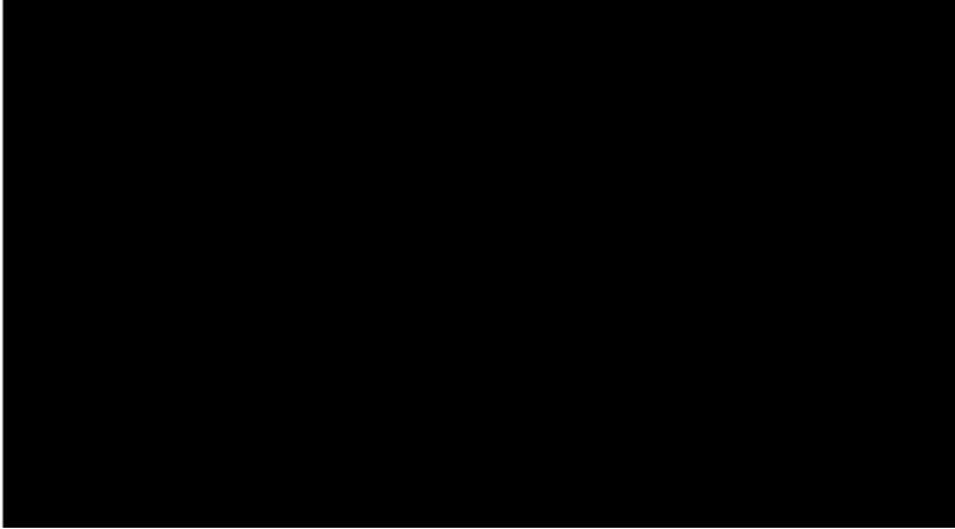
Scene 31 Panel 6



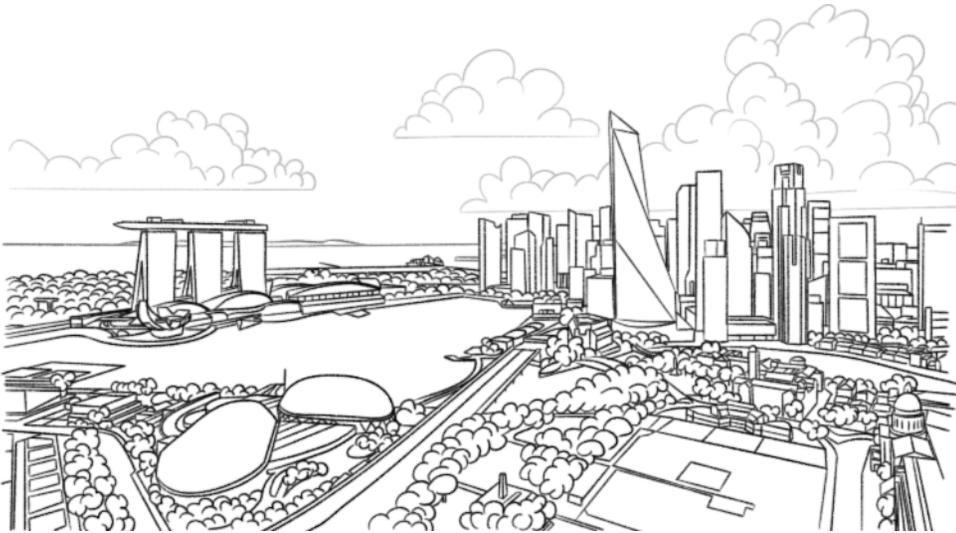
Scene 31 Panel 7



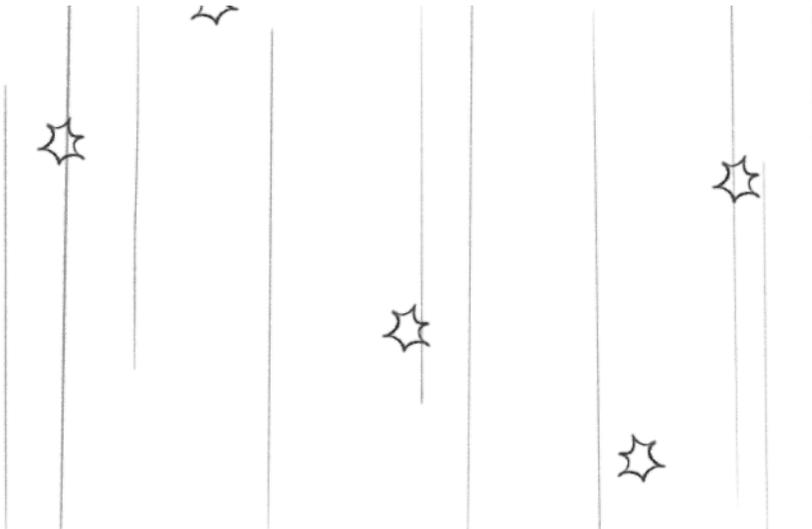
| | |
|-------|-------|
| Scene | Panel |
| 31 | 8 |



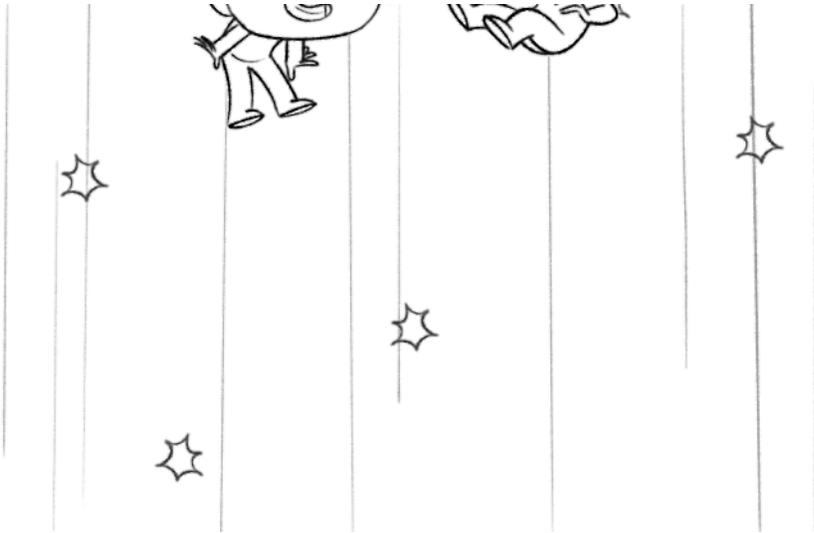
| | |
|-------|-------|
| Scene | Panel |
| 32 | 1 |



| | |
|-------|-------|
| Scene | Panel |
| 33 | 1 |



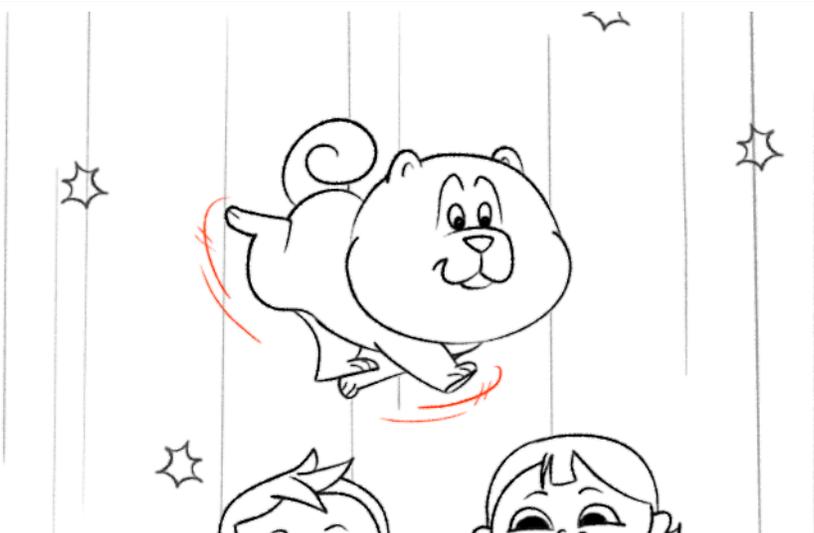
| | |
|-------|-------|
| Scene | Panel |
| 33 | 2 |



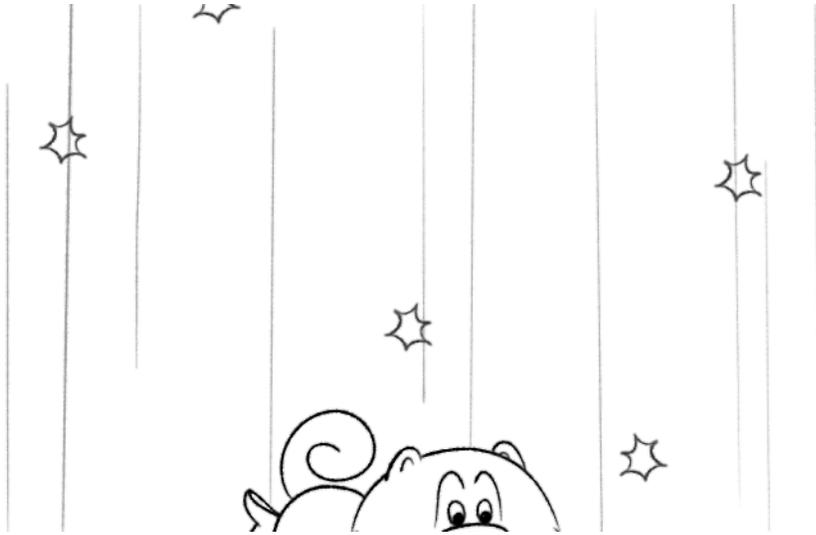
| | |
|-------|-------|
| Scene | Panel |
| 33 | 3 |



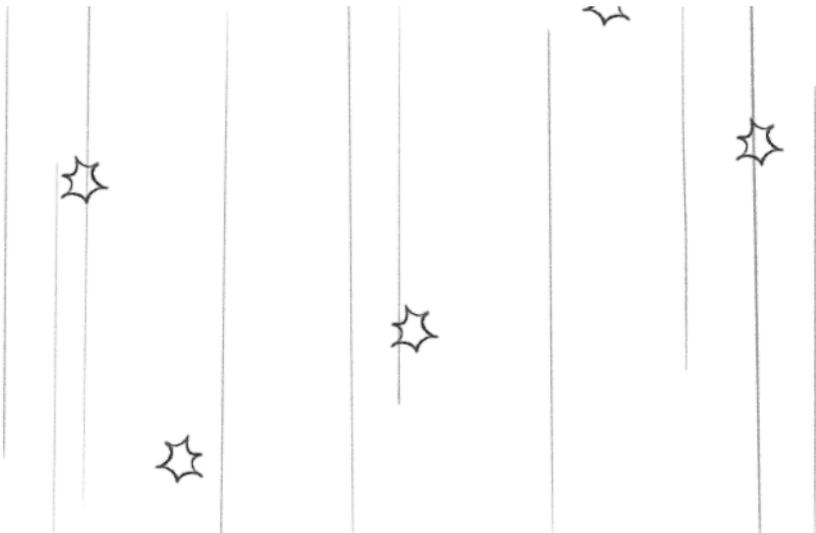
| | |
|-------|-------|
| Scene | Panel |
| 33 | 4 |



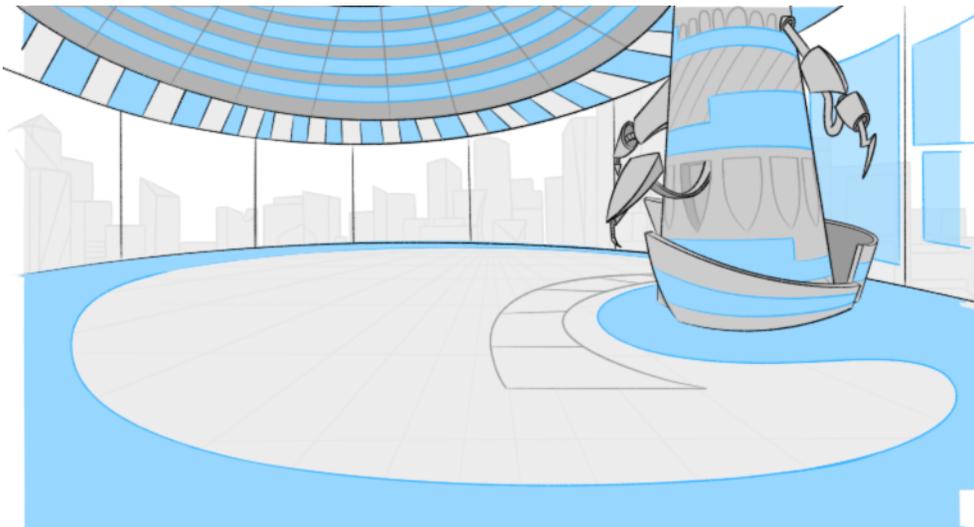
| | |
|-------|-------|
| Scene | Panel |
| 33 | 5 |



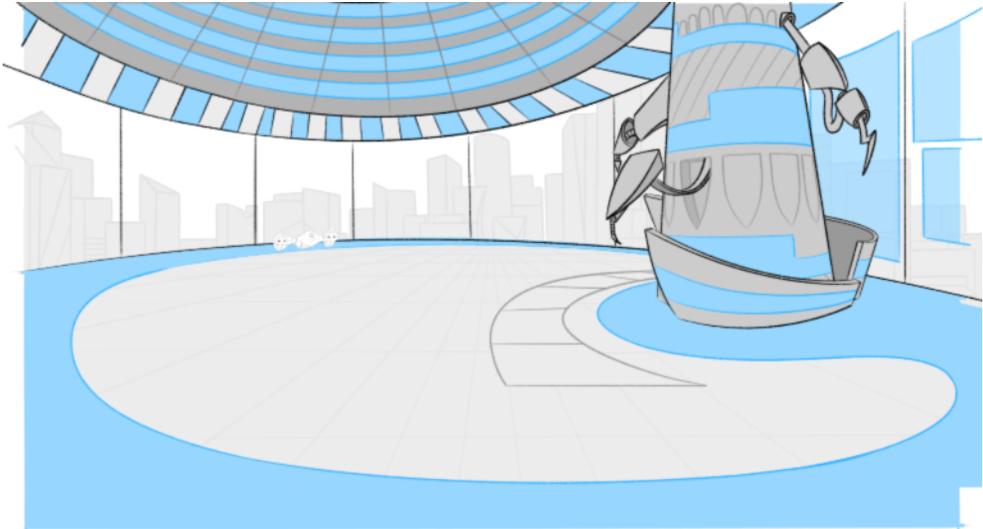
| | |
|-------|-------|
| Scene | Panel |
| 33 | 6 |



| | |
|-------|-------|
| Scene | Panel |
| 34 | 1 |



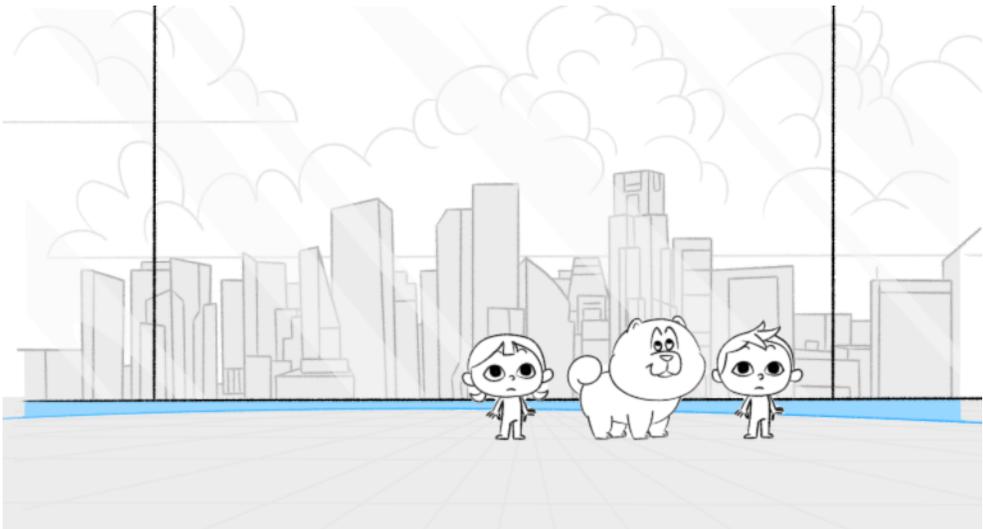
| | |
|-------|-------|
| Scene | Panel |
| 34 | 2 |



| | |
|-------|-------|
| Scene | Panel |
| 35 | 1 |



| | |
|-------|-------|
| Scene | Panel |
| 35 | 2 |



| | |
|-------|-------|
| Scene | Panel |
| 35 | 3 |

Dialog

MICHAEL Wow! So this is Singapore!



| | |
|-------|-------|
| Scene | Panel |
| 35 | 4 |

Dialog

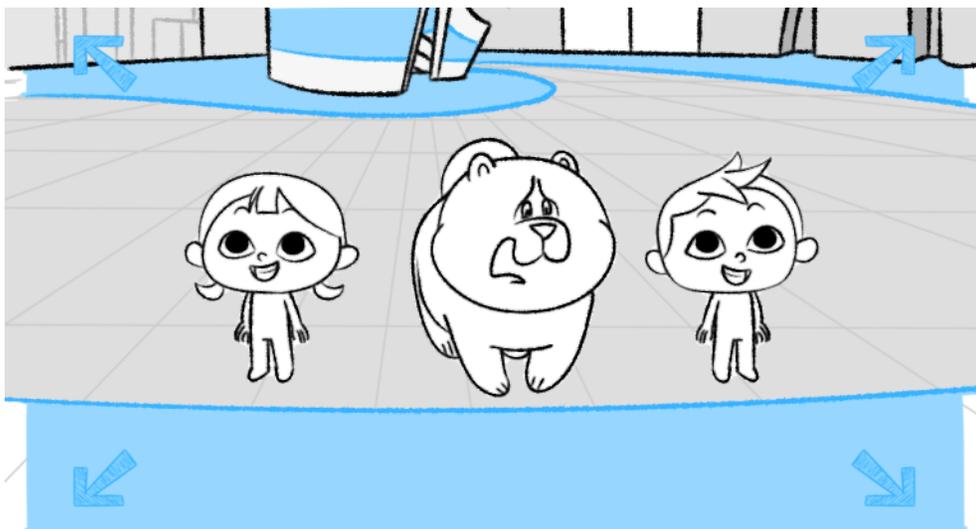
MAGGIE Everything's so shiny!



| | |
|-------|-------|
| Scene | Panel |
| 36 | 1 |

Dialog

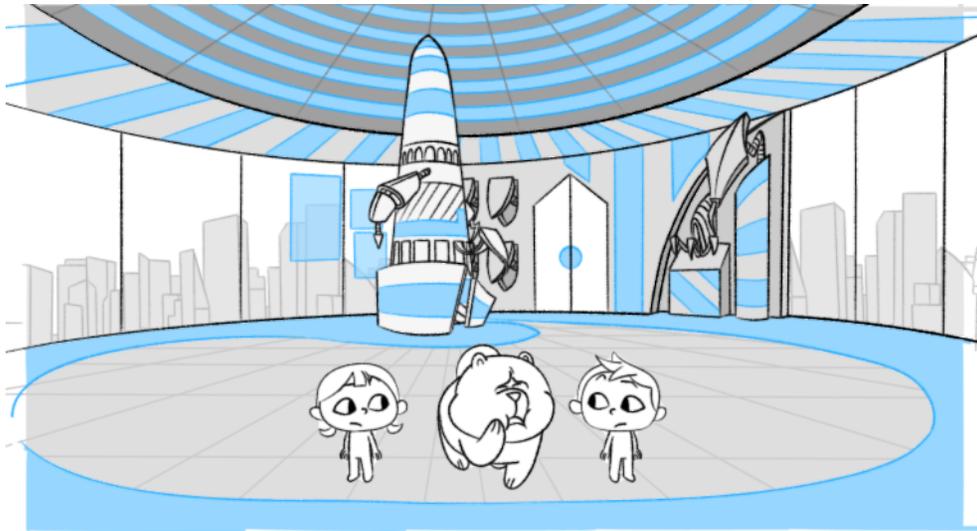
BAOBAO We're so high up. I might lose my lunch... Bet you wish I was a robot right about now.



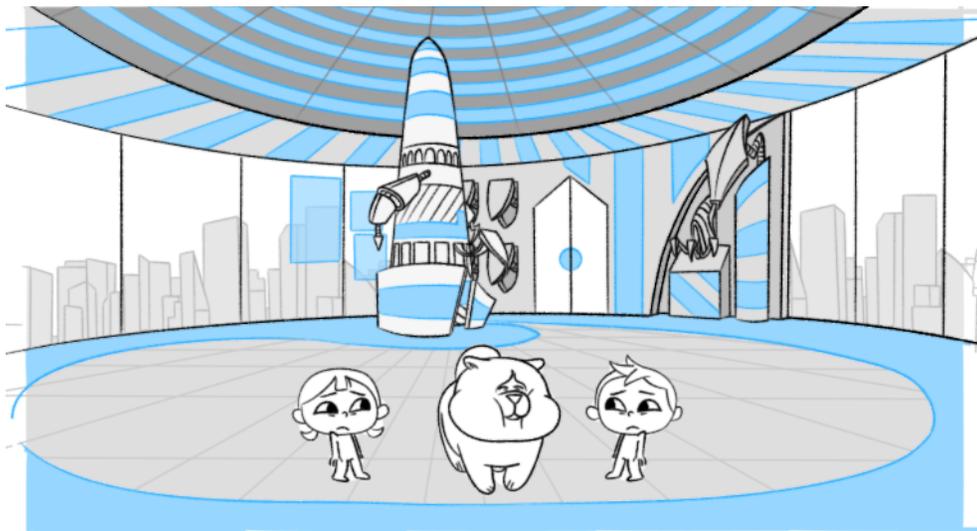
| | |
|-------|-------|
| Scene | Panel |
| 36 | 2 |

Dialog

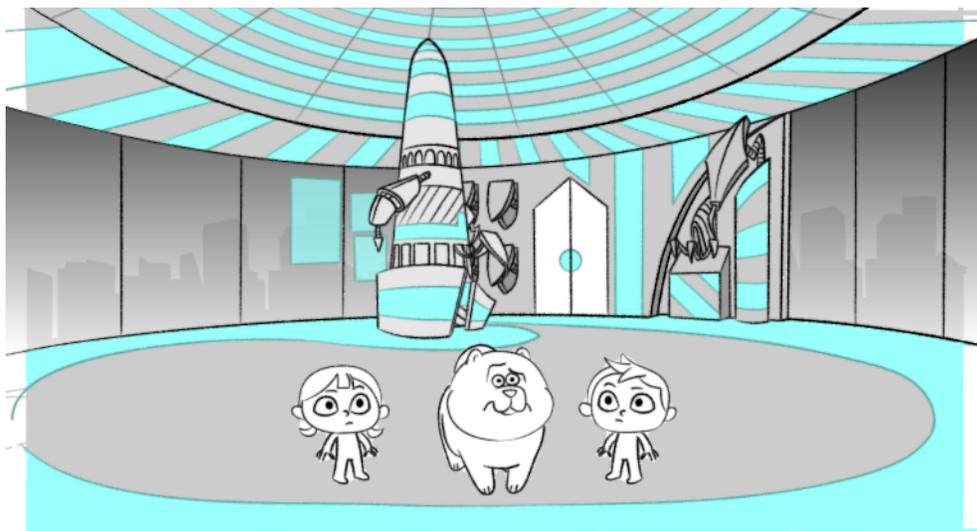
BAOBAO We're so high up. I might lose my lunch... Bet you wish I was a robot right about now.



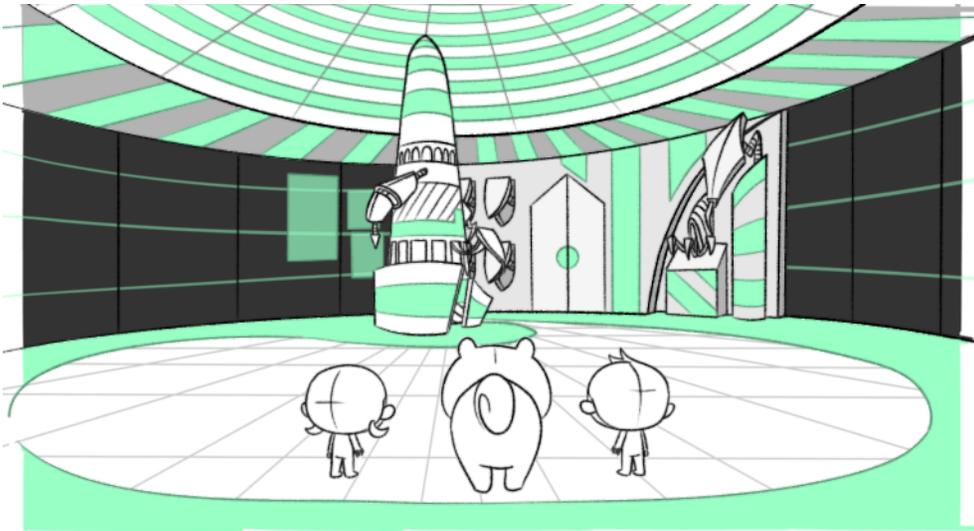
| | |
|-------|-------|
| Scene | Panel |
| 36 | 3 |



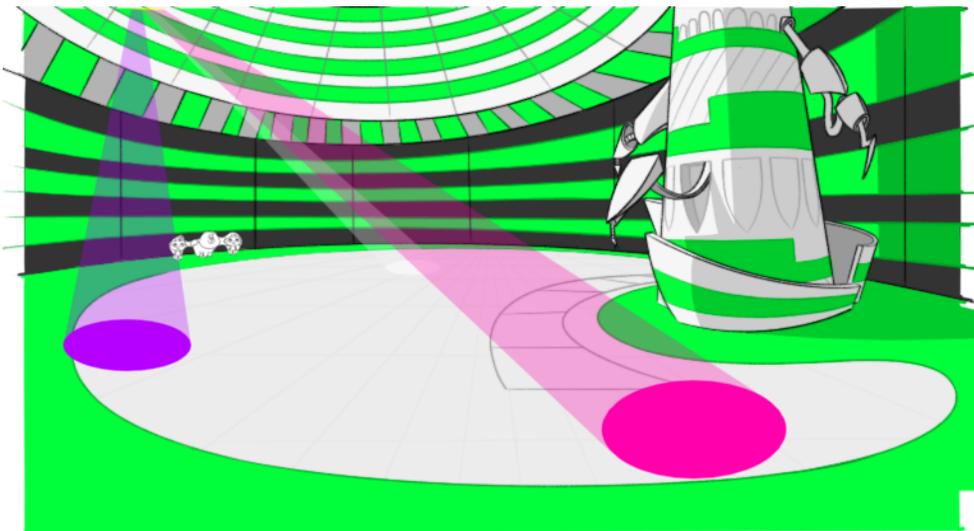
| | |
|-------|-------|
| Scene | Panel |
| 36 | 4 |



| | | | |
|-------|----|-------|---|
| Scene | 36 | Panel | 5 |
|-------|----|-------|---|



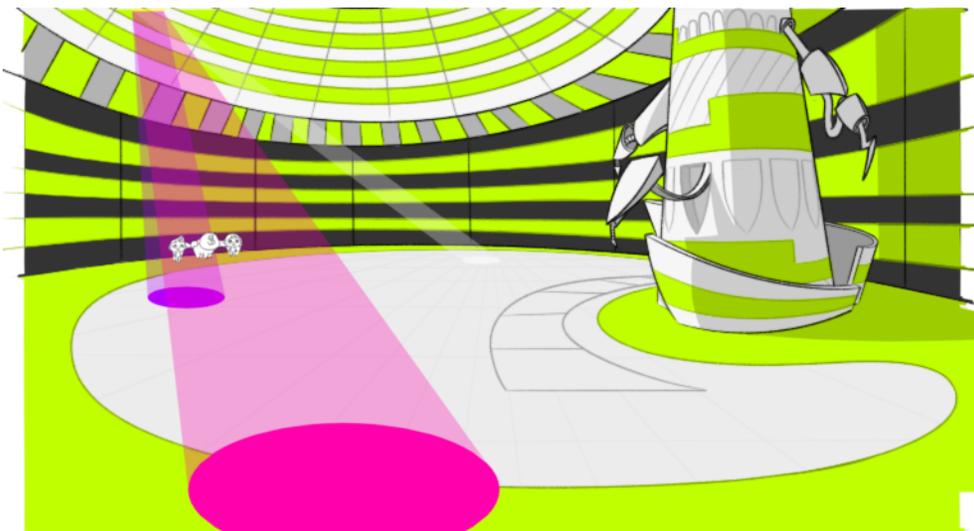
| | | | |
|-------|----|-------|---|
| Scene | 37 | Panel | 1 |
|-------|----|-------|---|



Dialog

MELVYN In the beginning... there was dog. And it was a good dog. But after some time the dog dug too many holes in the garden, left too many dirty footprints on the carpet, and ate one too many shoes.

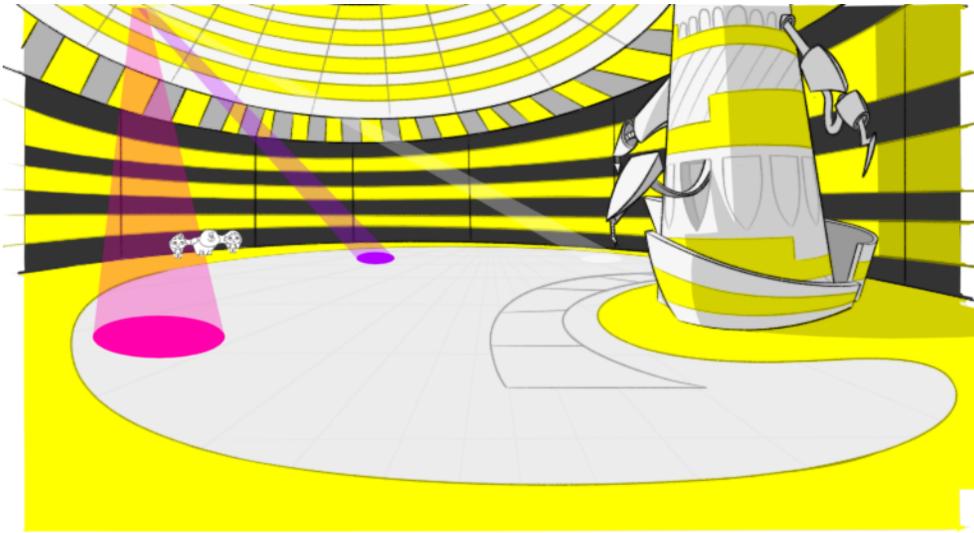
| | | | |
|-------|----|-------|---|
| Scene | 37 | Panel | 2 |
|-------|----|-------|---|



Dialog

MELVYN In the beginning... there was dog. And it was a good dog. But after some time the dog dug too many holes in the garden, left too many dirty footprints on the carpet, and ate one too many shoes.

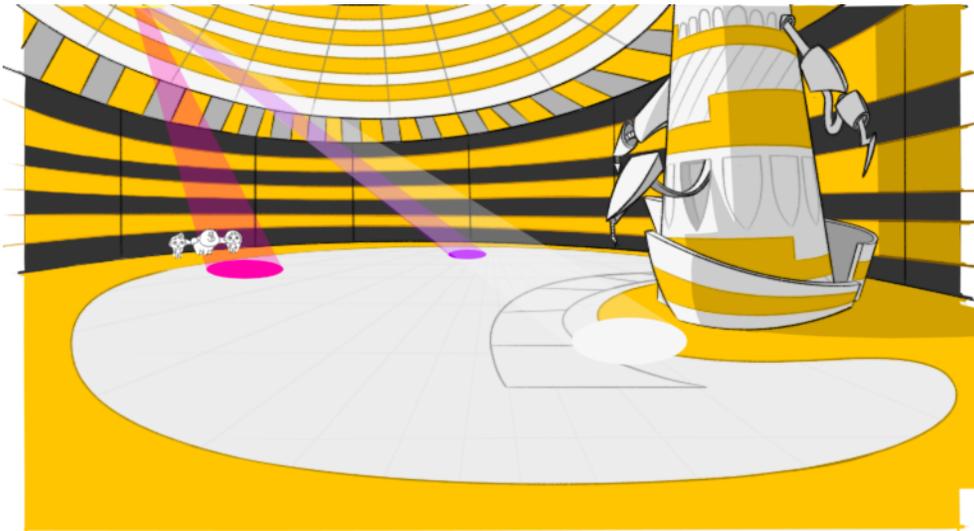
| | |
|-------|-------|
| Scene | Panel |
| 37 | 3 |



Dialog

MELVYN In the beginning... there was dog. And it was a good dog. But after some time the dog dug too many holes in the garden, left too many dirty footprints on the carpet, and ate one too many shoes.

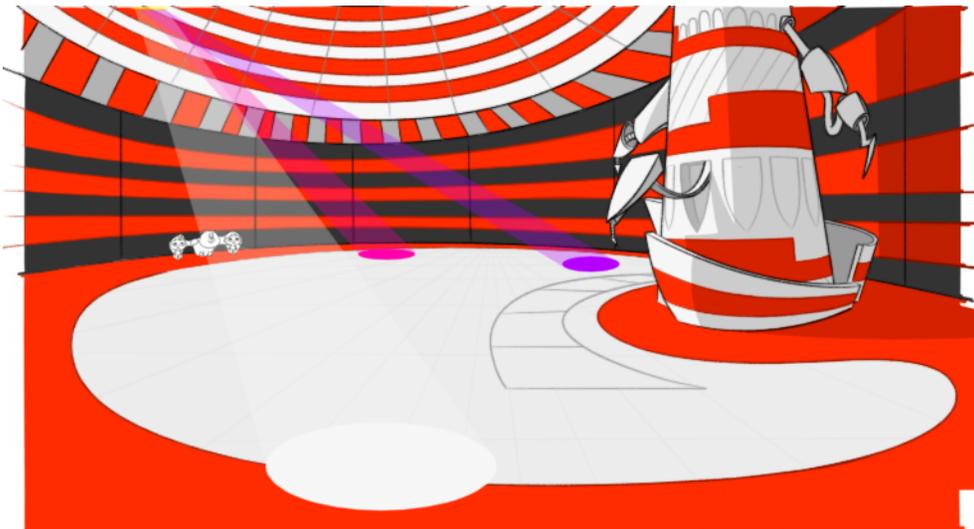
| | |
|-------|-------|
| Scene | Panel |
| 37 | 4 |



Dialog

MELVYN In the beginning... there was dog. And it was a good dog. But after some time the dog dug too many holes in the garden, left too many dirty footprints on the carpet, and ate one too many shoes.

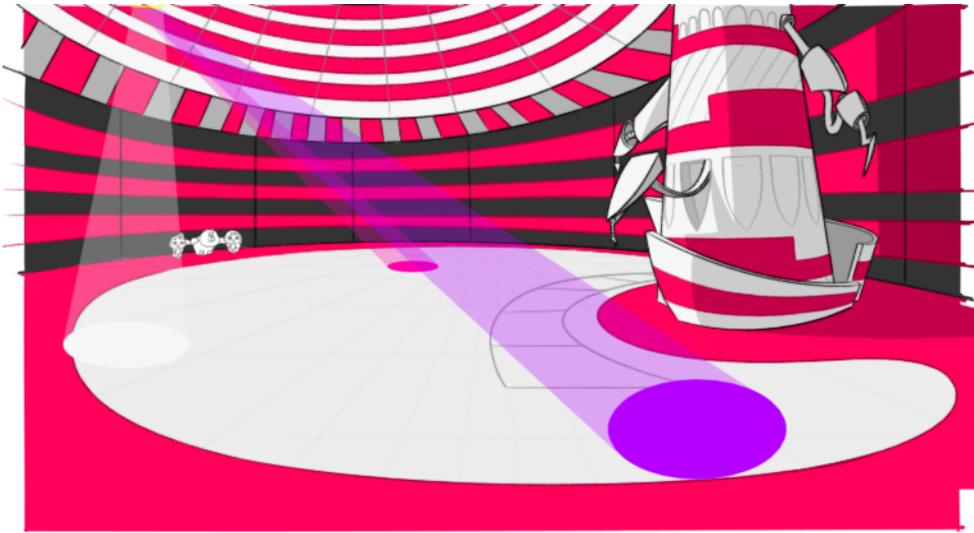
| | |
|-------|-------|
| Scene | Panel |
| 37 | 5 |



Dialog

MELVYN In the beginning... there was dog. And it was a good dog. But after some time the dog dug too many holes in the garden, left too many dirty footprints on the carpet, and ate one too many shoes.

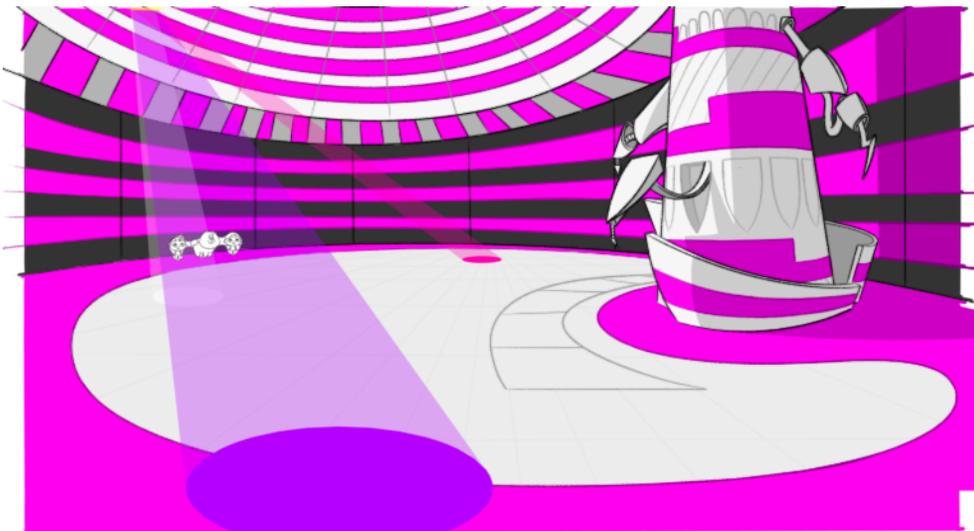
| | |
|-------|-------|
| Scene | Panel |
| 37 | 6 |



Dialog

MELVYN In the beginning... there was dog. And it was a good dog. But after some time the dog dug too many holes in the garden, left too many dirty footprints on the carpet, and ate one too many shoes.

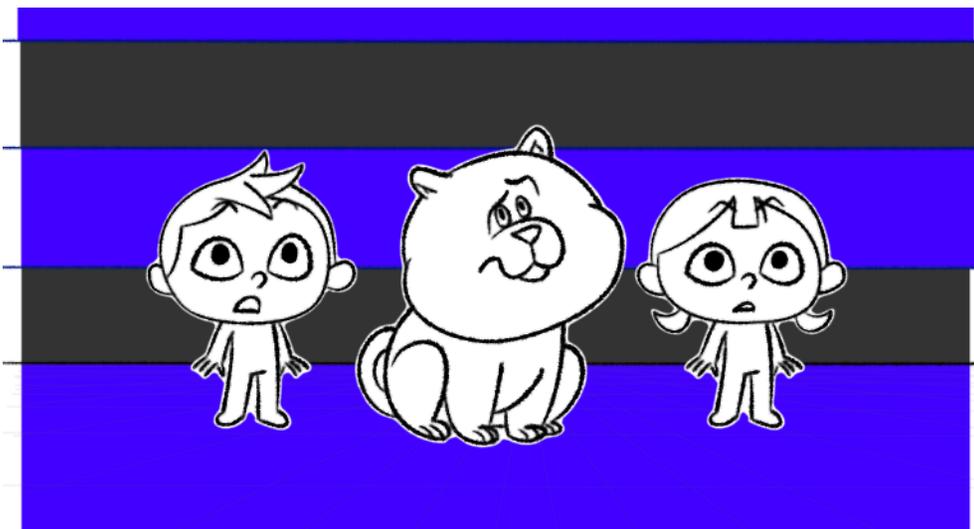
| | |
|-------|-------|
| Scene | Panel |
| 37 | 7 |



Dialog

MELVYN In the beginning... there was dog. And it was a good dog. But after some time the dog dug too many holes in the garden, left too many dirty footprints on the carpet, and ate one too many shoes.

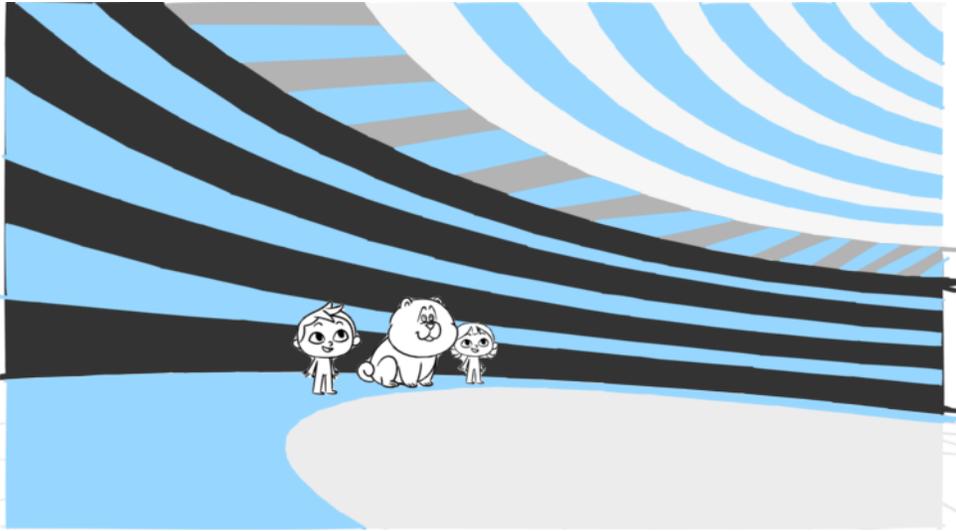
| | |
|-------|-------|
| Scene | Panel |
| 38 | 1 |



Dialog

MELVYN In the beginning... there was dog. And it was a good dog. But after some time the dog dug too many holes in the garden, left too many dirty footprints on the carpet, and ate one too many shoes.

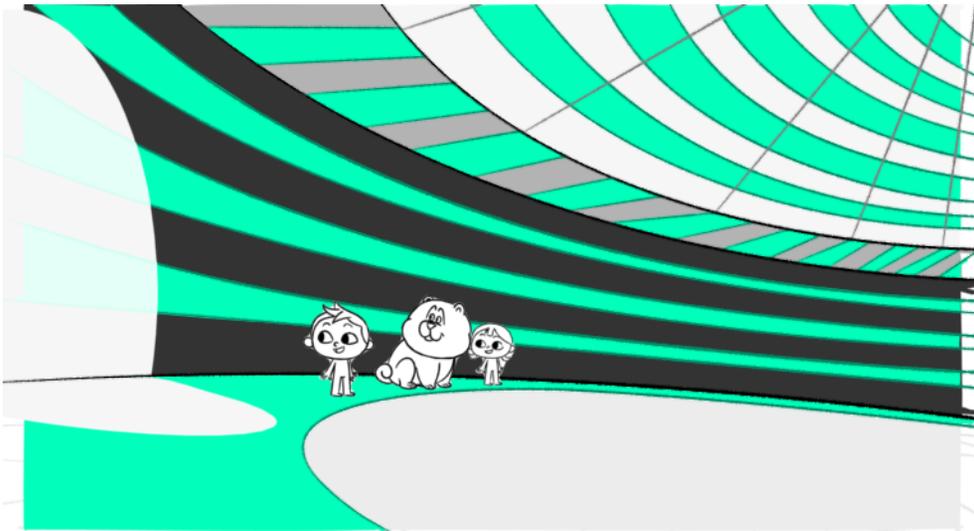
| | |
|-------|-------|
| Scene | Panel |
| 39 | 1 |



Dialog

MELVYN In the beginning... there was dog. And it was a good dog. But after some time the dog dug too many holes in the garden, left too many dirty footprints on the carpet, and ate one too many shoes.

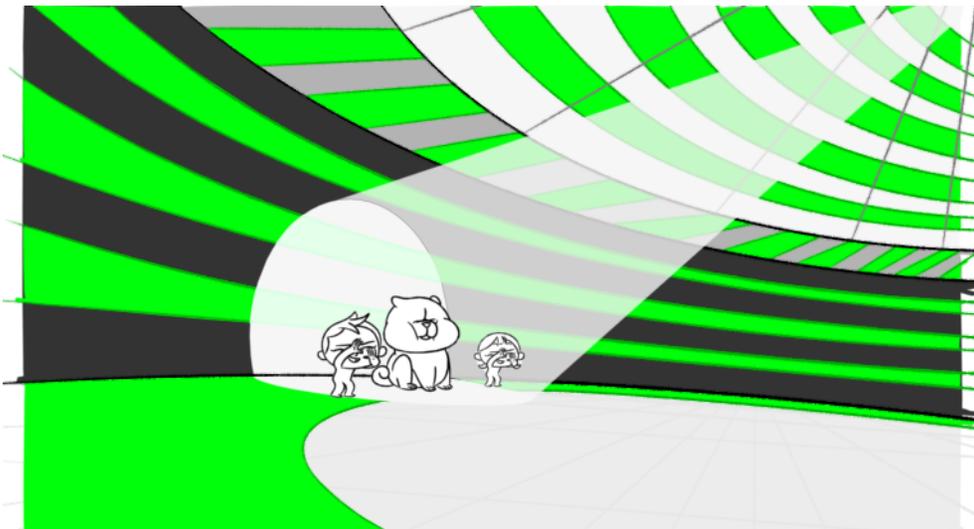
| | |
|-------|-------|
| Scene | Panel |
| 39 | 2 |



Dialog

MELVYN In the beginning... there was dog. And it was a good dog. But after some time the dog dug too many holes in the garden, left too many dirty footprints on the carpet, and ate one too many shoes.

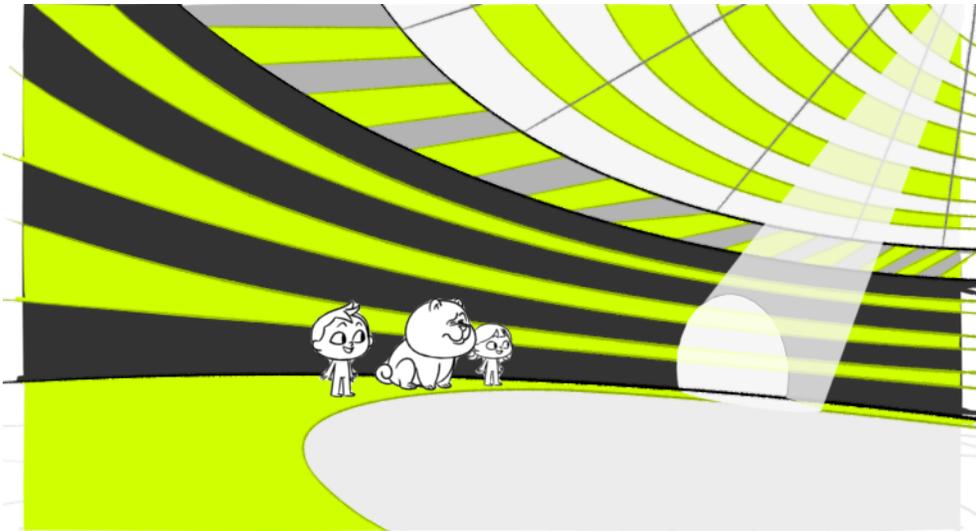
| | |
|-------|-------|
| Scene | Panel |
| 39 | 3 |



Dialog

MELVYN In the beginning... there was dog. And it was a good dog. But after some time the dog dug too many holes in the garden, left too many dirty footprints on the carpet, and ate one too many shoes.

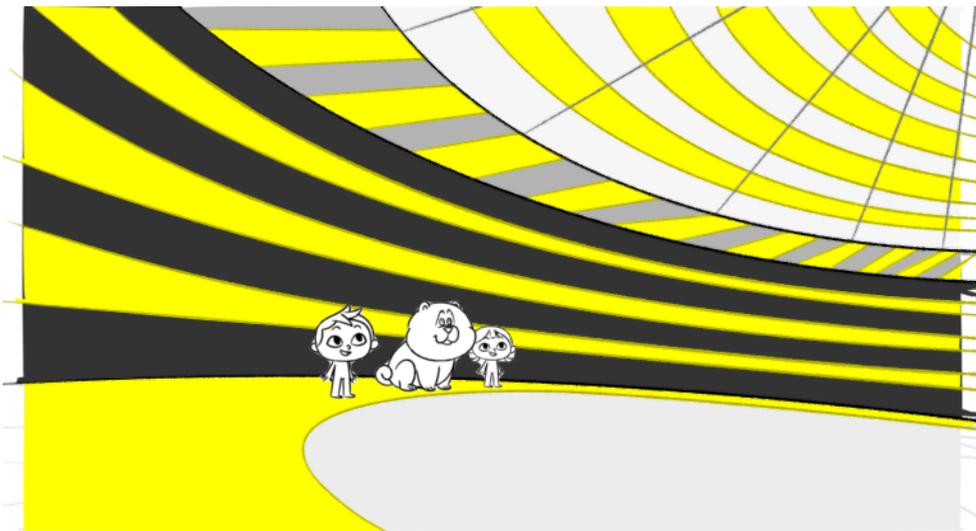
| | |
|-------|-------|
| Scene | Panel |
| 39 | 4 |



Dialog

MELVYN In the beginning... there was dog. And it was a good dog. But after some time the dog dug too many holes in the garden, left too many dirty footprints on the carpet, and ate one too many shoes.

| | |
|-------|-------|
| Scene | Panel |
| 39 | 5 |



Dialog

MELVYN In the beginning... there was dog. And it was a good dog. But after some time the dog dug too many holes in the garden, left too many dirty footprints on the carpet, and ate one too many shoes.

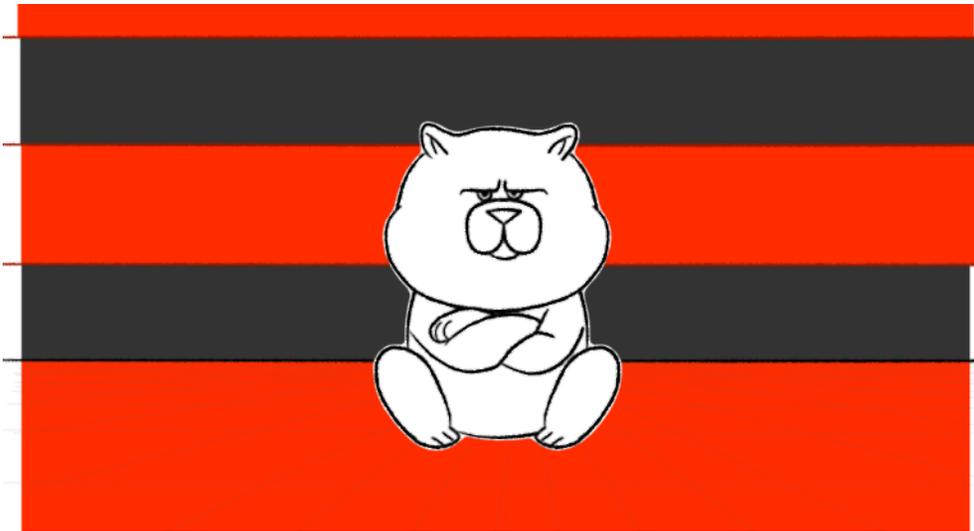
| | |
|-------|-------|
| Scene | Panel |
| 40 | 1 |



Dialog

MELVYN In the beginning... there was dog. And it was a good dog. But after some time the dog dug too many holes in the garden, left too many dirty footprints on the carpet, and ate one too many shoes.

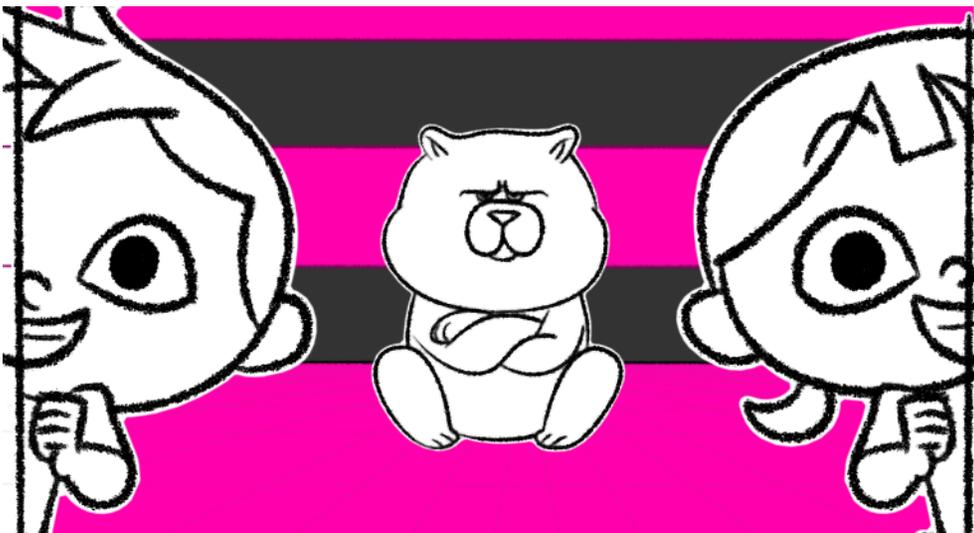
| | |
|-------|-------|
| Scene | Panel |
| 40 | 2 |



Dialog

MELVYN In the beginning... there was dog. And it was a good dog. But after some time the dog dug too many holes in the garden, left too many dirty footprints on the carpet, and ate one too many shoes.

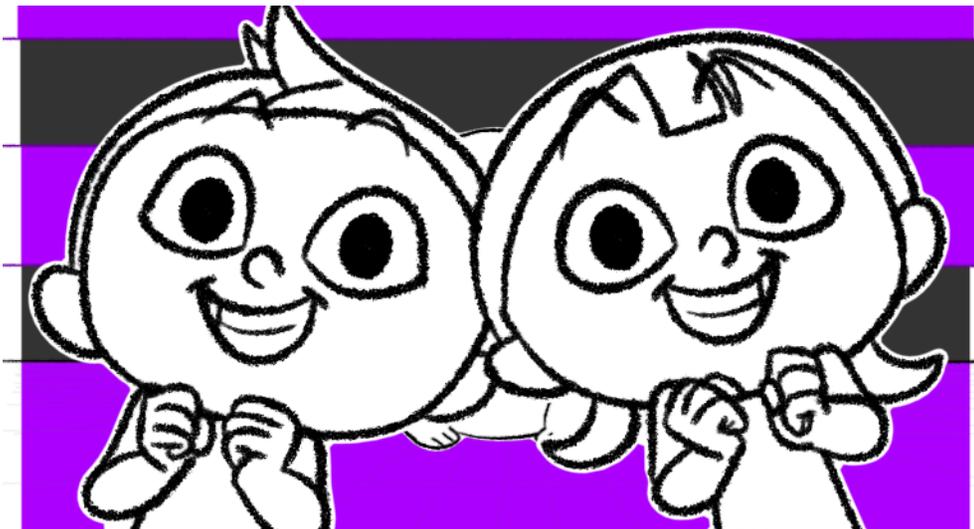
| | |
|-------|-------|
| Scene | Panel |
| 40 | 3 |



Dialog

MELVYN In the beginning... there was dog. And it was a good dog. But after some time the dog dug too many holes in the garden, left too many dirty footprints on the carpet, and ate one too many shoes.

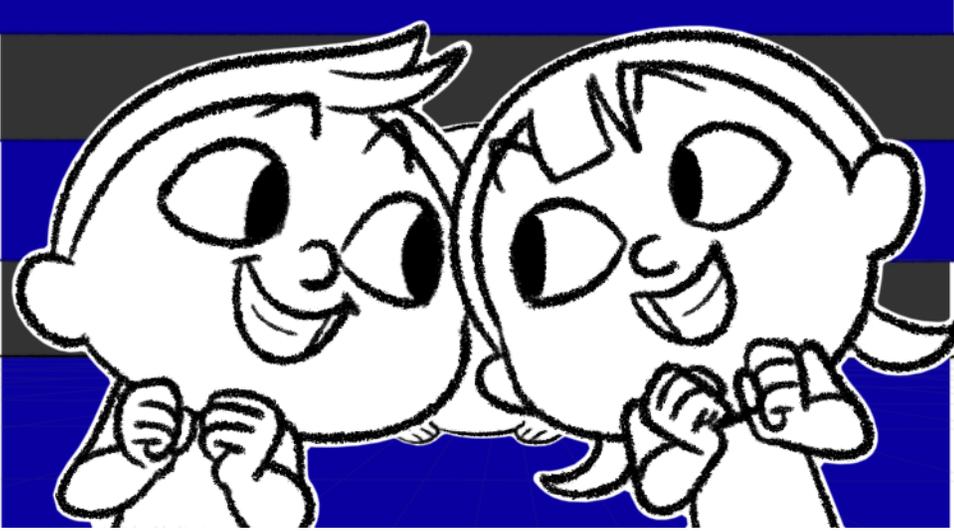
| | |
|-------|-------|
| Scene | Panel |
| 40 | 4 |



Dialog

MELVYN In the beginning... there was dog. And it was a good dog. But after some time the dog dug too many holes in the garden, left too many dirty footprints on the carpet, and ate one too many shoes.

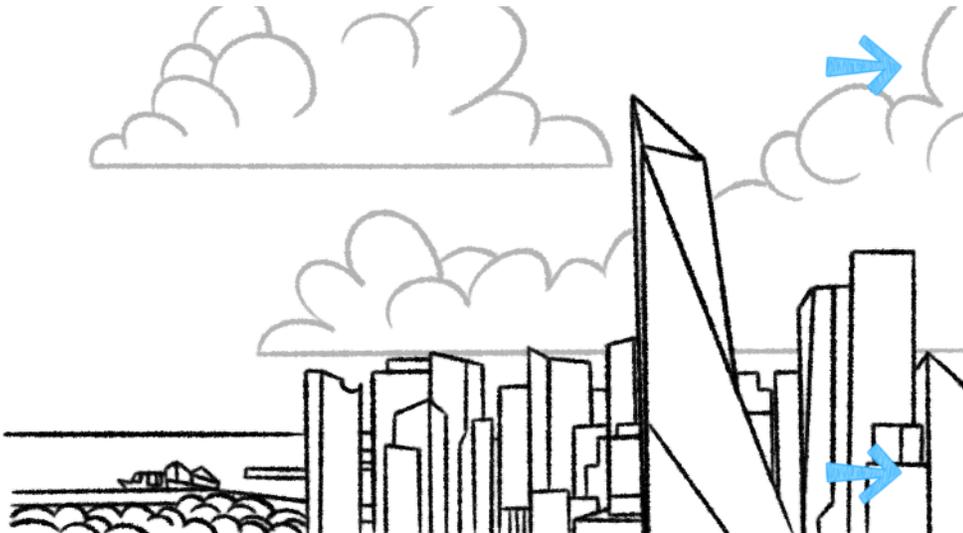
| | |
|-------|-------|
| Scene | Panel |
| 40 | 5 |



Dialog

MELVYN In the beginning... there was dog. And it was a good dog. But after some time the dog dug too many holes in the garden, left too many holes in the garden, left too many dirty footprints on the carpet, and ate one too many shoes.

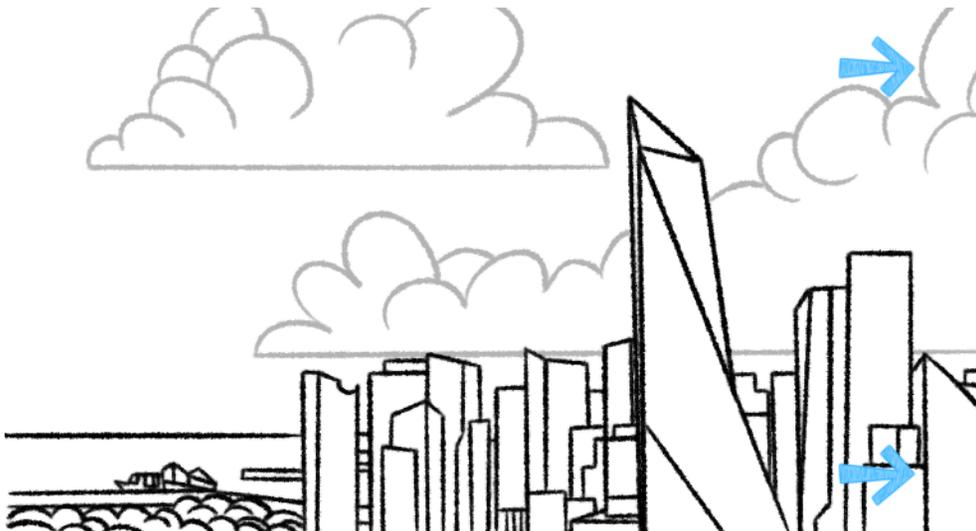
| | |
|-------|-------|
| Scene | Panel |
| 41 | 1 |



Dialog

MELVYN (CONT'D) We here at RoboTronics High-Tech Robot Inventions Solutions Incorporated believe that dog owners deserve better. Imagine all the convenience of having a dog, with none of the inconvenience.

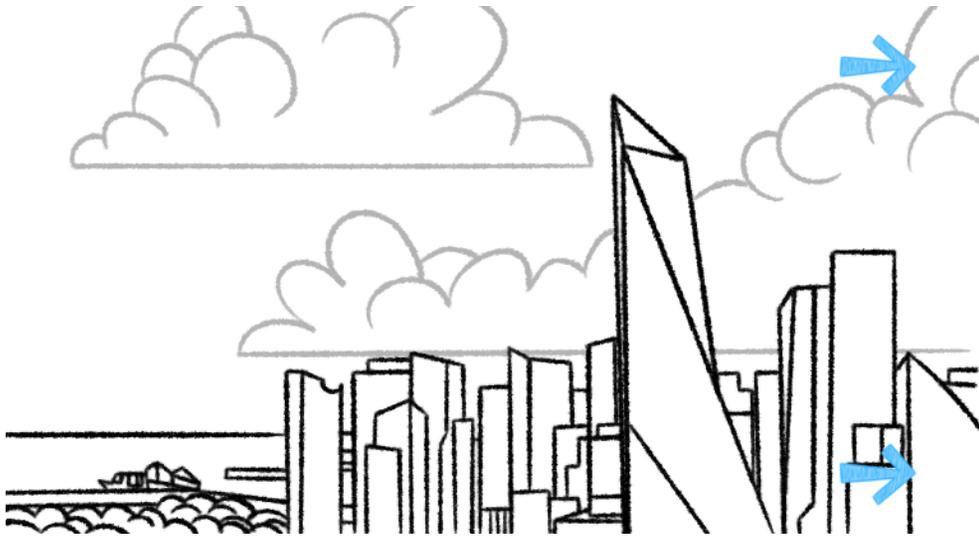
| | |
|-------|-------|
| Scene | Panel |
| 41 | 2 |



Dialog

MELVYN (CONT'D) We here at RoboTronics High-Tech Robot Inventions Solutions Incorporated believe that dog owners deserve better. Imagine all the convenience of having a dog, with none of the inconvenience.

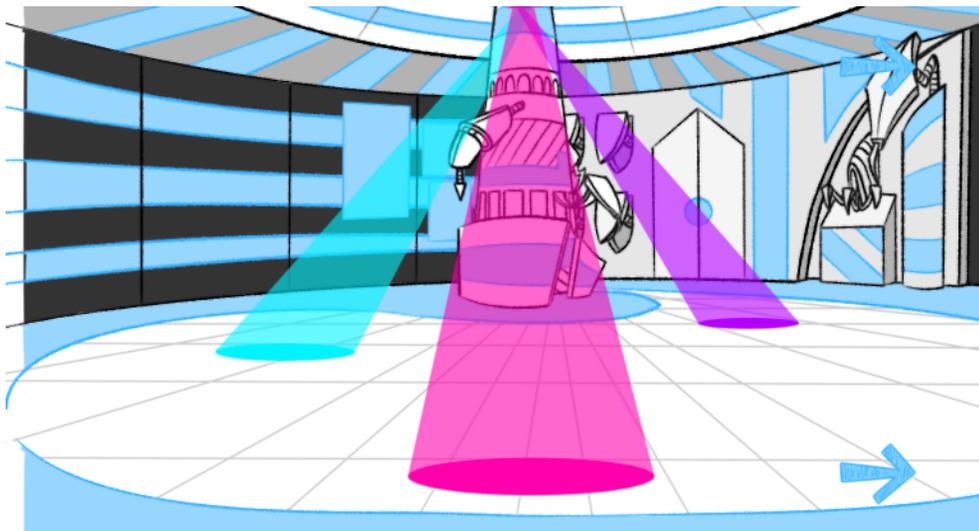
| | |
|-------|-------|
| Scene | Panel |
| 41 | 3 |



Dialog

MELVYN (CONT'D) We here at RoboTronics High-Tech Robot Inventions Solutions Incorporated believe that dog owners deserve better. Imagine all the convenience of having a dog, with none of the inconvenience.

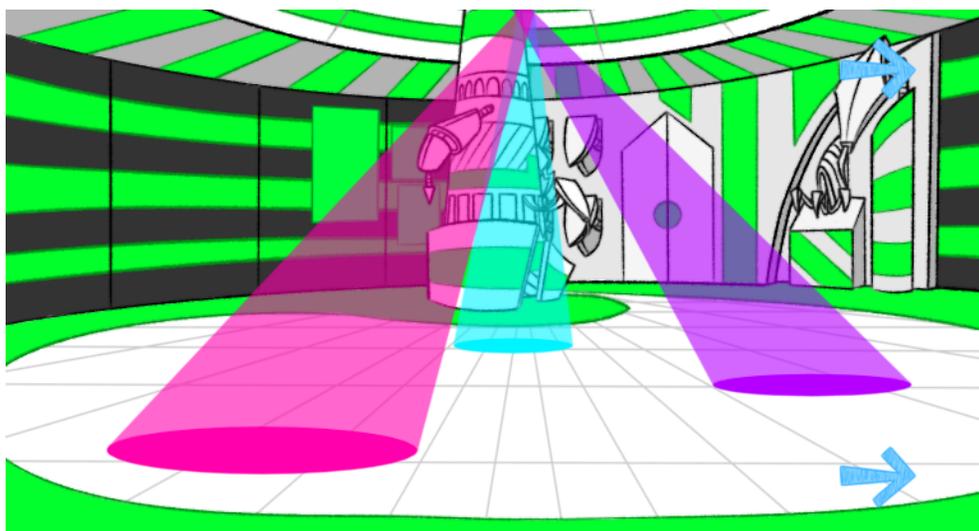
| | |
|-------|-------|
| Scene | Panel |
| 42 | 1 |



Dialog

MELVYN (CONT'D) We here at RoboTronics High-Tech Robot Inventions Solutions Incorporated believe that dog owners deserve better. Imagine all the convenience of having a dog, with none of the inconvenience.

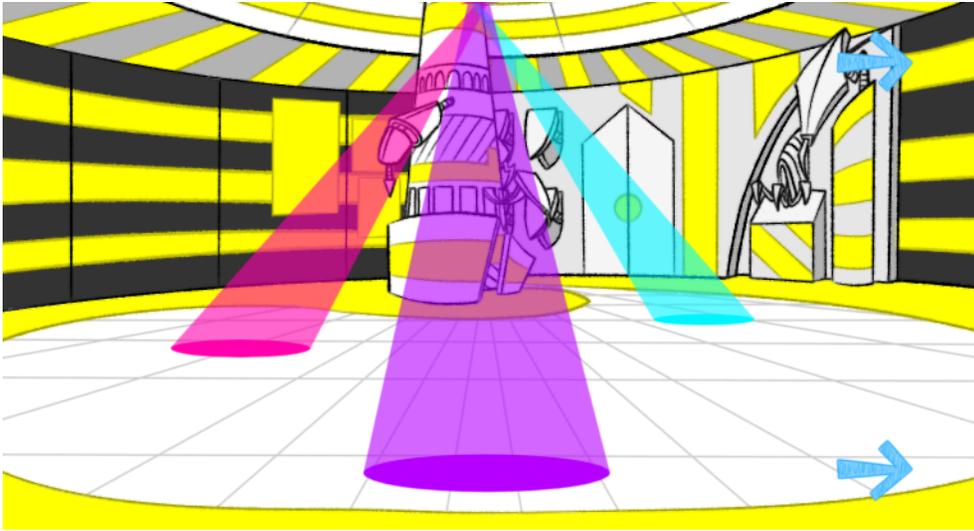
| | |
|-------|-------|
| Scene | Panel |
| 42 | 2 |



Dialog

MELVYN (CONT'D) We here at RoboTronics High-Tech Robot Inventions Solutions Incorporated believe that dog owners deserve better. Imagine all the convenience of having a dog, with none of the inconvenience.

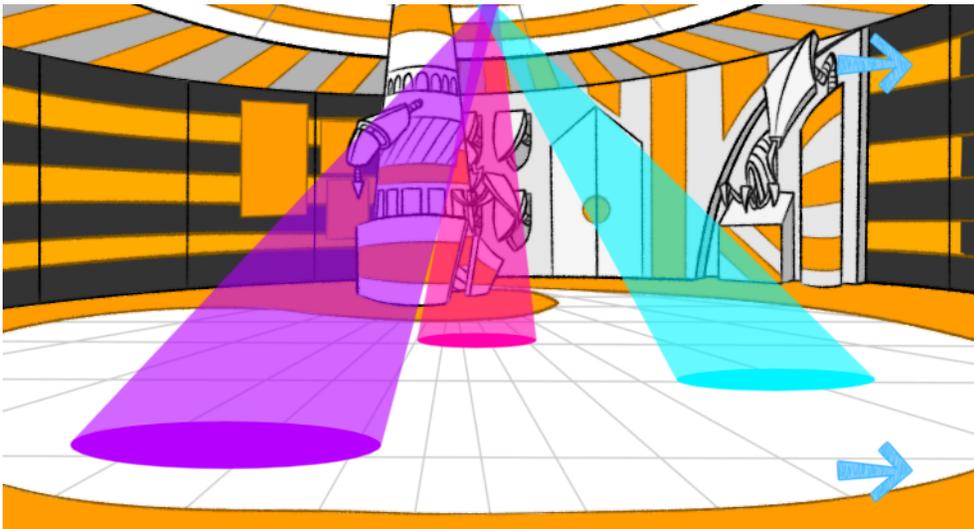
| | |
|-------|-------|
| Scene | Panel |
| 42 | 3 |



Dialog

MELVYN (CONT'D) We here at RoboTronics High-Tech Robot Inventions Solutions Incorporated believe that dog owners deserve better. Imagine all the convenience of having a dog, with none of the inconvenience.

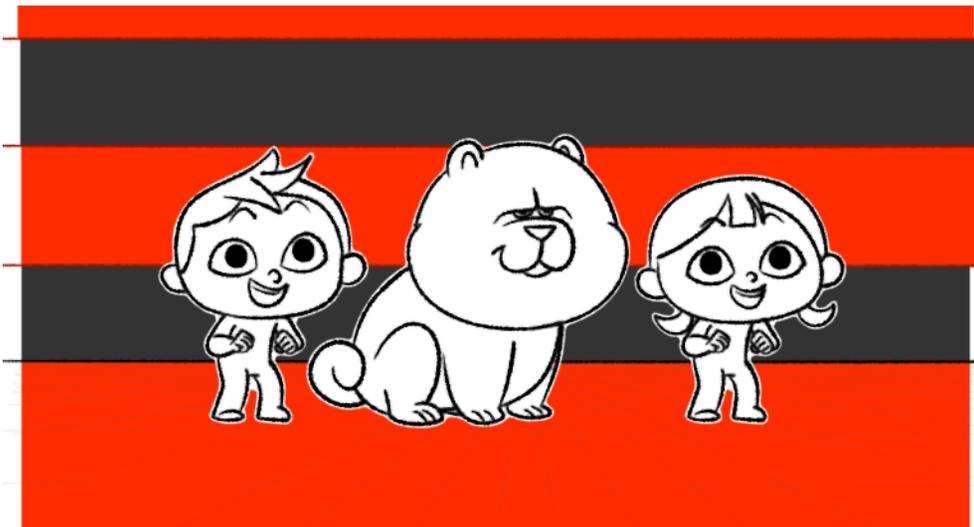
| | |
|-------|-------|
| Scene | Panel |
| 42 | 4 |



Dialog

MELVYN (CONT'D) We here at RoboTronics High-Tech Robot Inventions Solutions Incorporated believe that dog owners deserve better. Imagine all the convenience of having a dog, with none of the inconvenience.

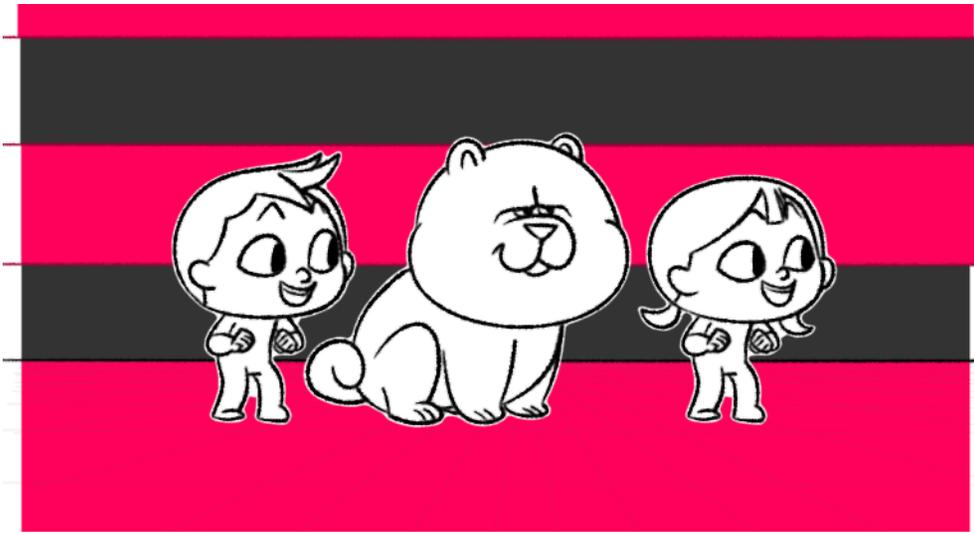
| | |
|-------|-------|
| Scene | Panel |
| 43 | 1 |



Dialog

MELVYN (CONT'D) We here at RoboTronics High-Tech Robot Inventions Solutions Incorporated believe that dog owners deserve better. Imagine all the convenience of having a dog, with none of the inconvenience.

| | |
|-------|-------|
| Scene | Panel |
| 43 | 2 |



Dialog

MELVYN (CONT'D) We here at RoboTronics High-Tech Robot Inventions Solutions Incorporated believe that dog owners deserve better. Imagine all the convenience of having a dog, with none of the inconvenience.

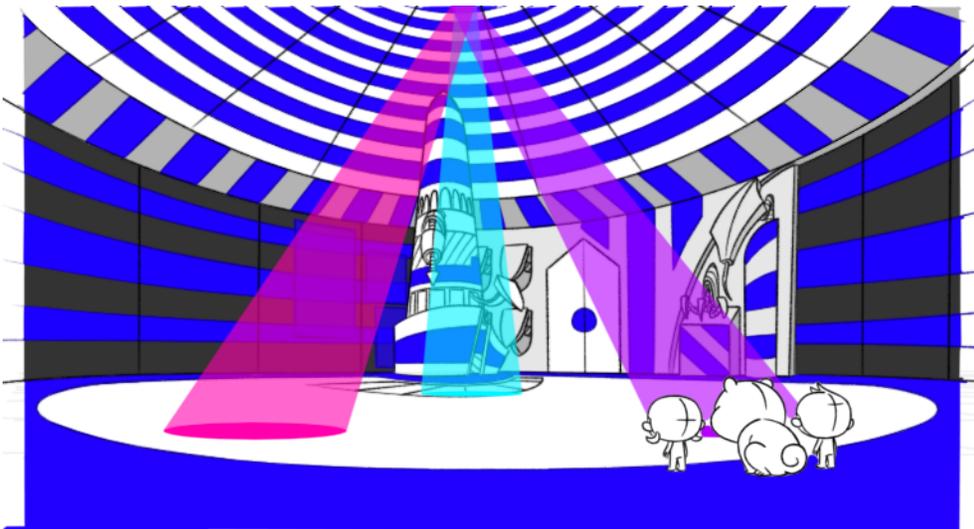
| | |
|-------|-------|
| Scene | Panel |
| 44 | 1 |



Dialog

MELVYN (CONT'D) We here at RoboTronics High-Tech Robot Inventions Solutions Incorporated believe that dog owners deserve better. Imagine all the convenience of having a dog, with none of the inconvenience.

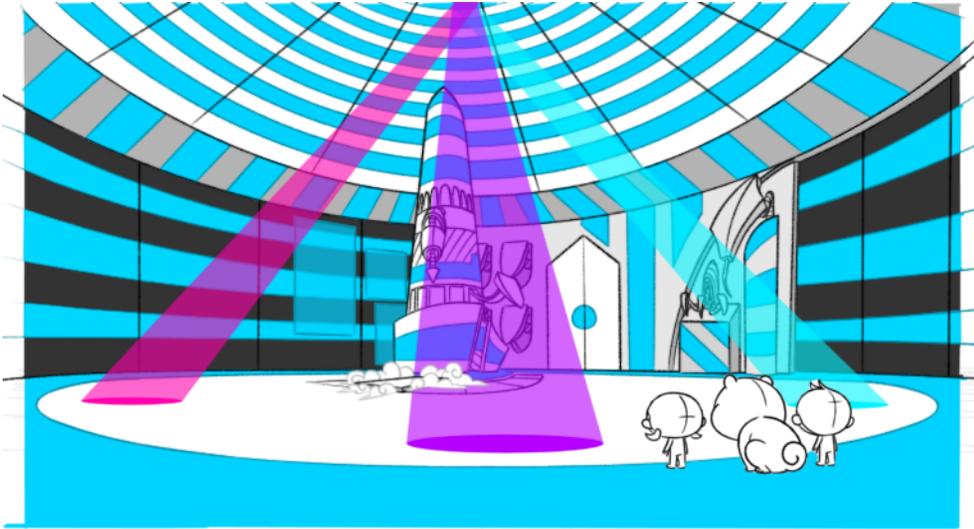
| | |
|-------|-------|
| Scene | Panel |
| 44 | 2 |



Dialog

MELVYN (CONT'D) We here at RoboTronics High-Tech Robot Inventions Solutions Incorporated believe that dog owners deserve better. Imagine all the convenience of having a dog, with none of the inconvenience.

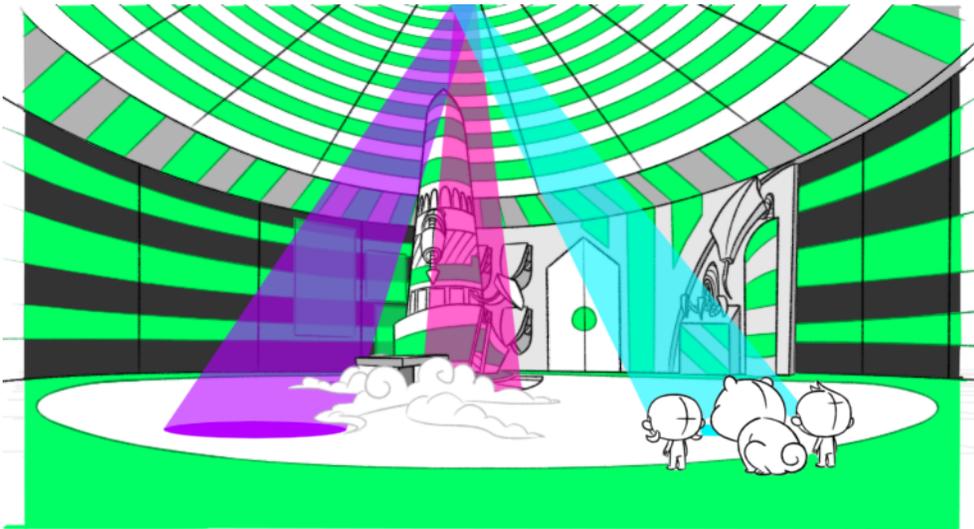
| | |
|-------|-------|
| Scene | Panel |
| 44 | 3 |



Dialog

MELVYN (CONT'D) We here at RoboTronics High-Tech Robot Inventions Solutions Incorporated believe that dog owners deserve better. Imagine all the convenience of having a dog, with none of the inconvenience.

| | |
|-------|-------|
| Scene | Panel |
| 44 | 4 |



Dialog

MELVYN (CONT'D) We here at RoboTronics High-Tech Robot Inventions Solutions Incorporated believe that dog owners deserve better. Imagine all the convenience of having a dog, with none of the inconvenience.

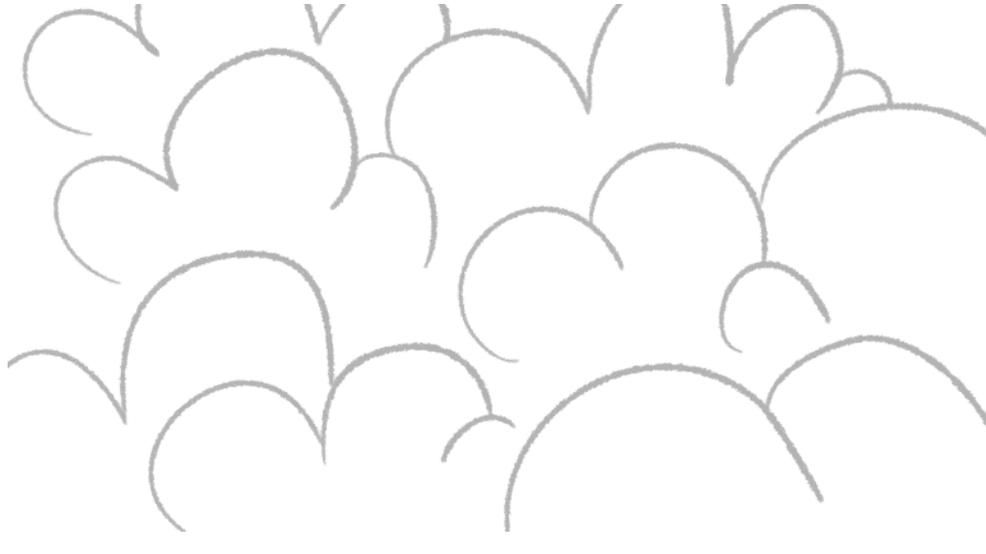
| | |
|-------|-------|
| Scene | Panel |
| 44 | 5 |



Dialog

MELVYN (CONT'D) We here at RoboTronics High-Tech Robot Inventions Solutions Incorporated believe that dog owners deserve better. Imagine all the convenience of having a dog, with none of the inconvenience.

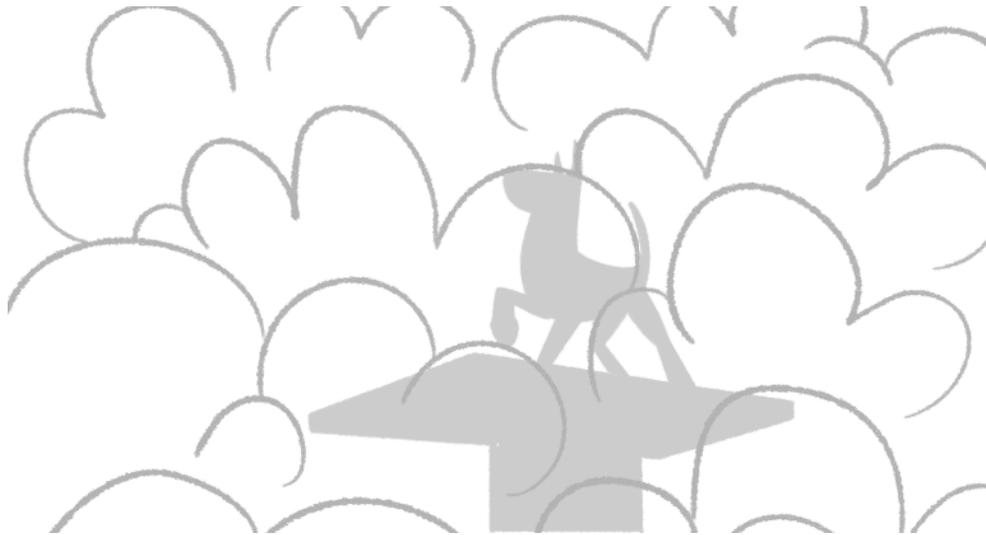
| | |
|-------|-------|
| Scene | Panel |
| 45 | 1 |



Dialog

MELVYN (CONT'D) Dog owners, the future has arrived... Introducing, Robot Dog!

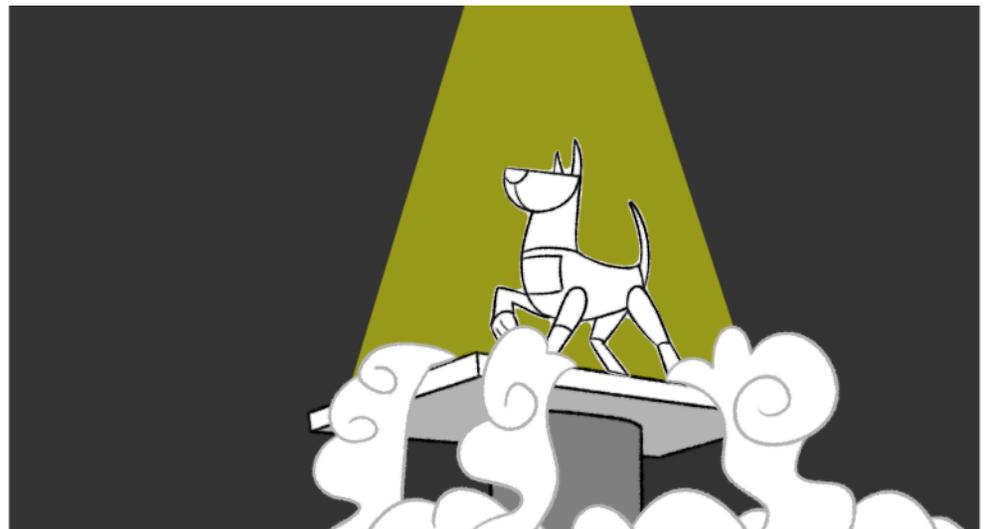
| | |
|-------|-------|
| Scene | Panel |
| 45 | 2 |



Dialog

MELVYN (CONT'D) Dog owners, the future has arrived... Introducing, Robot Dog!

| | |
|-------|-------|
| Scene | Panel |
| 45 | 3 |



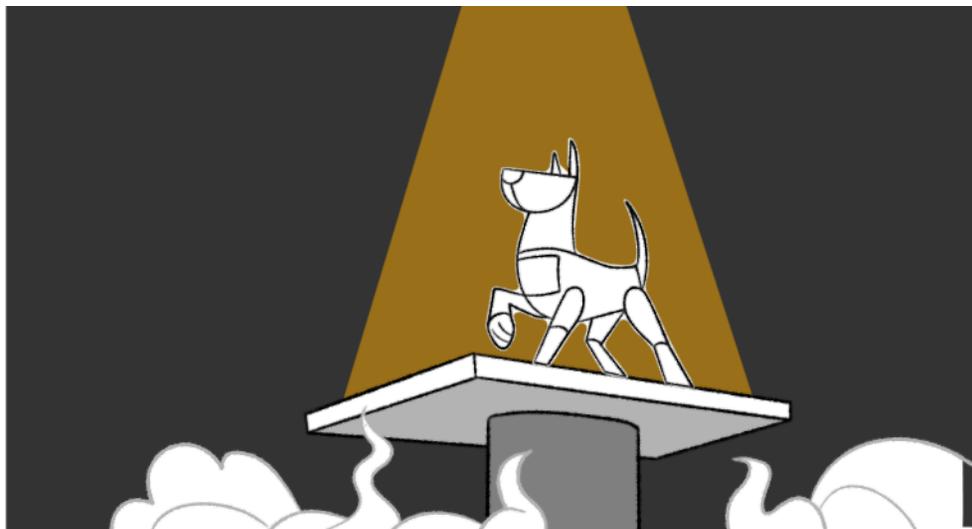
Dialog

MELVYN (CONT'D) Dog owners, the future has arrived... Introducing, Robot Dog!

| | |
|-------|-------|
| Scene | Panel |
| 45 | 4 |

Dialog

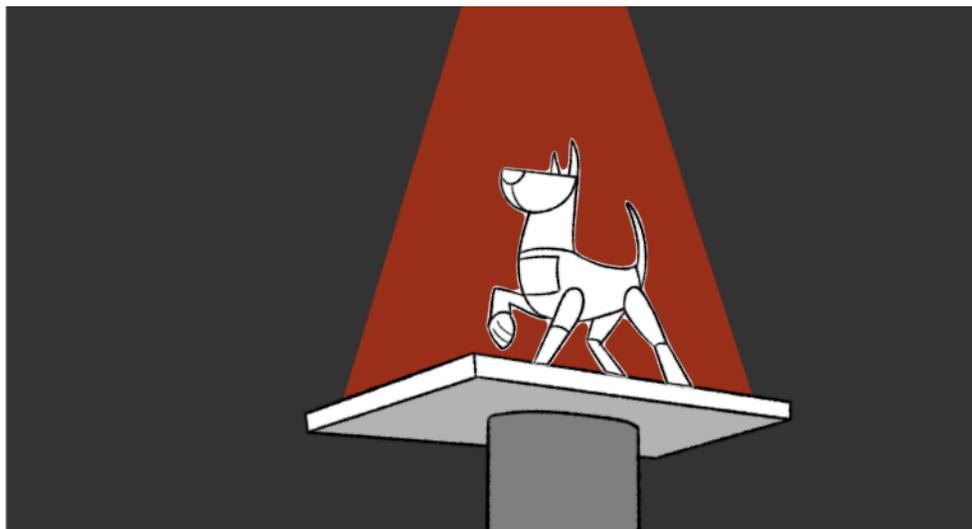
MELVYN (CONT'D) Dog owners, the future has arrived... Introducing, Robot Dog!



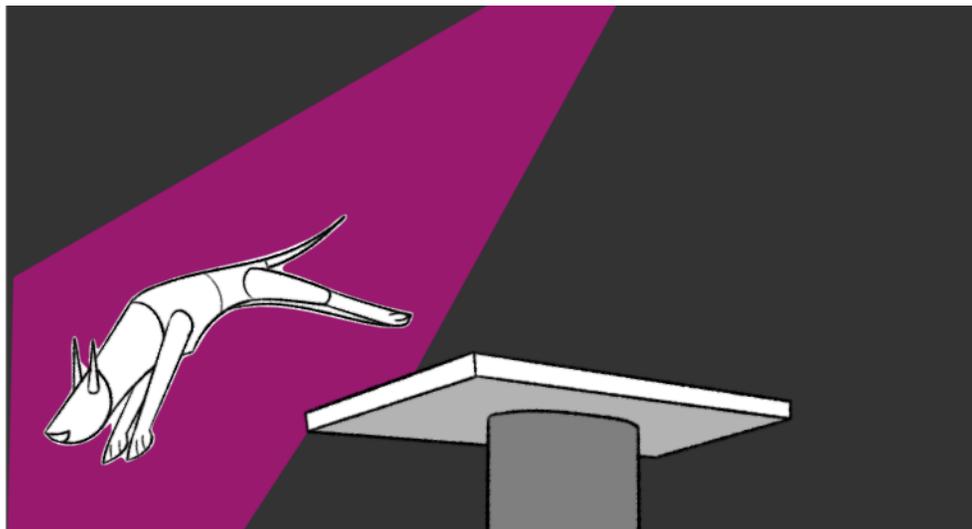
| | |
|-------|-------|
| Scene | Panel |
| 45 | 5 |

Dialog

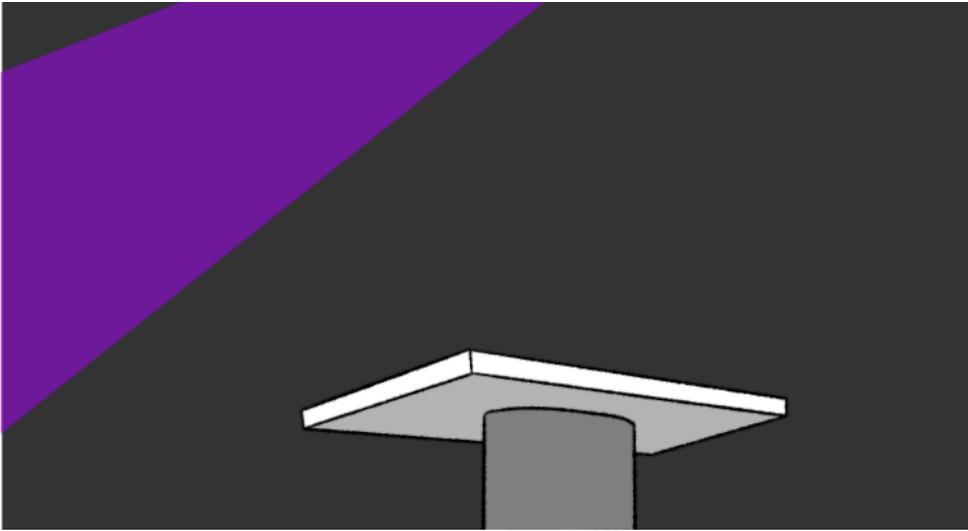
MELVYN (CONT'D) Dog owners, the future has arrived... Introducing, Robot Dog!



