Scene	Panel
1	1

Dialog

MAGGIE Hey, make the laddoos smaller. Like this!



Scene Panel 2

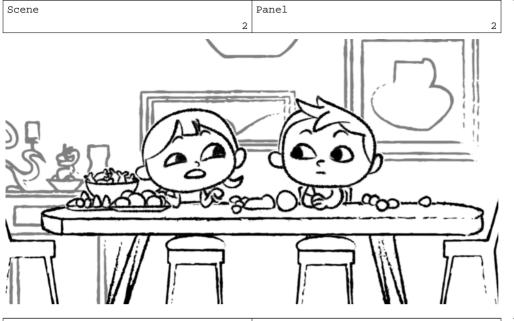


Scene Panel 2

Dialog

MICHAEL Why? Big laddoos are better.





Dialog

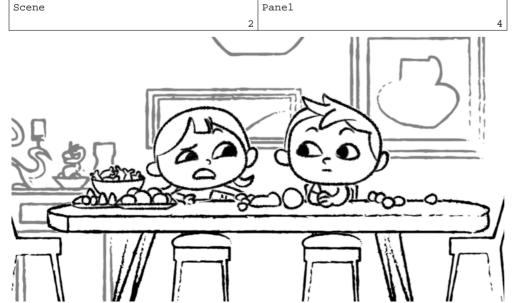
MAGGIE But if we make them small and only give out one to each person, then there'll be more left for us.

Page



Dialog

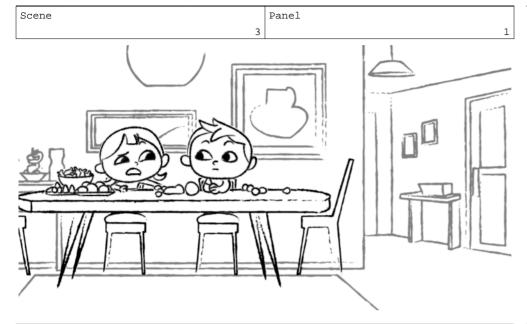
MICHAEL I just wanna finish this so we can play Monster Hunters in the dark!



Dialog

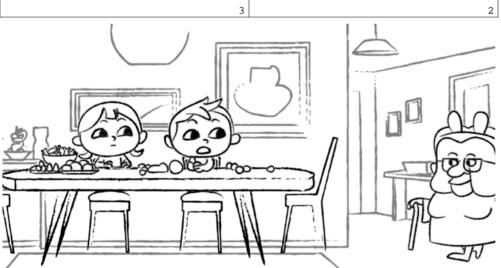
MAGGIE Me too, but that one's bigger than Baobao's head.

Scene



Dialog

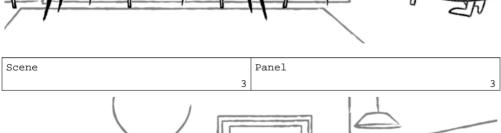
MAGGIE Me too, but that one's bigger than Baobao's head.



Panel

Dialog

MICHAEL Dadi Maasi, what's in a laddoo?



Dialog

DADI MAASI Love, wisdom, years of hard work, an all-consuming and never-ending commitment to taking care of your family by feeding them...







Dialog

MICHAEL Tastes... crunchy.





Dialog

DADI MAASI That'll teach you, hungry jalebi. You're not supposed to eat the whole thing! Maybe when you are much older you will be able to handle such a grown-up flavour.







Scene Panel 3

Dialog

NAI NAI Happy Halloween! Woof woof!



Scene Panel 14

Dialog

DADI MAASI Oh, you finally learned how to speak dog, did you?

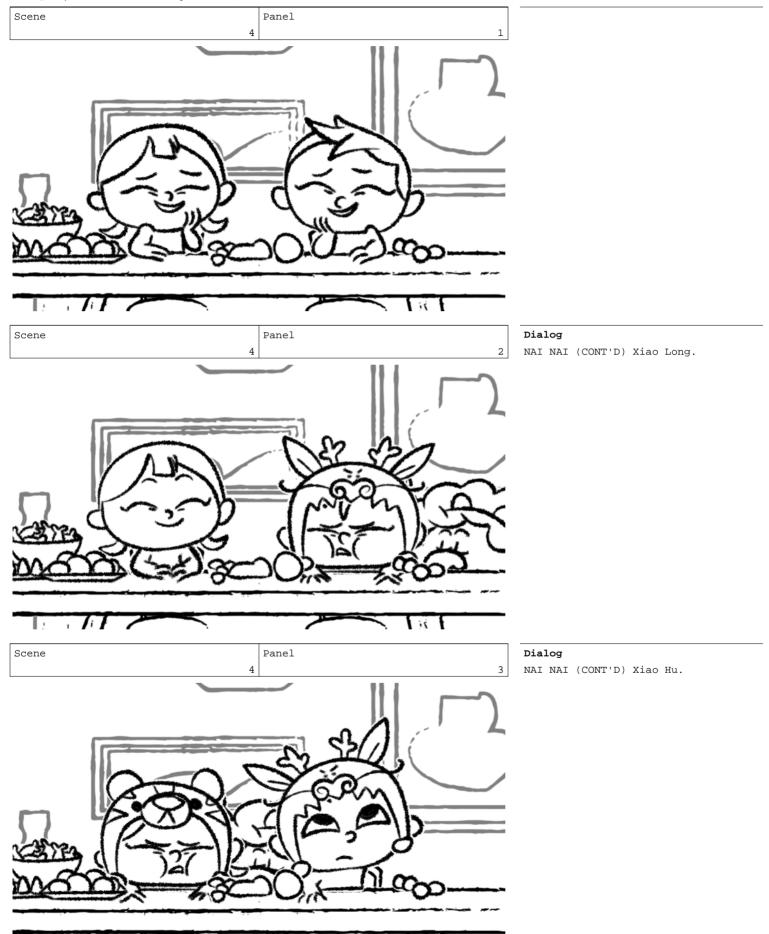


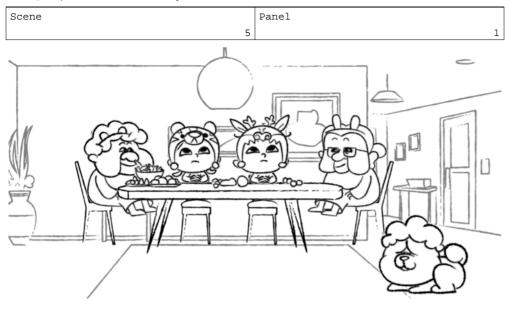
Scene Panel 3 15

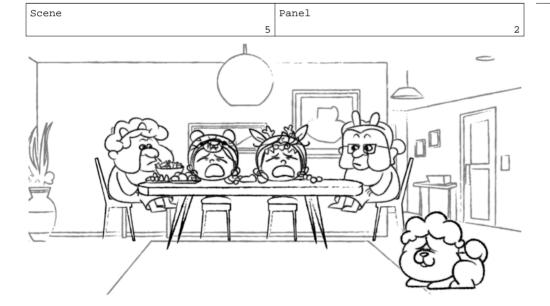
Dialog

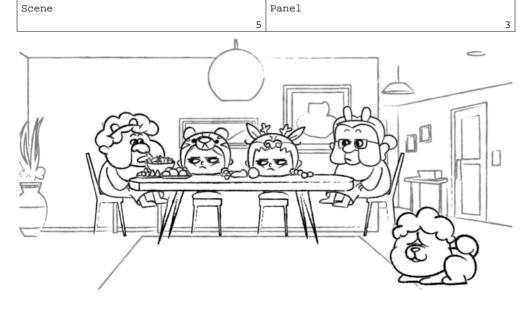
NAI NAI Nai Nai wanted to be just like her favourite xiao gou!





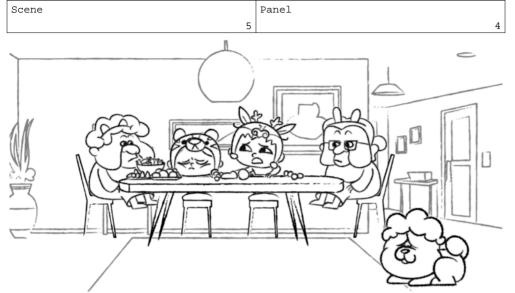






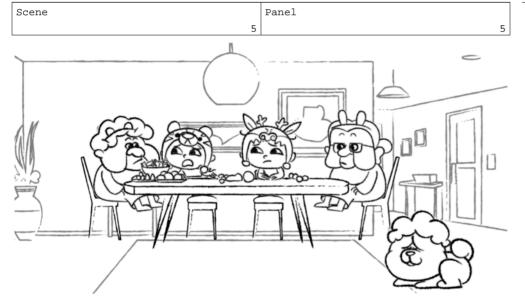
Dialog

NAI NAI (CONT'D) What's wrong? These costumes too scary for you?



Dialog

MICHAEL They're not scary at all, Nai Nai.



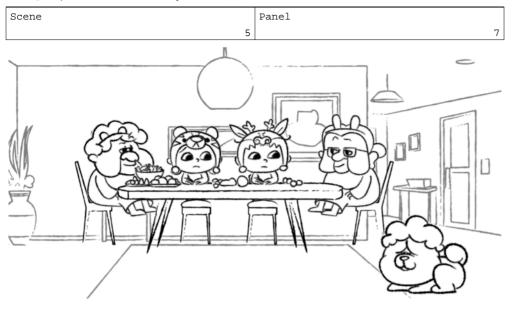
Dialog

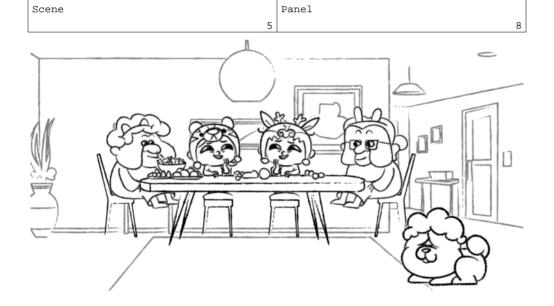
MAGGIE We were a tiger and a dragon last year. And what's so scary about a dog and a bunny?

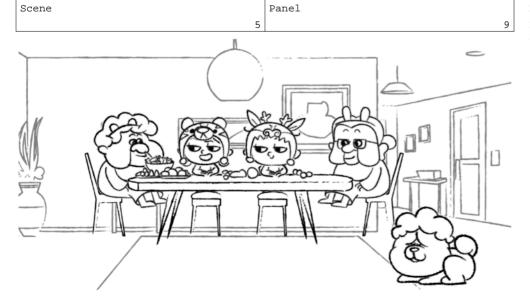


Dialog

NAI NAI Talking dog doesn't scare you?

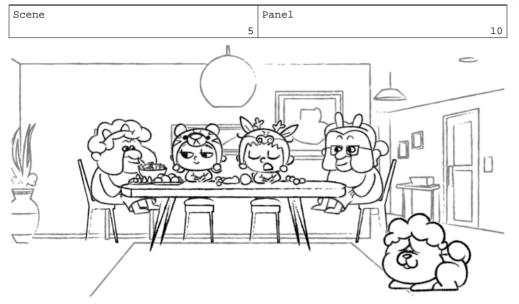






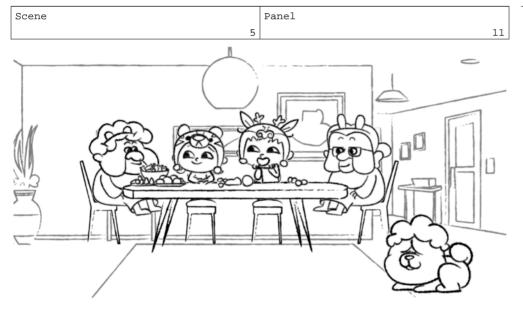
Dialog

MAGGIE Nope, talking dogs definitely don't scare us.



Dialog

MICHAEL Just like we're no longer scared of the dark. Can we play our Monster Hunters game with the lights off tonight?



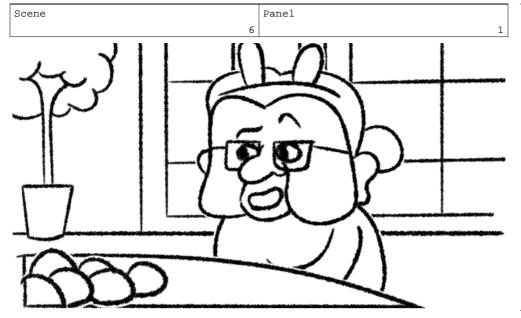
Dialog

MICHAEL Just like we're no longer scared of the dark. Can we play our Monster Hunters game with the lights off tonight?



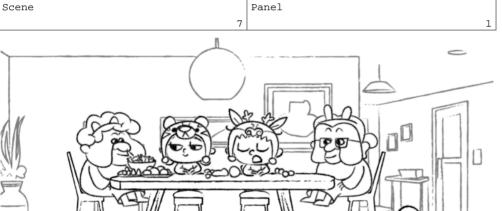
Dialog

MAGGIE We want this to be the spookiest Halloween ever!



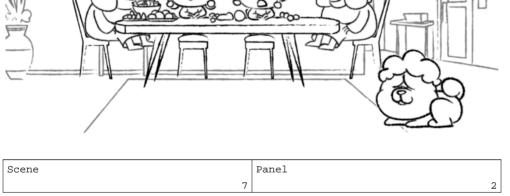
Dialog

DADI MAASI Are you two gulab jamuns sure you can handle the darkness on the scariest night of the year?



Dialog

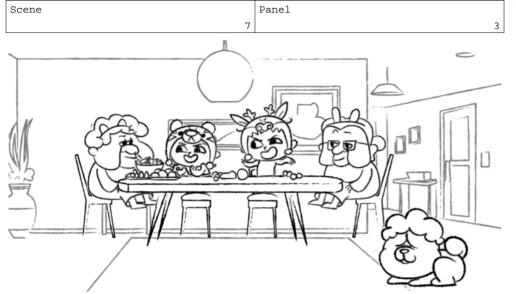
MICHAEL Yep. We're big kids now.



Dialog

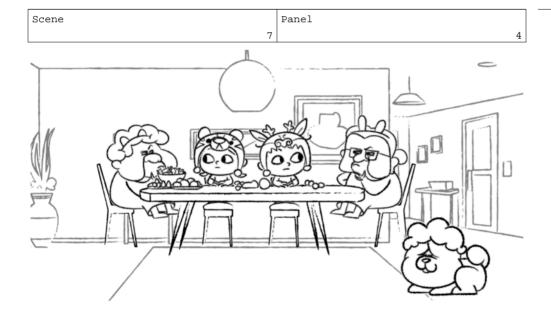
NAI NAI Okay then, big kids... how spooky can you handle?

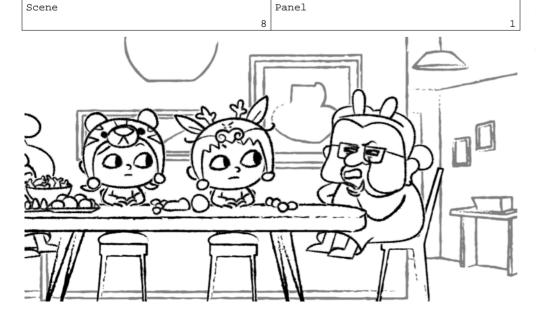




Dialog

MAGGIE Extra spooky!
MICHAEL Extra spooky!





Dialog

DADI MAASI Have you two big, brave jalebis heard the story of the mysterious skeleton who roams the neighbourhood on Halloween, trespassing into whichever houses have the lights off?

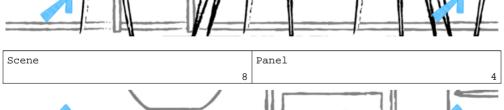


Scene Panel 8



Dialog

NAI NAI The scary skeleton sneaks into houses and creeps around, hiding in corners and making strange, ghastly noises.



Dialog

DADI MAASI It leaves trails of dark, ominous slime wherever it goes, but it slips away from you just as you are about to catch it!

Scene Panel 8

Dialog

 $\ensuremath{\text{NAI}}$ $\ensuremath{\text{NAI}}$ it is said that the skeleton is actually...



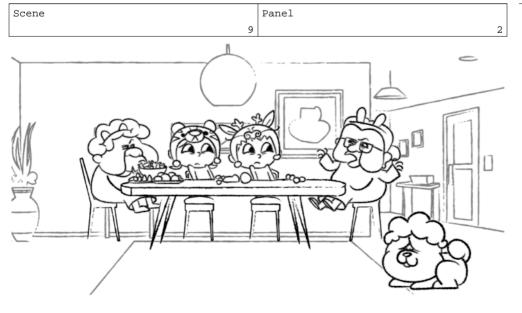
Dialog

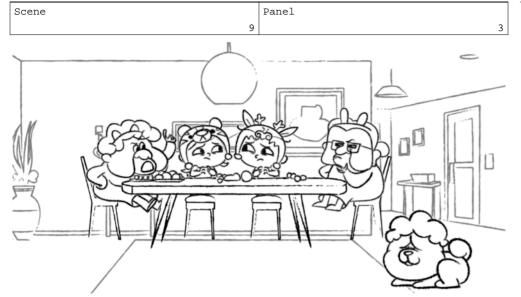
NAI NAI (CONT'D) A ghost skeleton! DADI MAASI A ghost skeleton!



Dialog

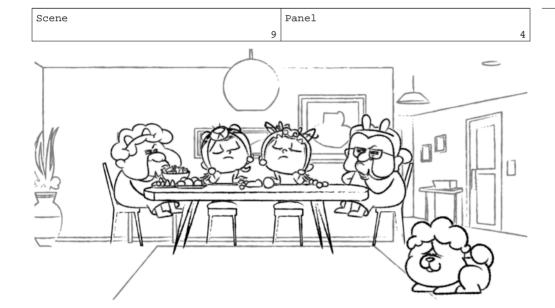
DADI MAASI (CONT'D) And to this day the ghost skeleton has never been caught.

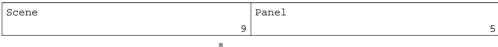




Dialog

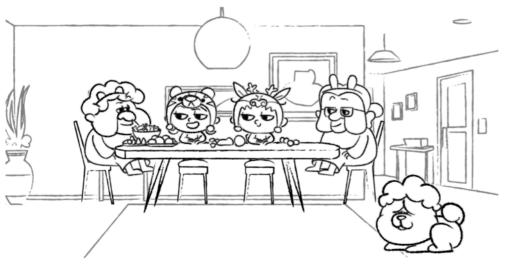
NAI NAI Not even by the most skilled ghost hunters in the world!

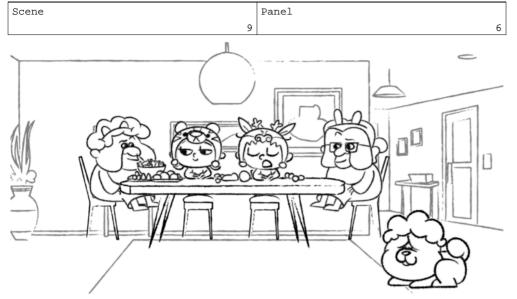




Dialog

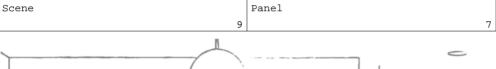
MAGGIE I bet we could catch it.





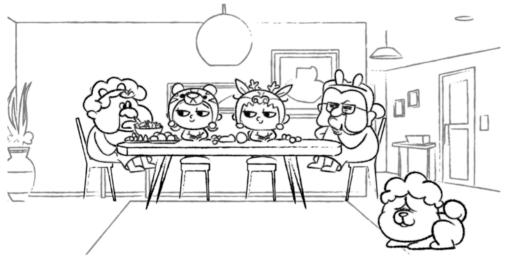
Dialog

MICHAEL We're very good monster hunters, so a ghost wouldn't be any different.



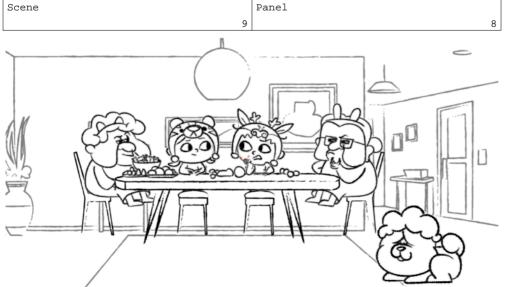
Dialog

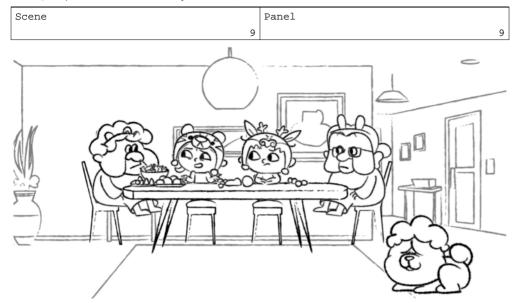
NAI NAI Oh, you think it's that easy?



Dialog

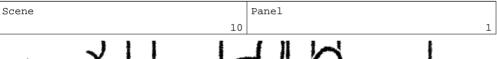
MICHAEL Well maybe it is for us...





Dialog

MAGGIE Yeah, no offence, Nai Nai and Dadi Maasi, but you don't seem like you do exciting stuff like ghost hunting.



Dialog

DADI MAASI Well you see, gulab jamuns, that's where you're wrong.



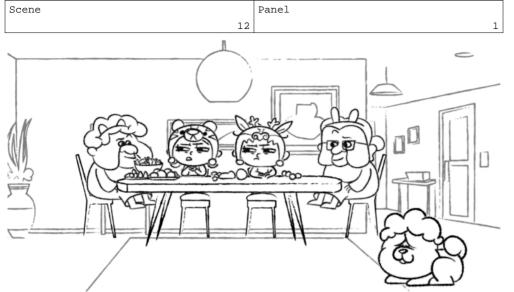
Scene

Dialog

 $\mbox{{\sc NAI}}$ $\mbox{{\sc NAI}}$ $\mbox{{\sc We}}$ catch the ghost skeleton all the time.

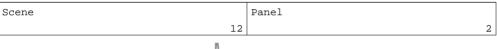


Panel



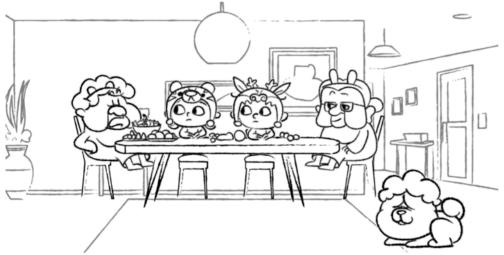
Dialog

MAGGIE You just said it's never been caught.



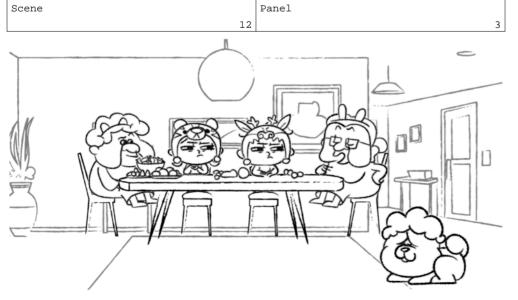
Dialog

NAI NAI By children.



Dialog

DADI MAASI We are very good at catching it.



Scene Panel 1

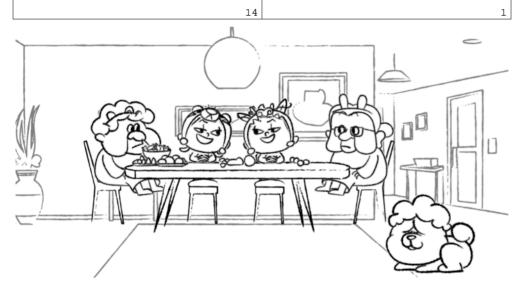
Dialog

NAI NAI And we always do exciting things.



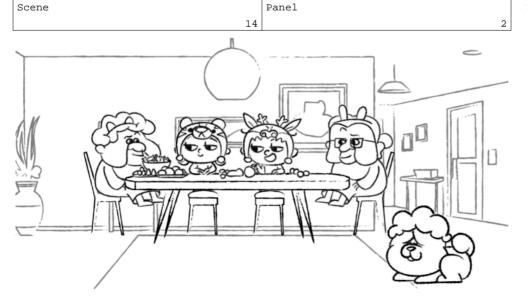
Dialog

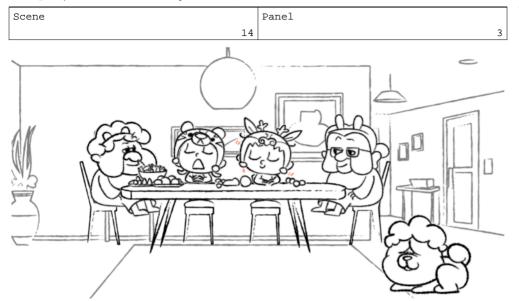
MAGGIE Sure, Dadi Maasi. MICHAEL Okay, Nai Nai.



Dialog

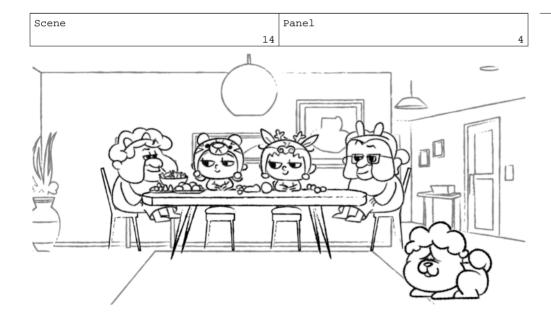
MICHAEL (CONT'D) But just so you know... your stories might have to get a little spookier.

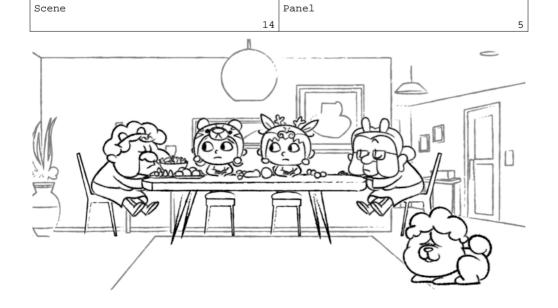


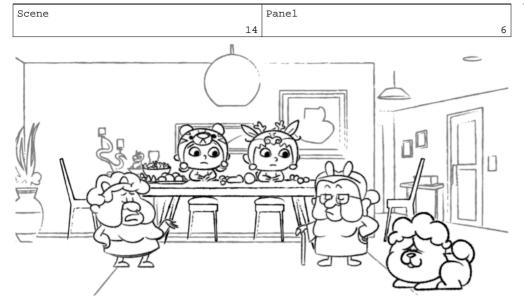


Dialog

MAGGIE Yeah, in fact maybe we're just too grown up for stories now.







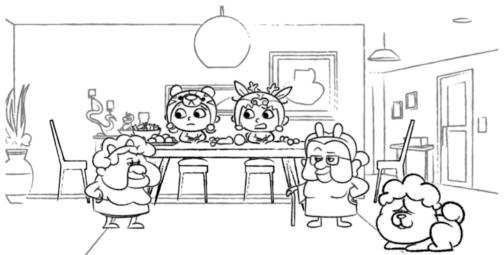
Dialog

NAI NAI Okay. If you two big kids don't need us, we see you later.



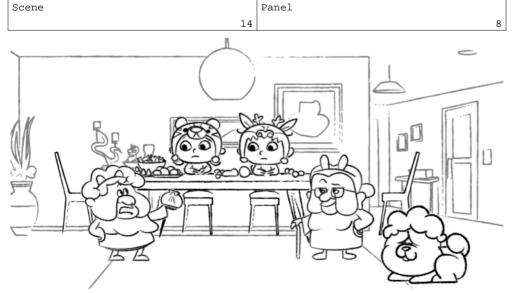
Dialog

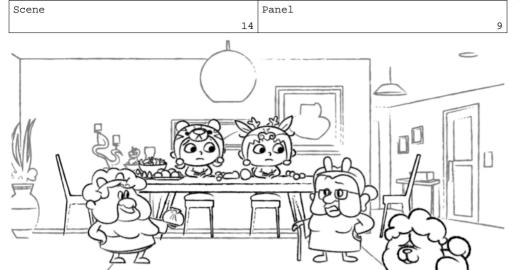
MICHAEL Wait. You're leaving?



Dialog

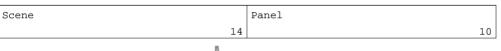
NAI NAI Somebody has to use this.





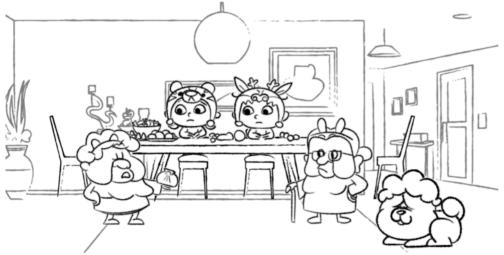
Dialog

DADI MAASI What you want me to do?



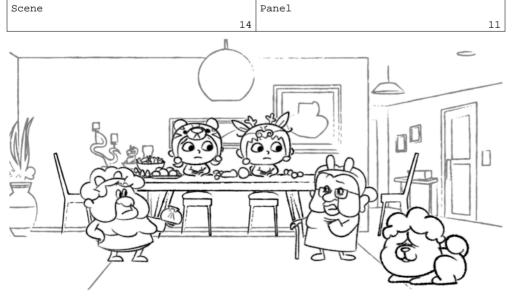
Dialog

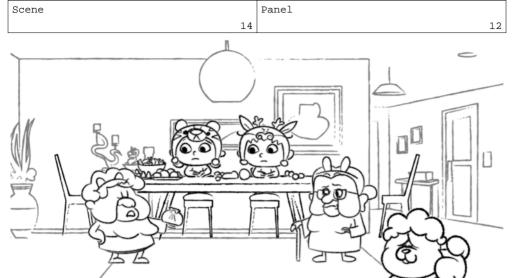
NAI NAI Jump in.



Dialog

DADI MAASI Jump?