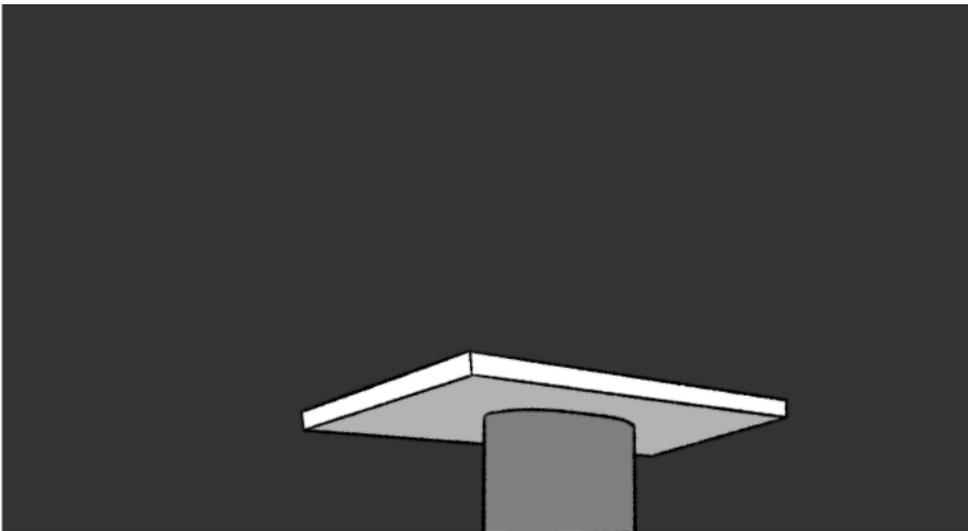
| | |
|-------|-------|
| Scene | Panel |
| 45 | 6 |



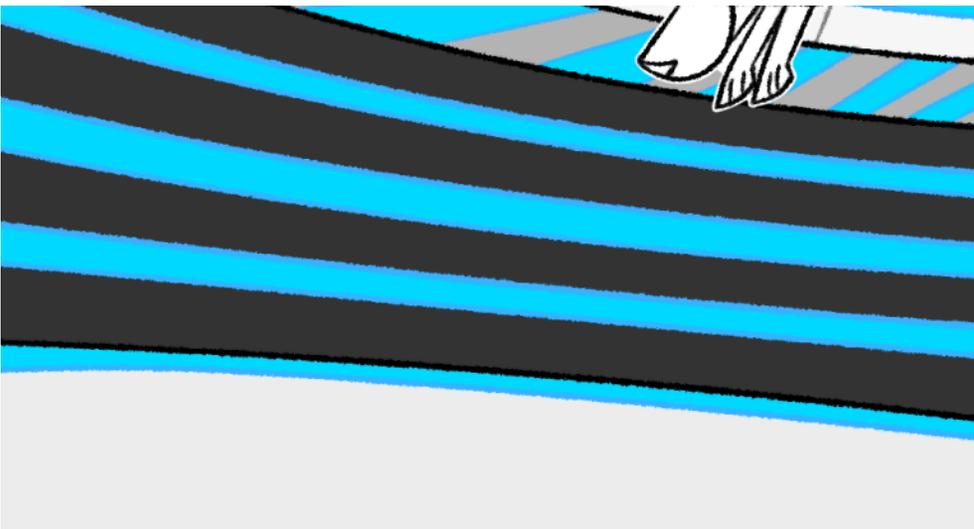
| | | | |
|-------|----|-------|---|
| Scene | 45 | Panel | 7 |
|-------|----|-------|---|



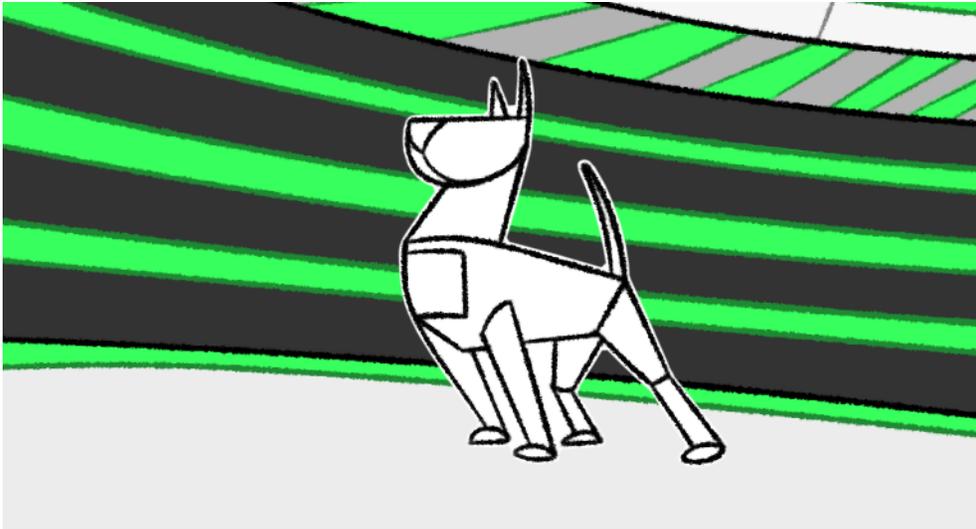
| | | | |
|-------|----|-------|---|
| Scene | 45 | Panel | 8 |
|-------|----|-------|---|



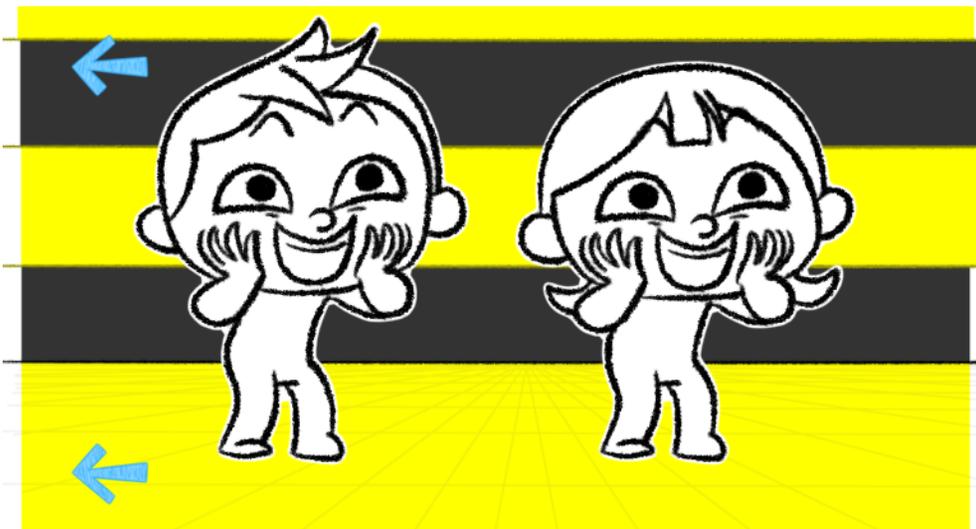
| | | | |
|-------|----|-------|---|
| Scene | 46 | Panel | 1 |
|-------|----|-------|---|



| | |
|-------|-------|
| Scene | Panel |
| 46 | 2 |



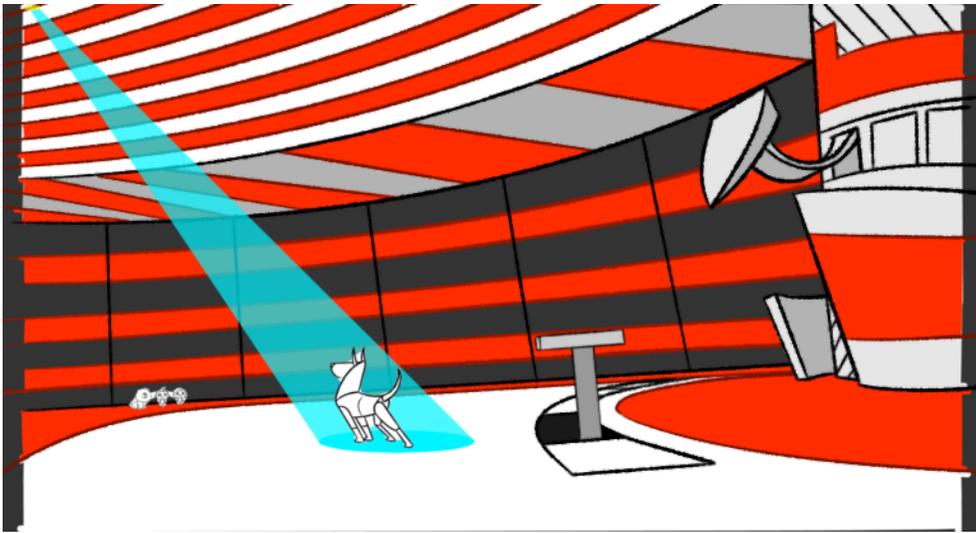
| | |
|-------|-------|
| Scene | Panel |
| 47 | 1 |



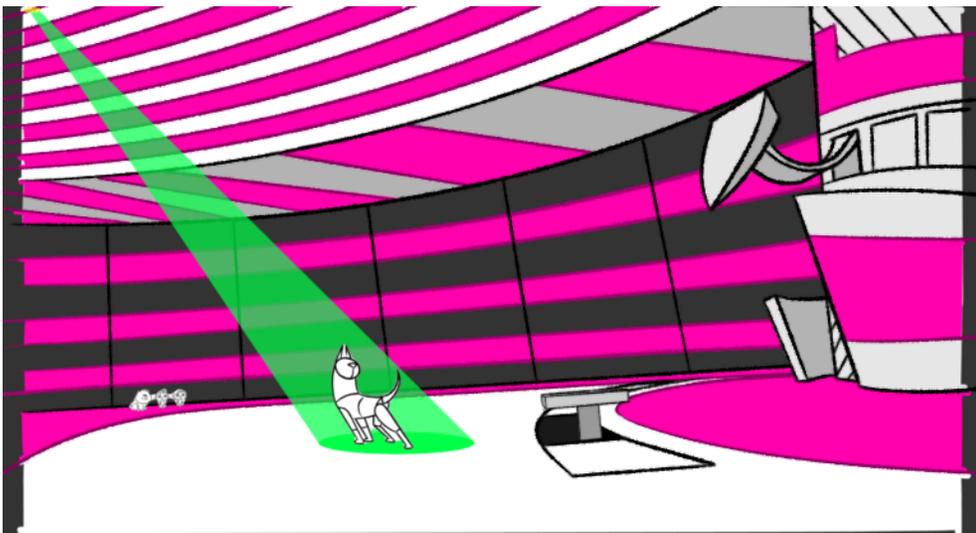
| | |
|-------|-------|
| Scene | Panel |
| 47 | 2 |



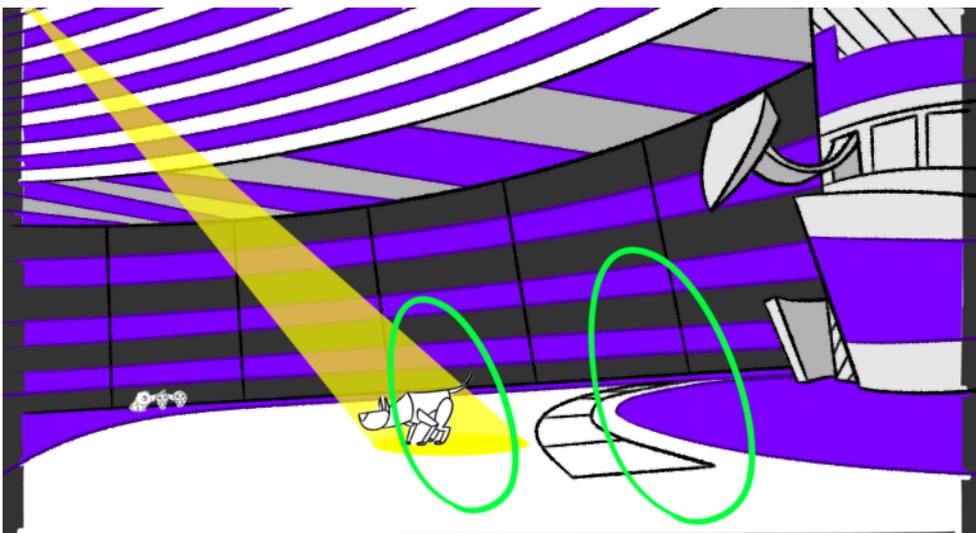
Scene 48 Panel 1



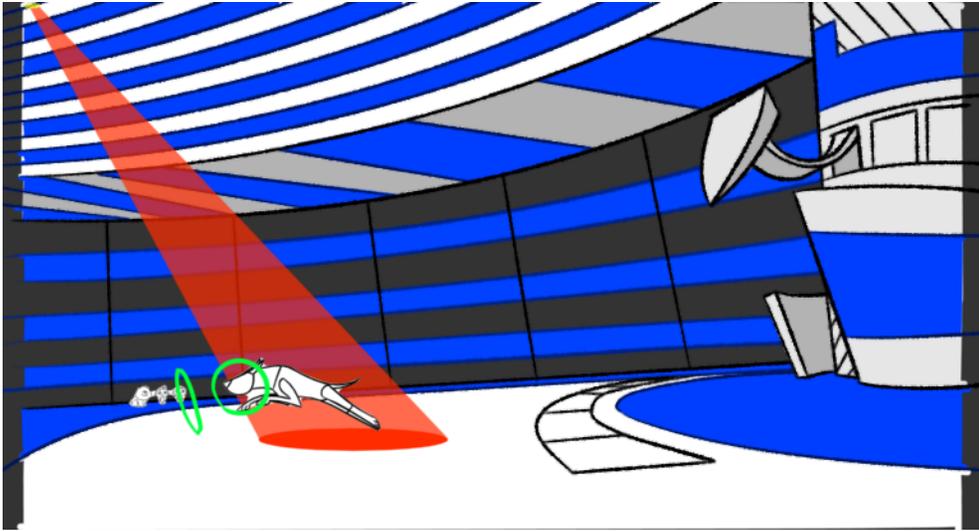
Scene 48 Panel 2



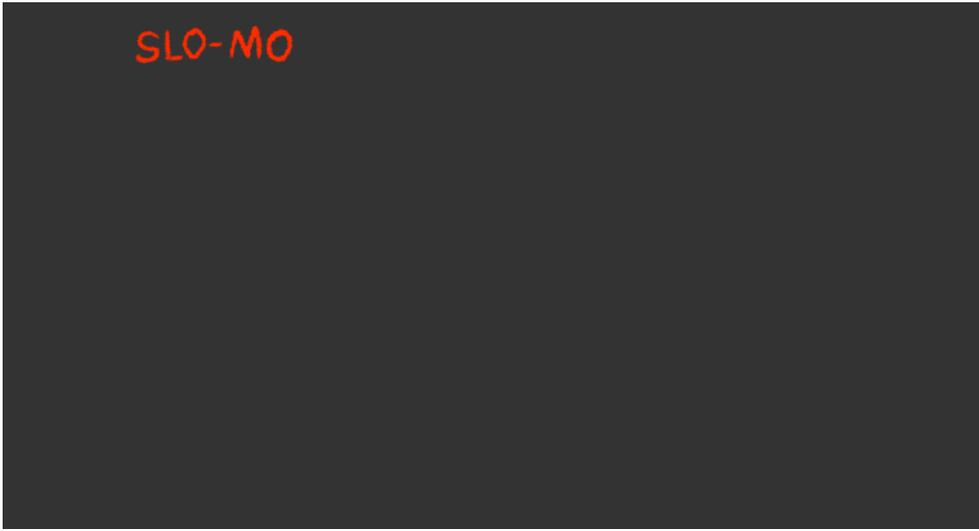
Scene 48 Panel 3



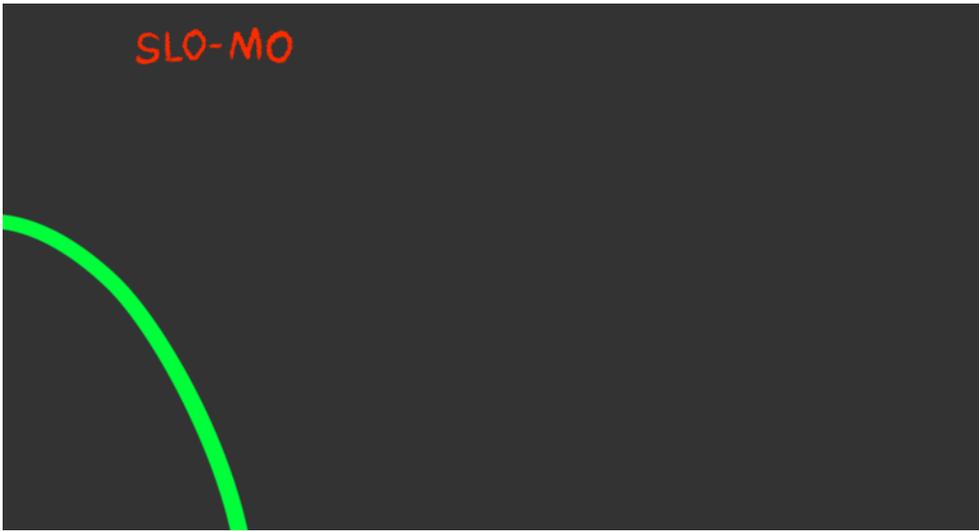
| | |
|-------|-------|
| Scene | Panel |
| 48 | 4 |



| | |
|-------|-------|
| Scene | Panel |
| 49 | 1 |



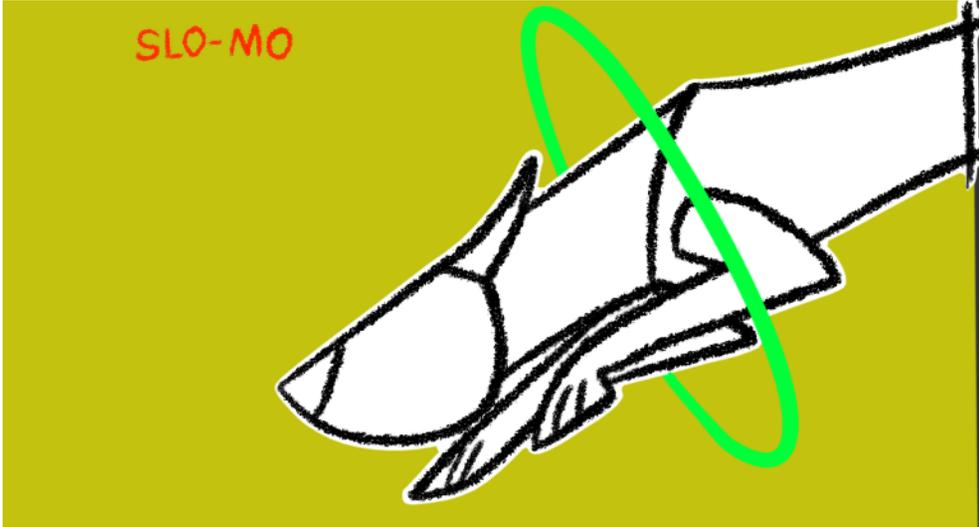
| | |
|-------|-------|
| Scene | Panel |
| 49 | 2 |



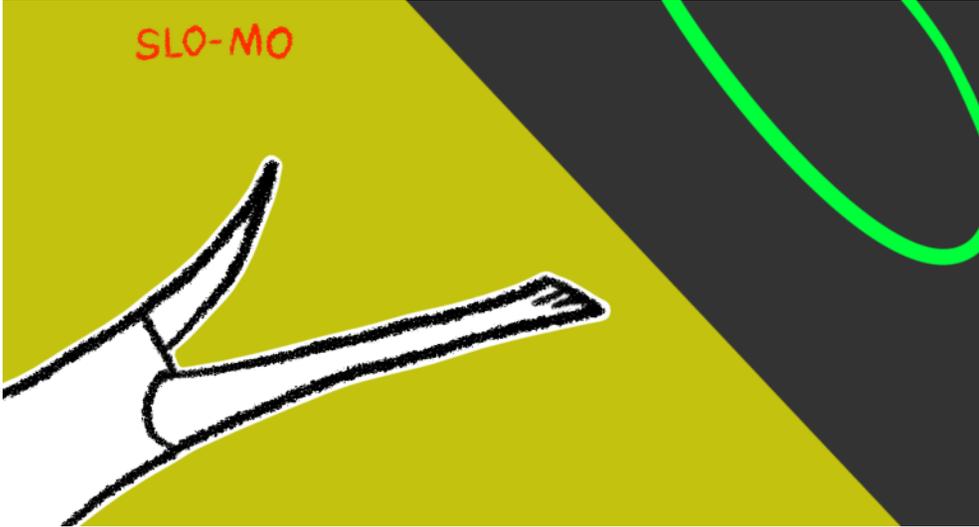
Scene 49 Panel 3



Scene 49 Panel 4



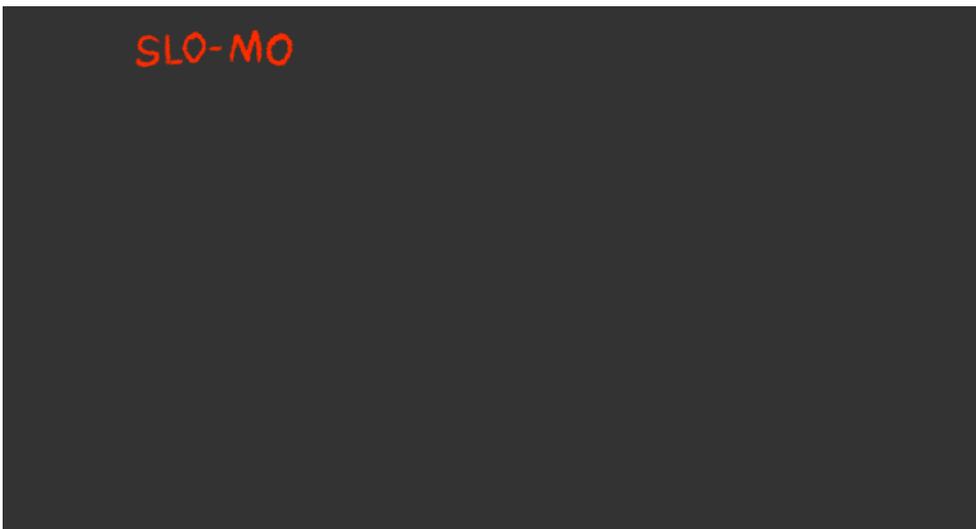
Scene 49 Panel 5



| | |
|-------|-------|
| Scene | Panel |
| 49 | 6 |



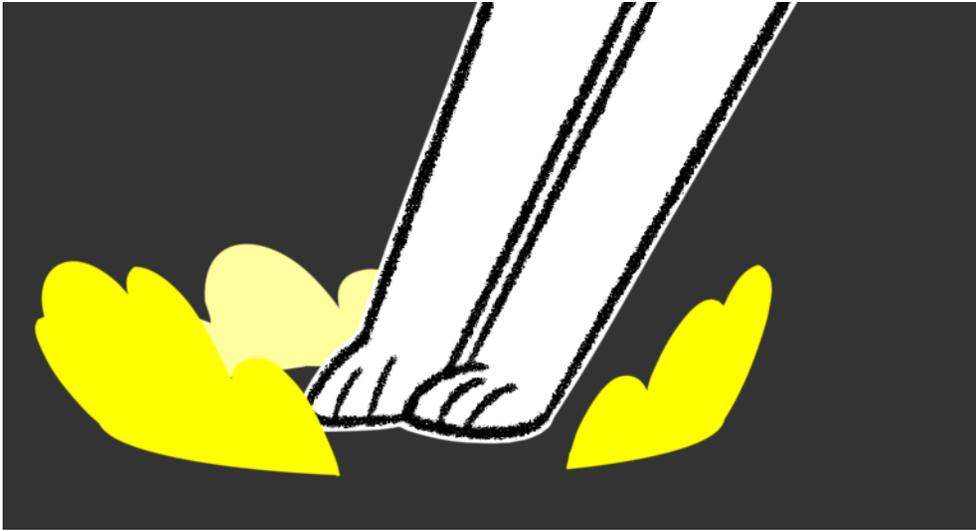
| | |
|-------|-------|
| Scene | Panel |
| 49 | 7 |



| | |
|-------|-------|
| Scene | Panel |
| 50 | 1 |



| | | | |
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| Scene | 50 | Panel | 2 |
|-------|----|-------|---|



| | | | |
|-------|----|-------|---|
| Scene | 50 | Panel | 3 |
|-------|----|-------|---|



| | | | |
|-------|----|-------|---|
| Scene | 50 | Panel | 4 |
|-------|----|-------|---|



| | |
|-------|-------|
| Scene | Panel |
| 51 | 1 |



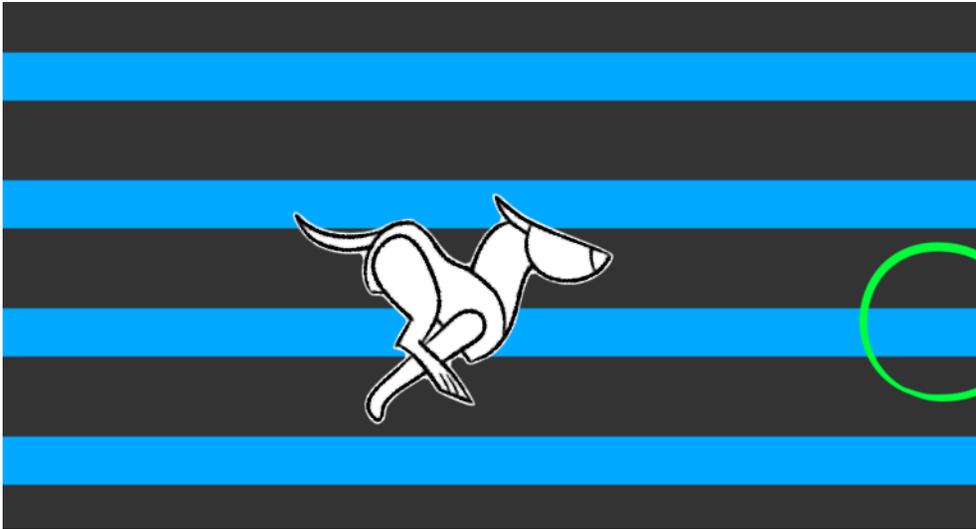
| | |
|-------|-------|
| Scene | Panel |
| 51 | 2 |



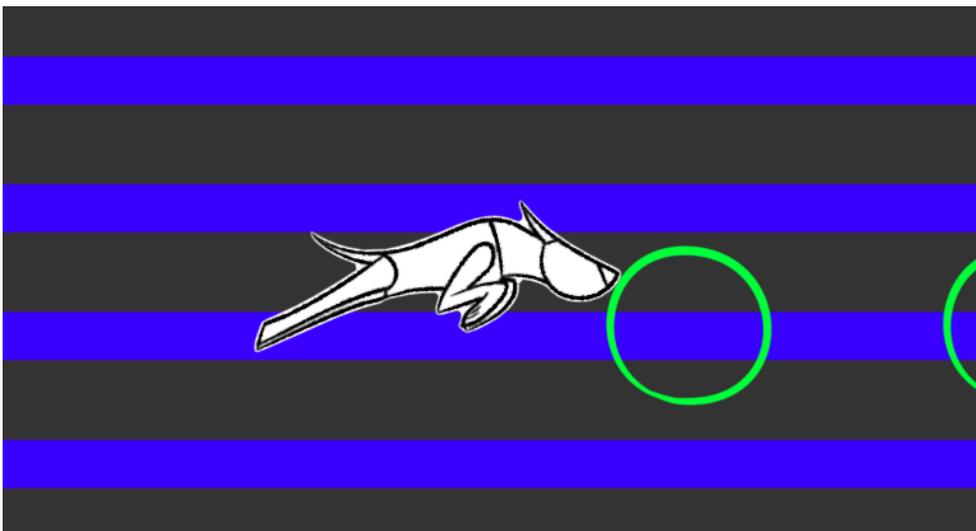
| | |
|-------|-------|
| Scene | Panel |
| 51 | 3 |



| | |
|-------|-------|
| Scene | Panel |
| 51 | 4 |



| | |
|-------|-------|
| Scene | Panel |
| 51 | 5 |



| | |
|-------|-------|
| Scene | Panel |
| 51 | 6 |



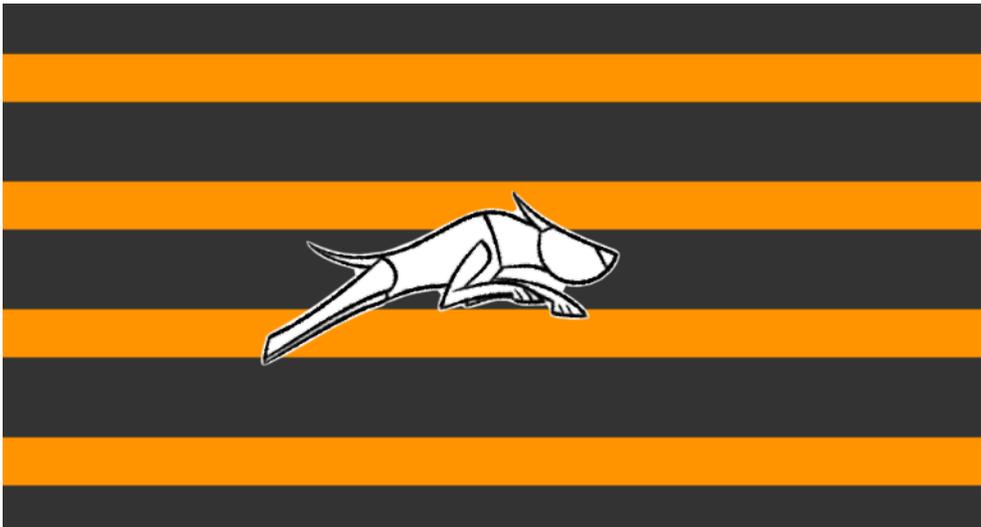
| | |
|-------|-------|
| Scene | Panel |
| 51 | 7 |



| | |
|-------|-------|
| Scene | Panel |
| 51 | 8 |



| | |
|-------|-------|
| Scene | Panel |
| 51 | 9 |



| | |
|-------|-------|
| Scene | Panel |
| 51 | 10 |



| | |
|-------|-------|
| Scene | Panel |
| 51 | 11 |



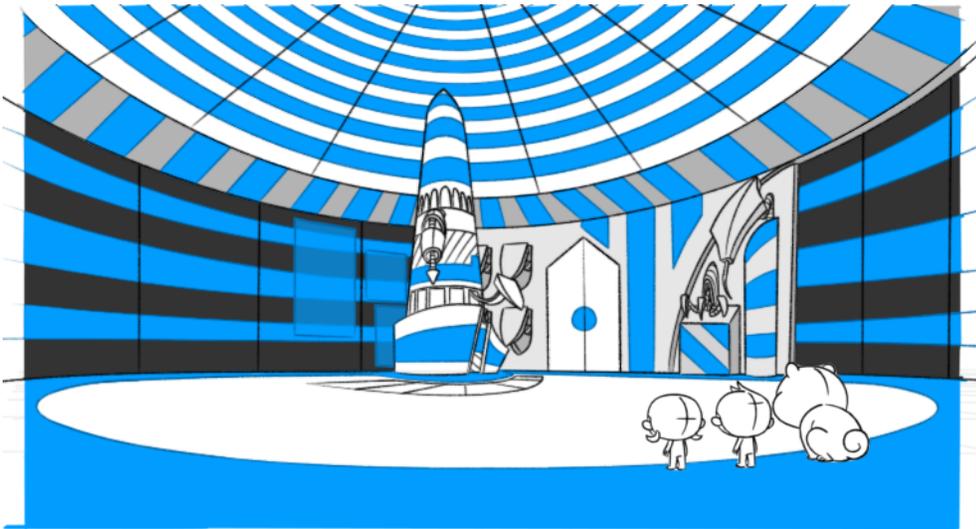
| | |
|-------|-------|
| Scene | Panel |
| 51 | 12 |



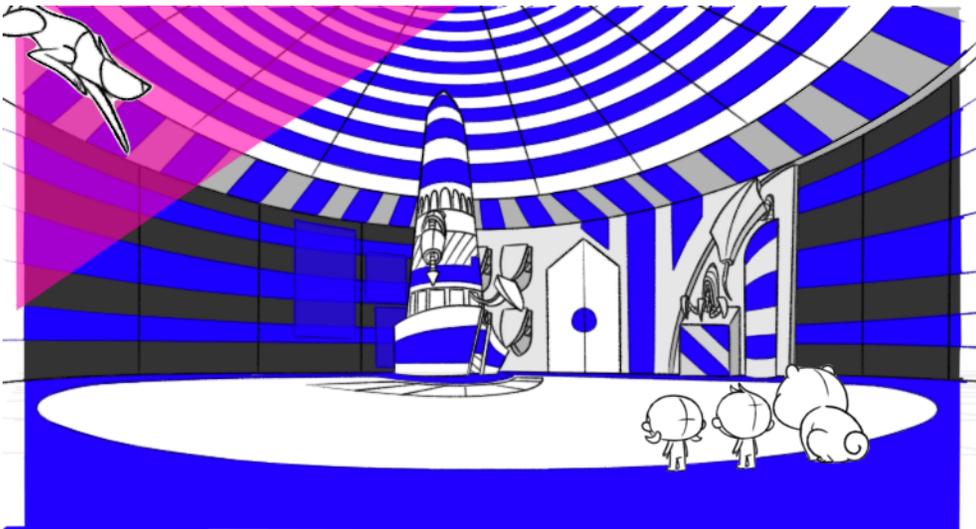
| | |
|-------|-------|
| Scene | Panel |
| 51 | 13 |



| | |
|-------|-------|
| Scene | Panel |
| 52 | 1 |



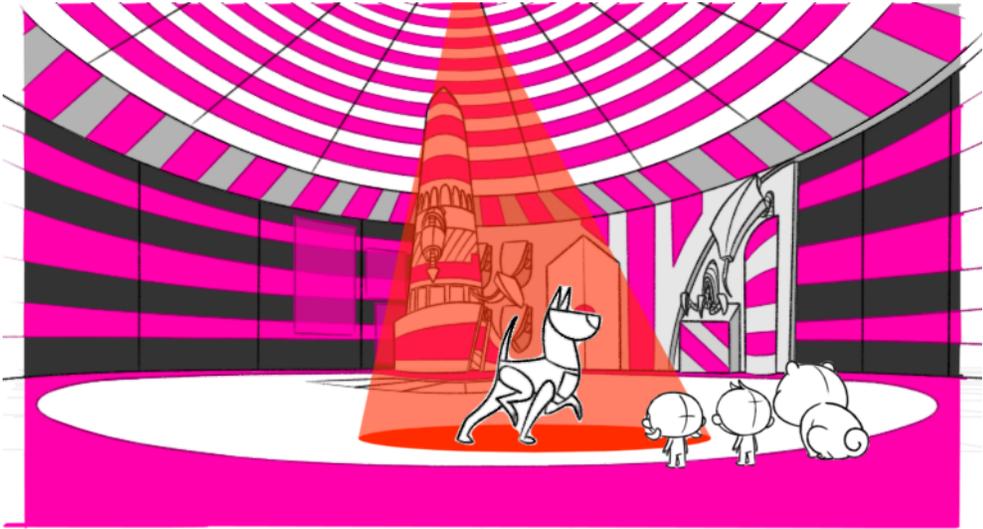
| | |
|-------|-------|
| Scene | Panel |
| 52 | 2 |



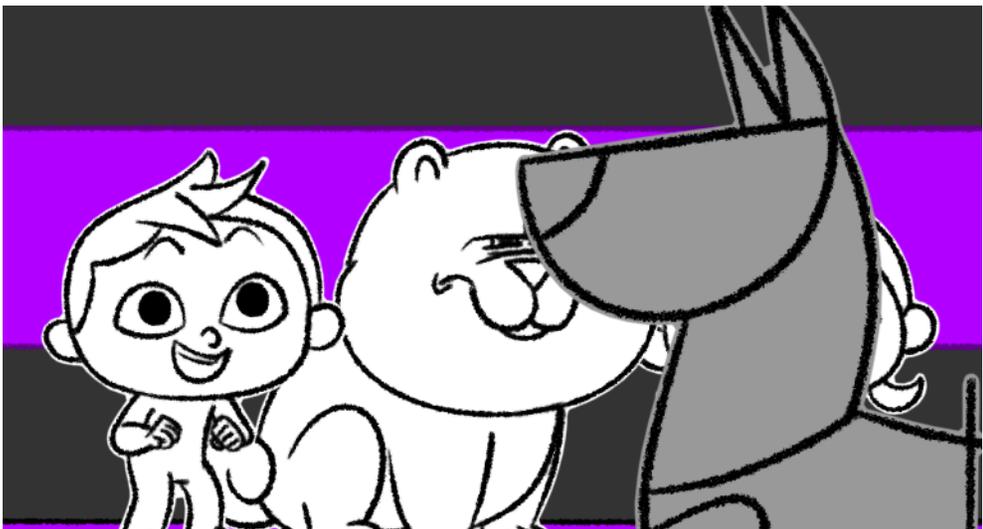
Scene 52 Panel 3



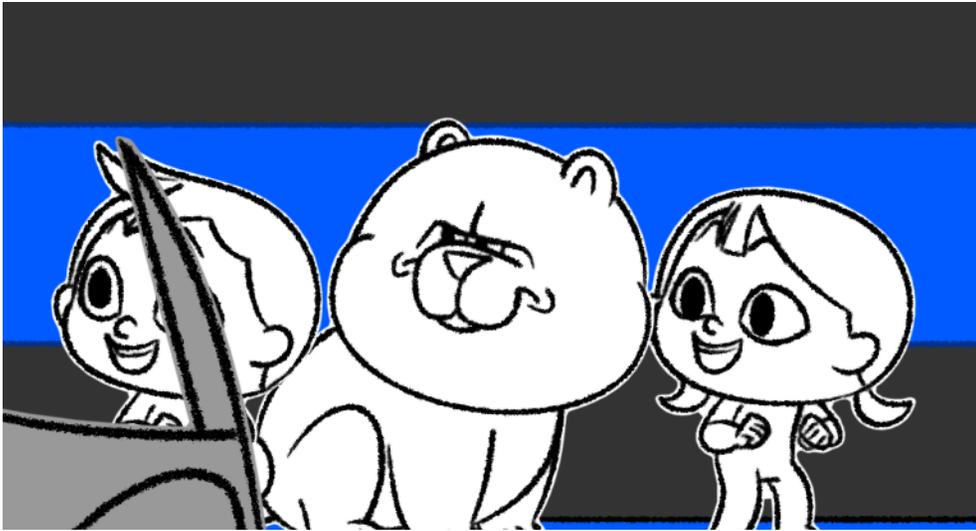
Scene 52 Panel 4



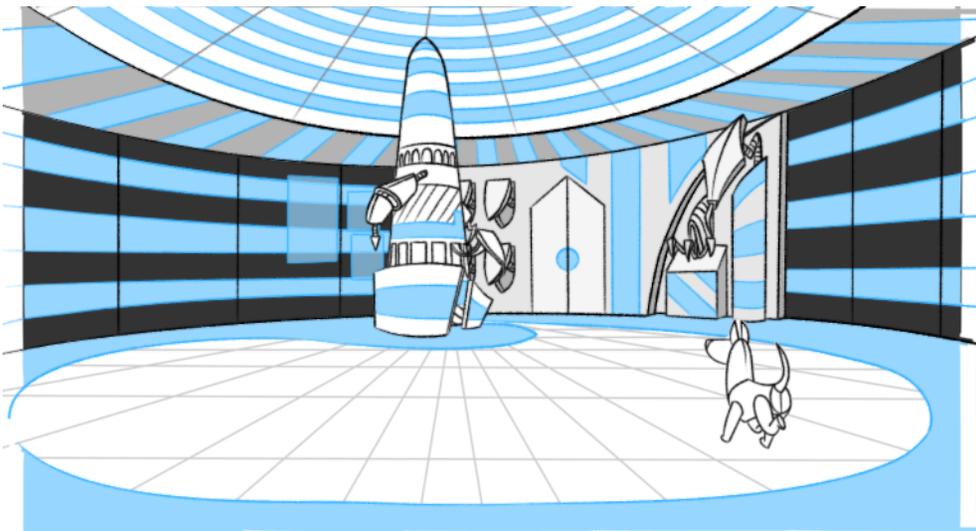
Scene 53 Panel 1



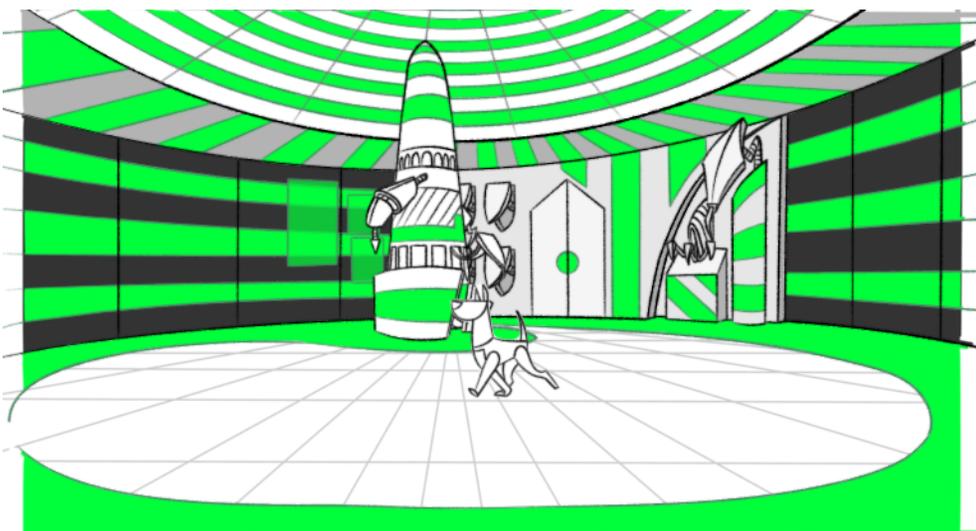
| | |
|-------|-------|
| Scene | Panel |
| 53 | 2 |



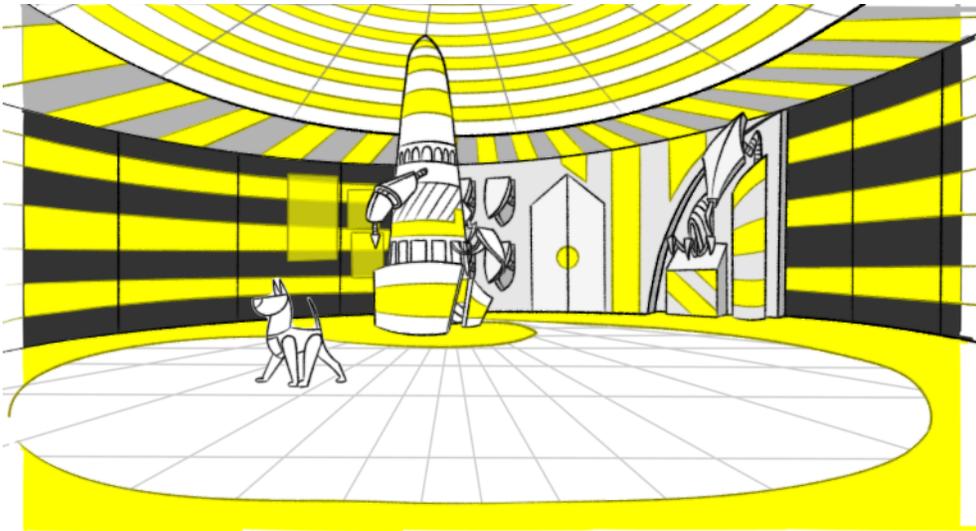
| | |
|-------|-------|
| Scene | Panel |
| 54 | 1 |



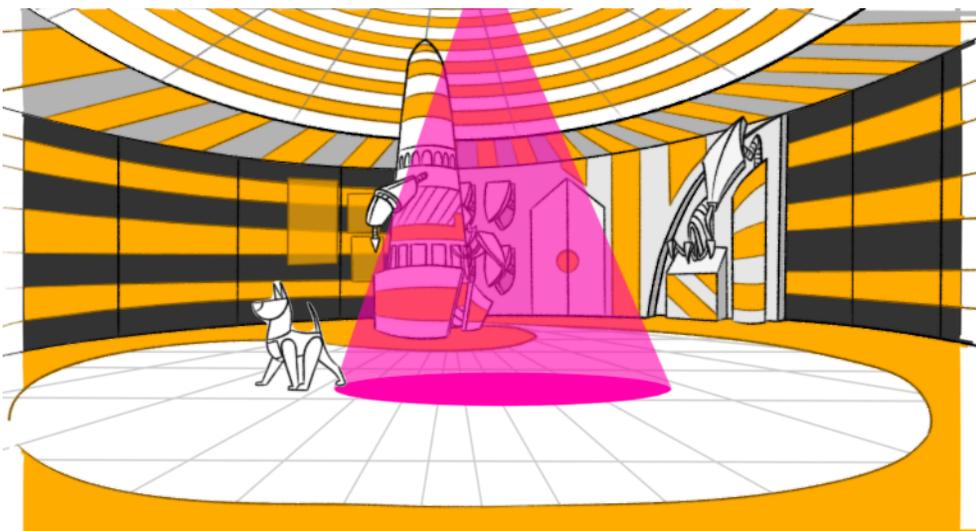
| | |
|-------|-------|
| Scene | Panel |
| 54 | 2 |



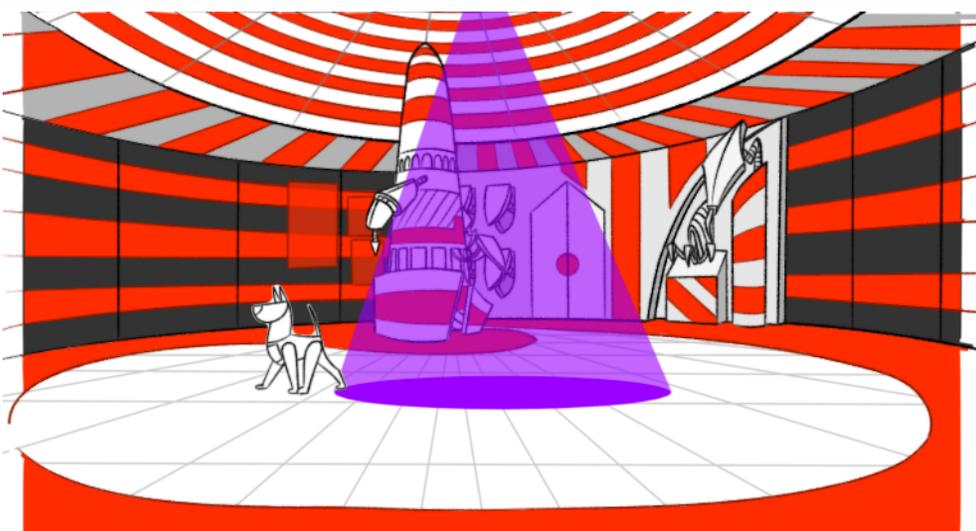
Scene 54 Panel 3



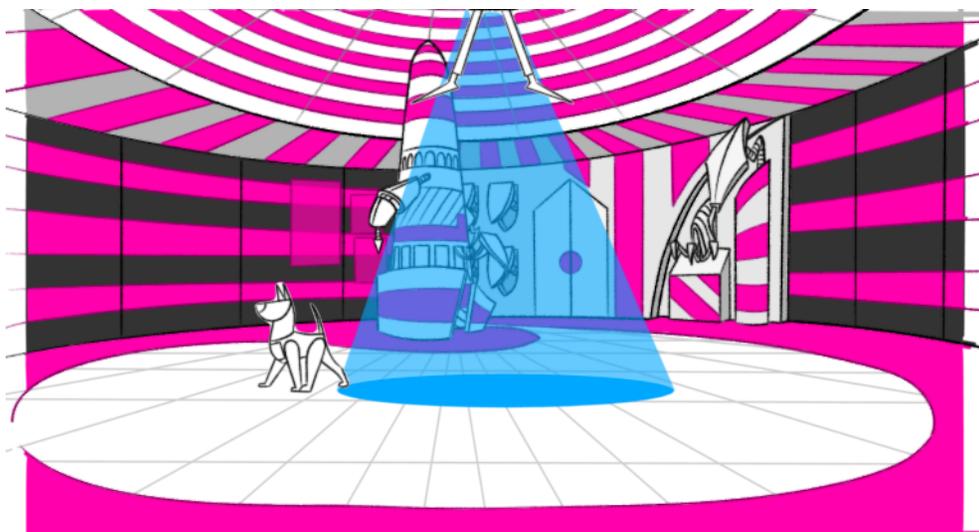
Scene 54 Panel 4



Scene 54 Panel 5



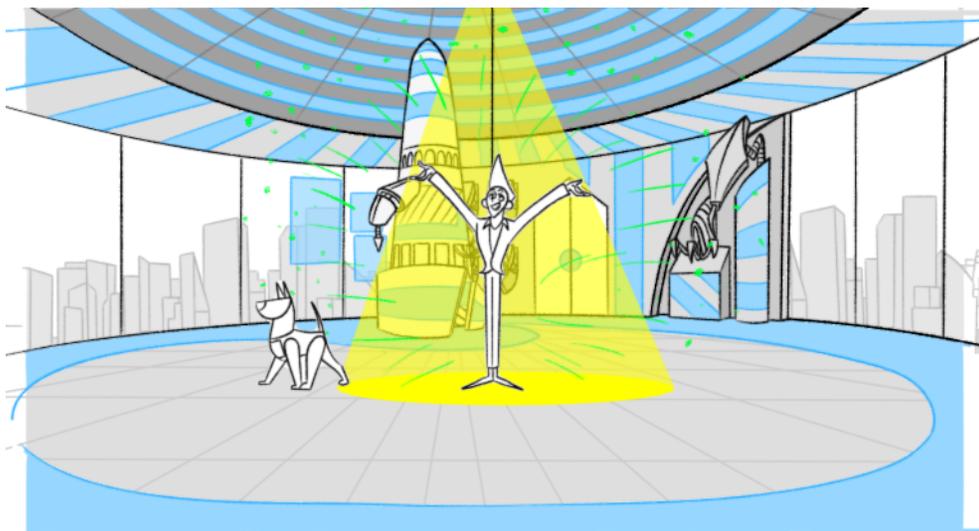
Scene 54 Panel 6



Scene 54 Panel 7



Scene 54 Panel 8



Dialog
MELVYN (CONT'D) Hello, visitors!

| | |
|-------|-------|
| Scene | Panel |
| 55 | 1 |

Dialog
MELVYN (CONT'D) Hello, visitors!

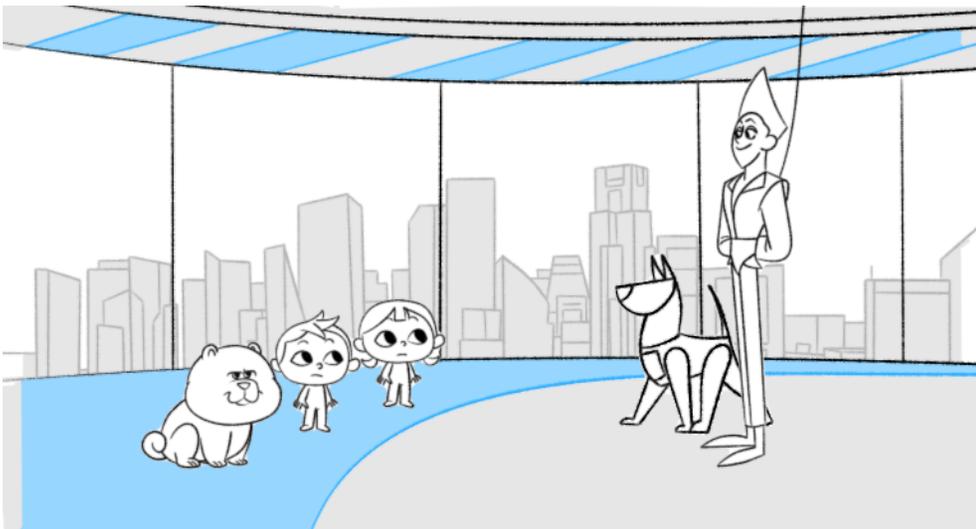


| | |
|-------|-------|
| Scene | Panel |
| 55 | 2 |

Dialog
MELVYN (CONT'D) Hello, visitors!



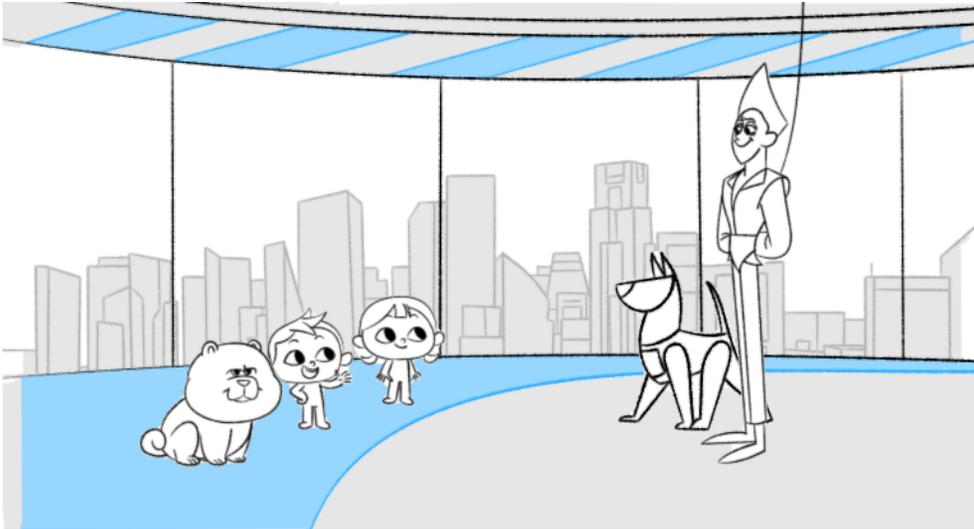
| | |
|-------|-------|
| Scene | Panel |
| 56 | 1 |



| | |
|-------|-------|
| Scene | Panel |
| 56 | 2 |

Dialog

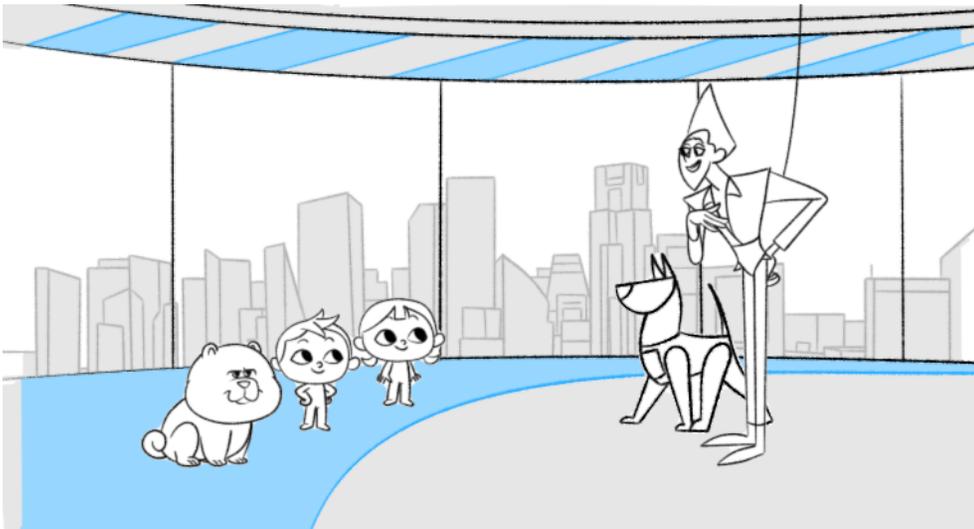
MICHAEL Hello, mister.



| | |
|-------|-------|
| Scene | Panel |
| 56 | 3 |

Dialog

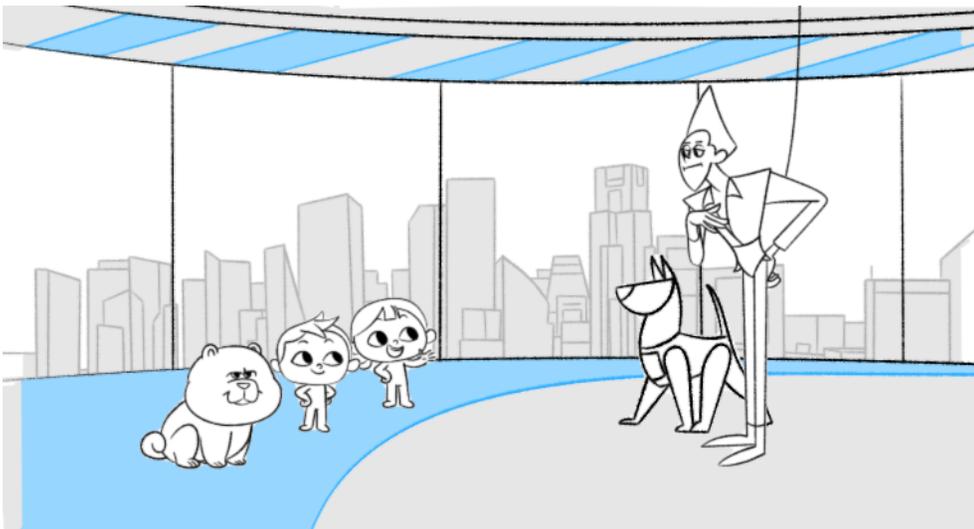
MELVYN It's Melvyn.



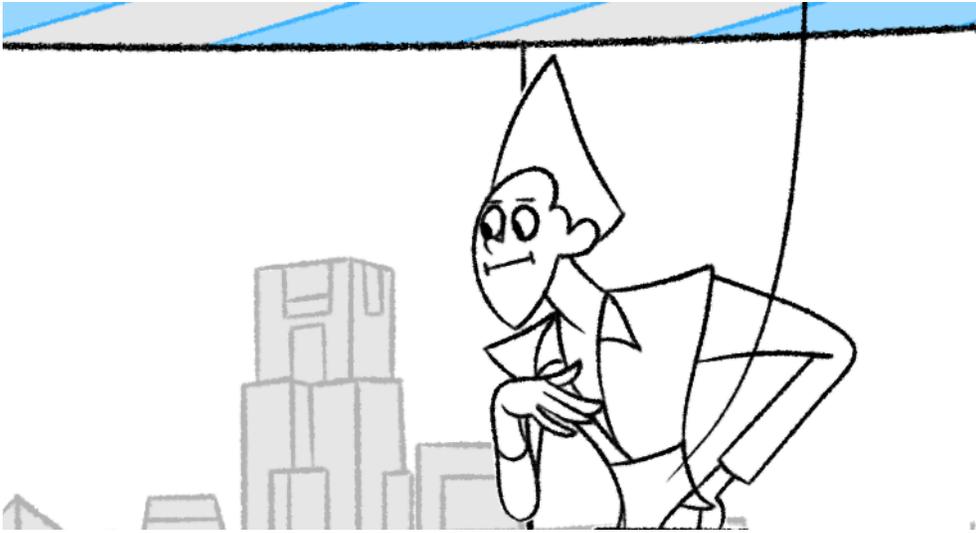
| | |
|-------|-------|
| Scene | Panel |
| 56 | 4 |

Dialog

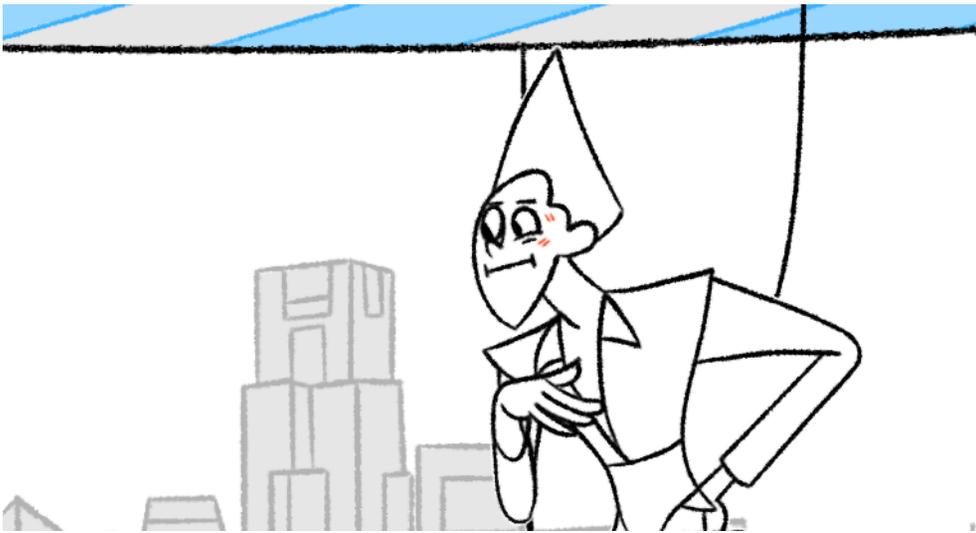
MAGGIE Hello, Marilyn.



| | |
|-------|-------|
| Scene | Panel |
| 57 | 1 |



| | |
|-------|-------|
| Scene | Panel |
| 57 | 2 |



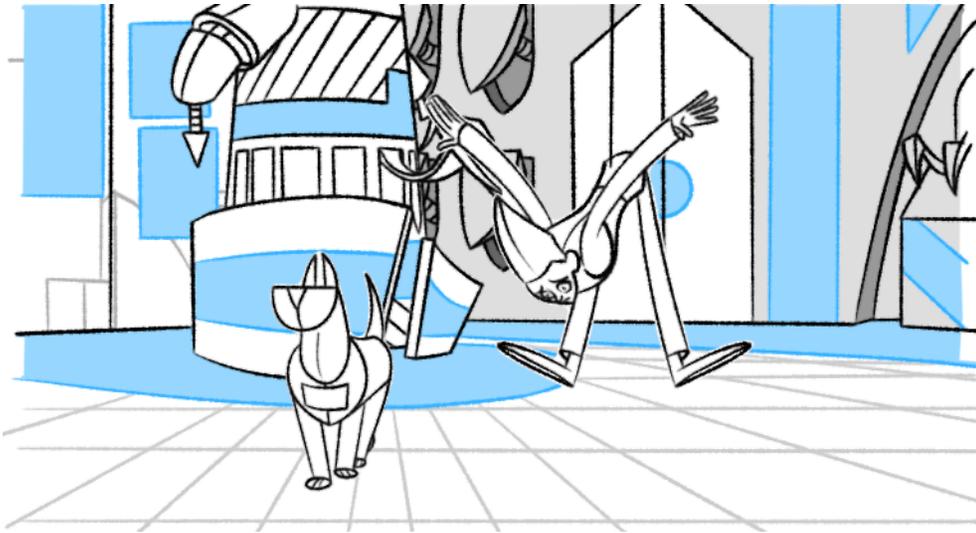
| | |
|-------|-------|
| Scene | Panel |
| 58 | 1 |



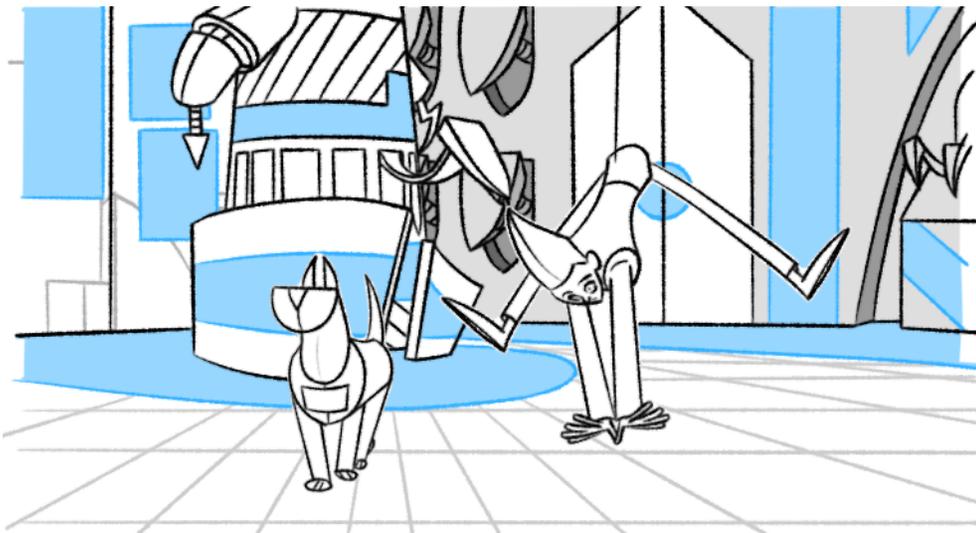
Dialog

MELVYN Hello! And welcome to

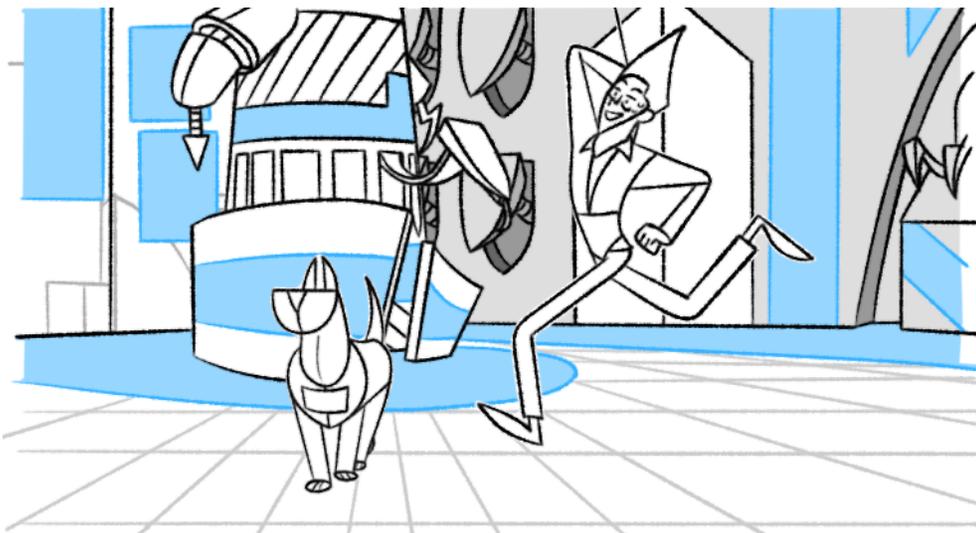
Scene 58 Panel 2



Scene 58 Panel 3



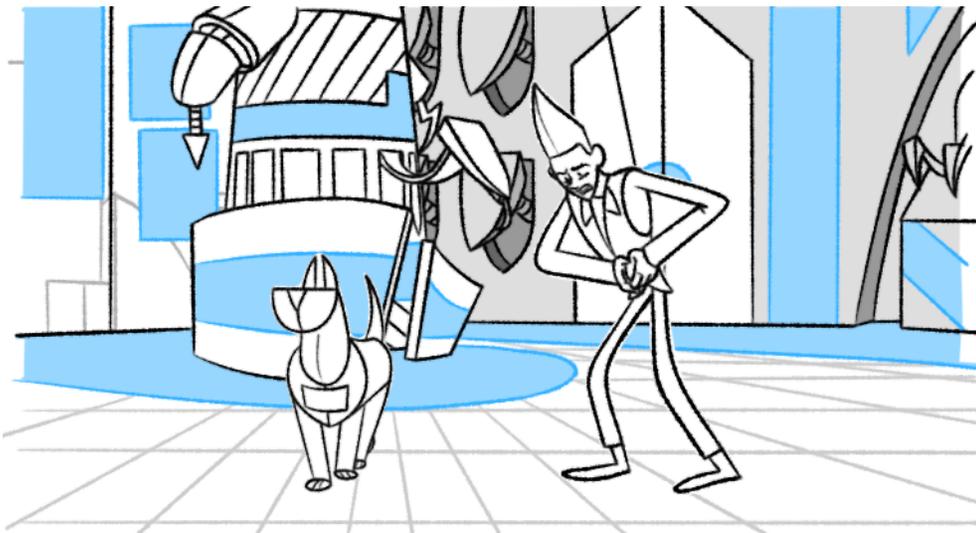
Scene 58 Panel 4



Scene 58 Panel 5



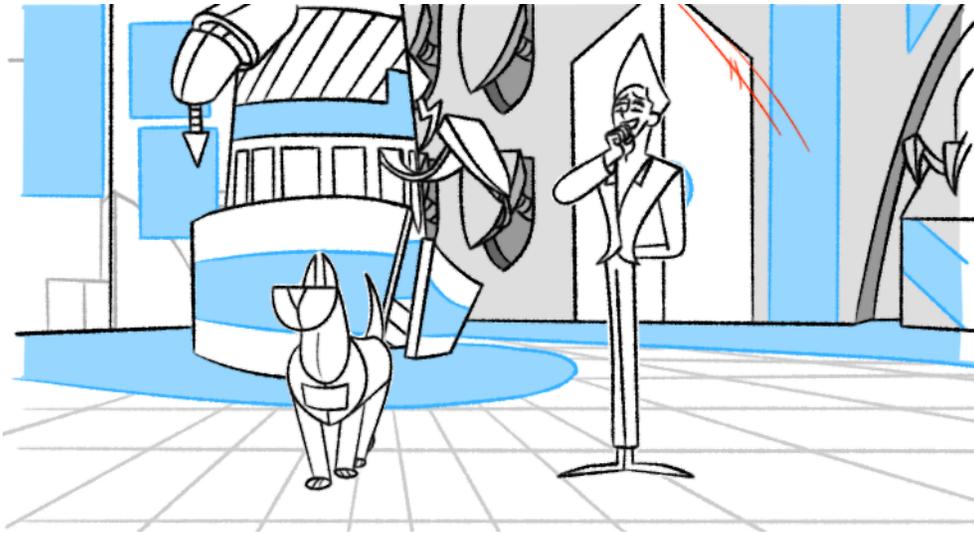
Scene 58 Panel 6



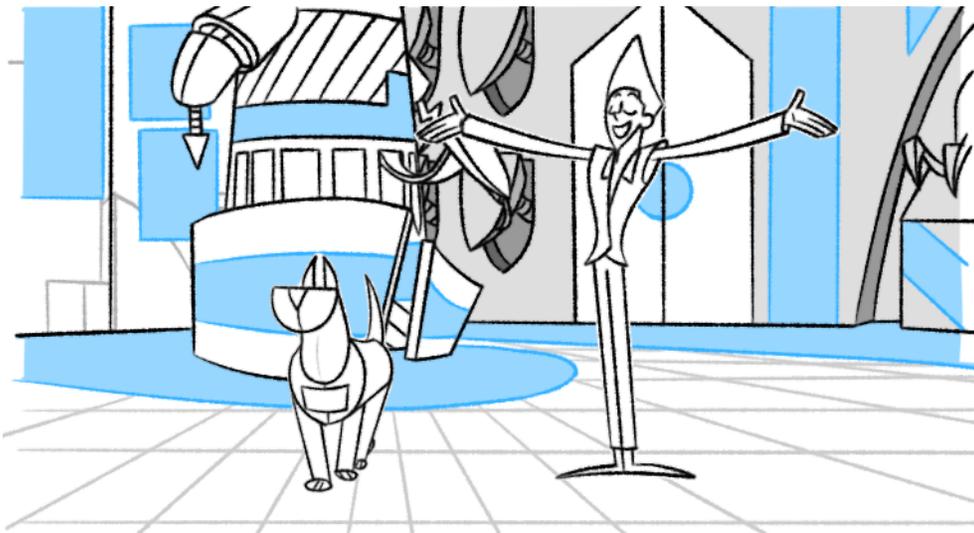
Scene 58 Panel 7



| | |
|-------|-------|
| Scene | Panel |
| 58 | 8 |



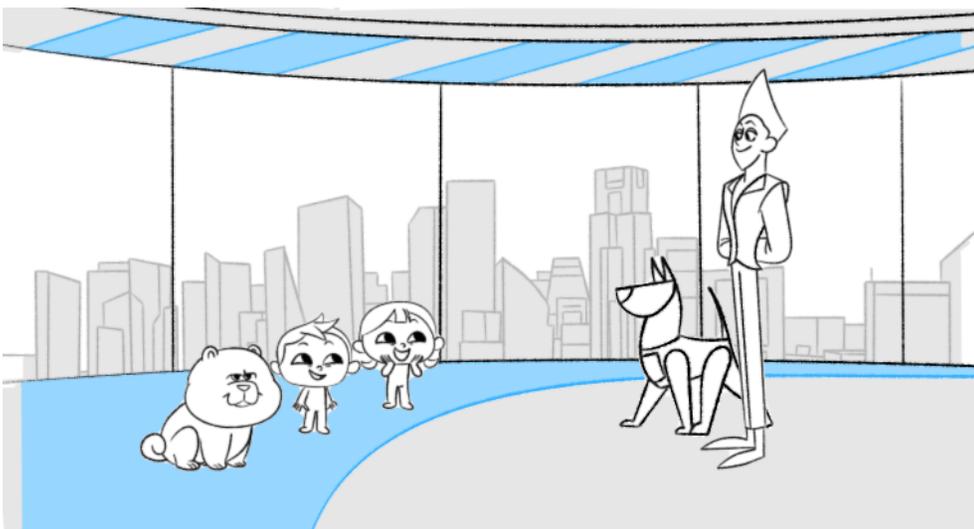
| | |
|-------|-------|
| Scene | Panel |
| 58 | 9 |



Dialog

MELVYN (CONT'D) Welcome to RoboTronics High-Tech Robot Inventions Solutions Incorporated, where we bring all your robot dog dreams to life!

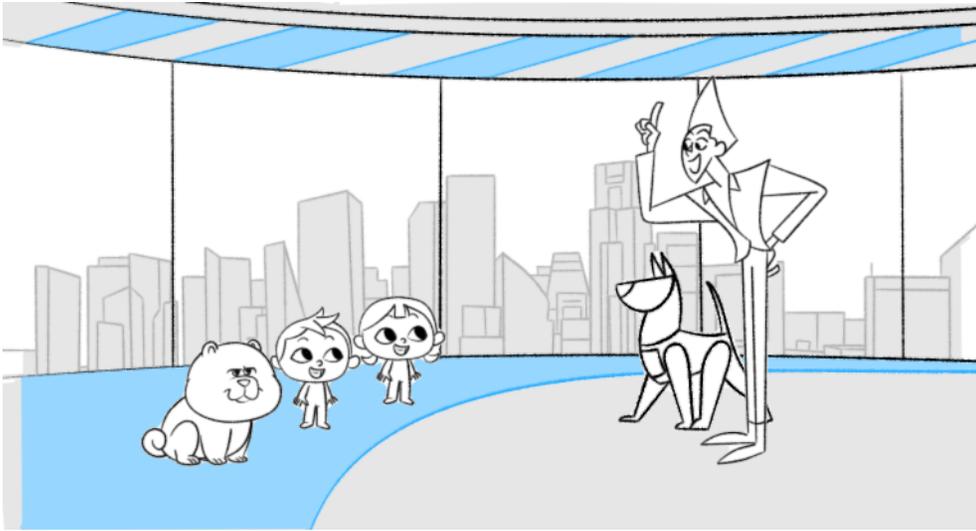
| | |
|-------|-------|
| Scene | Panel |
| 59 | 1 |



Dialog

MAGGIE Wow! Is that dog really a robot?

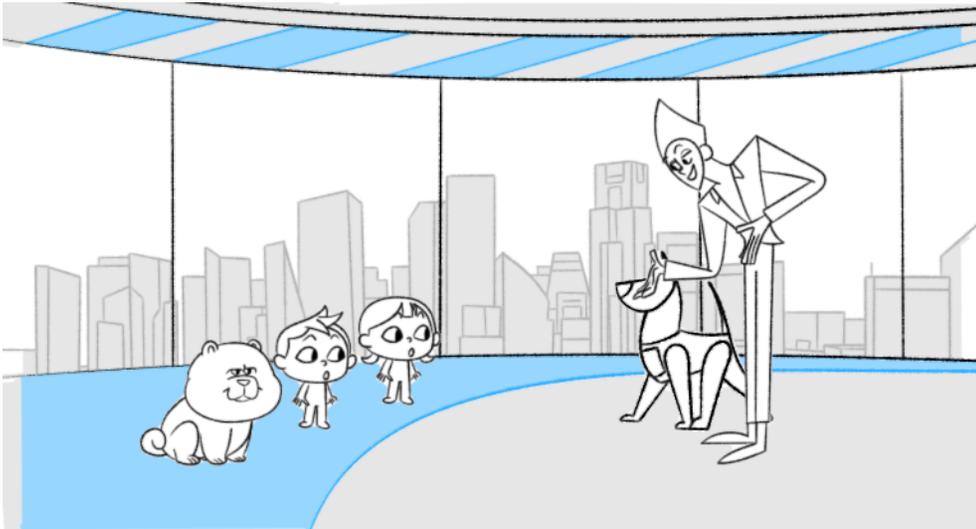
| | |
|-------|-------|
| Scene | Panel |
| 59 | 2 |



Dialog

MELVYN A state of the art, ultramodern, technologically cutting edge robot, yes! Would you like to pat it?

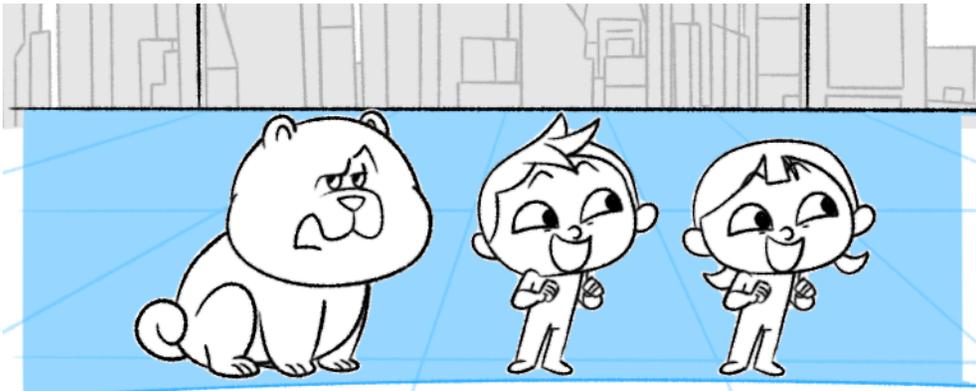
| | |
|-------|-------|
| Scene | Panel |
| 59 | 3 |



Dialog

MELVYN A state of the art, ultramodern, technologically cutting edge robot, yes! Would you like to pat it?

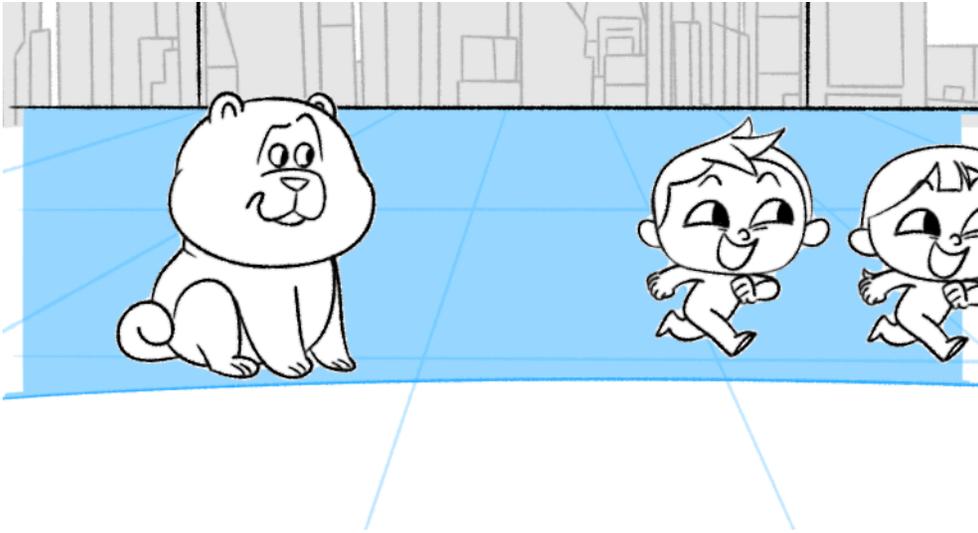
| | |
|-------|-------|
| Scene | Panel |
| 60 | 1 |



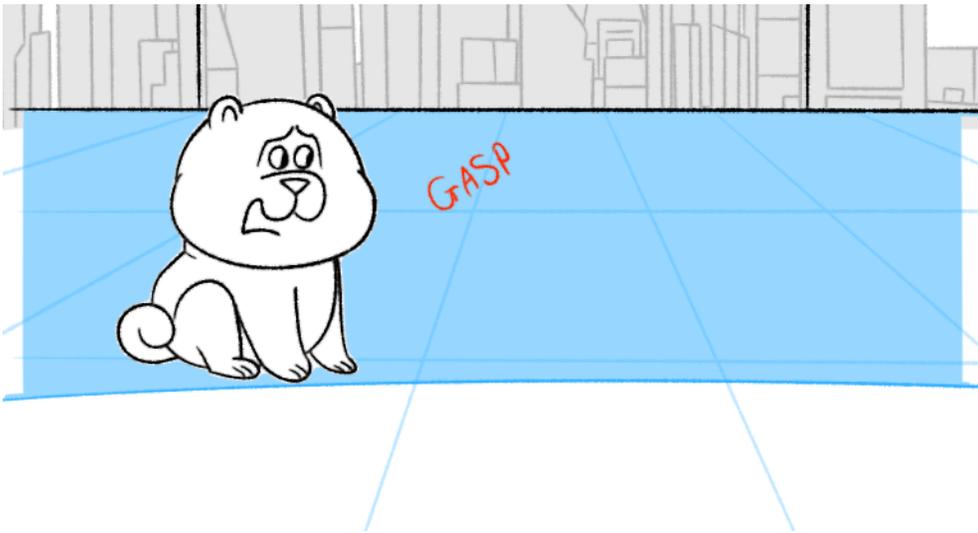
Dialog

BAOBAO Not really.

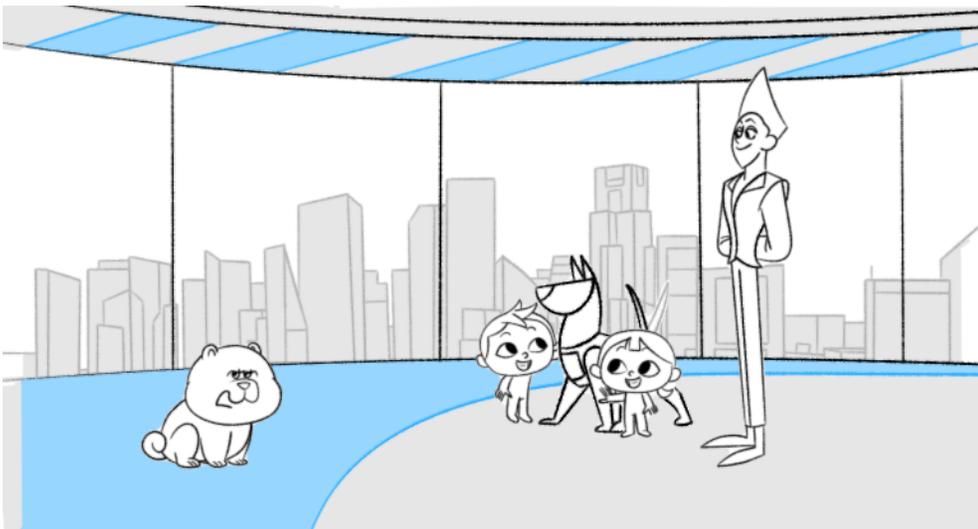
| | |
|-------|-------|
| Scene | Panel |
| 60 | 2 |



| | |
|-------|-------|
| Scene | Panel |
| 60 | 3 |



| | |
|-------|-------|
| Scene | Panel |
| 61 | 1 |



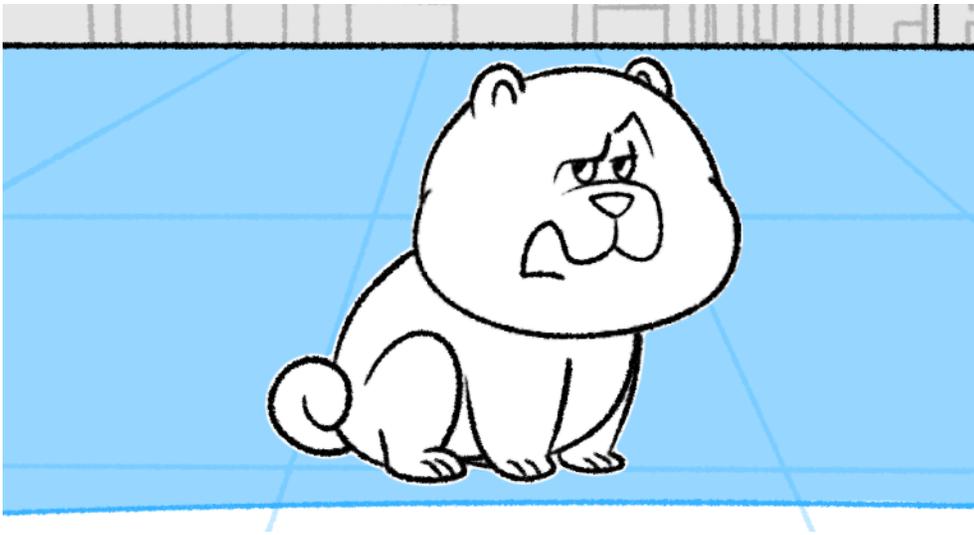
Dialog

BAOBAO (CONT'D) Whatever. I've got better things to smell... Sausages, to be precise.

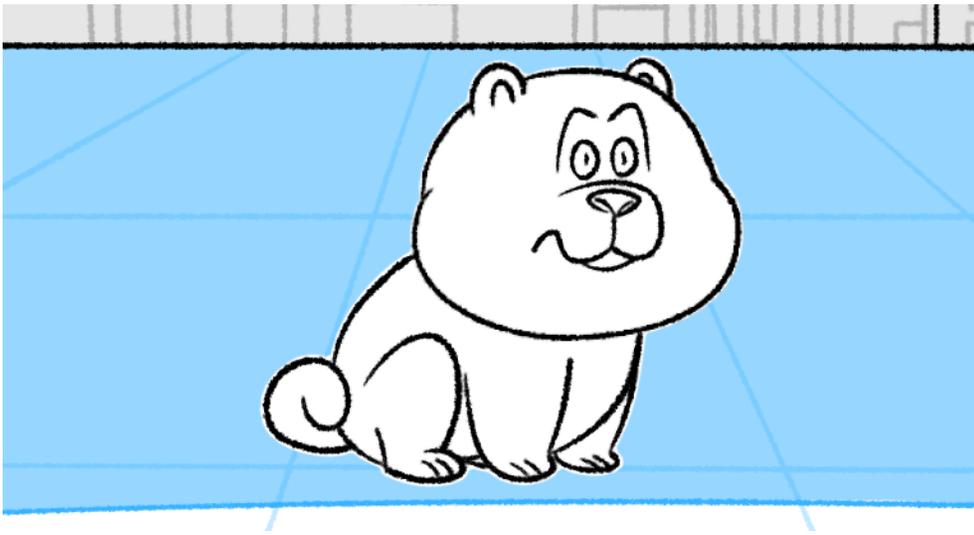
| | |
|-------|-------|
| Scene | Panel |
| 62 | 1 |

Dialog

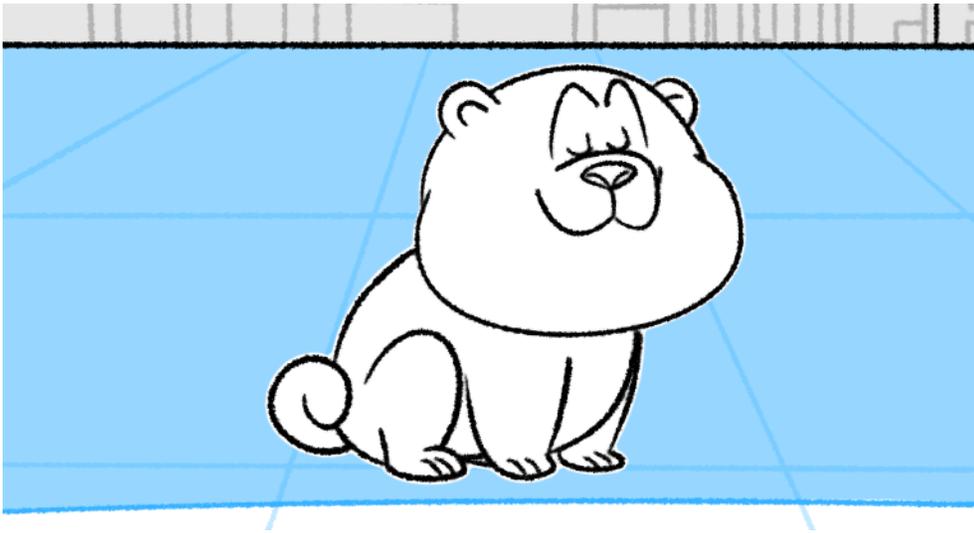
BAOBAO (CONT'D) Whatever. I've got better things to smell... Sausages, to be precise.



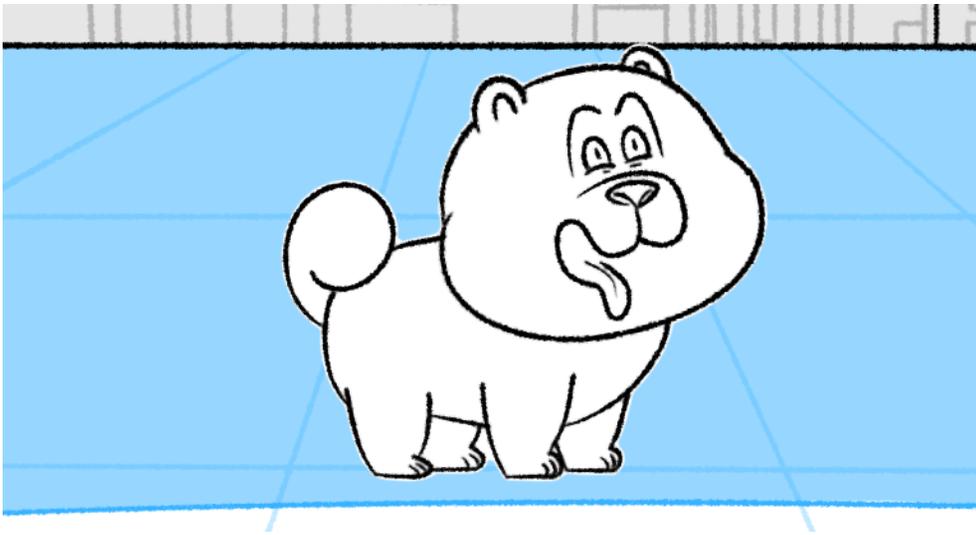
| | |
|-------|-------|
| Scene | Panel |
| 62 | 2 |



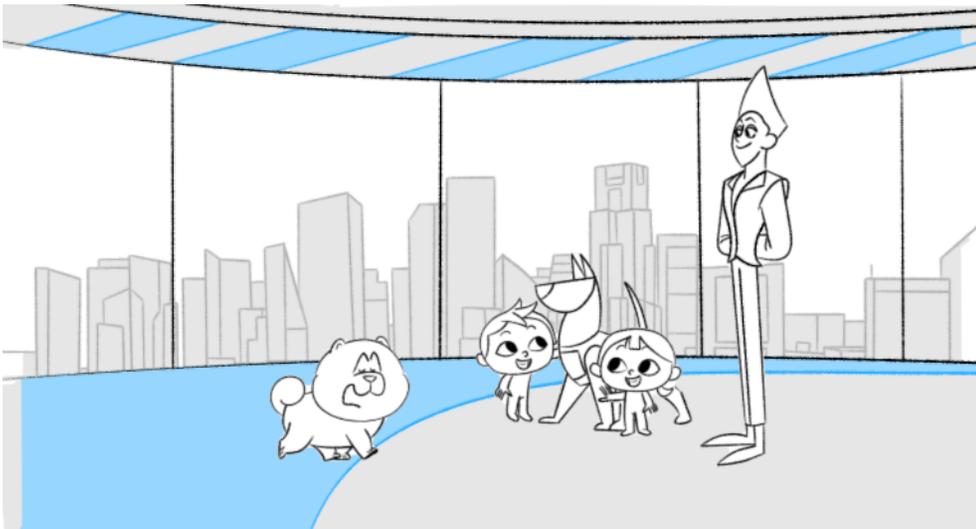
| | |
|-------|-------|
| Scene | Panel |
| 62 | 3 |



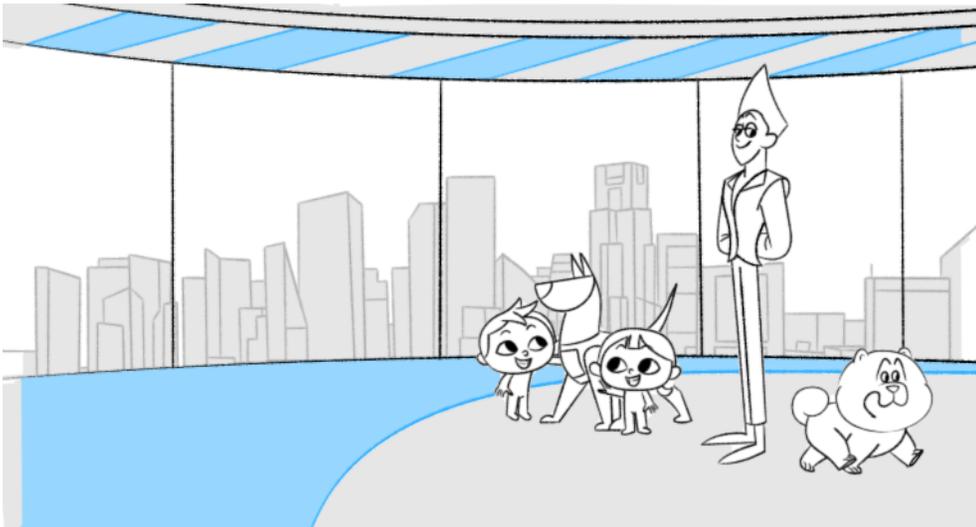
| | |
|-------|-------|
| Scene | Panel |
| 62 | 4 |



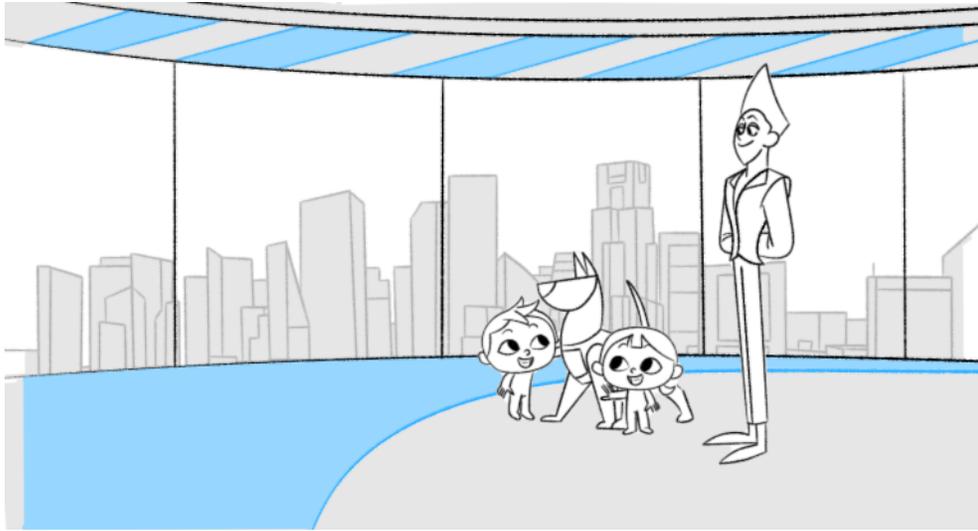
| | |
|-------|-------|
| Scene | Panel |
| 63 | 1 |



| | |
|-------|-------|
| Scene | Panel |
| 63 | 2 |



| | |
|-------|-------|
| Scene | Panel |
| 63 | 3 |



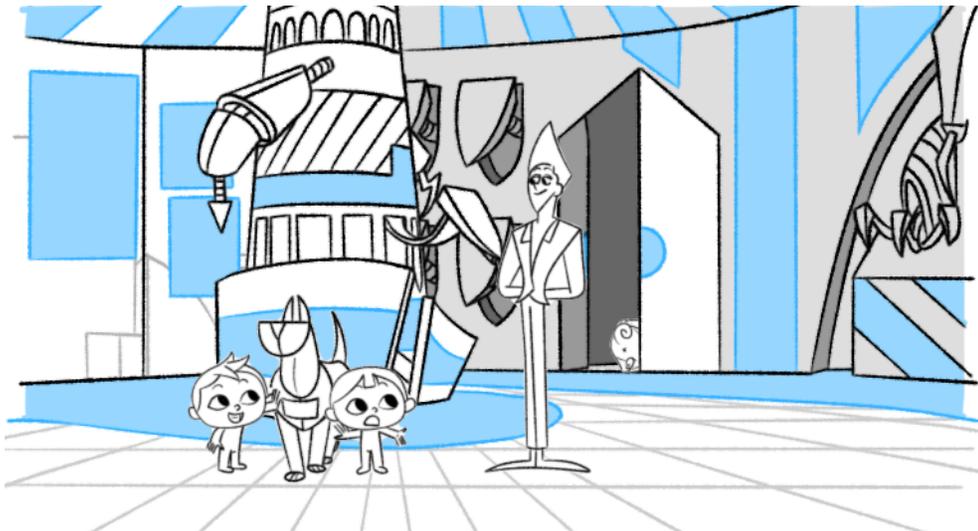
| | |
|-------|-------|
| Scene | Panel |
| 64 | 1 |



Dialog

MAGGIE We always knew Singapore was cool, but we didn't know there'd be so many shiny machines.