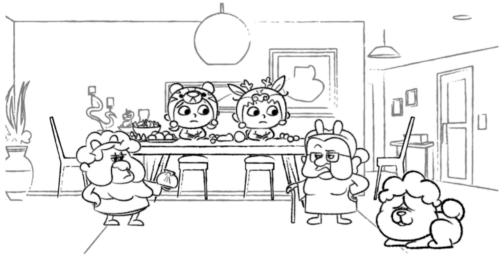
Dialog

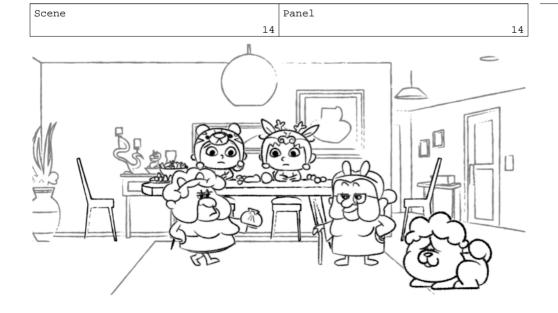
NAI NAI Yeah, jump.

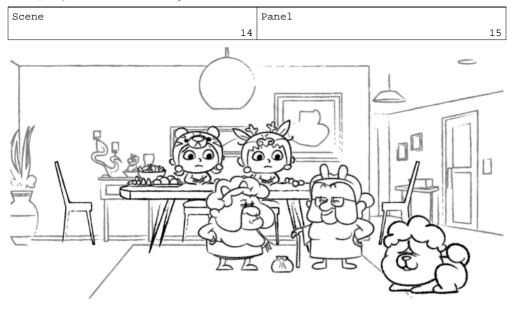


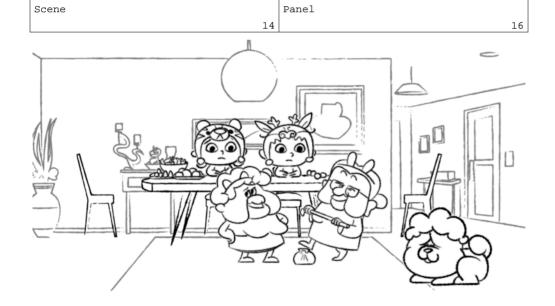
Dialog

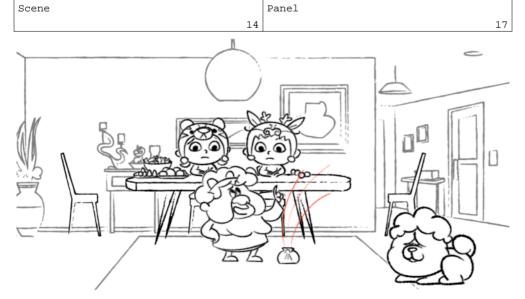
DADI MAASI I haven't jumped since 1982.





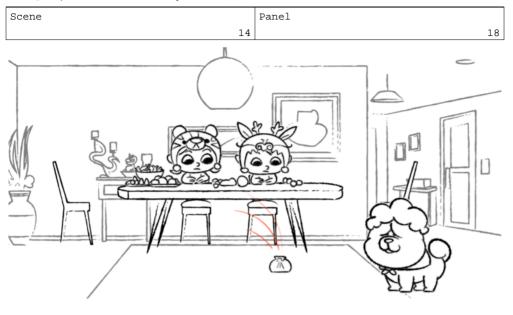




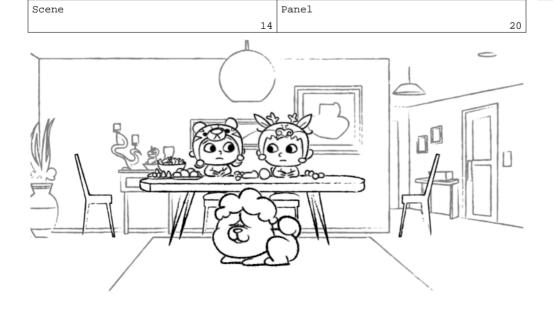


Dialog

NAI NAI Don't get too scared while we're gone!







Scene Panel 14 21



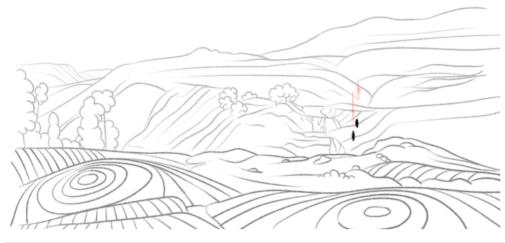
Scene Panel 15 1



Scene Panel 2

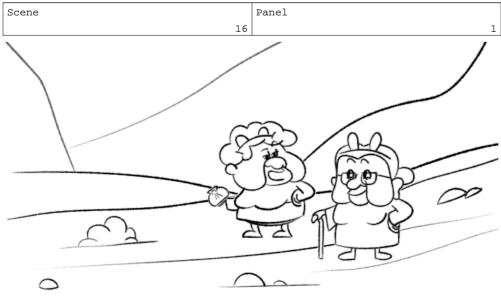


Scene	Panel
15	3



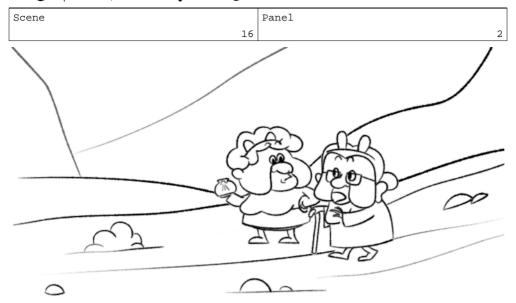
Scene	Panel
15	4





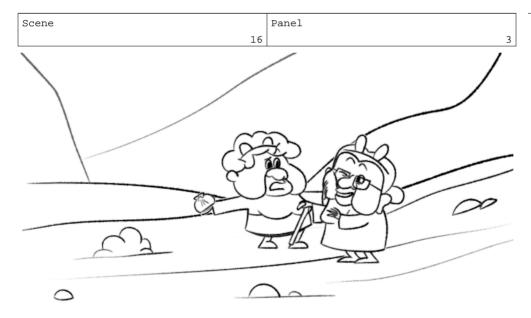
Dialog

NAI NAI Don't do exciting stuff... look at us now!



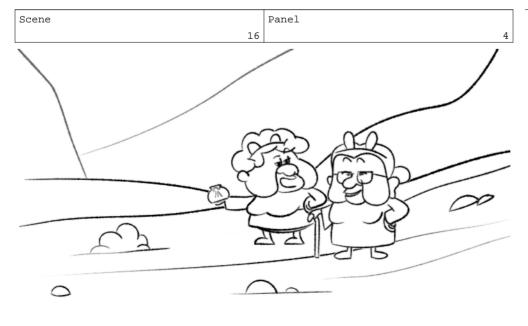
Dialog

DADI MAASI Hey. Can I have that when you die?



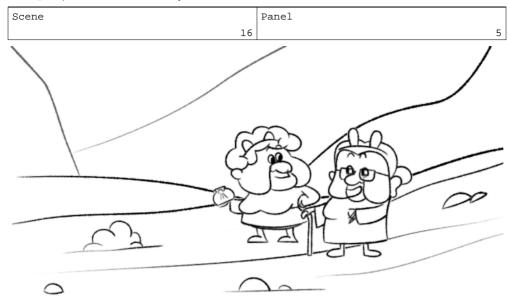
Dialog

 ${\tt NAI}\ {\tt NAI}\ {\tt Over}\ {\tt my}\ {\tt dead}\ {\tt body}.\ {\tt Now,\ tell}\ {\tt me}\ {\tt where}\ {\tt we}\ {\tt are}.$



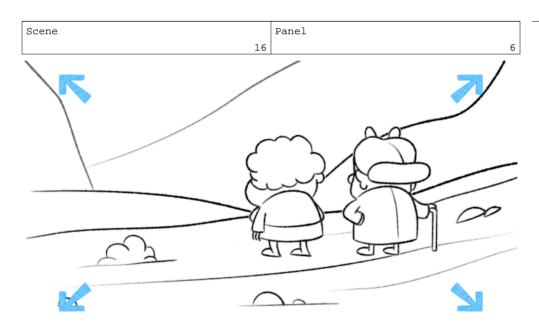
Dialog

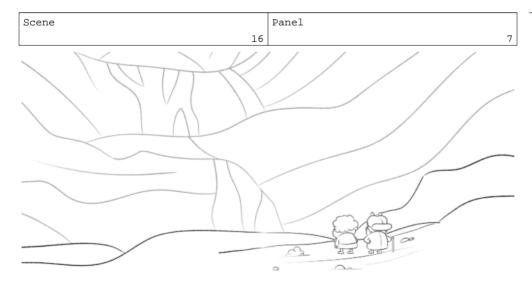
 ${\tt NAI}\ {\tt NAI}\ {\tt Over}\ {\tt my}\ {\tt dead}\ {\tt body}.\ {\tt Now,\ tell}$ me where we are.

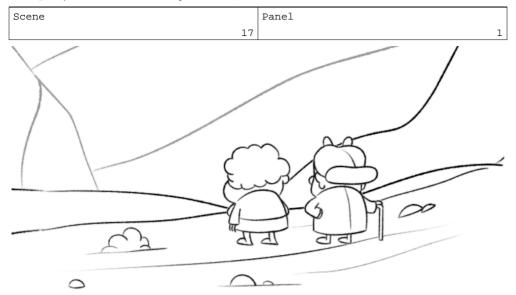


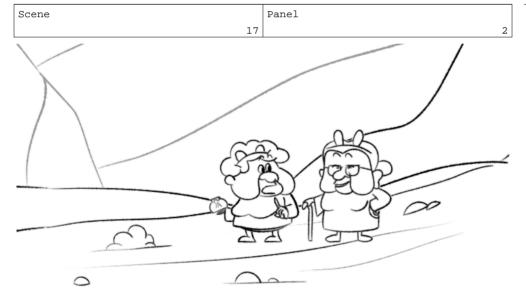
Dialog

DADI MAASI This is Sri Lanka! Since the grandchildren are all grown up and don't need us, we can drink some delicious Sri Lankan tea and relax.



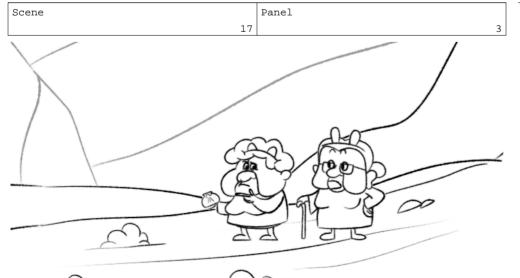






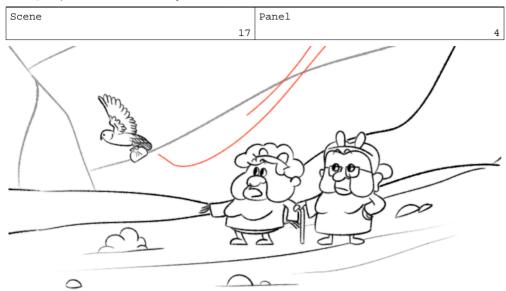
Dialog

NAI NAI Or... How about we do something exciting?



Dialog

DADI MAASI Okay. Like what?



Dialog NAI NAI Aiyah!





Scene Panel 18 2



Scene	Panel	Ī
18	3	

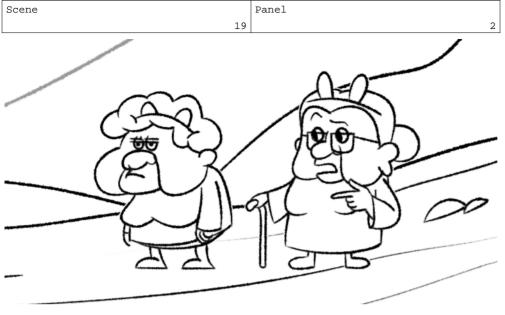


Scene	Panel	
18	4	



Scene Panel 19





Dialog

DADI MAASI Is that what you had in



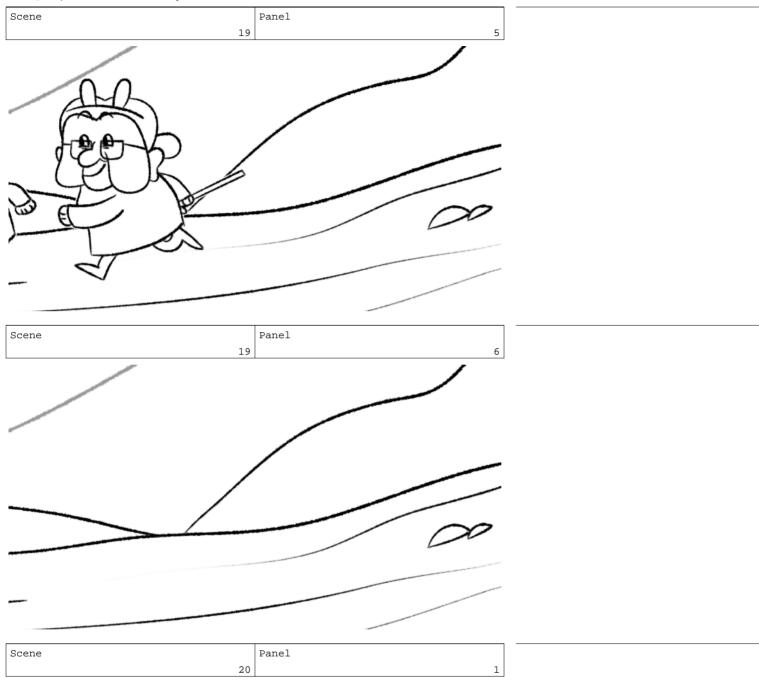


Scene	Panel
19	4

Dialog

NAI NAI Shall we?







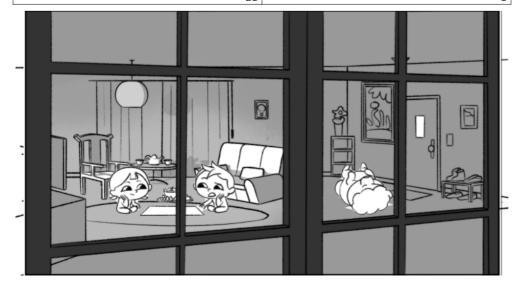
Scene Panel 20 2



Scene Panel 20 3



Scene Panel 21 1



Dialog

 $\begin{array}{ll} {\tt MICHAEL~Ugh,~I~just~remembered~we} \\ {\tt need~three~players~for~Monster} \\ {\tt Hunters.} \end{array}$

Scene Panel

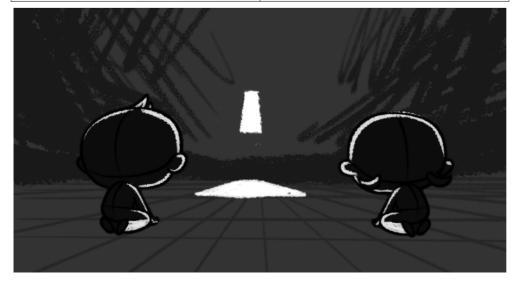
Dialog

MAGGIE Where are we gonna get a third player?





Scene Panel 22 1



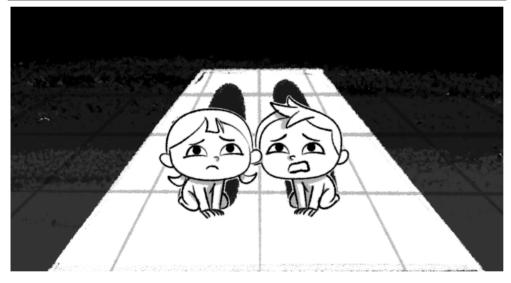
Scene Panel 22 2



Scene Panel 23 1

Dialog

 ${\tt MICHAEL}\ {\tt I...}\ {\tt I}\ {\tt think}\ {\tt you}\ {\tt should}\ {\tt get}\ {\tt that.}$



Scene Panel 23 2



Dialog

MAGGIE You get it. You're older. Besides, it's probably just trick-or-treaters...

Scene Panel 24 1



Scene Panel 24 2



Scene Panel 24 3



Scene Panel 24



Scene Panel 24



Scene Panel 24 6



Scene Panel 24



Scene Panel 25 1



Scene Panel 25 2



Scene Panel 26 1



Scene Panel 26 2





Scene Panel 27 1

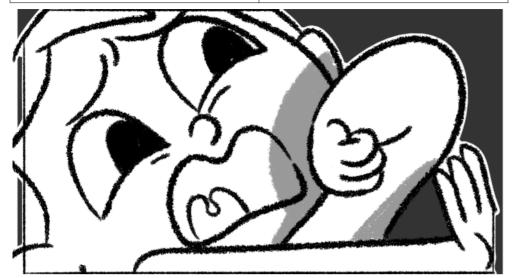


Scene Panel 27





Scene Panel 27

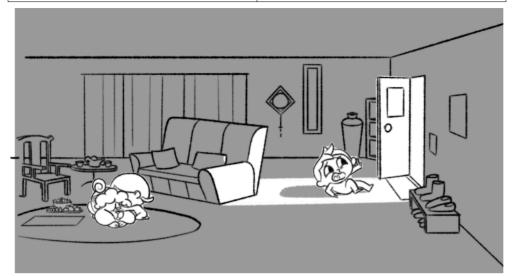


Scene Panel 28

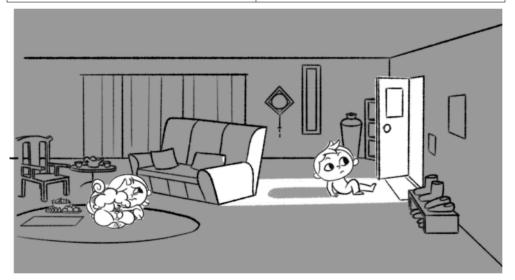


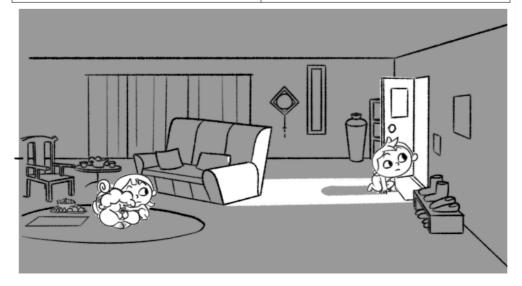


Scene Panel 29 1

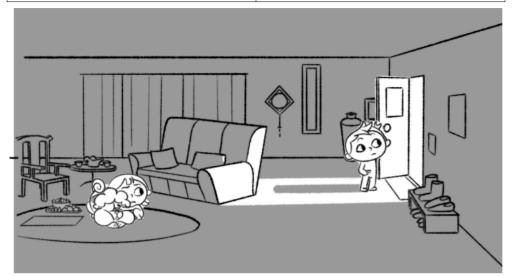


Scene Panel 29





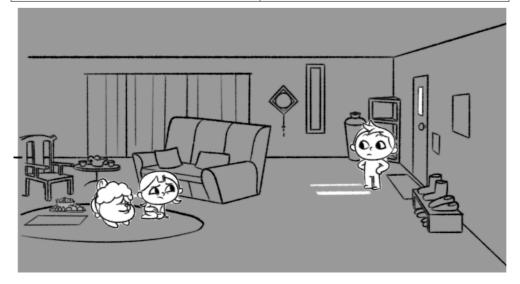
Scene Panel 29



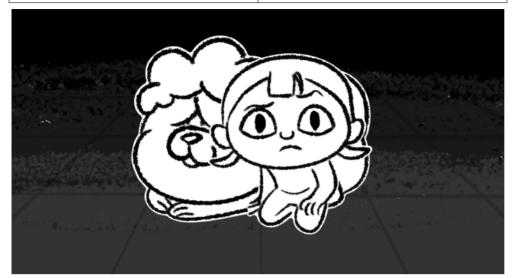
Scene Panel 29



Scene Panel 29 6



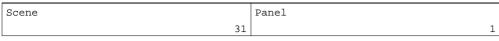
Scene Panel 30



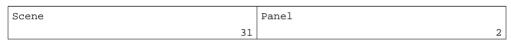
Scene Panel 30







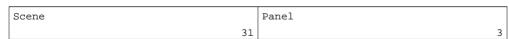






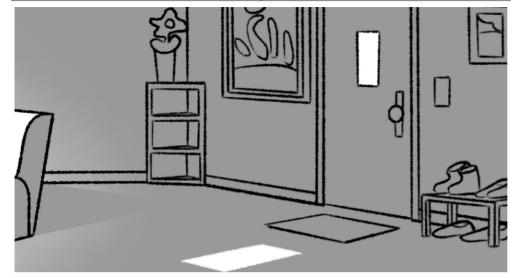
MICHAEL There's nobody there. Really freaked me out..







Scene Panel 31



Scene Panel 1



Scene Panel 32 2



Dialog

MAGGIE You scare so easily, unlike me- $\,$

Scene Panel 32

Action Notes

A door slams loudly from somewhere else in the house. Maggie screams!





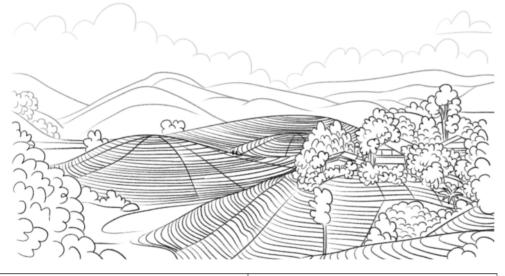
Scene Panel 32 5

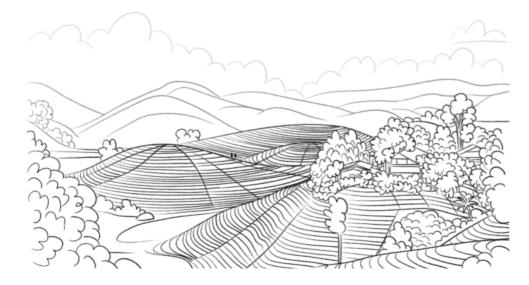


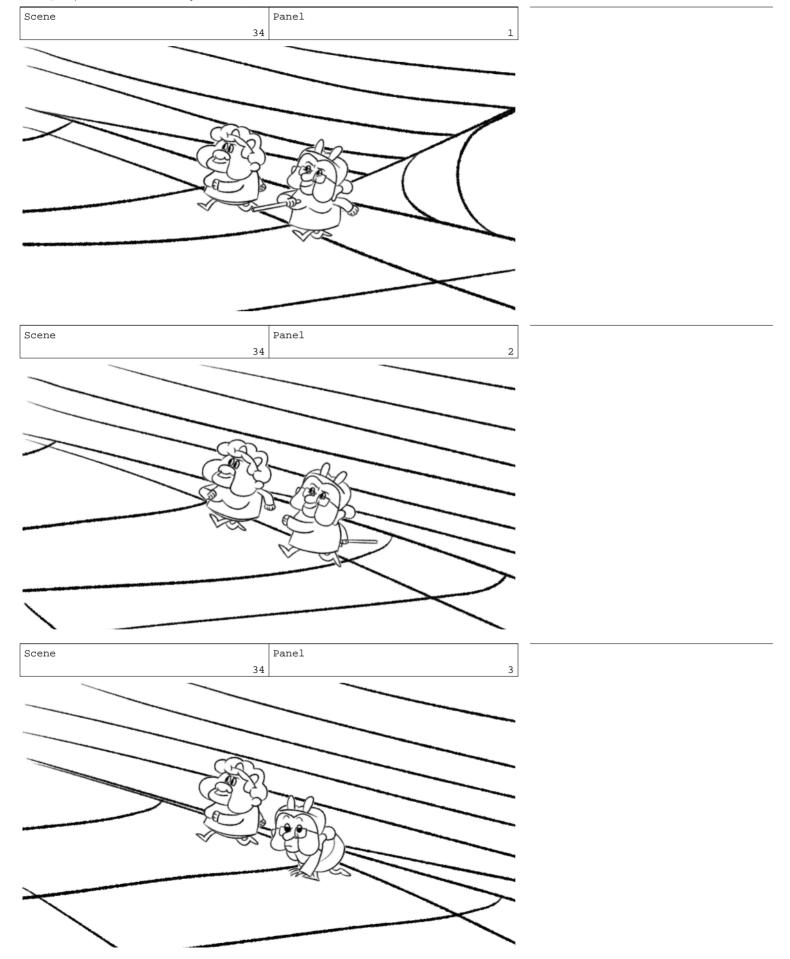
Scene Panel 32

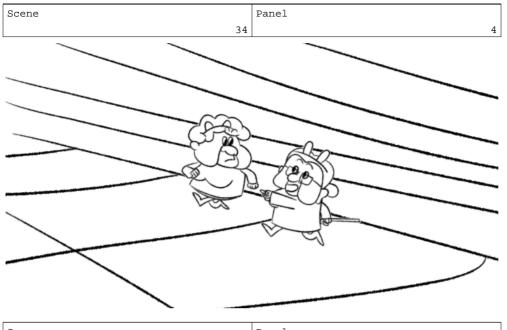


Scene Panel 1



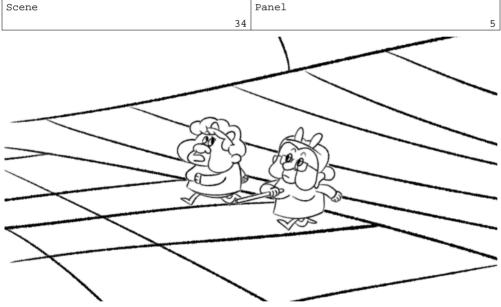






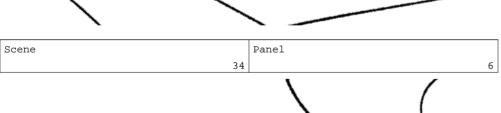
Dialog

DADI MAASI Look. This leaf is grown here in these hills and will become white tea, which is made from young tea leaves that are picked before they have fully grown.



Dialog

NAI NAI Young tea leaves behaving like fully grown tea leaves? Sounds familiar...



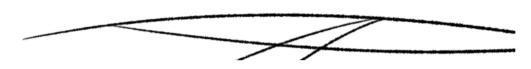
Dialog

DADI MAASI Ah yes. Your young tea leaves are growing up very fast. Soon they will be mighty trees.

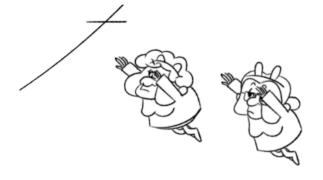


Scene Panel 7

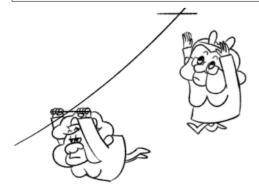


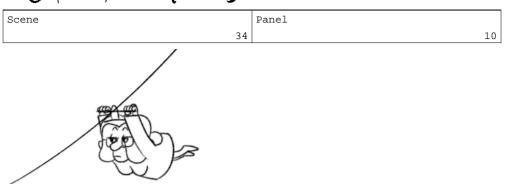


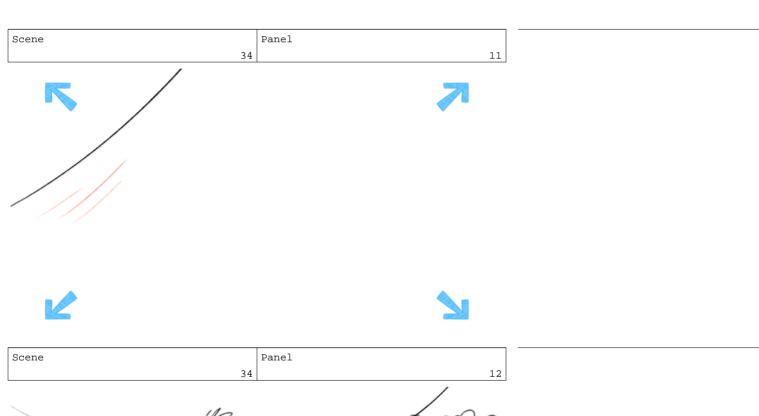
Scene Panel 8



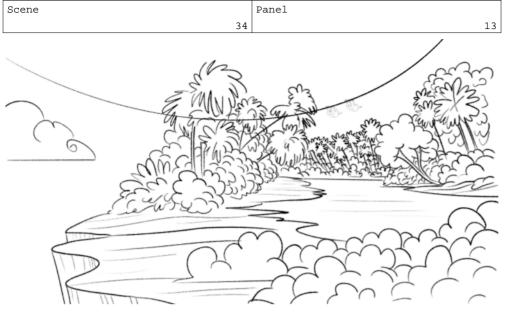
Scene Panel 34 9

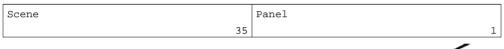






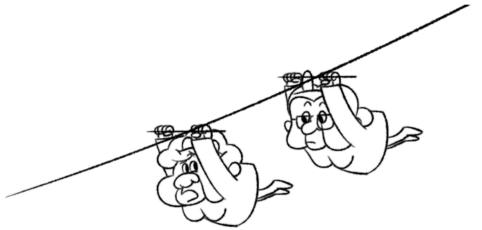






Dialog

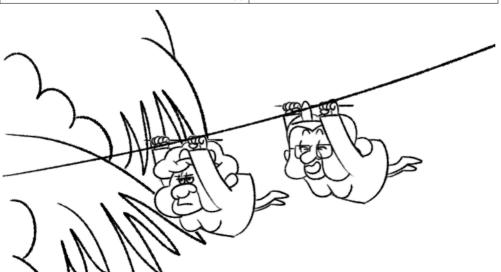
NAI NAI Hey, you said you don't jump.

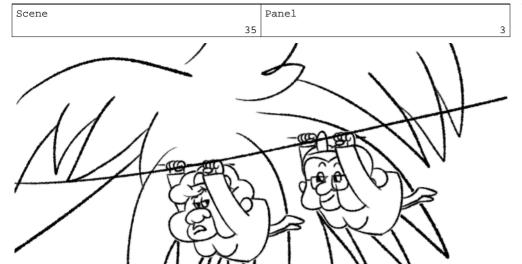


Scene	Panel
35	2

Dialog

DADI MAASI I lied.





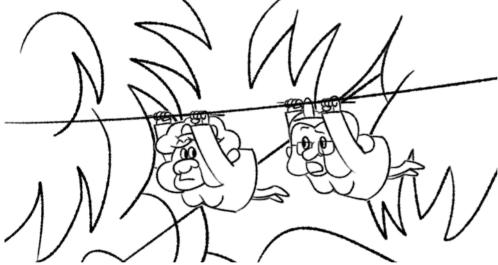
Dialog

NAI NAI Okay, liar, so what happens when stories are no longer enough for the mighty trees?