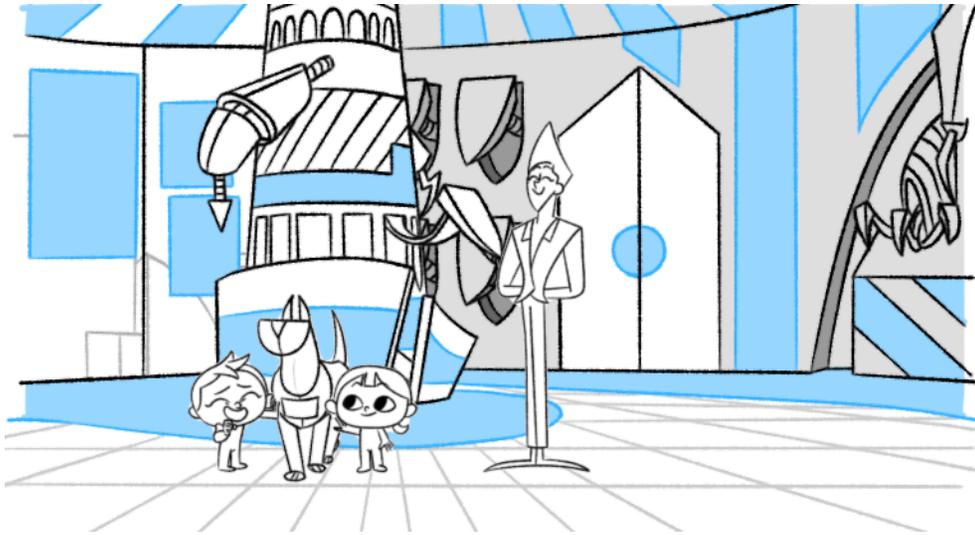
| | |
|-------|-------|
| Scene | Panel |
| 64 | 2 |



Dialog

MAGGIE We always knew Singapore was cool, but we didn't know there'd be so many shiny machines.

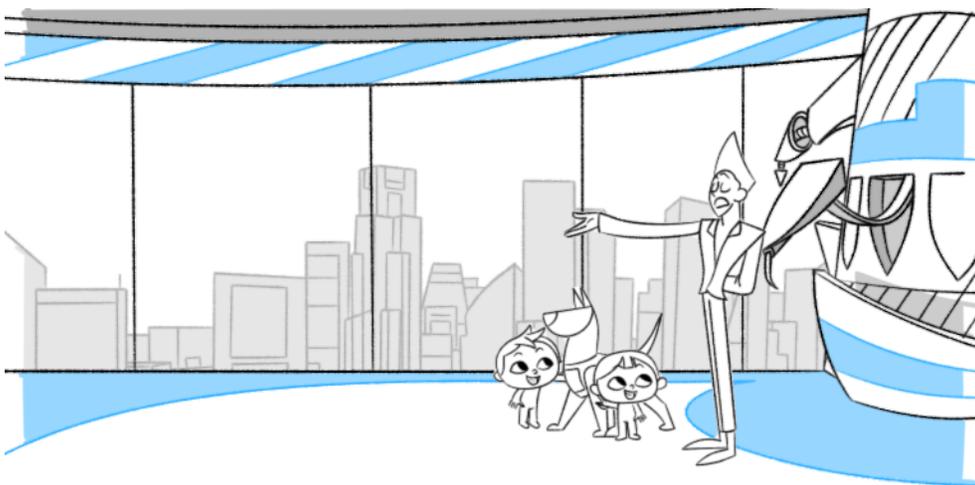
| | |
|-------|-------|
| Scene | Panel |
| 64 | 3 |



Dialog

MICHAEL And an actual robot!

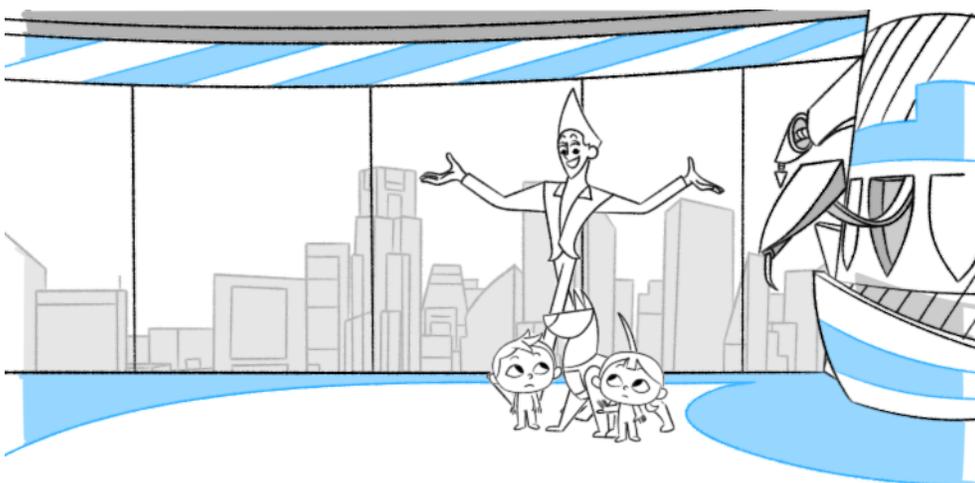
| | |
|-------|-------|
| Scene | Panel |
| 65 | 1 |



Dialog

MELVYN Singapore is the center of technological innovation! The biggest tech geniuses, like myself, come from all around the world to build their empires here.

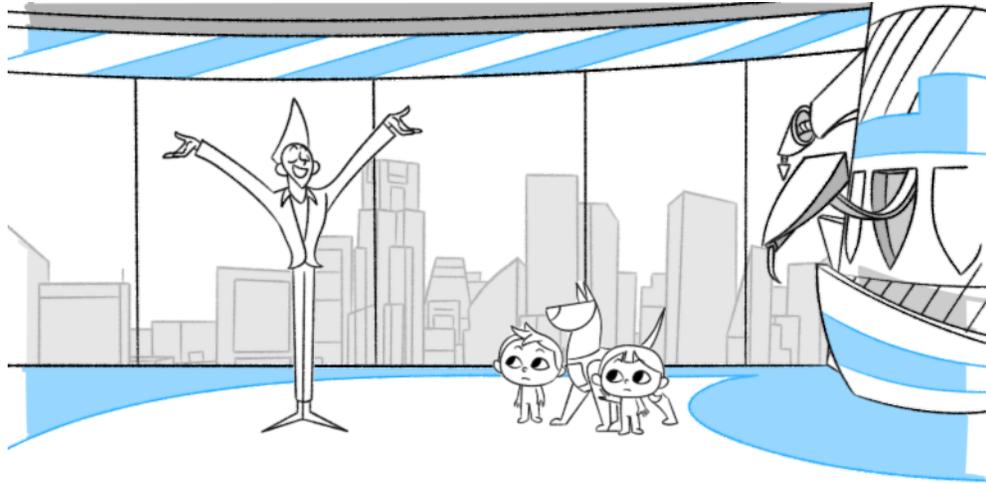
| | |
|-------|-------|
| Scene | Panel |
| 65 | 2 |



Dialog

MELVYN Singapore is the center of technological innovation! The biggest tech geniuses, like myself, come from all around the world to build their empires here.

| | |
|-------|-------|
| Scene | Panel |
| 65 | 3 |



Dialog

MELVYN Singapore is the center of technological innovation! The biggest tech geniuses, like myself, come from all around the world to build their empires here.

| | |
|-------|-------|
| Scene | Panel |
| 66 | 1 |



| | |
|-------|-------|
| Scene | Panel |
| 66 | 2 |



| | |
|-------|-------|
| Scene | Panel |
| 66 | 3 |



| | |
|-------|-------|
| Scene | Panel |
| 66 | 4 |



Dialog

MICHAEL Is this an empire?

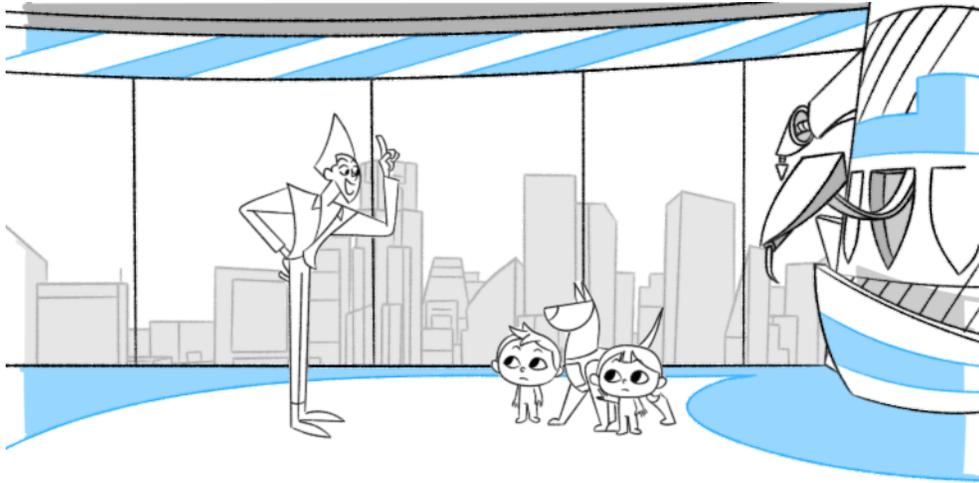
| | |
|-------|-------|
| Scene | Panel |
| 66 | 5 |



Dialog

MAGGIE No, this is just a tall building.

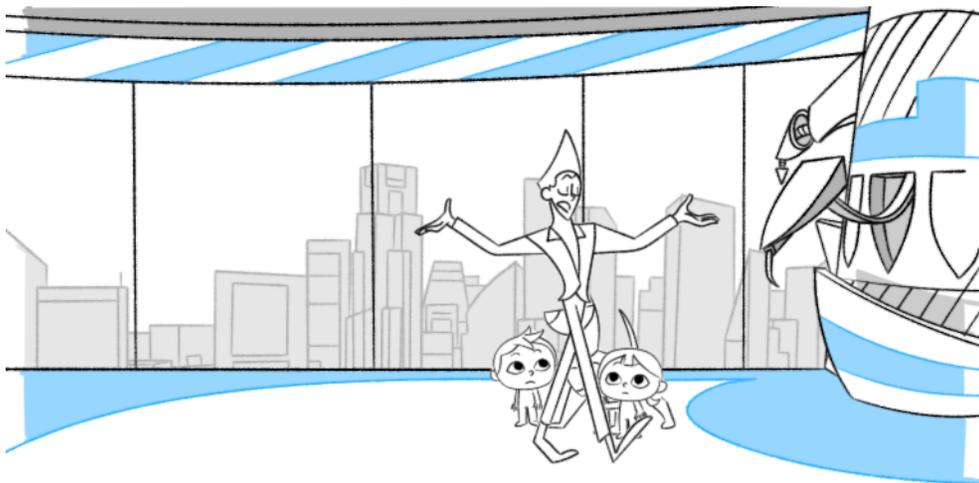
| | |
|-------|-------|
| Scene | Panel |
| 67 | 1 |



Dialog

MELVYN Which will one day be an empire! Using our state of the art, cutting edge, ultramodern, technologically innovative technology, we're on the cusp of changing the face of dogs forever! You two could be the very first owners of Robot Dog.

| | |
|-------|-------|
| Scene | Panel |
| 67 | 2 |



Dialog

MELVYN Which will one day be an empire! Using our state of the art, cutting edge, ultramodern, technologically innovative technology, we're on the cusp of changing the face of dogs forever! You two could be the very first owners of Robot Dog.

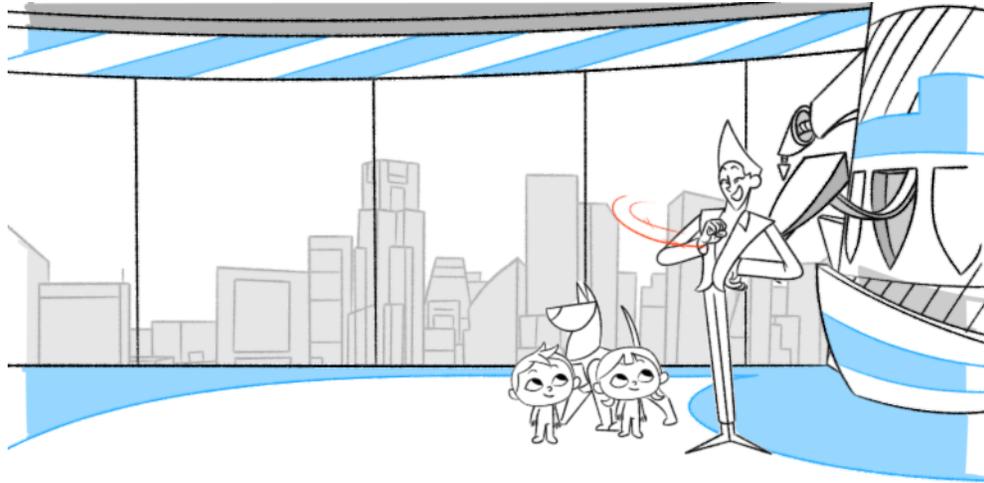
| | |
|-------|-------|
| Scene | Panel |
| 67 | 3 |



Dialog

MELVYN Which will one day be an empire! Using our state of the art, cutting edge, ultramodern, technologically innovative technology, we're on the cusp of changing the face of dogs forever! You two could be the very first owners of Robot Dog.

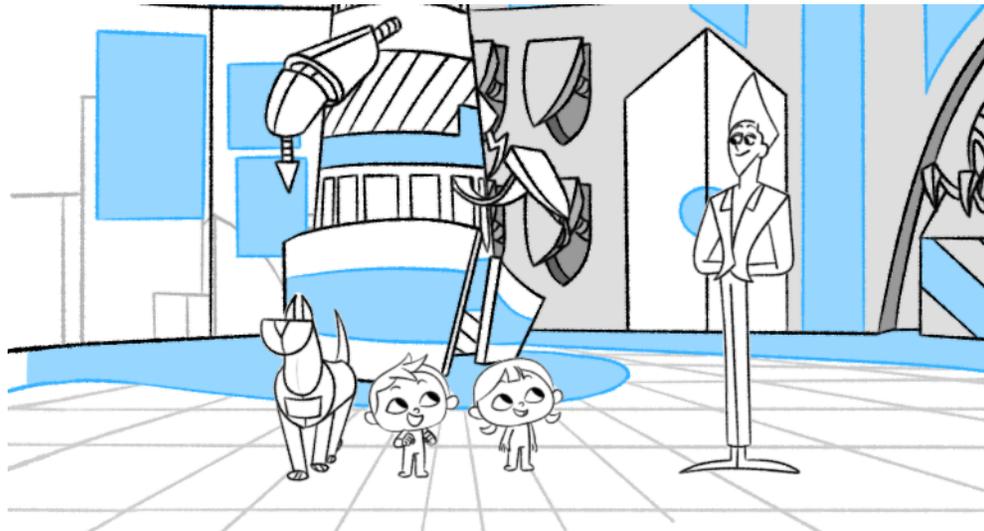
| | |
|-------|-------|
| Scene | Panel |
| 67 | 4 |



Dialog

MELVYN Which will one day be an empire! Using our state of the art, cutting edge, ultramodern, technologically innovative technology, we're on the cusp of changing the face of dogs forever! You two could be the very first owners of Robot Dog.

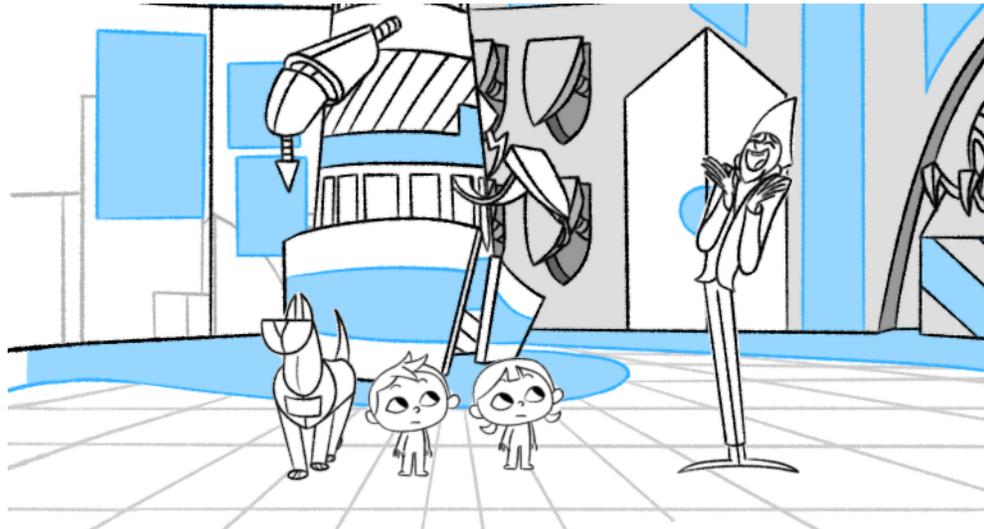
| | |
|-------|-------|
| Scene | Panel |
| 68 | 1 |



Dialog

MICHAEL Awesome! So what can Robot Dog do?

| | |
|-------|-------|
| Scene | Panel |
| 68 | 2 |

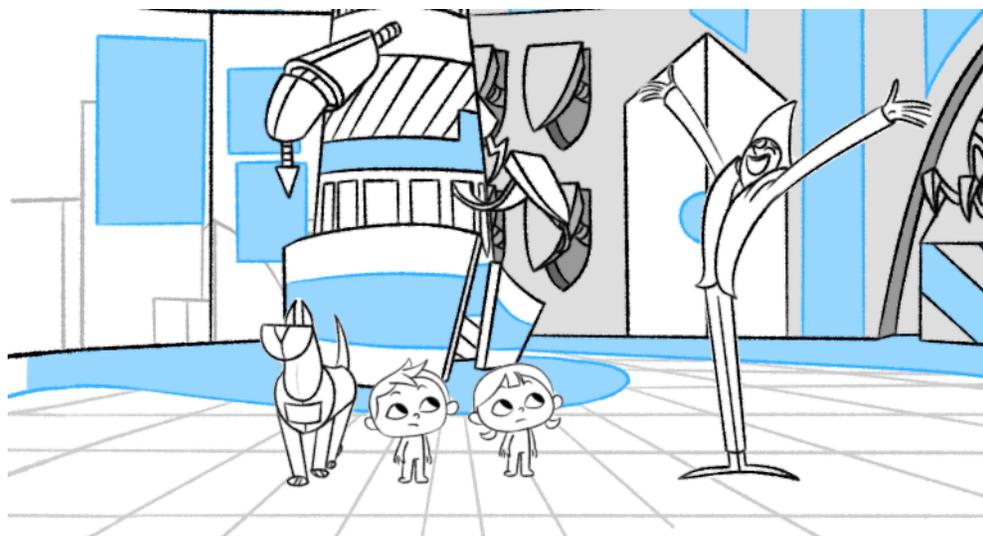


Dialog

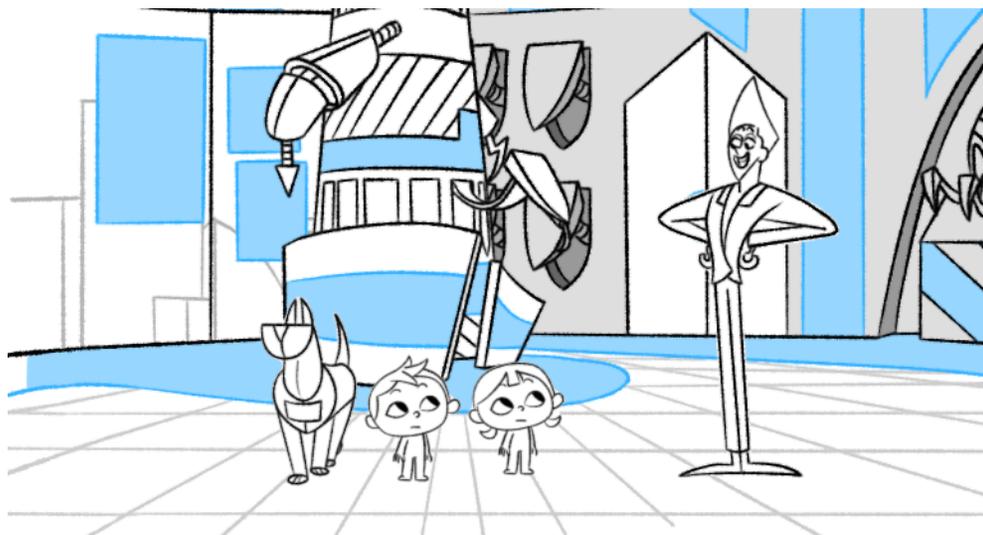
MELVYN What can't Robot Dog do?

Scene 68 Panel 3

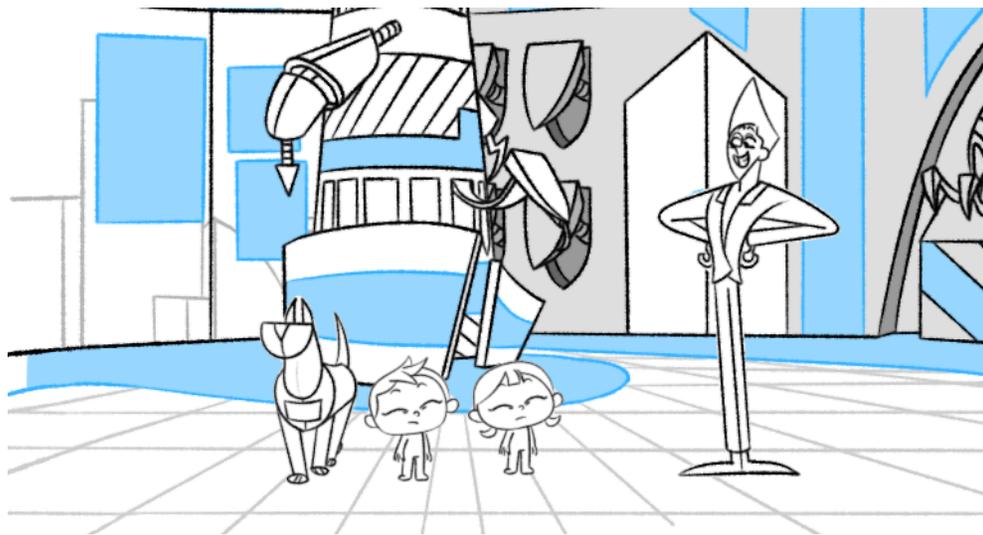
Dialog
MELVYN What can't Robot Dog do?



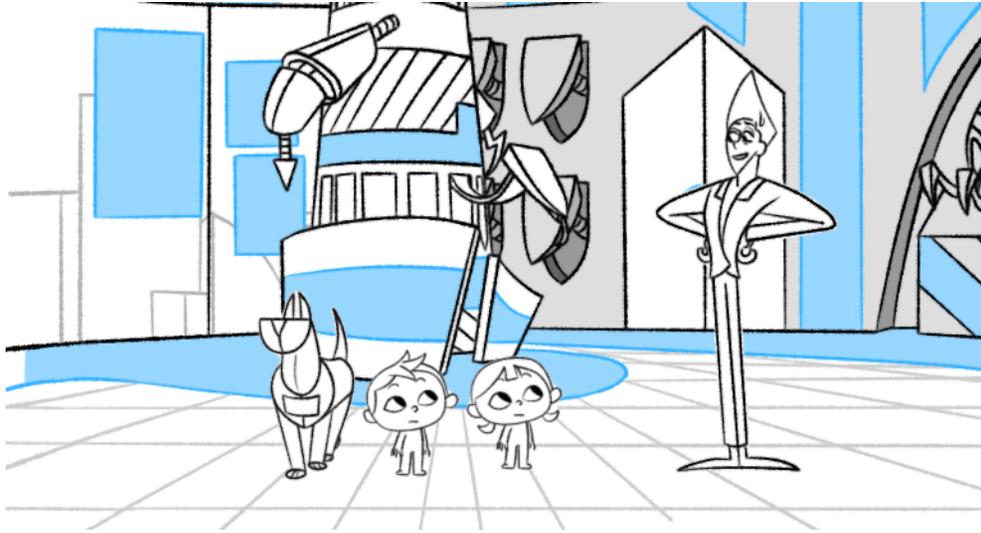
Scene 68 Panel 4



Scene 68 Panel 5



Scene 68 Panel 6



Scene 69 Panel 1



Dialog

MAGGIE Not sure. That's why he asked you.

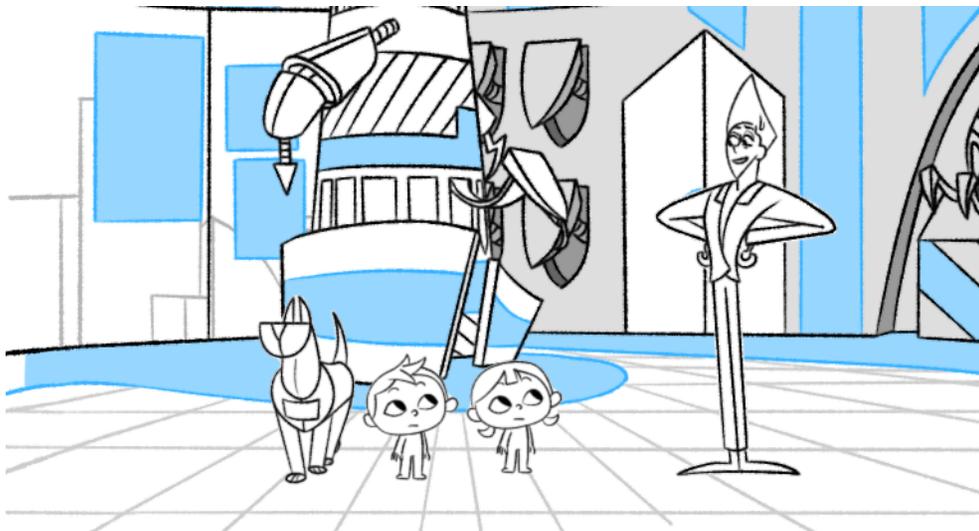
Scene 69 Panel 2



Dialog

MAGGIE Not sure. That's why he asked you.

| | | | |
|-------|----|-------|---|
| Scene | 70 | Panel | 1 |
|-------|----|-------|---|



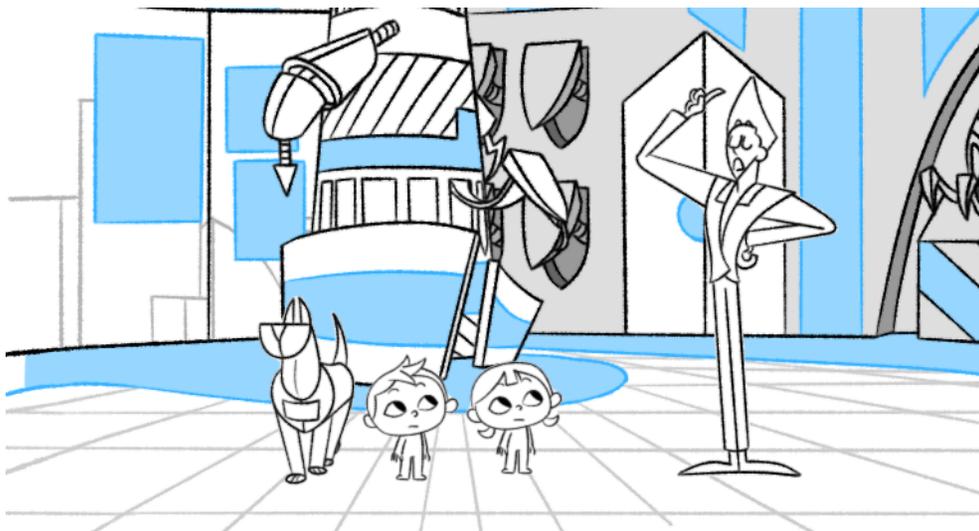
| | | | |
|-------|----|-------|---|
| Scene | 70 | Panel | 2 |
|-------|----|-------|---|



Dialog

MELVYN Right! I'll show you. Robot Dog, sit!

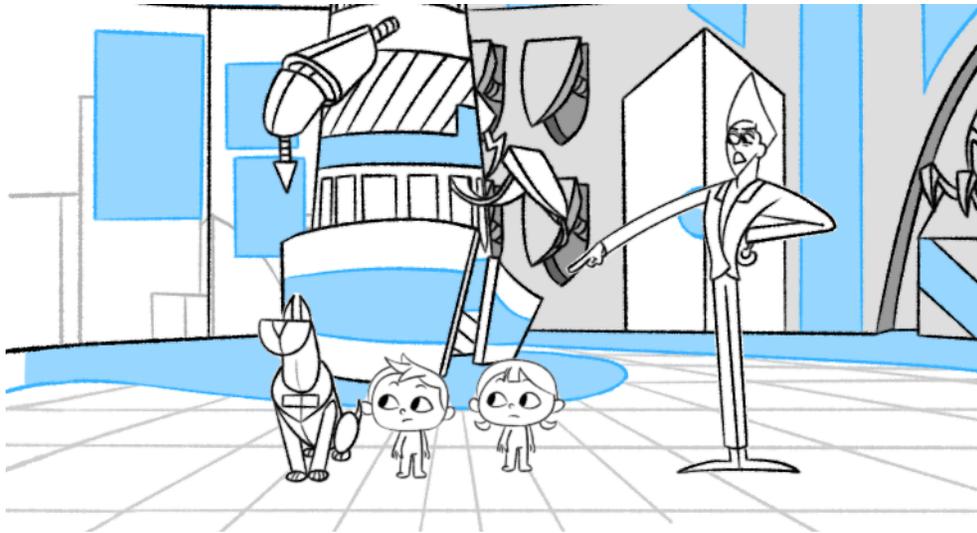
| | | | |
|-------|----|-------|---|
| Scene | 70 | Panel | 3 |
|-------|----|-------|---|



Dialog

MELVYN Right! I'll show you. Robot Dog, sit!

Scene 70 Panel 4



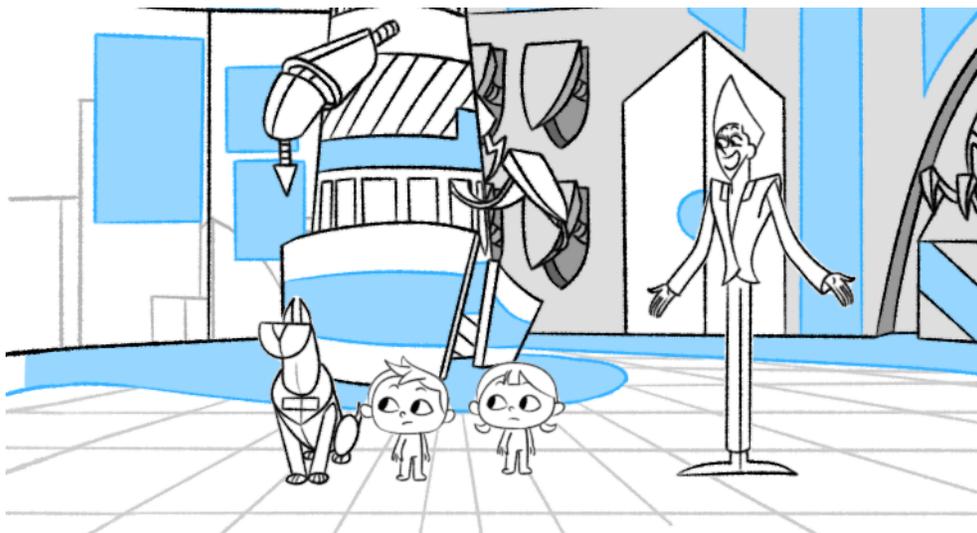
Dialog

MELVYN Right! I'll show you. Robot Dog, sit!

Scene 70 Panel 5



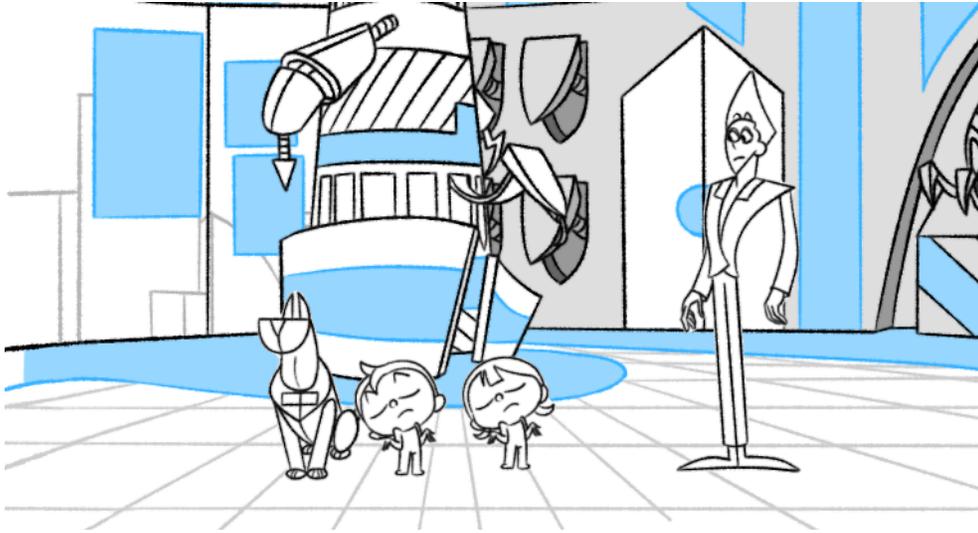
Scene 70 Panel 6



Dialog

MELVYN (CONT'D) Ah? Impressive.

Scene 70 Panel 7



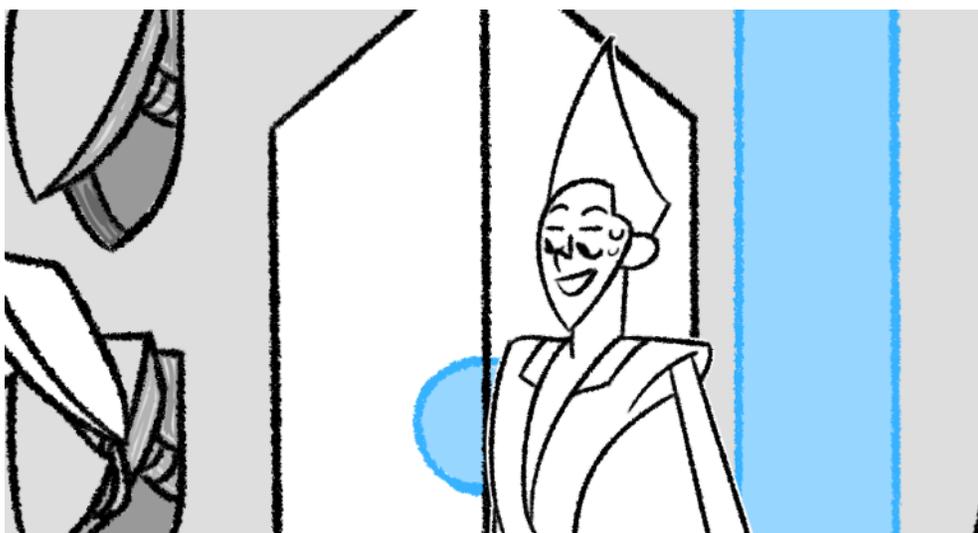
Scene 70 Panel 8



Dialog

MAGGIE Can Robot Dog do any tricks?

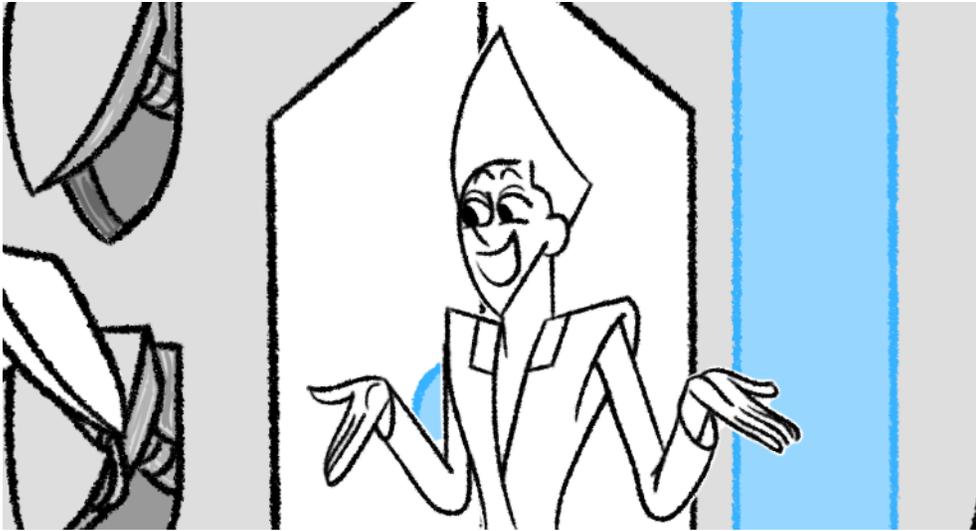
Scene 71 Panel 1



| | |
|-------|-------|
| Scene | Panel |
| 71 | 2 |

Dialog

MELVYN Of course it can! Do a flip!



| | |
|-------|-------|
| Scene | Panel |
| 72 | 1 |

Dialog

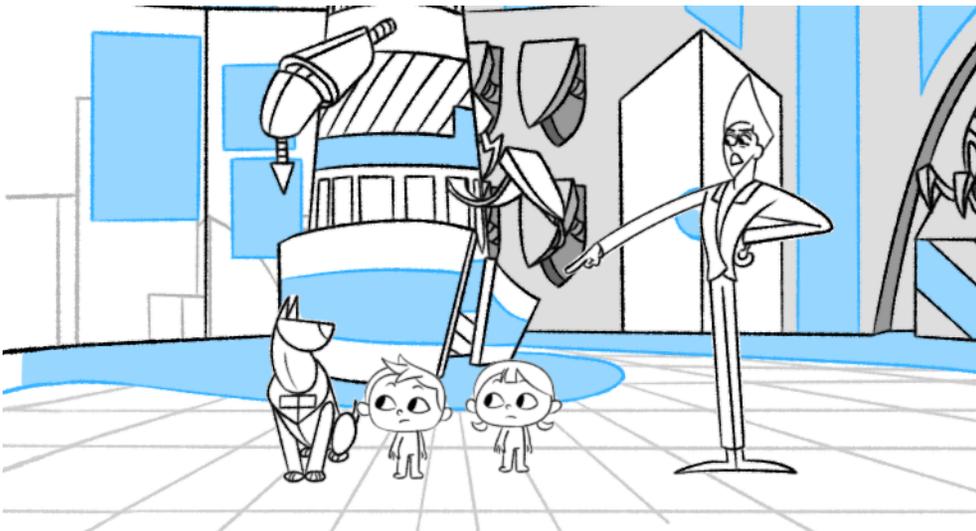
MELVYN Of course it can! Do a flip!



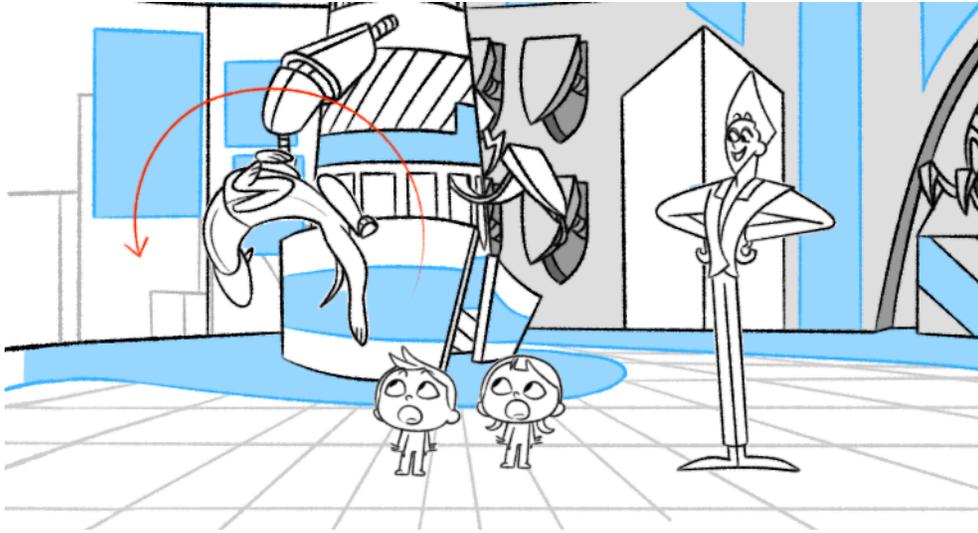
| | |
|-------|-------|
| Scene | Panel |
| 72 | 2 |

Dialog

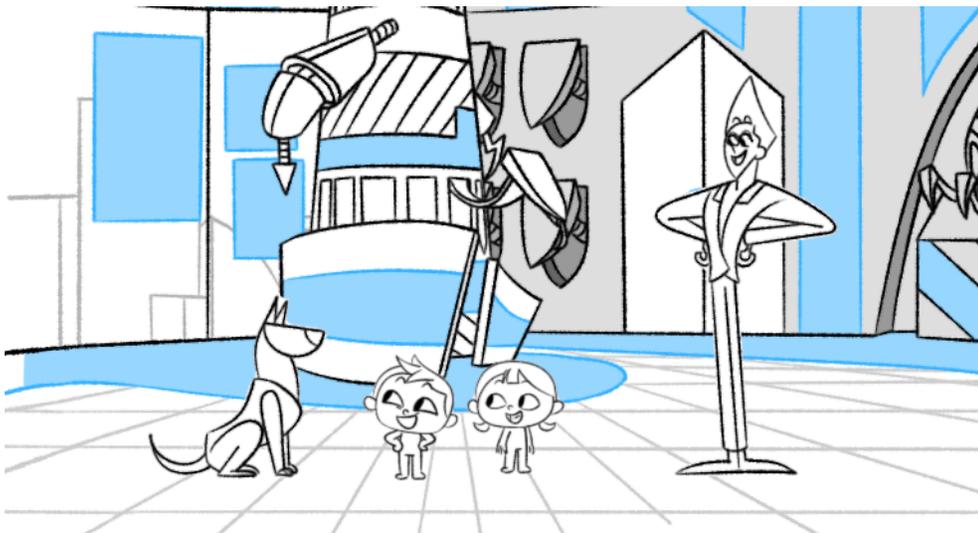
MELVYN Of course it can! Do a flip!



Scene 72 Panel 3



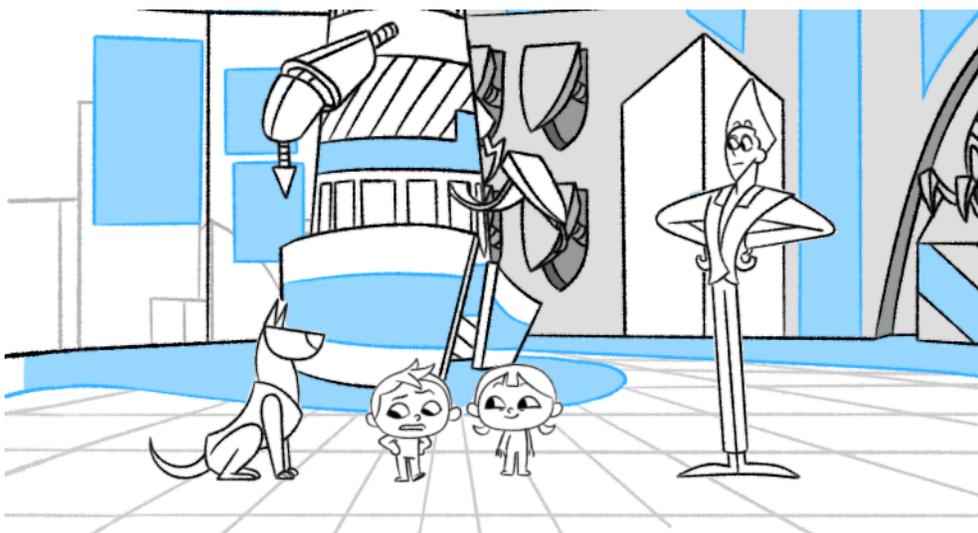
Scene 72 Panel 4



Dialog

MICHAEL Wow! That'll come in handy when you... need your dog to do a flip!

Scene 72 Panel 5



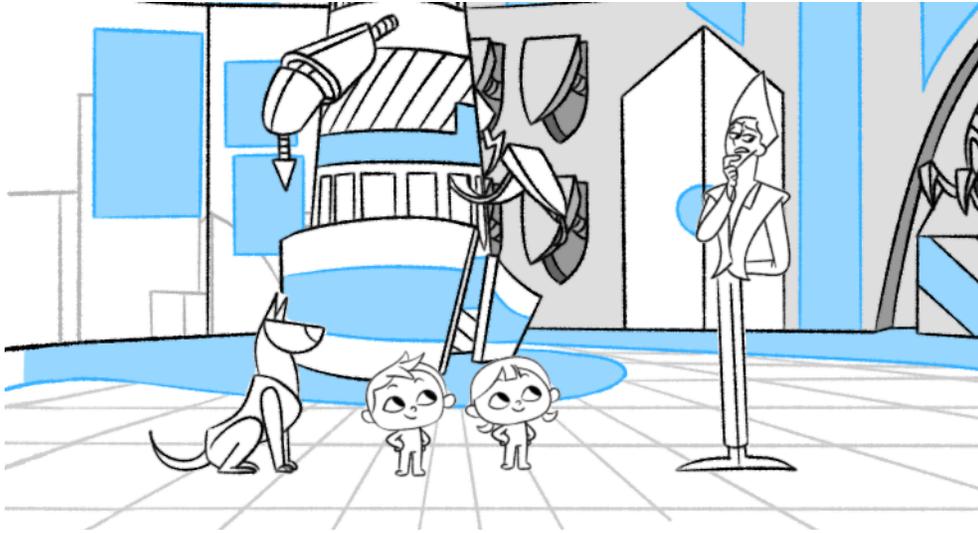
Dialog

MICHAEL Wow! That'll come in handy when you... need your dog to do a flip!

| | |
|-------|-------|
| Scene | Panel |
| 72 | 6 |

Dialog

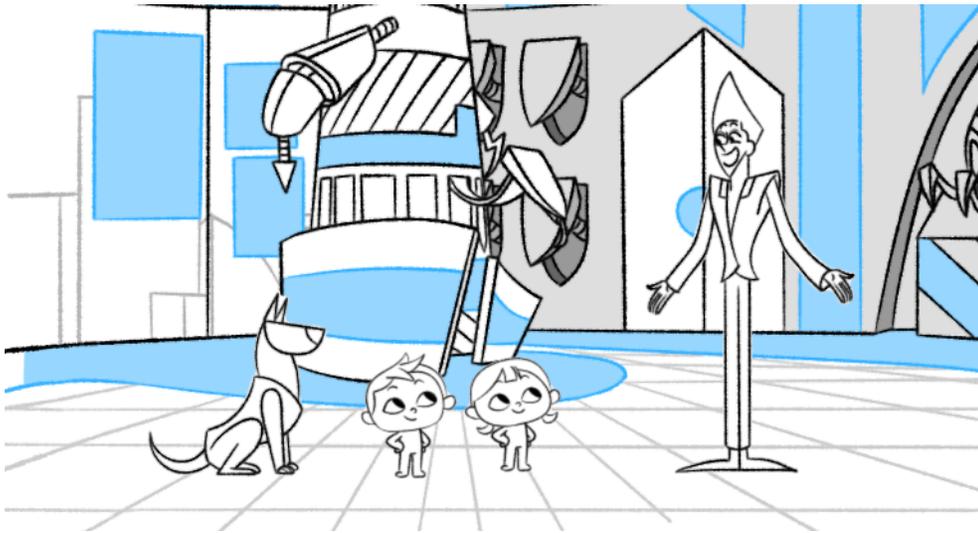
MELVYN Ah. Yes, I get what you're saying. Are you kids thirsty?



| | |
|-------|-------|
| Scene | Panel |
| 72 | 7 |

Dialog

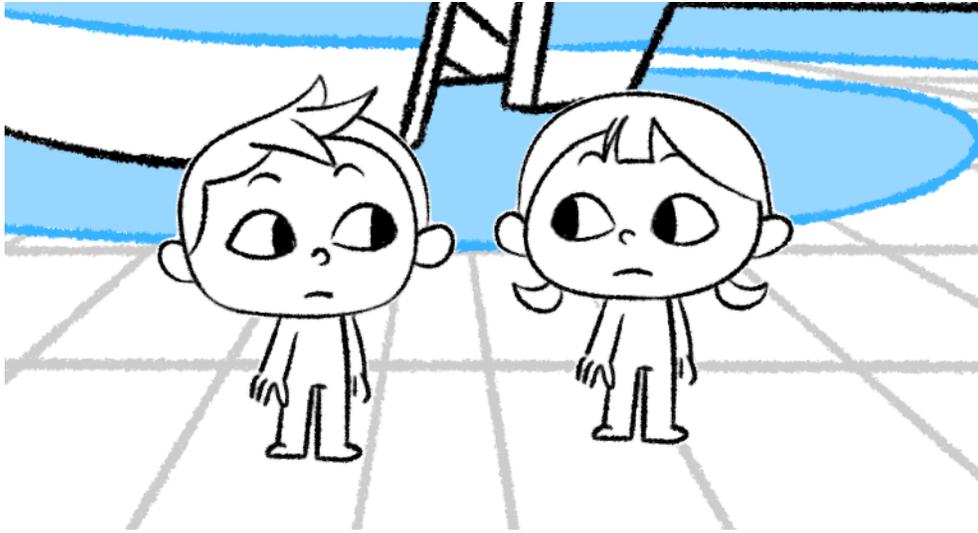
MELVYN Ah. Yes, I get what you're saying. Are you kids thirsty?



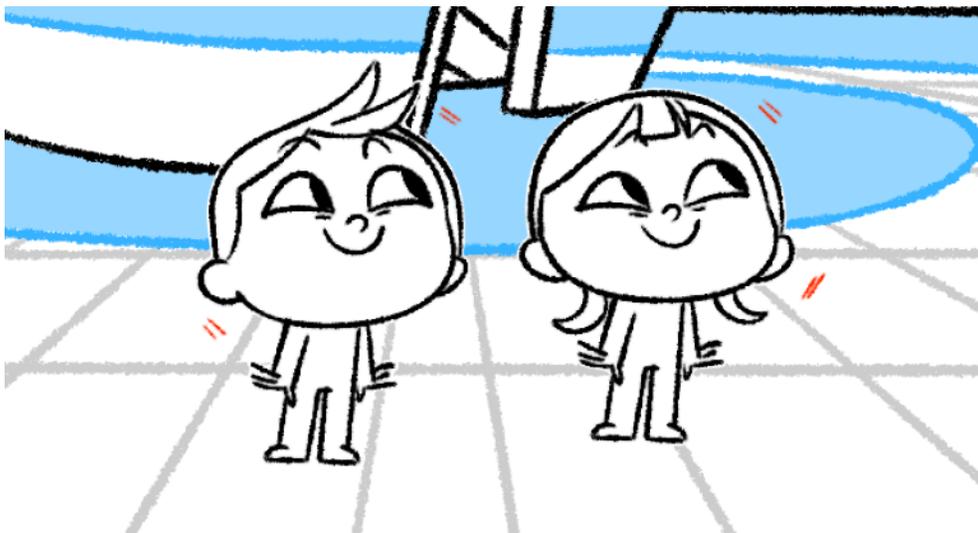
| | |
|-------|-------|
| Scene | Panel |
| 73 | 1 |



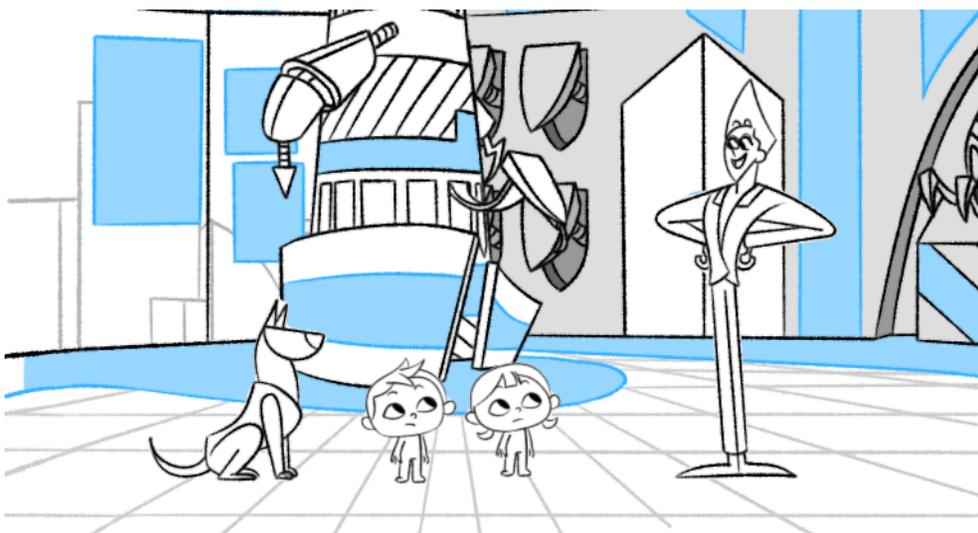
| | |
|-------|-------|
| Scene | Panel |
| 73 | 2 |



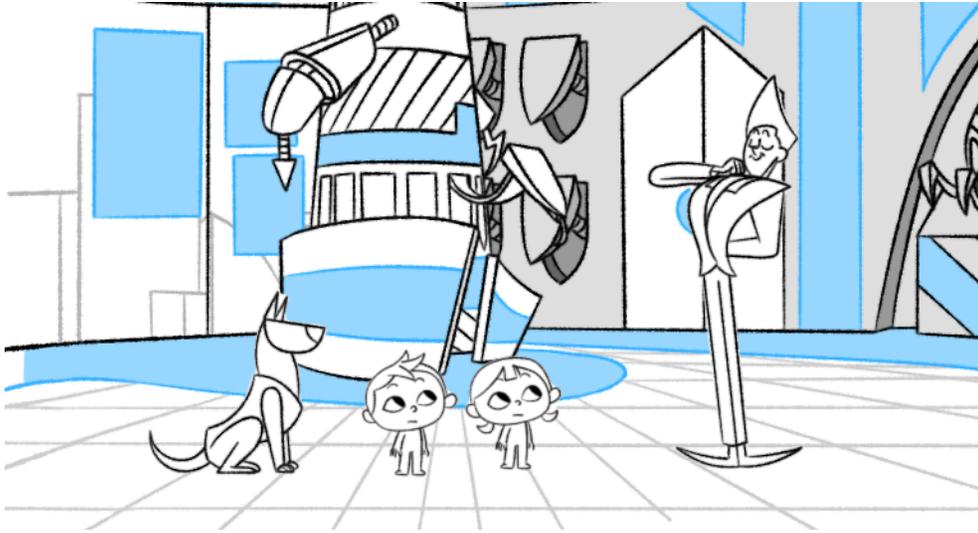
| | |
|-------|-------|
| Scene | Panel |
| 73 | 3 |



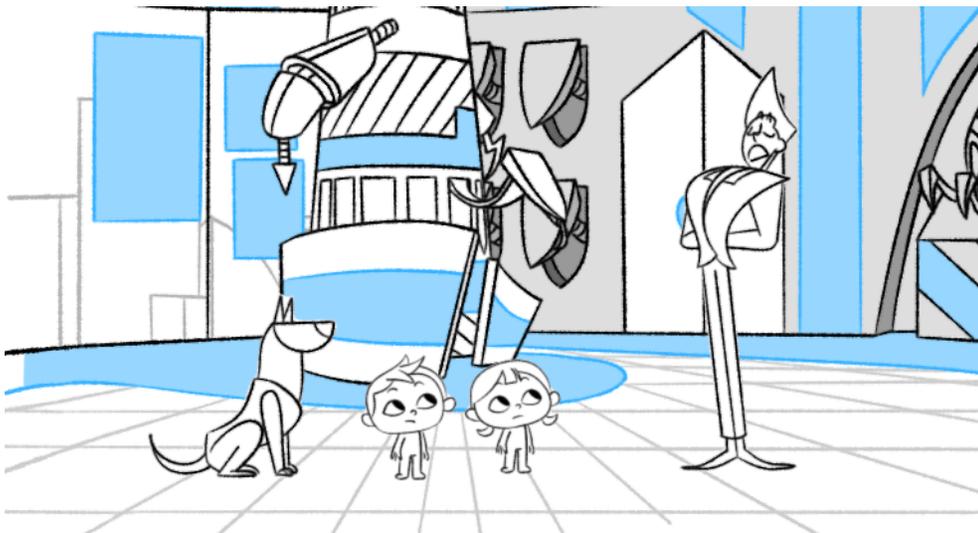
| | |
|-------|-------|
| Scene | Panel |
| 74 | 1 |



| | | | |
|-------|----|-------|---|
| Scene | 74 | Panel | 2 |
|-------|----|-------|---|



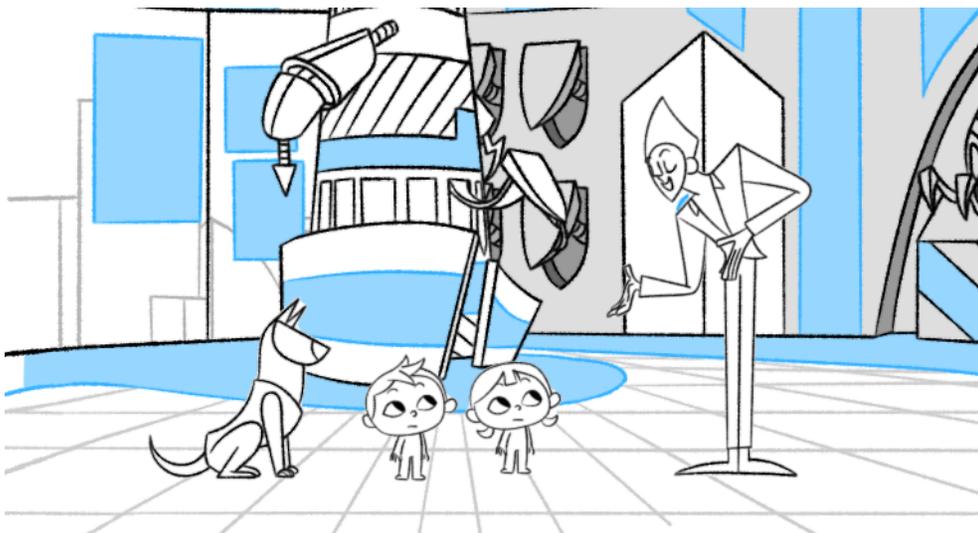
| | | | |
|-------|----|-------|---|
| Scene | 74 | Panel | 3 |
|-------|----|-------|---|



Dialog

MELVYN (CONT'D) Robot Dog, bring our visitors a drink.

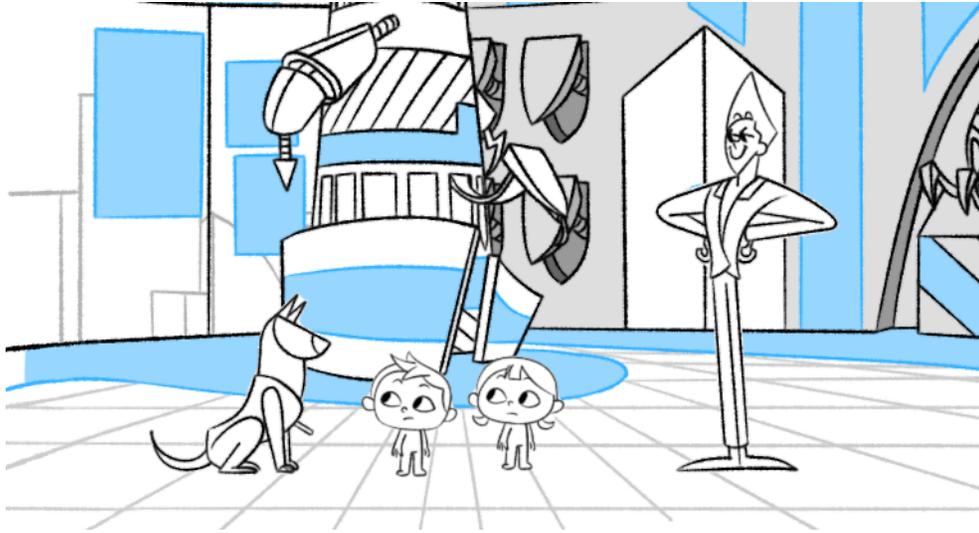
| | | | |
|-------|----|-------|---|
| Scene | 74 | Panel | 4 |
|-------|----|-------|---|



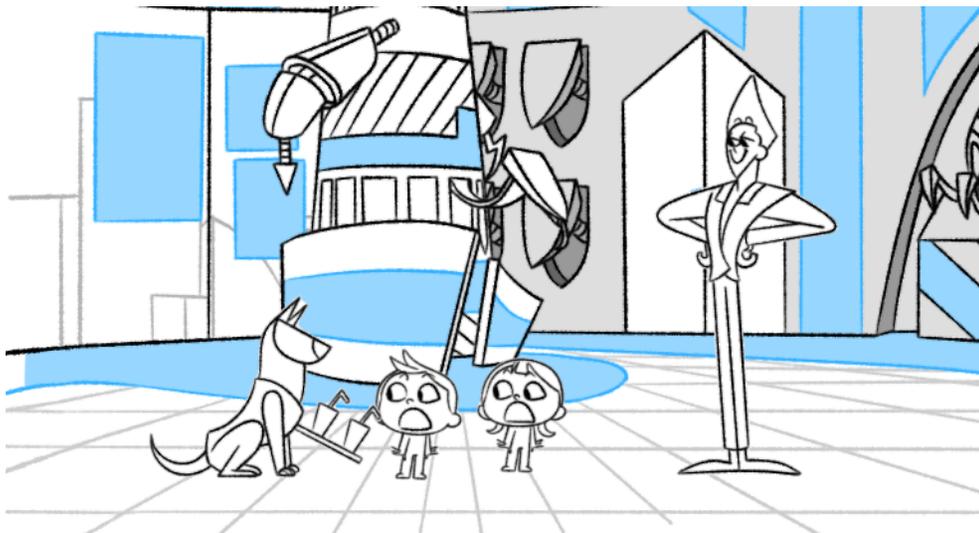
Dialog

MELVYN (CONT'D) Robot Dog, bring our visitors a drink.

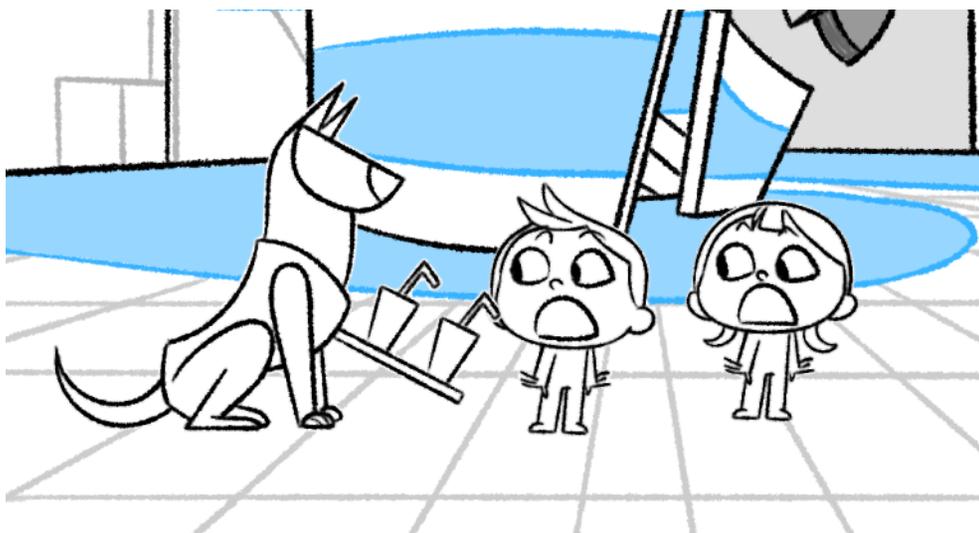
Scene 74 Panel 5



Scene 74 Panel 6



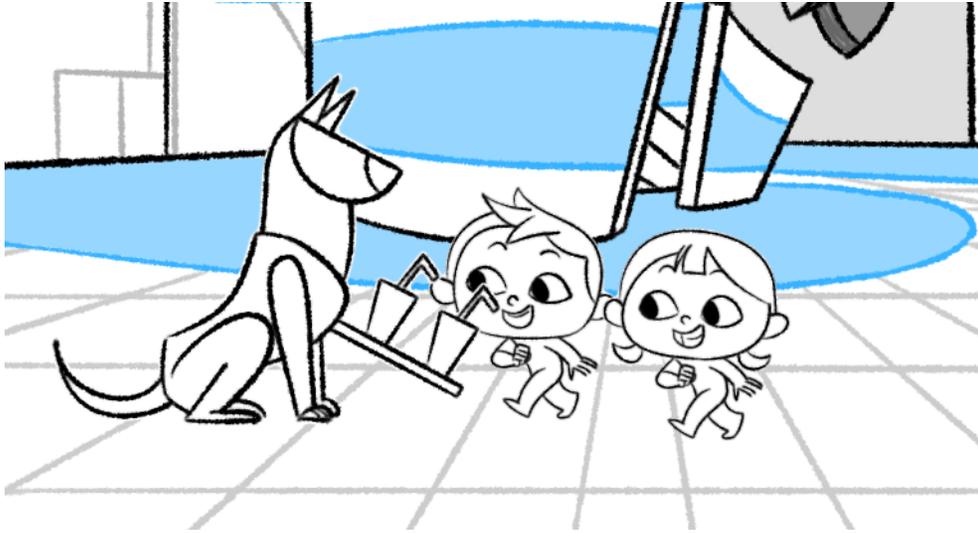
Scene 75 Panel 1



| | |
|-------|-------|
| Scene | Panel |
| 75 | 2 |

Dialog

MICHAEL Ooh! Thanks, Robot Dog!



| | |
|-------|-------|
| Scene | Panel |
| 75 | 3 |

Dialog

MAGGIE Probably should've started with that trick, Martin.



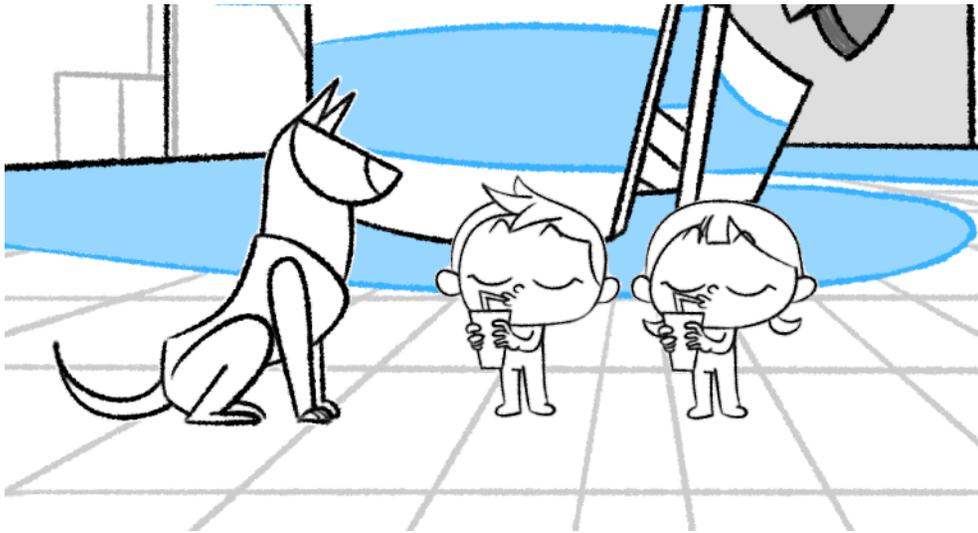
| | |
|-------|-------|
| Scene | Panel |
| 75 | 4 |



| | | | |
|-------|----|-------|---|
| Scene | 75 | Panel | 5 |
|-------|----|-------|---|



| | | | |
|-------|----|-------|---|
| Scene | 75 | Panel | 6 |
|-------|----|-------|---|



| | | | |
|-------|----|-------|---|
| Scene | 76 | Panel | 1 |
|-------|----|-------|---|



| | |
|-------|-------|
| Scene | Panel |
| 76 | 2 |

Dialog

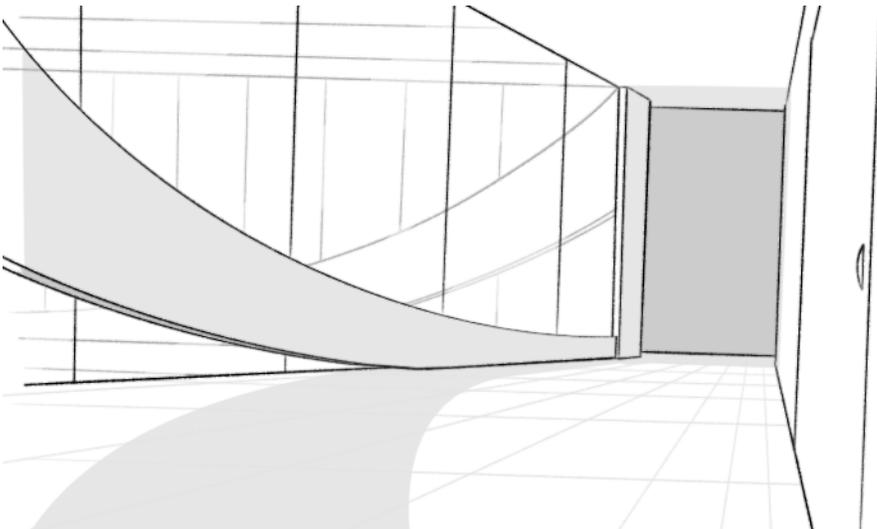
MELVYN See? I real dog could never do anything as impressive as that.



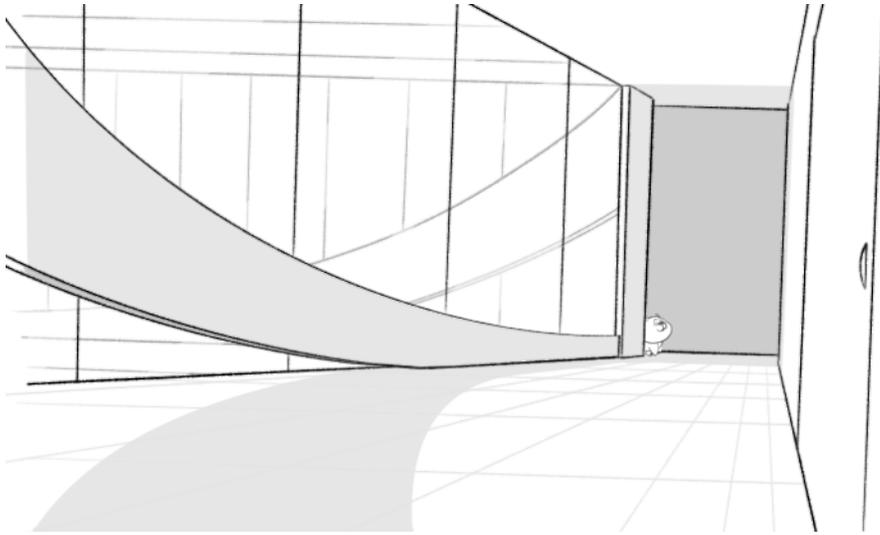
| | |
|-------|-------|
| Scene | Panel |
| 76 | 3 |



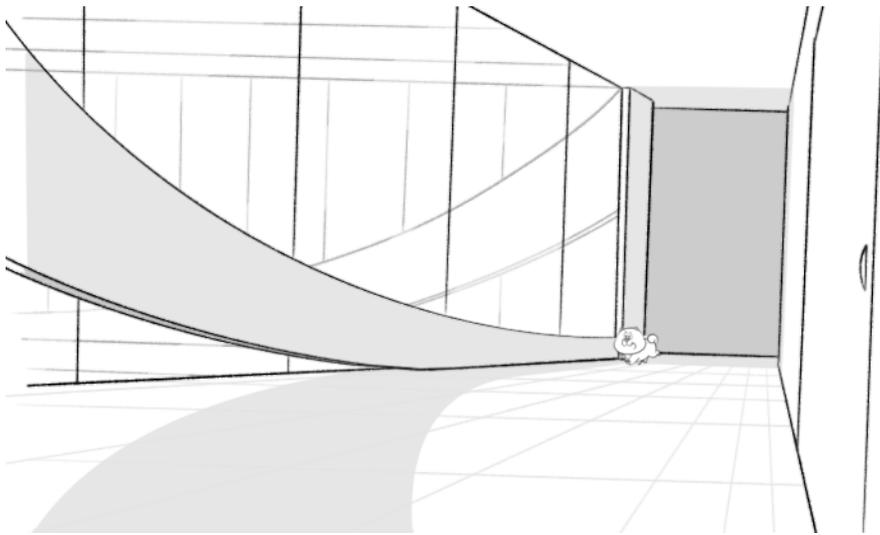
| | |
|-------|-------|
| Scene | Panel |
| 77 | 1 |



| | | | |
|-------|----|-------|---|
| Scene | 77 | Panel | 2 |
|-------|----|-------|---|



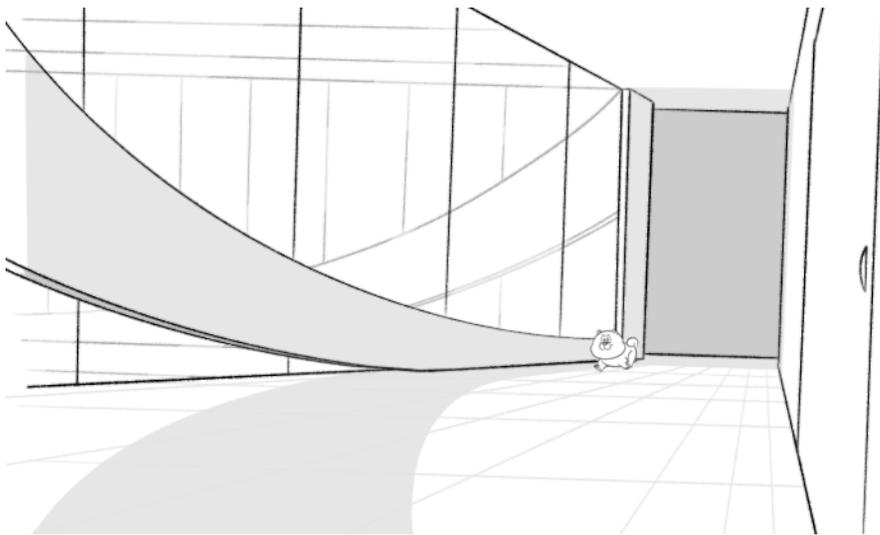
| | | | |
|-------|----|-------|---|
| Scene | 77 | Panel | 3 |
|-------|----|-------|---|



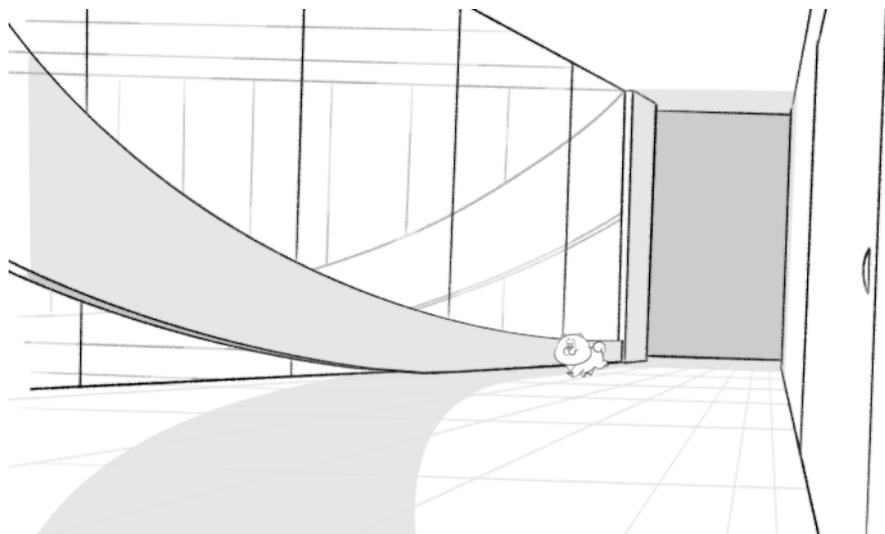
Dialog

BAOBAO Sausages? Am I getting warmer?

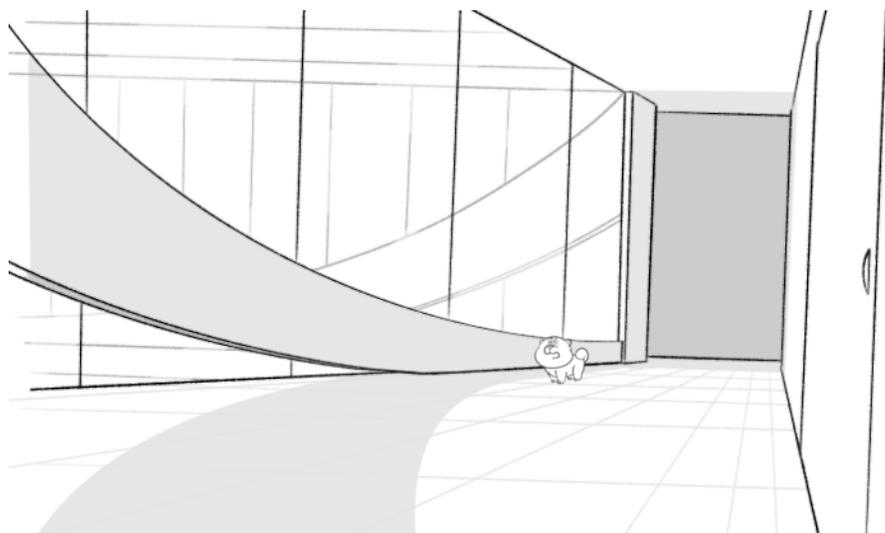
| | | | |
|-------|----|-------|---|
| Scene | 77 | Panel | 4 |
|-------|----|-------|---|



| | |
|-------|-------|
| Scene | Panel |
| 77 | 5 |



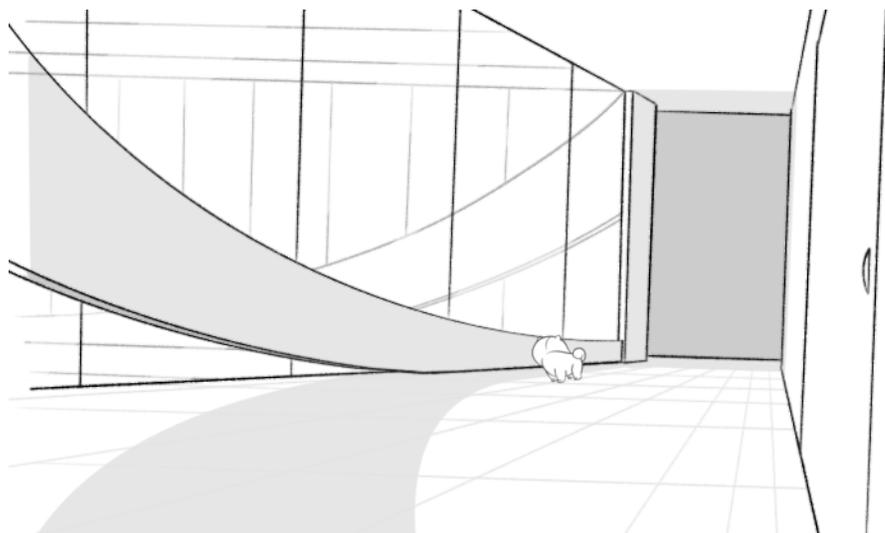
| | |
|-------|-------|
| Scene | Panel |
| 77 | 6 |



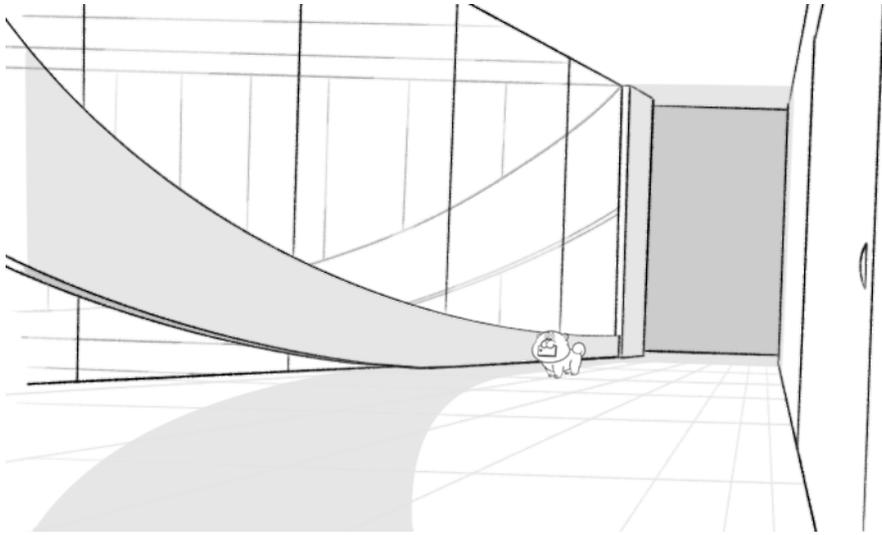
Dialog

BAOBAO (CONT'D) Oh, the lighting here is wonderful.

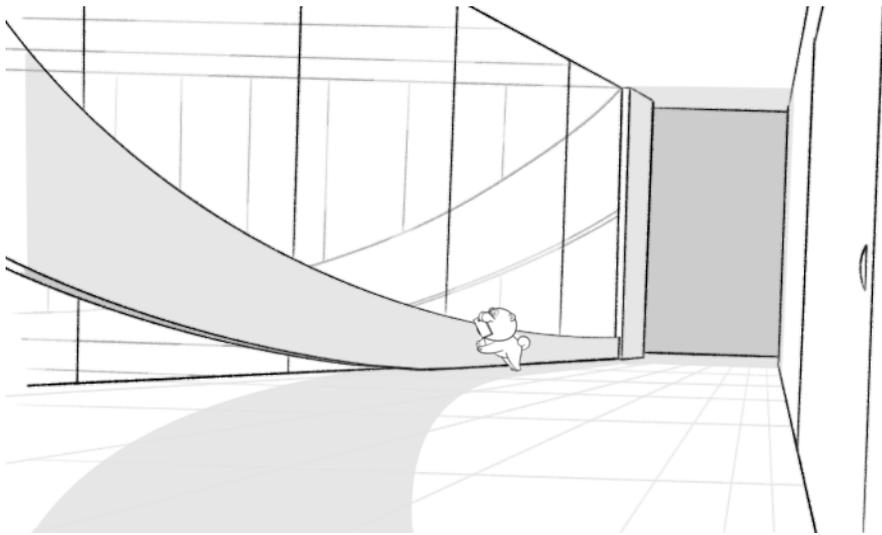
| | |
|-------|-------|
| Scene | Panel |
| 77 | 7 |



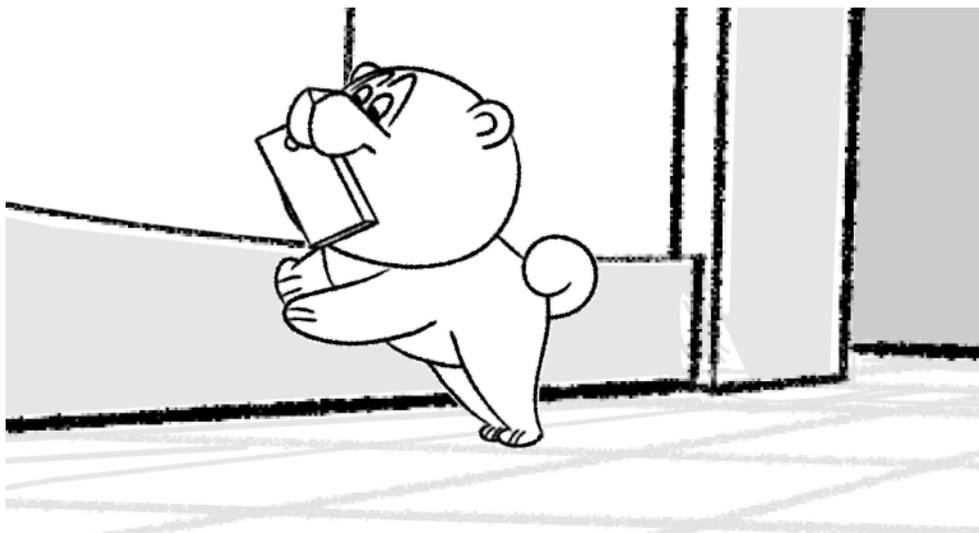
| | | | |
|-------|----|-------|---|
| Scene | 77 | Panel | 8 |
|-------|----|-------|---|



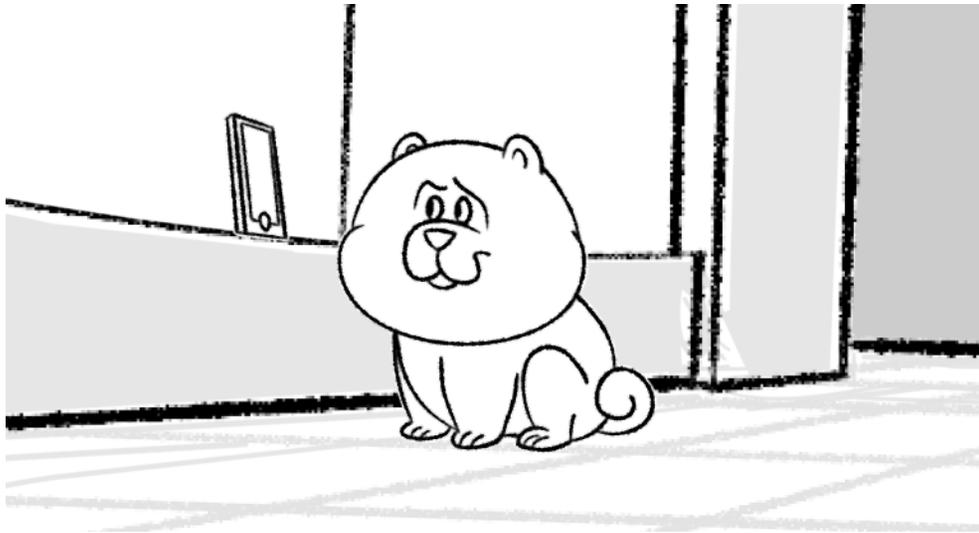
| | | | |
|-------|----|-------|---|
| Scene | 77 | Panel | 9 |
|-------|----|-------|---|



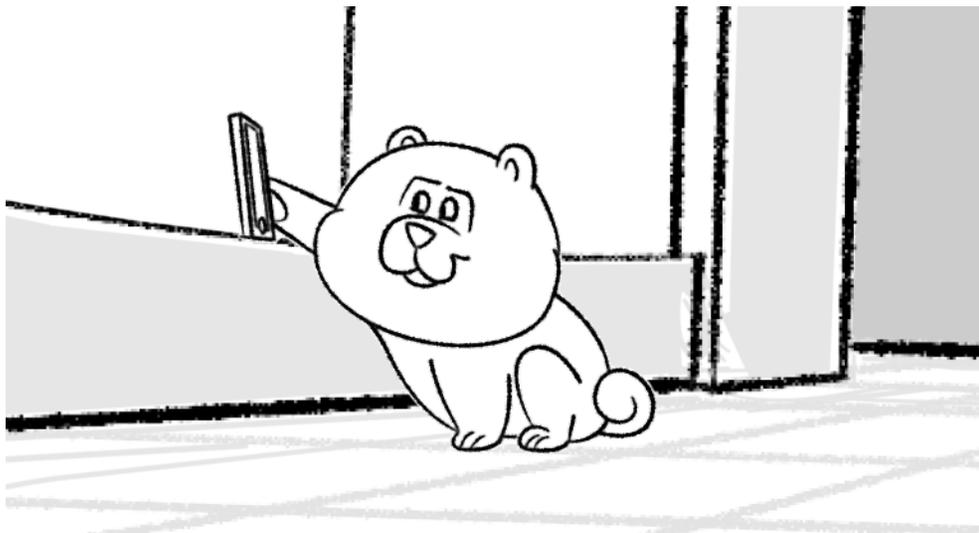
| | | | |
|-------|----|-------|---|
| Scene | 78 | Panel | 1 |
|-------|----|-------|---|



| | |
|-------|-------|
| Scene | Panel |
| 78 | 2 |



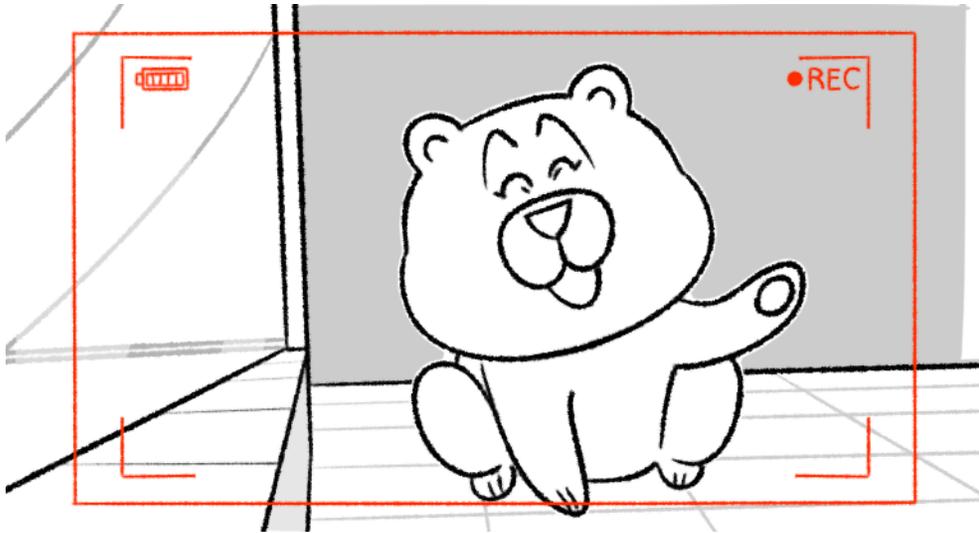
| | |
|-------|-------|
| Scene | Panel |
| 78 | 3 |



| | |
|-------|-------|
| Scene | Panel |
| 78 | 4 |



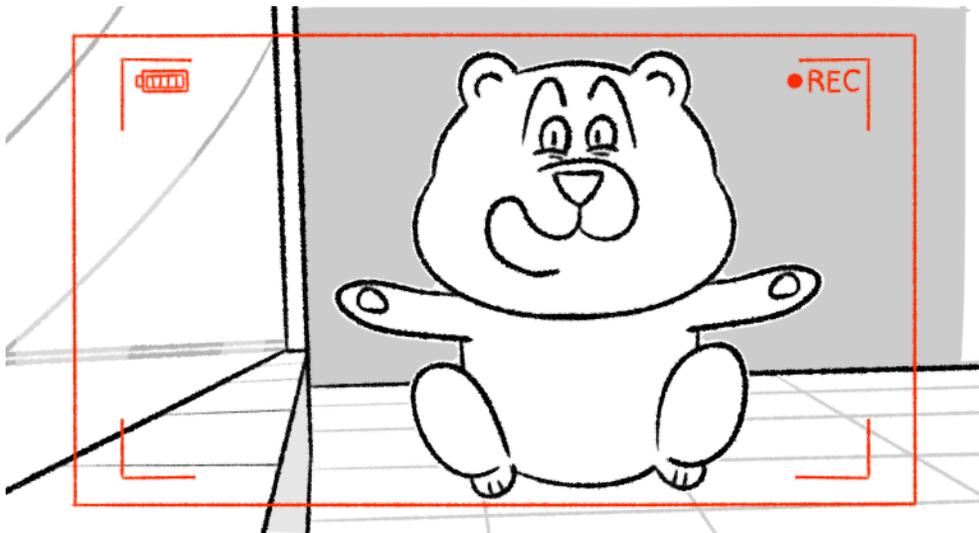
| | |
|-------|-------|
| Scene | Panel |
| 79 | 1 |



Dialog

BAOBAO (CONT'D) Hello, pals! It's me, Baobao!

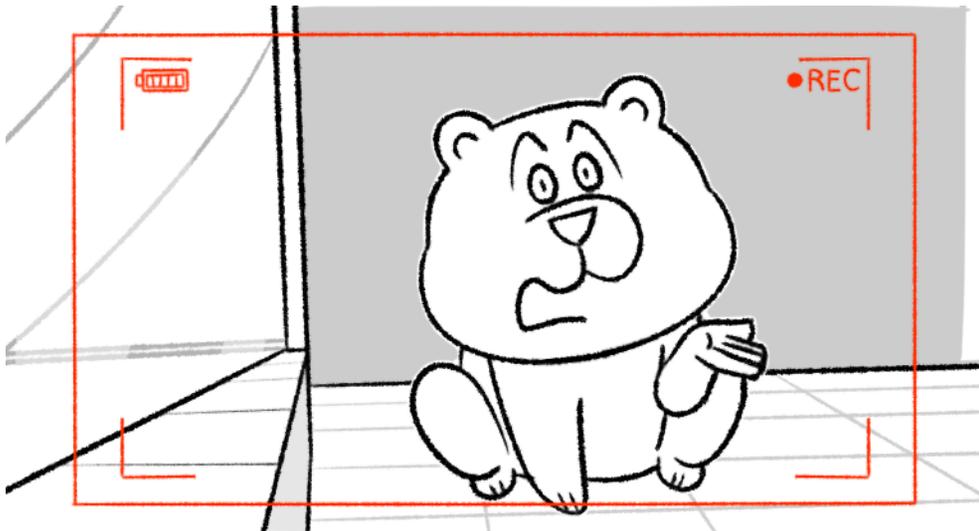
| | |
|-------|-------|
| Scene | Panel |
| 79 | 2 |



Dialog

BAOBAO Today I'm bringing you a very special travel edition of Chow Time With Bao. When I'm on the road, it's not always easy to find the snacks that I know and love, but with a healthy appetite and a hungry attitude, you can find tasty snacks anywhere! Remember my motto? Anything's a snack!

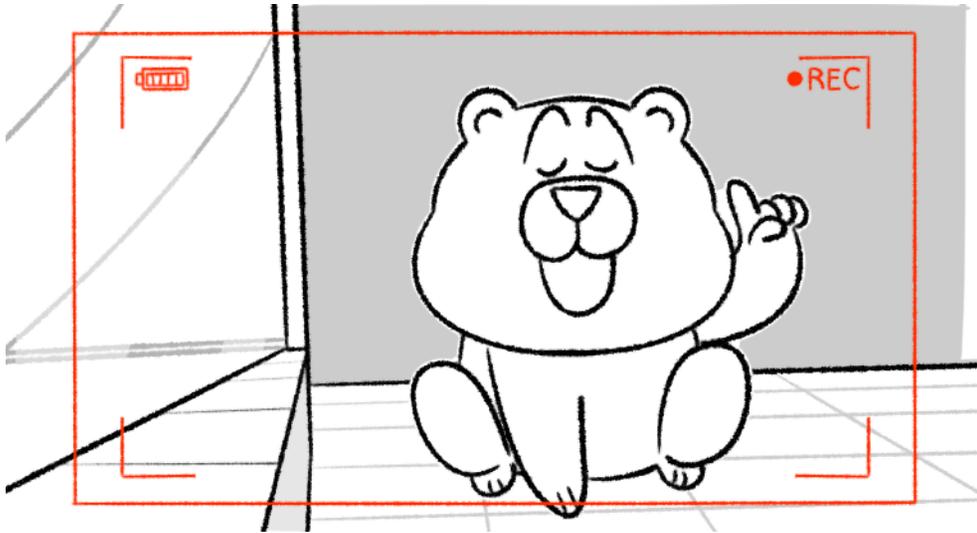
| | |
|-------|-------|
| Scene | Panel |
| 79 | 3 |



Dialog

BAOBAO Today I'm bringing you a very special travel edition of Chow Time With Bao. When I'm on the road, it's not always easy to find the snacks that I know and love, but with a healthy appetite and a hungry attitude, you can find tasty snacks anywhere! Remember my motto? Anything's a snack!

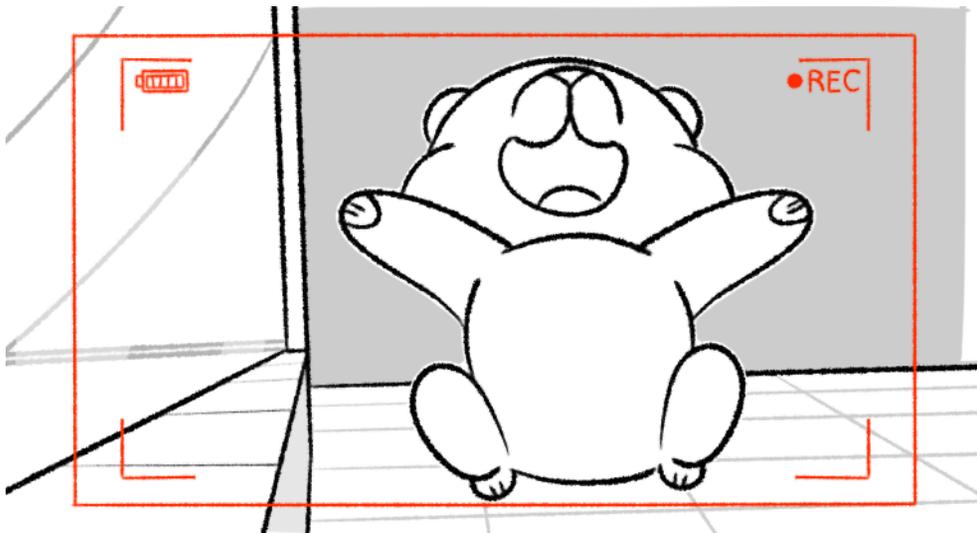
| | |
|-------|-------|
| Scene | Panel |
| 79 | 4 |



Dialog

BAOBAO Today I'm bringing you a very special travel edition of Chow Time With Bao. When I'm on the road, it's not always easy to find the snacks that I know and love, but with a healthy appetite and a hungry attitude, you can find tasty snacks anywhere! Remember my motto? Anything's a snack!

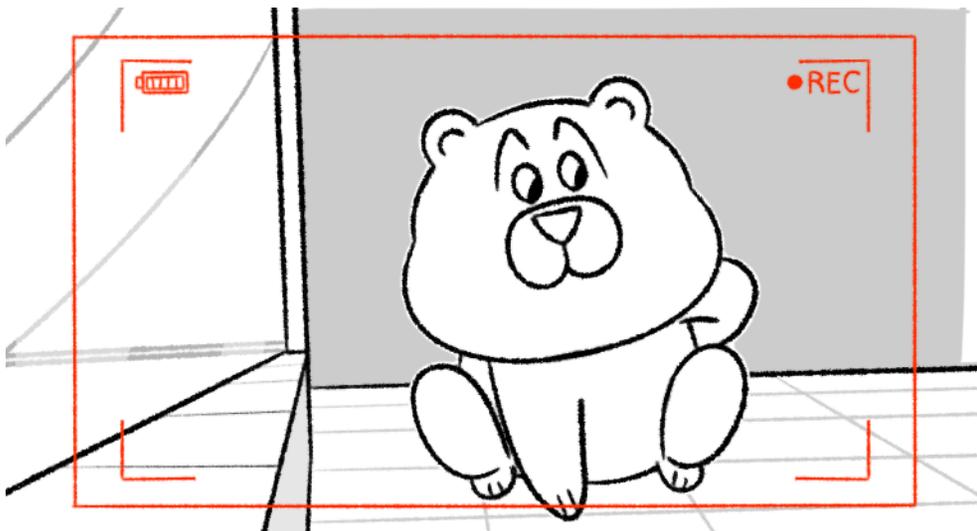
| | |
|-------|-------|
| Scene | Panel |
| 79 | 5 |



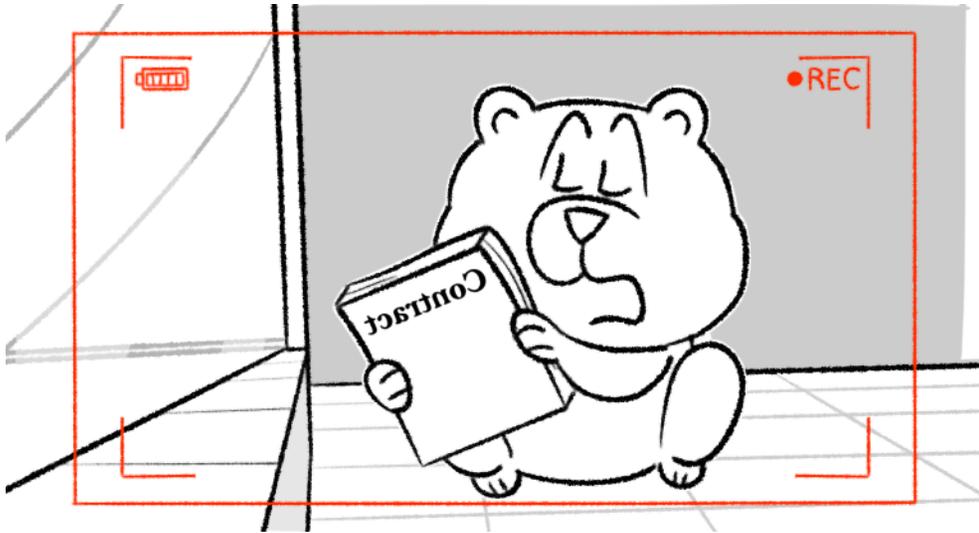
Dialog

BAOBAO Today I'm bringing you a very special travel edition of Chow Time With Bao. When I'm on the road, it's not always easy to find the snacks that I know and love, but with a healthy appetite and a hungry attitude, you can find tasty snacks anywhere! Remember my motto? Anything's a snack!

| | |
|-------|-------|
| Scene | Panel |
| 79 | 6 |



| | |
|-------|-------|
| Scene | Panel |
| 79 | 7 |



Dialog

BAOBAO (CONT'D) Now I know there are some sausages around here somewhere, but as a pre-snack snack, I'm gonna eat this completely useless stack of paper.

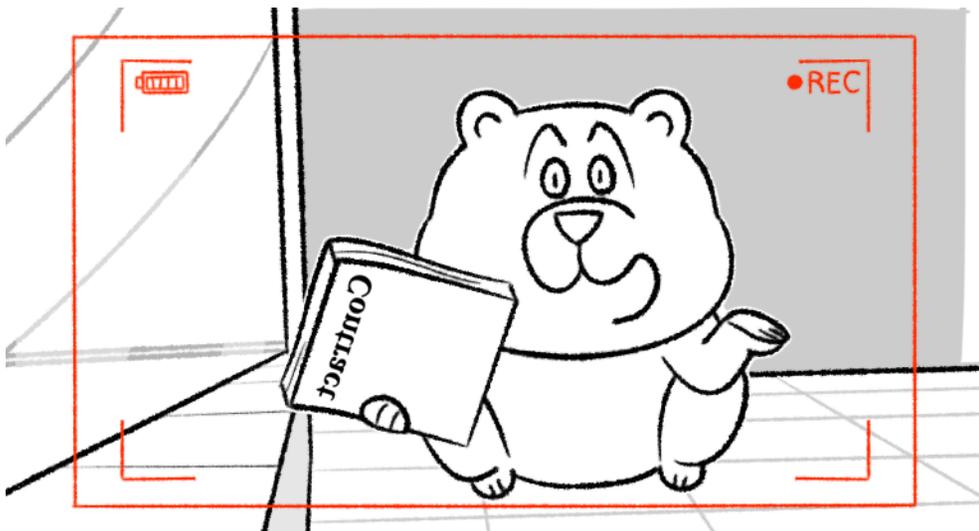
| | |
|-------|-------|
| Scene | Panel |
| 80 | 1 |



Dialog

BAOBAO (CONT'D) Now I know there are some sausages around here somewhere, but as a pre-snack snack, I'm gonna eat this completely useless stack of paper.

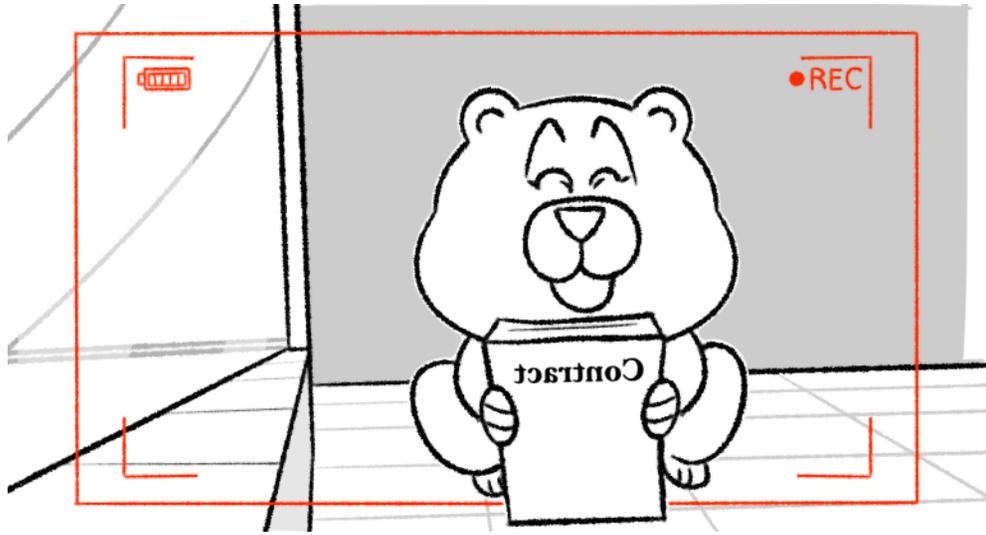
| | |
|-------|-------|
| Scene | Panel |
| 81 | 1 |



Dialog

BAOBAO (CONT'D) Now I know there are some sausages around here somewhere, but as a pre-snack snack, I'm gonna eat this completely useless stack of paper.

Scene 81 Panel 2



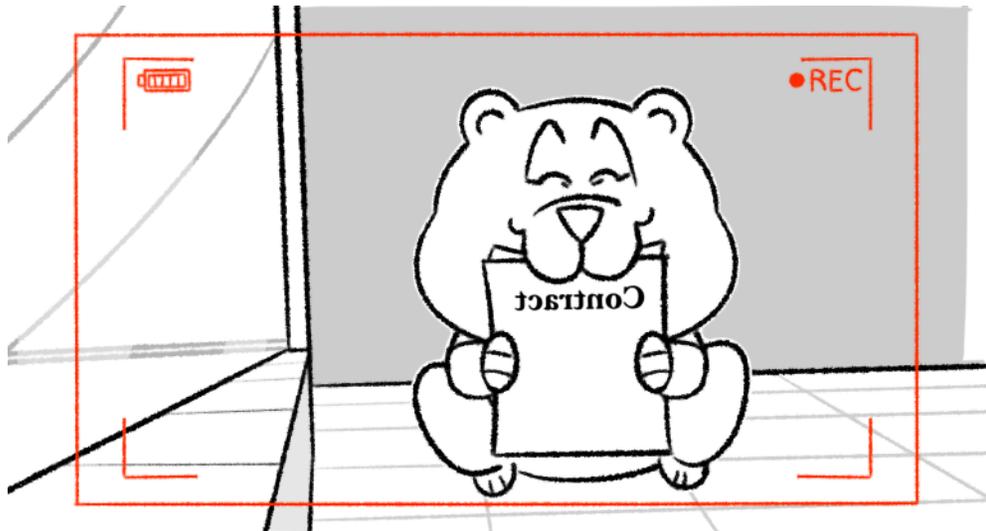
Dialog

BAOBAO (CONT'D) Now I know there are some sausages around here somewhere, but as a pre-snack snack, I'm gonna eat this completely useless stack of paper.

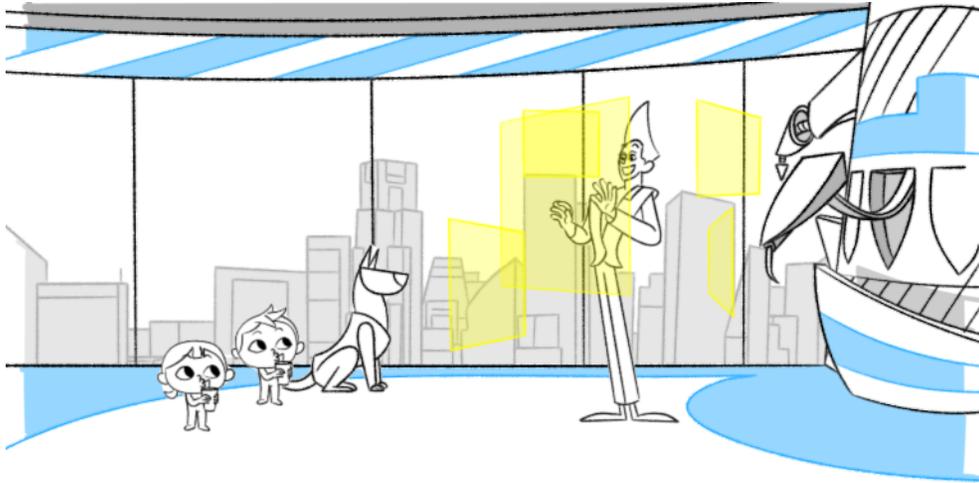
Scene 81 Panel 3



Scene 81 Panel 4



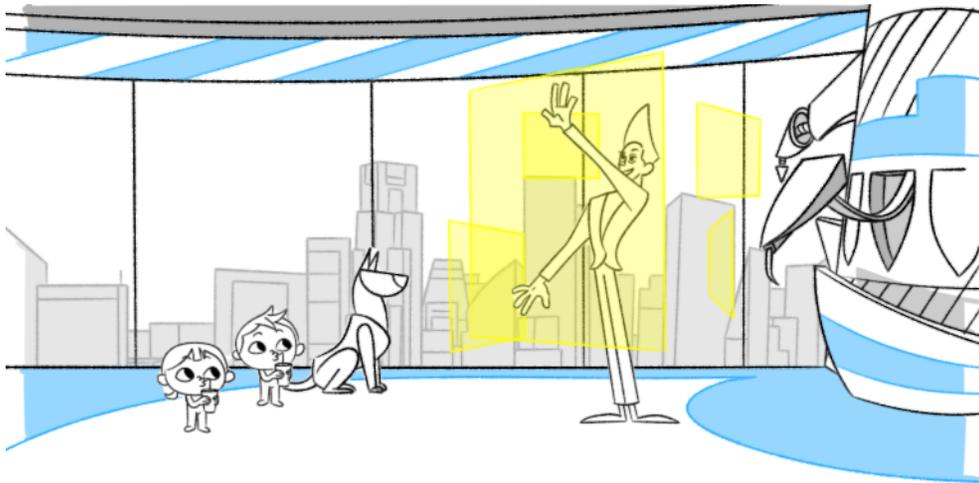
| | |
|-------|-------|
| Scene | Panel |
| 82 | 1 |



Dialog

MELVYN Using cutting edge, technologically advanced modern innovation, we've programmed Robot Dog to respond to any command. After all, who wants a dog that won't fetch when you tell it to? Robot Dog, fetch!

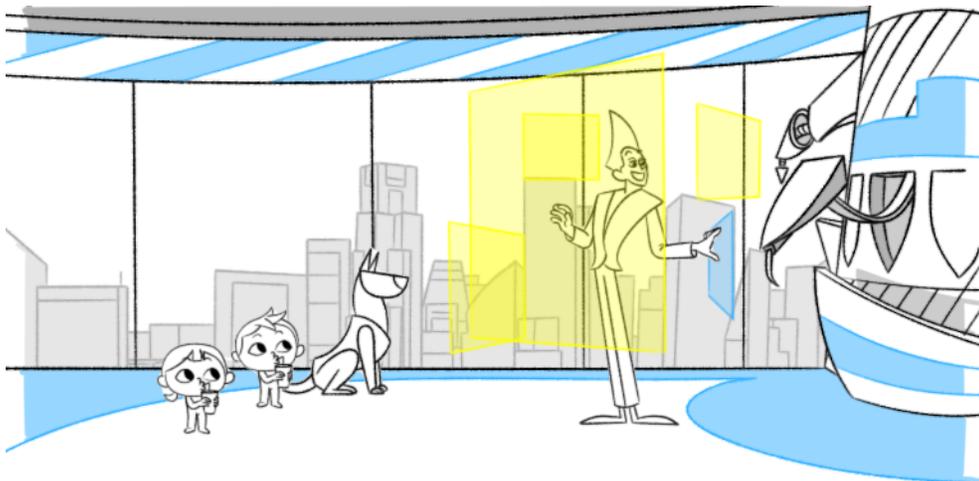
| | |
|-------|-------|
| Scene | Panel |
| 82 | 2 |



Dialog

MELVYN Using cutting edge, technologically advanced modern innovation, we've programmed Robot Dog to respond to any command. After all, who wants a dog that won't fetch when you tell it to? Robot Dog, fetch!

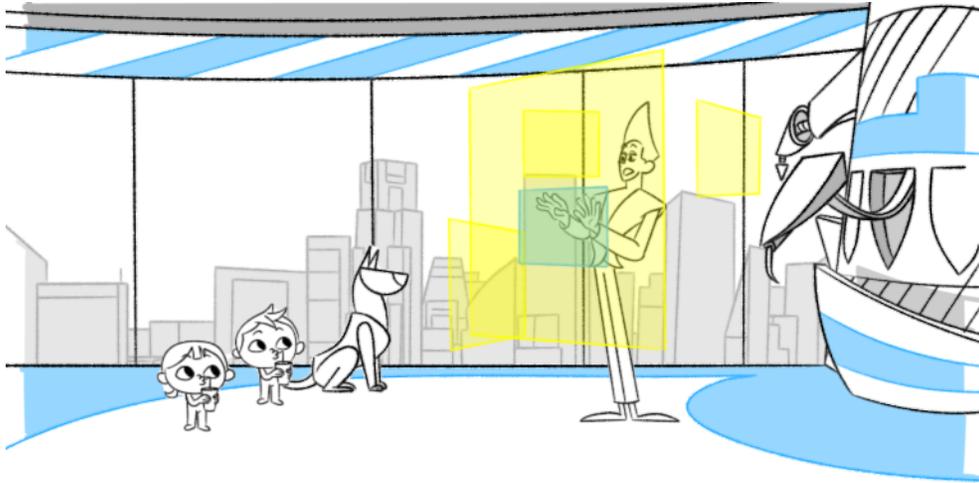
| | |
|-------|-------|
| Scene | Panel |
| 82 | 3 |



Dialog

MELVYN Using cutting edge, technologically advanced modern innovation, we've programmed Robot Dog to respond to any command. After all, who wants a dog that won't fetch when you tell it to? Robot Dog, fetch!

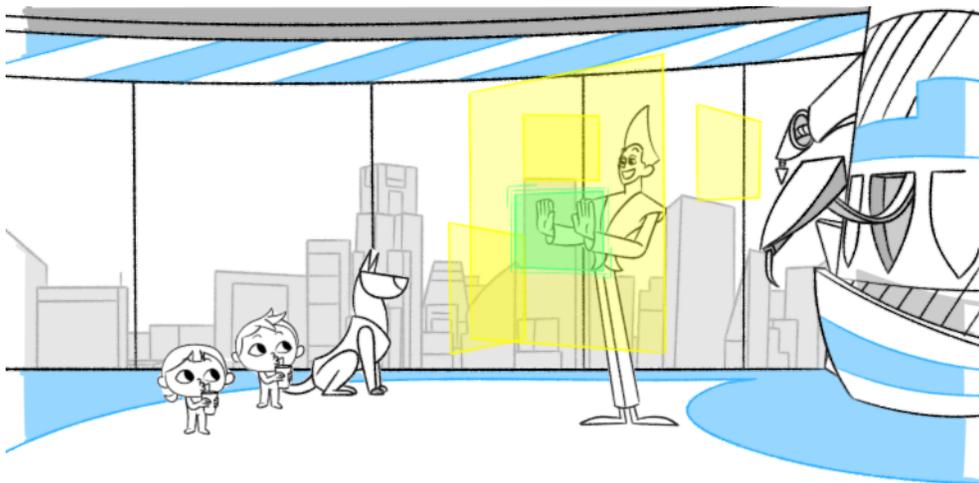
| | |
|-------|-------|
| Scene | Panel |
| 82 | 4 |



Dialog

MELVYN Using cutting edge, technologically advanced modern innovation, we've programmed Robot Dog to respond to any command. After all, who wants a dog that won't fetch when you tell it to? Robot Dog, fetch!

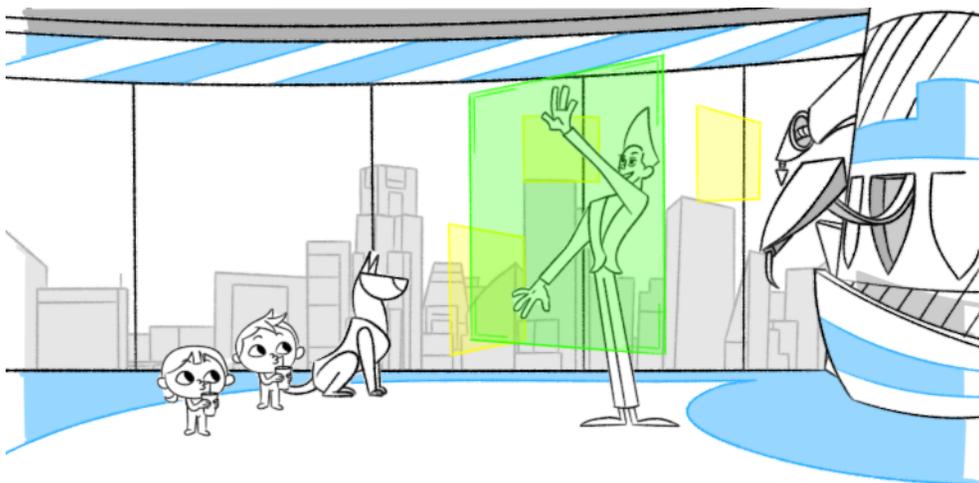
| | |
|-------|-------|
| Scene | Panel |
| 82 | 5 |



Dialog

MELVYN Using cutting edge, technologically advanced modern innovation, we've programmed Robot Dog to respond to any command. After all, who wants a dog that won't fetch when you tell it to? Robot Dog, fetch!

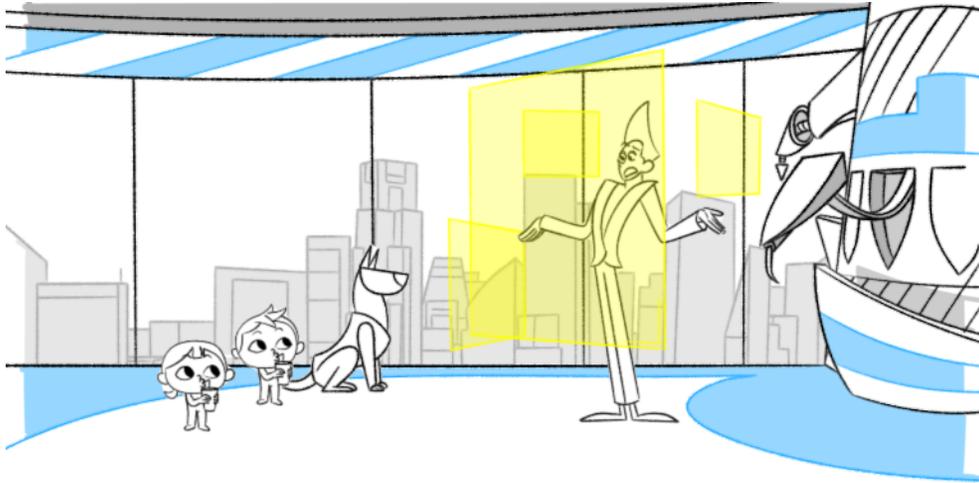
| | |
|-------|-------|
| Scene | Panel |
| 82 | 6 |



Dialog

MELVYN Using cutting edge, technologically advanced modern innovation, we've programmed Robot Dog to respond to any command. After all, who wants a dog that won't fetch when you tell it to? Robot Dog, fetch!

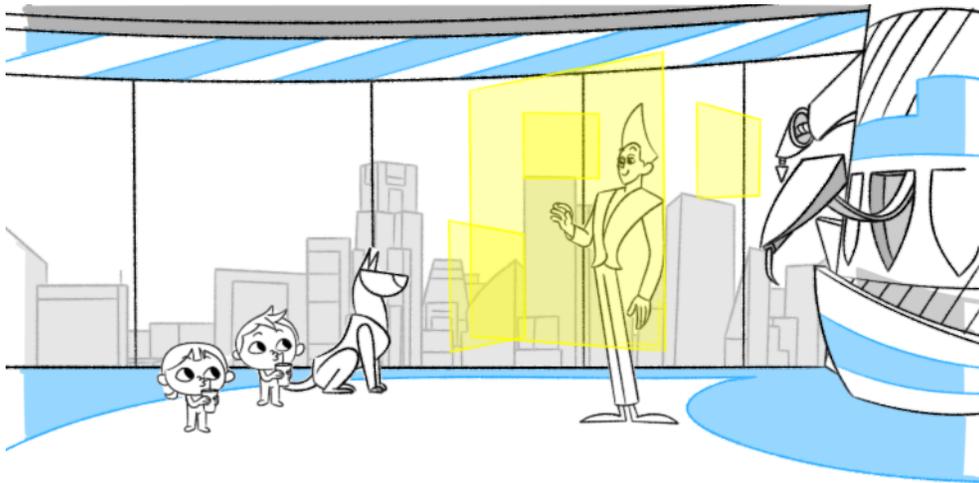
| | |
|-------|-------|
| Scene | Panel |
| 82 | 7 |



Dialog

MELVYN Using cutting edge, technologically advanced modern innovation, we've programmed Robot Dog to respond to any command. After all, who wants a dog that won't fetch when you tell it to? Robot Dog, fetch!

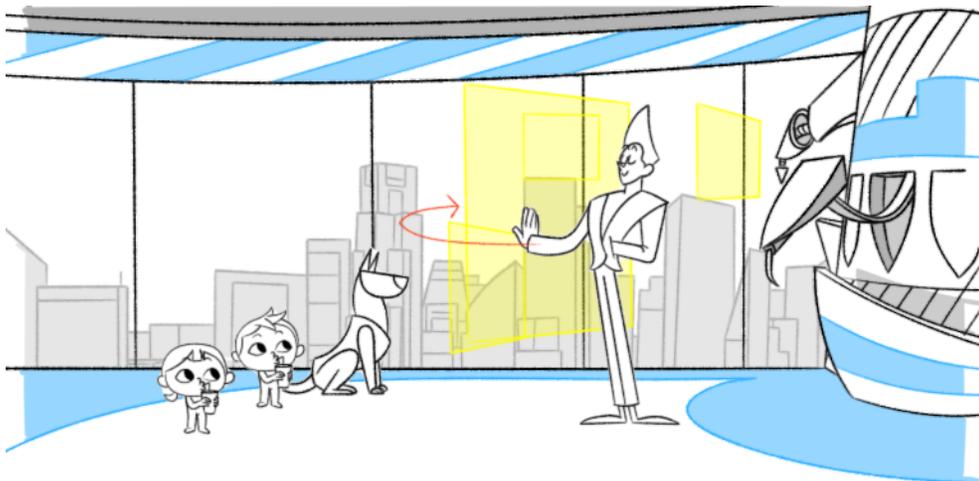
| | |
|-------|-------|
| Scene | Panel |
| 82 | 8 |



Dialog

MELVYN Using cutting edge, technologically advanced modern innovation, we've programmed Robot Dog to respond to any command. After all, who wants a dog that won't fetch when you tell it to? Robot Dog, fetch!

| | |
|-------|-------|
| Scene | Panel |
| 82 | 9 |



Dialog

MELVYN Using cutting edge, technologically advanced modern innovation, we've programmed Robot Dog to respond to any command. After all, who wants a dog that won't fetch when you tell it to? Robot Dog, fetch!

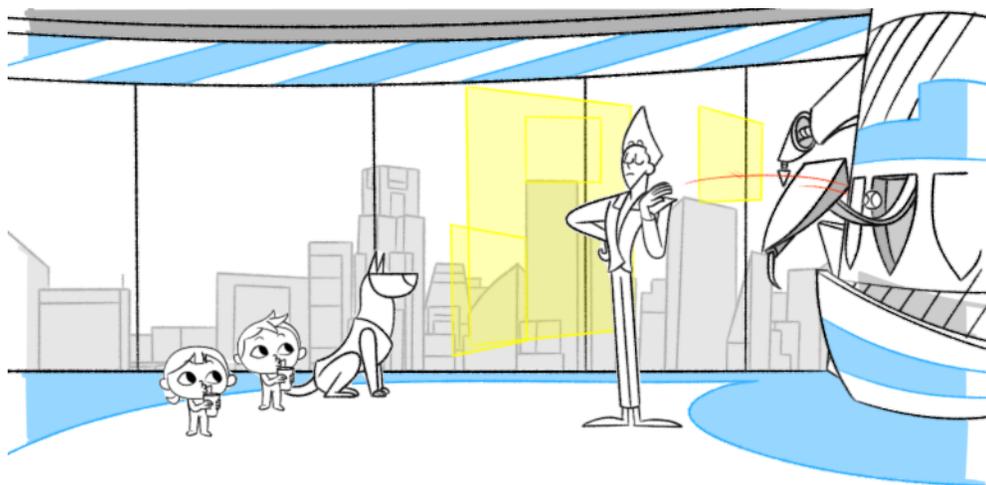
| | |
|-------|-------|
| Scene | Panel |
| 82 | 10 |



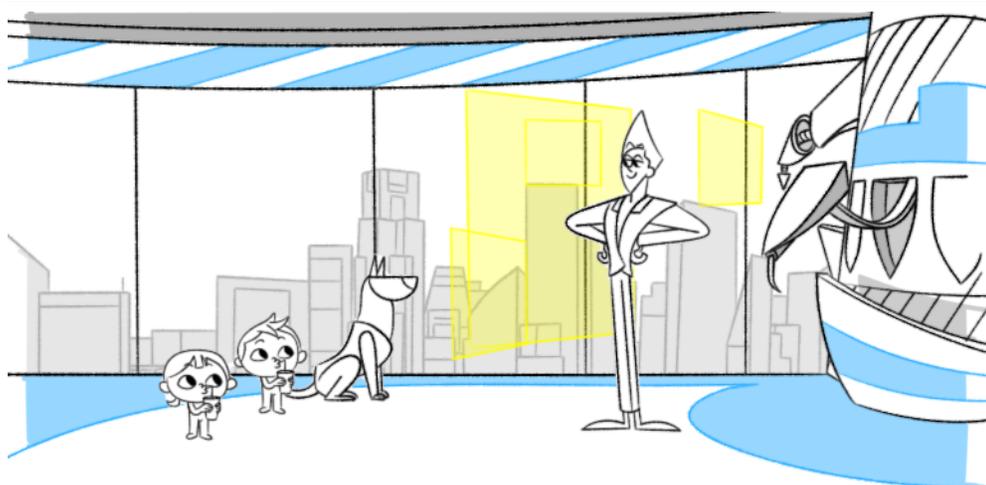
Dialog

MELVYN Using cutting edge, technologically advanced modern innovation, we've programmed Robot Dog to respond to any command. After all, who wants a dog that won't fetch when you tell it to? Robot Dog, fetch!

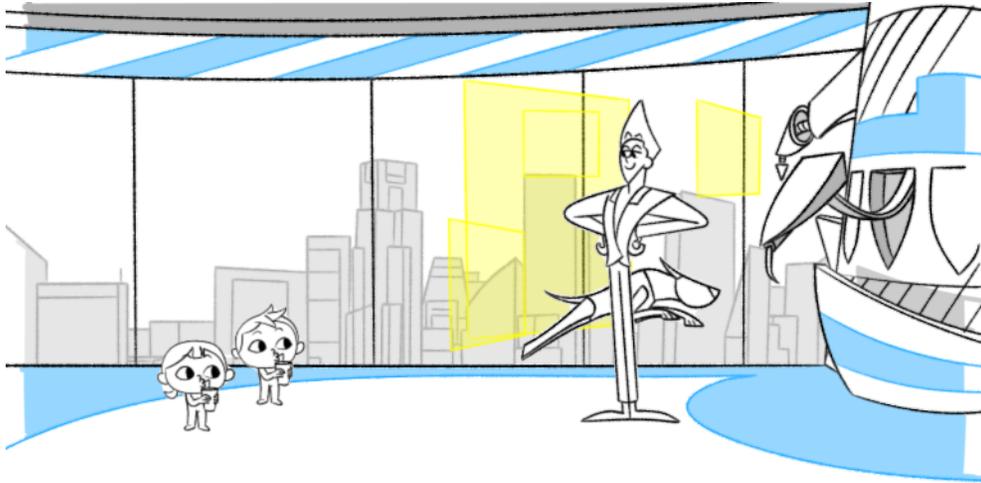
| | |
|-------|-------|
| Scene | Panel |
| 82 | 11 |



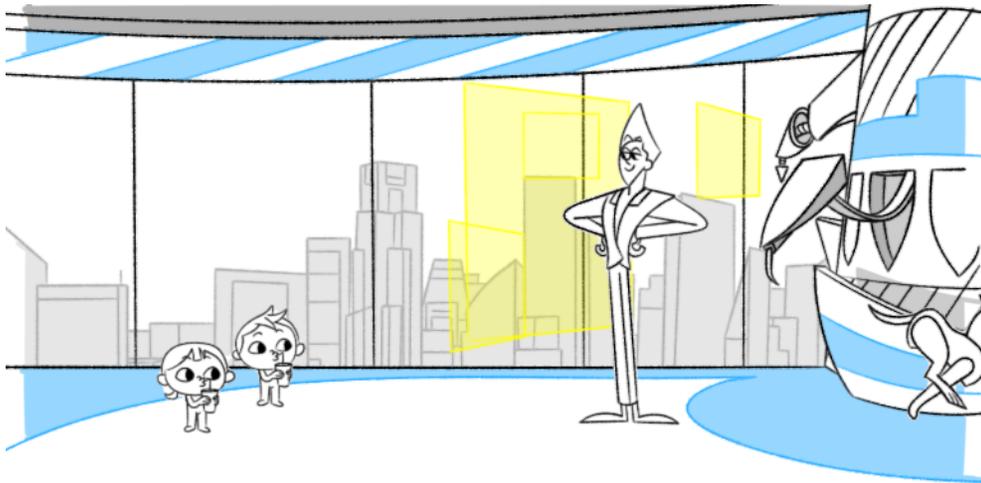
| | |
|-------|-------|
| Scene | Panel |
| 82 | 12 |



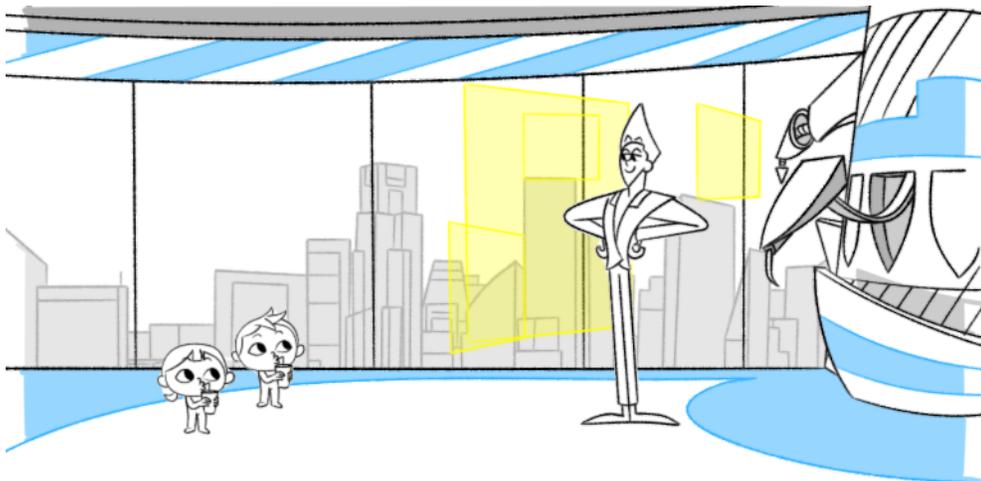
| | |
|-------|-------|
| Scene | Panel |
| 82 | 13 |



| | |
|-------|-------|
| Scene | Panel |
| 82 | 14 |



| | |
|-------|-------|
| Scene | Panel |
| 82 | 15 |



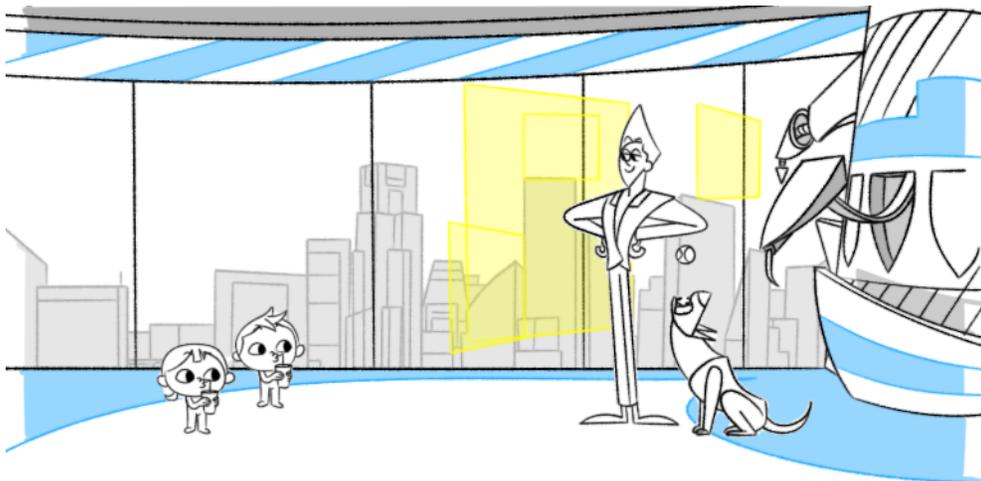
| | |
|-------|-------|
| Scene | Panel |
| 82 | 16 |



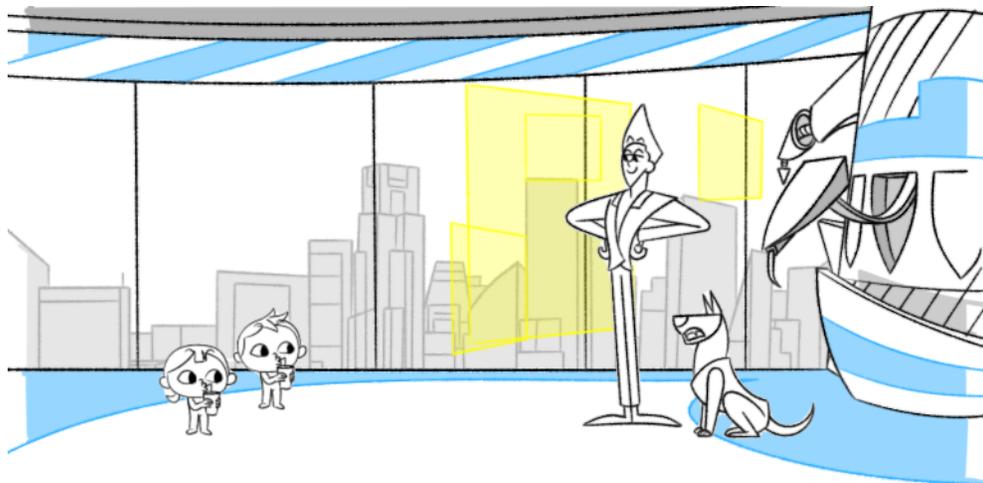
| | |
|-------|-------|
| Scene | Panel |
| 82 | 17 |



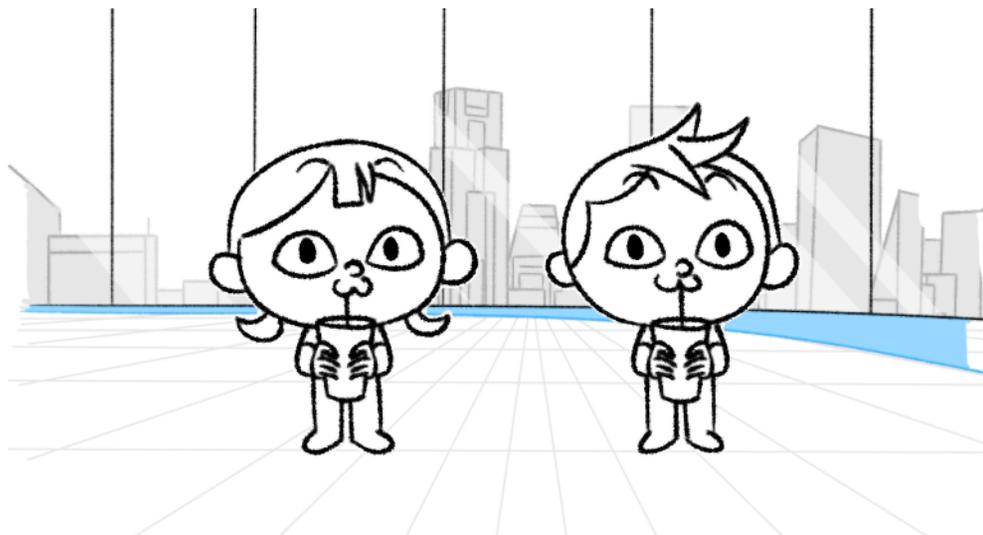
| | |
|-------|-------|
| Scene | Panel |
| 82 | 18 |



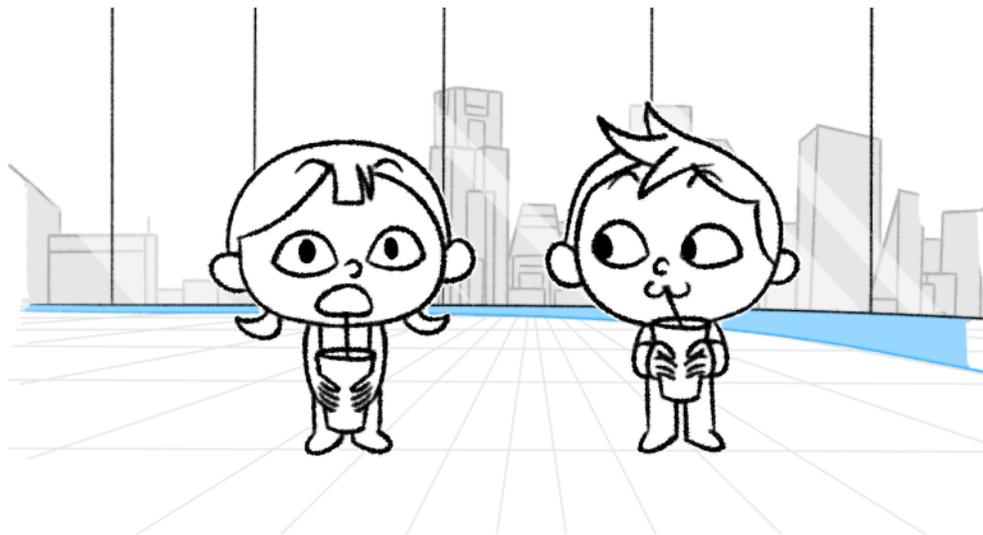
| | |
|-------|-------|
| Scene | Panel |
| 82 | 19 |



| | |
|-------|-------|
| Scene | Panel |
| 83 | 1 |



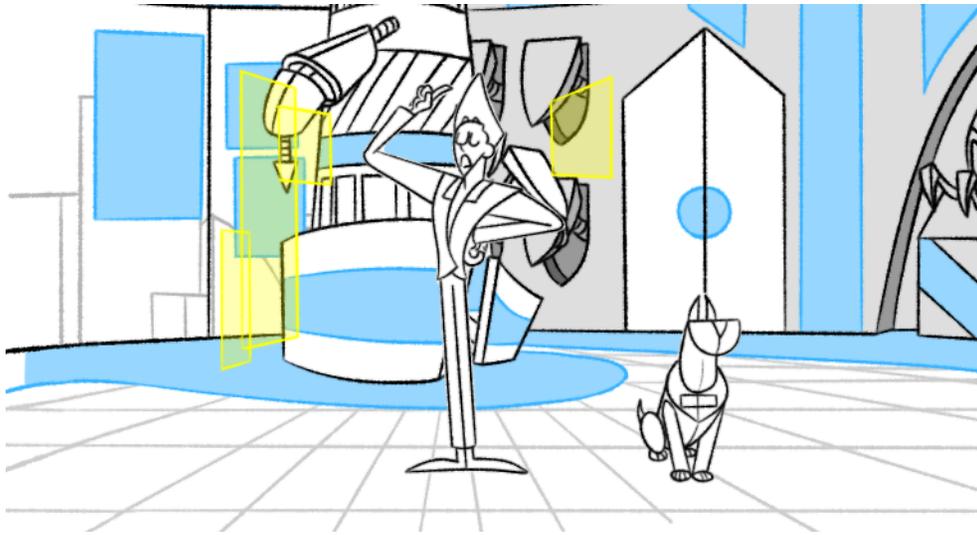
| | |
|-------|-------|
| Scene | Panel |
| 83 | 2 |



Dialog

MAGGIE Will Robot Dog do anything you say?

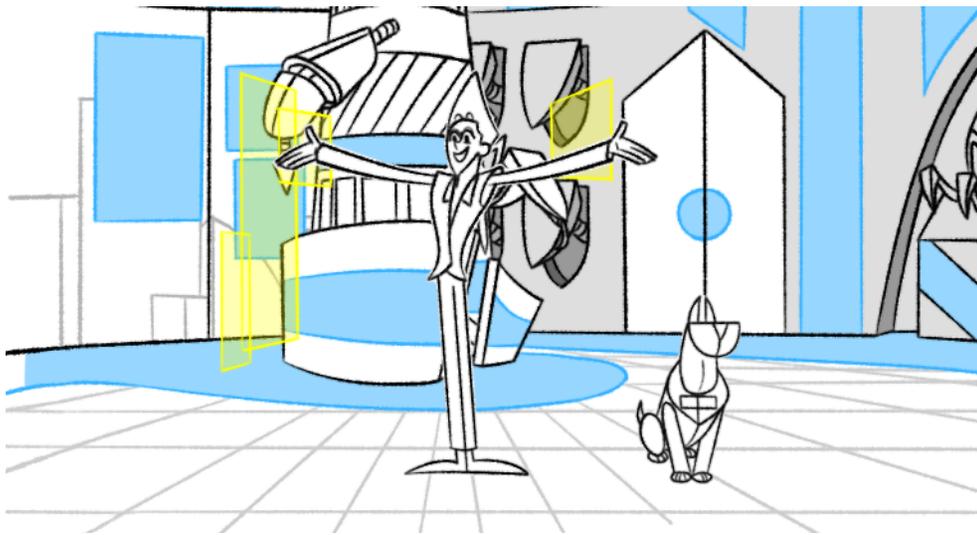
| | |
|-------|-------|
| Scene | Panel |
| 84 | 1 |



Dialog

MELVYN Thanks to our state of the art, cutting edge technology, yes, Robot Dog has been programmed to do anything. Try it!

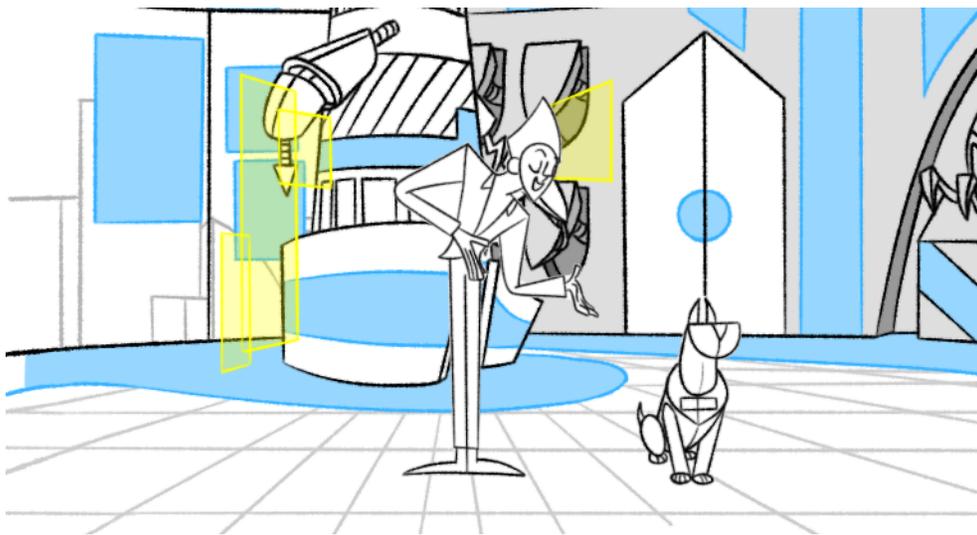
| | |
|-------|-------|
| Scene | Panel |
| 84 | 2 |



Dialog

MELVYN Thanks to our state of the art, cutting edge technology, yes, Robot Dog has been programmed to do anything. Try it!

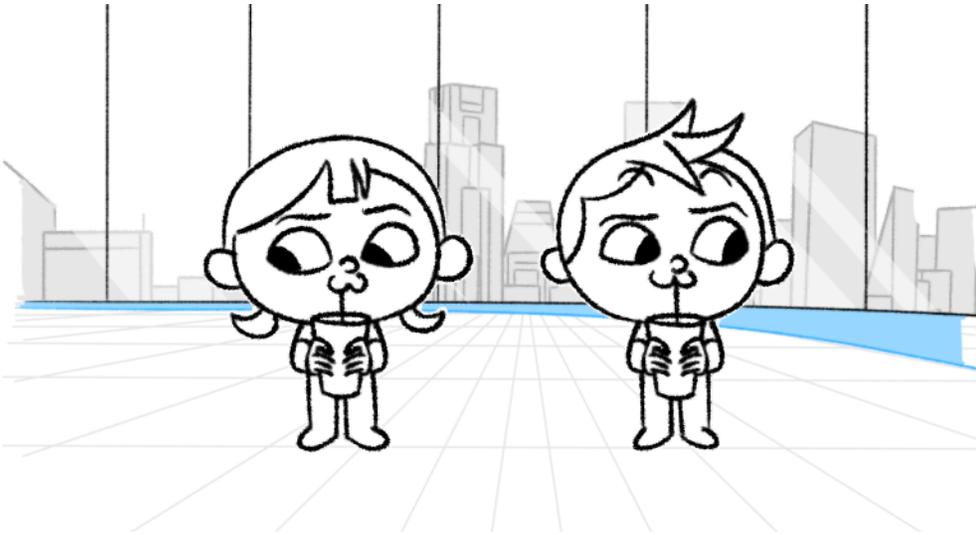
| | |
|-------|-------|
| Scene | Panel |
| 84 | 3 |



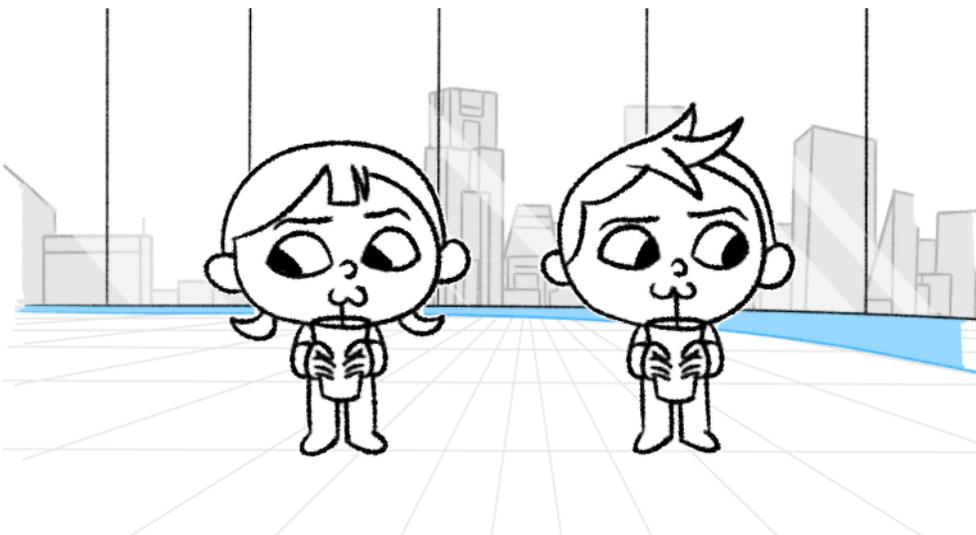
Dialog

MELVYN Thanks to our state of the art, cutting edge technology, yes, Robot Dog has been programmed to do anything. Try it!

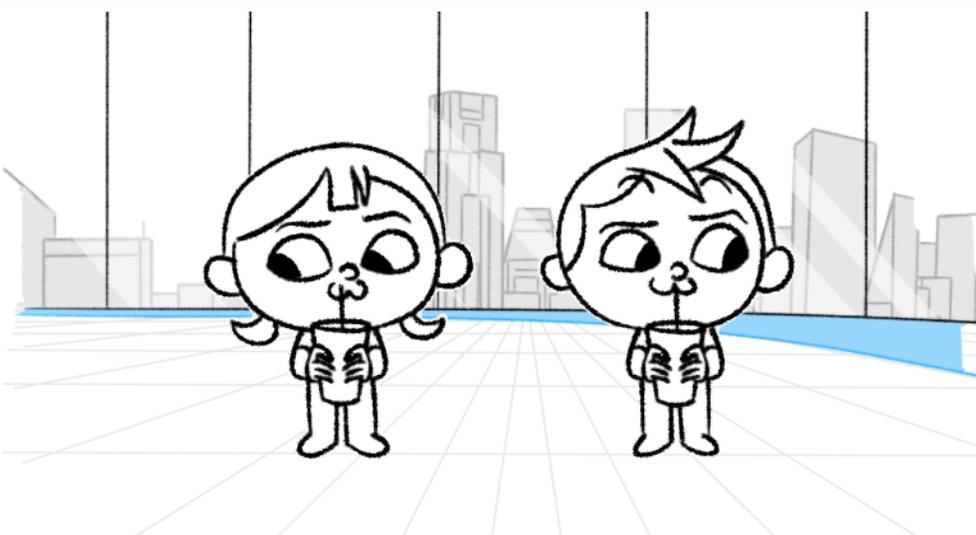
| | | | |
|-------|----|-------|---|
| Scene | 85 | Panel | 1 |
|-------|----|-------|---|



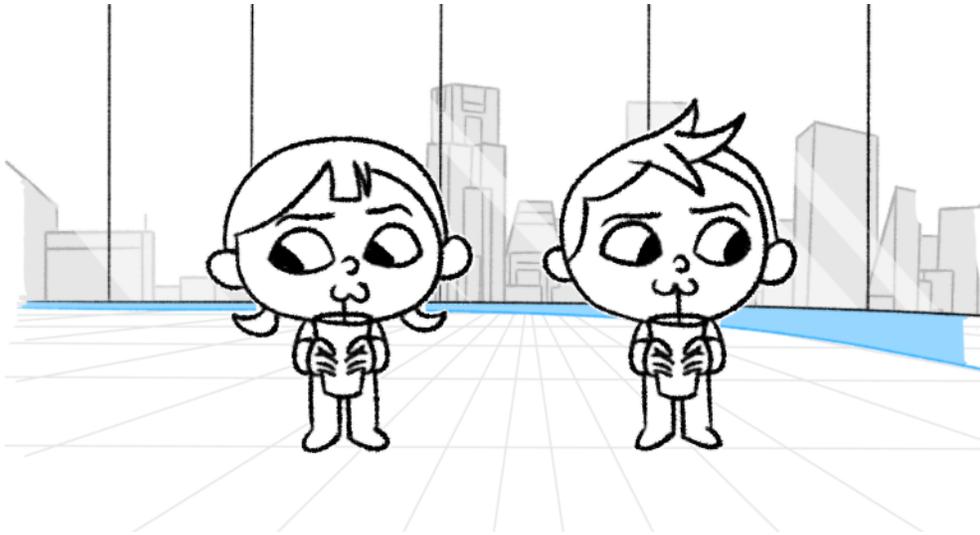
| | | | |
|-------|----|-------|---|
| Scene | 85 | Panel | 2 |
|-------|----|-------|---|



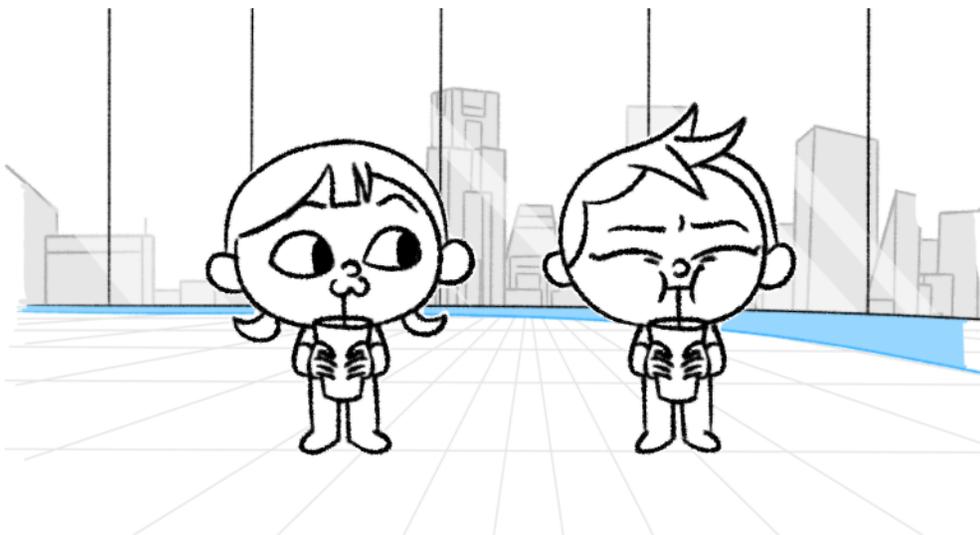
| | | | |
|-------|----|-------|---|
| Scene | 85 | Panel | 3 |
|-------|----|-------|---|



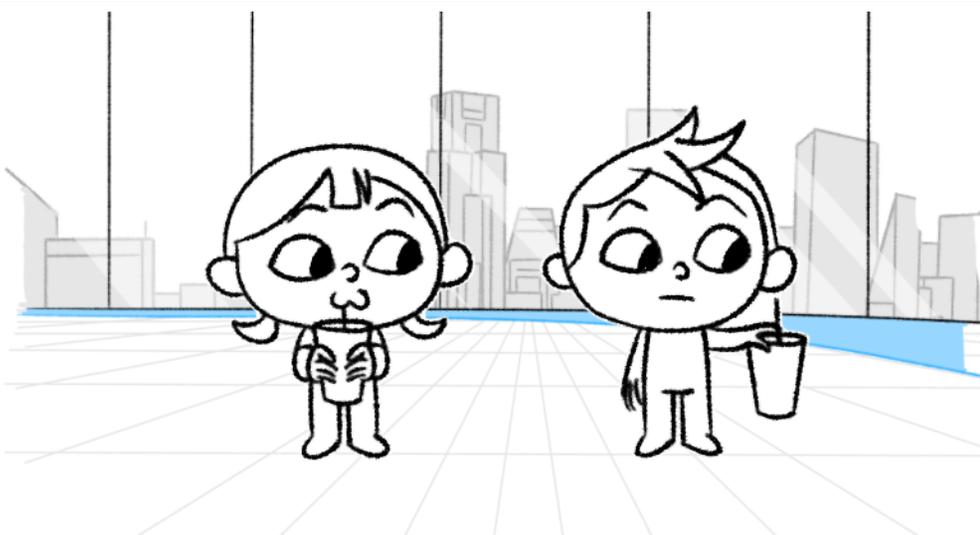
Scene 85 Panel 4



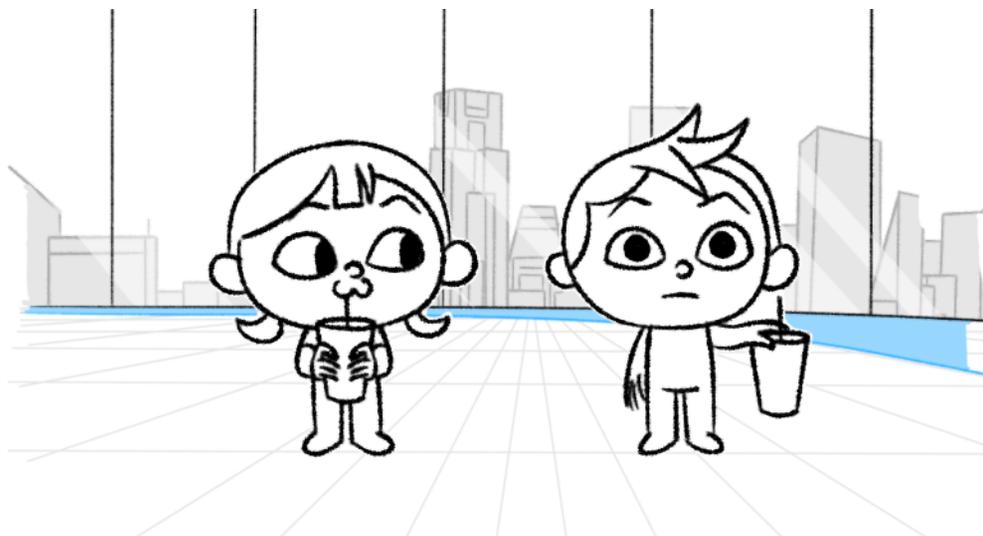
Scene 85 Panel 5



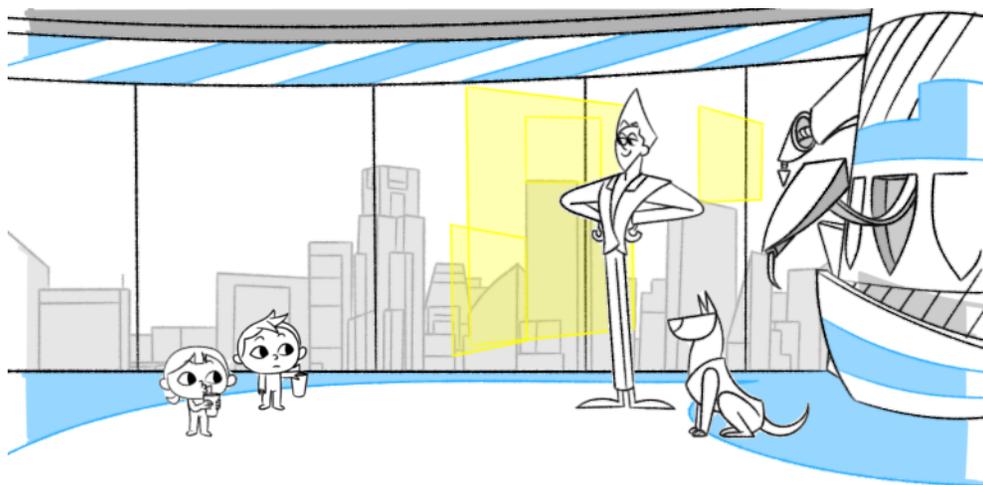
Scene 85 Panel 6



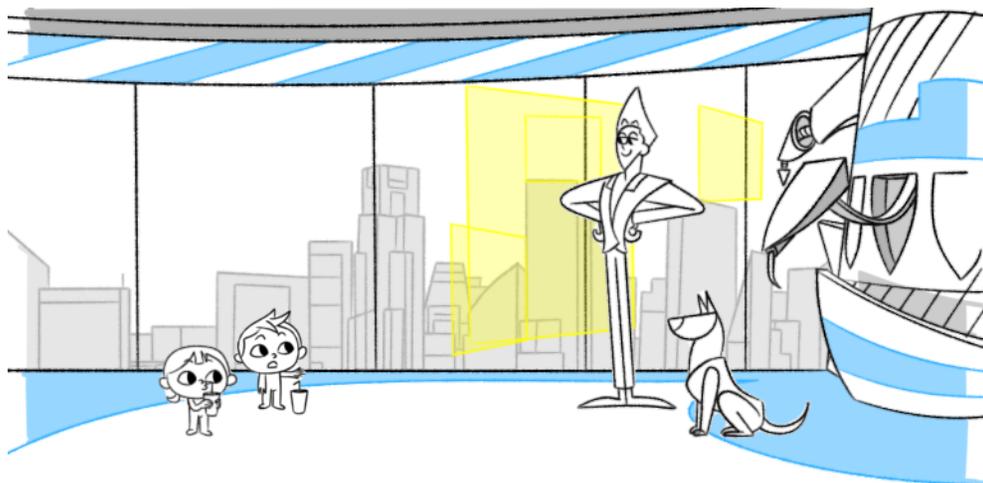
| | |
|-------|-------|
| Scene | Panel |
| 85 | 7 |



| | |
|-------|-------|
| Scene | Panel |
| 86 | 1 |



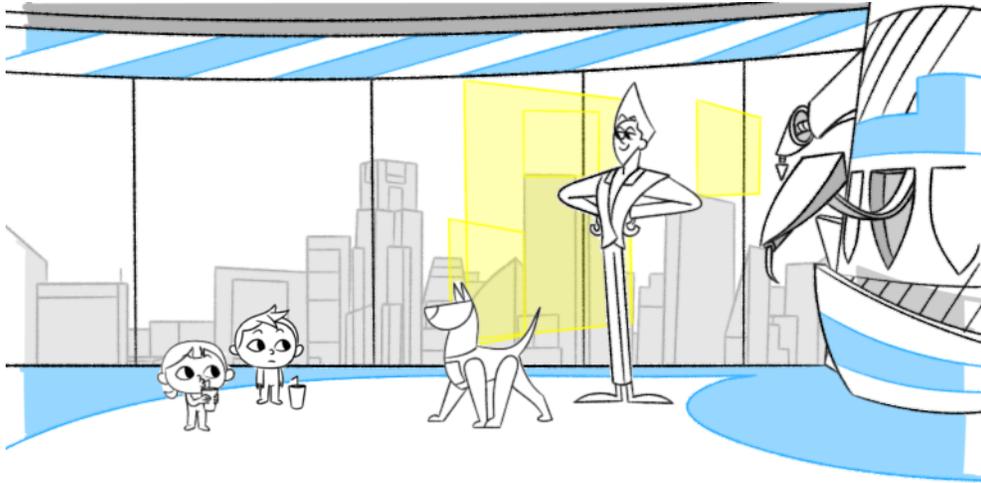
| | |
|-------|-------|
| Scene | Panel |
| 86 | 2 |



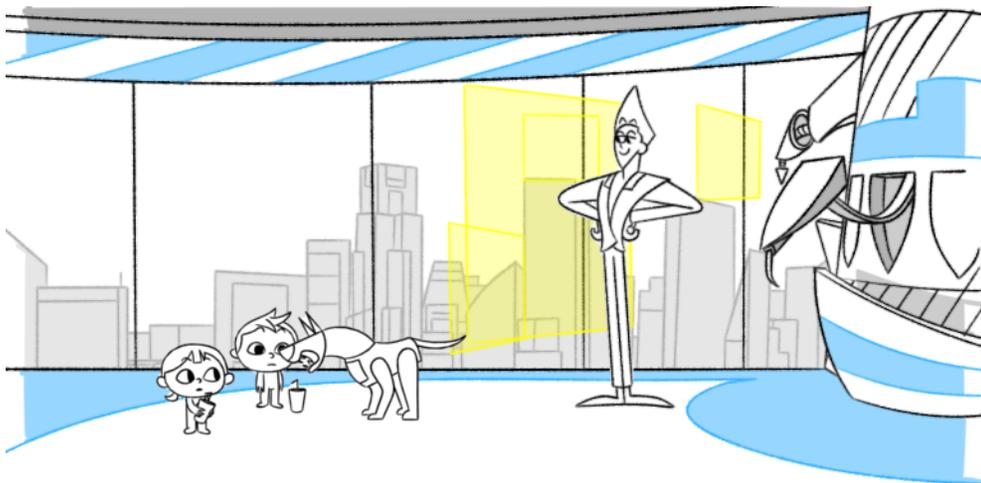
Dialog

MICHAEL Please clean up my rubbish.

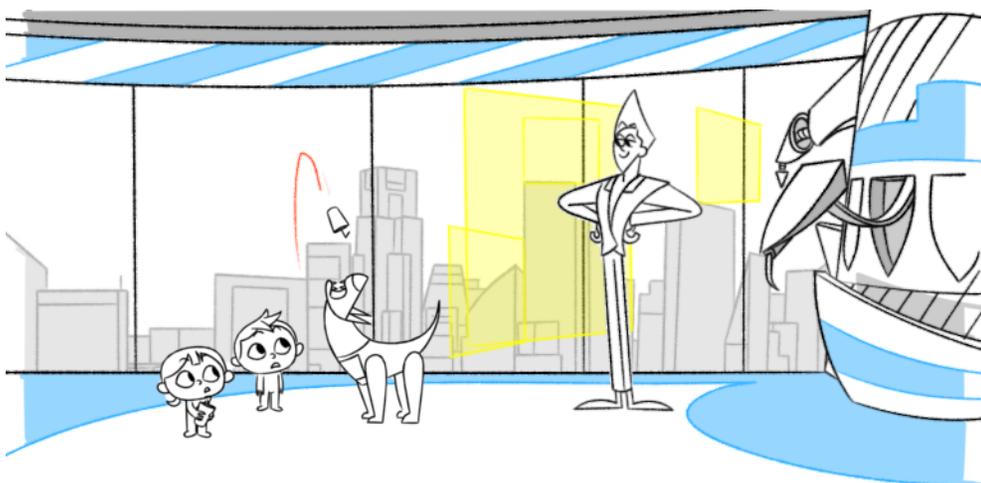
| | |
|-------|-------|
| Scene | Panel |
| 86 | 3 |



| | |
|-------|-------|
| Scene | Panel |
| 86 | 4 |



| | |
|-------|-------|
| Scene | Panel |
| 86 | 5 |



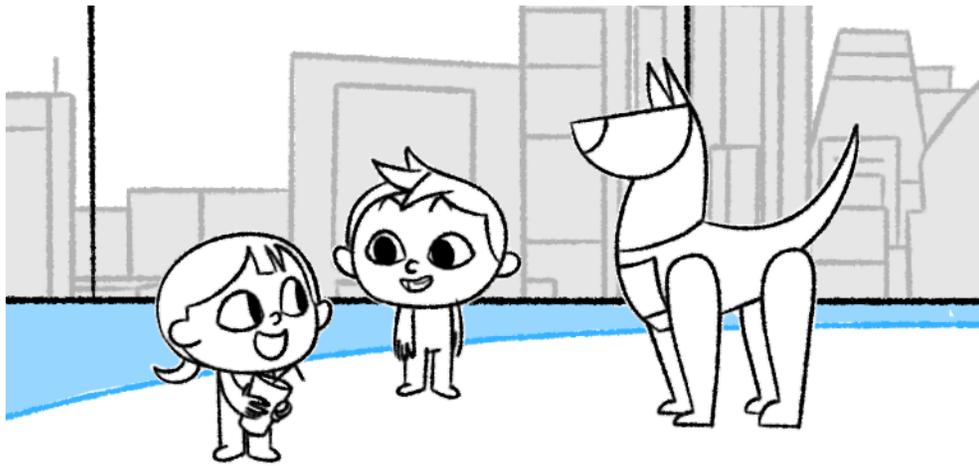
| | |
|-------|-------|
| Scene | Panel |
| 86 | 6 |



| | |
|-------|-------|
| Scene | Panel |
| 87 | 1 |



| | |
|-------|-------|
| Scene | Panel |
| 87 | 2 |



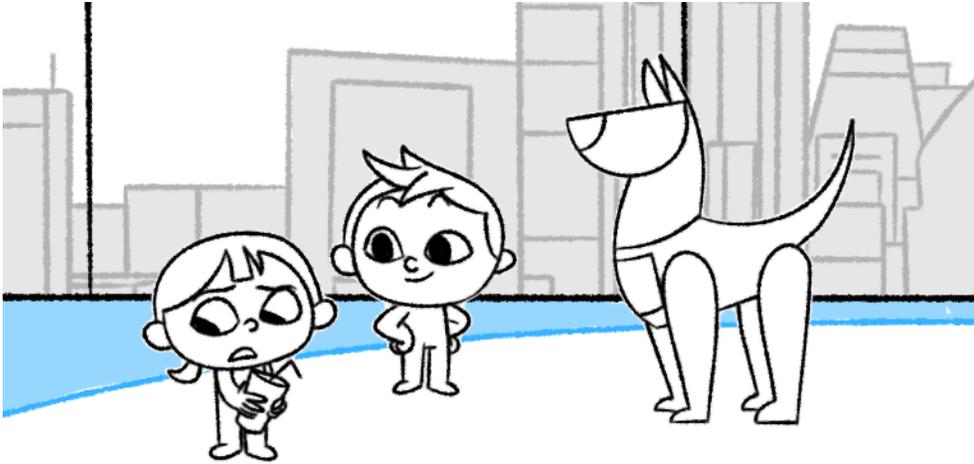
Dialog

MAGGIE We'd never have to clean up ever again! Umm... tie my shoelaces?

| | |
|-------|-------|
| Scene | Panel |
| 87 | 3 |

Dialog

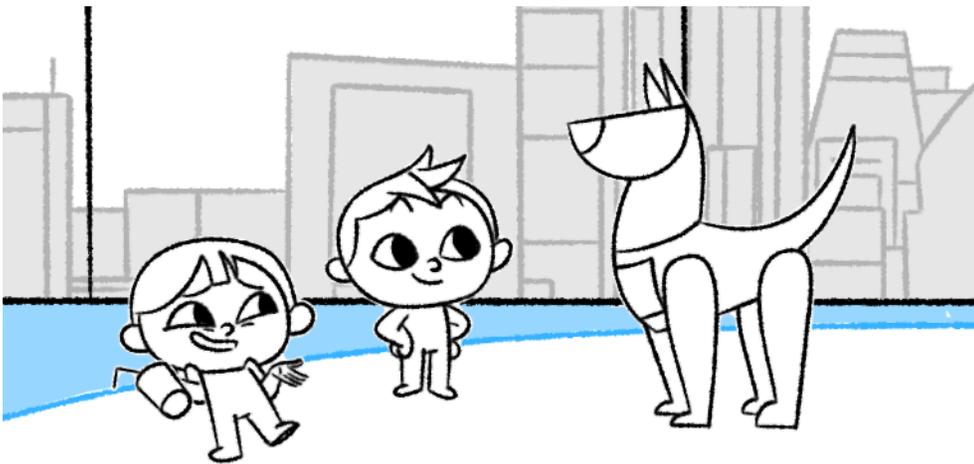
MAGGIE We'd never have to clean up ever again! Umm... tie my shoelaces?



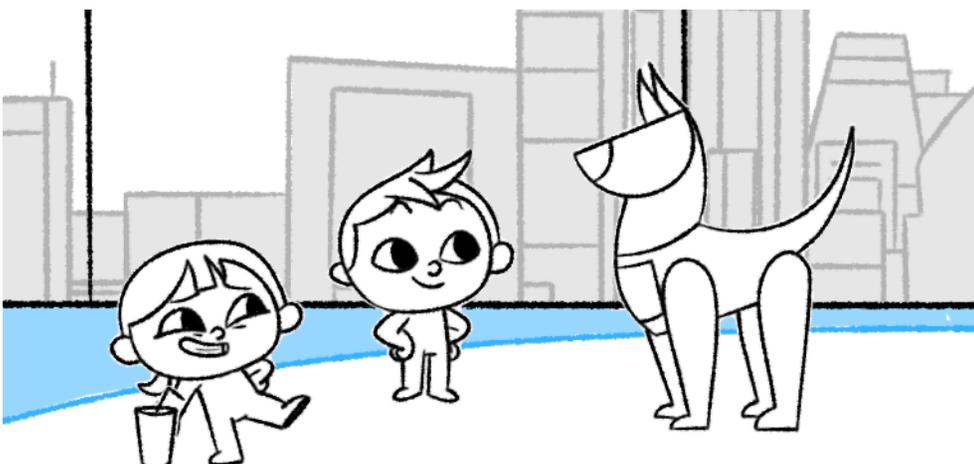
| | |
|-------|-------|
| Scene | Panel |
| 87 | 4 |

Dialog

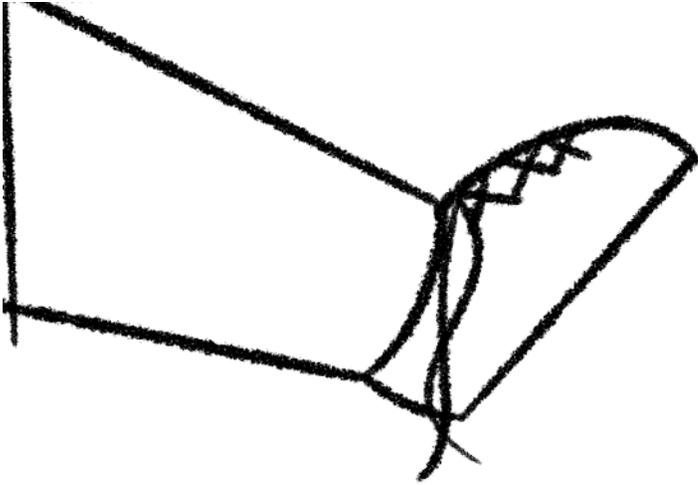
MAGGIE We'd never have to clean up ever again! Umm... tie my shoelaces?



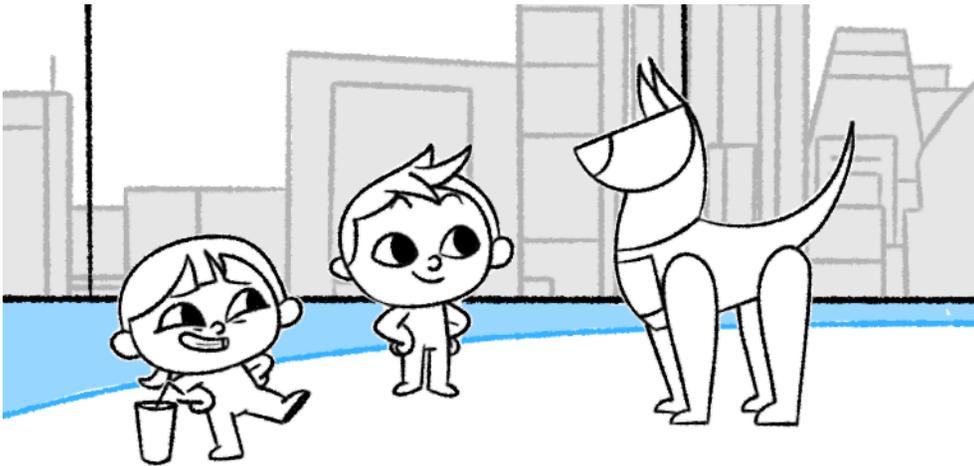
| | |
|-------|-------|
| Scene | Panel |
| 87 | 5 |



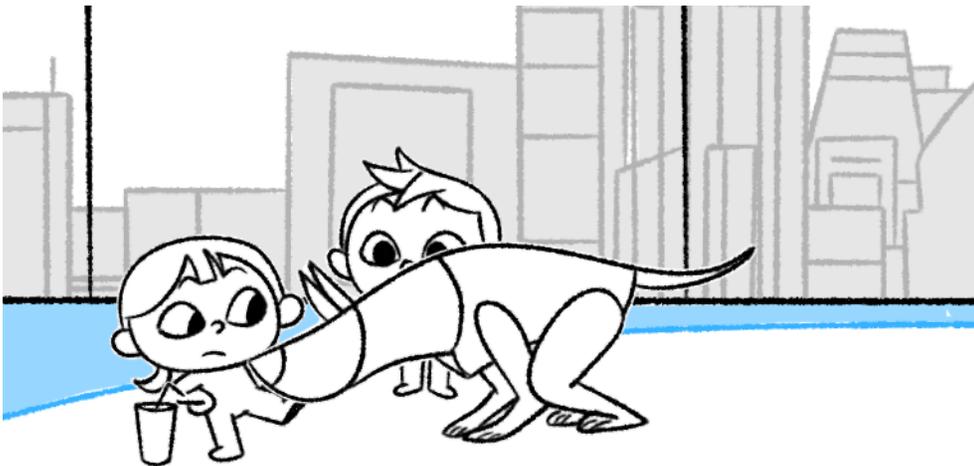
| | |
|-------|-------|
| Scene | Panel |
| 88 | 1 |



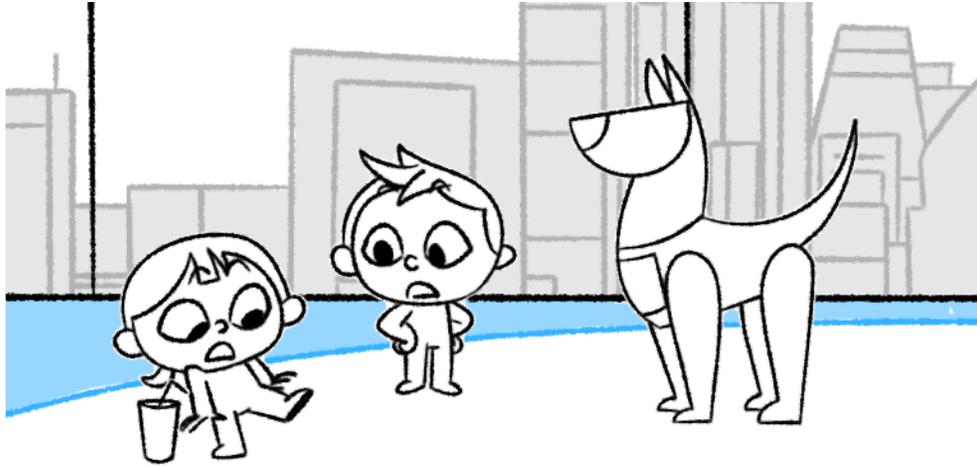
| | |
|-------|-------|
| Scene | Panel |
| 89 | 1 |



| | |
|-------|-------|
| Scene | Panel |
| 89 | 2 |



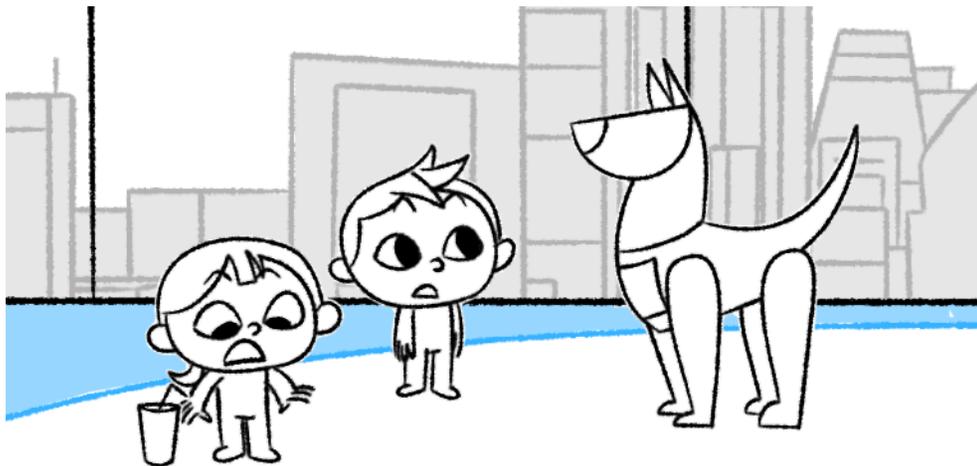
| | |
|-------|-------|
| Scene | Panel |
| 89 | 3 |



Dialog

MAGGIE (CONT'D) Wow! All our dog would do is eat my shoelaces.

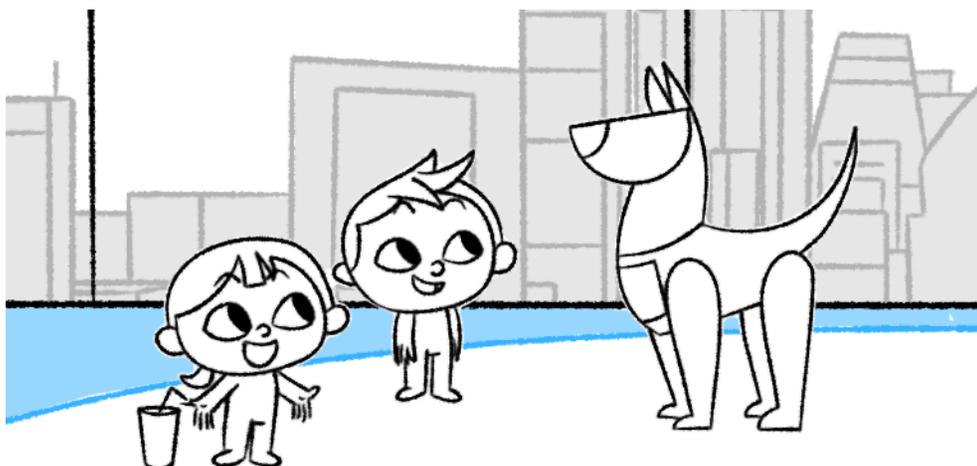
| | |
|-------|-------|
| Scene | Panel |
| 89 | 4 |



Dialog

MAGGIE (CONT'D) Wow! All our dog would do is eat my shoelaces.

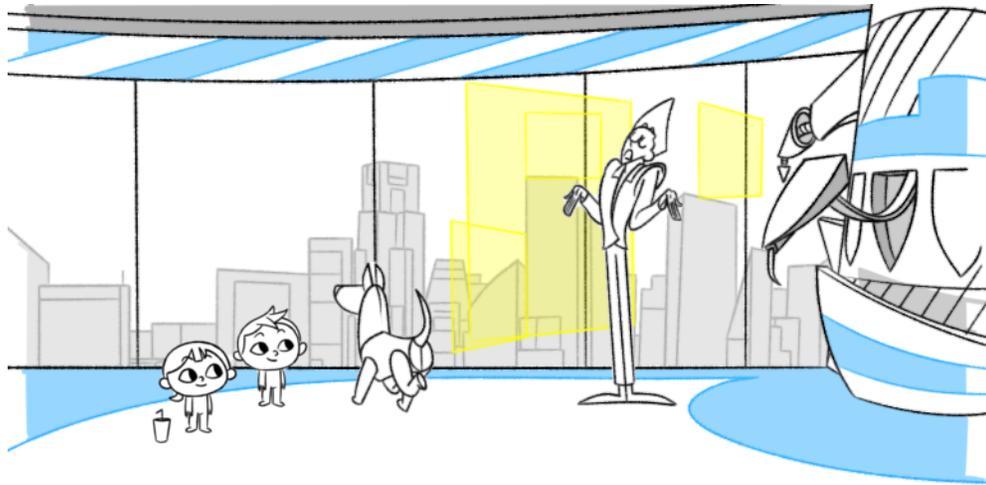
| | |
|-------|-------|
| Scene | Panel |
| 89 | 5 |



Dialog

MAGGIE (CONT'D) Wow! All our dog would do is eat my shoelaces.

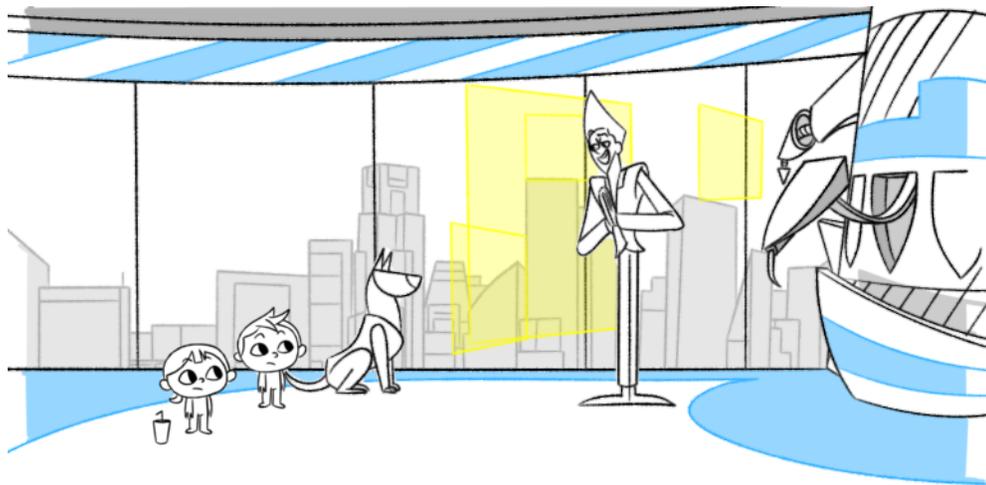
| | |
|-------|-------|
| Scene | Panel |
| 90 | 1 |



Dialog

MELVYN Robots are so much better than not robots, wouldn't you agree?

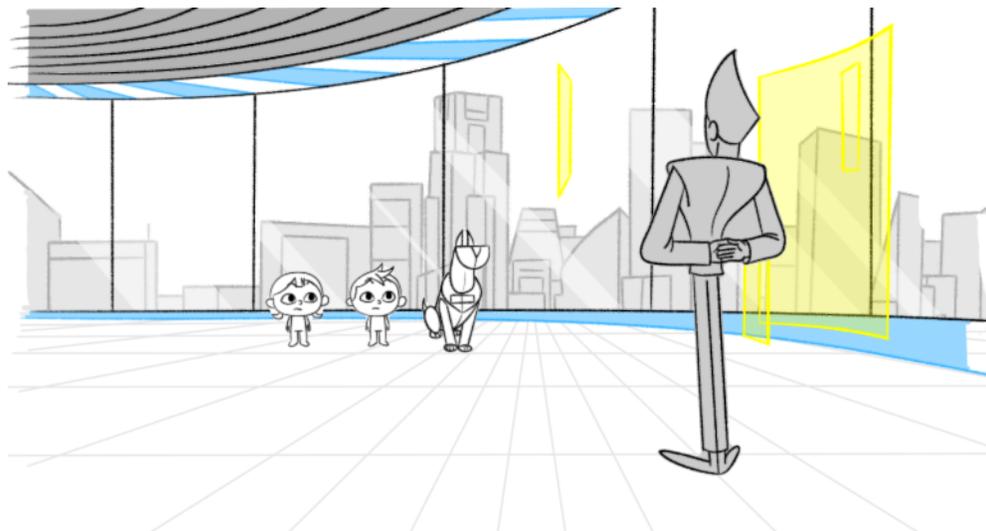
| | |
|-------|-------|
| Scene | Panel |
| 90 | 2 |



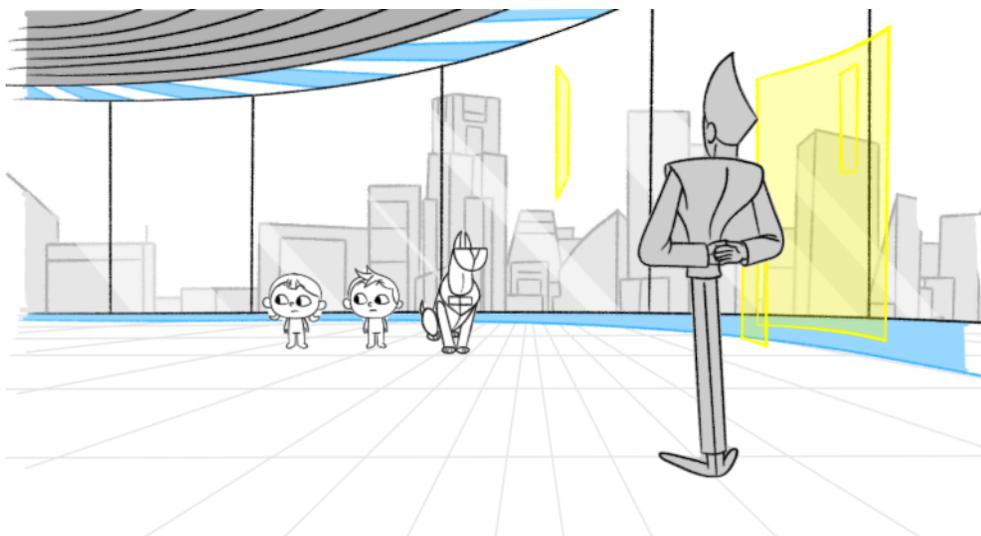
Dialog

MELVYN Robots are so much better than not robots, wouldn't you agree?