Dialog

DADI MAASI Trust me. Even when they think they can handle this world all alone, they will go away to University then call you on the phone asking for the story of how much water to put in the rice cooker.

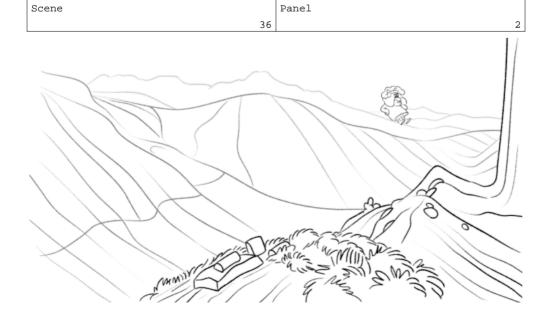


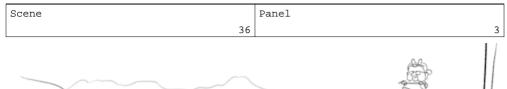
Dialog

NAI NAI What?! Are you serious?











Scene Panel 4



DADI MAASI All three of my children asked me and two of my nephews!



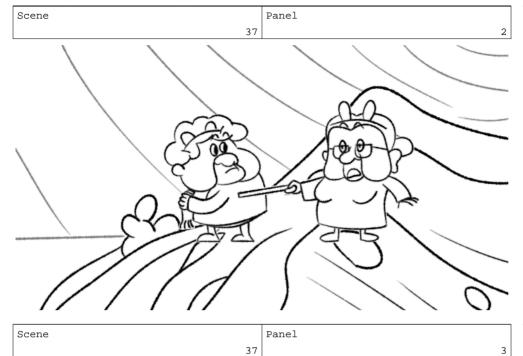
Scene Panel 5



Dialog

NAI NAI Fill the water up to the first joint. Simple!
DADI MAASI (CONT'D) Fill the water up to the first joint. Simple!





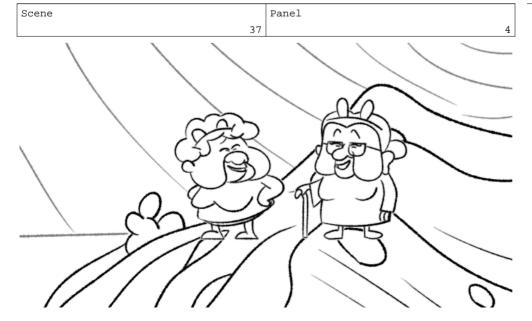
Dialog

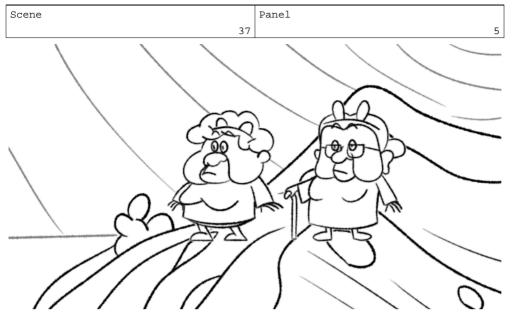
DADI MAASI (CONT'D) Listen. Can you hear that?



NAI NAI The sound of you disowning your children and nephews for not knowing how to cook rice?



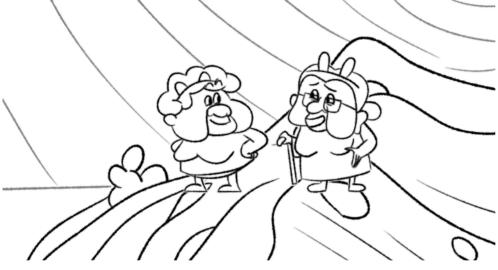




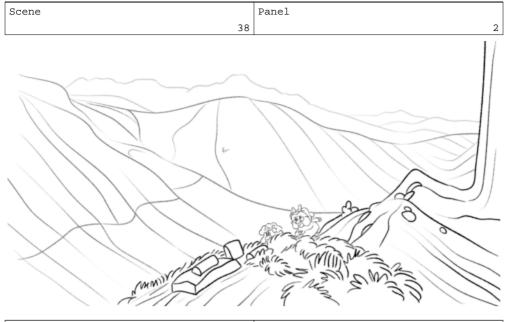


Dialog

DADI MAASI Yes. Also, I hear a

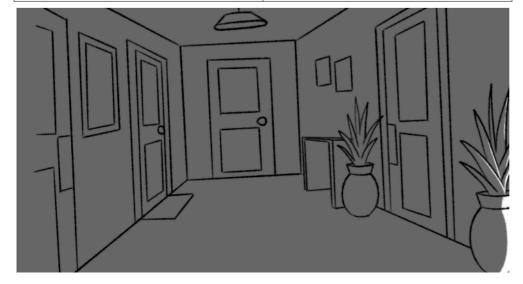






Scene Panel 38





Scene Panel 39



Scene Panel 39



Scene Panel 40 1



Scene Panel 40

Dialog

MAGGIE H-hello?



Scene Panel 1



Scene Panel 42 1



Scene Panel 42 2



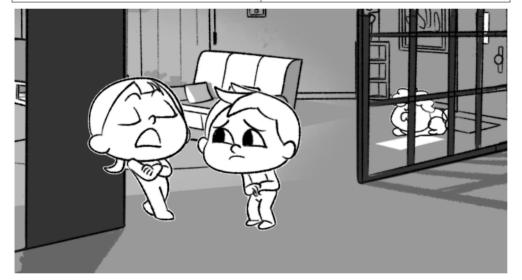
Dialog

MICHAEL Do you think it's the ghost skeleton?



Dialog

MAGGIE No way! That was just a lame story Nai Nai told us to spook us.



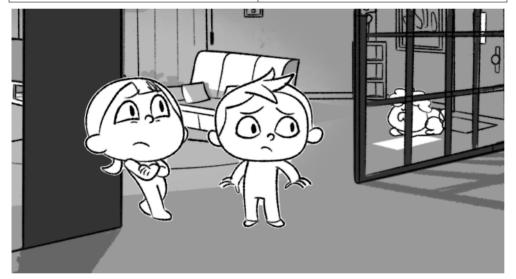
Scene Panel 42 4



Scene Panel 42



Scene Panel 42 6



Scene Panel 42 7



Scene Panel

Dialog

MICHAEL But Nai Nai is always right about this stuff.



Scene Panel 43

Dialog

MAGGIE I know. It's so annoying!



Scene Panel 43

Dialog

 $\ensuremath{\mathsf{MICHAEL}}$ I wish she was here to save us.



Scene Panel 43



Dialog

MAGGIE We don't need Nai Nai. I've got an idea. This is just like Monster Hunters, right? We should split up and hunt for the ghost skeleton.

Scene Panel 43



Dialog

MAGGIE We don't need Nai Nai. I've got an idea. This is just like Monster Hunters, right? We should split up and hunt for the ghost skeleton.

Scene Panel 43

Dialog

MICHAEL Split up!?



Scene Panel 43

Dialog

MAGGIE It works in the game!



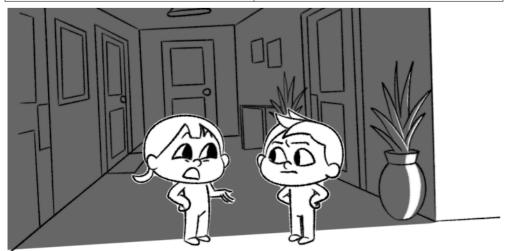
Scene Panel 43



MICHAEL Okay fine. I'll check mum and dad's room and then the bathroom.



Scene Panel 43 9



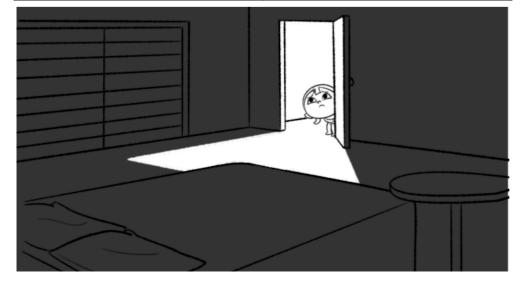
Dialog

MAGGIE I'll check Nai Nai's room and then ours. Baobao's guarding the front door to make sure nobody escapes.









Scene Panel 44 4



Dialog

MAGGIE (whispering) Hey, ghost skeleton! Time's up!





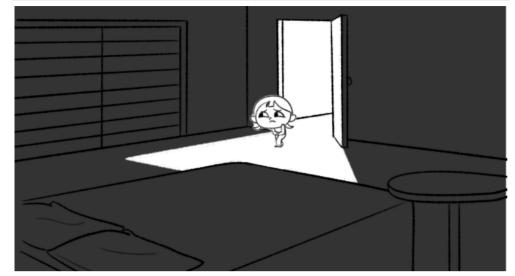
Scene Panel 6



Dialog

MAGGIE (CONT'D) You should know we have a really scary guard dog. She's got massive teeth and she loves chewing on skeleton bones!

Scene Panel 44 7



Scene Panel 45 1



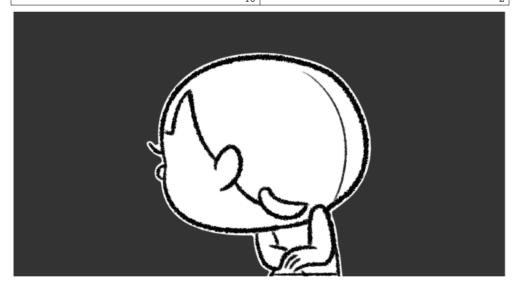
Scene Panel 45



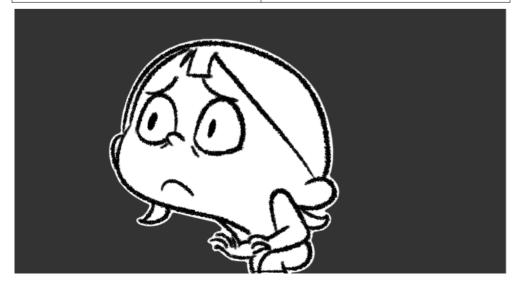
Scene Panel 46 1



Scene Panel 46 2



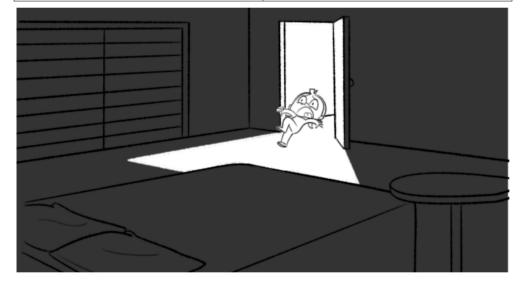
Scene Panel 46 3



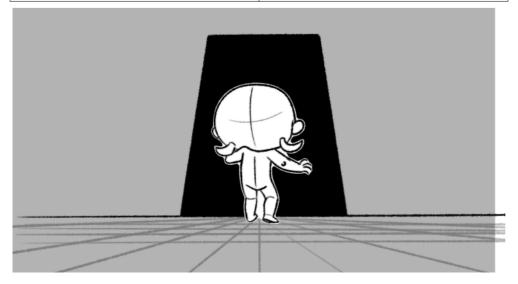
Scene Panel 46



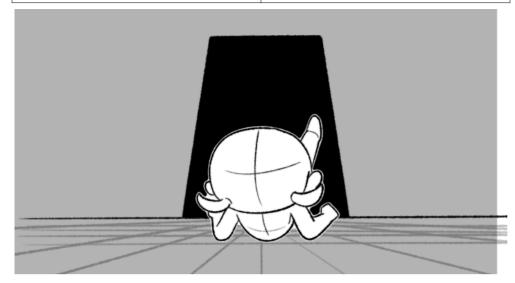
Scene Panel 1



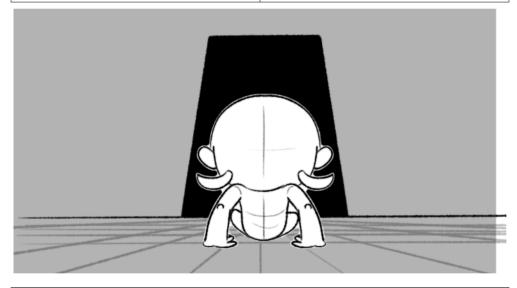
Scene Panel 1



Scene Panel 2

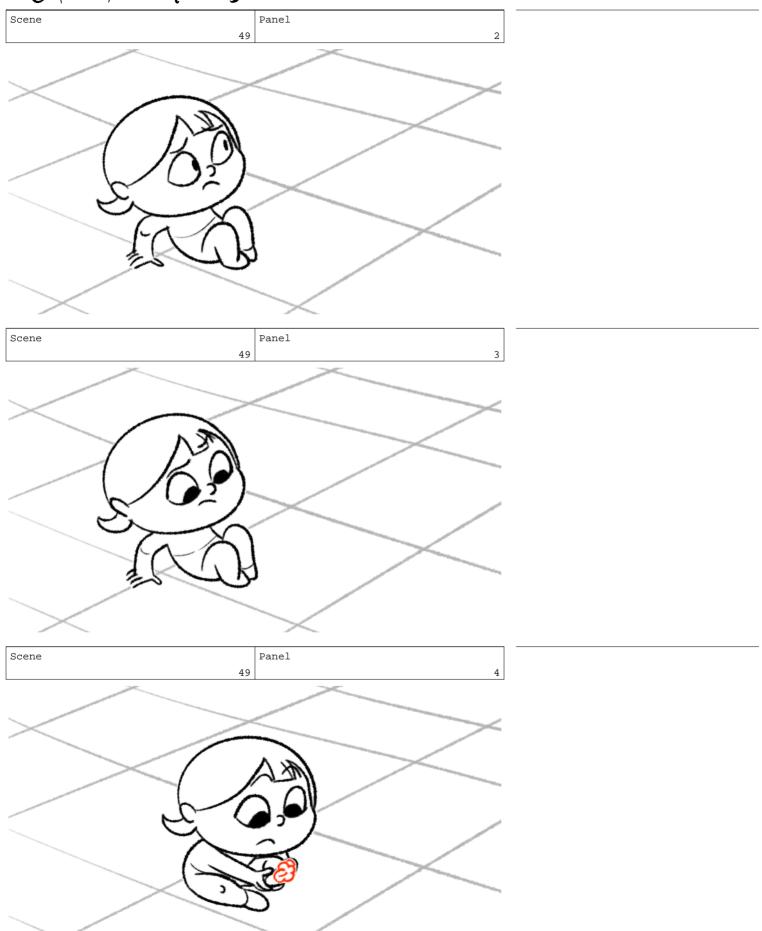


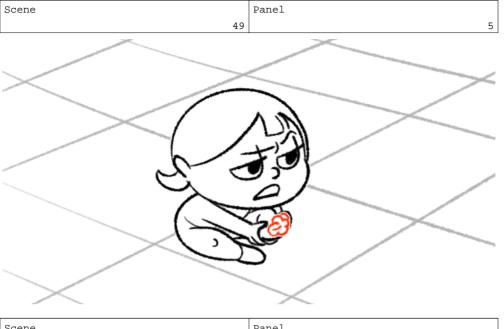
Scene Panel 48 3



Scene Panel 1

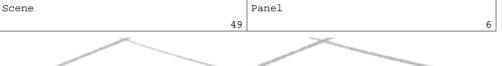






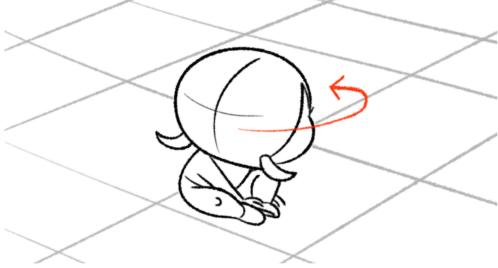
Dialog

MAGGIE (CONT'D) Okay. Just a mouldy shaomai. Shaomai's not scary.



Action Notes

She hears a guttural growling noise from another room. She turns her head towards it in fear.

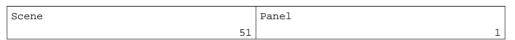


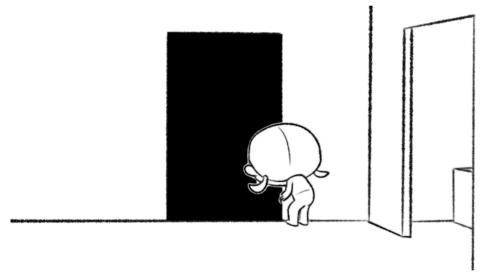
Scene Panel 1



Scene Panel 50 2







Scene Panel 52 1



Dialog

MAGGIE (whispering) Boofhead? Are you pranking me?

Scene Panel 52 2

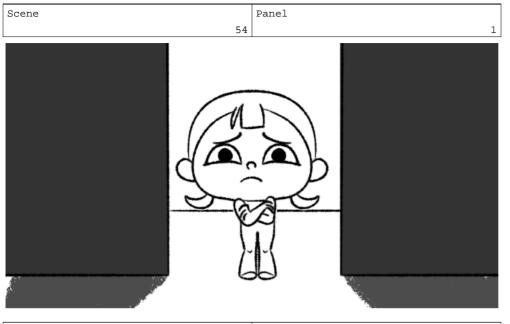


Scene Panel 53

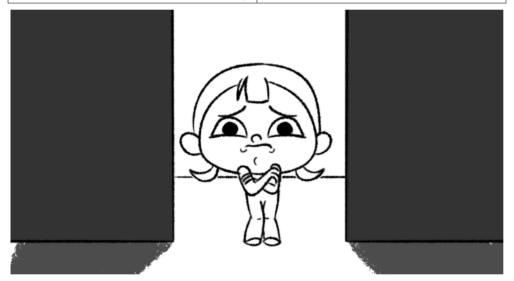


Scene Panel 53





Scene Panel 2



Scene Panel 54



Scene Panel 54



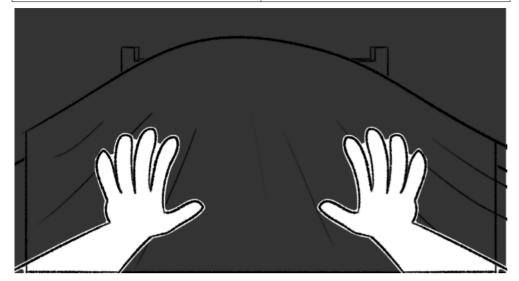
Scene Panel 54 5



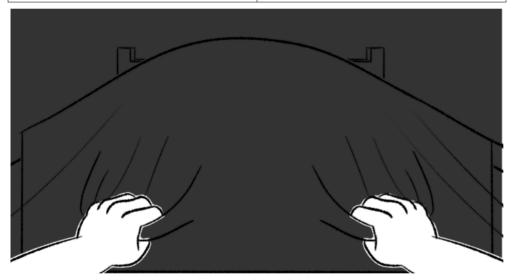
Scene Panel 54 6



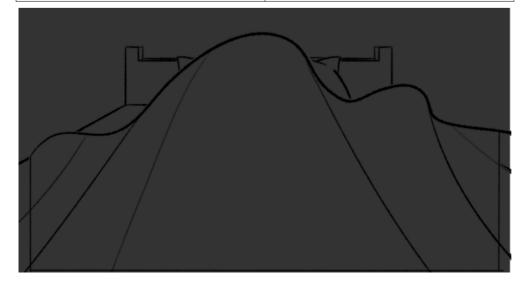
Scene Panel 55



Scene Panel 55



Scene Panel 55



Scene Panel 55



Scene Panel 55



Scene Panel 56 1



Scene Panel 56 2



Scene Panel 57

Dialog

MICHAEL What's happening?!



Scene Panel 57 2

Dialog

MAGGIE What are you doing?!



Scene Panel



Dialog

MICHAEL I thought if I slept through it then it'd go away.

Scene Panel 57 4



Scene Panel 57 5



Dialog

MAGGIE You can sleep later! We've got a ghost skeleton to find!

Scene Panel



Action Notes

They hear a muffled growly voice coming from another room. The twins both gasp and stare in horror.





Scene	Panel	
58	1	

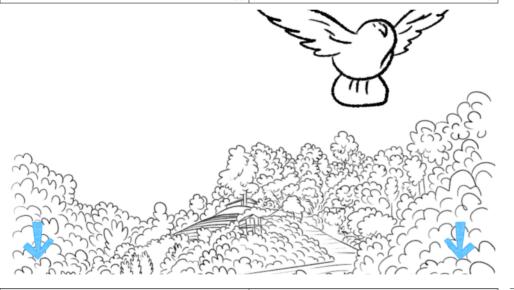




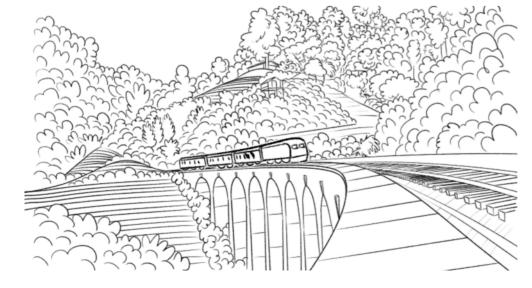
Scene Panel 58

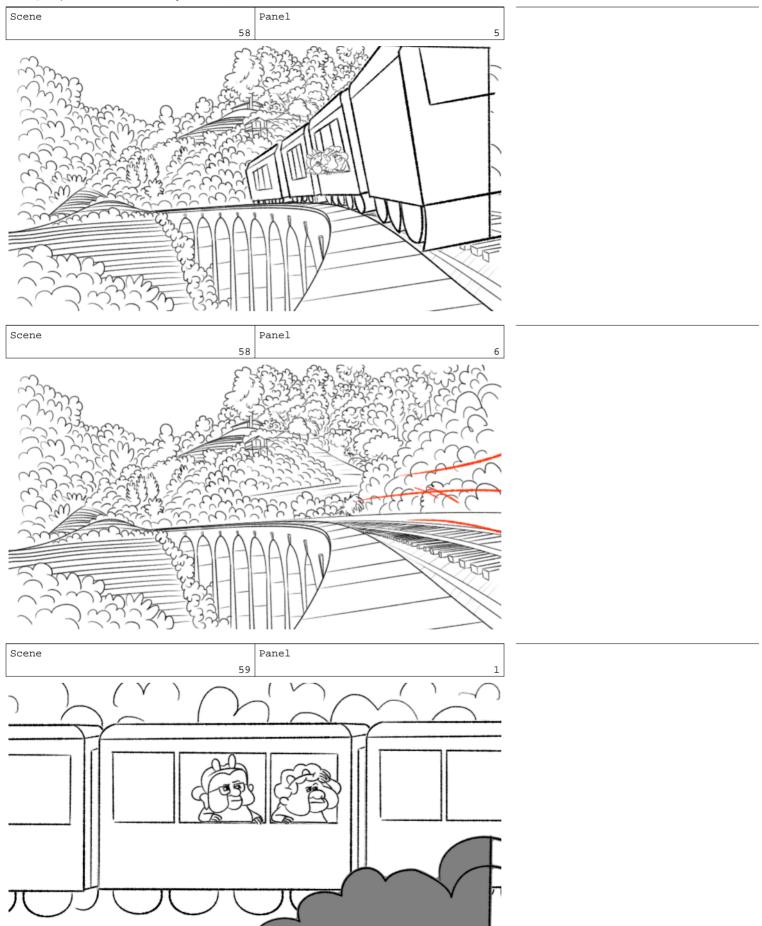


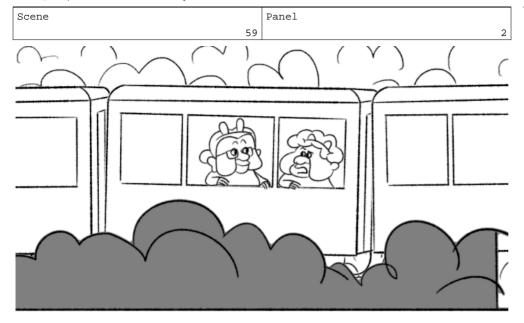
Scene Panel 58



Scene Panel 58 4

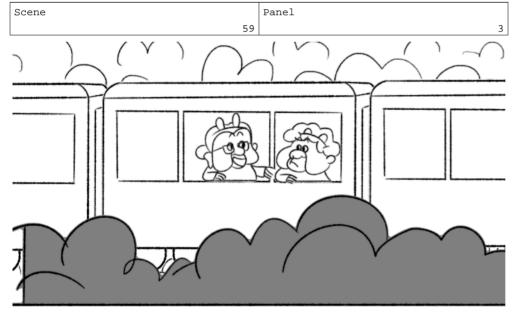






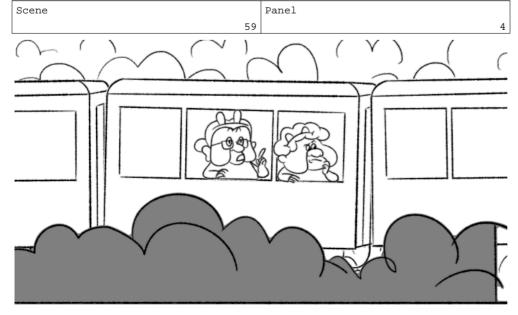
Dialog

NAI NAI So you're saying when the grandchildren have grown up, I can just... relax?



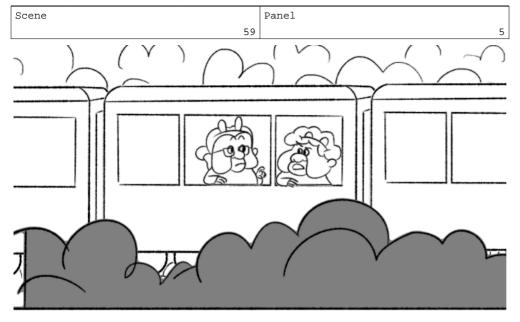
Dialog

DADI MAASI Yes! Get another dog. Take more holidays. Ooh, maybe we can go to The Maldives. I want to see a turtle.



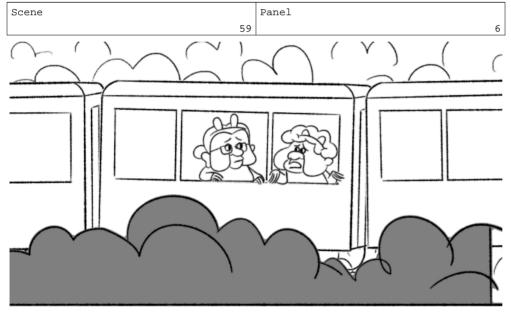
Dialog

DADI MAASI Yes! Get another dog. Take more holidays. Ooh, maybe we can go to The Maldives. I want to see a turtle.



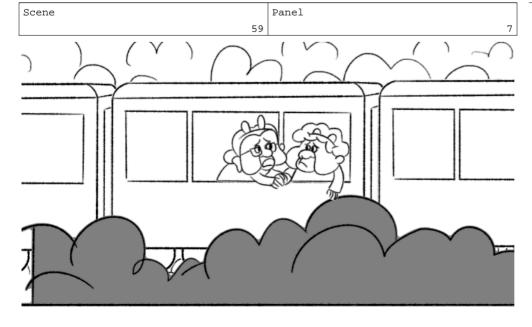
Dialog

NAI NAI You can see a turtle at the zoo. And how will I relax knowing that nobody needs me anymore? All I have ever done is look after my family! I don't know what to do if they no longer need me.



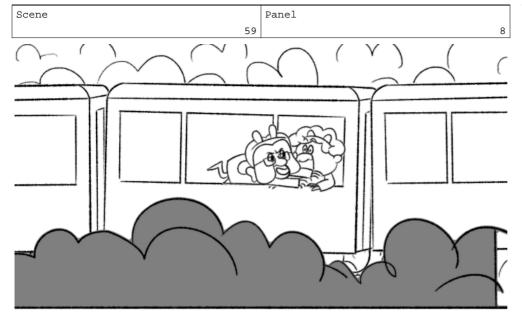
Dialog

NAI NAI You can see a turtle at the zoo. And how will I relax knowing that nobody needs me anymore? All I have ever done is look after my family! I don't know what to do if they no longer need me.



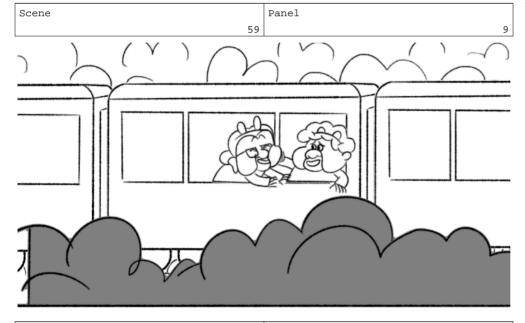
Dialog

DADI MAASI They will always need you. Just like I need you... to let me borrow that purse!



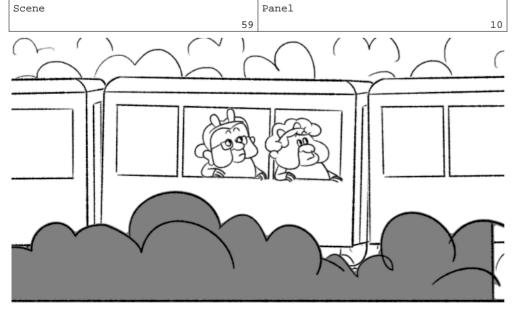
Dialog

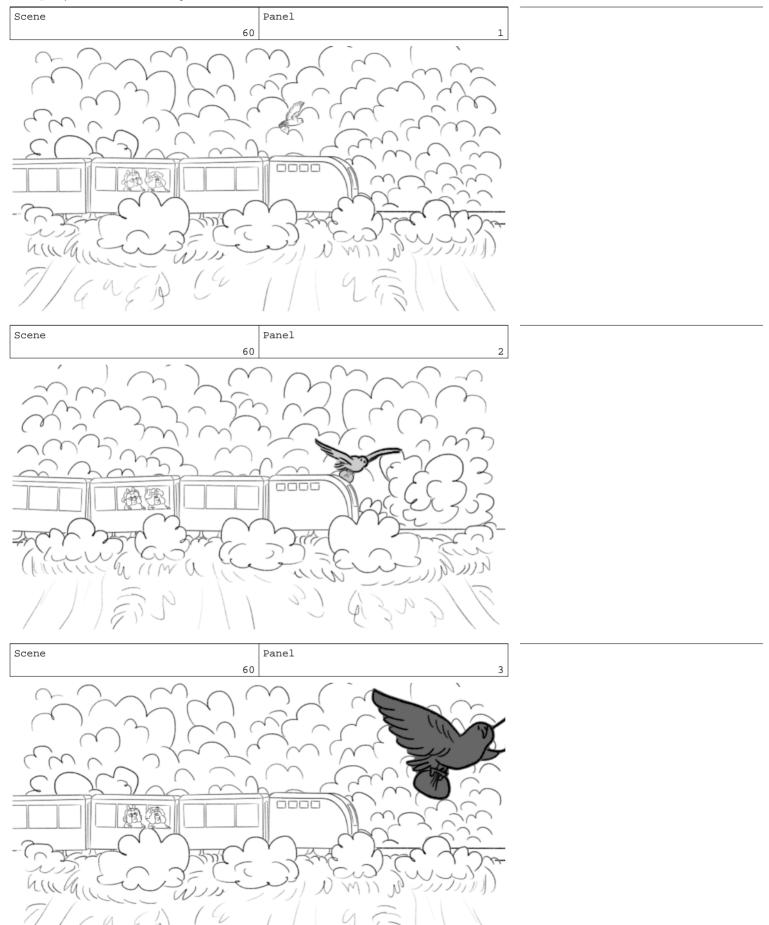
DADI MAASI They will always need you. Just like I need you... to let me borrow that purse!