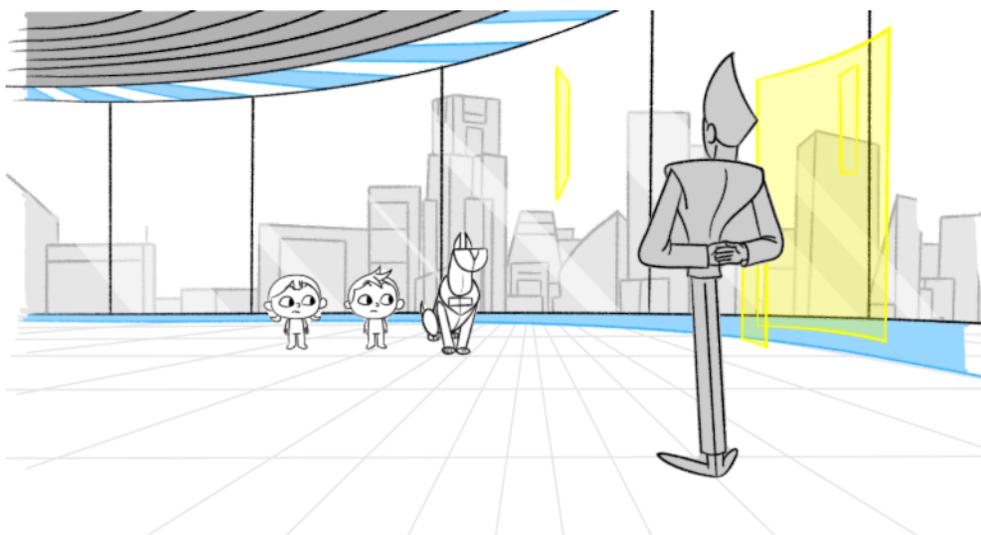
| | |
|-------|-------|
| Scene | Panel |
| 91 | 1 |



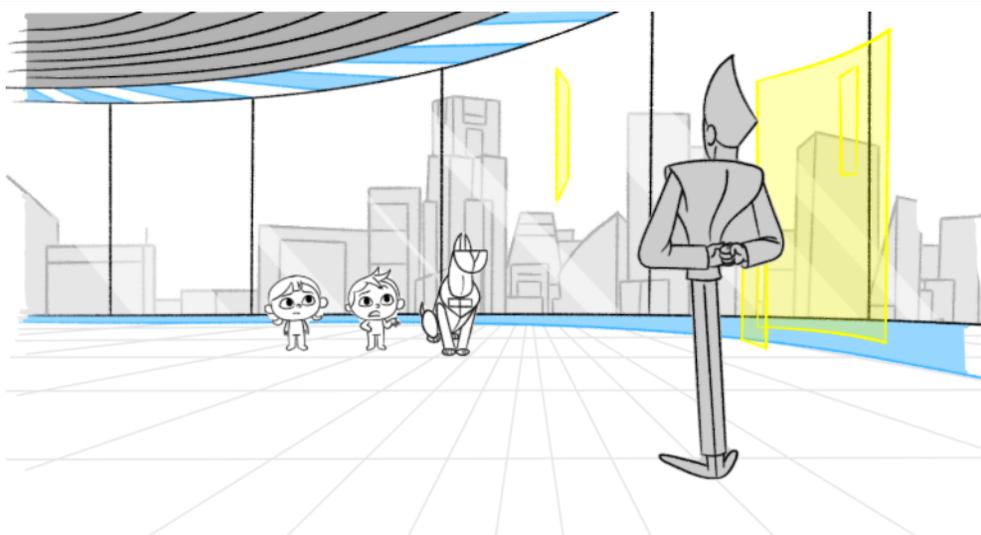
| | |
|-------|-------|
| Scene | Panel |
| 91 | 2 |



| | |
|-------|-------|
| Scene | Panel |
| 91 | 3 |

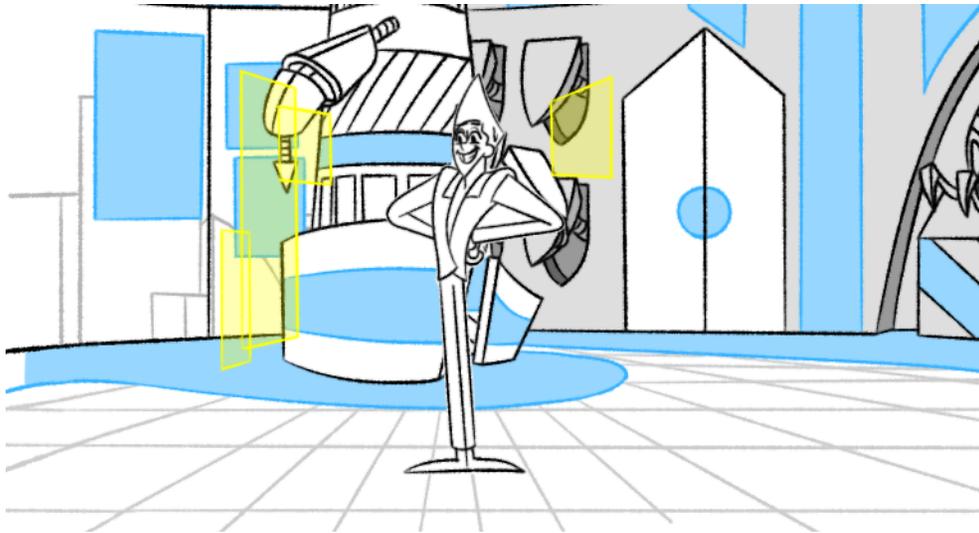


| | |
|-------|-------|
| Scene | Panel |
| 91 | 4 |

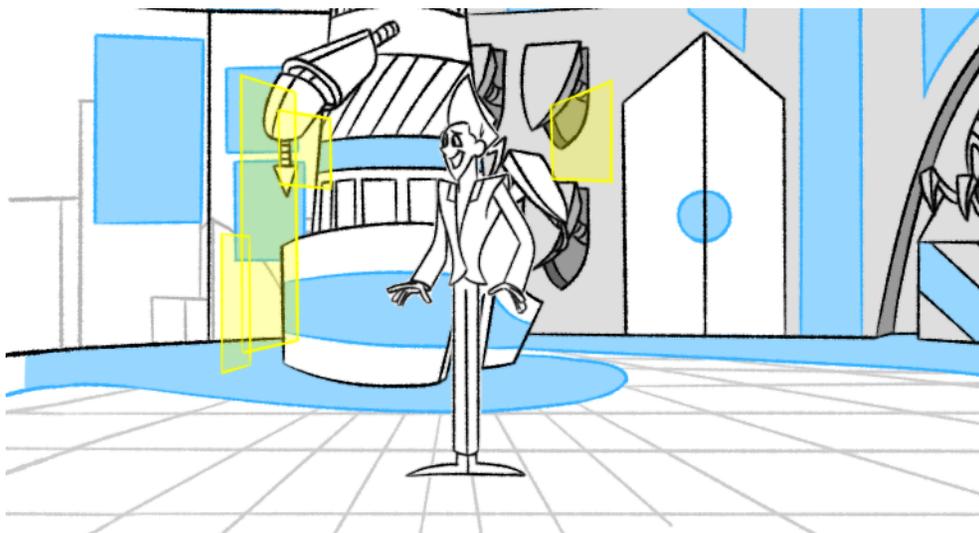


Dialog
MICHAEL Hey, where is our dog?

| | |
|-------|-------|
| Scene | Panel |
| 92 | 1 |



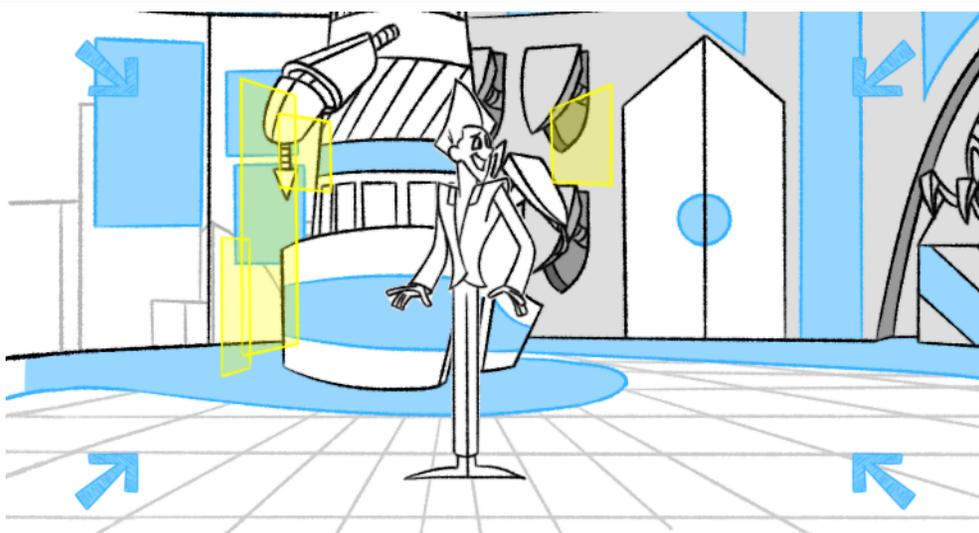
| | |
|-------|-------|
| Scene | Panel |
| 92 | 2 |



Dialog

MELVYN Uh... watch this! Robot Dog, give our guests some money!

| | |
|-------|-------|
| Scene | Panel |
| 92 | 3 |



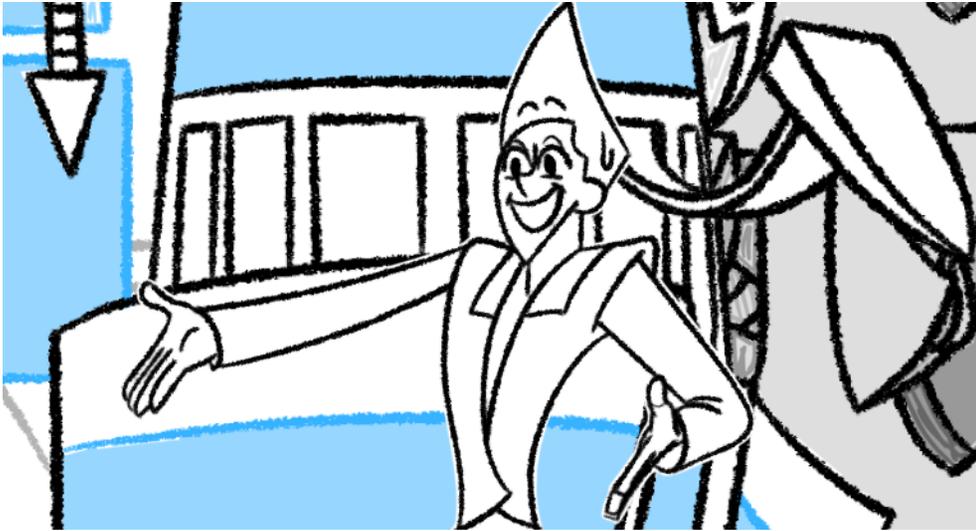
Dialog

MELVYN Uh... watch this! Robot Dog, give our guests some money!

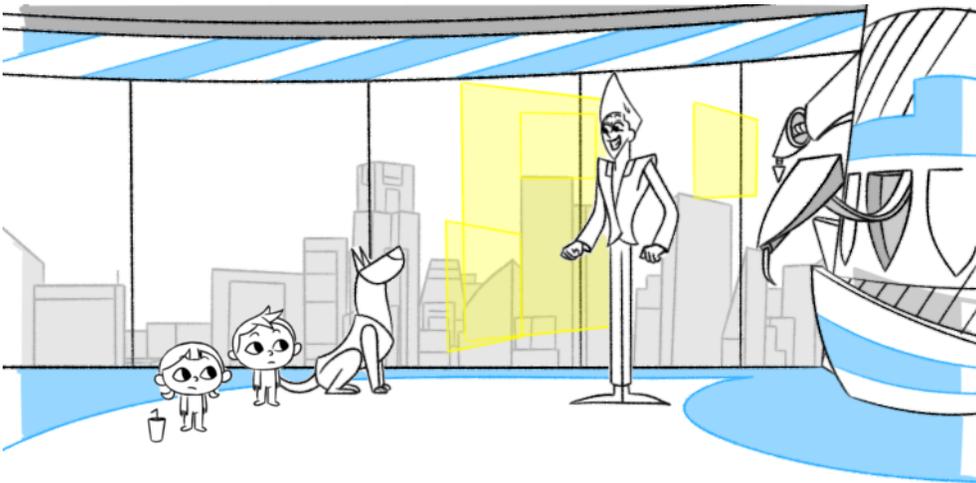
| | |
|-------|-------|
| Scene | Panel |
| 92 | 4 |

Dialog

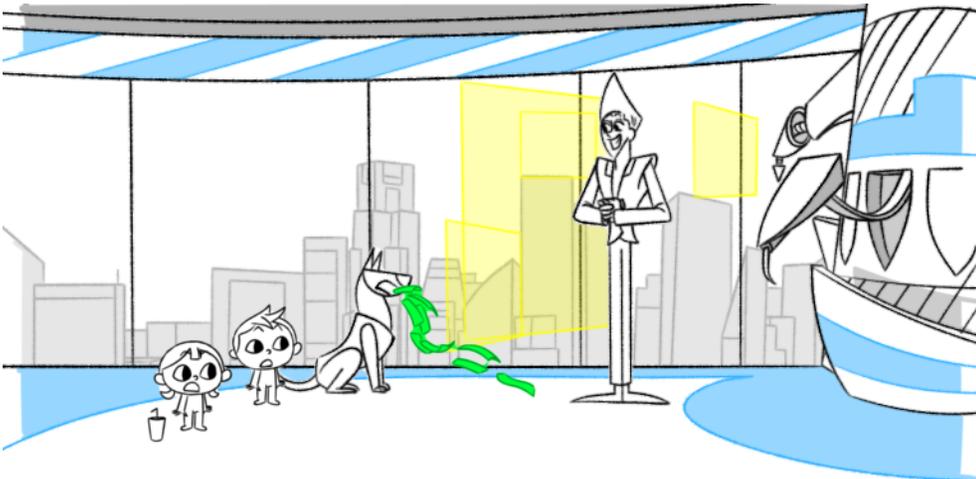
MELVYN Uh... watch this! Robot Dog, give our guests some money!



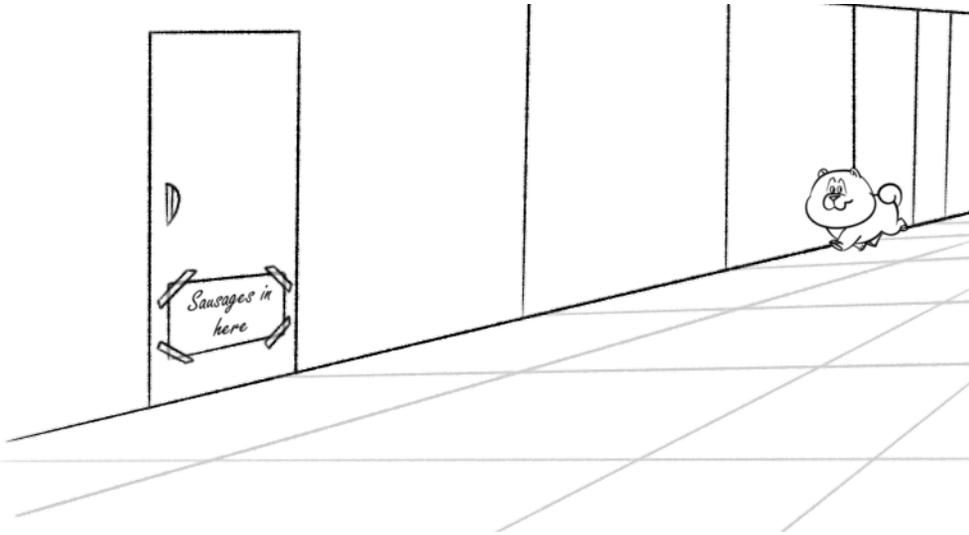
| | |
|-------|-------|
| Scene | Panel |
| 93 | 1 |



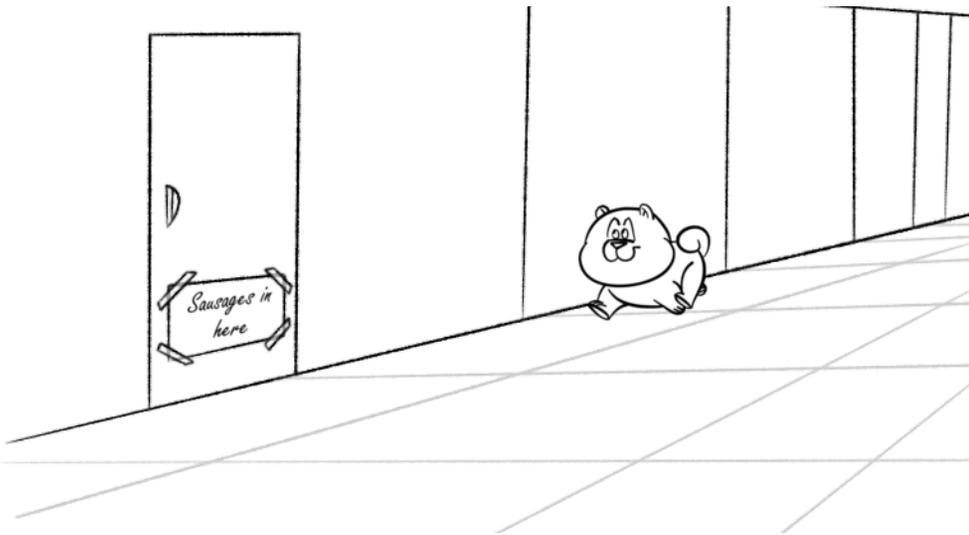
| | |
|-------|-------|
| Scene | Panel |
| 93 | 2 |



| | |
|-------|-------|
| Scene | Panel |
| 94 | 1 |



| | |
|-------|-------|
| Scene | Panel |
| 94 | 2 |



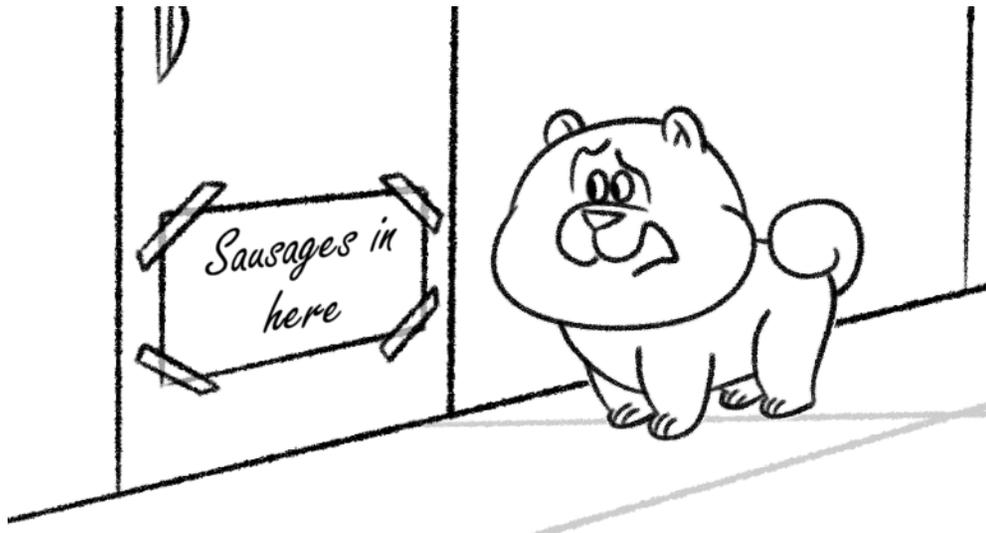
| | |
|-------|-------|
| Scene | Panel |
| 94 | 3 |



| | |
|-------|-------|
| Scene | Panel |
| 95 | 1 |



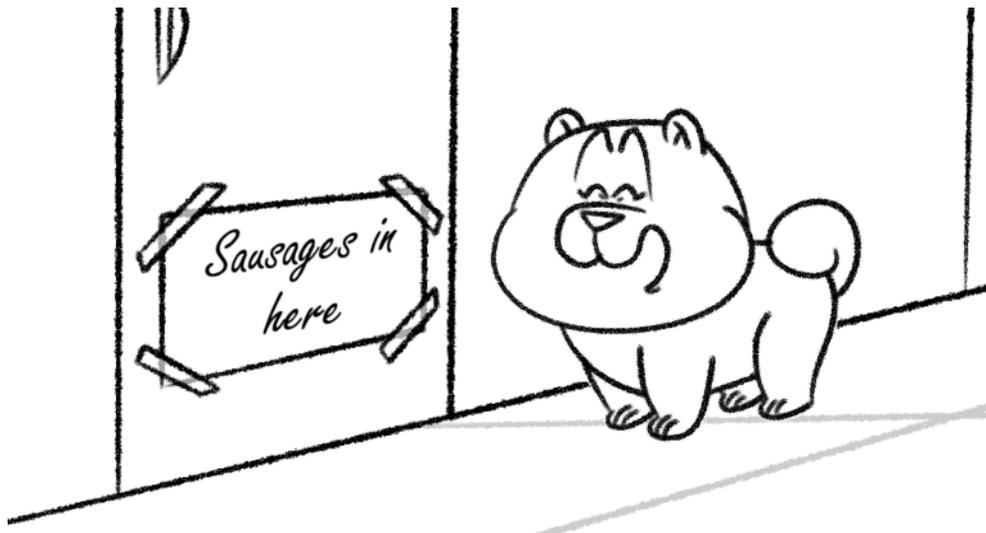
| | |
|-------|-------|
| Scene | Panel |
| 95 | 2 |



Dialog

BAOBAO Wish I could read what that says. Oh well, worth a peek.

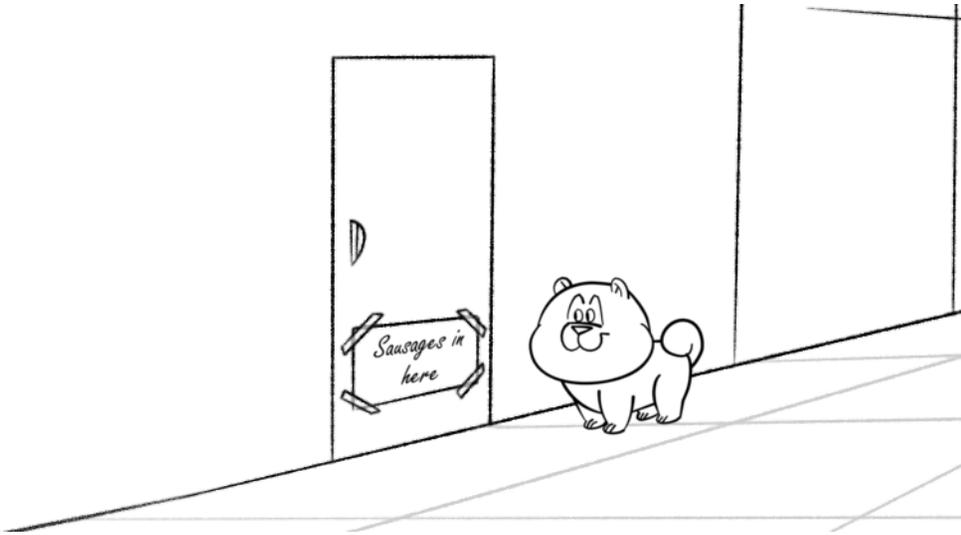
| | |
|-------|-------|
| Scene | Panel |
| 95 | 3 |



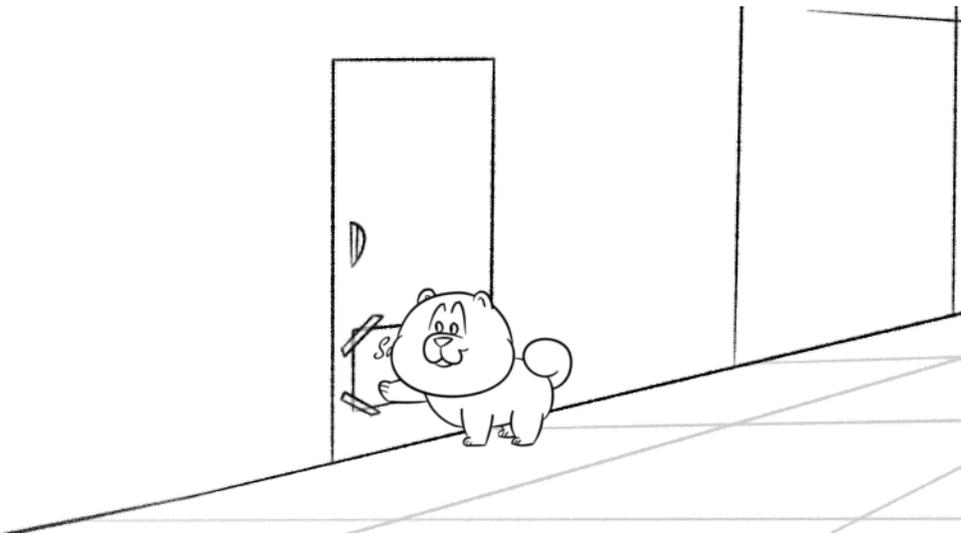
Dialog

BAOBAO Wish I could read what that says. Oh well, worth a peek.

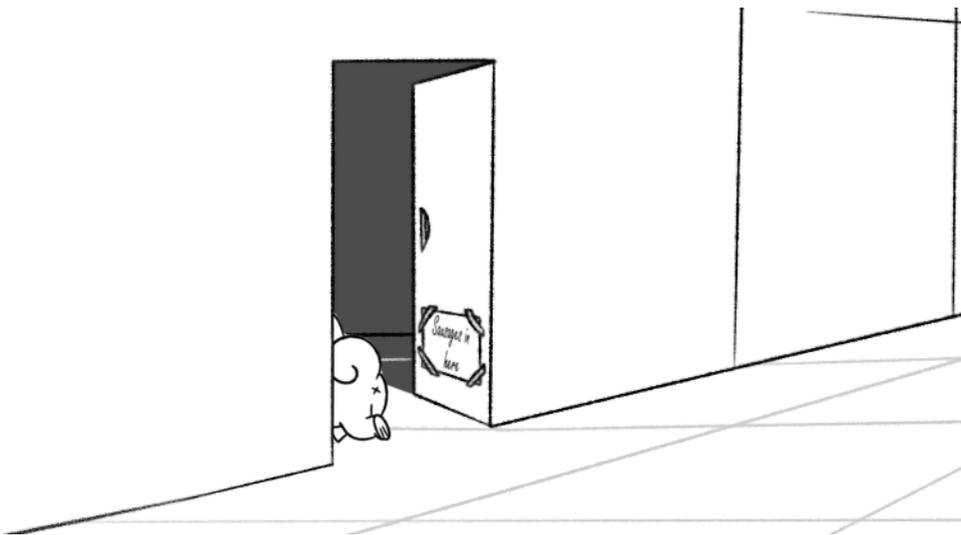
| | | | |
|-------|----|-------|---|
| Scene | 96 | Panel | 1 |
|-------|----|-------|---|



| | | | |
|-------|----|-------|---|
| Scene | 96 | Panel | 2 |
|-------|----|-------|---|



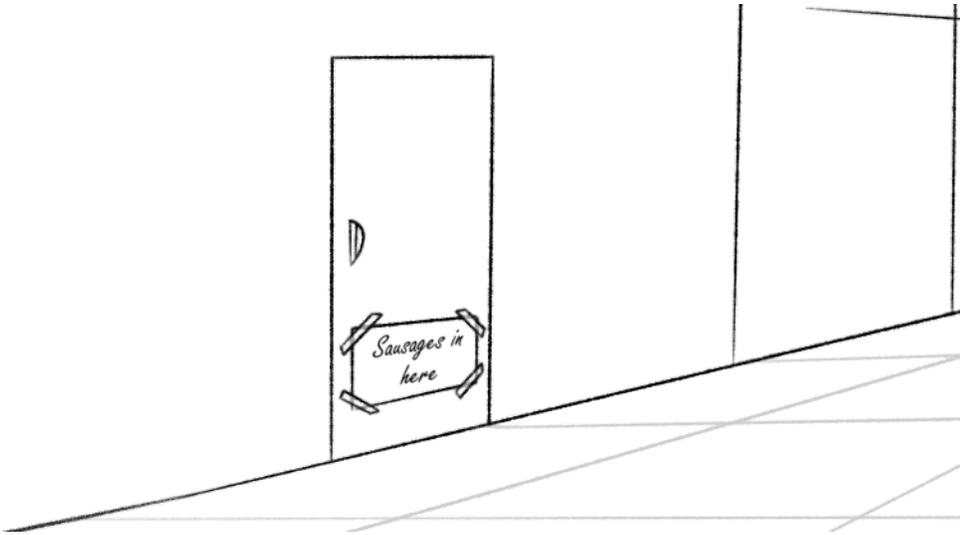
| | | | |
|-------|----|-------|---|
| Scene | 96 | Panel | 3 |
|-------|----|-------|---|



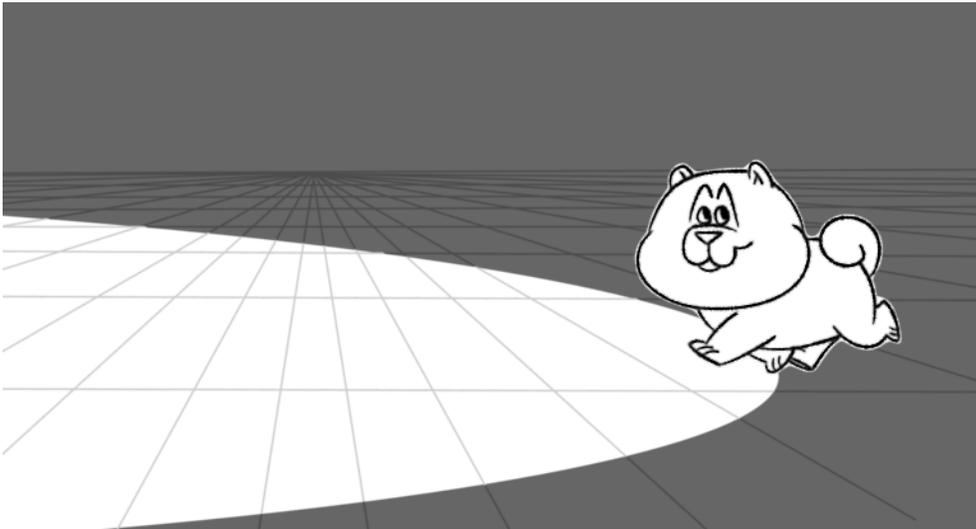
Dialog

BAOBABO (CONT'D) Sausages? Are you in here?

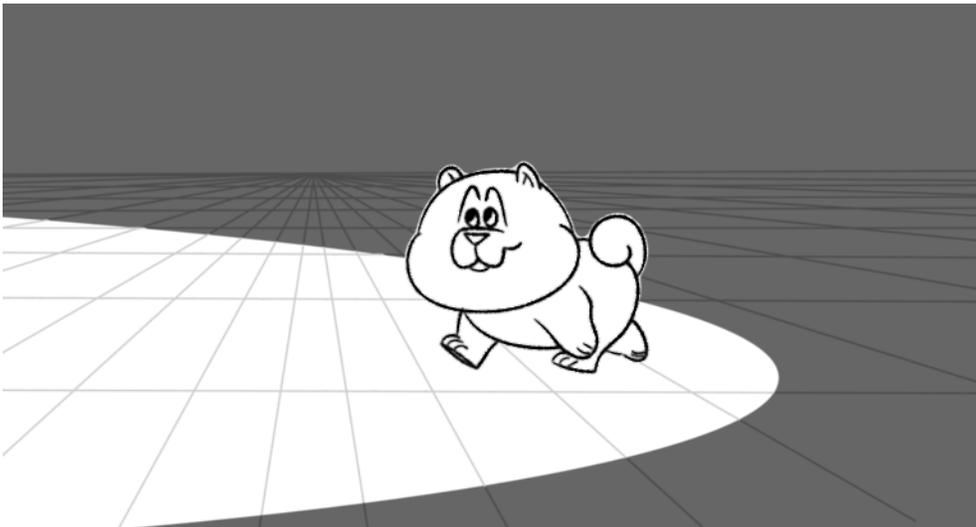
| | | | |
|-------|----|-------|---|
| Scene | 96 | Panel | 4 |
|-------|----|-------|---|



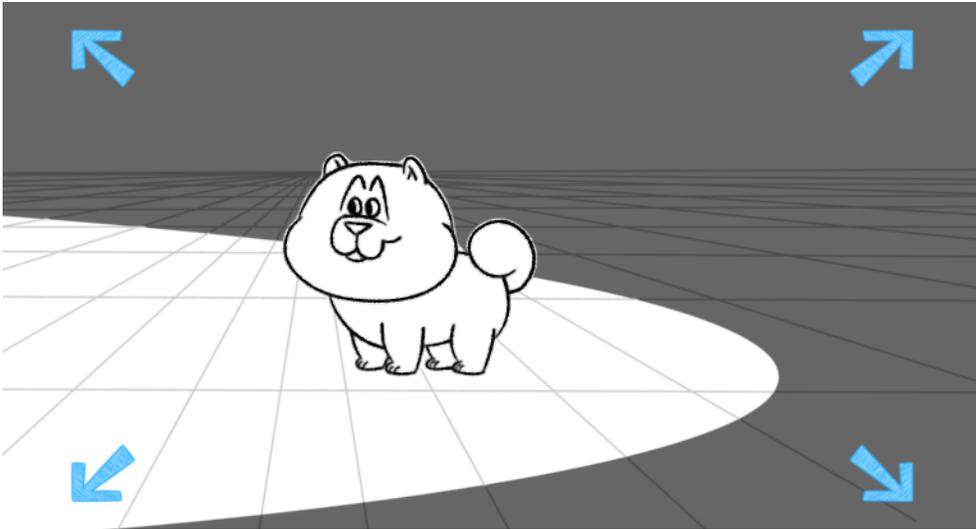
| | | | |
|-------|----|-------|---|
| Scene | 97 | Panel | 1 |
|-------|----|-------|---|



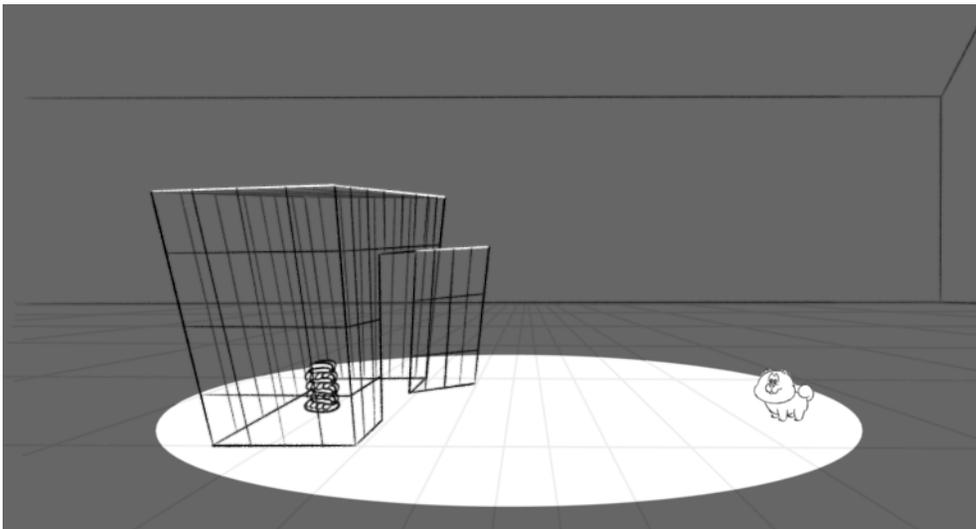
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|-------|----|-------|---|
| Scene | 97 | Panel | 2 |
|-------|----|-------|---|



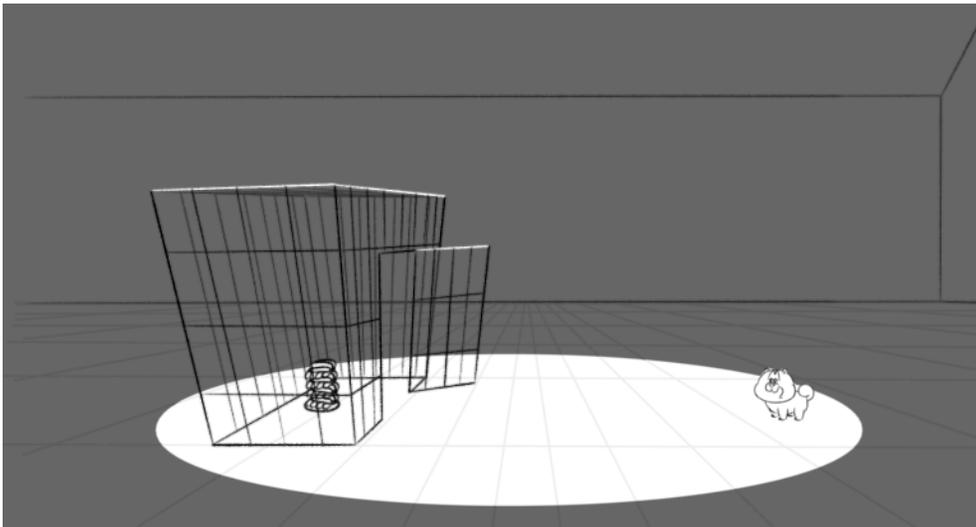
| | |
|-------|-------|
| Scene | Panel |
| 97 | 3 |



| | |
|-------|-------|
| Scene | Panel |
| 97 | 4 |



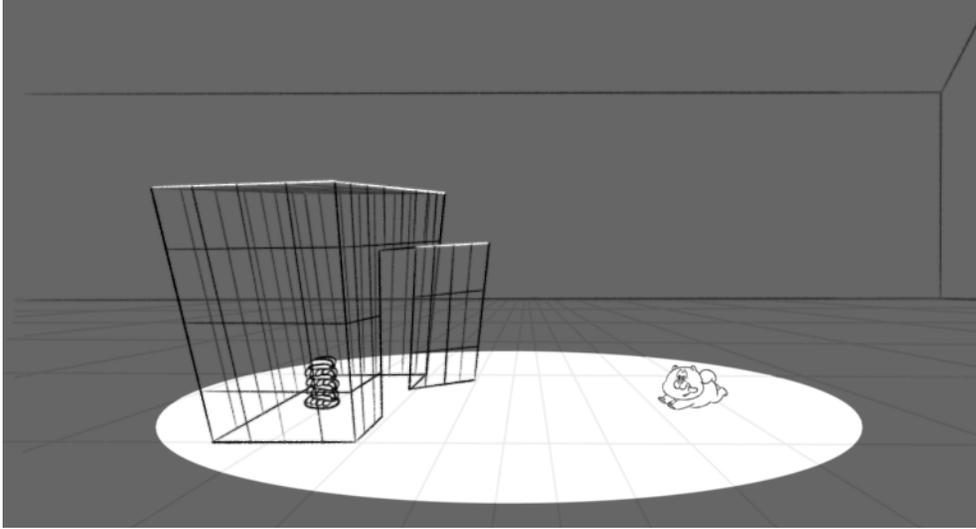
| | |
|-------|-------|
| Scene | Panel |
| 97 | 5 |



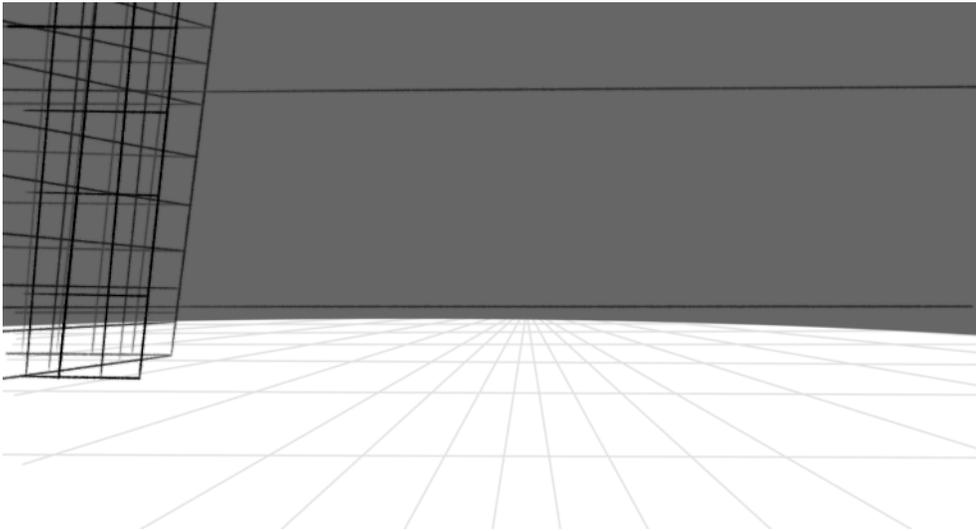
Dialog

BAOBAO There you are! I knew I'd find you.

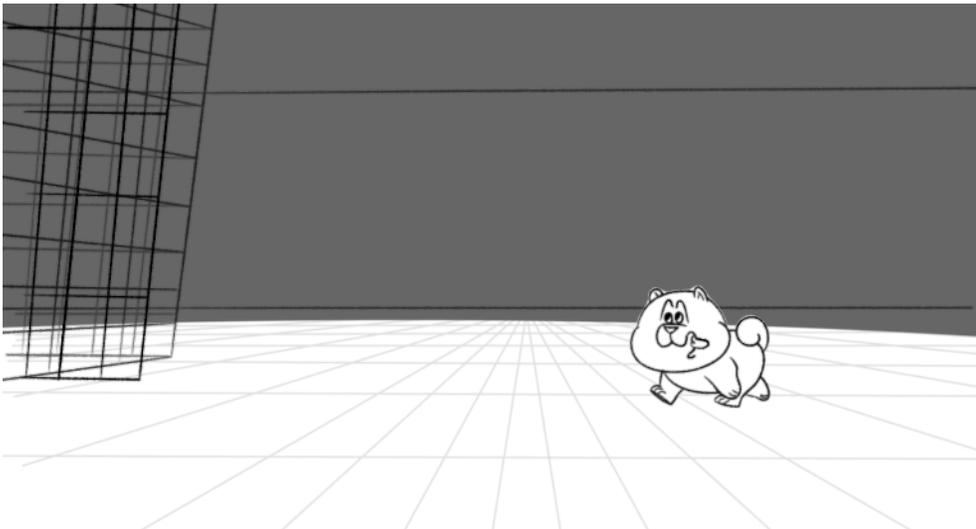
| | | | |
|-------|----|-------|---|
| Scene | 97 | Panel | 6 |
|-------|----|-------|---|



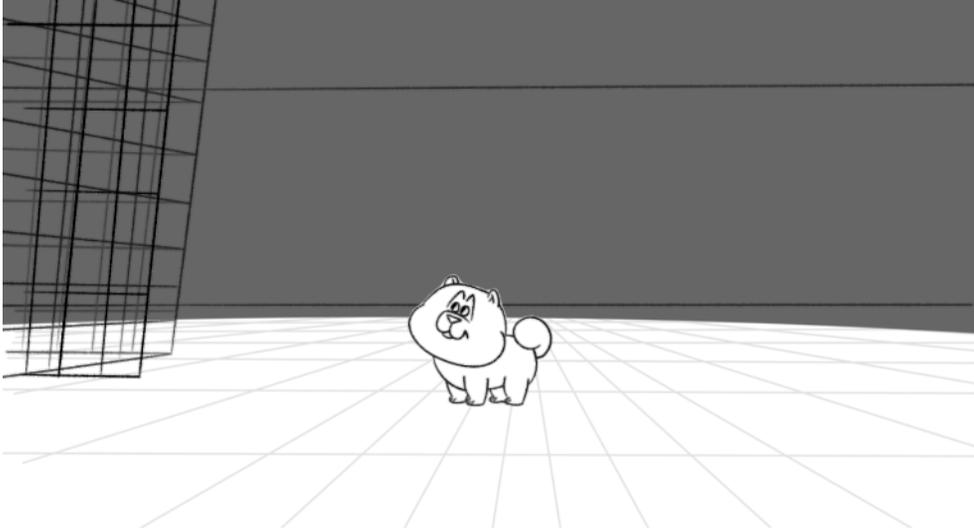
| | | | |
|-------|----|-------|---|
| Scene | 98 | Panel | 1 |
|-------|----|-------|---|



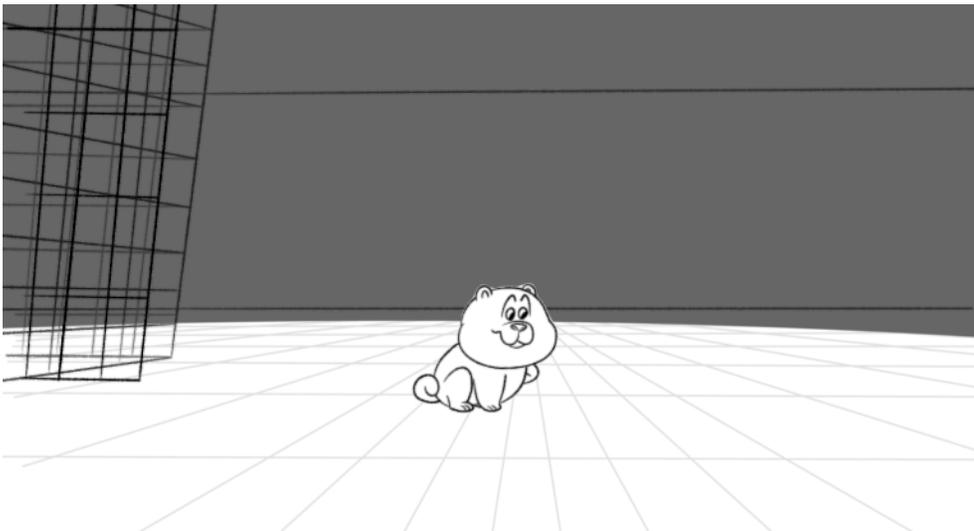
| | | | |
|-------|----|-------|---|
| Scene | 98 | Panel | 2 |
|-------|----|-------|---|



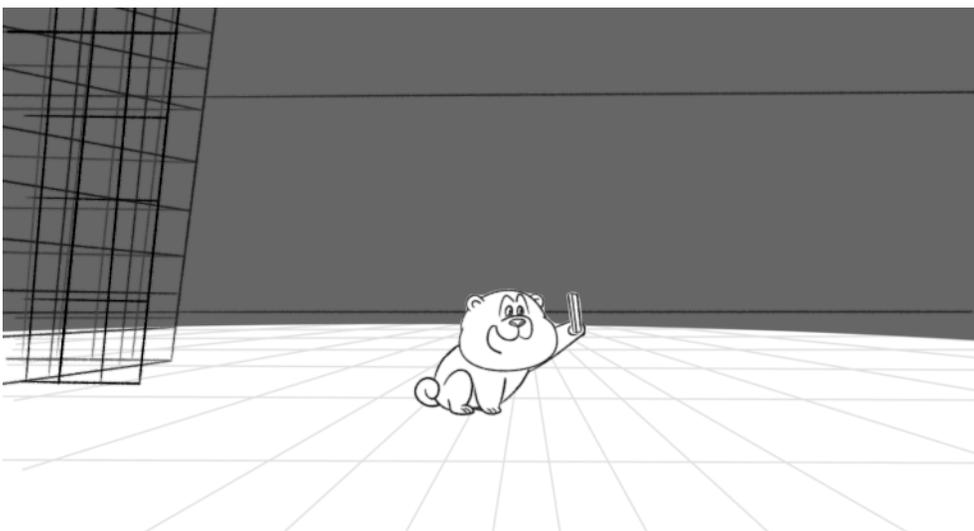
| | |
|-------|-------|
| Scene | Panel |
| 98 | 3 |



| | |
|-------|-------|
| Scene | Panel |
| 98 | 4 |



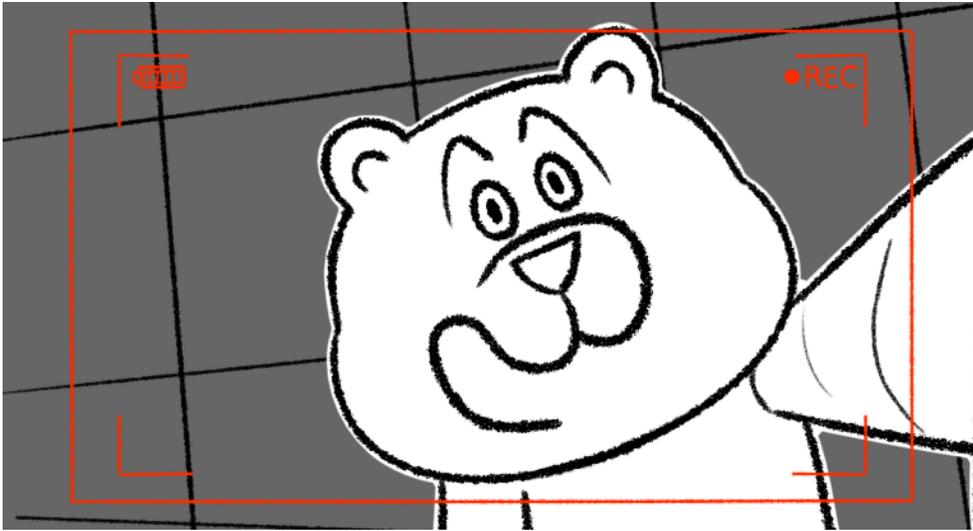
| | |
|-------|-------|
| Scene | Panel |
| 98 | 5 |



Dialog

BAOBAO Well, pals, I've found the sausages. Hard work always pays off. But if there's one piece of advice I should pass onto you, it's that sometimes things are too good to be true so you have to be careful. You don't want to walk into any traps!

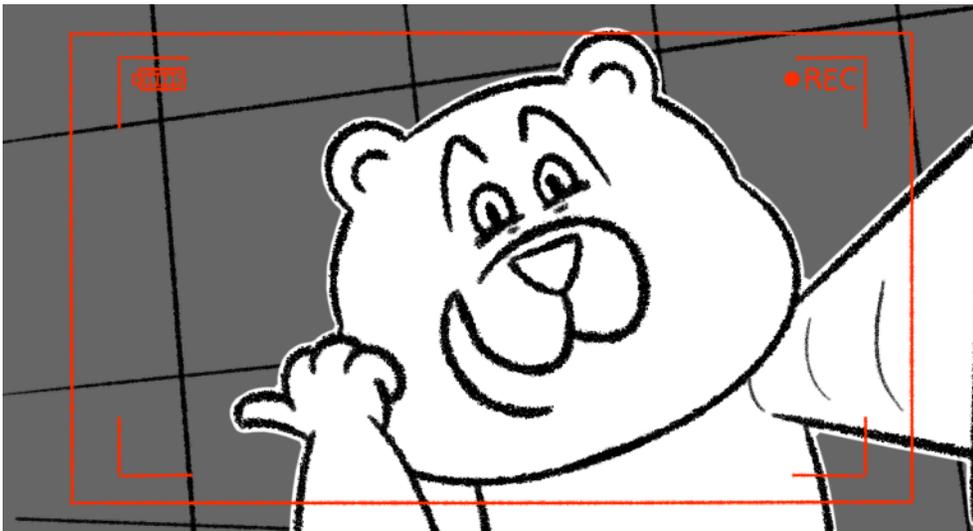
| | |
|-------|-------|
| Scene | Panel |
| 99 | 1 |



Dialog

BAOBAO Well, pals, I've found the sausages. Hard work always pays off. But if there's one piece of advice I should pass onto you, it's that sometimes things are too good to be true so you have to be careful. You don't want to walk into any traps!

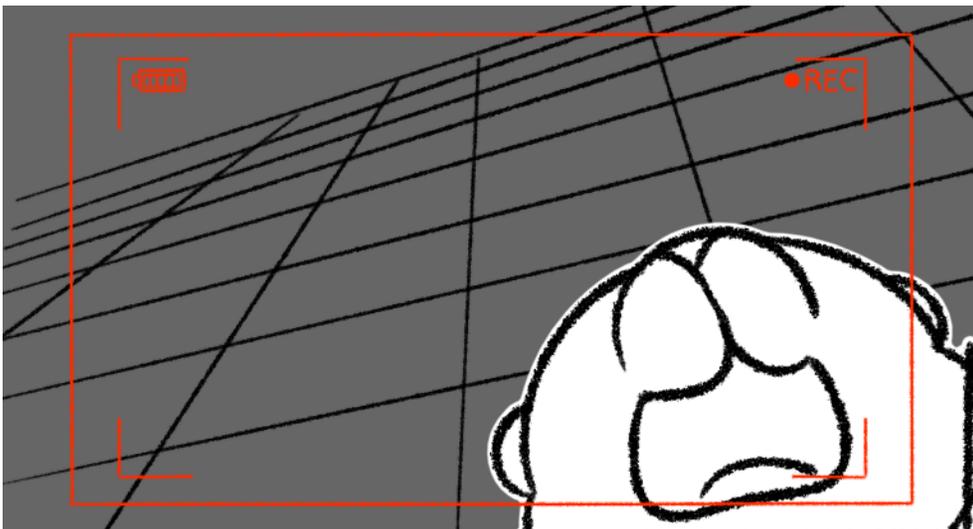
| | |
|-------|-------|
| Scene | Panel |
| 99 | 2 |



Dialog

BAOBAO Well, pals, I've found the sausages. Hard work always pays off. But if there's one piece of advice I should pass onto you, it's that sometimes things are too good to be true so you have to be careful. You don't want to walk into any traps!

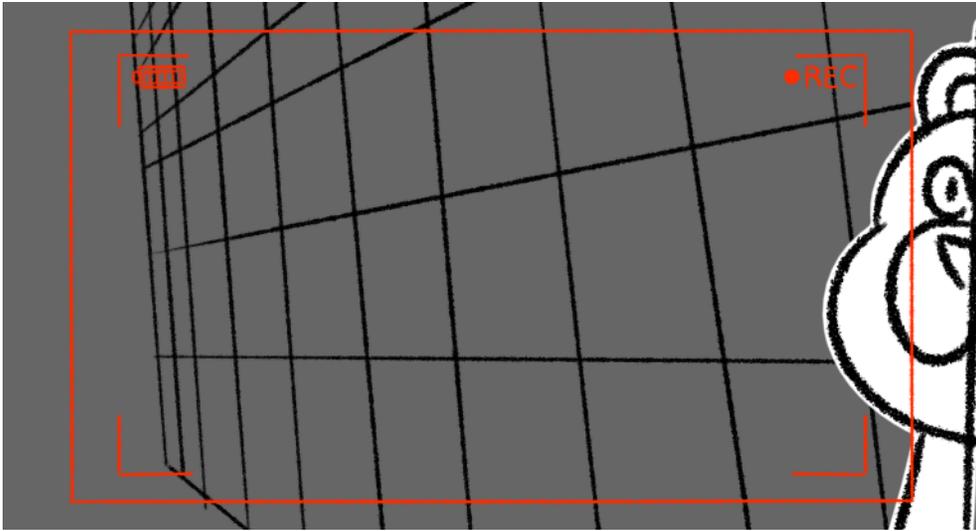
| | |
|-------|-------|
| Scene | Panel |
| 99 | 3 |



Dialog

BAOBAO Well, pals, I've found the sausages. Hard work always pays off. But if there's one piece of advice I should pass onto you, it's that sometimes things are too good to be true so you have to be careful. You don't want to walk into any traps!

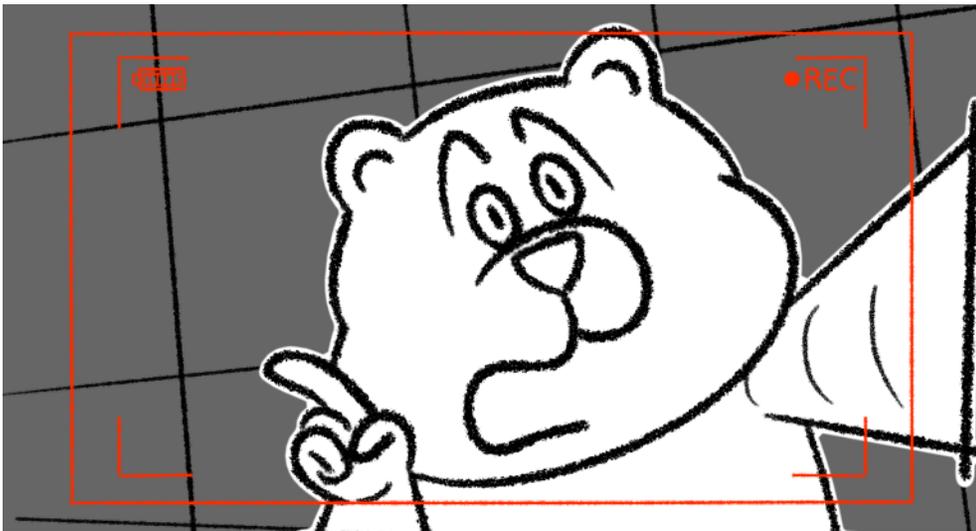
| | |
|-------|-------|
| Scene | Panel |
| 99 | 4 |



Dialog

BAOBAO Well, pals, I've found the sausages. Hard work always pays off. But if there's one piece of advice I should pass onto you, it's that sometimes things are too good to be true so you have to be careful. You don't want to walk into any traps!

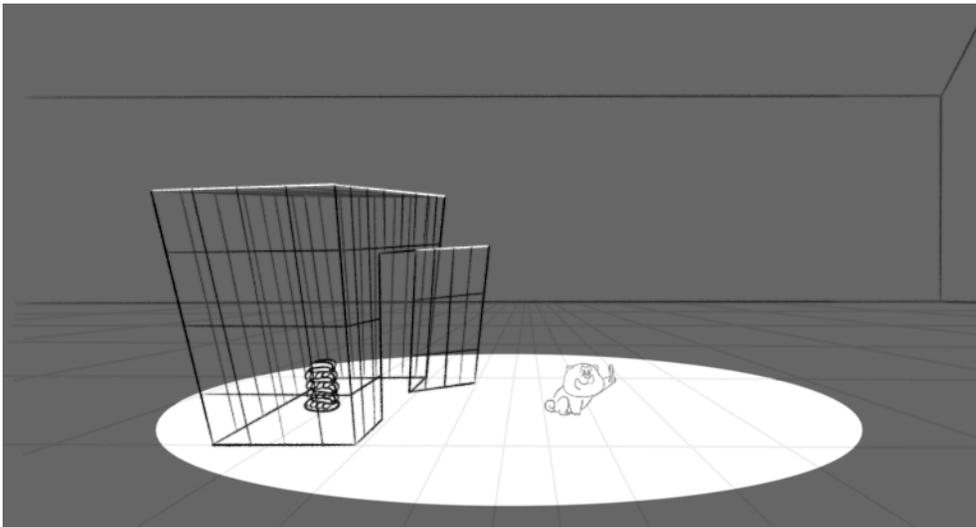
| | |
|-------|-------|
| Scene | Panel |
| 99 | 5 |



Dialog

BAOBAO Well, pals, I've found the sausages. Hard work always pays off. But if there's one piece of advice I should pass onto you, it's that sometimes things are too good to be true so you have to be careful. You don't want to walk into any traps!

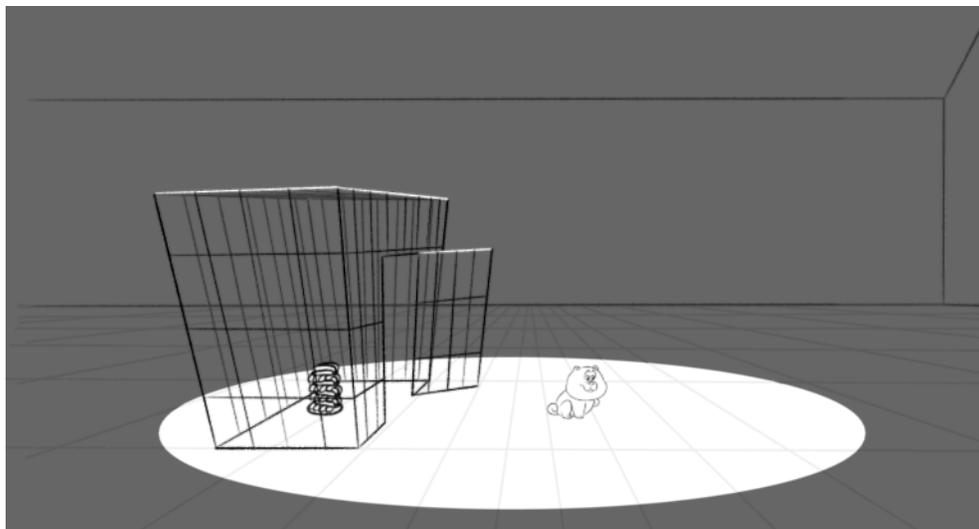
| | |
|-------|-------|
| Scene | Panel |
| 100 | 1 |



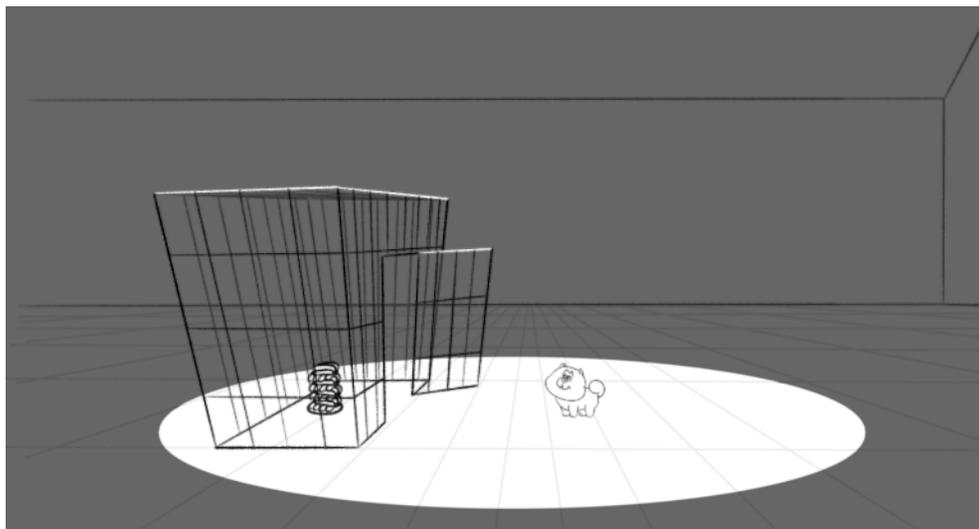
Dialog

BAOBAO Well, pals, I've found the sausages. Hard work always pays off. But if there's one piece of advice I should pass onto you, it's that sometimes things are too good to be true so you have to be careful. You don't want to walk into any traps!

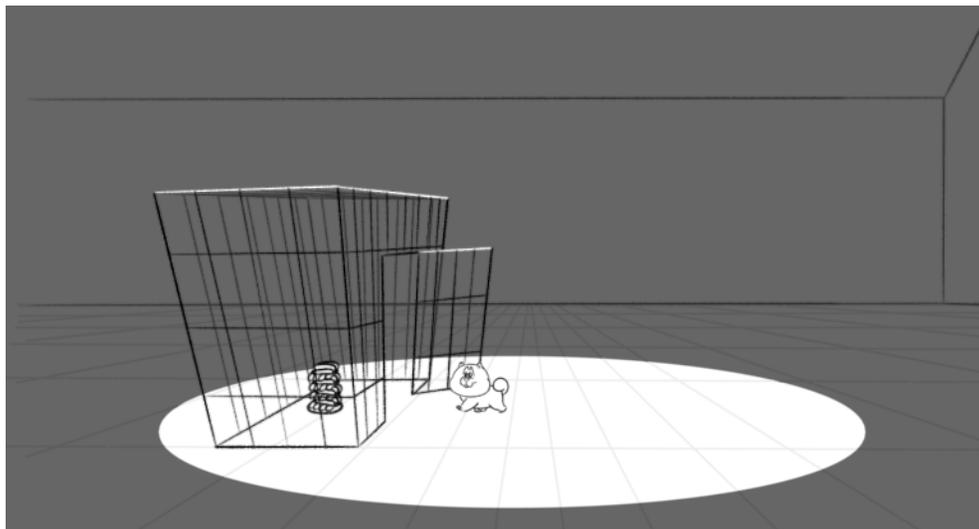
| | |
|-------|-------|
| Scene | Panel |
| 100 | 2 |



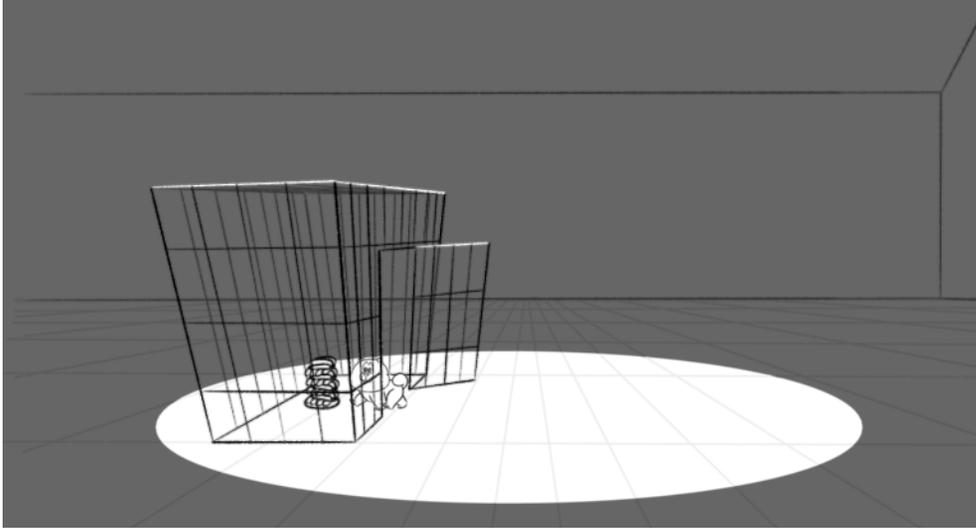
| | |
|-------|-------|
| Scene | Panel |
| 100 | 3 |



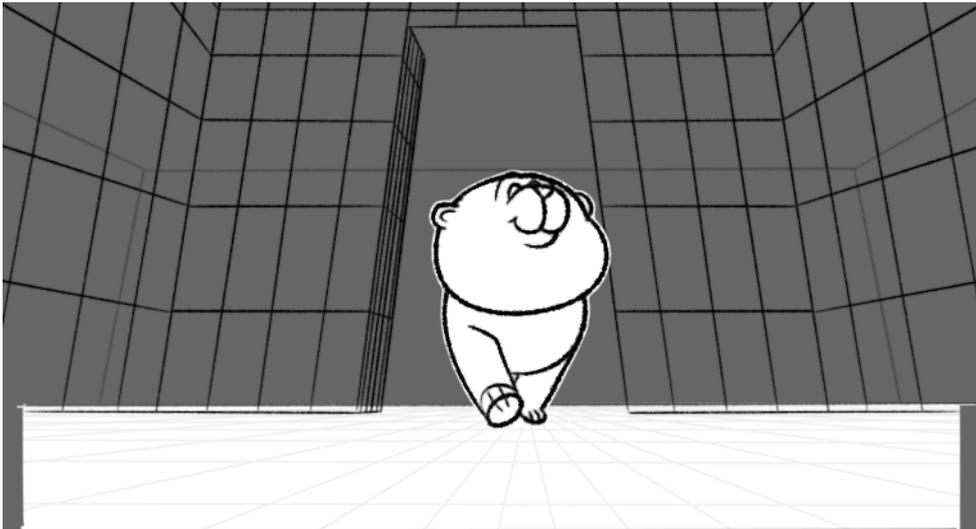
| | |
|-------|-------|
| Scene | Panel |
| 100 | 4 |



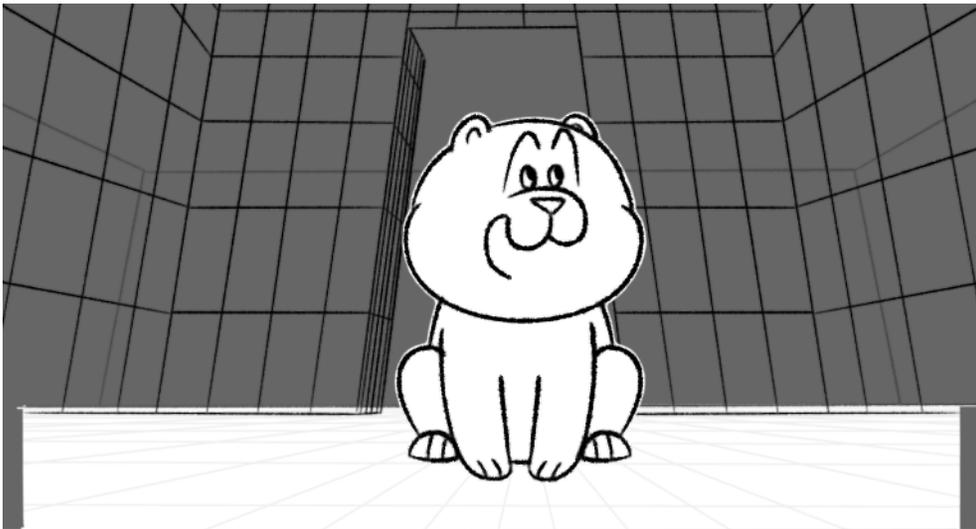
| | |
|-------|-------|
| Scene | Panel |
| 100 | 5 |



| | |
|-------|-------|
| Scene | Panel |
| 101 | 1 |



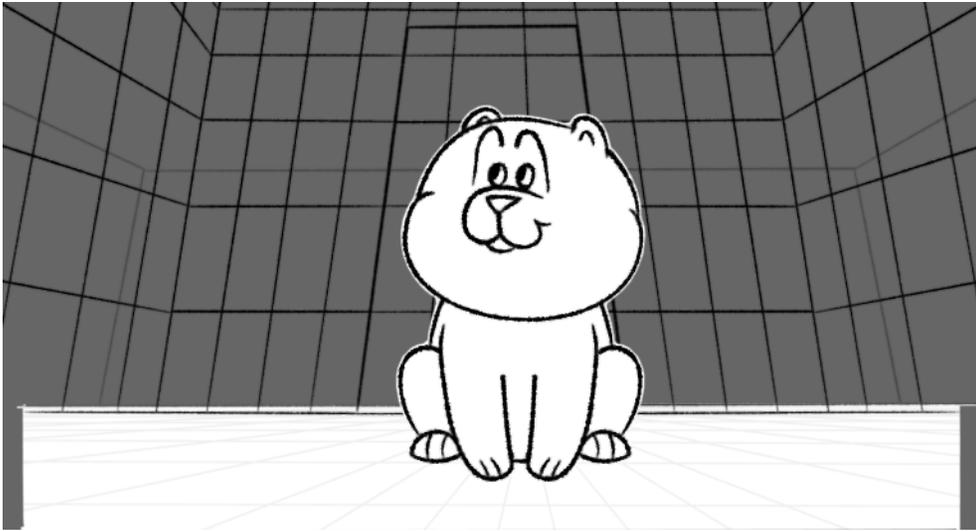
| | |
|-------|-------|
| Scene | Panel |
| 101 | 2 |



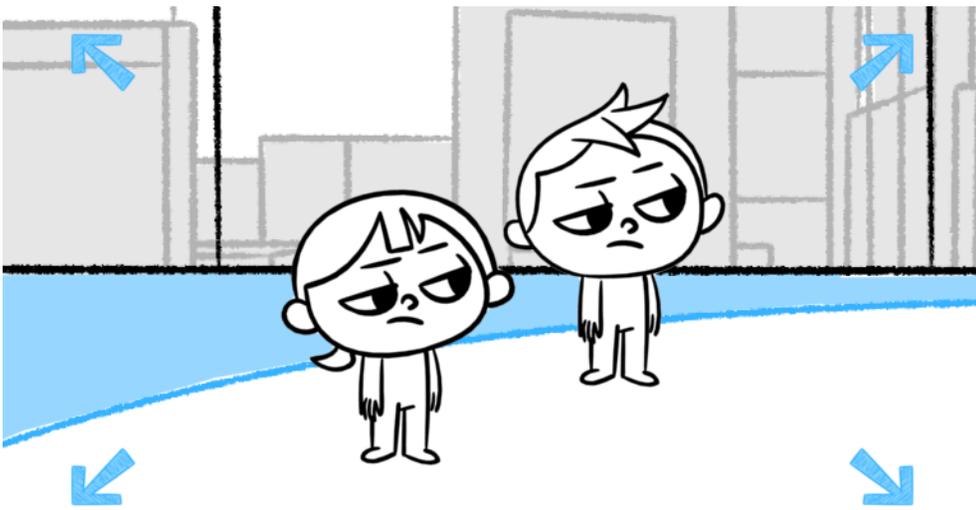
Dialog

BAOBAO Luckily for me, this is not a trap. It's clearly a sausage hut.

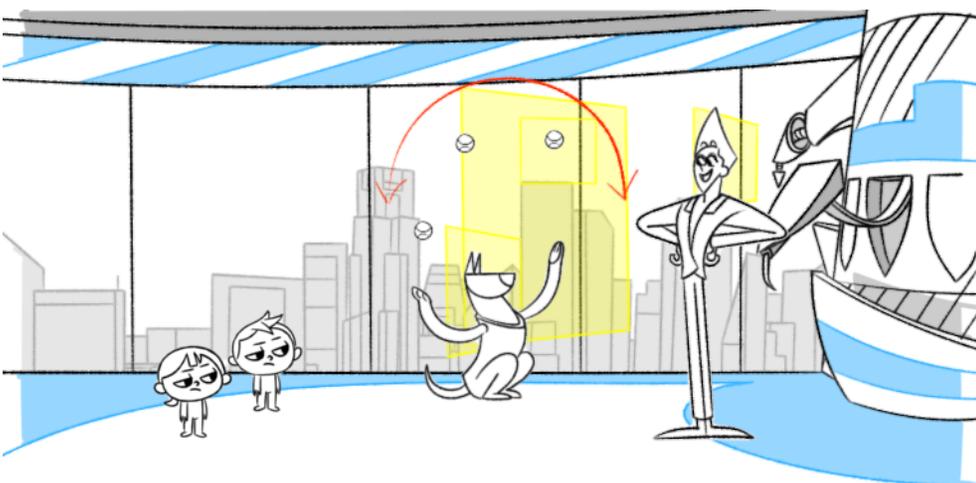
| | |
|-------|-------|
| Scene | Panel |
| 101 | 3 |



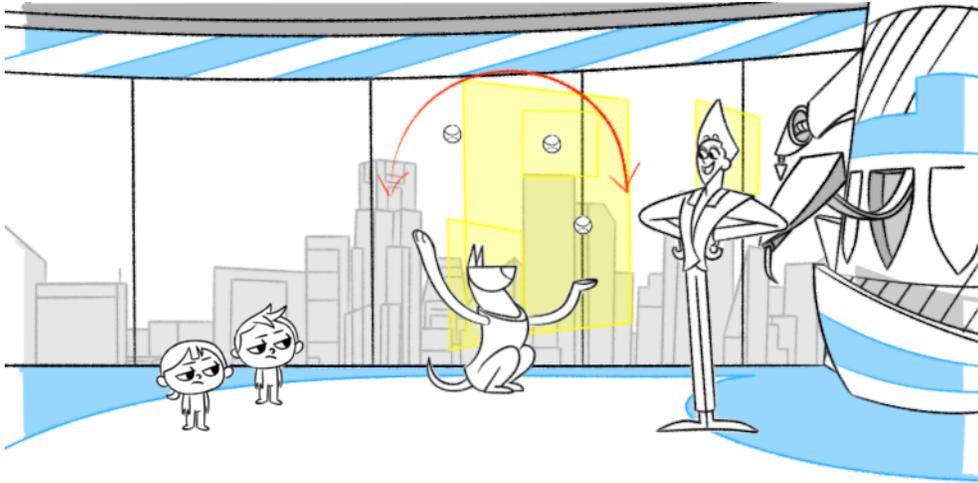
| | |
|-------|-------|
| Scene | Panel |
| 102 | 1 |



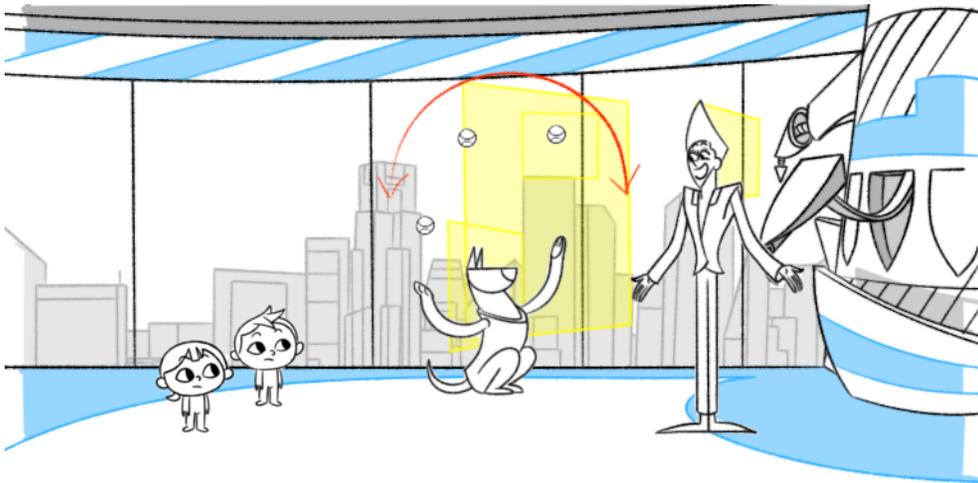
| | |
|-------|-------|
| Scene | Panel |
| 102 | 2 |



| | |
|-------|-------|
| Scene | Panel |
| 102 | 3 |



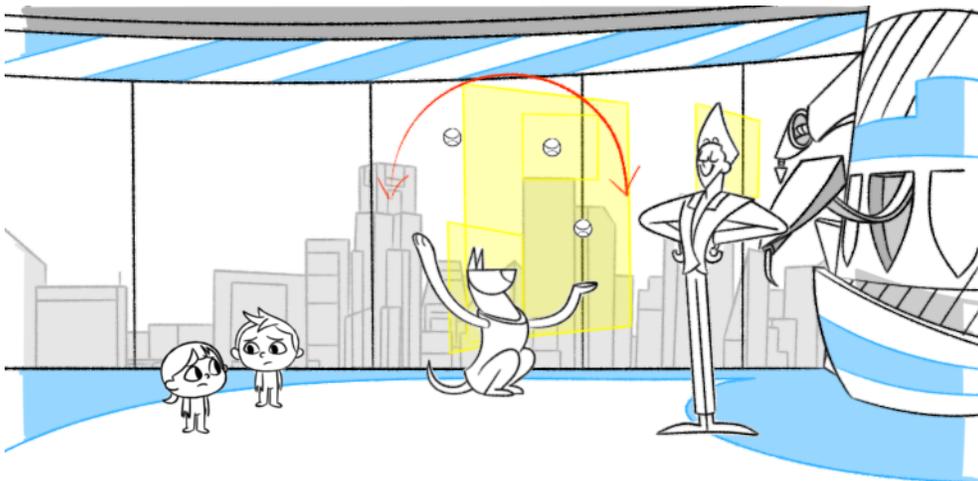
| | |
|-------|-------|
| Scene | Panel |
| 102 | 4 |



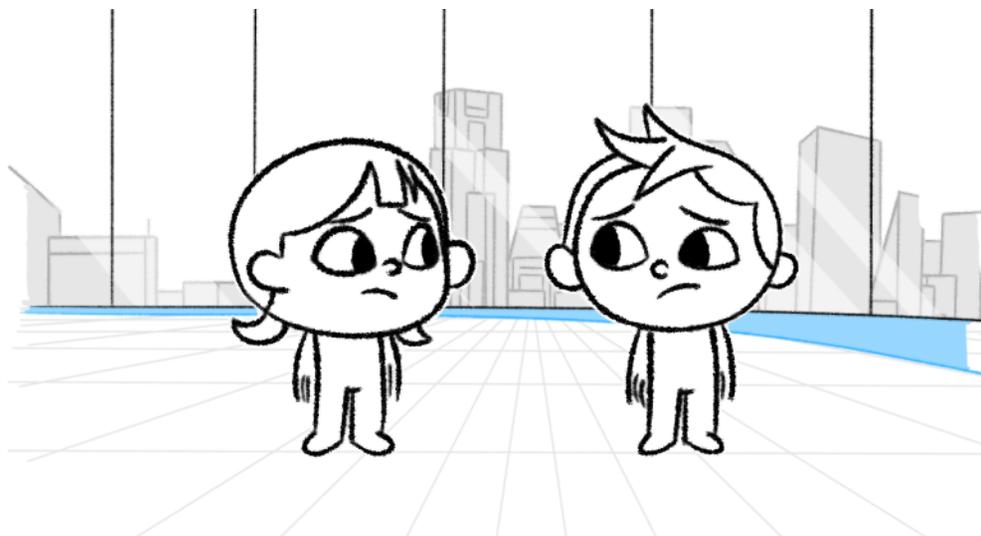
Dialog

MELVYN Ah? Impressive, isn't it?

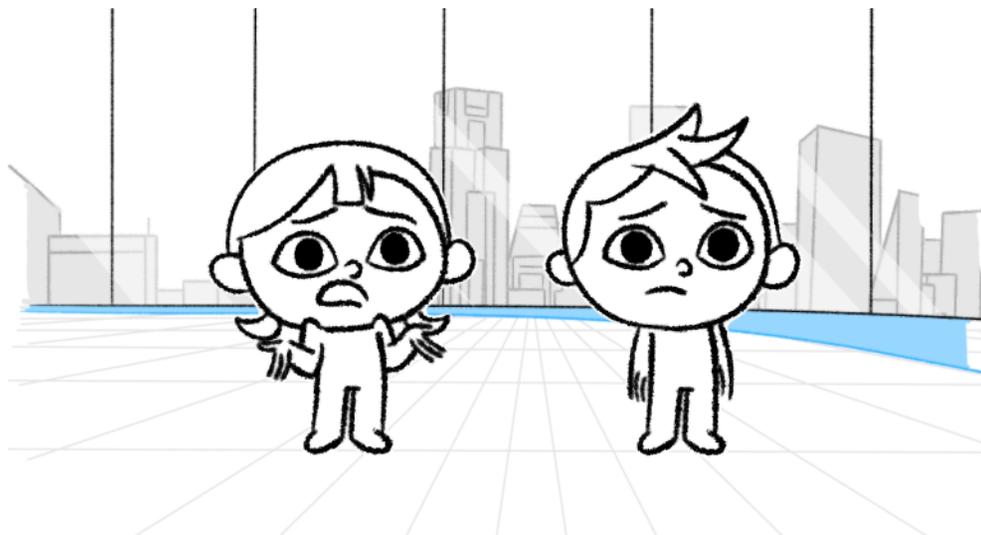
| | |
|-------|-------|
| Scene | Panel |
| 102 | 5 |



| | |
|-------|-------|
| Scene | Panel |
| 103 | 1 |



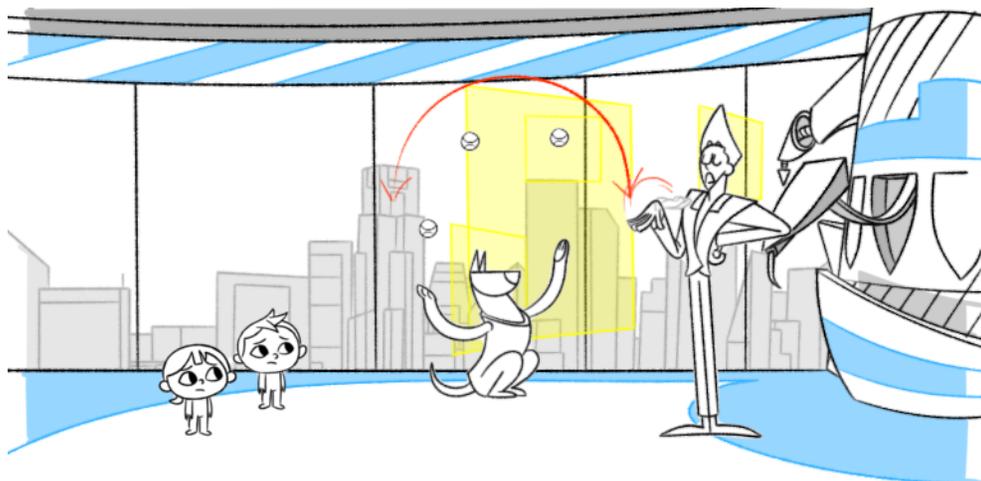
| | |
|-------|-------|
| Scene | Panel |
| 103 | 2 |



Dialog

MAGGIE Yeah, pretty impressive, Melrose, but do you know where our dog is?

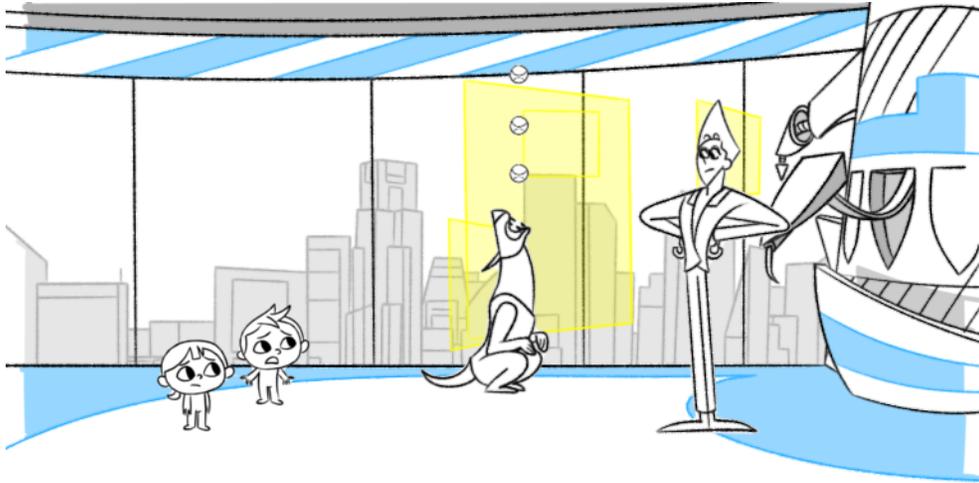
| | |
|-------|-------|
| Scene | Panel |
| 104 | 1 |



Dialog

MELVYN Don't worry about your dog.

| | |
|-------|-------|
| Scene | Panel |
| 104 | 2 |



Dialog

MICHAEL But she sometimes gets into trouble when she wanders off.

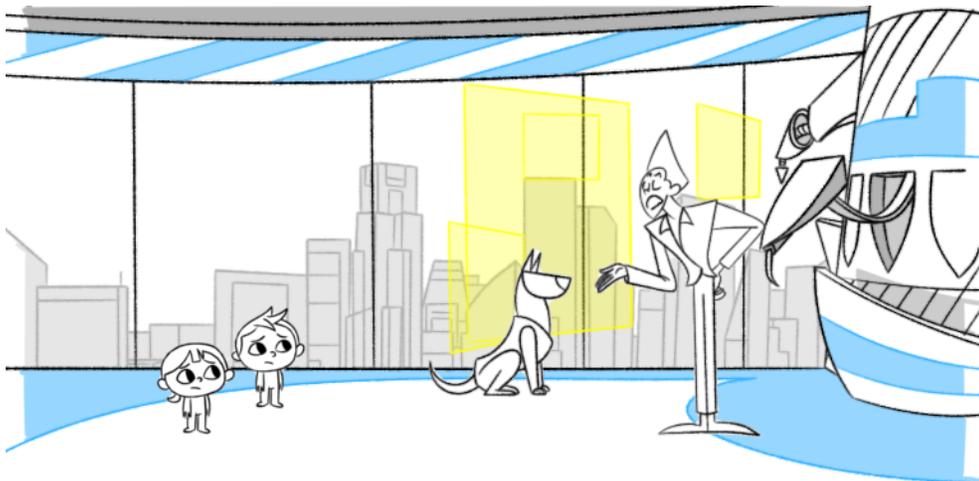
| | |
|-------|-------|
| Scene | Panel |
| 104 | 3 |



Dialog

MELVYN She's not in any danger. So, while Robot Dog brings us another drink - Robot Dog, more drinks - why don't we go through the paperwork.

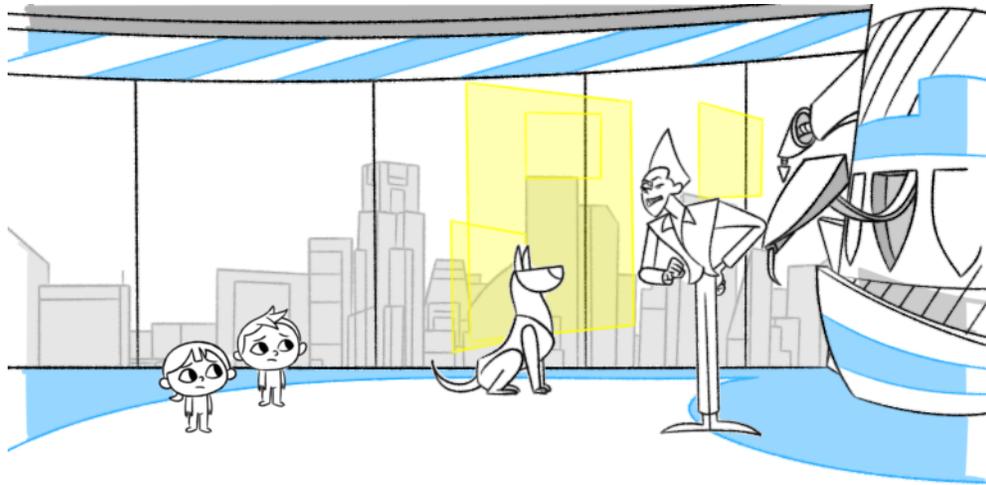
| | |
|-------|-------|
| Scene | Panel |
| 104 | 4 |



Dialog

MELVYN She's not in any danger. So, while Robot Dog brings us another drink - Robot Dog, more drinks - why don't we go through the paperwork.

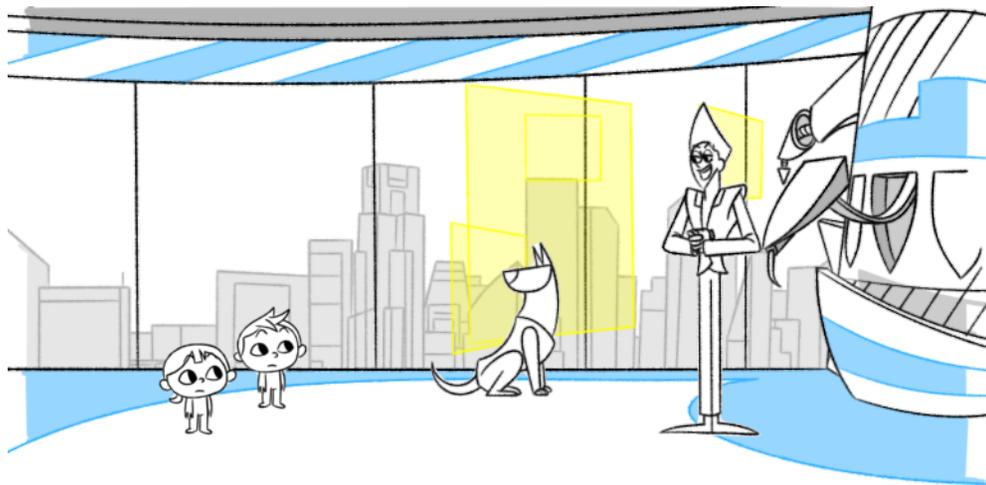
| | |
|-------|-------|
| Scene | Panel |
| 104 | 5 |



Dialog

MELVYN She's not in any danger. So, while Robot Dog brings us another drink - Robot Dog, more drinks - why don't we go through the paperwork.

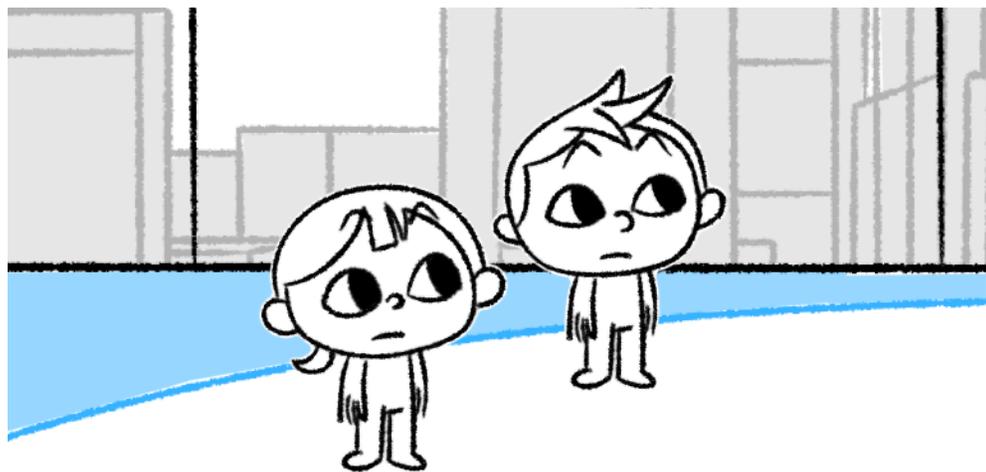
| | |
|-------|-------|
| Scene | Panel |
| 104 | 6 |



Dialog

MELVYN She's not in any danger. So, while Robot Dog brings us another drink - Robot Dog, more drinks - why don't we go through the paperwork.

| | |
|-------|-------|
| Scene | Panel |
| 105 | 1 |



| | |
|-------|-------|
| Scene | Panel |
| 105 | 2 |

Dialog
MAGGIE What paperwork?



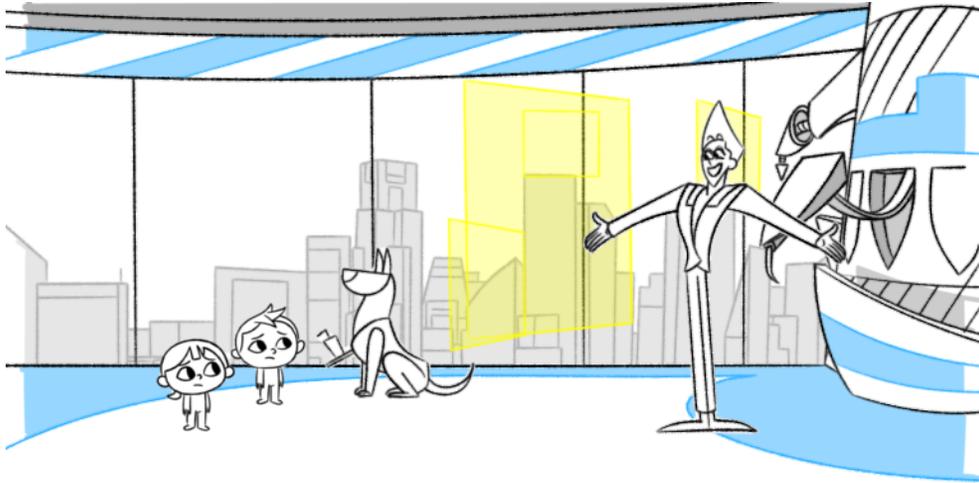
| | |
|-------|-------|
| Scene | Panel |
| 105 | 3 |



| | |
|-------|-------|
| Scene | Panel |
| 105 | 4 |



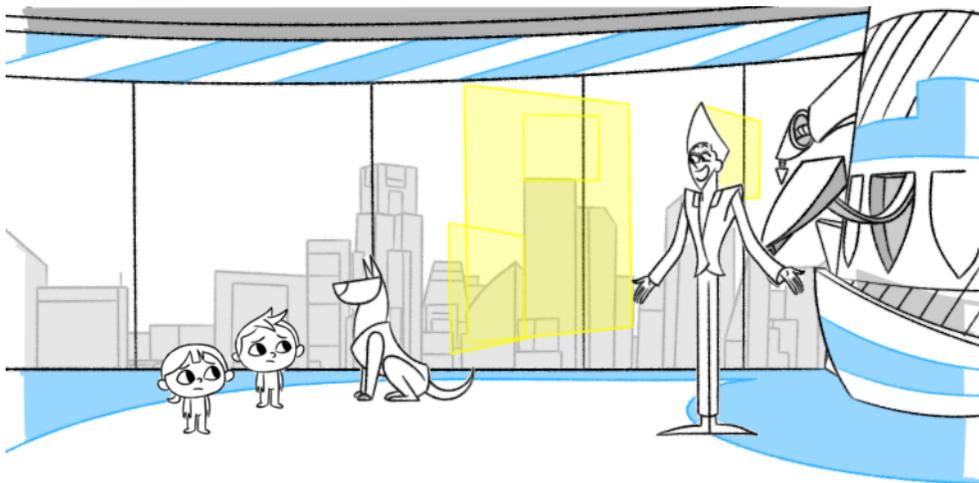
| | |
|-------|-------|
| Scene | Panel |
| 106 | 1 |



Dialog

MELVYN The paperwork! So you can take home Robot Dog!

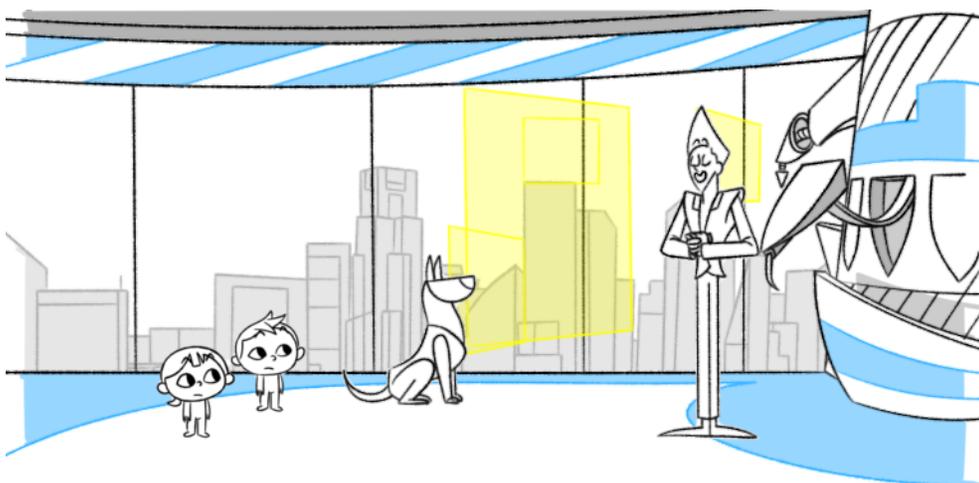
| | |
|-------|-------|
| Scene | Panel |
| 106 | 2 |



Dialog

MELVYN The paperwork! So you can take home Robot Dog!

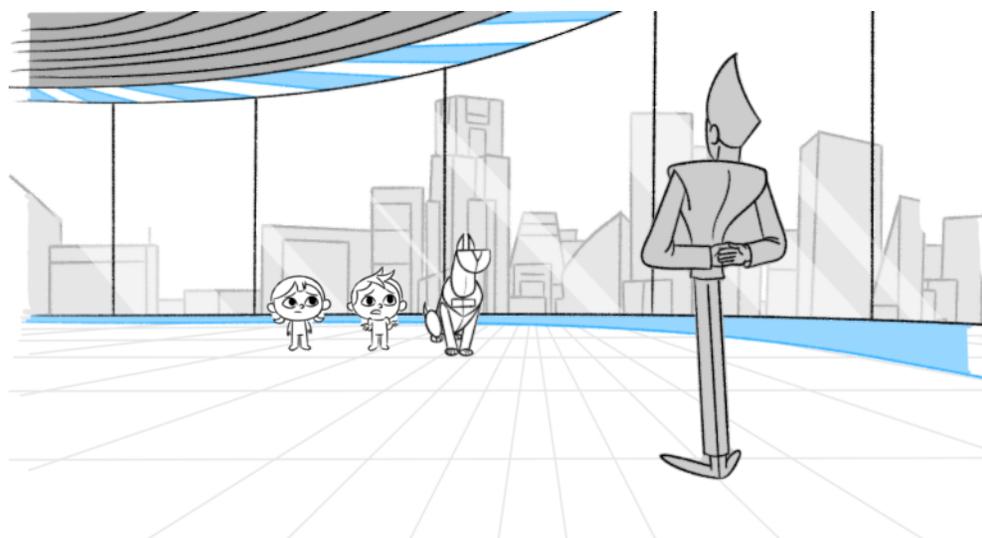
| | |
|-------|-------|
| Scene | Panel |
| 106 | 3 |



Dialog

MELVYN The paperwork! So you can take home Robot Dog!

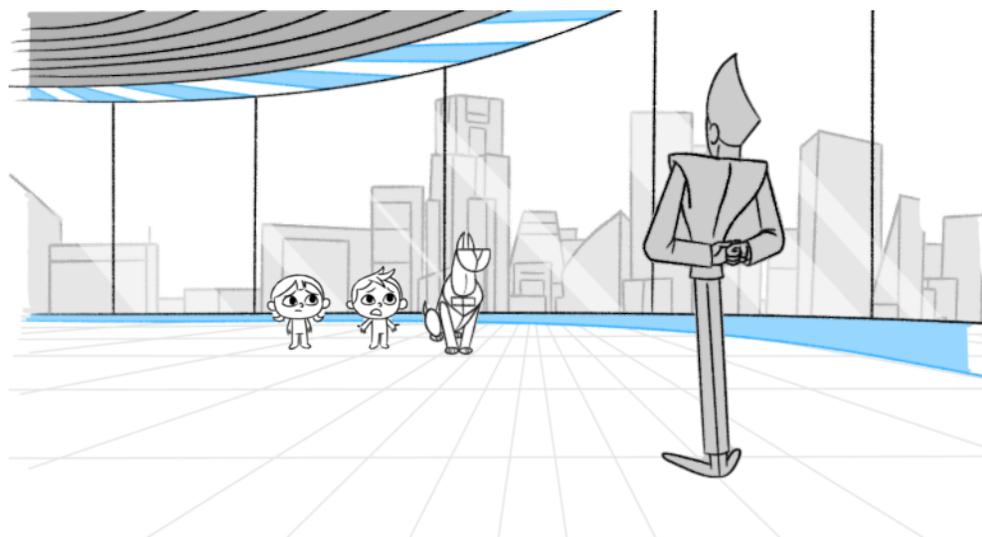
| | |
|-------|-------|
| Scene | Panel |
| 107 | 1 |



Dialog

MICHAEL Merwin, Robot Dog is really cool, but we've already got a dog.

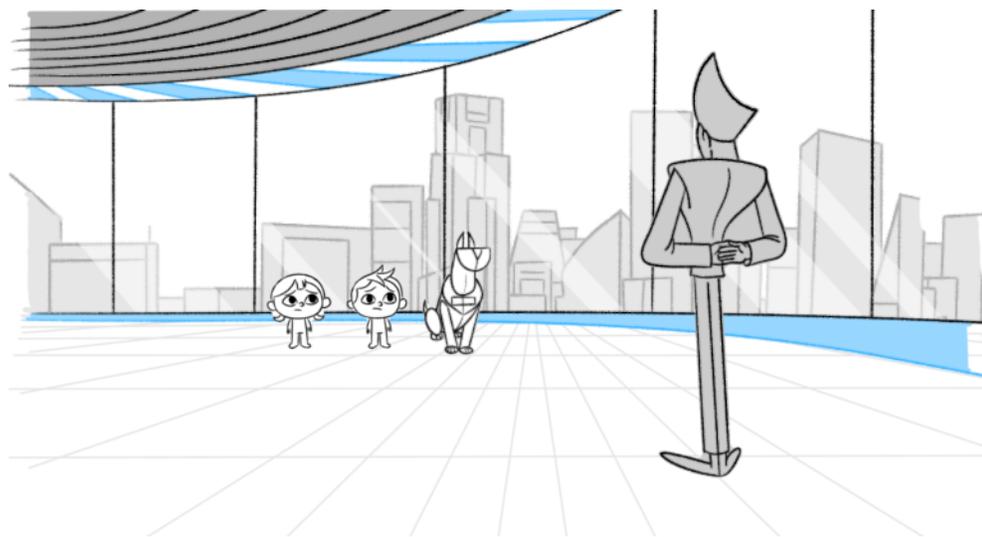
| | |
|-------|-------|
| Scene | Panel |
| 107 | 2 |



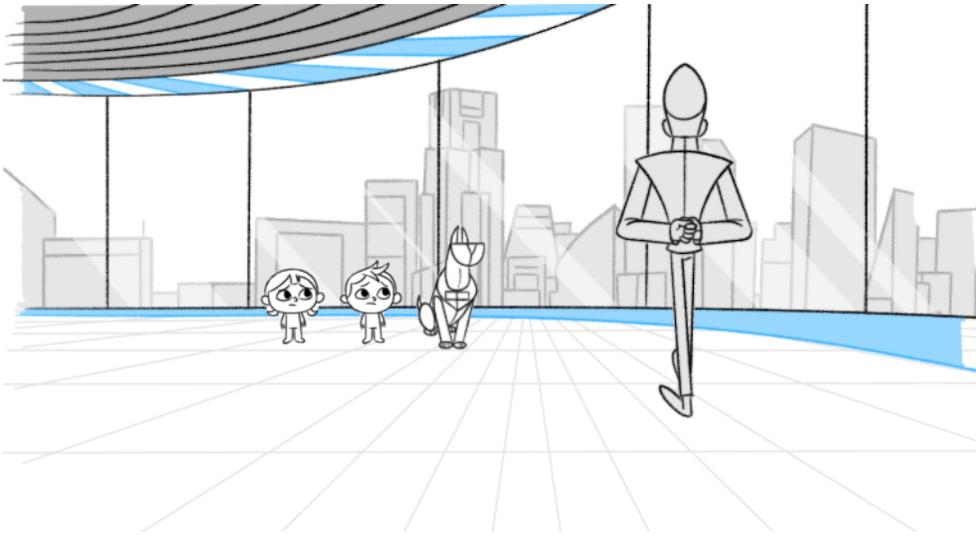
Dialog

MICHAEL Merwin, Robot Dog is really cool, but we've already got a dog.

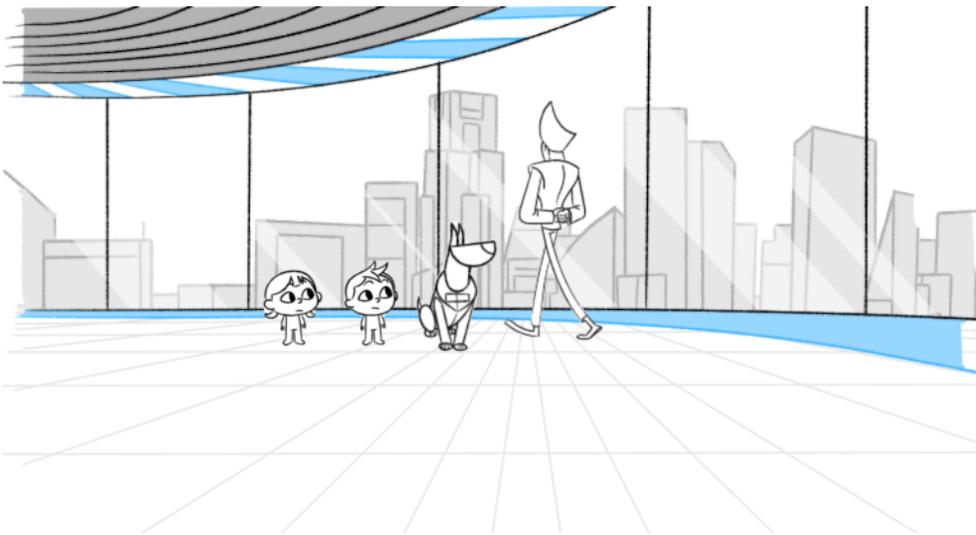
| | |
|-------|-------|
| Scene | Panel |
| 107 | 3 |



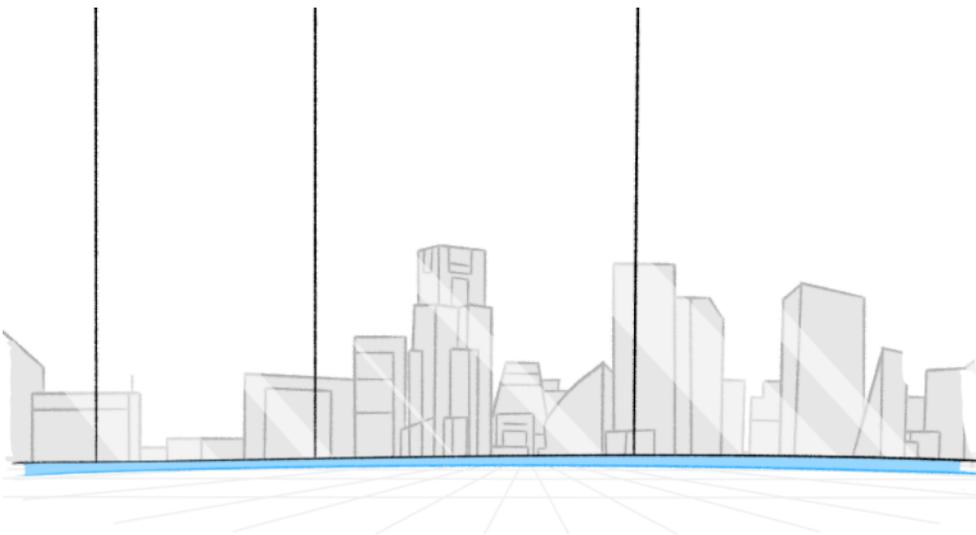
| | | | |
|-------|-----|-------|---|
| Scene | 107 | Panel | 4 |
|-------|-----|-------|---|



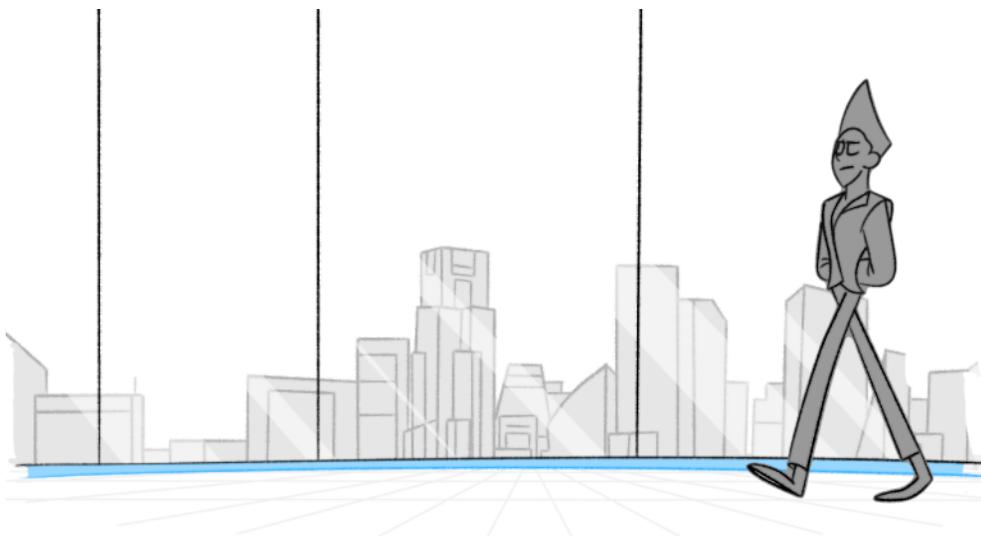
| | | | |
|-------|-----|-------|---|
| Scene | 107 | Panel | 5 |
|-------|-----|-------|---|



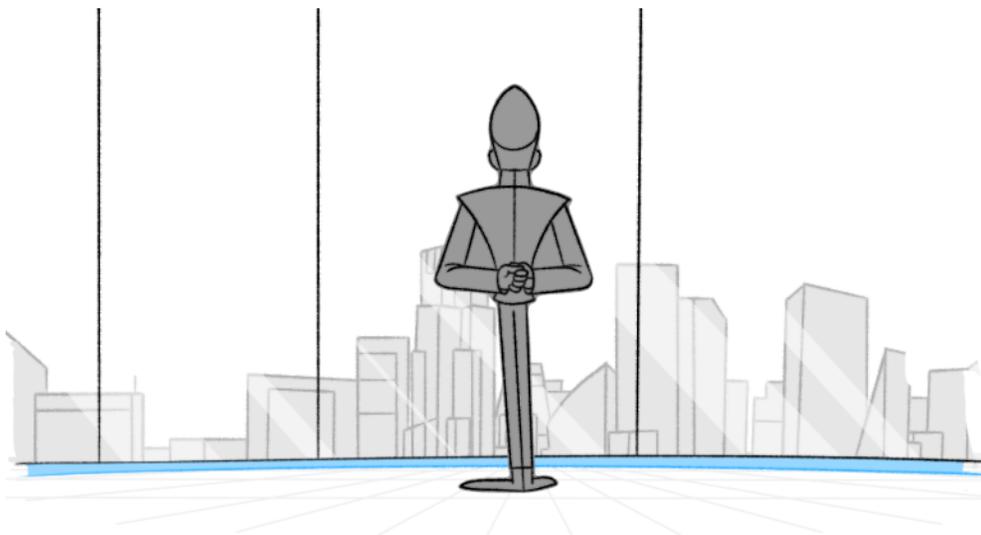
| | | | |
|-------|-----|-------|---|
| Scene | 108 | Panel | 1 |
|-------|-----|-------|---|



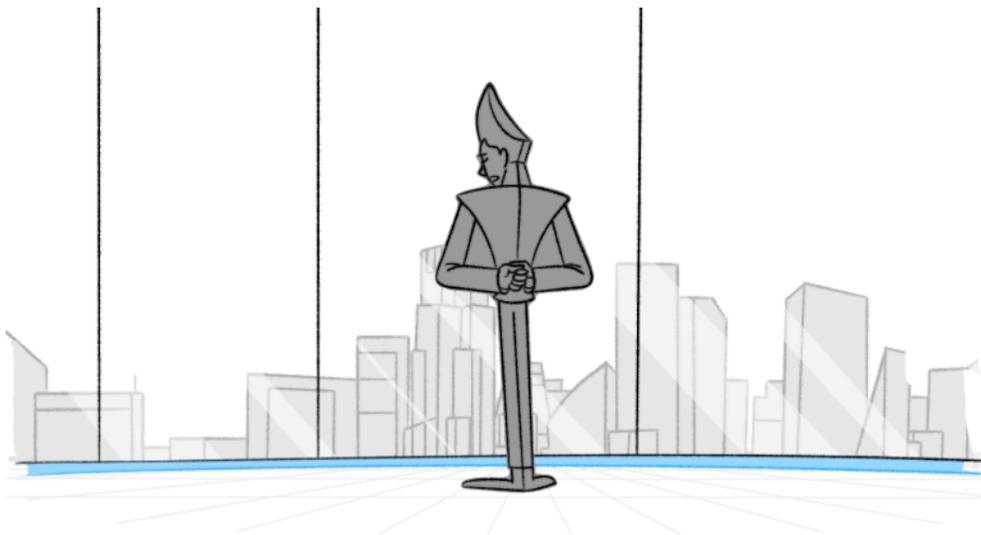
| | | | |
|-------|-----|-------|---|
| Scene | 108 | Panel | 2 |
|-------|-----|-------|---|



| | | | |
|-------|-----|-------|---|
| Scene | 108 | Panel | 3 |
|-------|-----|-------|---|



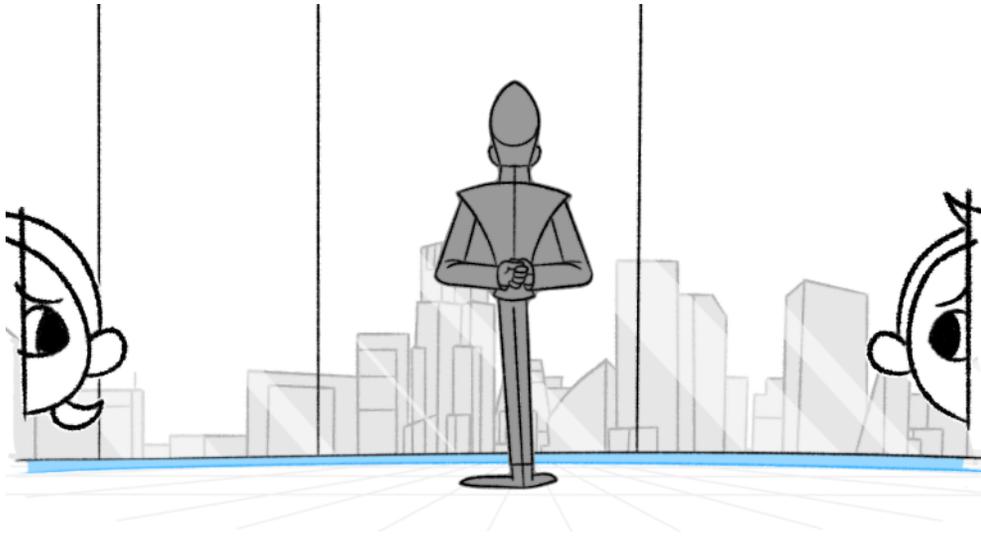
| | | | |
|-------|-----|-------|---|
| Scene | 108 | Panel | 4 |
|-------|-----|-------|---|



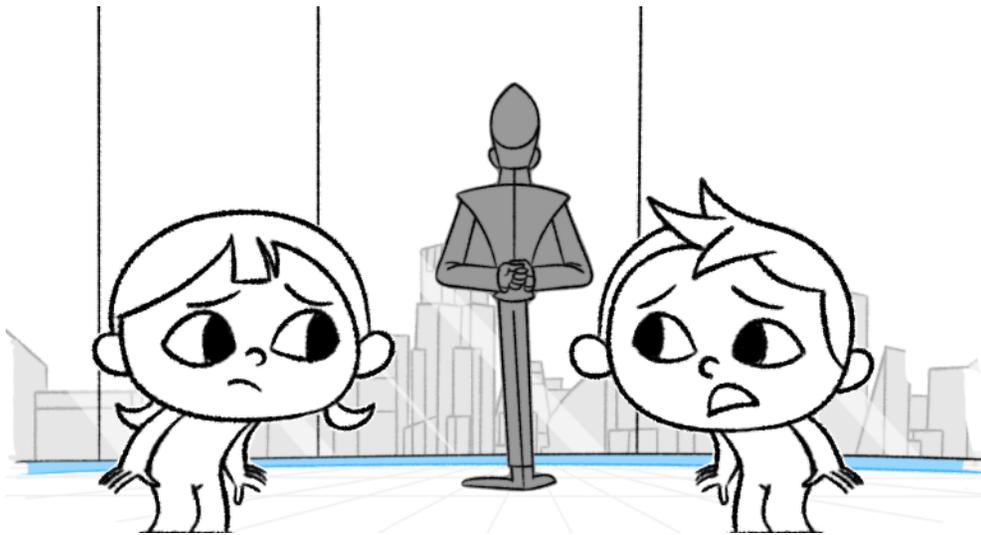
Dialog

MELVYN You don't have a dog. Which is why you need Robot Dog.

| | |
|-------|-------|
| Scene | Panel |
| 108 | 5 |



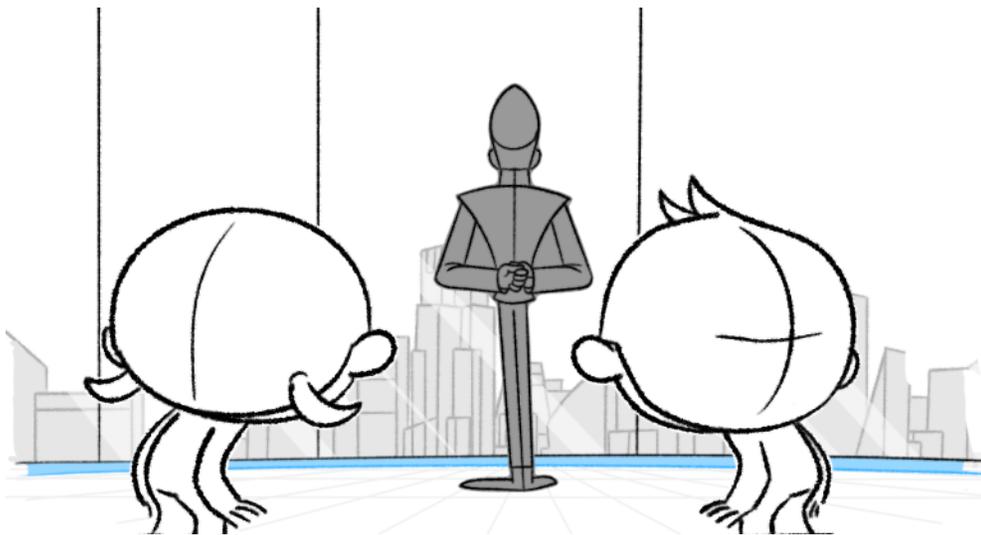
| | |
|-------|-------|
| Scene | Panel |
| 108 | 6 |



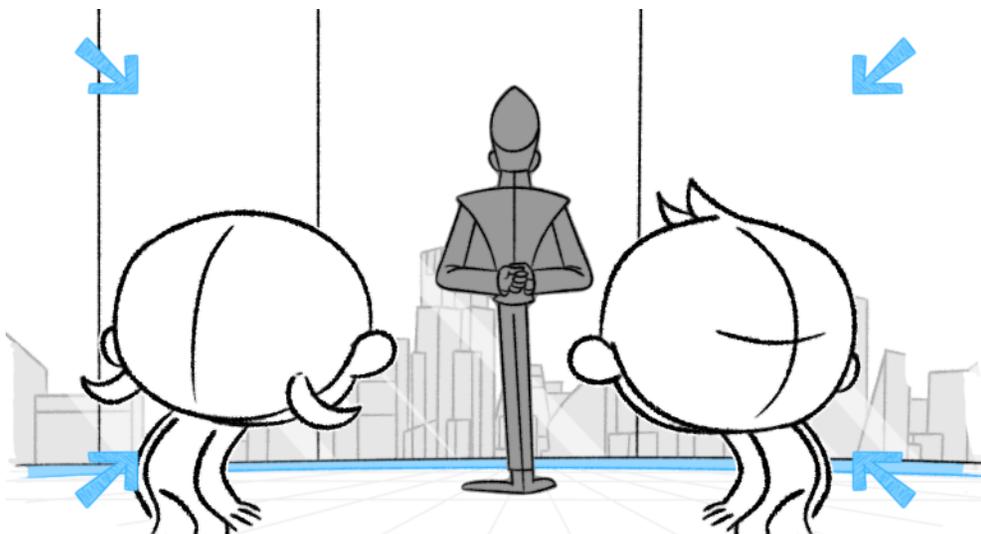
Dialog

MICHAEL We do too have a dog.

| | |
|-------|-------|
| Scene | Panel |
| 108 | 7 |



| | |
|-------|-------|
| Scene | Panel |
| 108 | 8 |



| | |
|-------|-------|
| Scene | Panel |
| 108 | 9 |

Dialog

MELVYN You don't anymore!



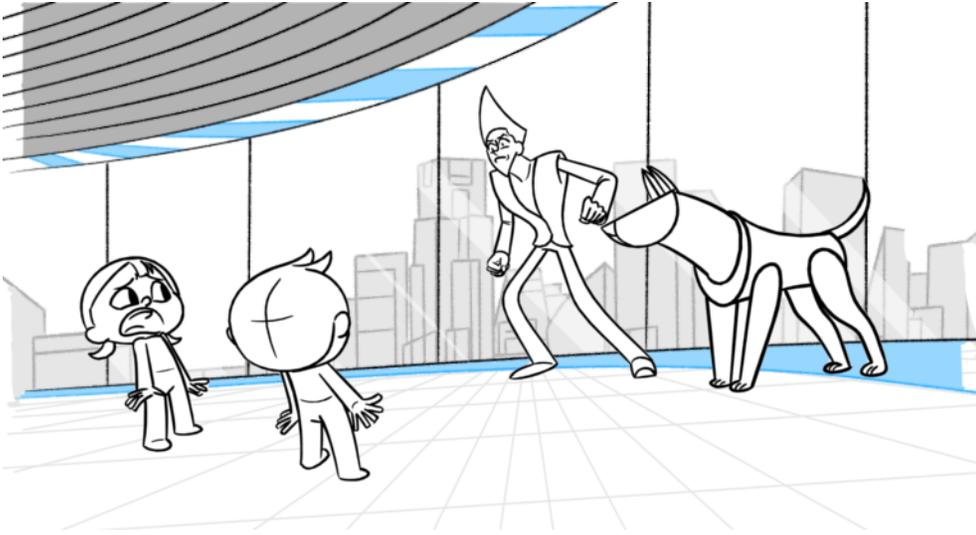
| | |
|-------|-------|
| Scene | Panel |
| 108 | 10 |

Dialog

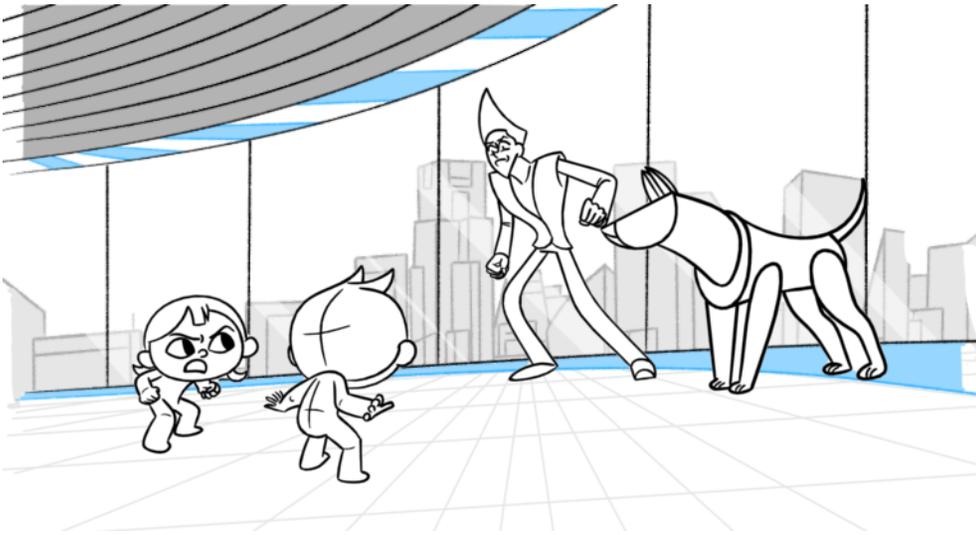
MELVYN You don't anymore!



| | |
|-------|-------|
| Scene | Panel |
| 109 | 1 |



| | |
|-------|-------|
| Scene | Panel |
| 109 | 2 |



Dialog

MAGGIE What did you do with Baobao!?

| | |
|-------|-------|
| Scene | Panel |
| 110 | 1 |



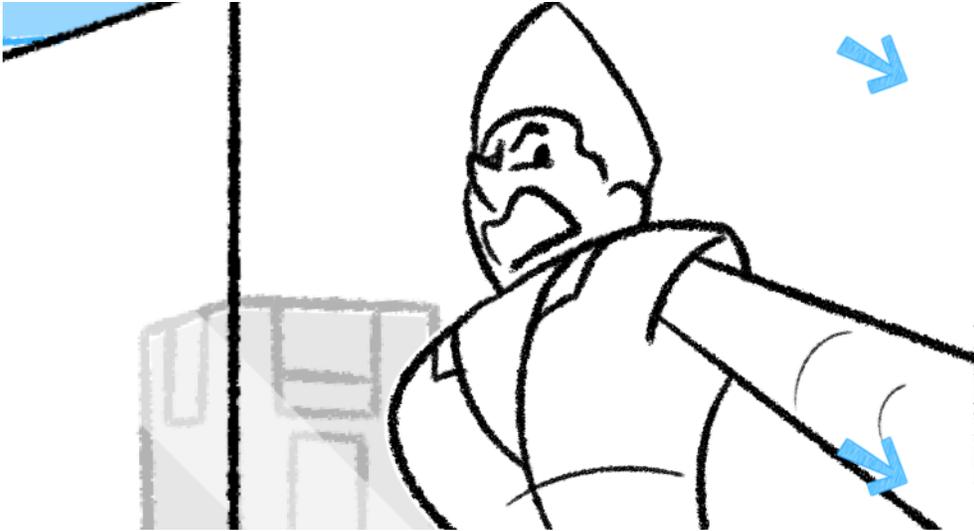
Dialog

MELVYN Never you mind. That dog in the past. The future is Robot Dog!

| | |
|-------|-------|
| Scene | Panel |
| 110 | 2 |

Dialog

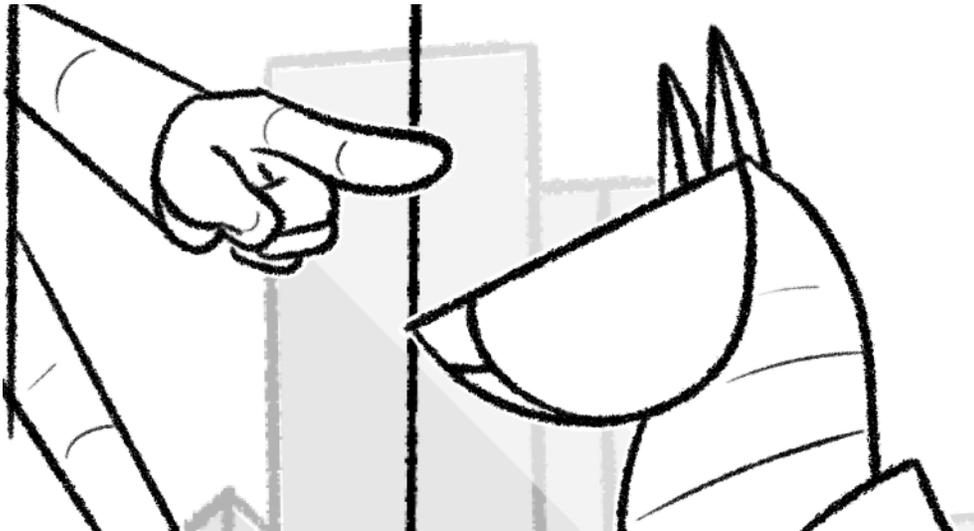
MELVYN Never you mind. That dog in the past. The future is Robot Dog!



| | |
|-------|-------|
| Scene | Panel |
| 110 | 3 |

Dialog

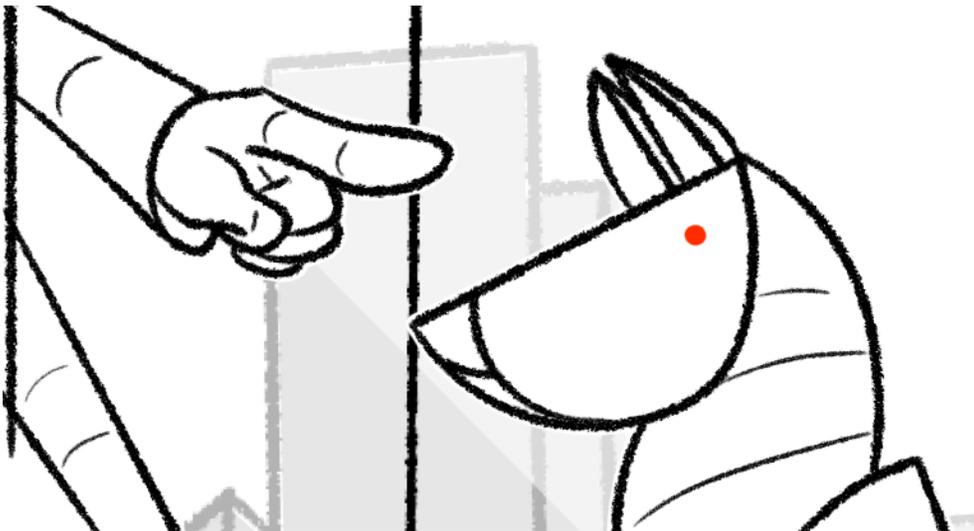
MELVYN Never you mind. That dog in the past. The future is Robot Dog!



| | |
|-------|-------|
| Scene | Panel |
| 110 | 4 |

Dialog

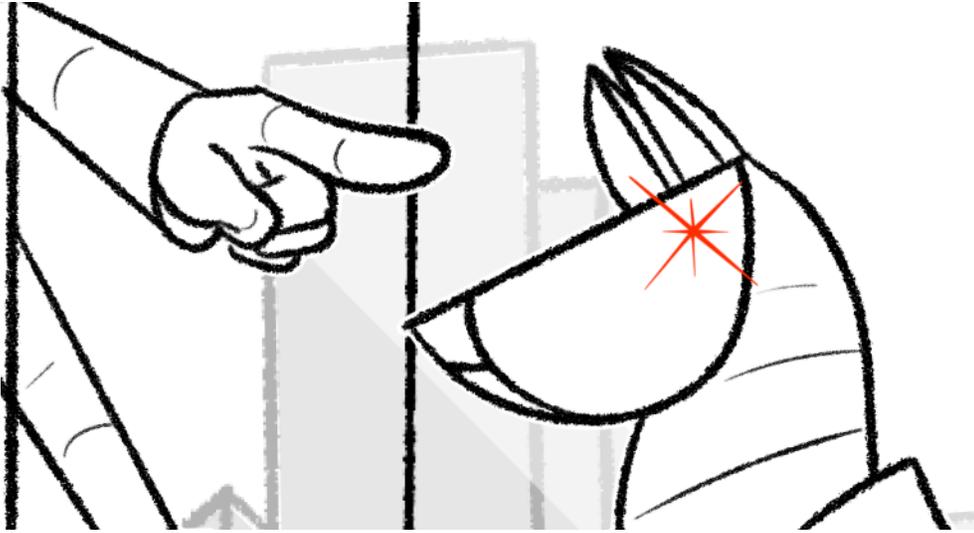
MELVYN Never you mind. That dog in the past. The future is Robot Dog!



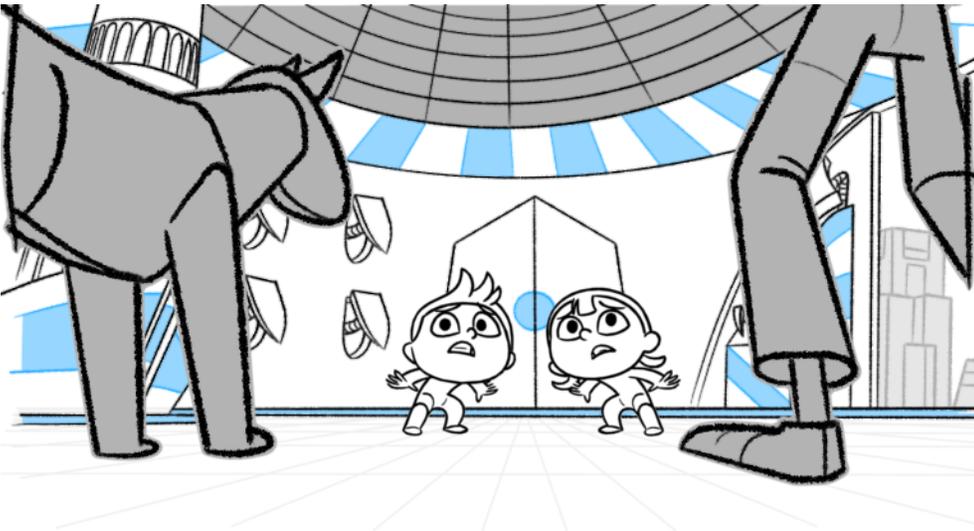
| | |
|-------|-------|
| Scene | Panel |
| 110 | 5 |

Dialog

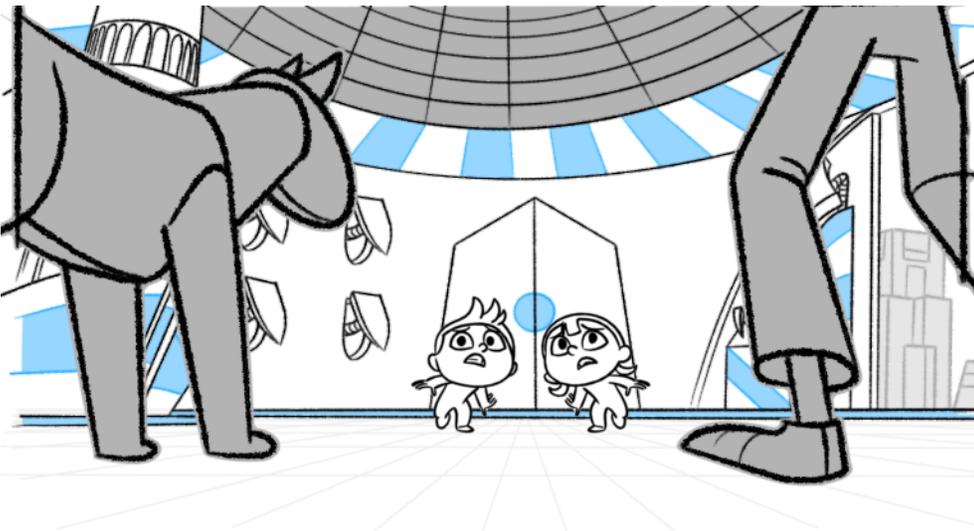
MELVYN Never you mind. That dog in the past. The future is Robot Dog!



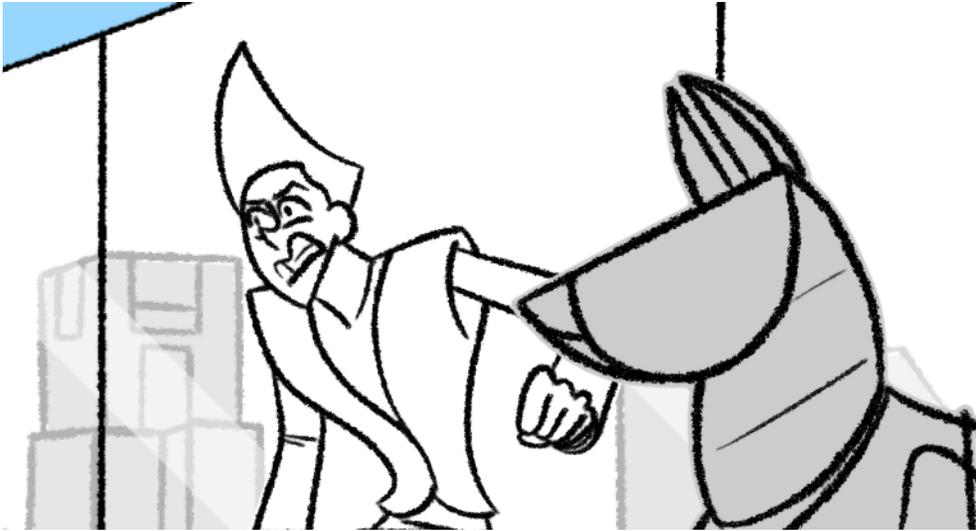
| | |
|-------|-------|
| Scene | Panel |
| 111 | 1 |



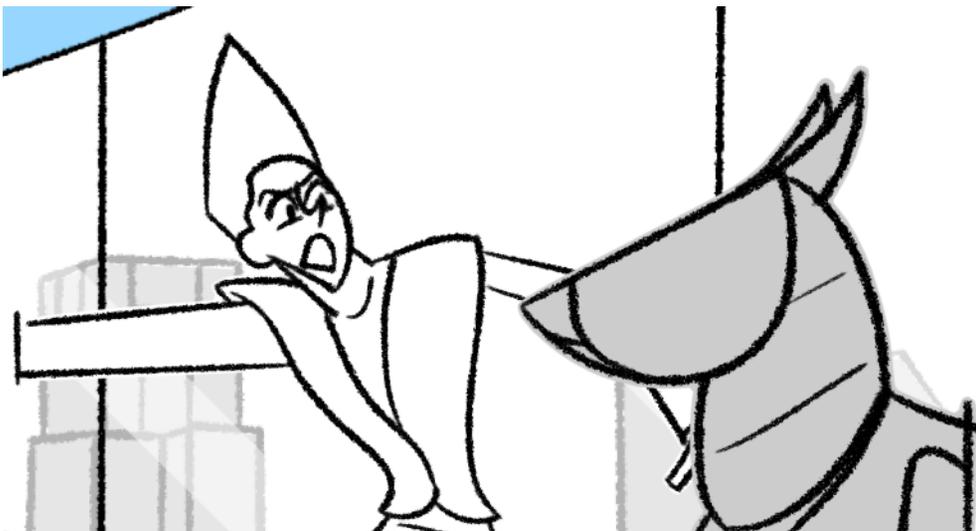
| | |
|-------|-------|
| Scene | Panel |
| 111 | 2 |



| | |
|-------|-------|
| Scene | Panel |
| 112 | 1 |



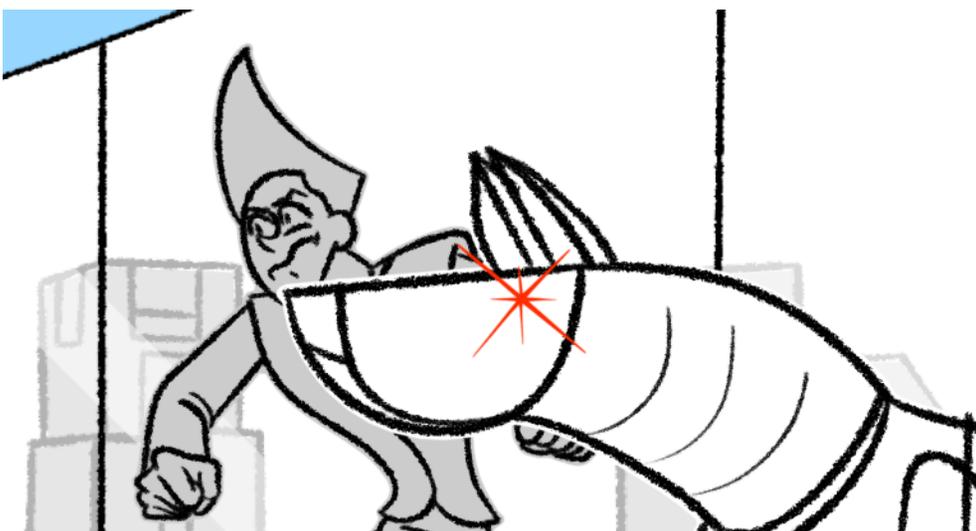
| | |
|-------|-------|
| Scene | Panel |
| 112 | 2 |



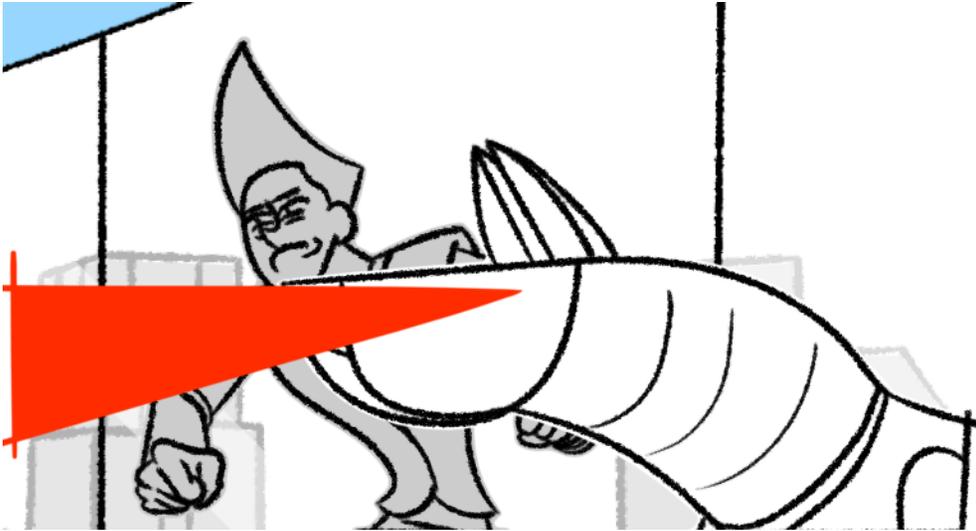
Dialog

MELVYN (CONT'D) Robot Dog, seal the door!

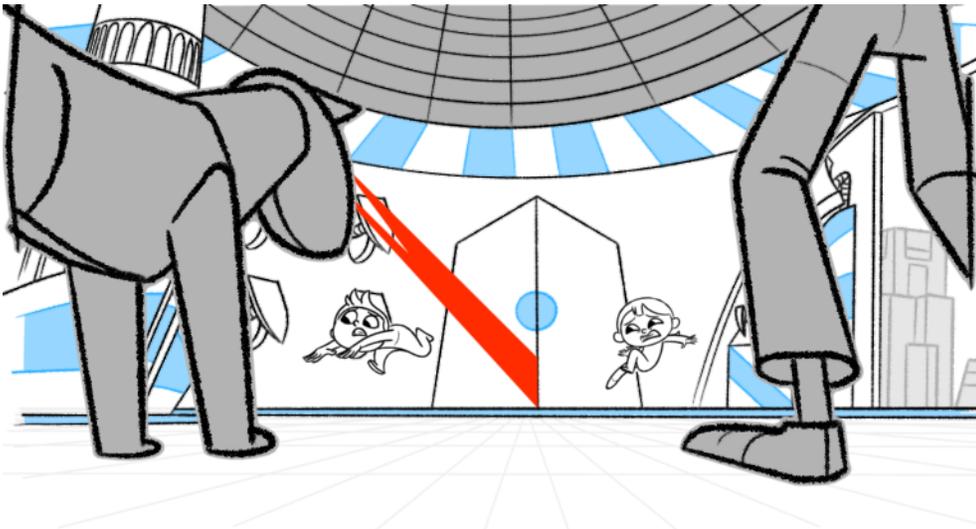
| | |
|-------|-------|
| Scene | Panel |
| 112 | 3 |



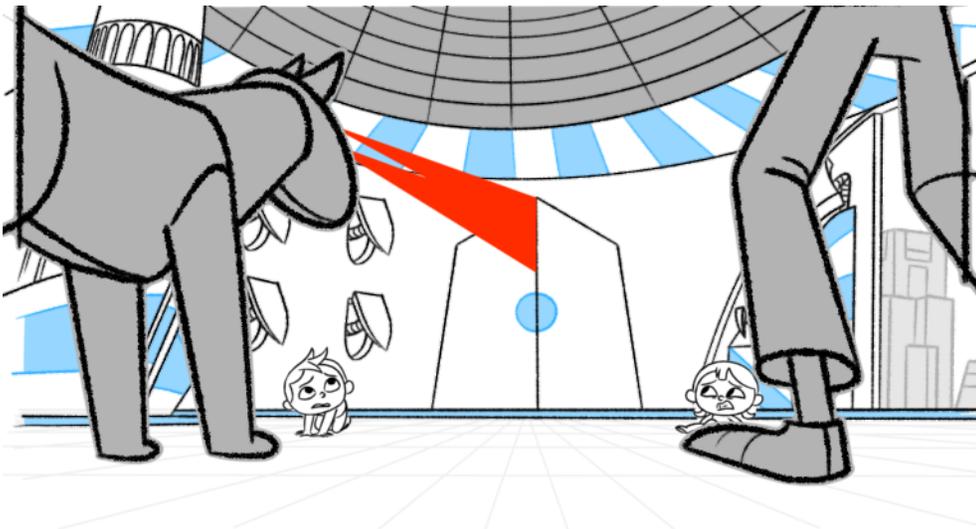
| | |
|-------|-------|
| Scene | Panel |
| 112 | 4 |



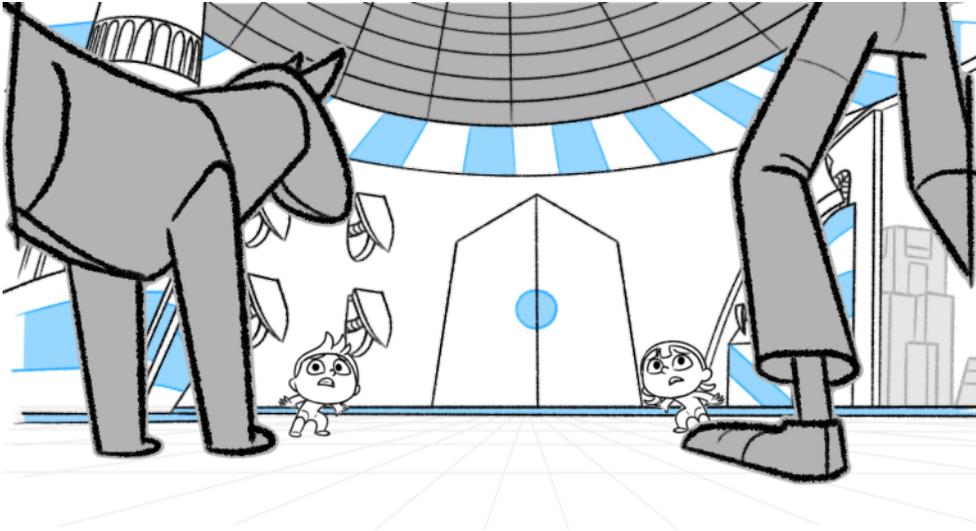
| | |
|-------|-------|
| Scene | Panel |
| 113 | 1 |



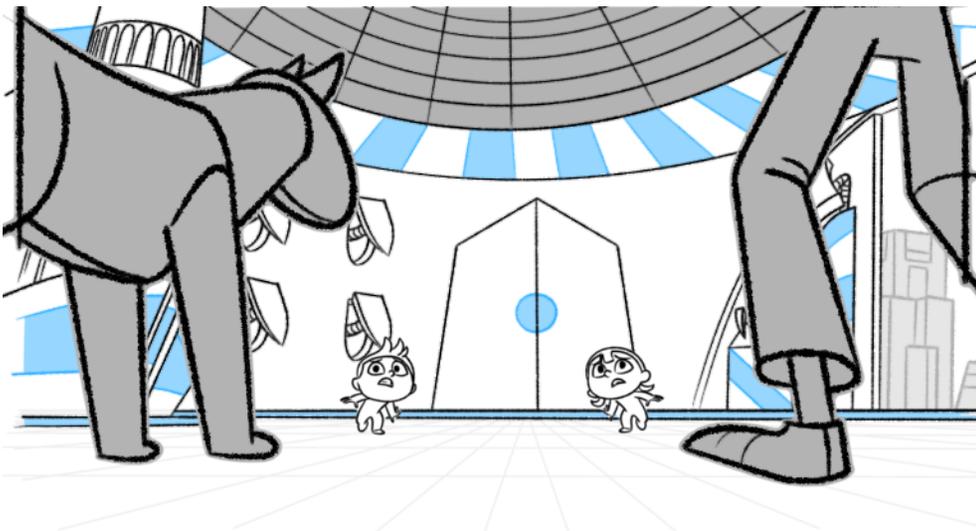
| | |
|-------|-------|
| Scene | Panel |
| 113 | 2 |



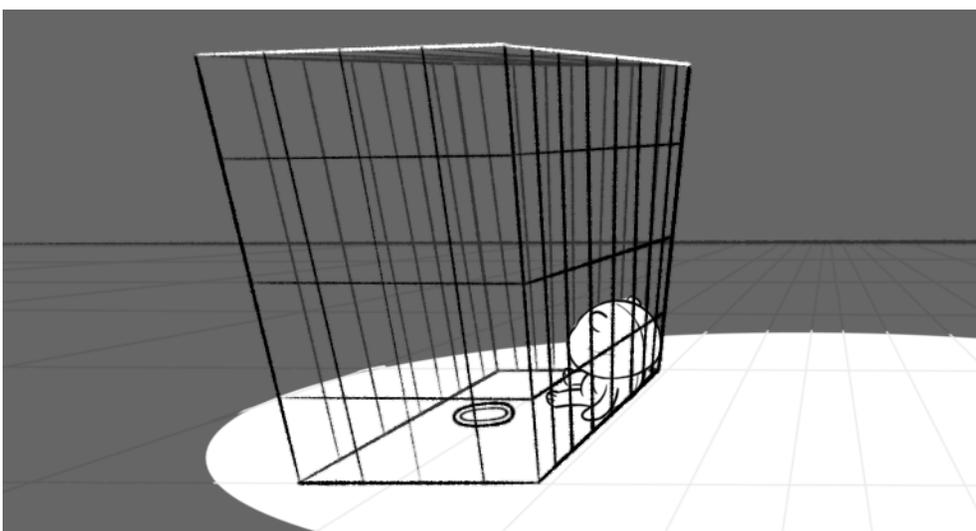
| | | | |
|-------|-----|-------|---|
| Scene | 113 | Panel | 3 |
|-------|-----|-------|---|



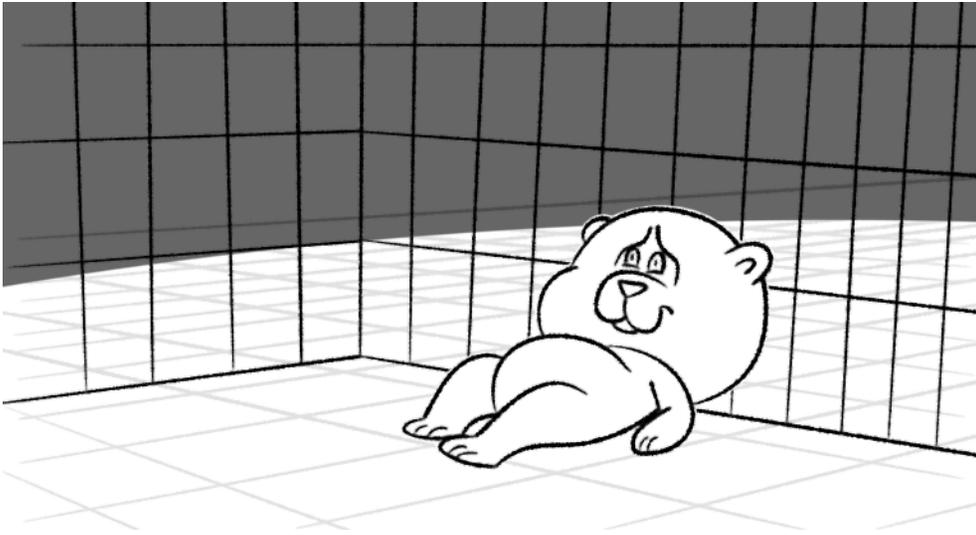
| | | | |
|-------|-----|-------|---|
| Scene | 113 | Panel | 4 |
|-------|-----|-------|---|



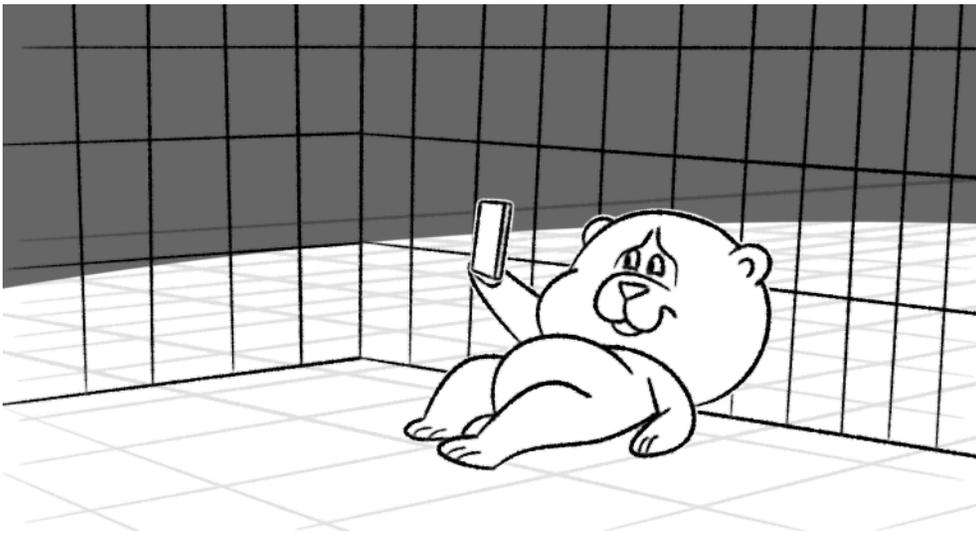
| | | | |
|-------|-----|-------|---|
| Scene | 114 | Panel | 1 |
|-------|-----|-------|---|



| | |
|-------|-------|
| Scene | Panel |
| 115 | 1 |



| | |
|-------|-------|
| Scene | Panel |
| 115 | 2 |



| | |
|-------|-------|
| Scene | Panel |
| 116 | 1 |



Dialog

BAOBAO Well, pals, now that I've run out of sausages, I realise this was a trap all along, not a sausage hut. And something feels really weird in my tummy, but not the kind of weird that can be fixed with a snack. I feel like someone needs me to be somewhere, like they need my help.

| | |
|-------|-------|
| Scene | Panel |
| 116 | 2 |



Dialog

BAOBAO Well, pals, now that I've run out of sausages, I realise this was a trap all along, not a sausage hut. And something feels really weird in my tummy, but not the kind of weird that can be fixed with a snack. I feel like someone needs me to be somewhere, like they need my help.

| | |
|-------|-------|
| Scene | Panel |
| 116 | 3 |



Dialog

BAOBAO Well, pals, now that I've run out of sausages, I realise this was a trap all along, not a sausage hut. And something feels really weird in my tummy, but not the kind of weird that can be fixed with a snack. I feel like someone needs me to be somewhere, like they need my help.

| | |
|-------|-------|
| Scene | Panel |
| 116 | 4 |



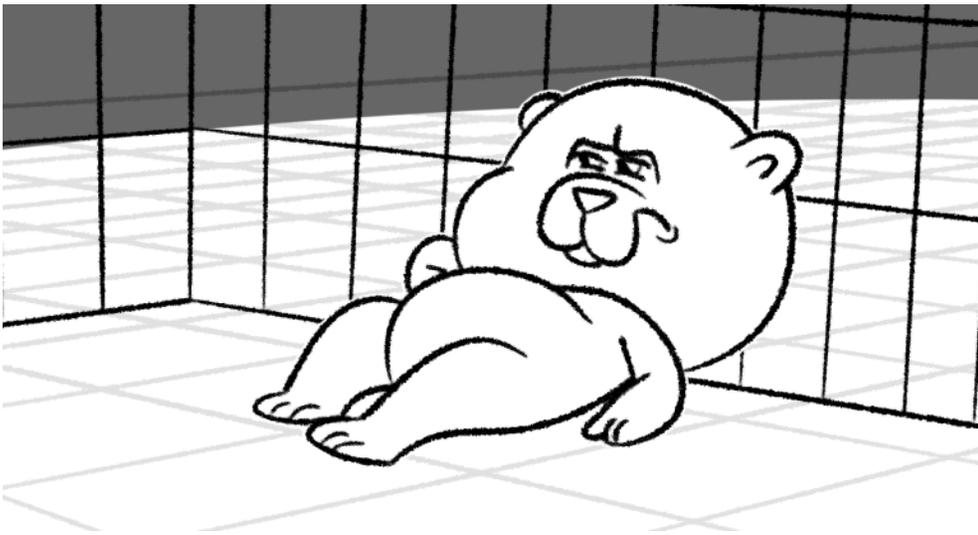
Dialog

BAOBAO Well, pals, now that I've run out of sausages, I realise this was a trap all along, not a sausage hut. And something feels really weird in my tummy, but not the kind of weird that can be fixed with a snack. I feel like someone needs me to be somewhere, like they need my help.

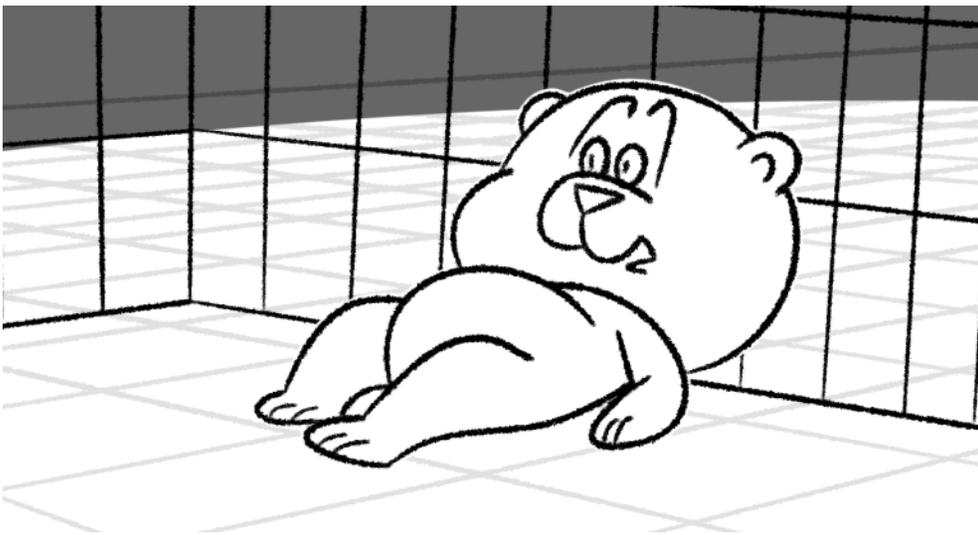
| | | | |
|-------|-----|-------|---|
| Scene | 117 | Panel | 1 |
|-------|-----|-------|---|



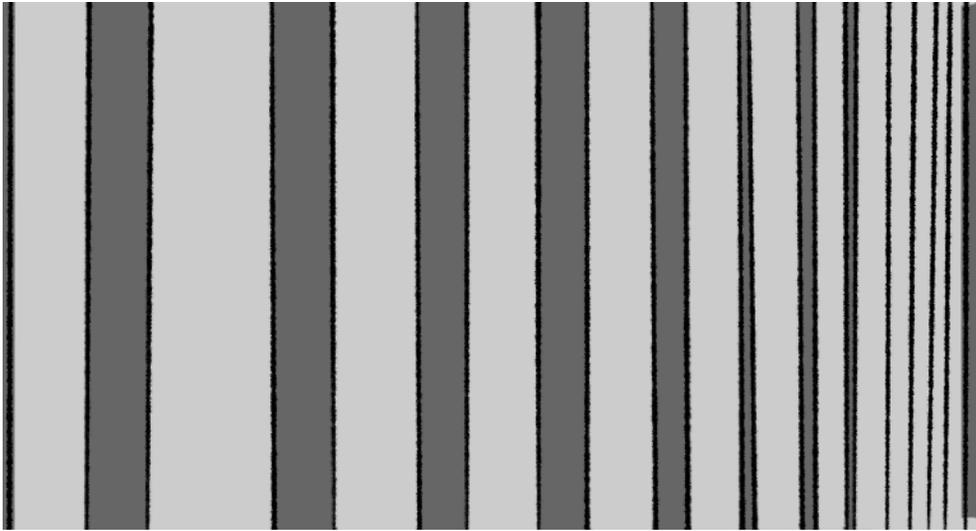
| | | | |
|-------|-----|-------|---|
| Scene | 117 | Panel | 2 |
|-------|-----|-------|---|



| | | | |
|-------|-----|-------|---|
| Scene | 117 | Panel | 3 |
|-------|-----|-------|---|



| | |
|-------|-------|
| Scene | Panel |
| 118 | 1 |



| | |
|-------|-------|
| Scene | Panel |
| 118 | 2 |



| | |
|-------|-------|
| Scene | Panel |
| 118 | 3 |



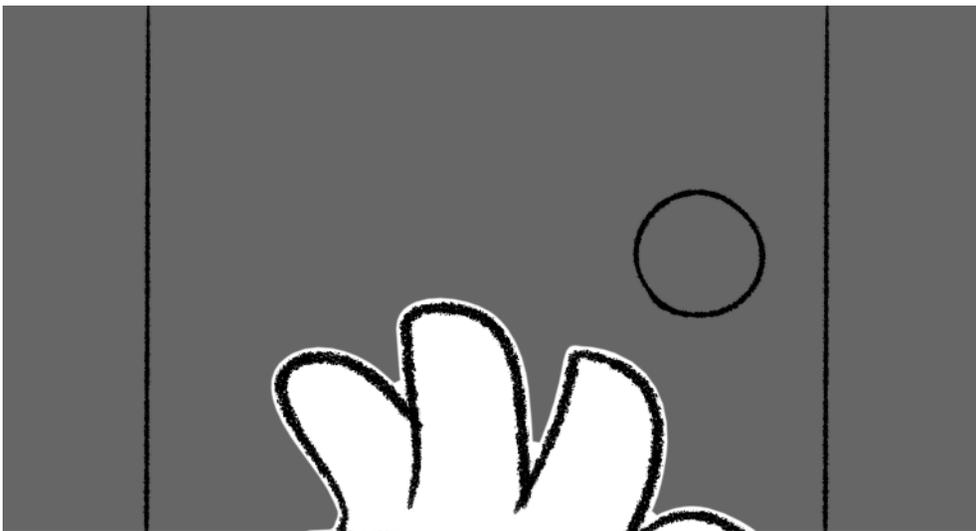
Scene 118 Panel 4



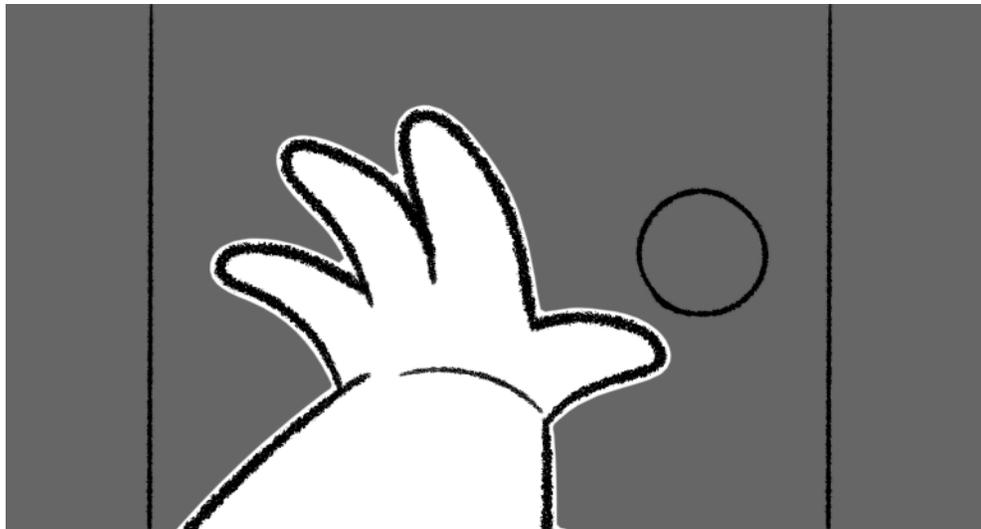
Scene 118 Panel 5



Scene 119 Panel 1



| | |
|-------|-------|
| Scene | Panel |
| 119 | 2 |



| | |
|-------|-------|
| Scene | Panel |
| 119 | 3 |



| | |
|-------|-------|
| Scene | Panel |
| 120 | 1 |



Dialog

BAOBAO I've gotta get outta here!
Ugh, why are my arms so short!

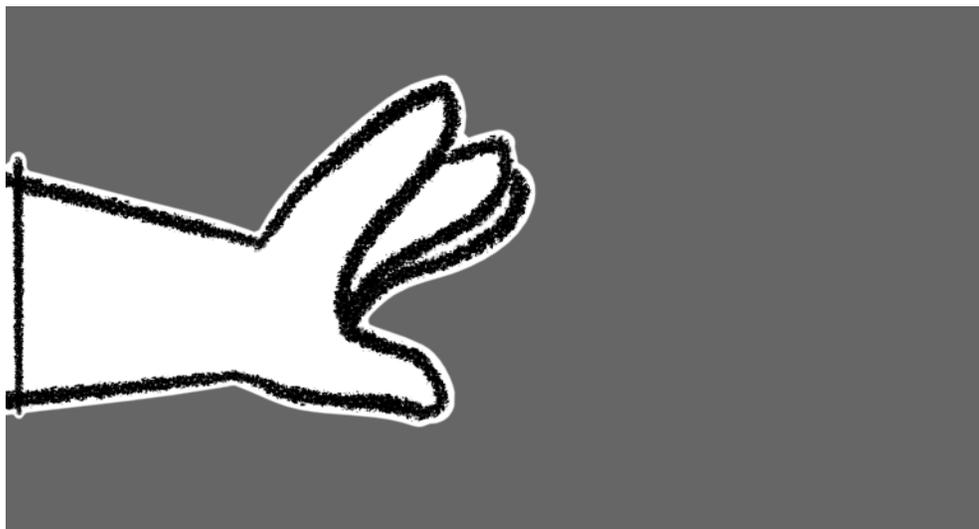
| | |
|-------|-------|
| Scene | Panel |
| 120 | 2 |



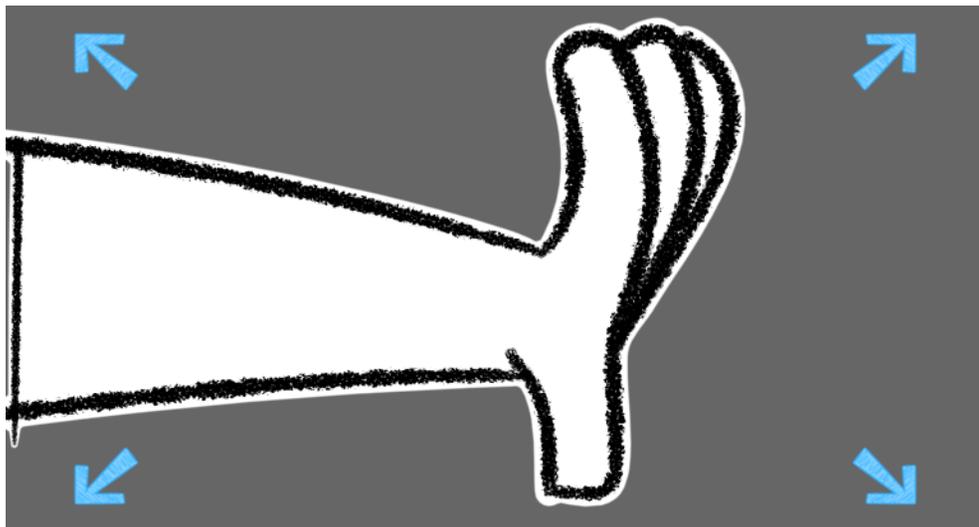
Dialog

BAOBAO I've gotta get outta here!
Ugh, why are my arms so short!

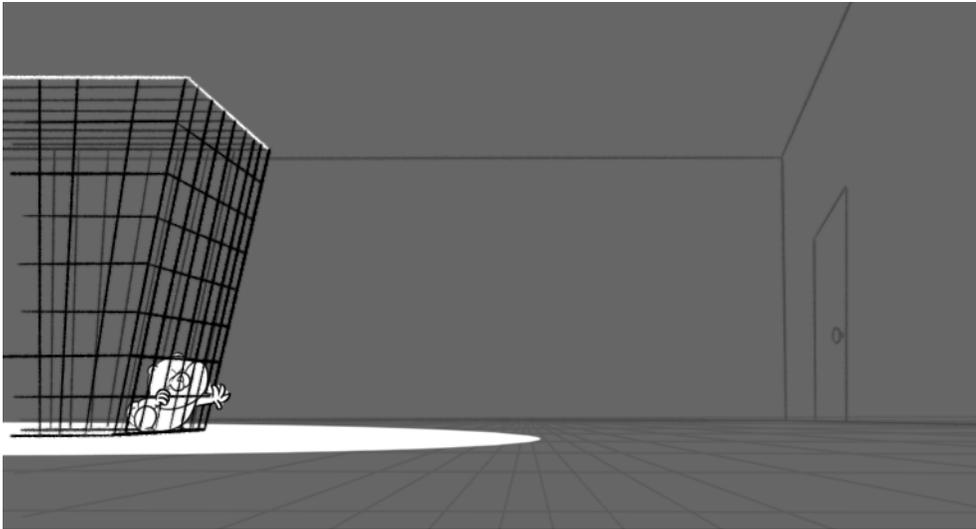
| | |
|-------|-------|
| Scene | Panel |
| 121 | 1 |



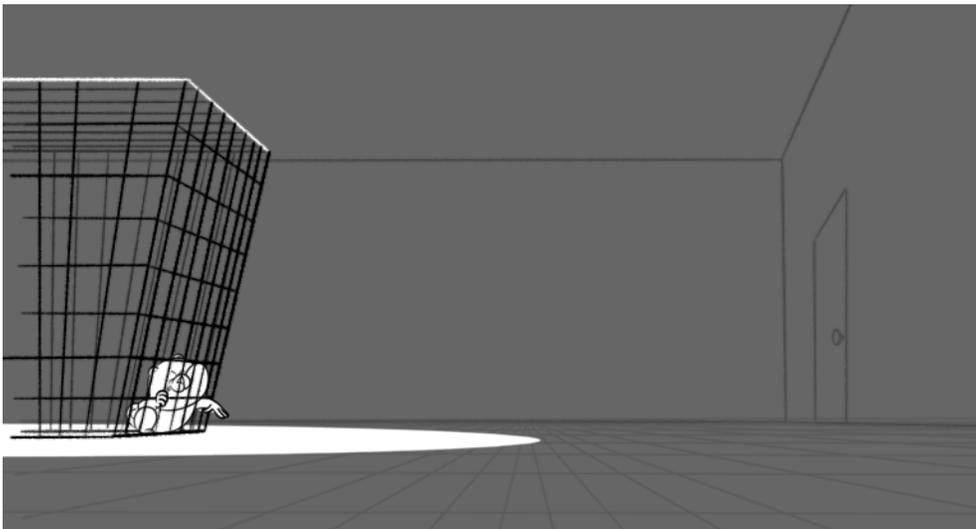
| | |
|-------|-------|
| Scene | Panel |
| 121 | 2 |



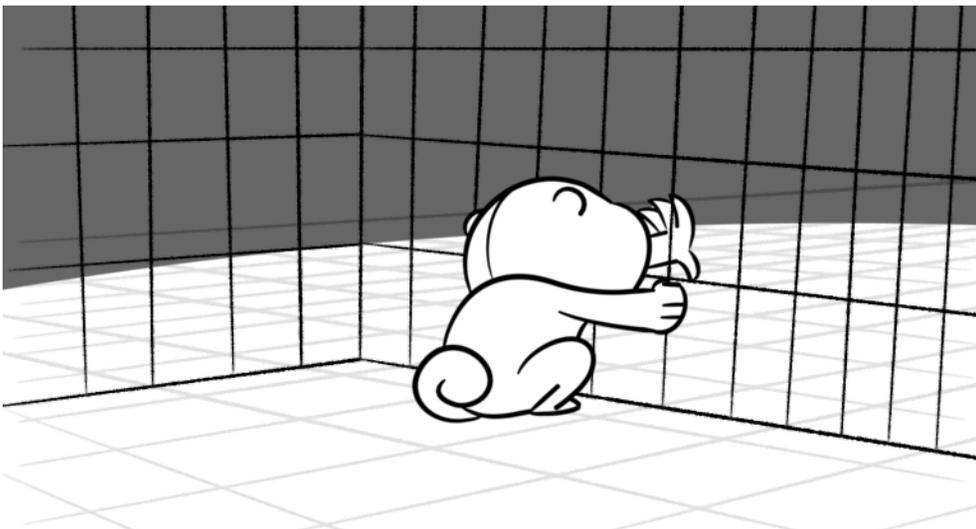
| | |
|-------|-------|
| Scene | Panel |
| 121 | 3 |



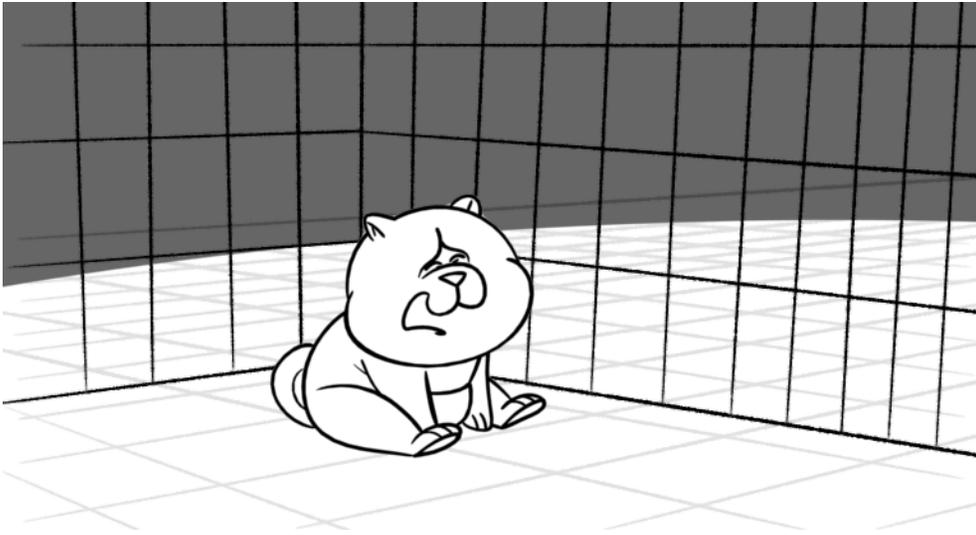
| | |
|-------|-------|
| Scene | Panel |
| 121 | 4 |



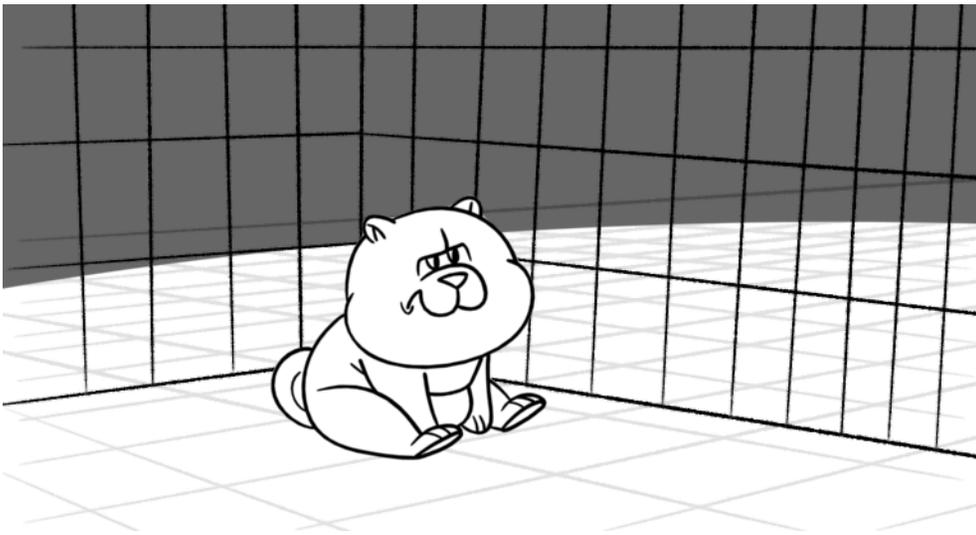
| | |
|-------|-------|
| Scene | Panel |
| 122 | 1 |



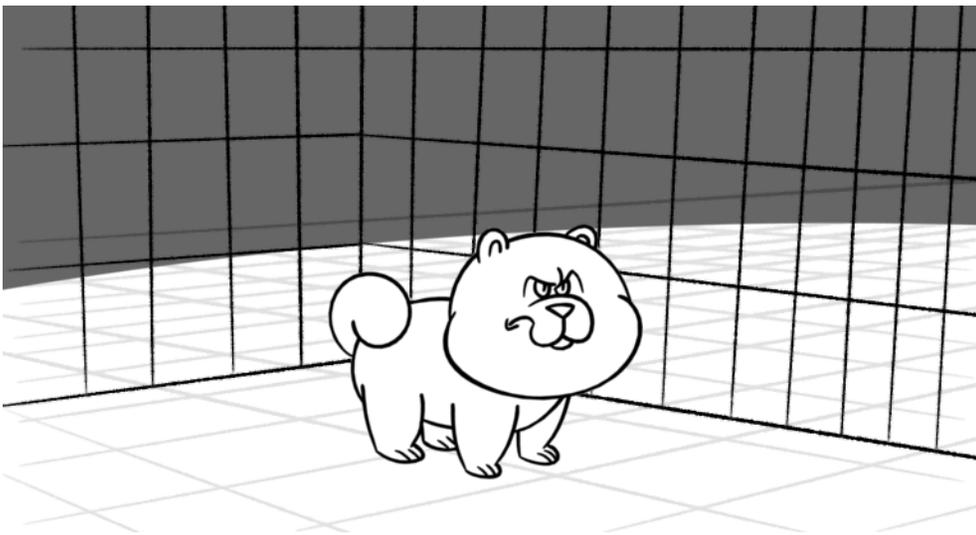
| | | | |
|-------|-----|-------|---|
| Scene | 122 | Panel | 2 |
|-------|-----|-------|---|



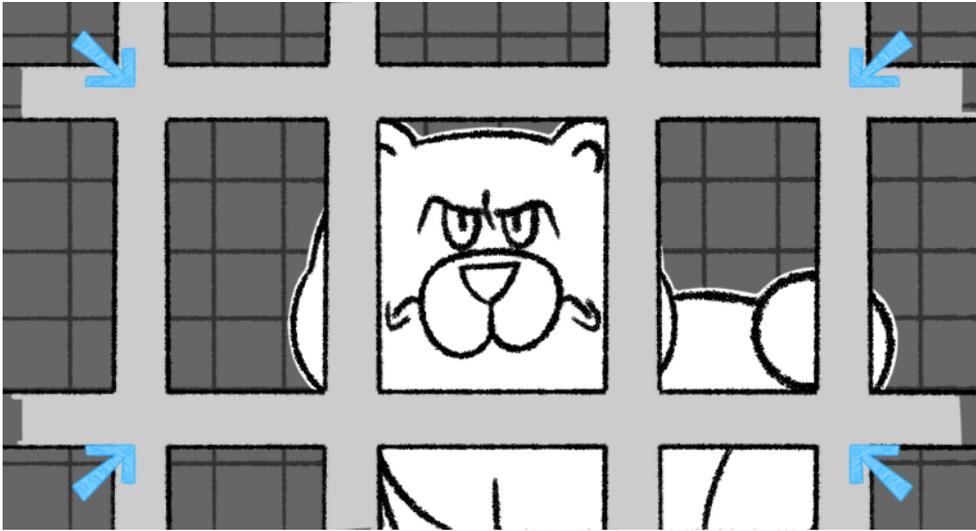
| | | | |
|-------|-----|-------|---|
| Scene | 122 | Panel | 3 |
|-------|-----|-------|---|



| | | | |
|-------|-----|-------|---|
| Scene | 122 | Panel | 4 |
|-------|-----|-------|---|



Scene 123 Panel 1



Scene 123 Panel 2



Scene 123 Panel 3

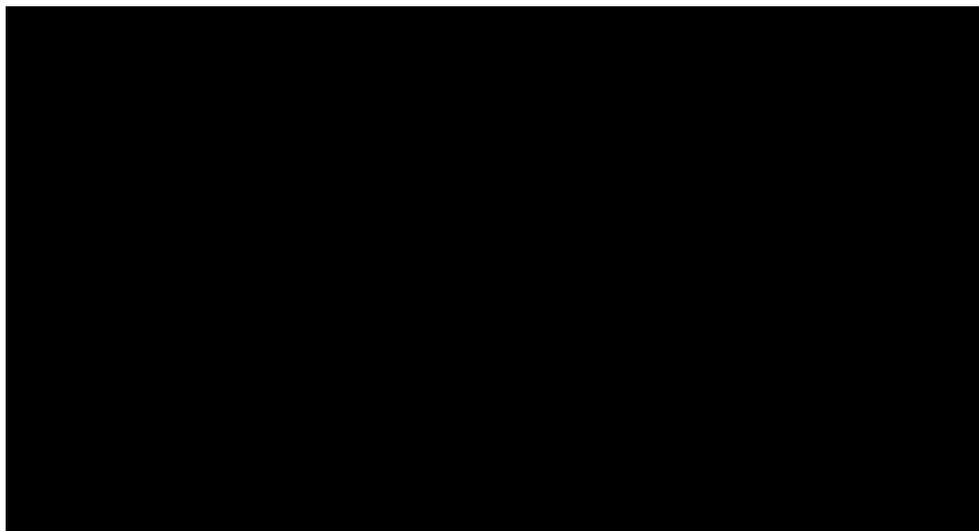


Dialog
BAOBAO (CONT'D) Anything's a snack..

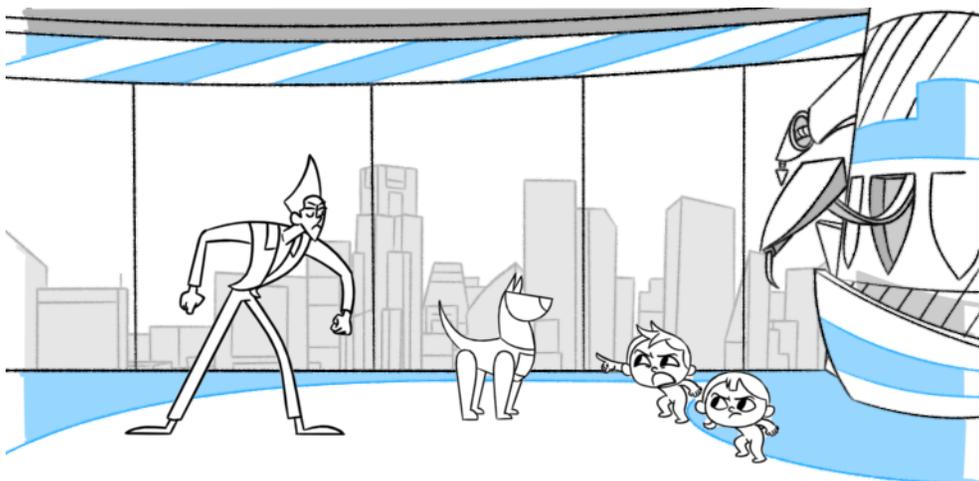
| | |
|-------|-------|
| Scene | Panel |
| 123 | 4 |



| | |
|-------|-------|
| Scene | Panel |
| 123 | 5 |



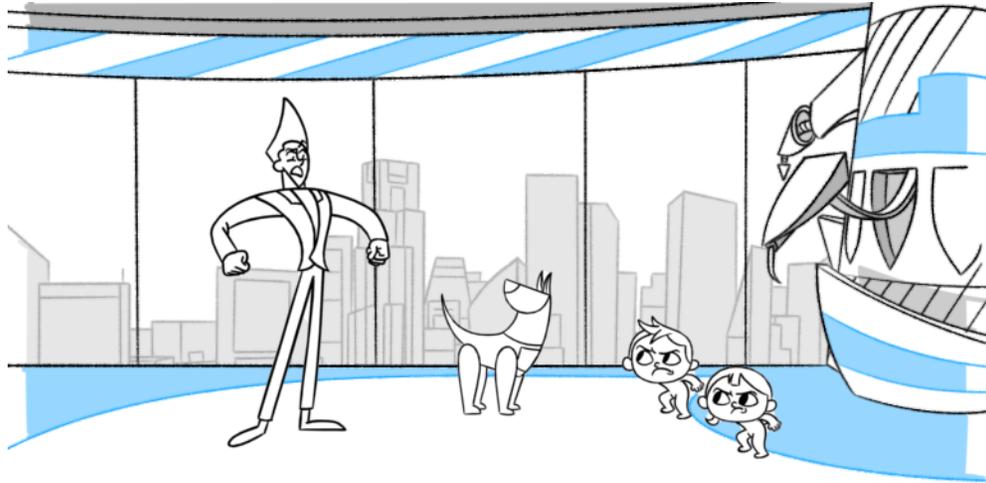
| | |
|-------|-------|
| Scene | Panel |
| 124 | 1 |



Dialog

MICHAEL You can't kidnap our dog and expect us to still want Robot Dog.