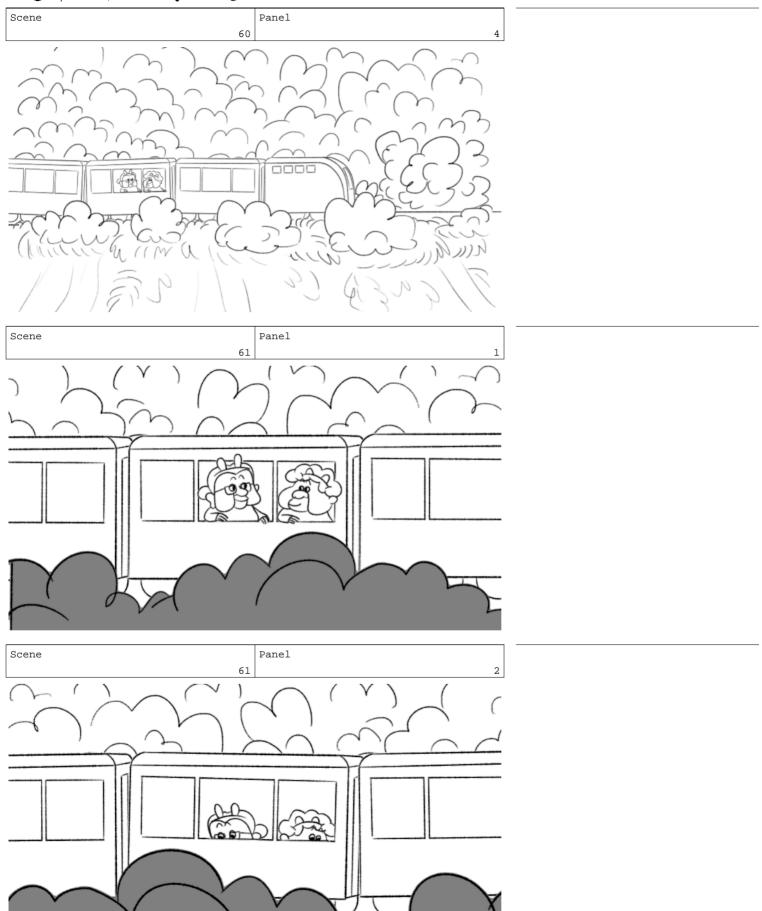


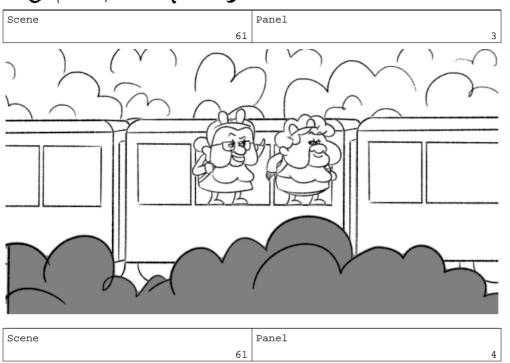
Dialog

NAI NAI She's not available for borrowing.





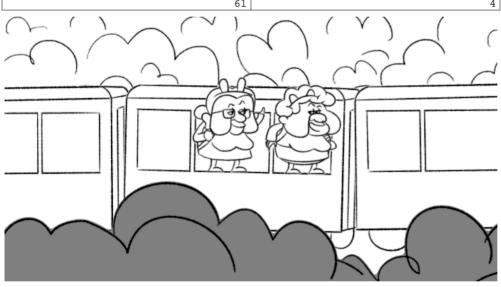


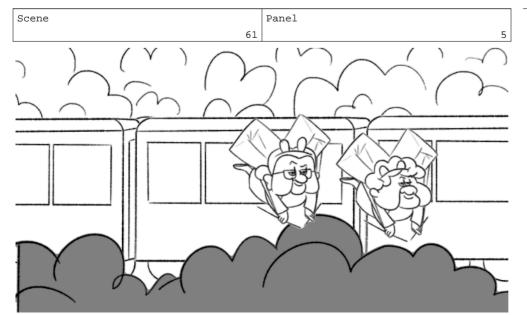


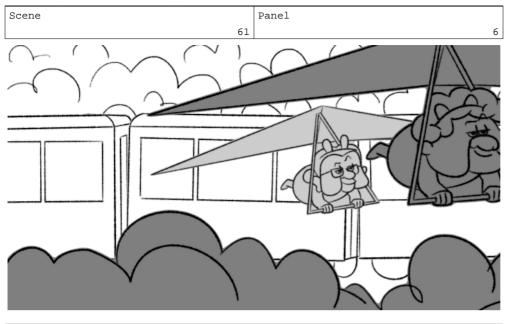
Dialog
DADI MAASI Ready?

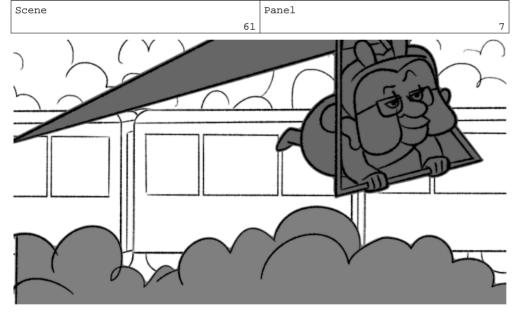
Dialog

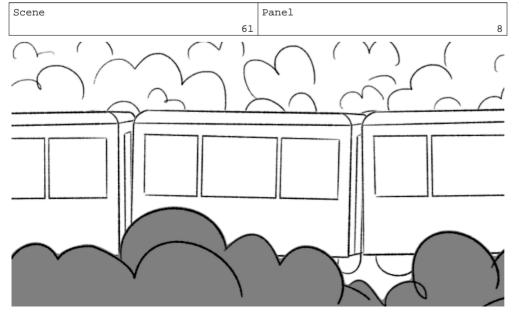
NAI NAI Ready.

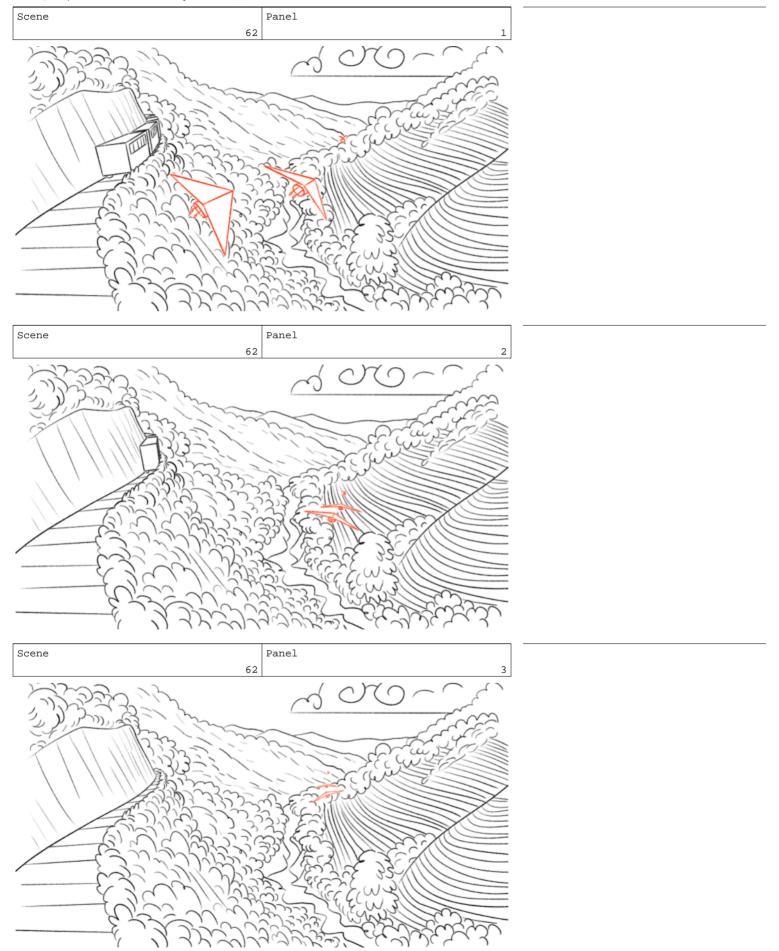








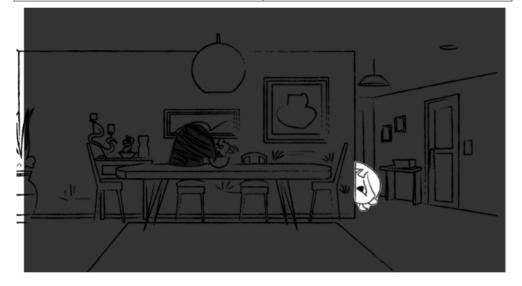




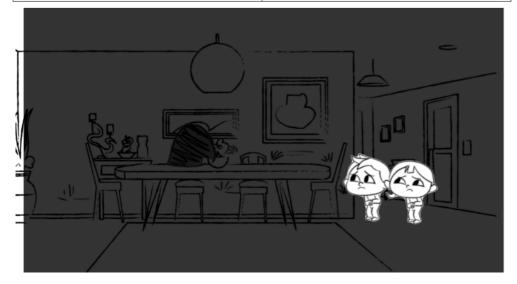
Scene Panel 62



Scene Panel 1



Scene Panel 63 2



Scene Panel 64



Dialog

MICHAEL That's the ghost skeleton! What do we do?





Dialog

MAGGIE Well in the game we just draw a spirit card when we find a monster.





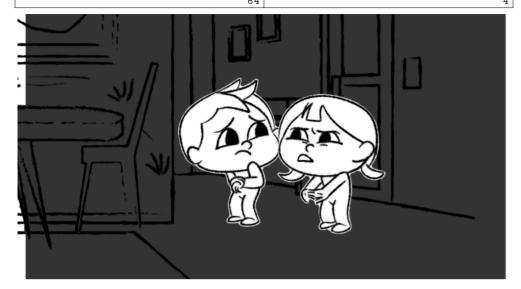
Dialog

MICHAEL That's not gonna work. Let's just turn the lights on and catch it!

Scene Panel 64

Dialog

MAGGIE Okay. One, two, three!



Scene Panel

Dialog

MAGGIE Okay. One, two, three!



Scene Panel 64 6

Dialog

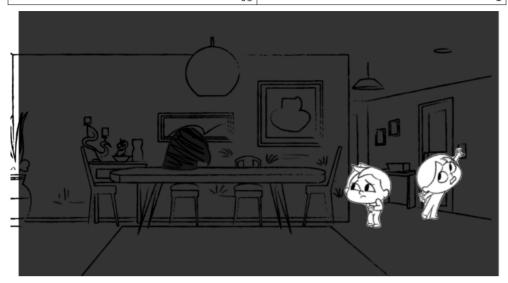
MAGGIE Okay. One, two, three!



Scene Panel

Dialog

MAGGIE Okay. One, two, three!



Scene Panel 65 2



Scene Panel 65

Dialog

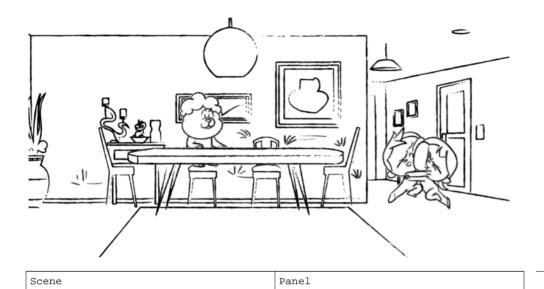
BAOBAO Hello.



Action Notes

The twins scream!

Scene Panel 65



65



Scene Panel 65 6

Dialog

BAOBAO (CONT'D) I thought you weren't afraid of talking dogs.



Scene Panel 65 7

Dialog

MAGGIE Baobao! You talk?



Scene Panel 65 8

Dialog

BAOBAO Of course I talk! I talk all the time!



Scene Panel 65 9

Dialog

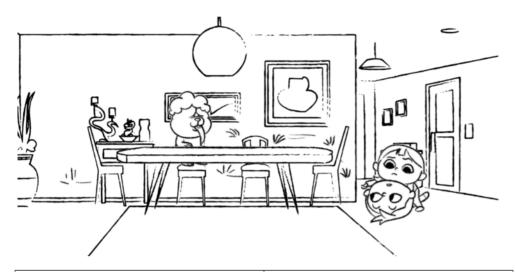
MICHAEL But you only talk when we're...



Scene Panel 10

Action Notes

He trails off. From their position on the floor, the twins notice dark, smeared hand prints all over the wall.







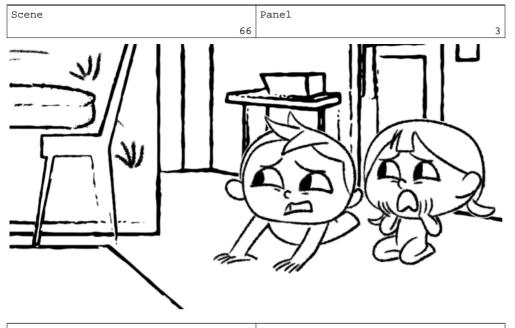
Panel

66

Scene

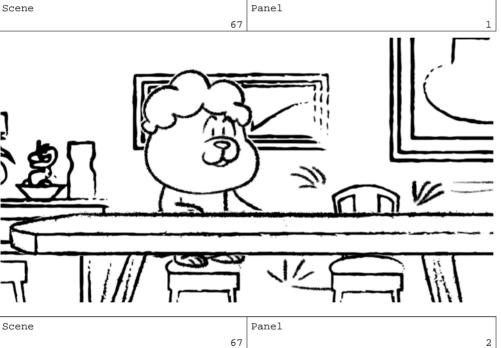
Dialog

MICHAEL (CONT'D) What is that?



Dialog

MAGGIE Please don't be blood, please don't be blood, please don't be blood...





Scene Panel 67 3

Dialog
BAOBAO Yep.



 Scene
 Panel

 68
 1

Dialog

The twins gasp.