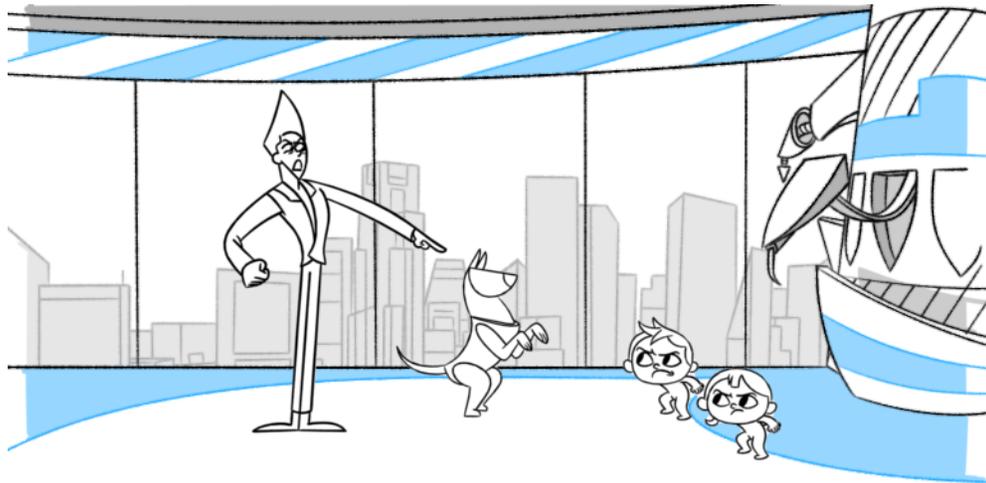
| | |
|-------|-------|
| Scene | Panel |
| 124 | 2 |



Dialog

MELVYN Of course I can. Just look!
Dance!

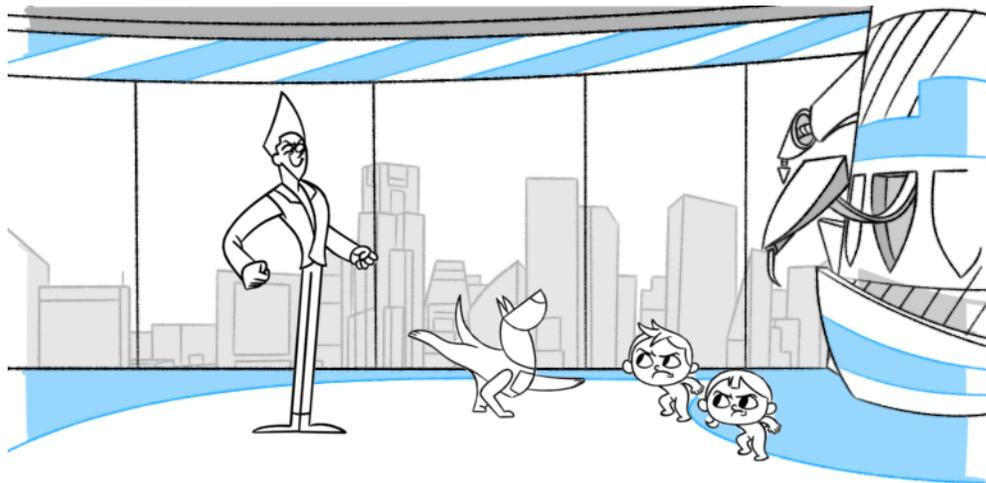
| | |
|-------|-------|
| Scene | Panel |
| 124 | 3 |



Dialog

MELVYN Of course I can. Just look!
Dance!

| | |
|-------|-------|
| Scene | Panel |
| 124 | 4 |



| | |
|-------|-------|
| Scene | Panel |
| 124 | 5 |

Dialog

MAGGIE Robot Dog, stop dancing!



| | |
|-------|-------|
| Scene | Panel |
| 124 | 6 |



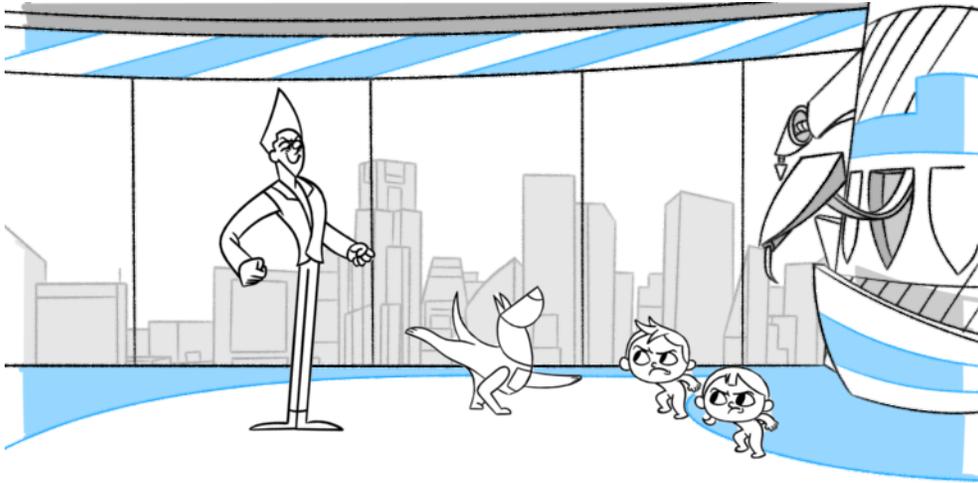
| | |
|-------|-------|
| Scene | Panel |
| 125 | 1 |

Dialog

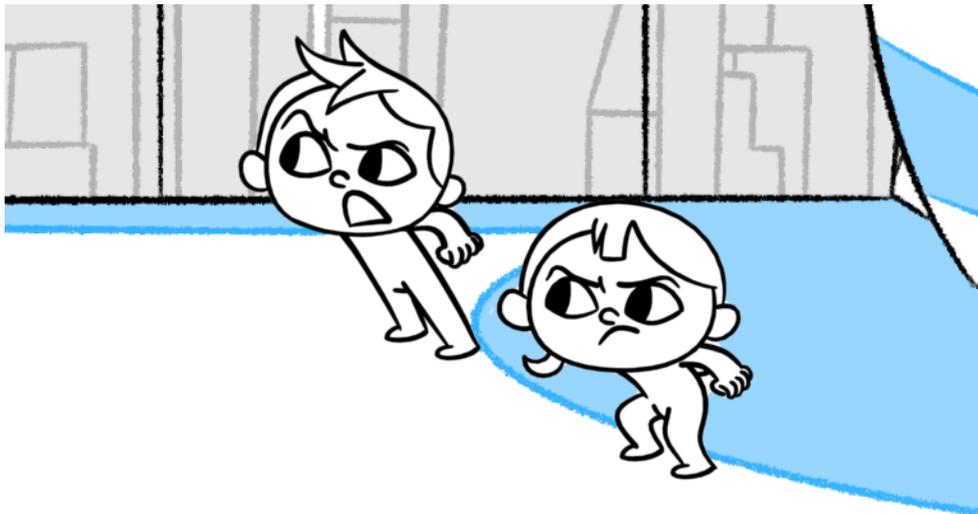
MELVYN Dance!



| | |
|-------|-------|
| Scene | Panel |
| 126 | 1 |



| | |
|-------|-------|
| Scene | Panel |
| 127 | 1 |



Dialog
MICHAEL Stop dancing!

| | |
|-------|-------|
| Scene | Panel |
| 128 | 1 |



| | |
|-------|-------|
| Scene | Panel |
| 128 | 2 |



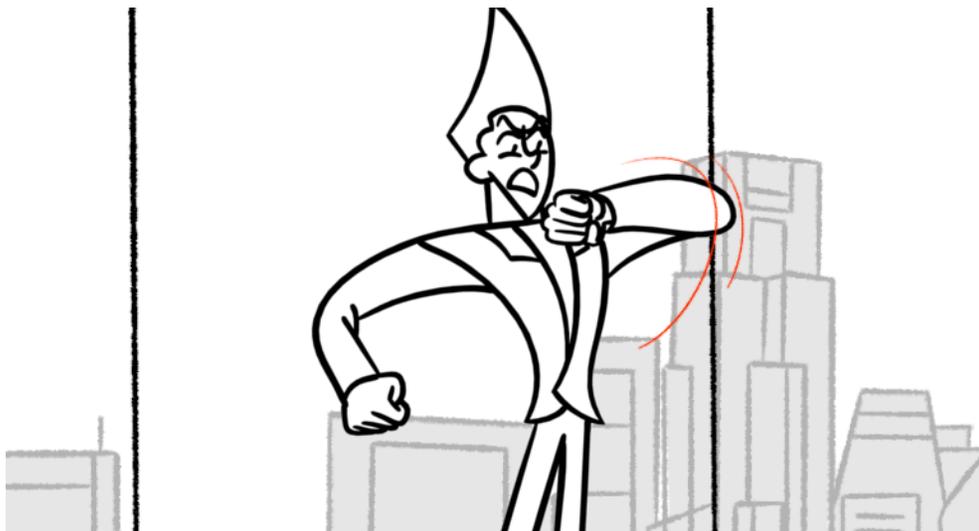
| | |
|-------|-------|
| Scene | Panel |
| 129 | 1 |



Dialog

MELVYN Dance! I'm the boss!

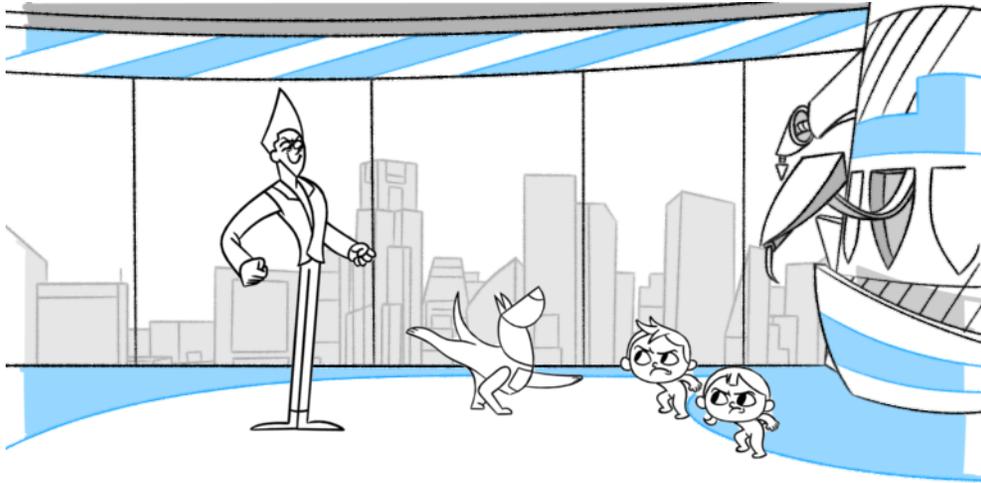
| | |
|-------|-------|
| Scene | Panel |
| 129 | 2 |



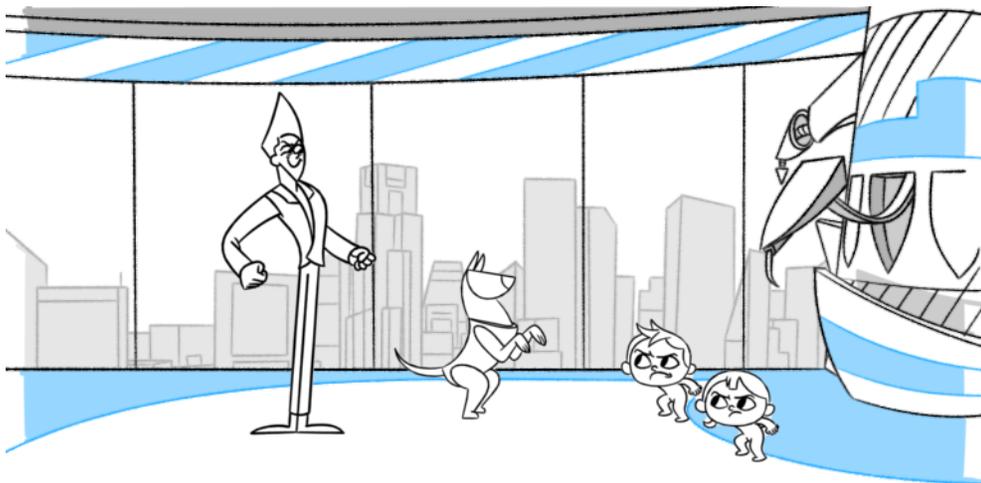
Dialog

MELVYN Dance! I'm the boss!

| | |
|-------|-------|
| Scene | Panel |
| 130 | 1 |



| | |
|-------|-------|
| Scene | Panel |
| 130 | 2 |



| | |
|-------|-------|
| Scene | Panel |
| 130 | 3 |



| | |
|-------|-------|
| Scene | Panel |
| 131 | 1 |



Dialog

MAGGIE Stop dancing!
MELVYN (CONT'D) Don't say stop dancing! Ah, you're too fast!

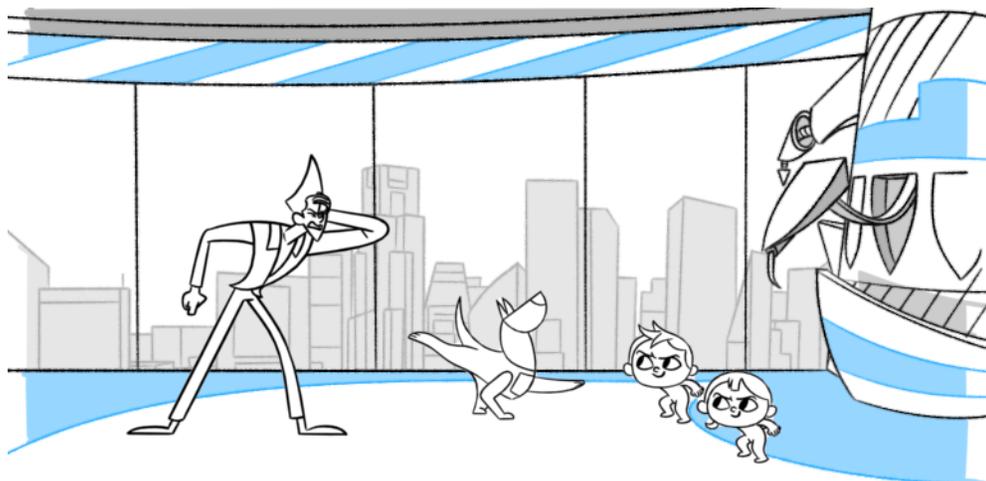
| | |
|-------|-------|
| Scene | Panel |
| 131 | 2 |



Dialog

MELVYN (CONT'D) Don't say stop dancing! Ah, you're too fast!

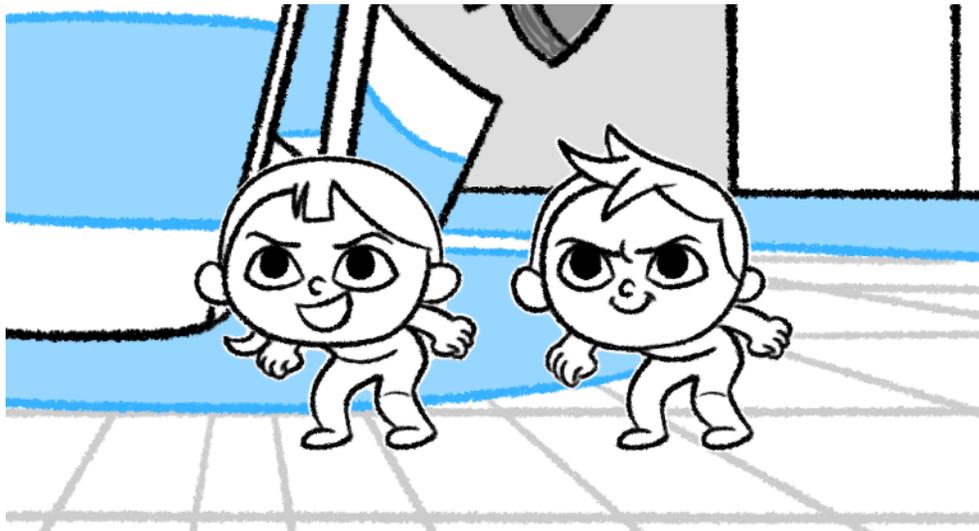
| | |
|-------|-------|
| Scene | Panel |
| 132 | 1 |



| | |
|-------|-------|
| Scene | Panel |
| 132 | 2 |



| | |
|-------|-------|
| Scene | Panel |
| 133 | 1 |



Dialog

MAGGIE (CONT'D) With all of your state of the art technology, did you forget to program Robot Dog to be loyal?

| | |
|-------|-------|
| Scene | Panel |
| 133 | 2 |



Dialog

MICHAEL That's the best thing about dogs! They're loyal! They care about their humans.

| | |
|-------|-------|
| Scene | Panel |
| 134 | 1 |



Dialog

MELVYN Wrong! If that were true, your dog would be here right now, but it ran away! It left, like all dogs do!

| | |
|-------|-------|
| Scene | Panel |
| 135 | 1 |



Dialog

MAGGIE But Baobao loves us!

| | |
|-------|-------|
| Scene | Panel |
| 136 | 1 |



Dialog

MELVYN Dogs don't have the capacity to love. Dogs are weak and stupid! Just when you think you've found your best friend...

| | | | |
|-------|-----|-------|---|
| Scene | 136 | Panel | 2 |
|-------|-----|-------|---|



Dialog

MELVYN Dogs don't have the capacity to love. Dogs are weak and stupid! Just when you think you've found your best friend...

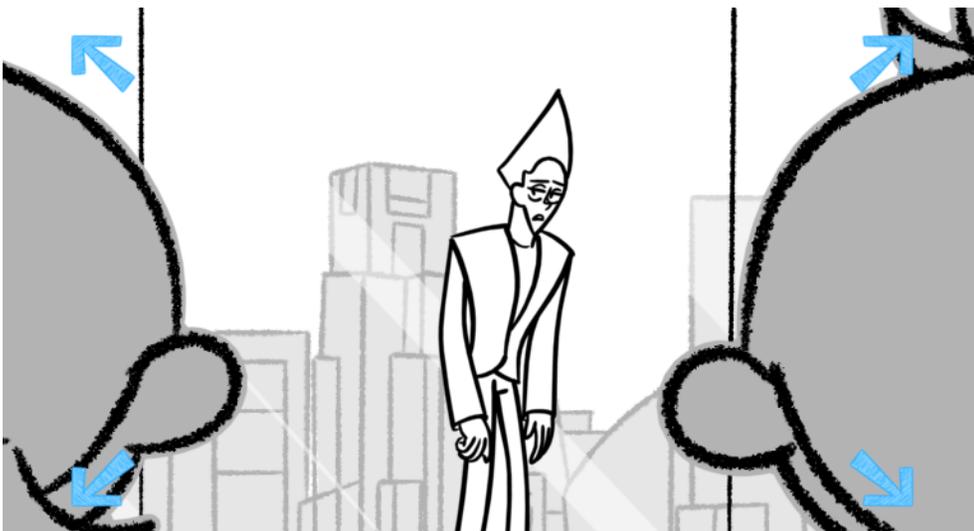
| | | | |
|-------|-----|-------|---|
| Scene | 136 | Panel | 3 |
|-------|-----|-------|---|



Dialog

MELVYN Dogs don't have the capacity to love. Dogs are weak and stupid! Just when you think you've found your best friend...

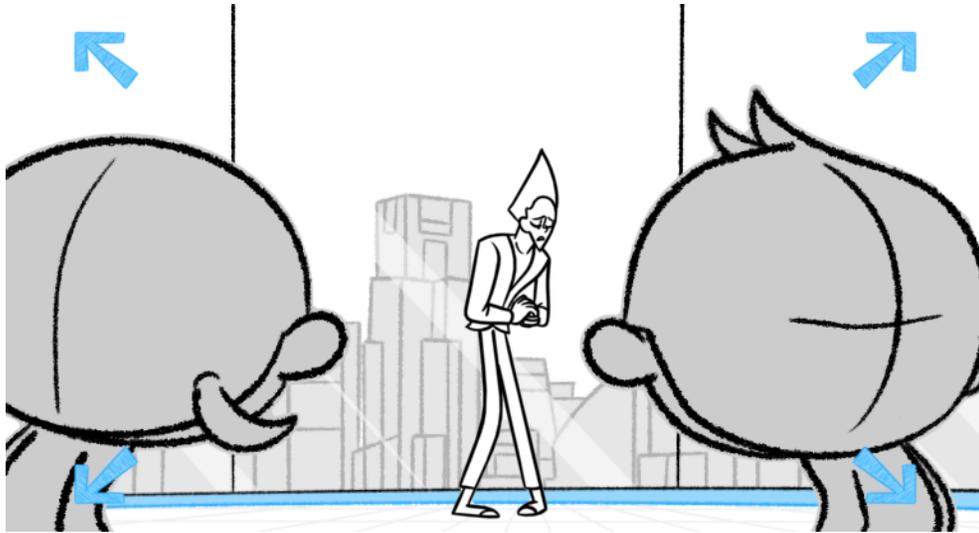
| | | | |
|-------|-----|-------|---|
| Scene | 136 | Panel | 4 |
|-------|-----|-------|---|



Dialog

MELVYN (CONT'D) You'll come home from school one day and realise you left the gate open and your dog will be gone...

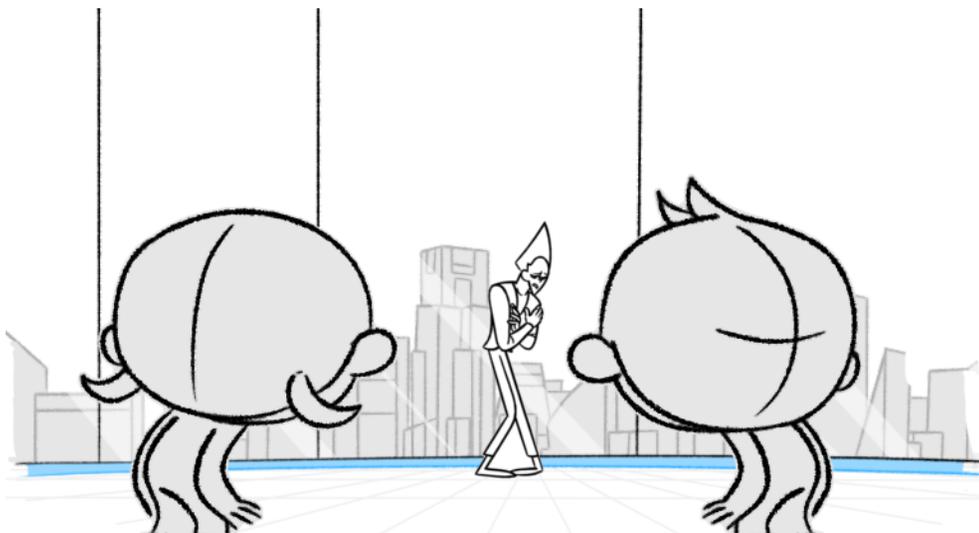
| | |
|-------|-------|
| Scene | Panel |
| 136 | 5 |



Dialog

MELVYN (CONT'D) You'll come home from school one day and realise you left the gate open and your dog will be gone...

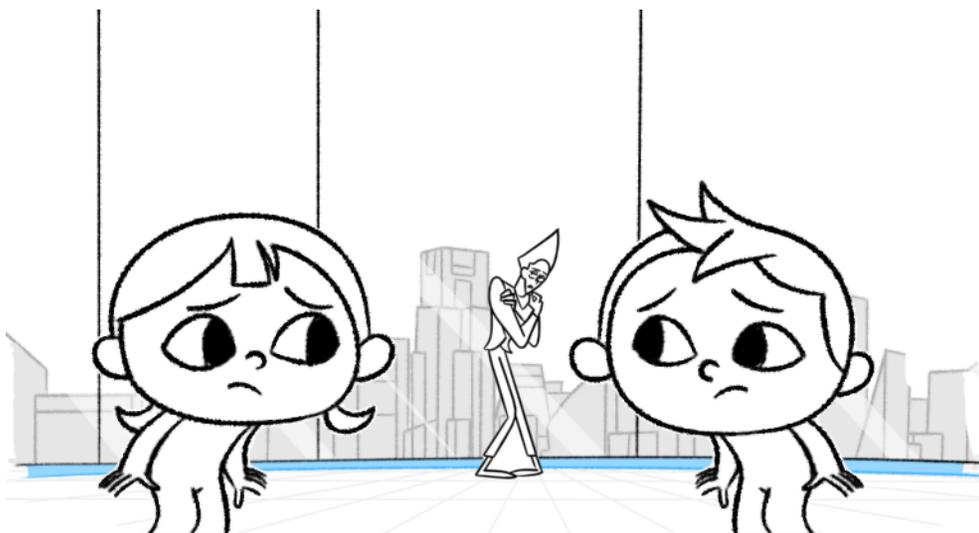
| | |
|-------|-------|
| Scene | Panel |
| 136 | 6 |



Dialog

MELVYN (CONT'D) You'll come home from school one day and realise you left the gate open and your dog will be gone...

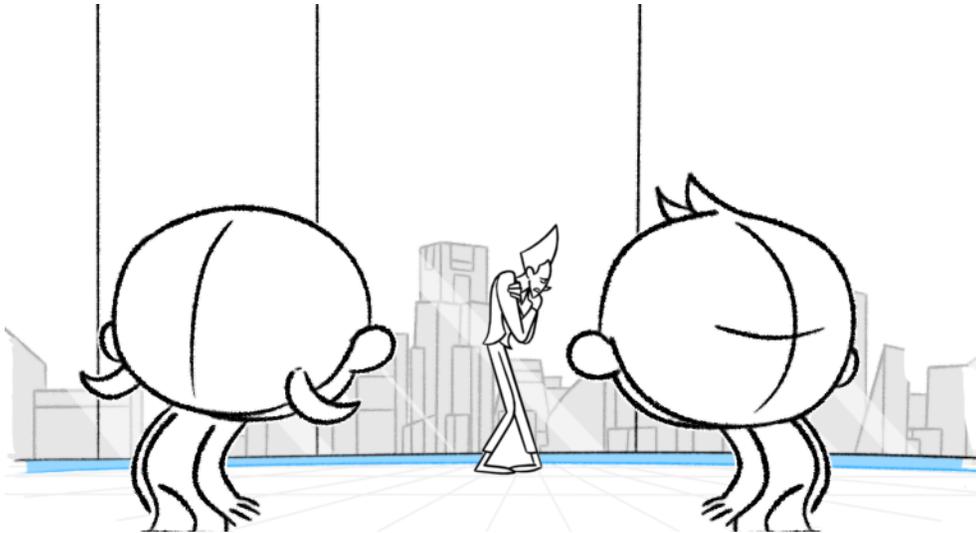
| | |
|-------|-------|
| Scene | Panel |
| 136 | 7 |



Dialog

MELVYN (CONT'D) You'll come home from school one day and realise you left the gate open and your dog will be gone...

| | |
|-------|-------|
| Scene | Panel |
| 136 | 8 |



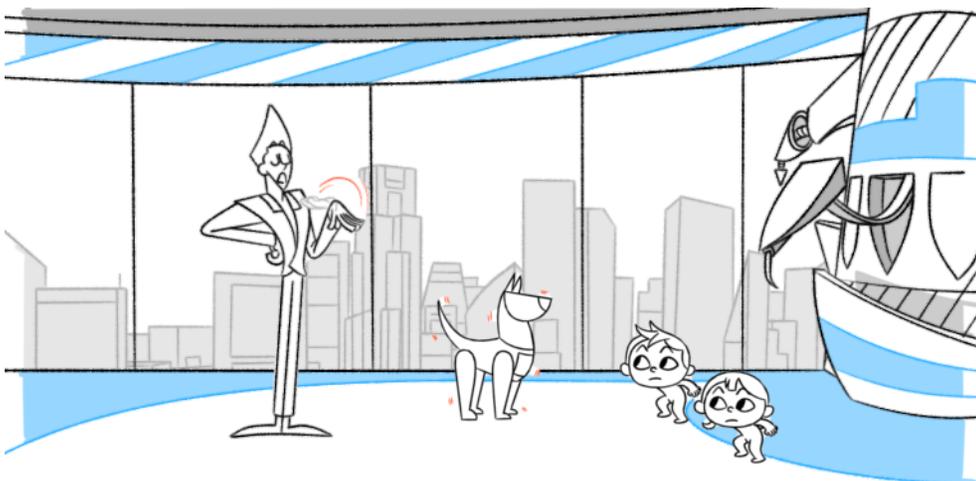
Dialog

MELVYN (CONT'D) You'll come home from school one day and realise you left the gate open and your dog will be gone...

| | |
|-------|-------|
| Scene | Panel |
| 137 | 1 |



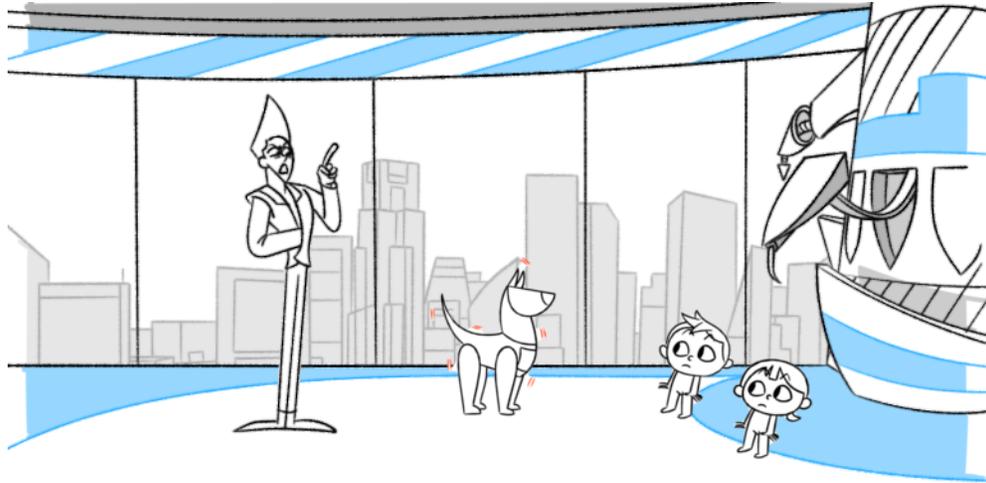
| | |
|-------|-------|
| Scene | Panel |
| 137 | 2 |



Dialog

MELVYN (CONT'D) Anyway. That's the past, and the future is Robot Dog. Now, sign the contract!

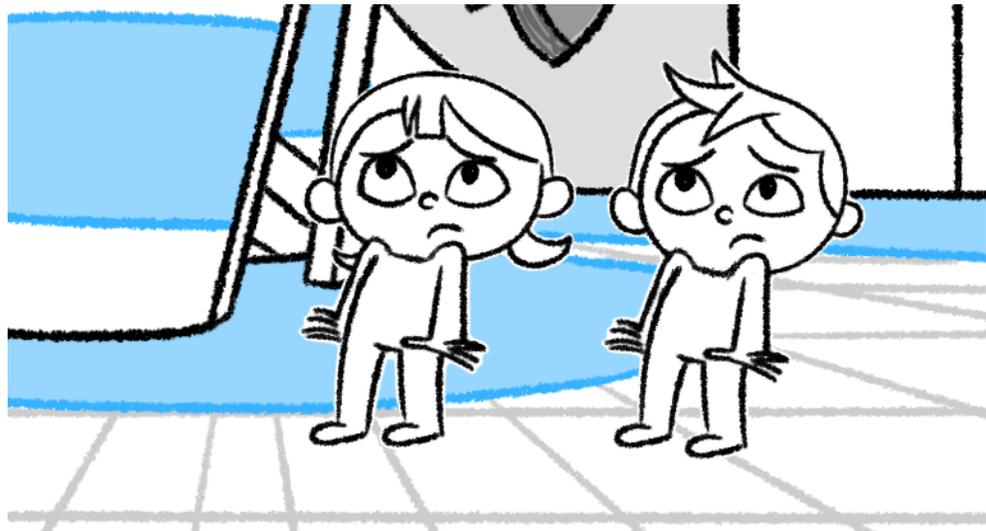
| | |
|-------|-------|
| Scene | Panel |
| 137 | 3 |



Dialog

MELVYN (CONT'D) Anyway. That's the past, and the future is Robot Dog. Now, sign the contract!

| | |
|-------|-------|
| Scene | Panel |
| 138 | 1 |



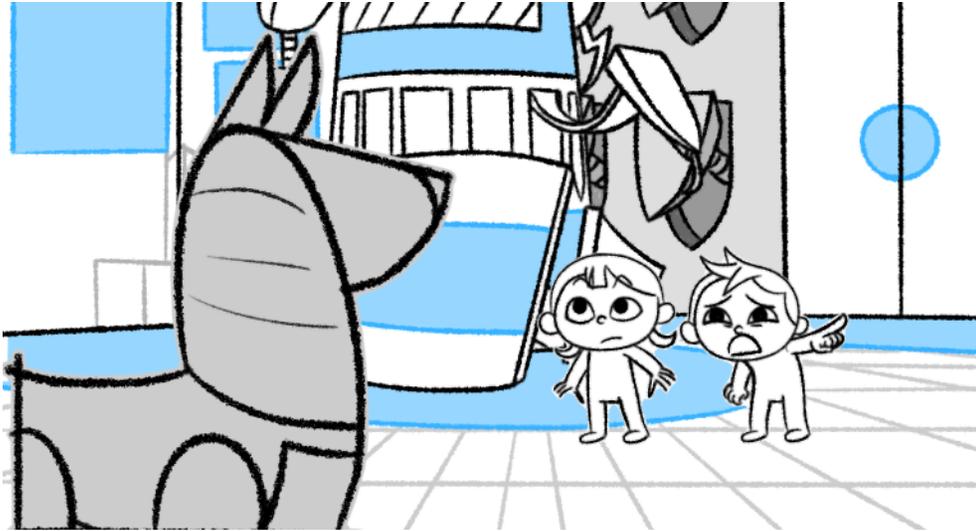
| | |
|-------|-------|
| Scene | Panel |
| 138 | 2 |



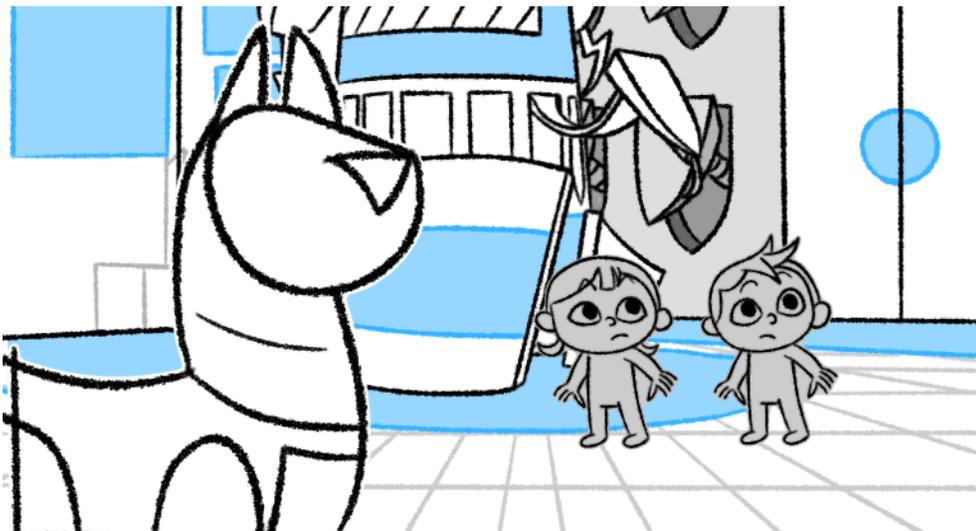
Dialog

MICHAEL Attack him!

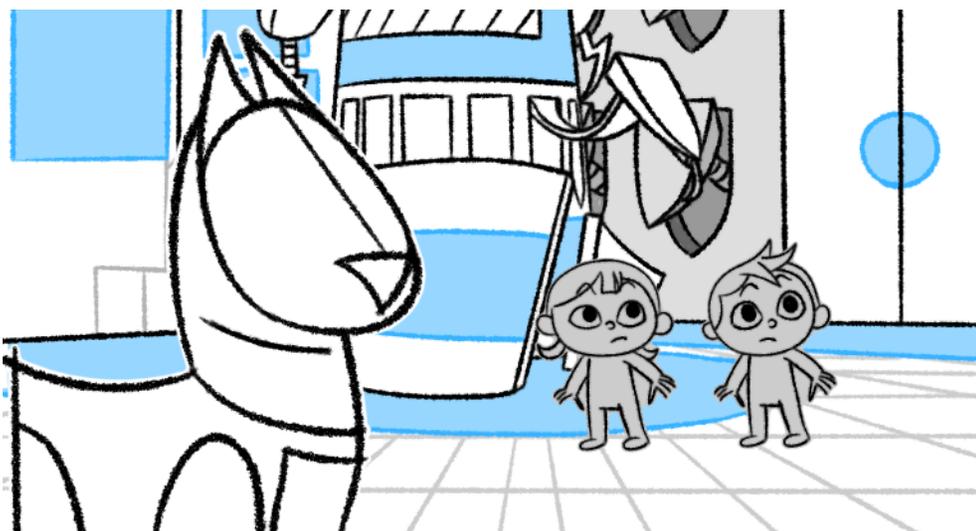
Scene 138 Panel 3



Scene 138 Panel 4



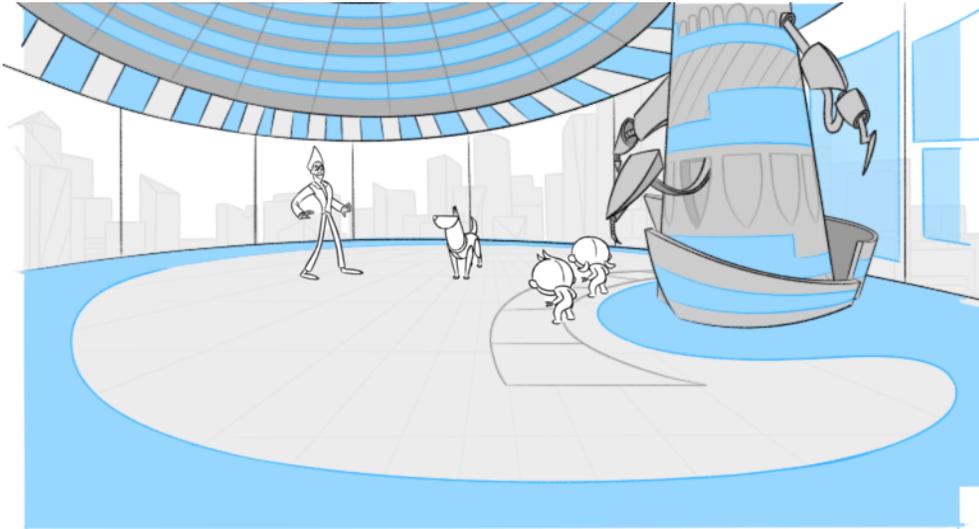
Scene 138 Panel 5



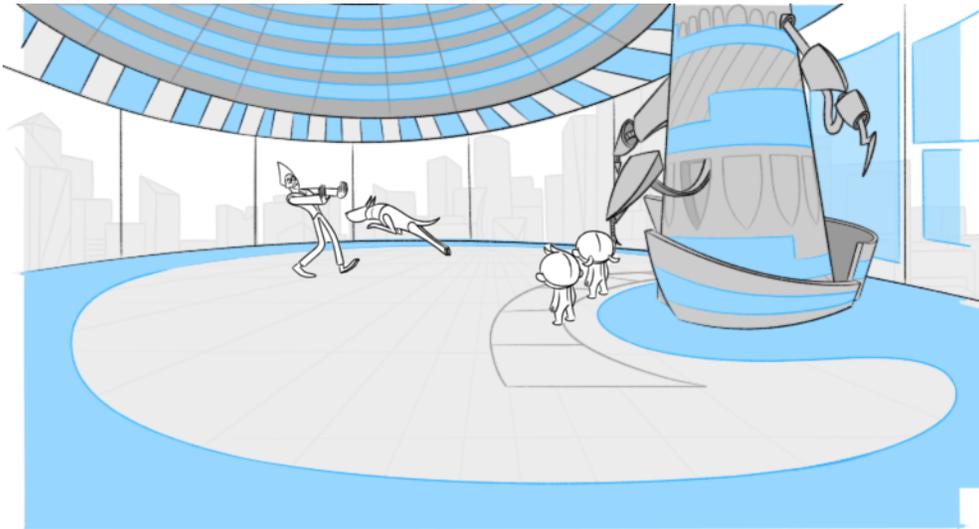
| | | | |
|-------|-----|-------|---|
| Scene | 139 | Panel | 1 |
|-------|-----|-------|---|



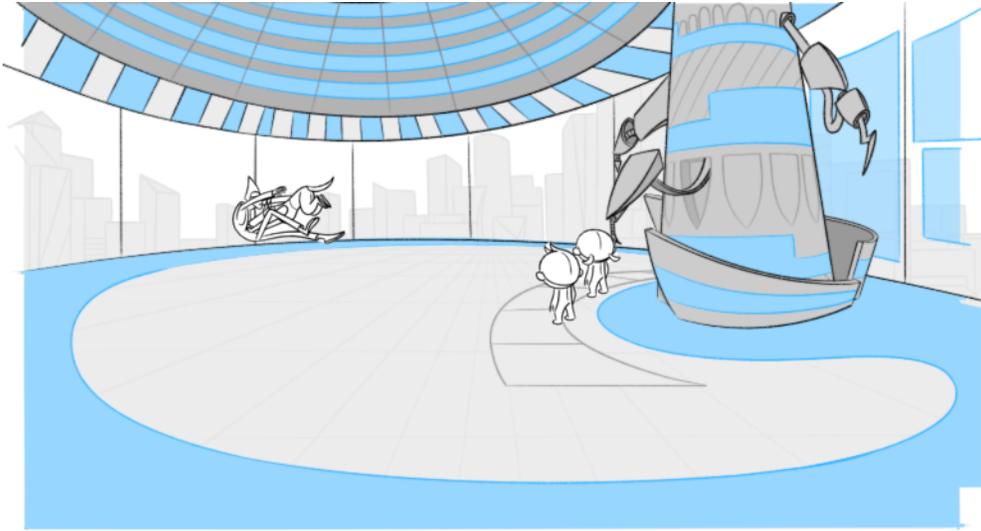
| | | | |
|-------|-----|-------|---|
| Scene | 140 | Panel | 1 |
|-------|-----|-------|---|



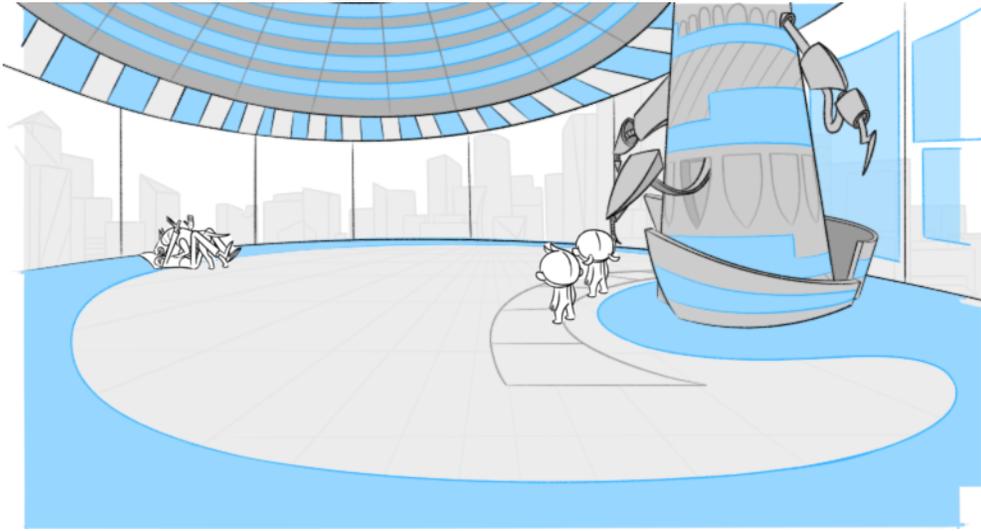
| | | | |
|-------|-----|-------|---|
| Scene | 140 | Panel | 2 |
|-------|-----|-------|---|



| | | | |
|-------|-----|-------|---|
| Scene | 140 | Panel | 3 |
|-------|-----|-------|---|



| | | | |
|-------|-----|-------|---|
| Scene | 140 | Panel | 4 |
|-------|-----|-------|---|

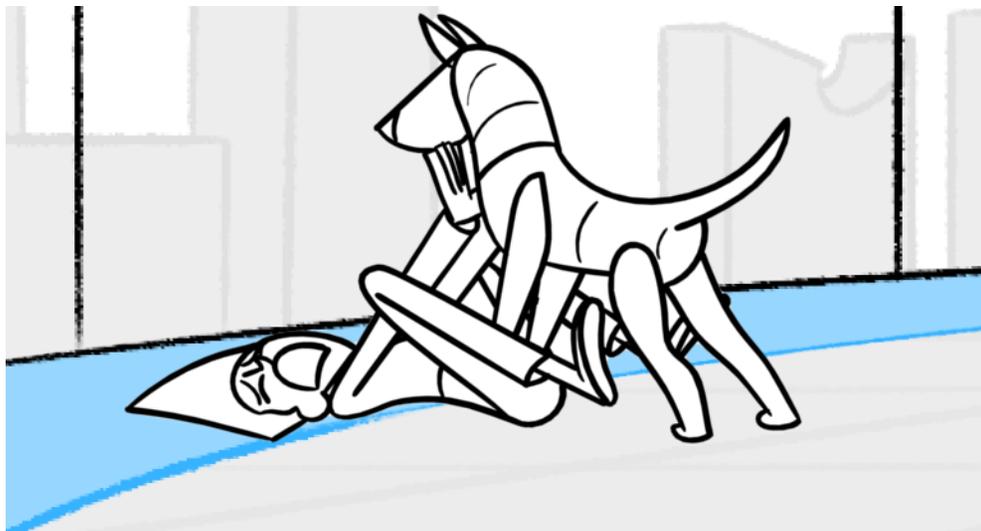


| | | | |
|-------|-----|-------|---|
| Scene | 141 | Panel | 1 |
|-------|-----|-------|---|



| | |
|-------|-------|
| Scene | Panel |
| 141 | 2 |

Dialog
MELVYN Not the suit!



| | |
|-------|-------|
| Scene | Panel |
| 141 | 3 |

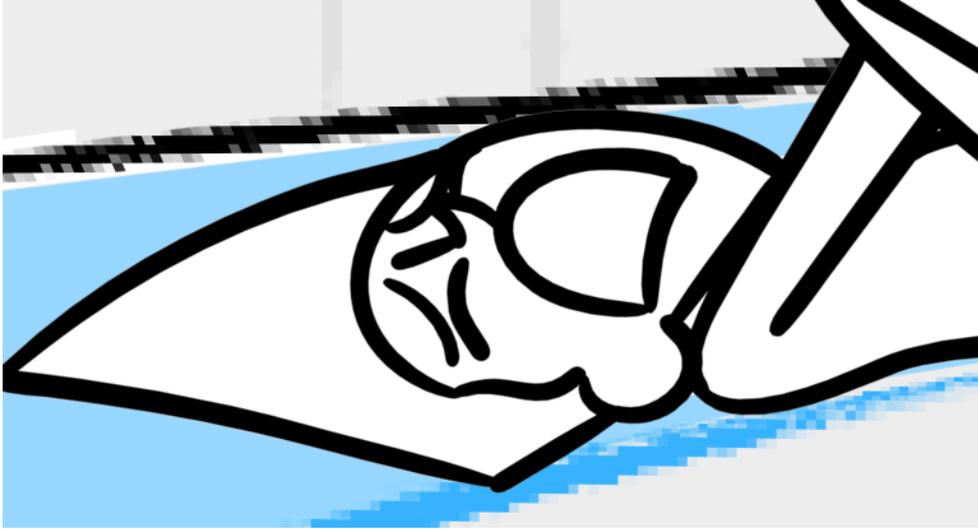


| | |
|-------|-------|
| Scene | Panel |
| 142 | 1 |



| | |
|-------|-------|
| Scene | Panel |
| 142 | 2 |

Dialog
MELVYN (CONT'D) Not the face either!

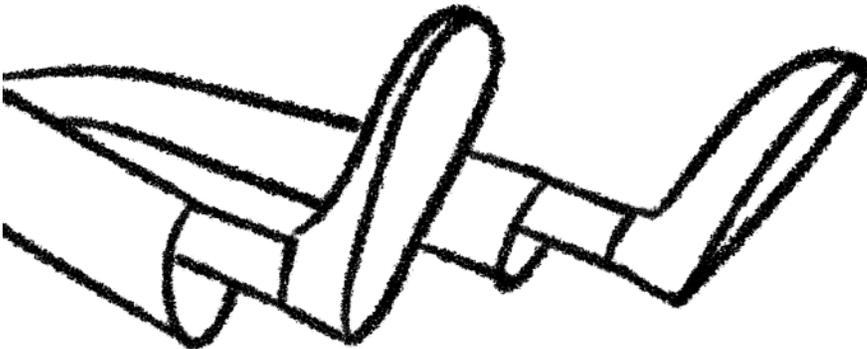


| | |
|-------|-------|
| Scene | Panel |
| 143 | 1 |

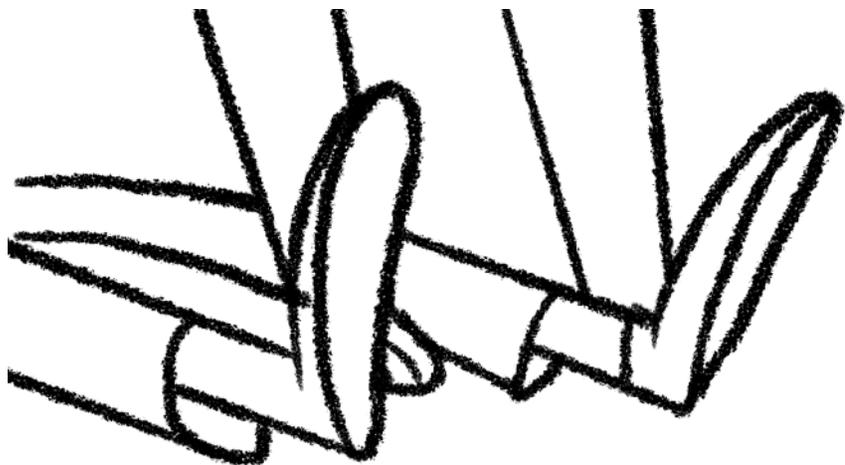
Dialog
MAGGIE Bite his ankle!



| | |
|-------|-------|
| Scene | Panel |
| 144 | 1 |



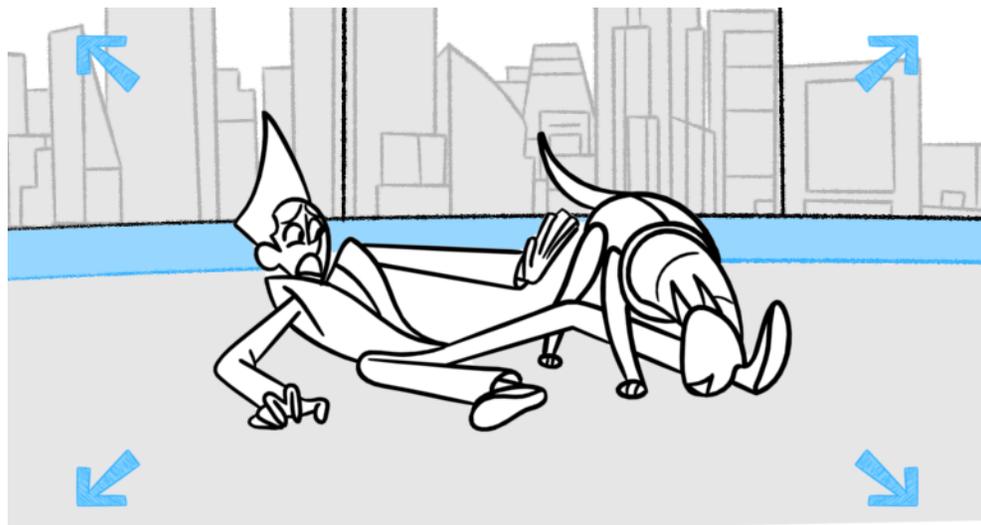
| | |
|-------|-------|
| Scene | Panel |
| 144 | 2 |



| | |
|-------|-------|
| Scene | Panel |
| 144 | 3 |



| | |
|-------|-------|
| Scene | Panel |
| 145 | 1 |

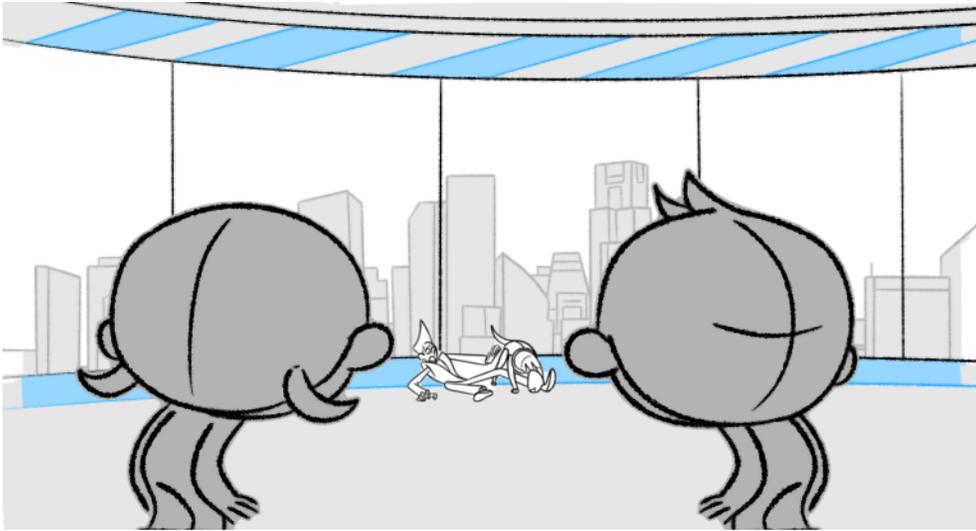


Dialog
MELVYN No! These socks are cashmere!

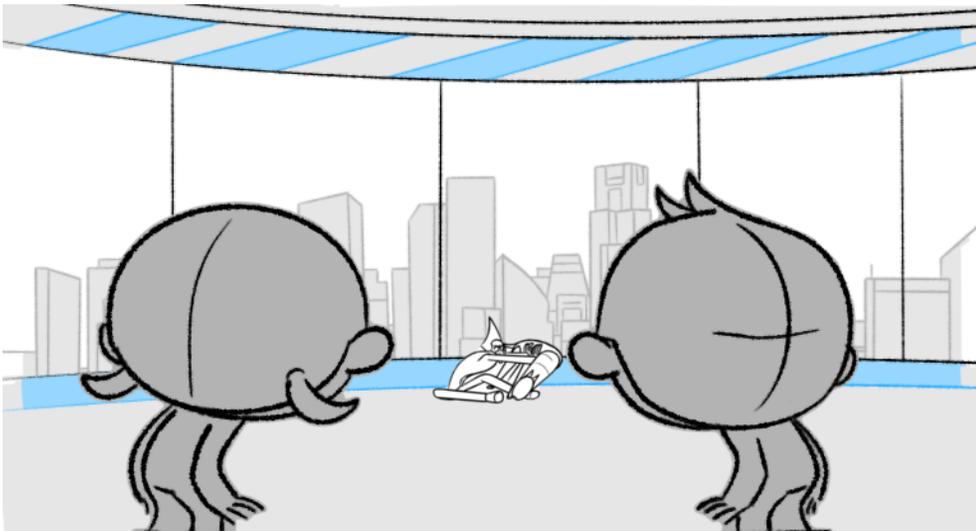
| | |
|-------|-------|
| Scene | Panel |
| 145 | 2 |

Dialog

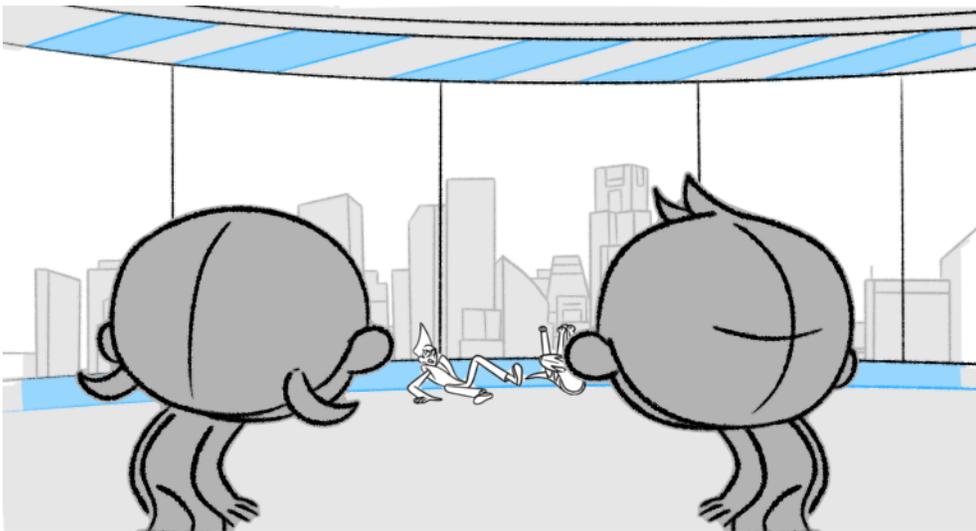
MELVYN No! These socks are cashmere!



| | |
|-------|-------|
| Scene | Panel |
| 145 | 3 |



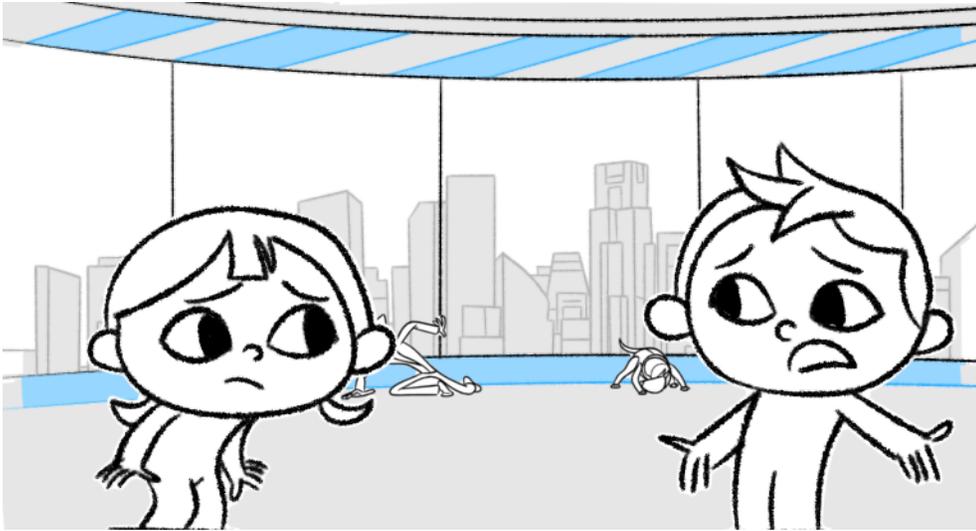
| | |
|-------|-------|
| Scene | Panel |
| 145 | 4 |



| | |
|-------|-------|
| Scene | Panel |
| 145 | 5 |

Dialog

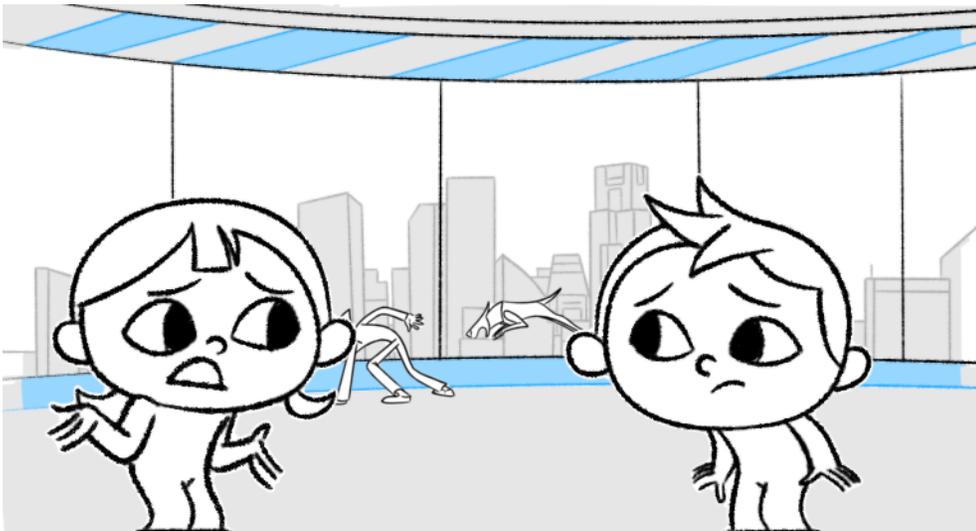
MICHAEL We've got to find Baobao, and then find the purse and get out of here!



| | |
|-------|-------|
| Scene | Panel |
| 145 | 6 |

Dialog

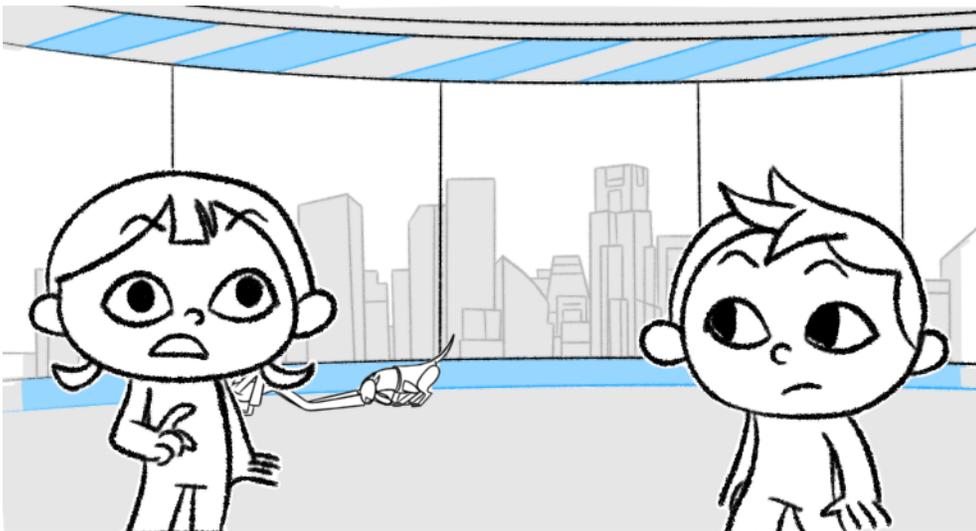
MAGGIE But we're trapped! Wait-Robot Dog, unseal the doors!



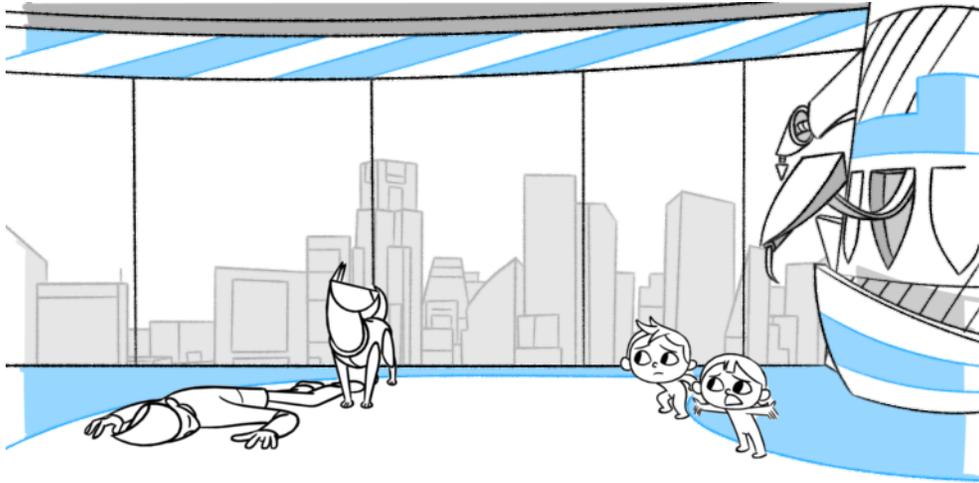
| | |
|-------|-------|
| Scene | Panel |
| 145 | 7 |

Dialog

MAGGIE But we're trapped! Wait-Robot Dog, unseal the doors!



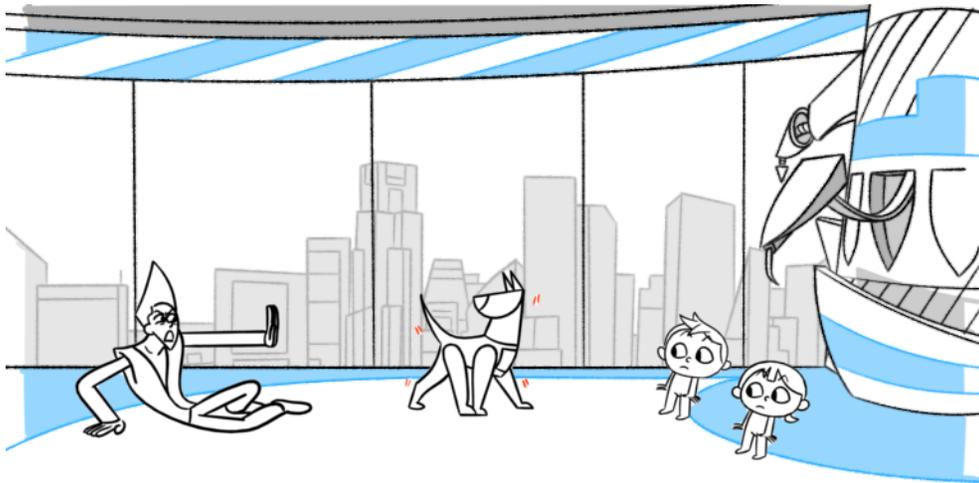
| | |
|-------|-------|
| Scene | Panel |
| 146 | 1 |



Dialog

MAGGIE But we're trapped! Wait-
Robot Dog, unseal the doors!

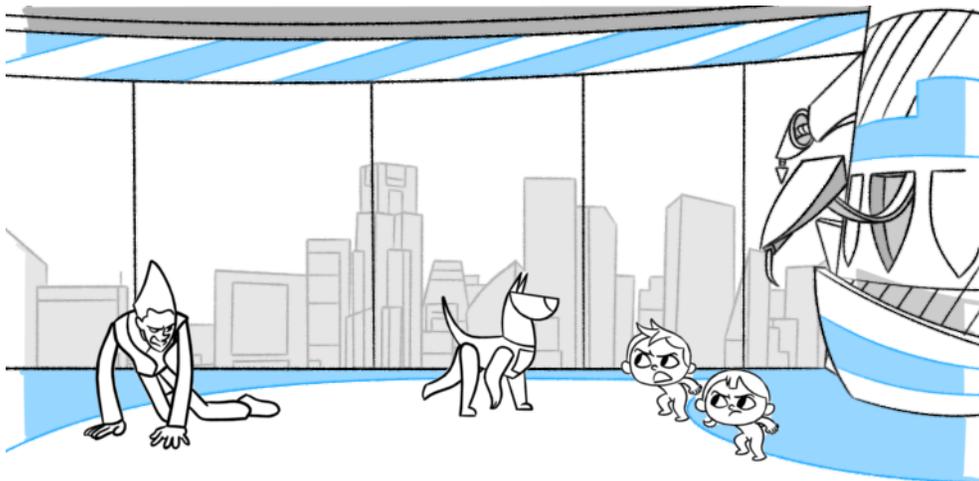
| | |
|-------|-------|
| Scene | Panel |
| 146 | 2 |



Dialog

MELVYN Robot Dog, stay!

| | |
|-------|-------|
| Scene | Panel |
| 146 | 3 |



Dialog

MICHAEL Unseal the doors!

| | |
|-------|-------|
| Scene | Panel |
| 146 | 4 |

Dialog
MELVYN Stay!



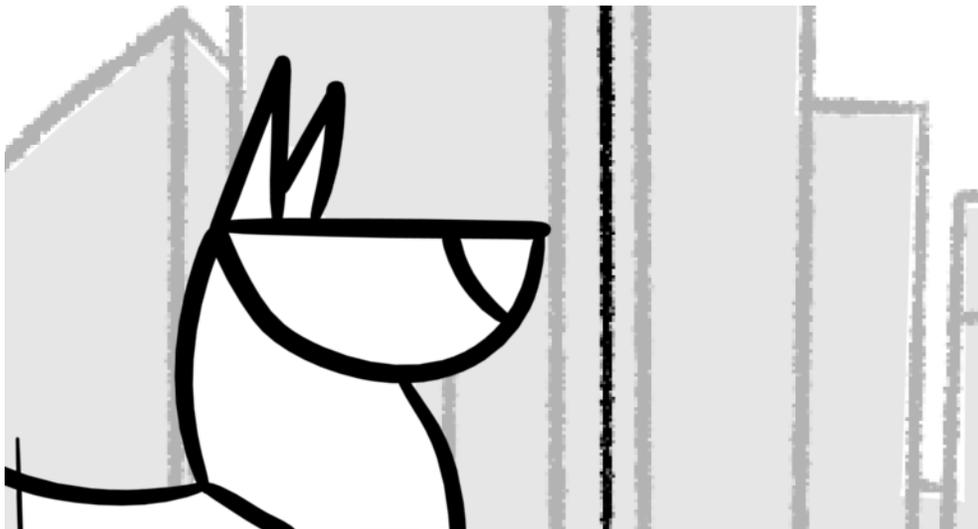
| | |
|-------|-------|
| Scene | Panel |
| 147 | 1 |

Action Notes
Robot Dog starts to get dizzy and panic.



| | |
|-------|-------|
| Scene | Panel |
| 147 | 2 |

Action Notes
Robot Dog starts to get dizzy and panic.



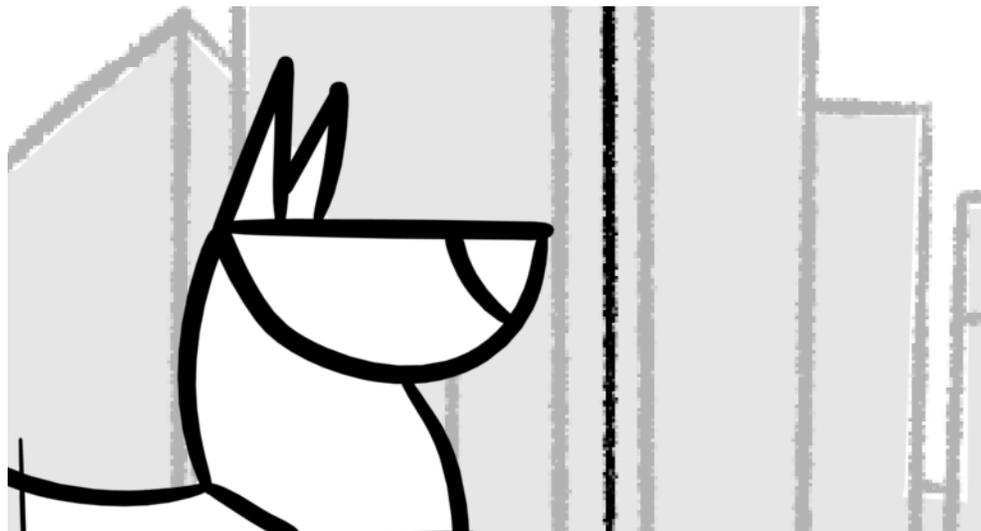
| | |
|-------|-------|
| Scene | Panel |
| 147 | 3 |



Action Notes

Robot Dog starts to get dizzy and panic.

| | |
|-------|-------|
| Scene | Panel |
| 147 | 4 |



Action Notes

Robot Dog starts to get dizzy and panic.

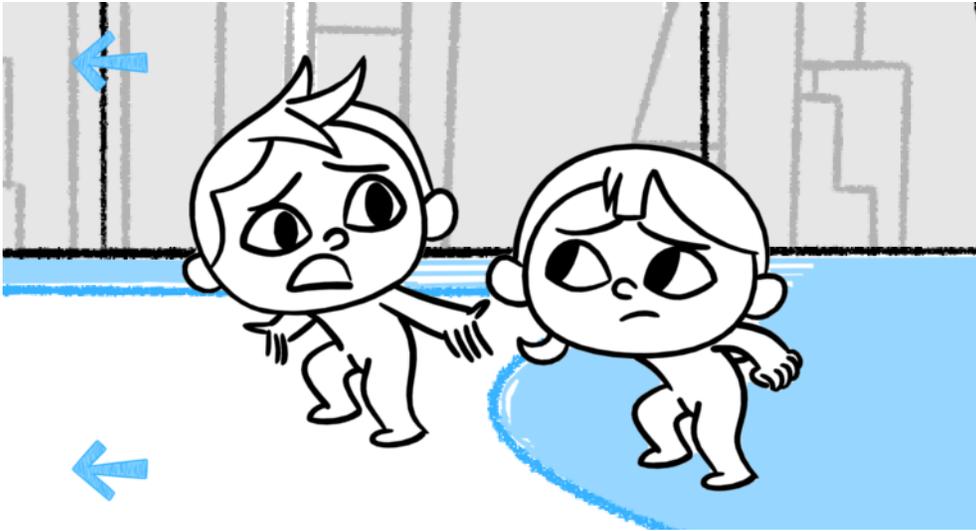
| | |
|-------|-------|
| Scene | Panel |
| 147 | 5 |



Action Notes

Robot Dog starts to get dizzy and panic.

| | |
|-------|-------|
| Scene | Panel |
| 148 | 1 |



Dialog

MICHAEL It's no use! He'll just say the opposite to whatever we say!

| | |
|-------|-------|
| Scene | Panel |
| 148 | 2 |



Dialog

MELVYN Sign the contract and this will all be over.

| | |
|-------|-------|
| Scene | Panel |
| 149 | 1 |



Dialog

MICHAEL This is a terrible way to do business!

| | |
|-------|-------|
| Scene | Panel |
| 149 | 2 |



Dialog

MAGGIE When I grow up, I'm gonna become a tech genius and move to Singapore and sell better robots than you!

| | |
|-------|-------|
| Scene | Panel |
| 150 | 1 |



Dialog

MELVYN You wouldn't!

| | |
|-------|-------|
| Scene | Panel |
| 151 | 1 |



Dialog

MICHAEL She would. Unseal the door!

| | |
|-------|-------|
| Scene | Panel |
| 151 | 2 |

Dialog

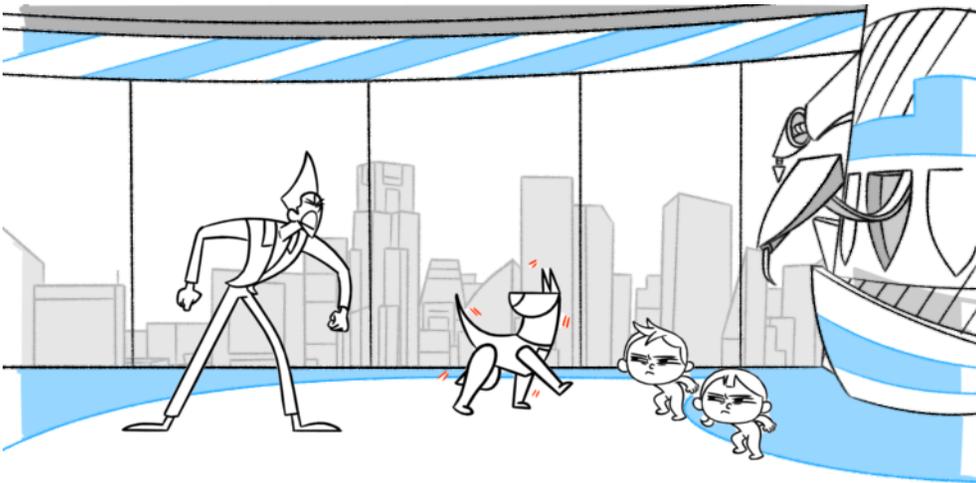
MICHAEL She would. Unseal the door!



| | |
|-------|-------|
| Scene | Panel |
| 152 | 1 |

Dialog

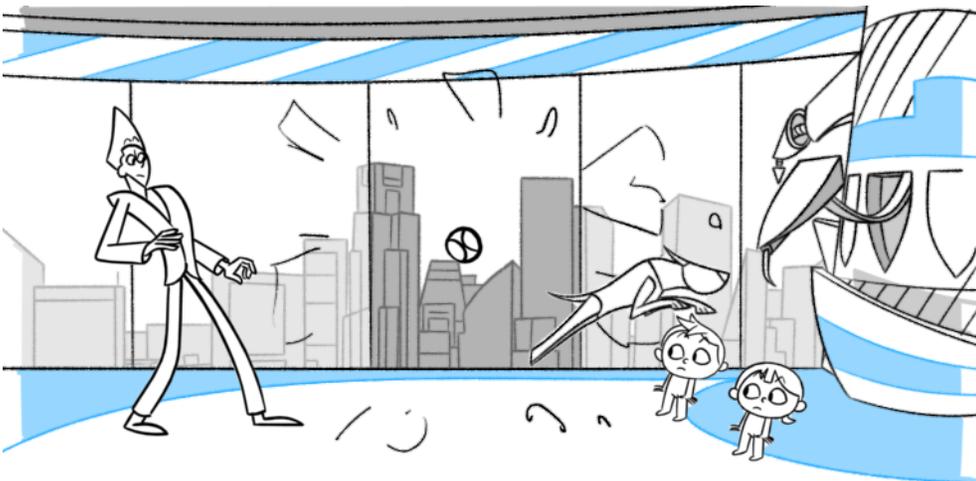
MELVYN Stay!



| | |
|-------|-------|
| Scene | Panel |
| 152 | 2 |

Action Notes

Suddenly a tennis ball smashes through the window, followed by Baobao, screaming, held in the Fling'n'Fetch arm.



| | |
|-------|-------|
| Scene | Panel |
| 152 | 3 |



Action Notes

Suddenly a tennis ball smashes through the window, followed by Baobao, screaming, held in the Fling'n'Fetch arm.

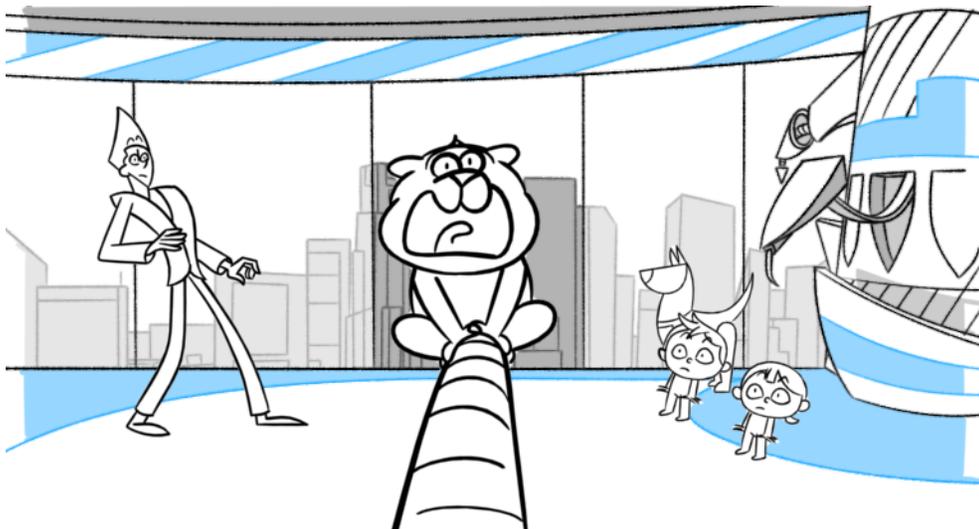
| | |
|-------|-------|
| Scene | Panel |
| 152 | 4 |



Action Notes

Suddenly a tennis ball smashes through the window, followed by Baobao, screaming, held in the Fling'n'Fetch arm.

| | |
|-------|-------|
| Scene | Panel |
| 152 | 5 |



Action Notes

Suddenly a tennis ball smashes through the window, followed by Baobao, screaming, held in the Fling'n'Fetch arm.

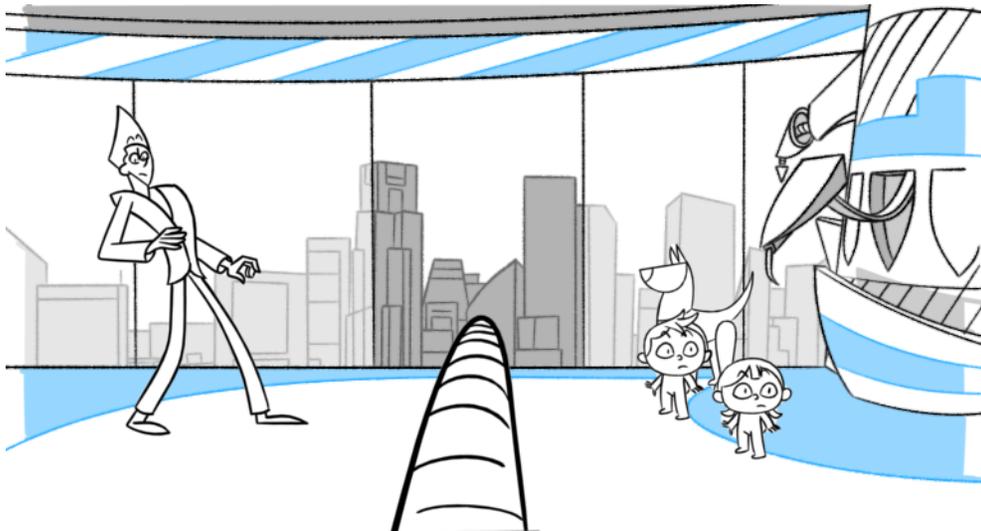
| | |
|-------|-------|
| Scene | Panel |
| 152 | 6 |



Action Notes

Suddenly a tennis ball smashes through the window, followed by Baobao, screaming, held in the Fling'n'Fetch arm.

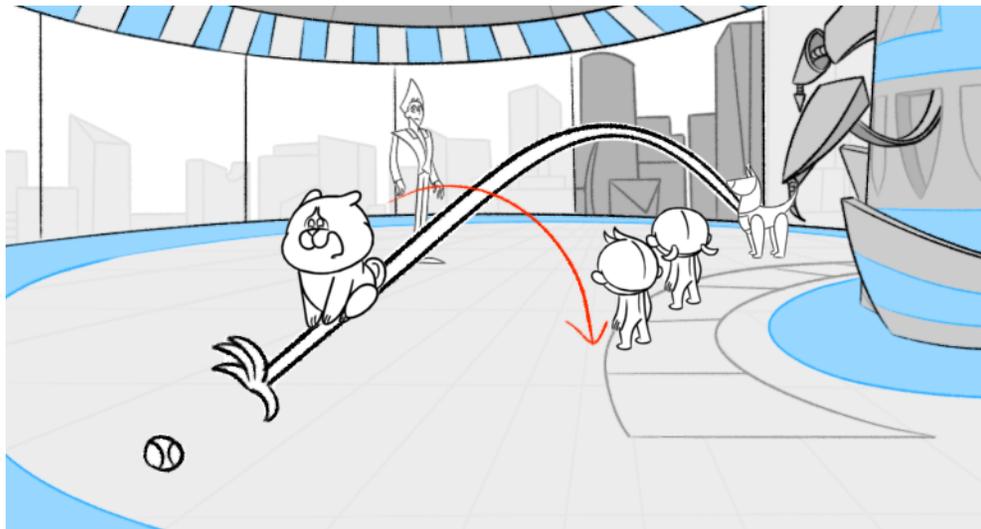
| | |
|-------|-------|
| Scene | Panel |
| 152 | 7 |



Action Notes

Suddenly a tennis ball smashes through the window, followed by Baobao, screaming, held in the Fling'n'Fetch arm.

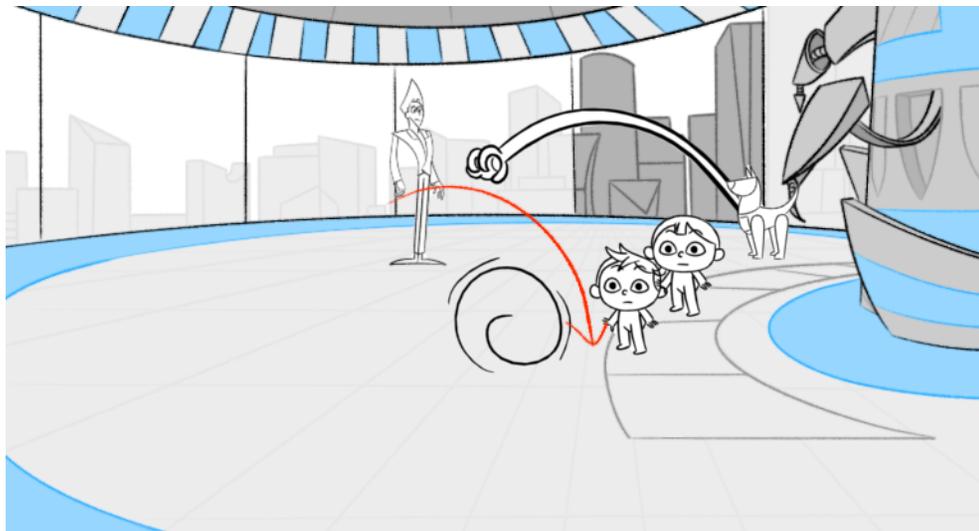
| | |
|-------|-------|
| Scene | Panel |
| 153 | 1 |



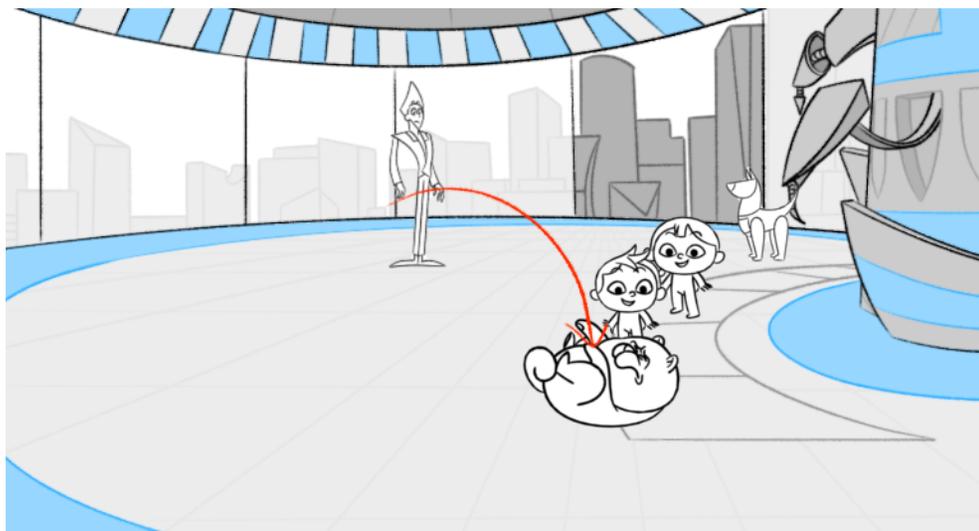
Dialog

BAOBAO Thanks, Fling'n'Fetch!

| | |
|-------|-------|
| Scene | Panel |
| 153 | 2 |



| | |
|-------|-------|
| Scene | Panel |
| 153 | 3 |



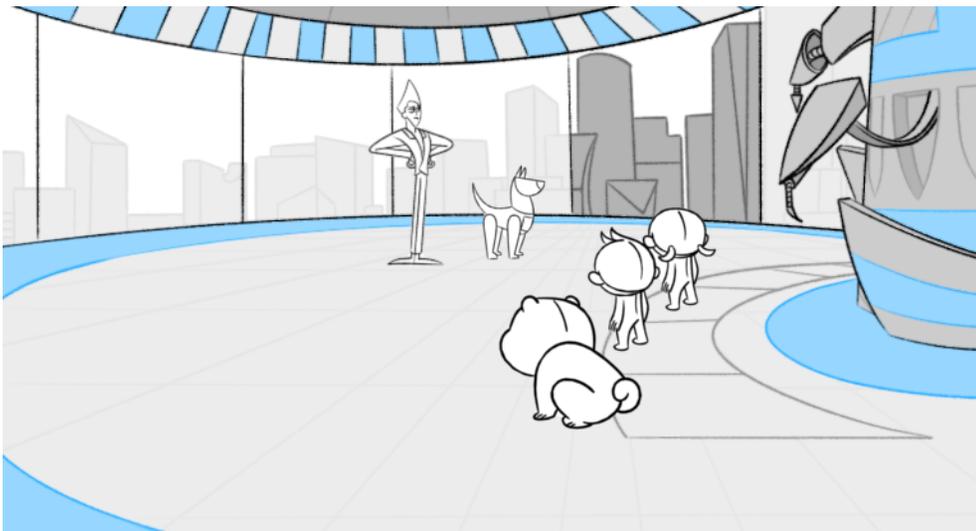
| | |
|-------|-------|
| Scene | Panel |
| 153 | 4 |



| | |
|-------|-------|
| Scene | Panel |
| 153 | 5 |



| | |
|-------|-------|
| Scene | Panel |
| 153 | 6 |



| | |
|-------|-------|
| Scene | Panel |
| 154 | 1 |



Dialog

BAOBAO (CONT'D) I had a funny feeling that you needed me, so here I am!

| | |
|-------|-------|
| Scene | Panel |
| 154 | 2 |



Dialog

BAOBAO (CONT'D) I had a funny feeling that you needed me, so here I am!

| | |
|-------|-------|
| Scene | Panel |
| 155 | 1 |



Dialog

MELVYN Nonsense. You're just hungry.

| | |
|-------|-------|
| Scene | Panel |
| 156 | 1 |



Dialog

BAOBAO Nah, I'm always hungry. This was another feeling on top of hungry.

| | |
|-------|-------|
| Scene | Panel |
| 156 | 2 |

Dialog

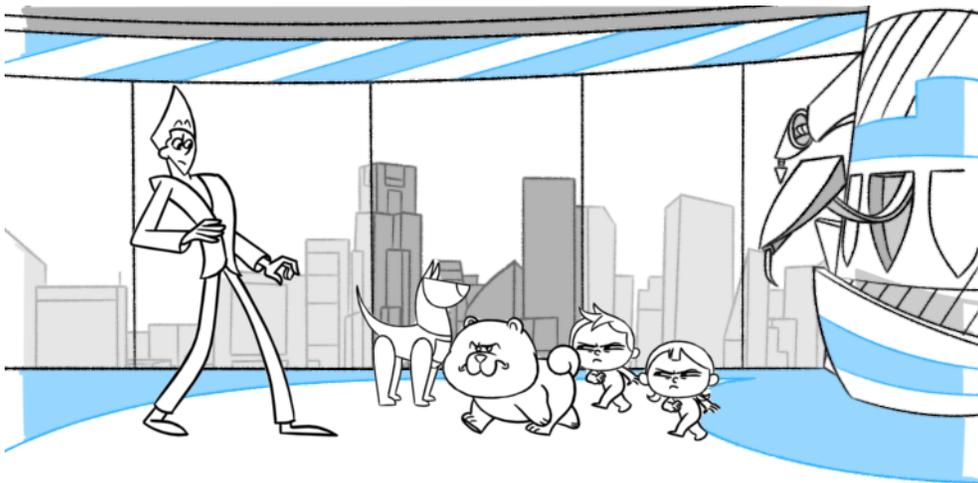
BAOBAO Nah, I'm always hungry. This was another feeling on top of hungry.



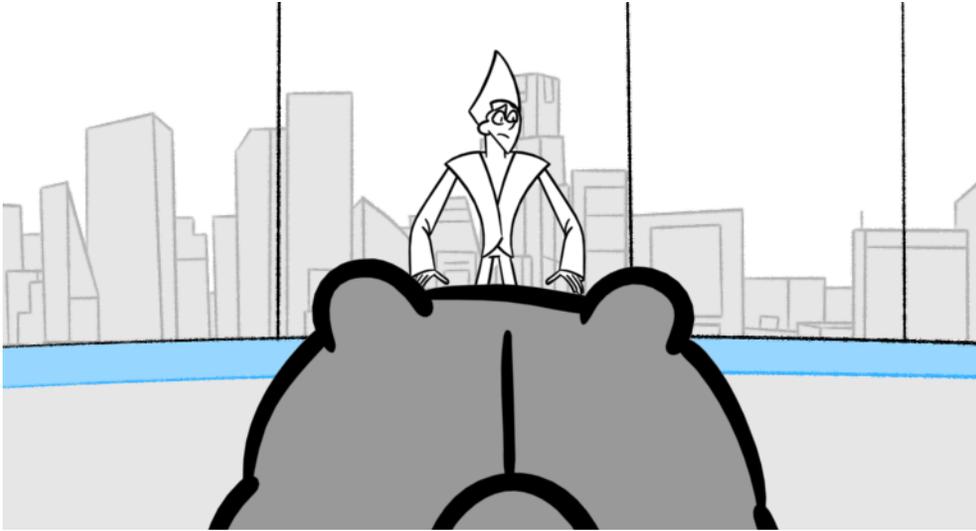
| | |
|-------|-------|
| Scene | Panel |
| 156 | 3 |



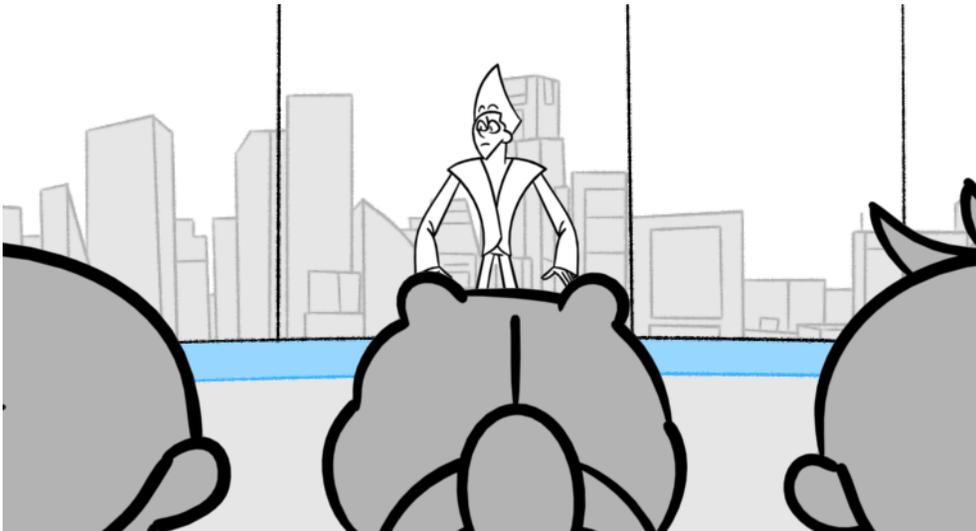
| | |
|-------|-------|
| Scene | Panel |
| 156 | 4 |



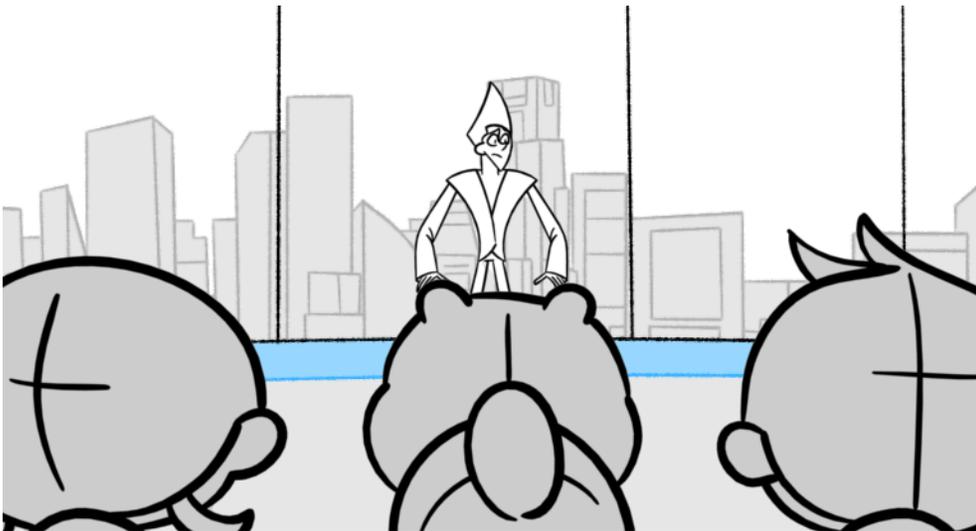
| | |
|-------|-------|
| Scene | Panel |
| 157 | 1 |



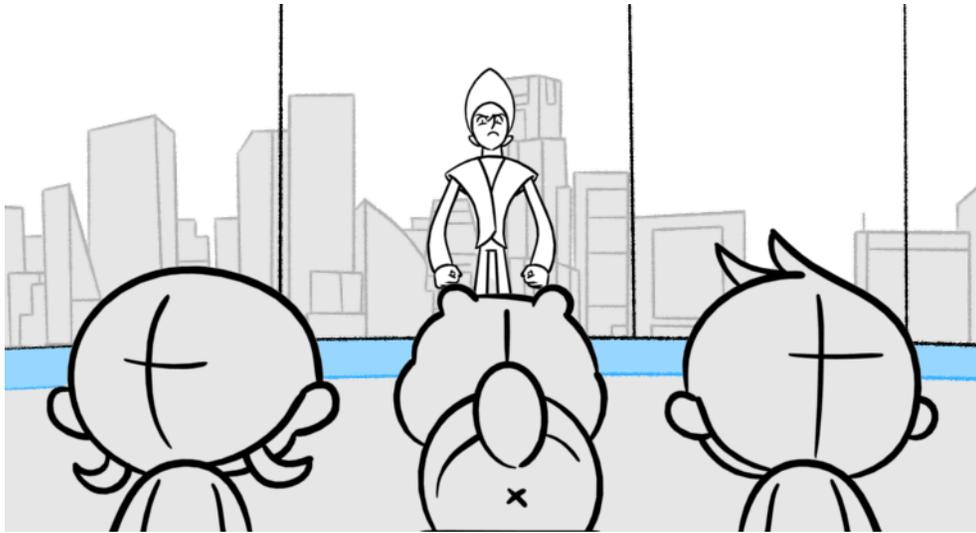
| | |
|-------|-------|
| Scene | Panel |
| 157 | 2 |



| | |
|-------|-------|
| Scene | Panel |
| 157 | 3 |



| | |
|-------|-------|
| Scene | Panel |
| 157 | 4 |



| | |
|-------|-------|
| Scene | Panel |
| 158 | 1 |



Dialog

MELVYN I'm not letting you leave. I've said it already, but I'll say it again. Robot Dog is the future! More sausages!

| | |
|-------|-------|
| Scene | Panel |
| 158 | 2 |



Dialog

MELVYN I'm not letting you leave. I've said it already, but I'll say it again. Robot Dog is the future! More sausages!

| | |
|-------|-------|
| Scene | Panel |
| 158 | 3 |



Dialog

MELVYN I'm not letting you leave. I've said it already, but I'll say it again. Robot Dog is the future! More sausages!

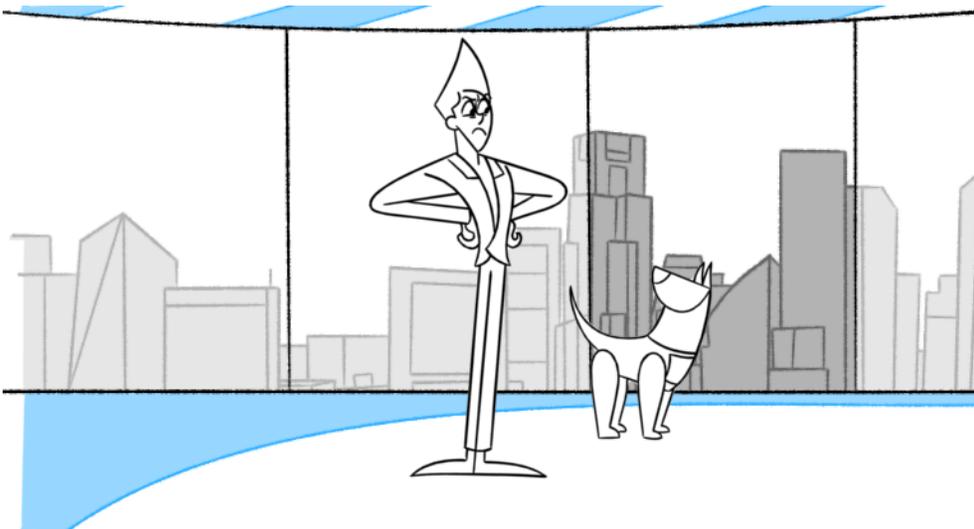
| | |
|-------|-------|
| Scene | Panel |
| 158 | 4 |



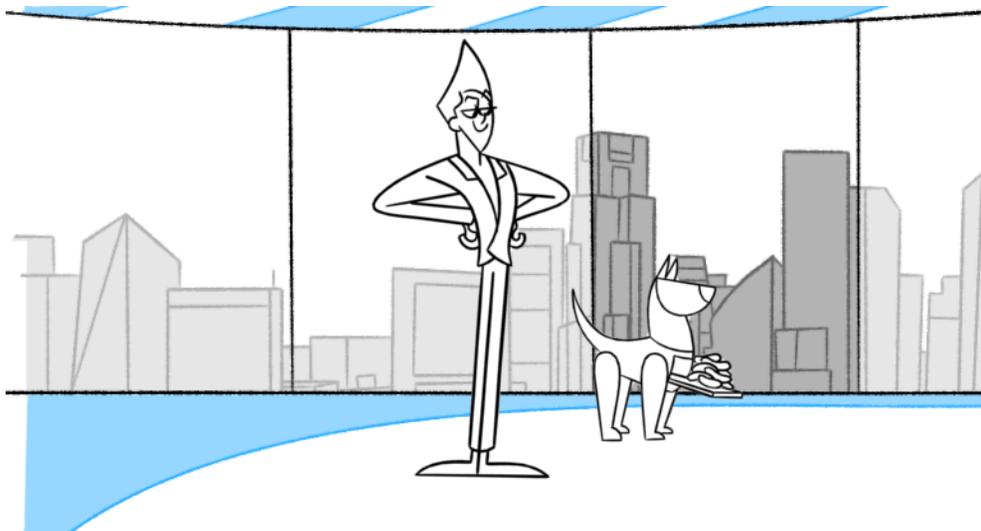
Dialog

MELVYN I'm not letting you leave. I've said it already, but I'll say it again. Robot Dog is the future! More sausages!

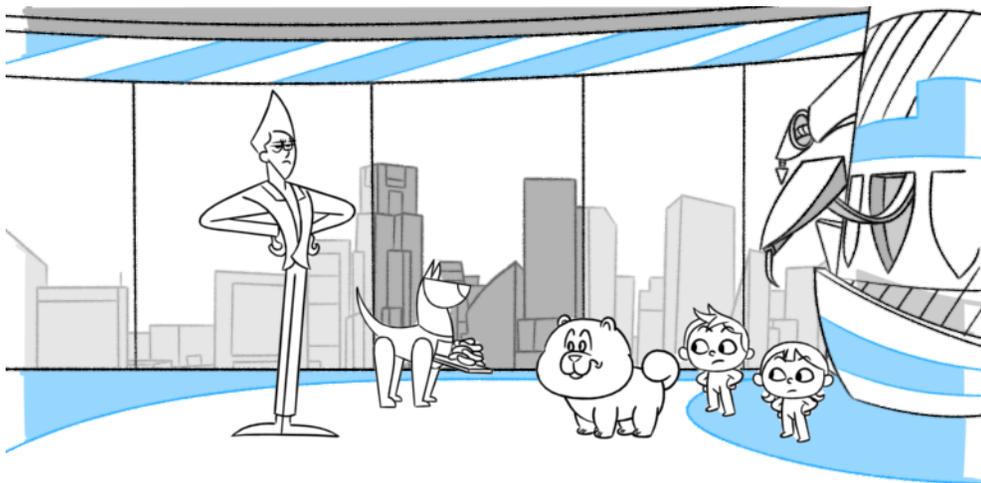
| | |
|-------|-------|
| Scene | Panel |
| 159 | 1 |



| | |
|-------|-------|
| Scene | Panel |
| 159 | 2 |



| | |
|-------|-------|
| Scene | Panel |
| 160 | 1 |



| | |
|-------|-------|
| Scene | Panel |
| 161 | 1 |



Dialog
BAOBAO Aw, yummy!

| | |
|-------|-------|
| Scene | Panel |
| 161 | 2 |



| | |
|-------|-------|
| Scene | Panel |
| 161 | 3 |



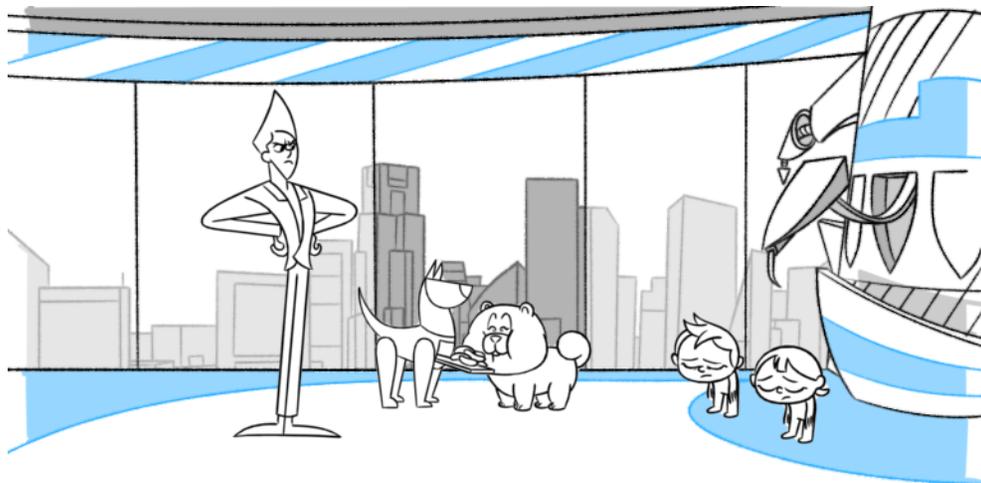
| | |
|-------|-------|
| Scene | Panel |
| 162 | 1 |



Dialog

MELVYN See? Dogs are weak. All they do is let you down!

| | |
|-------|-------|
| Scene | Panel |
| 162 | 2 |



| | |
|-------|-------|
| Scene | Panel |
| 163 | 1 |



Dialog

MICHAEL You're right, Martin. You win.

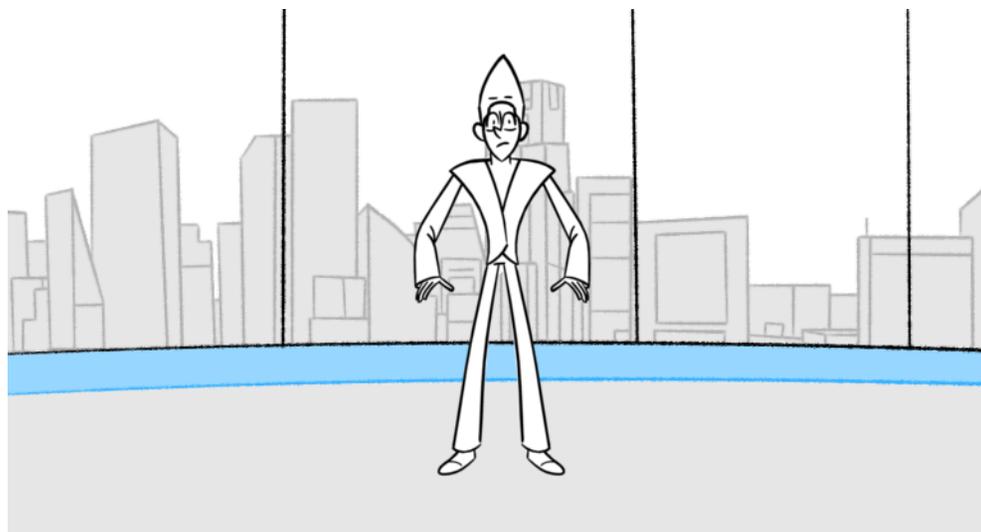
| | |
|-------|-------|
| Scene | Panel |
| 163 | 2 |



Dialog

MAGGIE We'll sign the contract.

| | |
|-------|-------|
| Scene | Panel |
| 164 | 1 |



| | |
|-------|-------|
| Scene | Panel |
| 165 | 1 |



Dialog

MELVYN My first sale! My first Robot Dog sale! My parents will be so proud. Not a failure now am I, mum and dad!?

| | |
|-------|-------|
| Scene | Panel |
| 165 | 2 |



Dialog

MELVYN My first sale! My first Robot Dog sale! My parents will be so proud. Not a failure now am I, mum and dad!?

| | |
|-------|-------|
| Scene | Panel |
| 165 | 3 |

Dialog

MELVYN My first sale! My first Robot Dog sale! My parents will be so proud. Not a failure now am I, mum and dad!?



| | |
|-------|-------|
| Scene | Panel |
| 165 | 4 |



| | |
|-------|-------|
| Scene | Panel |
| 165 | 5 |



| | |
|-------|-------|
| Scene | Panel |
| 165 | 6 |



| | |
|-------|-------|
| Scene | Panel |
| 165 | 7 |



| | |
|-------|-------|
| Scene | Panel |
| 165 | 8 |



Dialog

MELVYN (CONT'D) Where is it? Where's the contract?

| | |
|-------|-------|
| Scene | Panel |
| 166 | 1 |

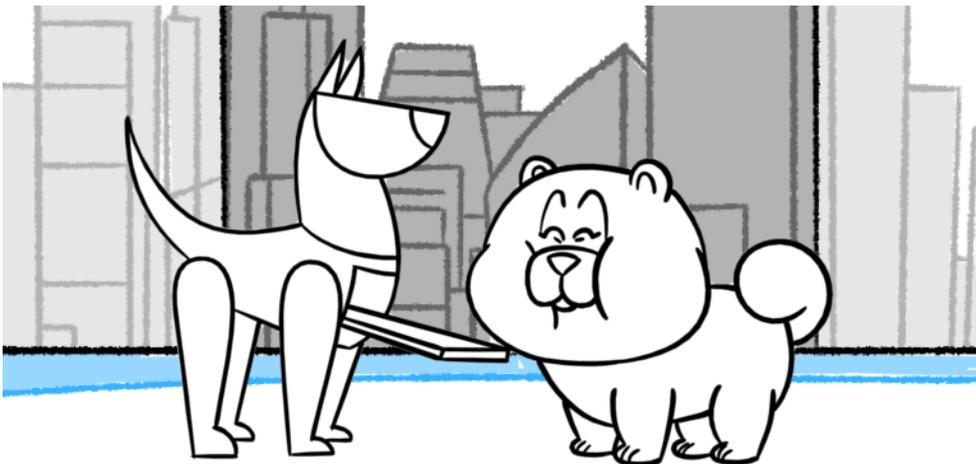


| | |
|-------|-------|
| Scene | Panel |
| 166 | 2 |

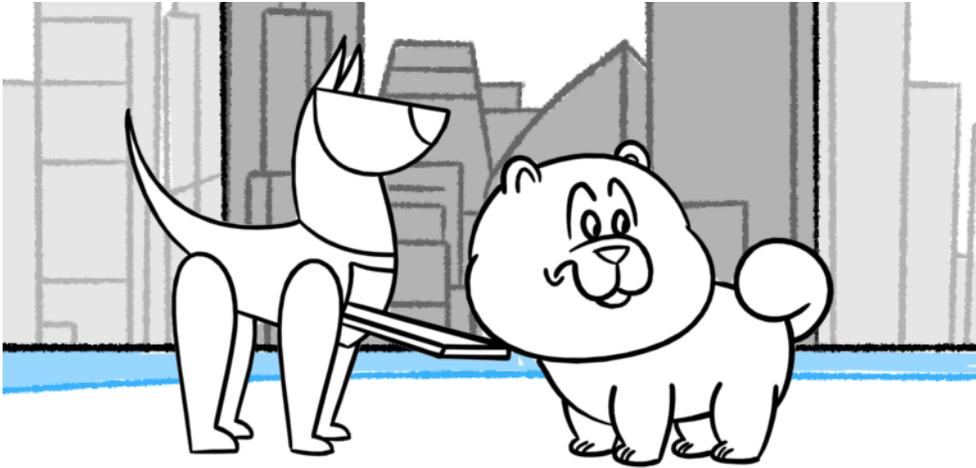


Dialog
MAGGIE Now, Baobao!

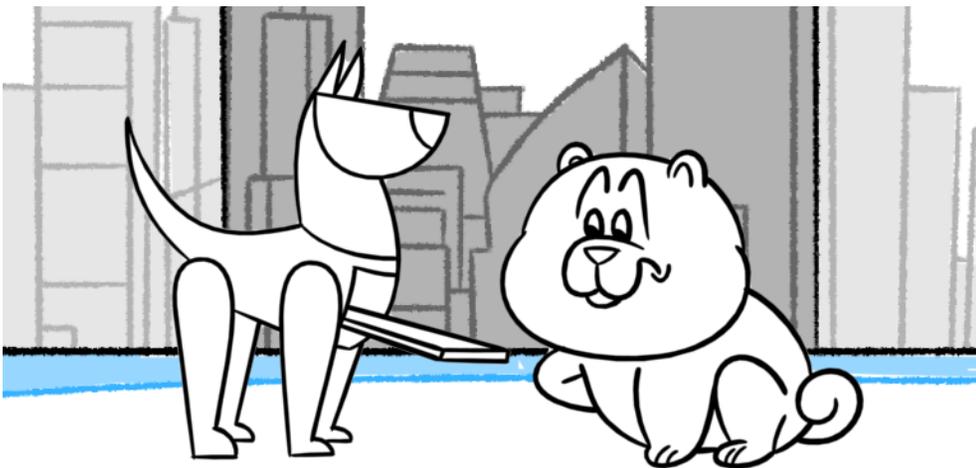
| | |
|-------|-------|
| Scene | Panel |
| 166 | 3 |



| | |
|-------|-------|
| Scene | Panel |
| 166 | 4 |



| | |
|-------|-------|
| Scene | Panel |
| 166 | 5 |



| | |
|-------|-------|
| Scene | Panel |
| 166 | 6 |



| | |
|-------|-------|
| Scene | Panel |
| 167 | 1 |

| | |
|-------|-------|
| Scene | Panel |
| 167 | 2 |



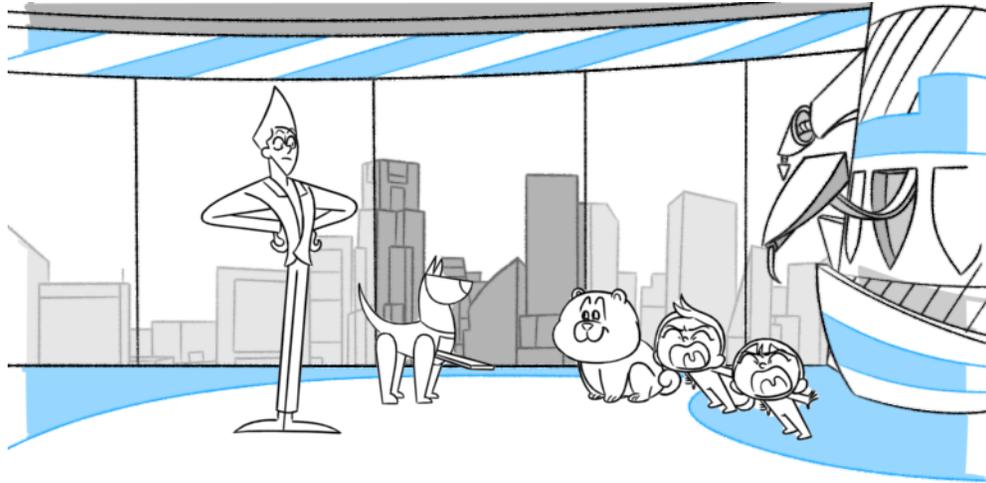
| | |
|-------|-------|
| Scene | Panel |
| 167 | 3 |

Dialog

MAGGIE (CONT'D) Fetch!
MICHAEL Fetch!



| | |
|-------|-------|
| Scene | Panel |
| 168 | 1 |



Dialog

MAGGIE (CONT'D) Fetch!
MICHAEL Fetch!

| | |
|-------|-------|
| Scene | Panel |
| 168 | 2 |



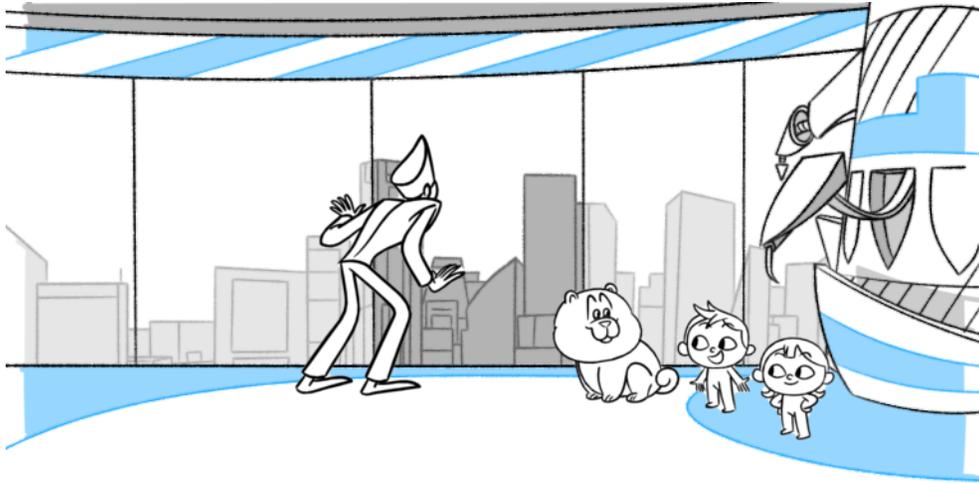
| | |
|-------|-------|
| Scene | Panel |
| 168 | 3 |



| | |
|-------|-------|
| Scene | Panel |
| 168 | 4 |

Dialog

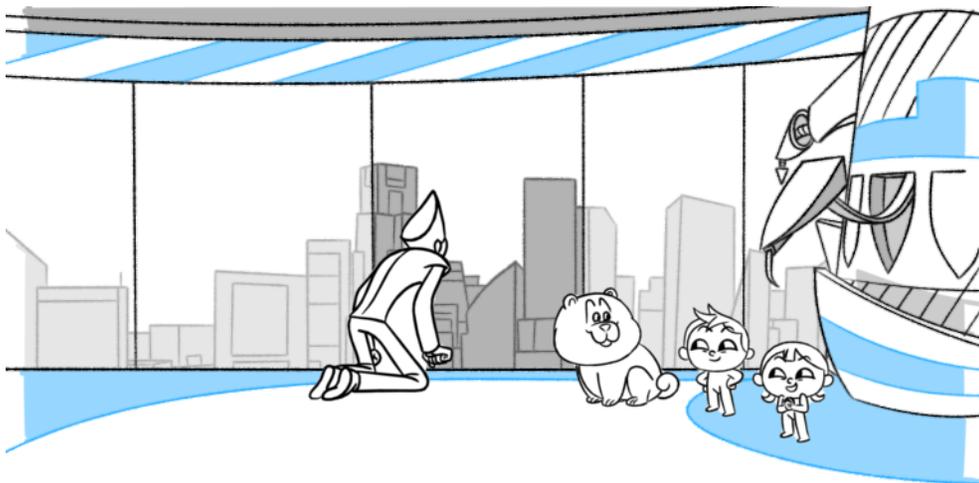
MICHAEL (CONT'D) Great job, Baobao!



| | |
|-------|-------|
| Scene | Panel |
| 168 | 5 |

Dialog

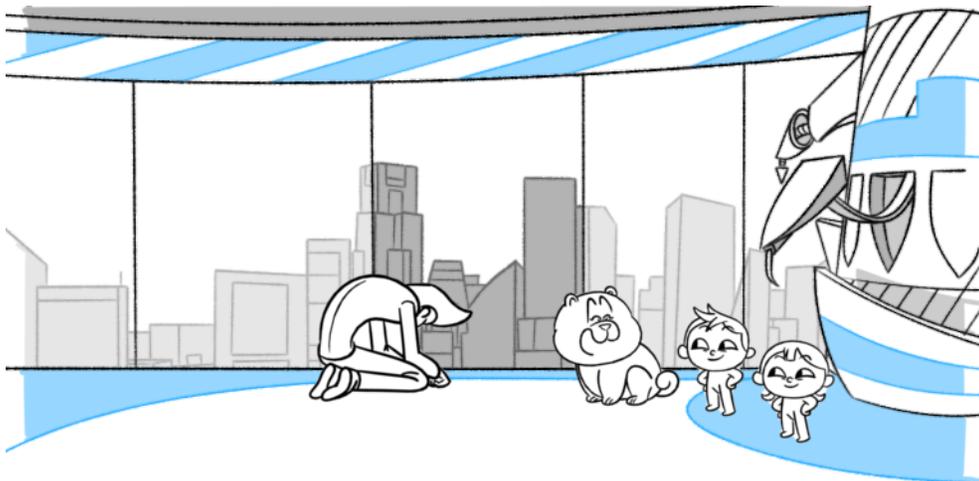
MAGGIE Now can you get us out of here?



| | |
|-------|-------|
| Scene | Panel |
| 168 | 6 |

Dialog

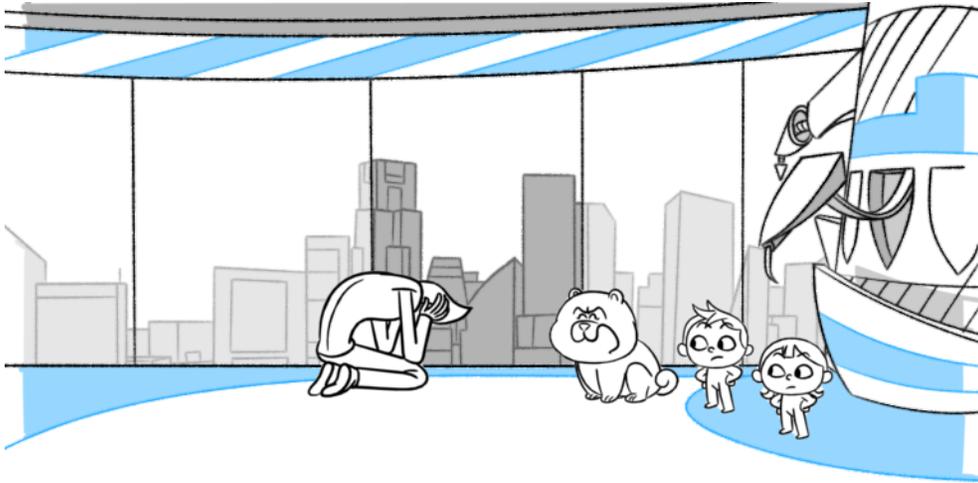
BAOBAO Alright. Hey, Fling'n'Fetch!



| | |
|-------|-------|
| Scene | Panel |
| 168 | 7 |

Dialog

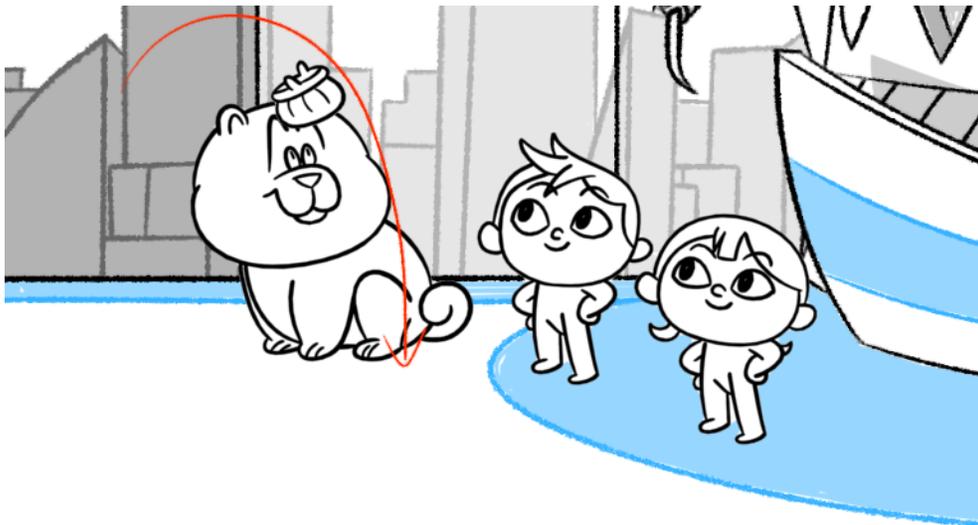
BAOBAO Alright. Hey, Fling'n'Fetch!



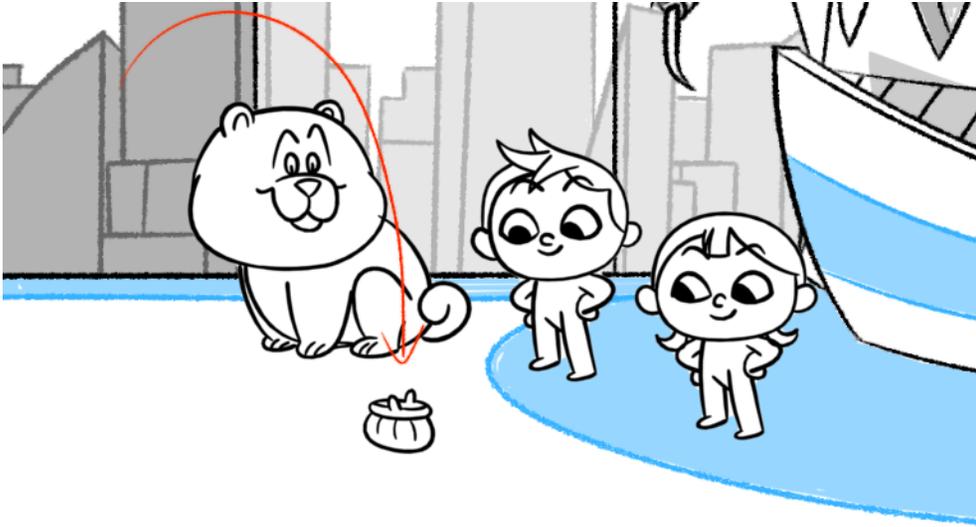
| | |
|-------|-------|
| Scene | Panel |
| 169 | 1 |



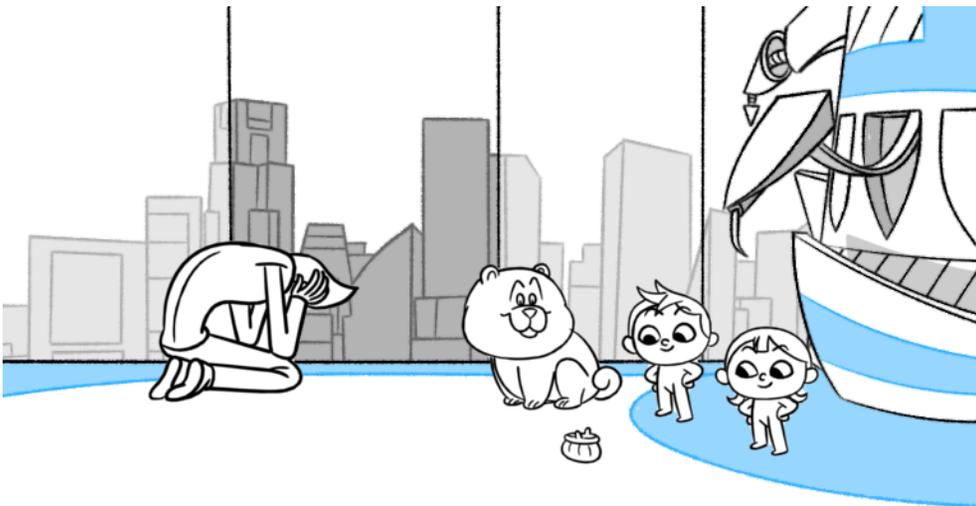
| | |
|-------|-------|
| Scene | Panel |
| 169 | 2 |



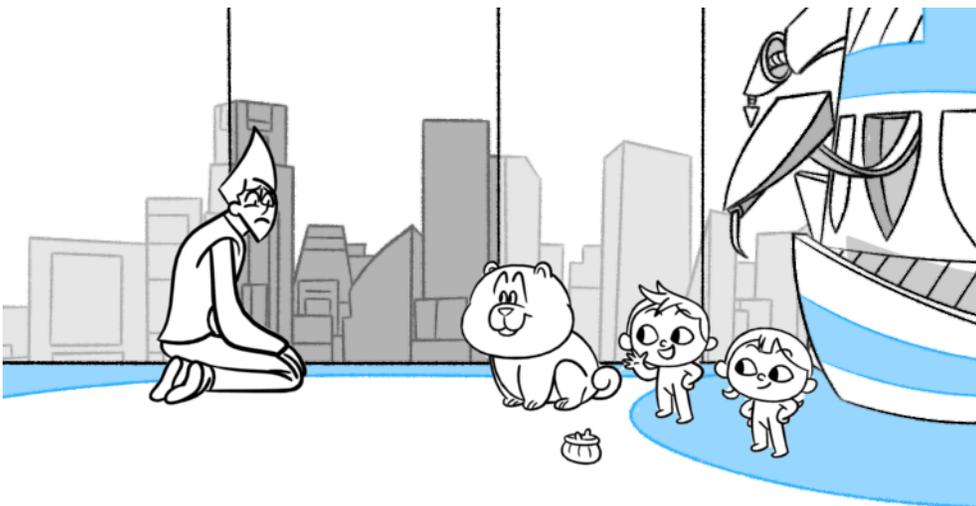
| | |
|-------|-------|
| Scene | Panel |
| 169 | 3 |



| | |
|-------|-------|
| Scene | Panel |
| 170 | 1 |



| | |
|-------|-------|
| Scene | Panel |
| 170 | 2 |

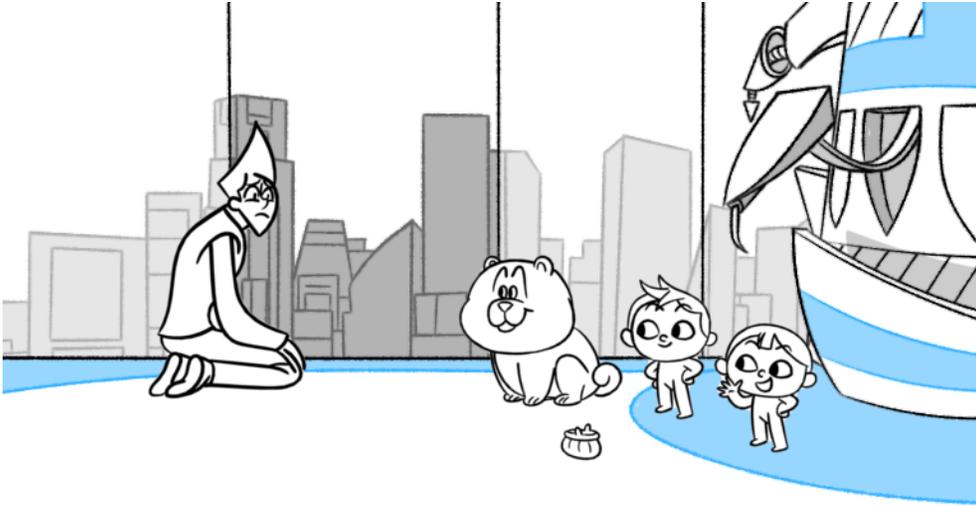


Dialog
MICHAEL Bye, Steve!

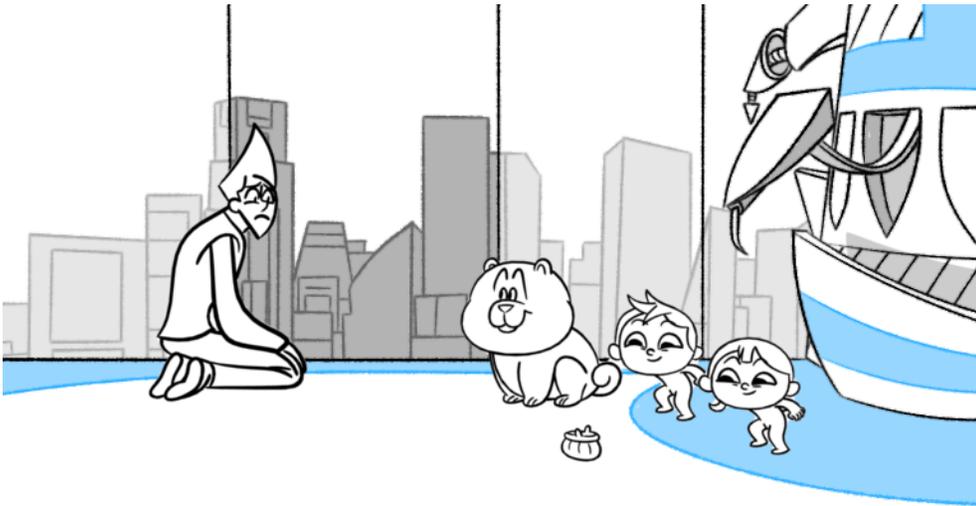
| | |
|-------|-------|
| Scene | Panel |
| 170 | 3 |

Dialog

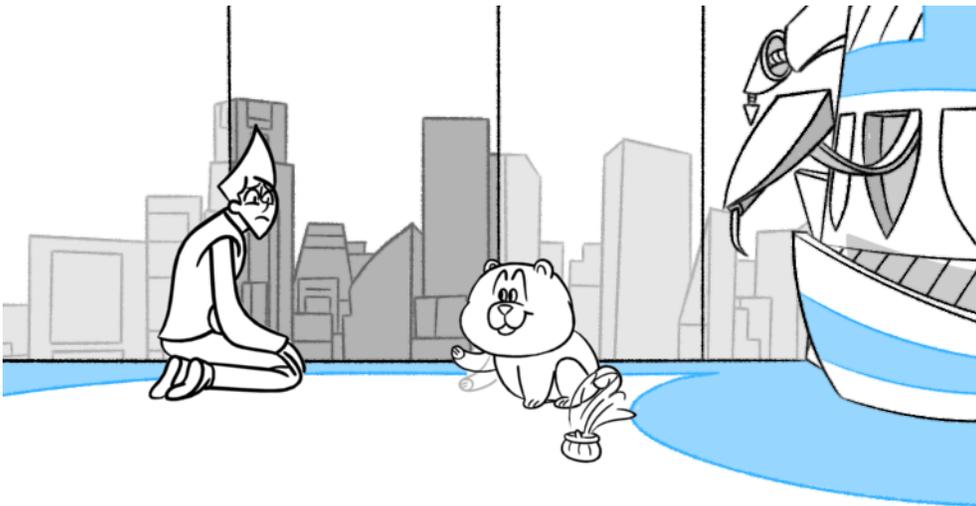
MAGGIE See you when I become a successful tech genius!



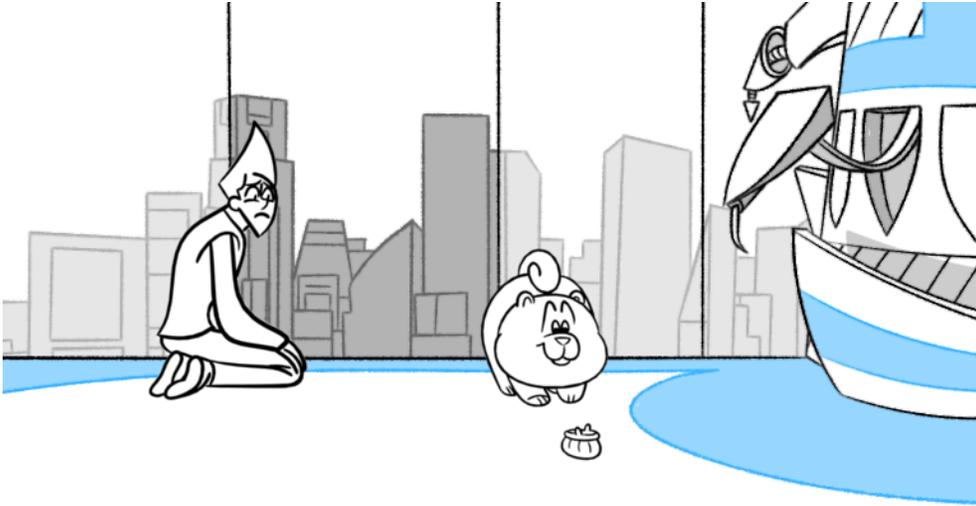
| | |
|-------|-------|
| Scene | Panel |
| 170 | 4 |



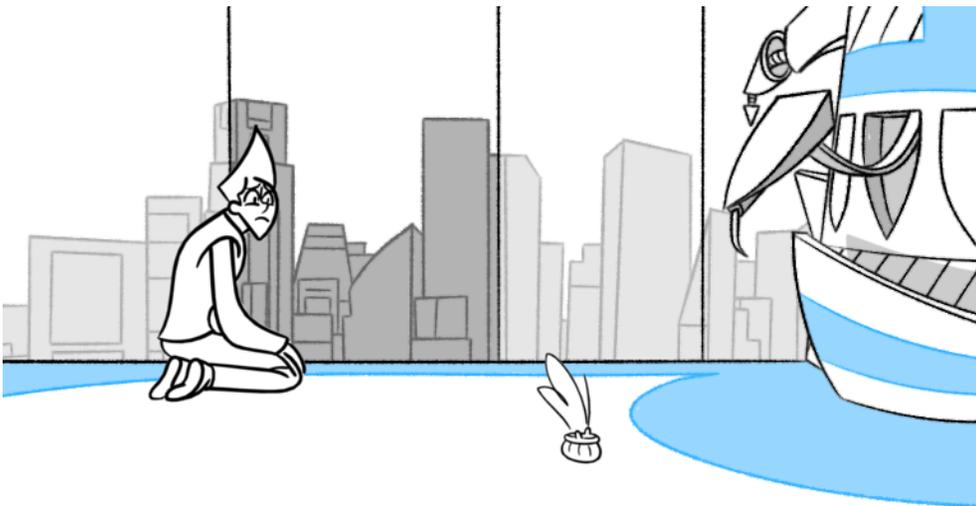
| | |
|-------|-------|
| Scene | Panel |
| 170 | 5 |



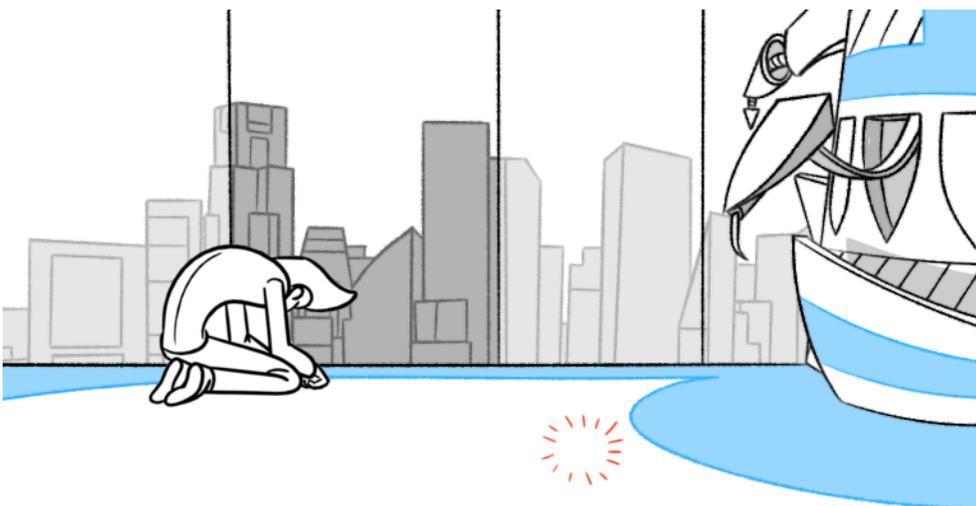
| | |
|-------|-------|
| Scene | Panel |
| 170 | 6 |



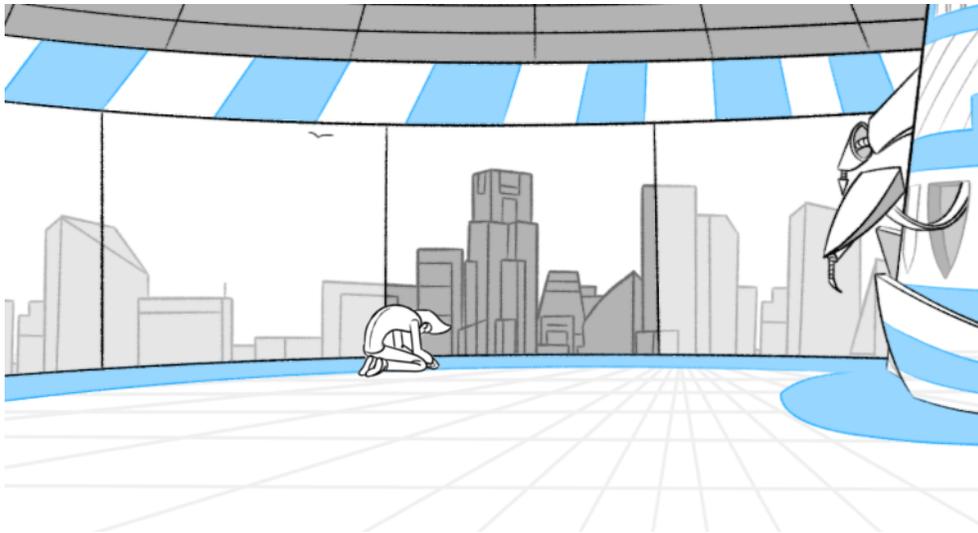
| | |
|-------|-------|
| Scene | Panel |
| 170 | 7 |



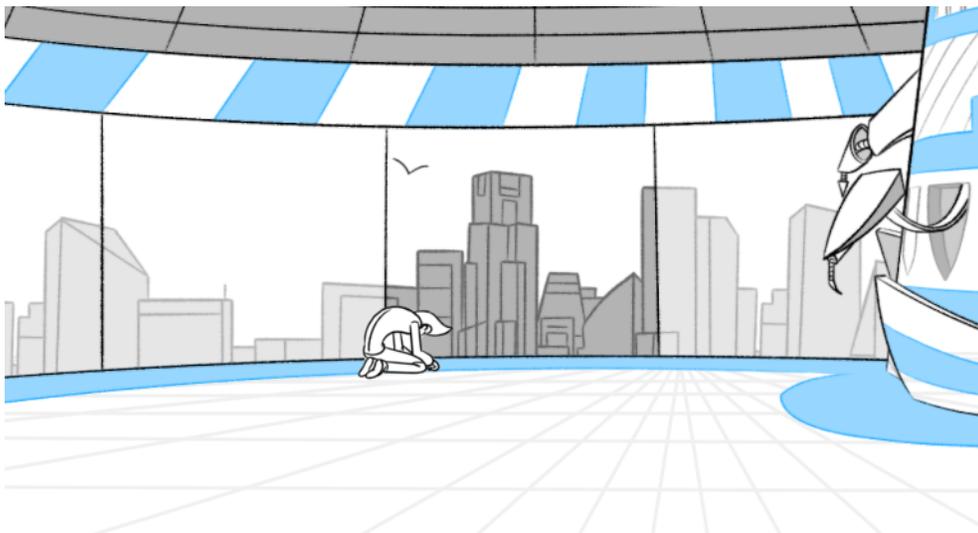
| | |
|-------|-------|
| Scene | Panel |
| 170 | 8 |



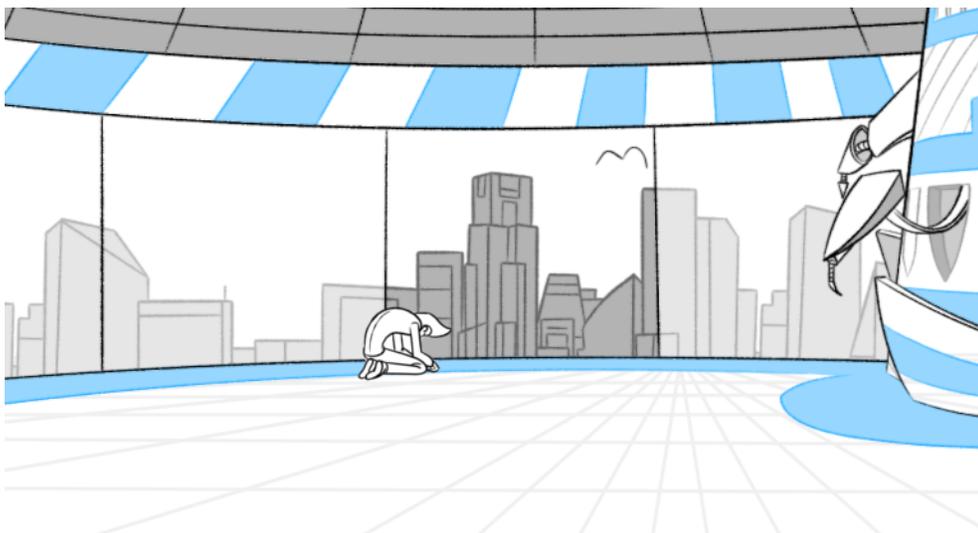
| | |
|-------|-------|
| Scene | Panel |
| 171 | 1 |



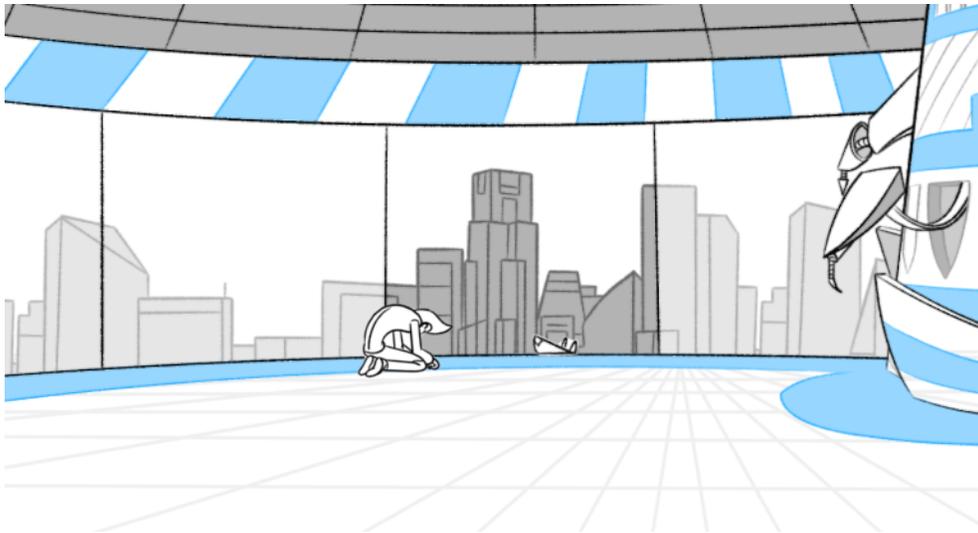
| | |
|-------|-------|
| Scene | Panel |
| 171 | 2 |



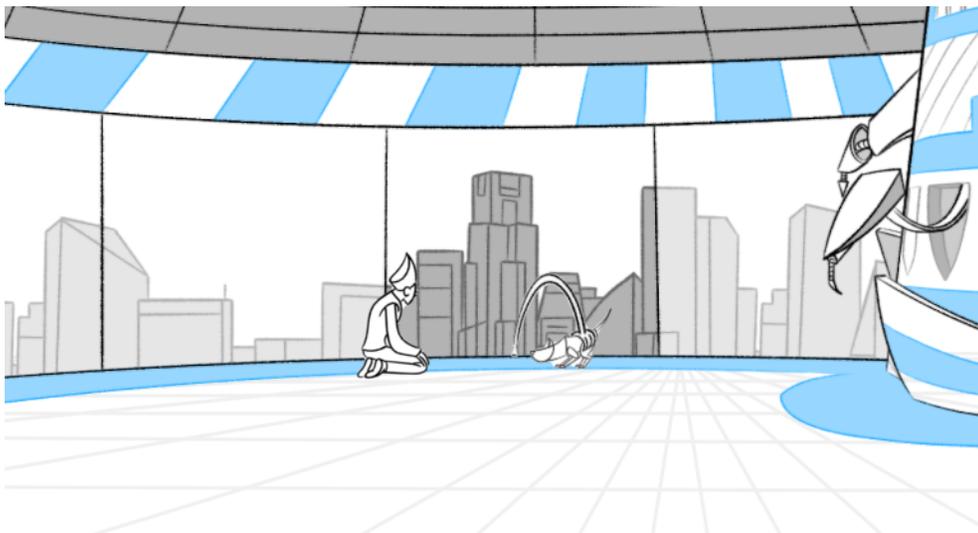
| | |
|-------|-------|
| Scene | Panel |
| 171 | 3 |



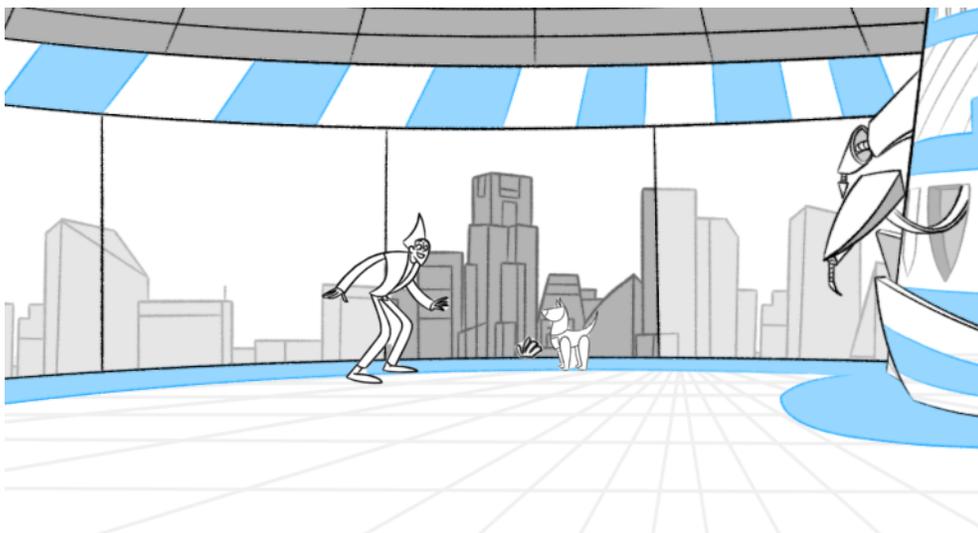
| | |
|-------|-------|
| Scene | Panel |
| 171 | 4 |



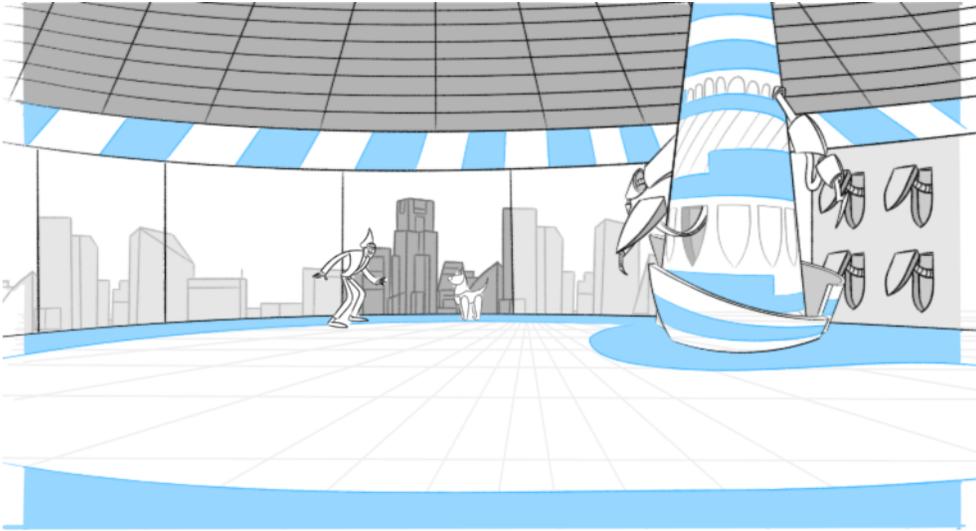
| | |
|-------|-------|
| Scene | Panel |
| 171 | 5 |



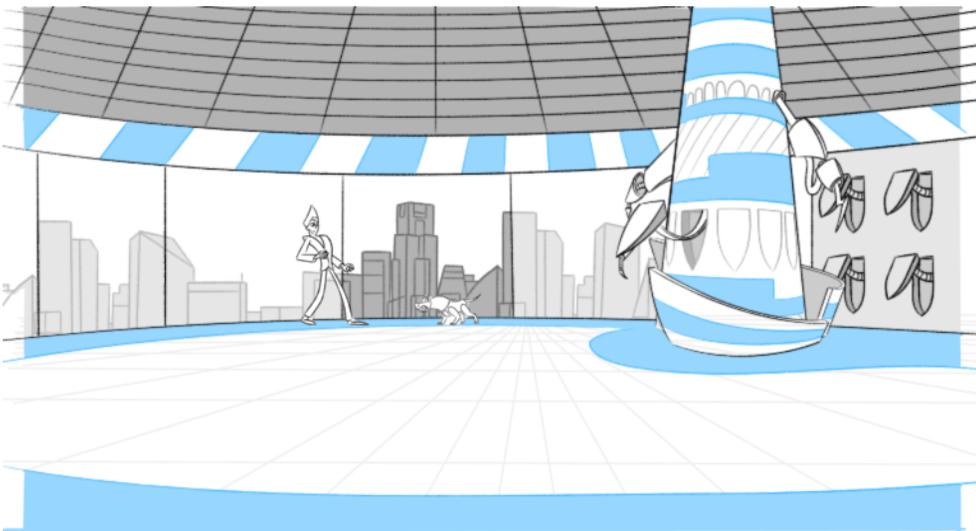
| | |
|-------|-------|
| Scene | Panel |
| 171 | 6 |



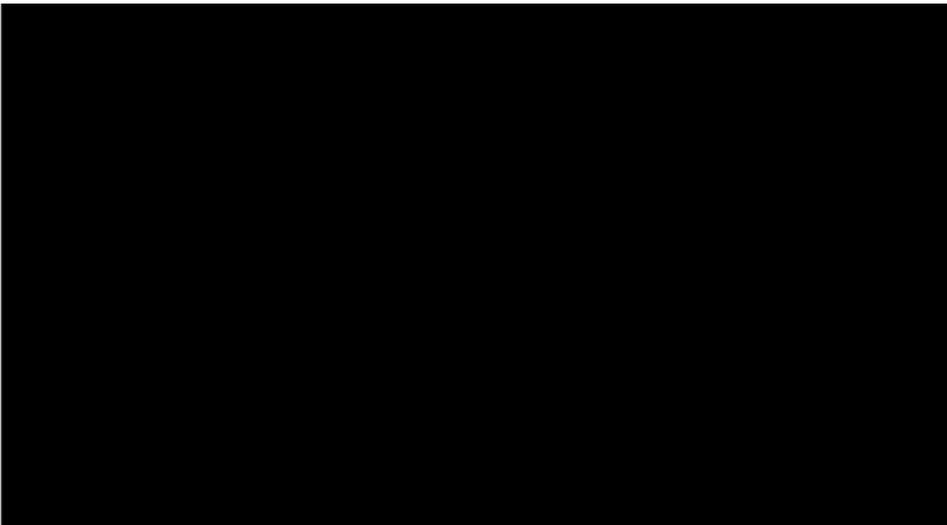
| | | | |
|-------|-----|-------|---|
| Scene | 172 | Panel | 1 |
|-------|-----|-------|---|



| | | | |
|-------|-----|-------|---|
| Scene | 172 | Panel | 2 |
|-------|-----|-------|---|



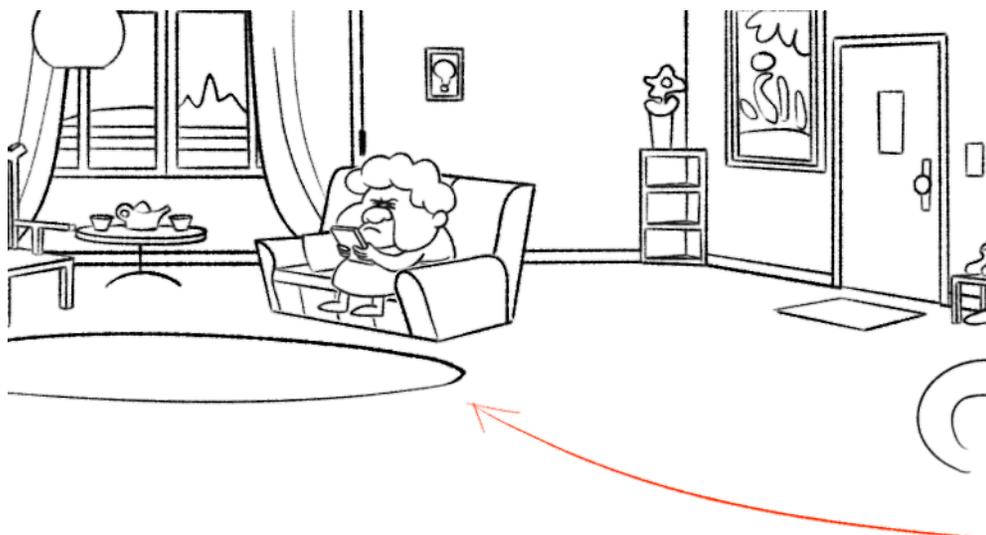
| | | | |
|-------|-----|-------|---|
| Scene | 172 | Panel | 3 |
|-------|-----|-------|---|



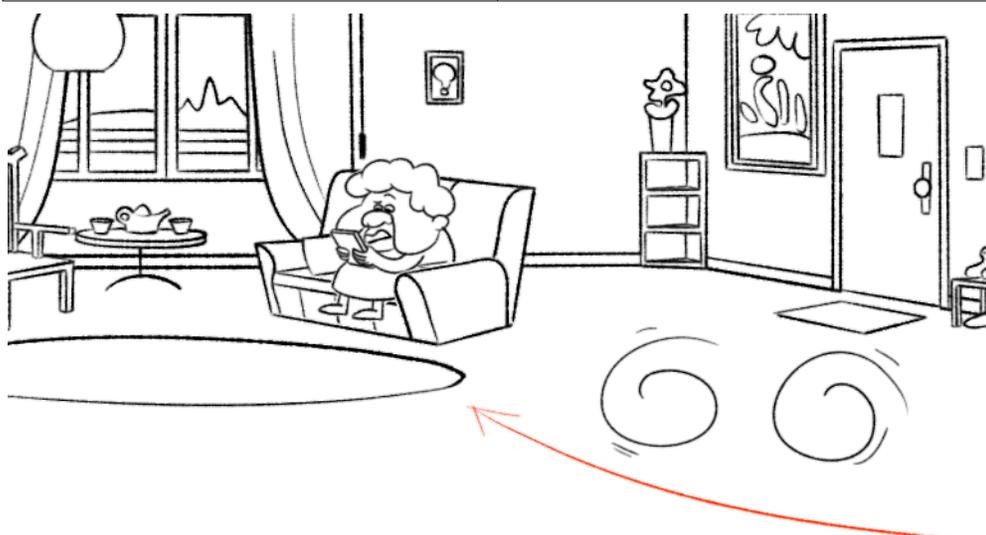
Scene 173 Panel 1



Scene 173 Panel 2



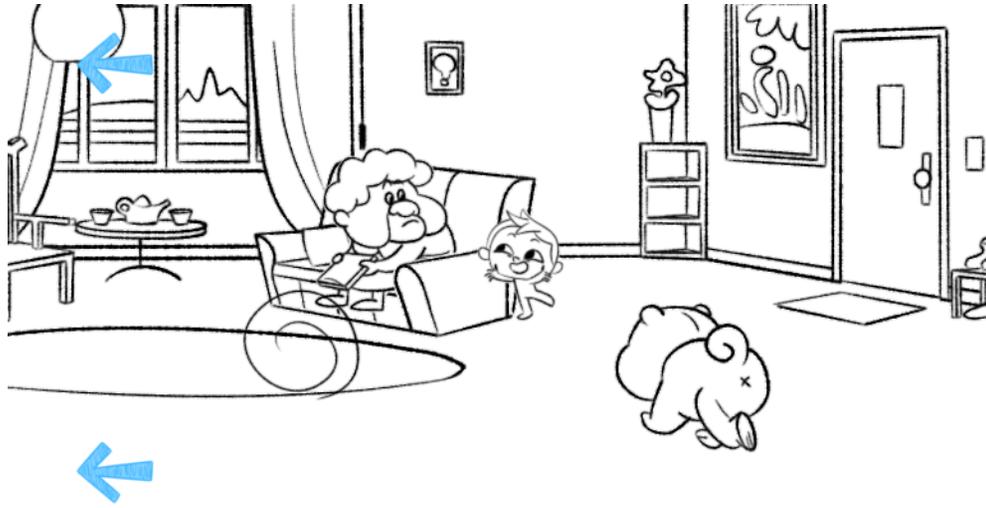
Scene 173 Panel 3



Dialog

NAI NAI No way. Doesn't make any sense!

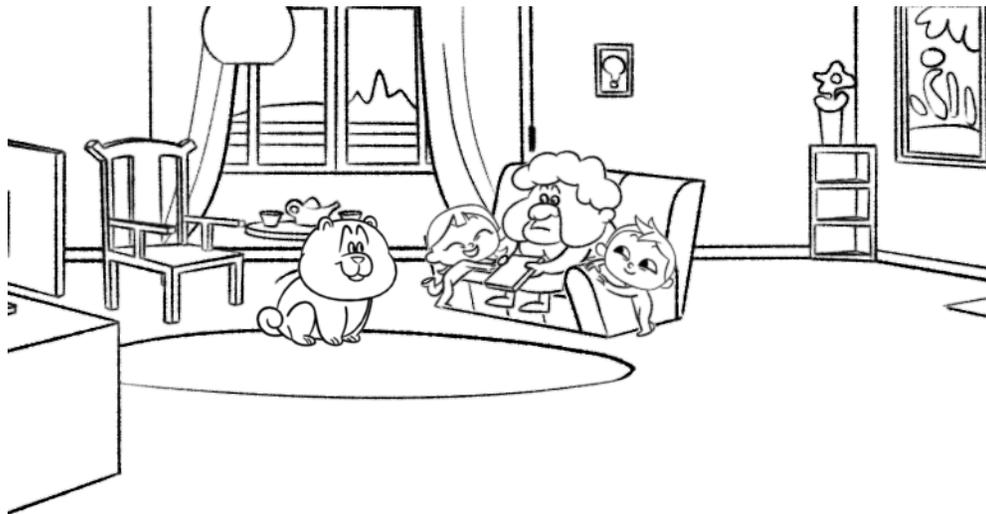
| | |
|-------|-------|
| Scene | Panel |
| 173 | 4 |



Dialog

MICHAEL Nai Nai! Baobao saved us from an evil techno genius!

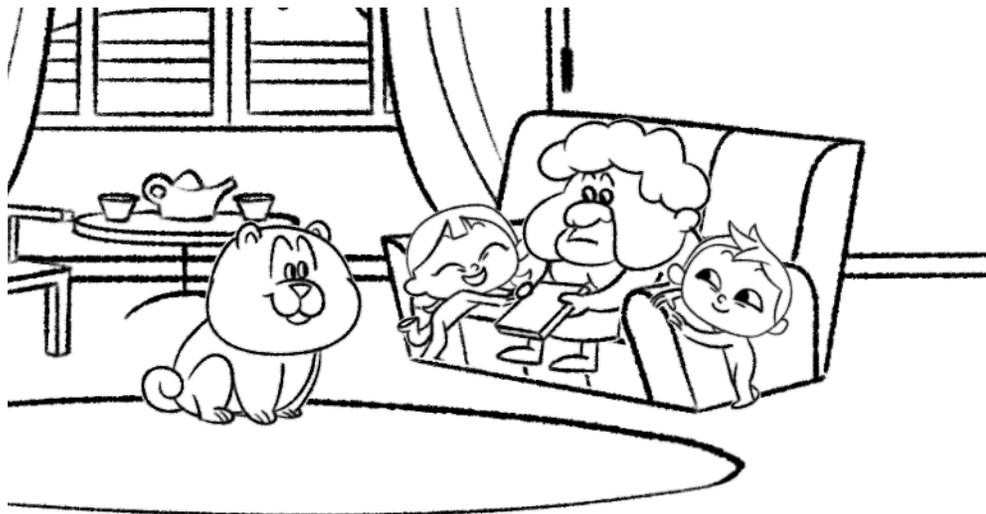
| | |
|-------|-------|
| Scene | Panel |
| 173 | 5 |



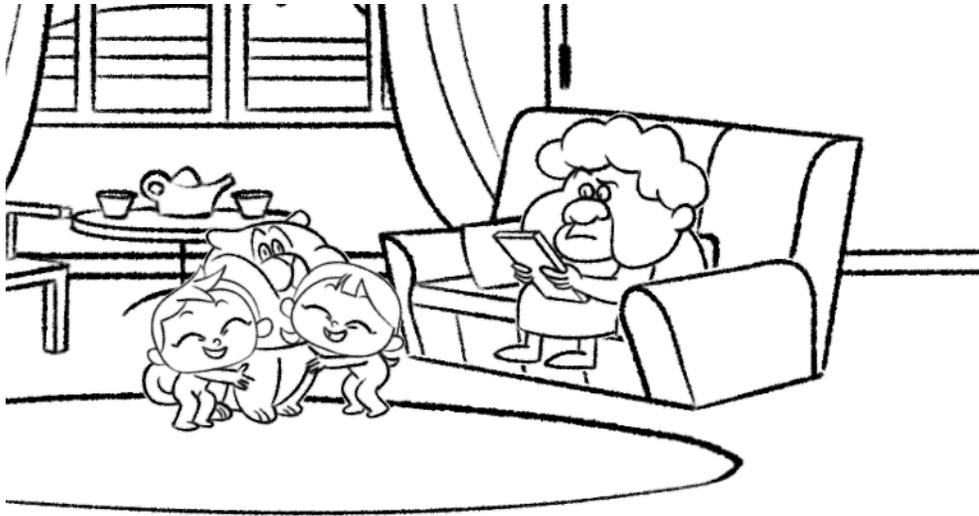
Dialog

MAGGIE She could tell we were in trouble, so she came to help us.

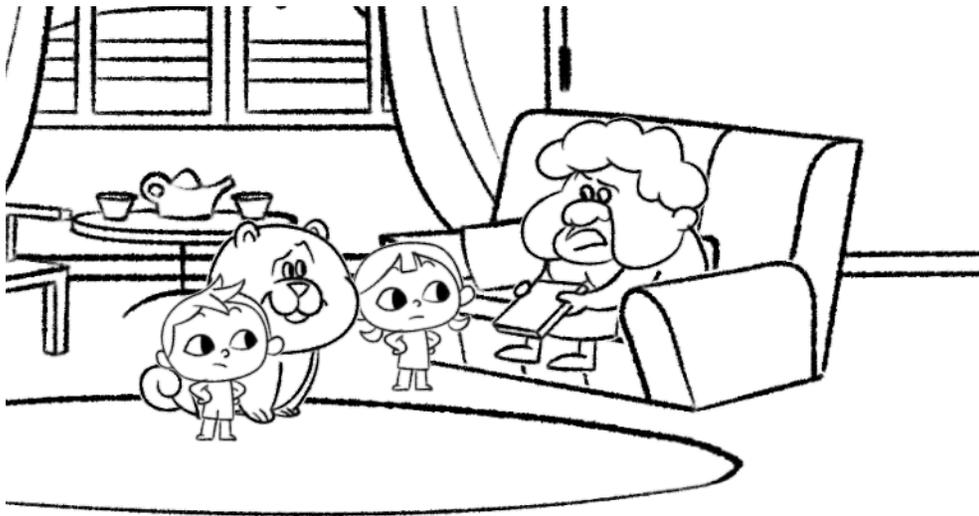
| | |
|-------|-------|
| Scene | Panel |
| 174 | 1 |



| | |
|-------|-------|
| Scene | Panel |
| 174 | 2 |



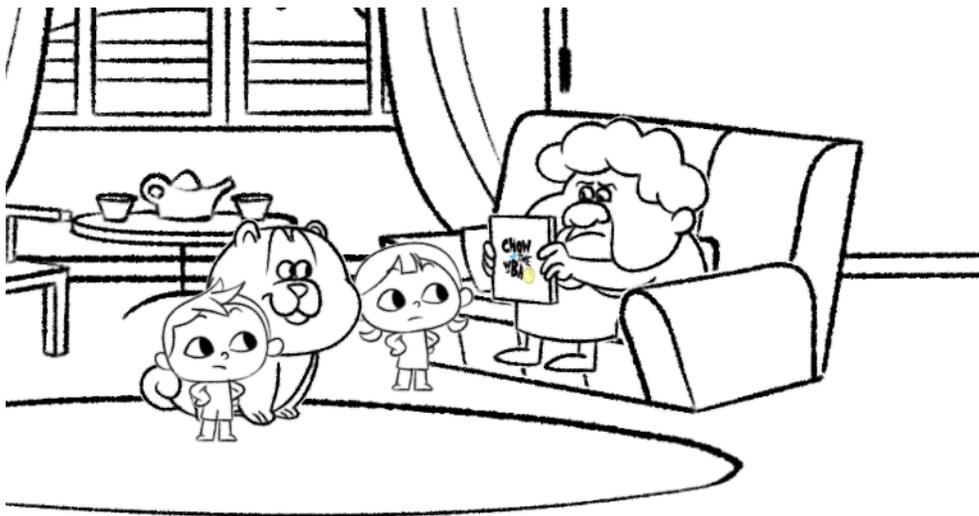
| | |
|-------|-------|
| Scene | Panel |
| 174 | 3 |



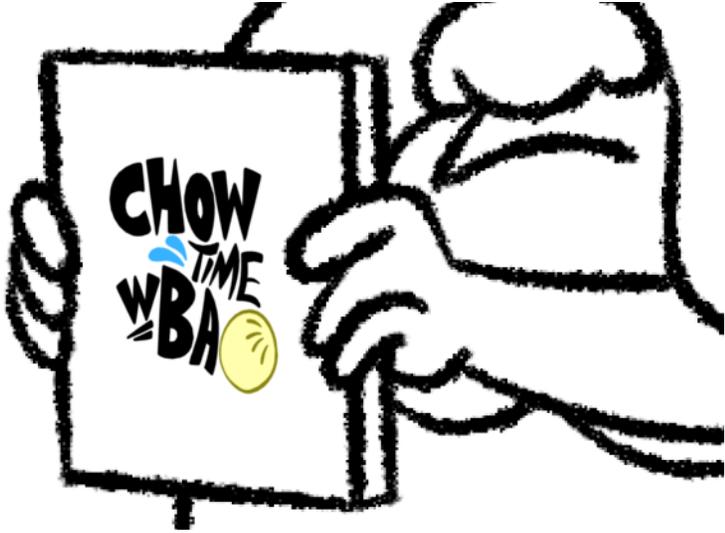
Dialog

NAI NAI Did you two know that the dog is famous?

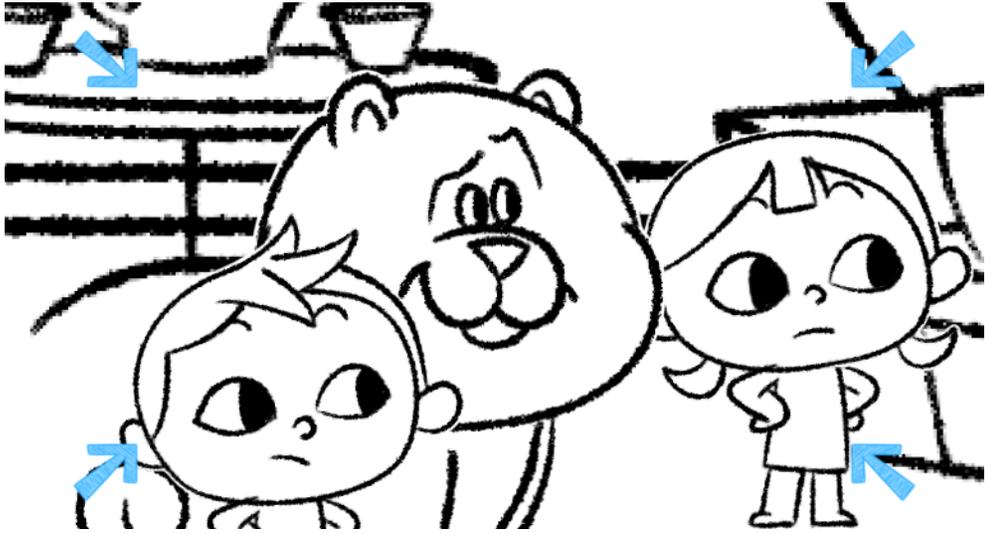
| | |
|-------|-------|
| Scene | Panel |
| 174 | 4 |



| | |
|-------|-------|
| Scene | Panel |
| 175 | 1 |



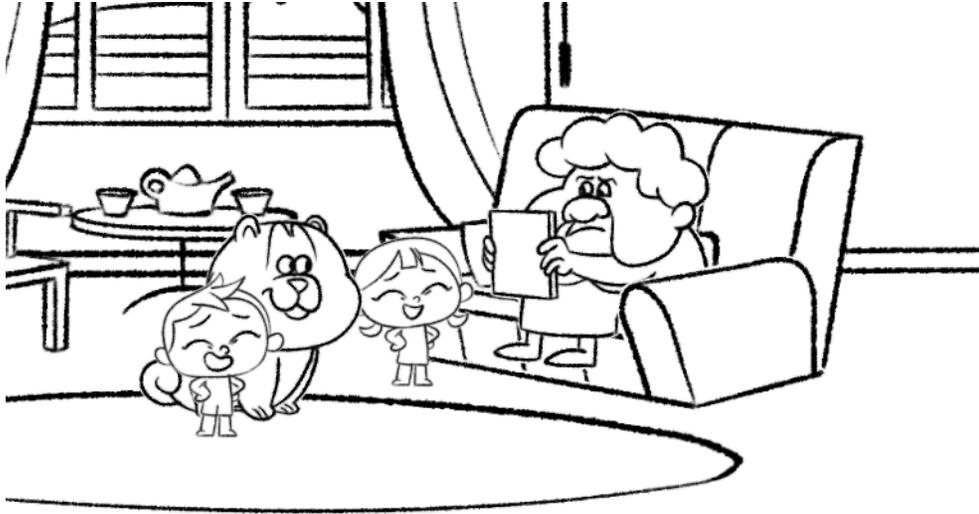
| | |
|-------|-------|
| Scene | Panel |
| 176 | 1 |



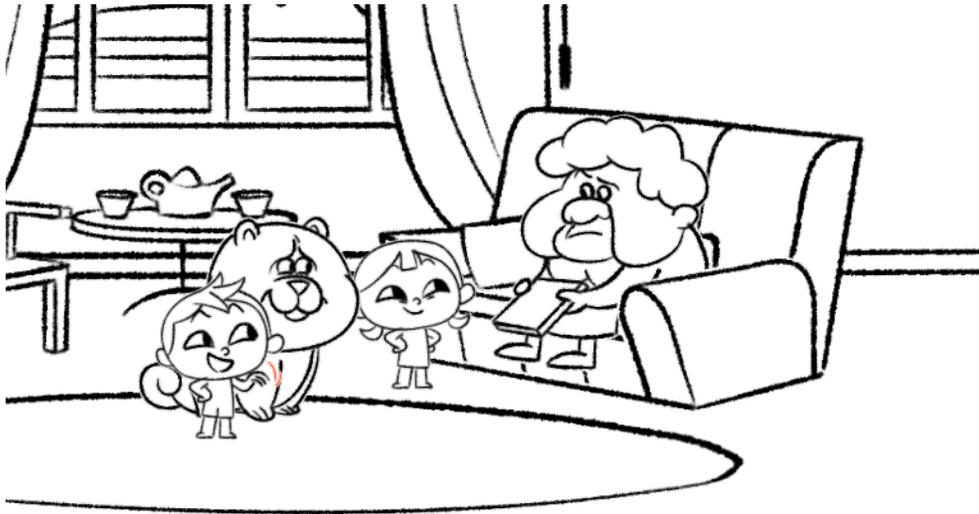
| | |
|-------|-------|
| Scene | Panel |
| 176 | 2 |



| | |
|-------|-------|
| Scene | Panel |
| 177 | 1 |



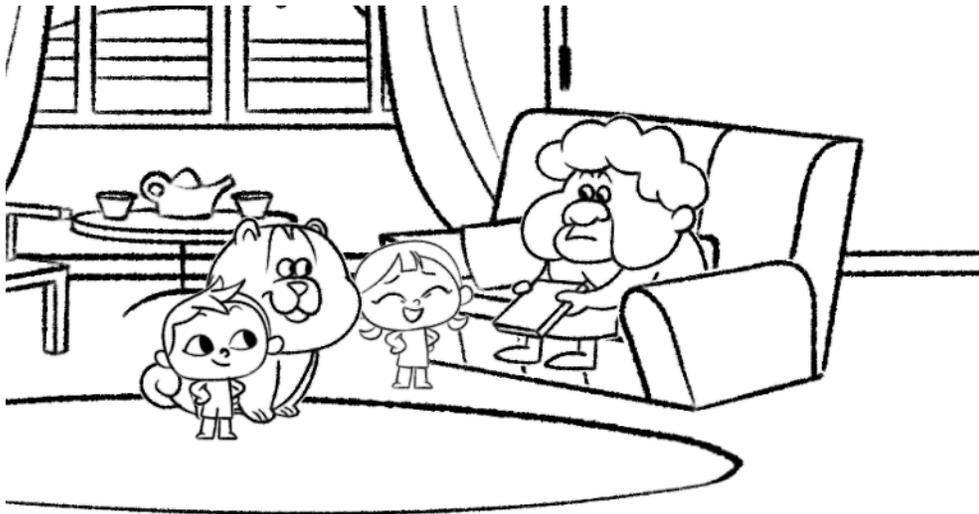
| | |
|-------|-------|
| Scene | Panel |
| 177 | 2 |



Dialog

MICHAEL No way. That's a different dog.

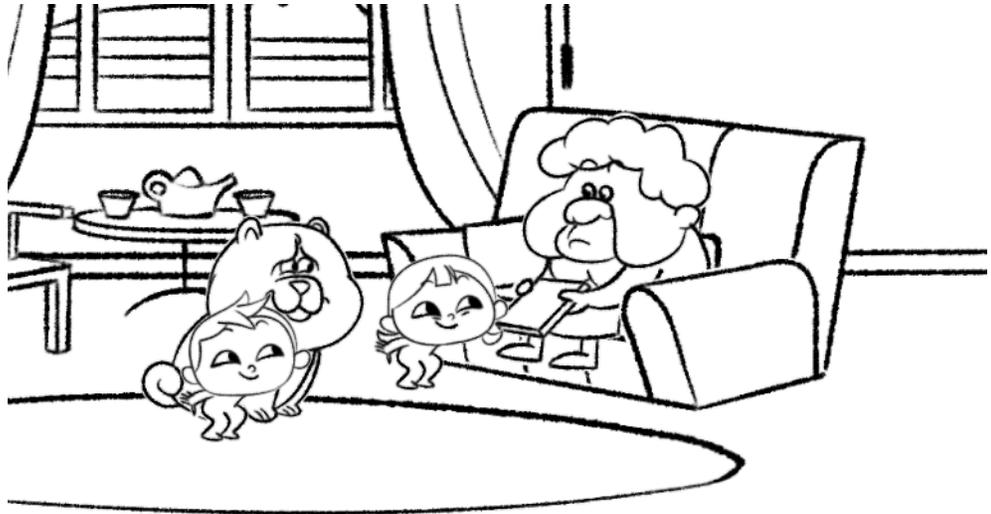
| | |
|-------|-------|
| Scene | Panel |
| 177 | 3 |



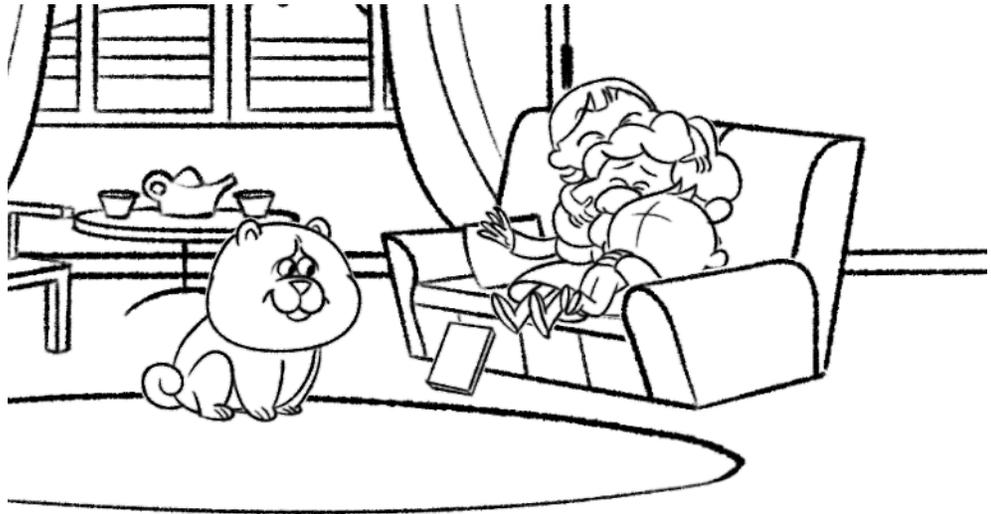
Dialog

MAGGIE Why don't you put the tablet away, Nai Nai? You can't trust machines!

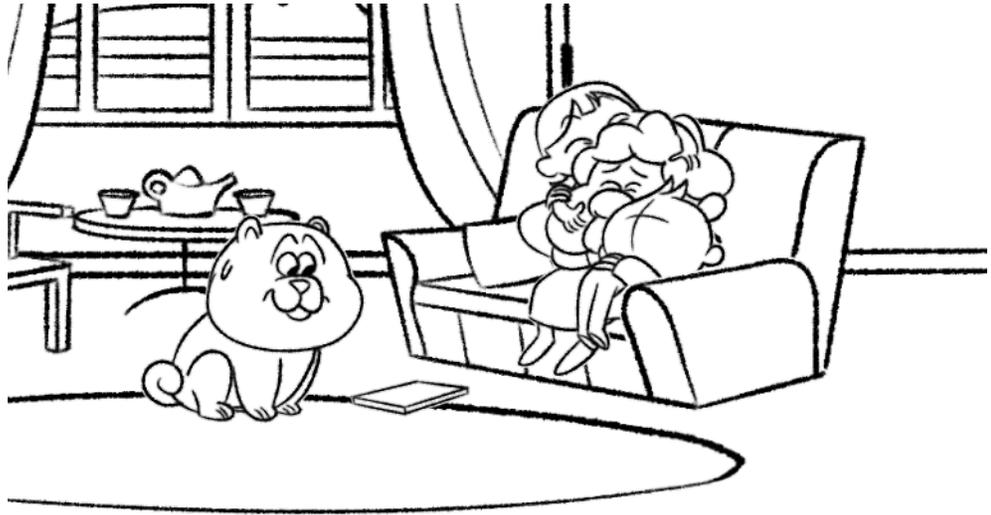
| | |
|-------|-------|
| Scene | Panel |
| 177 | 4 |



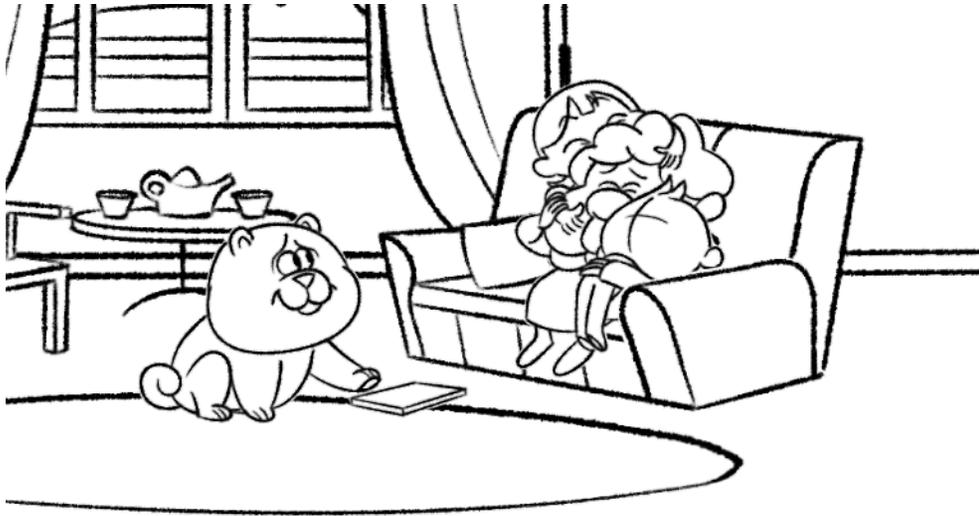
| | |
|-------|-------|
| Scene | Panel |
| 177 | 5 |



| | |
|-------|-------|
| Scene | Panel |
| 177 | 6 |



| | |
|-------|-------|
| Scene | Panel |
| 177 | 7 |



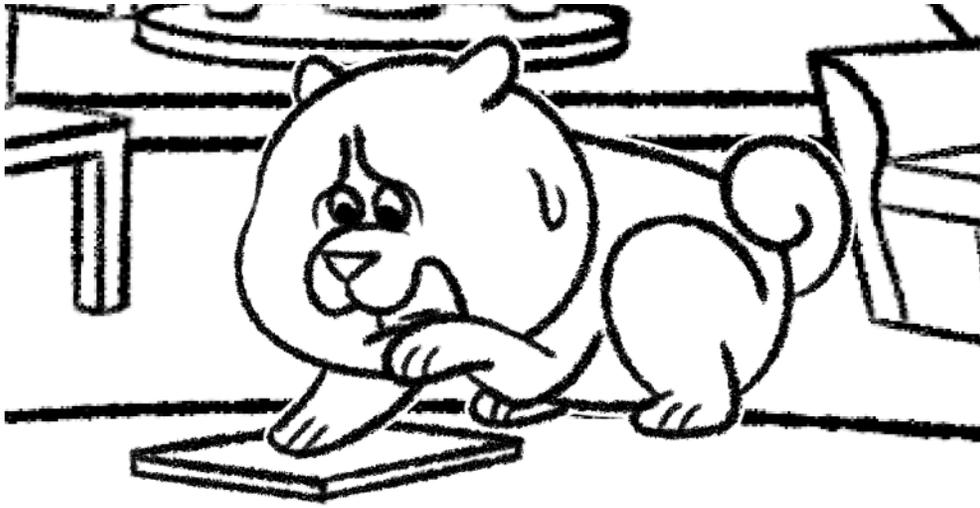
| | |
|-------|-------|
| Scene | Panel |
| 177 | 8 |



| | |
|-------|-------|
| Scene | Panel |
| 178 | 1 |



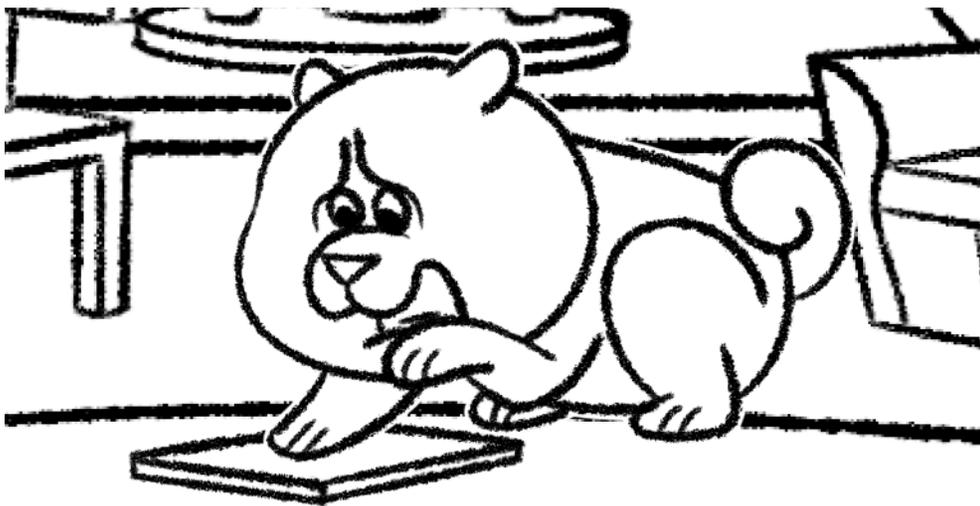
| | |
|-------|-------|
| Scene | Panel |
| 178 | 2 |



| | |
|-------|-------|
| Scene | Panel |
| 178 | 3 |



| | |
|-------|-------|
| Scene | Panel |
| 178 | 4 |



| | |
|--------------|------------|
| Scene 178 | Panel 5 |
|--------------|------------|