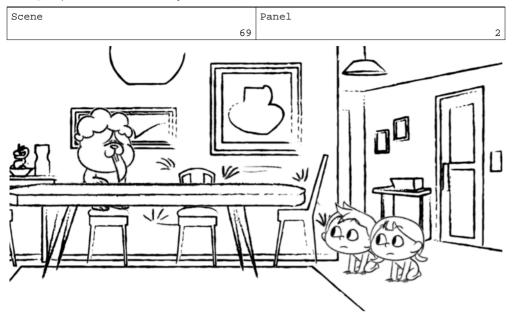


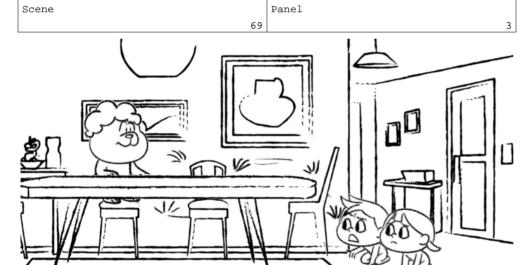
Scene Panel 69 1

Dialog

BAOBAO (CONT'D) It's chocolate.

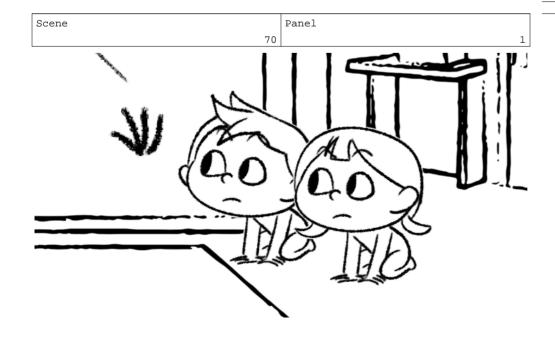






Dialog

MICHAEL Who put slimy chocolate handprints on the wall?

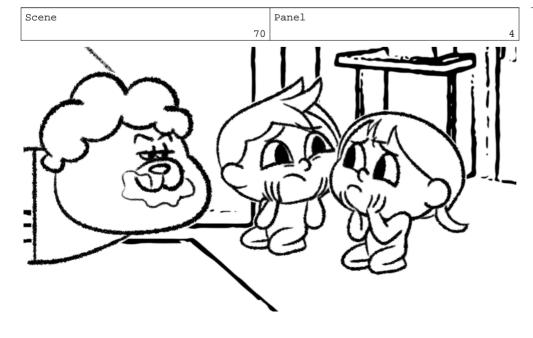


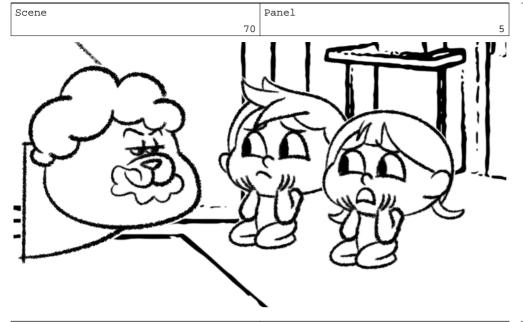




Dialog

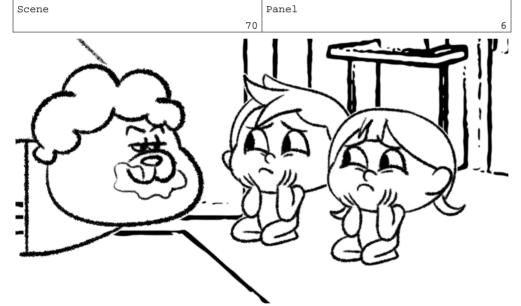
 ${\tt BAOBAO}$ The ghost skeleton put them there.

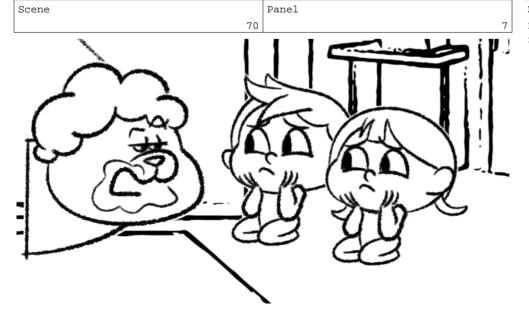




Dialog

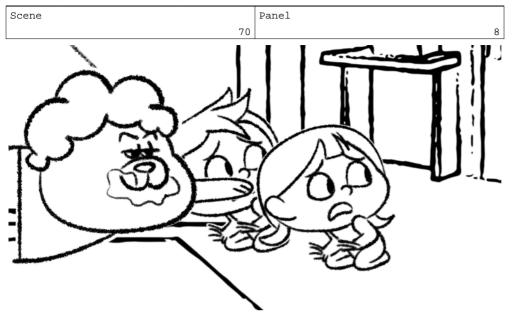
MAGGIE H-How do you know that, Baobao?



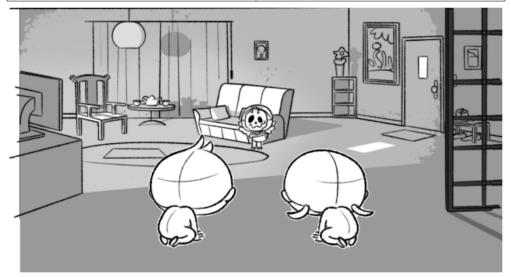


Dialog

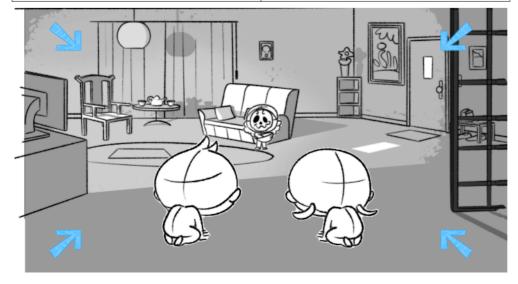
BAOBAO Cuz the ghost skeleton is right there.

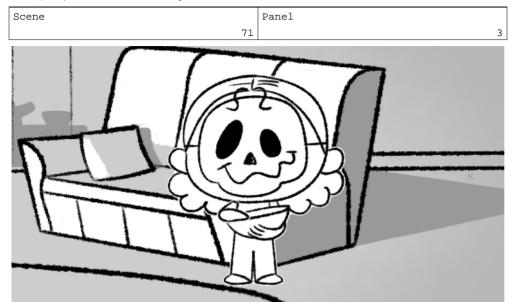


Scene Panel 71 1



Scene Panel 71 2



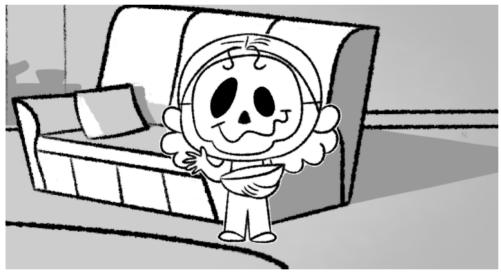


 Scene
 Panel

 71
 4



GHOST SKELETON Hello.

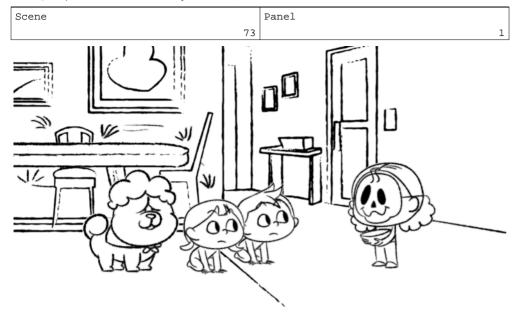


Scene Panel 1

Dialog

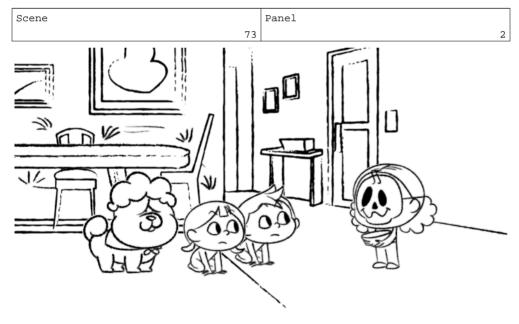
The twins scream!





Dialog

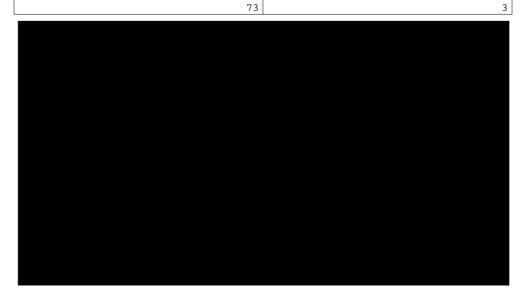
GHOST SKELETON (CONT'D) Cool dog. Looks like a cloud. Can I play Monster Hunters with you?

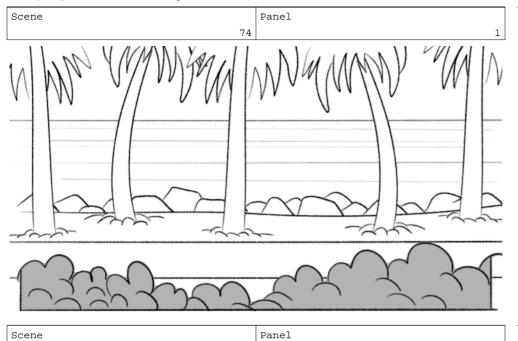


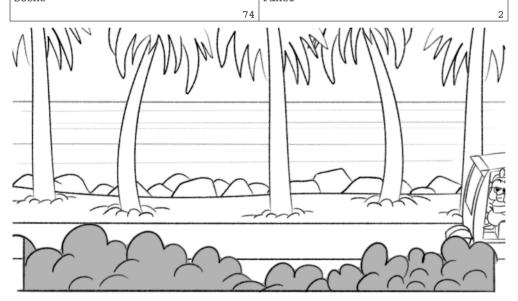
Dialog

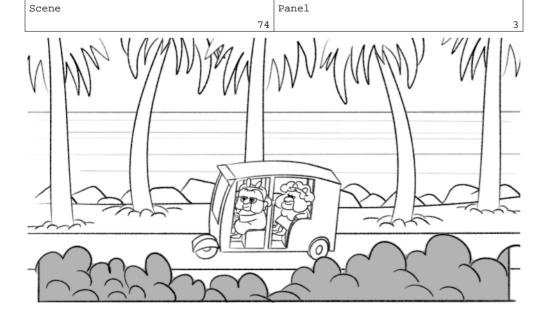
GHOST SKELETON (CONT'D) Cool dog. Looks like a cloud. Can I play Monster Hunters with you?

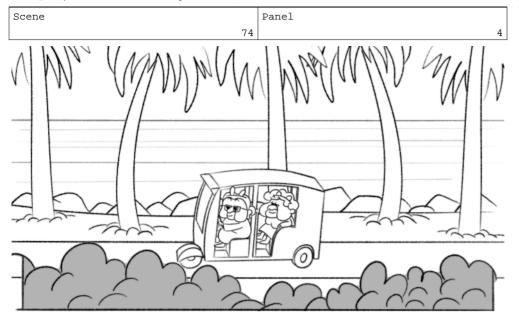


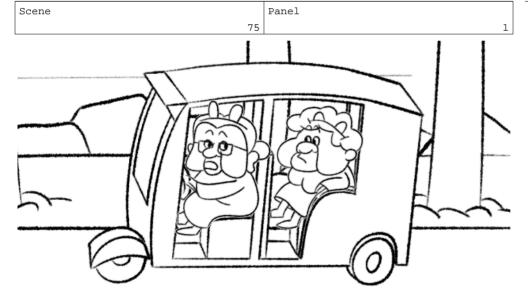






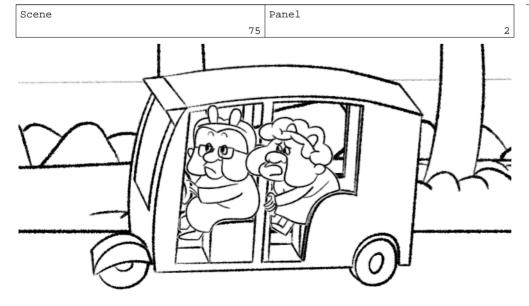






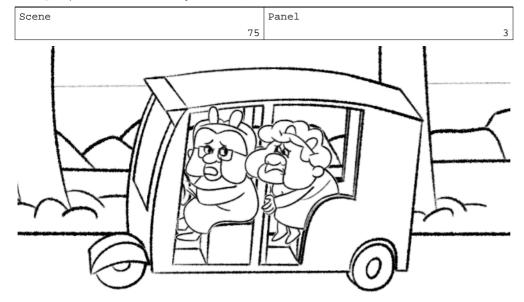
Dialog

DADI MAASI So. You think they'll move out of home?



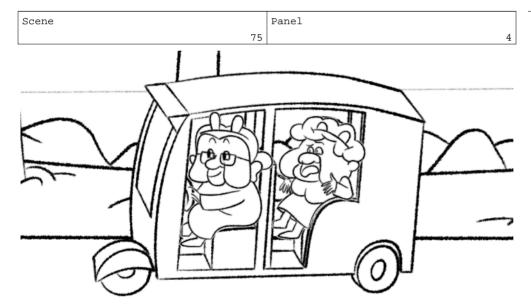
Dialog

NAI NAI The grandchildren? Move out? Why?! They say something to you? What do you know!?



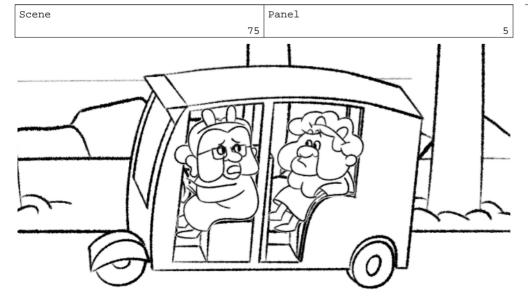
Dialog

DADI MAASI Nothing! But Kiwi kids are not like Asian kids. When they grow up they want to move out of their parents home, and their parents are happy to see them to go!



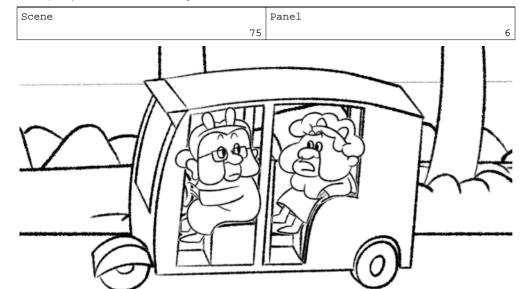
Dialog

NAI NAI I know, it's so strange! I grew up in a house with 2 grandparents, 2 parents, 6 uncles and aunties, 11 cousins and 3 dogs!



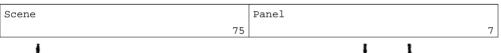
Dialog

DADI MAASI Your grandchildren are Kiwi and Asian. It's the best of both worlds, but you should prepare yourself in case they want to move out.



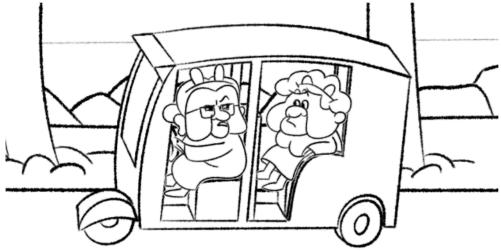
Dialog

NAI NAI Giant lizard.



Dialog

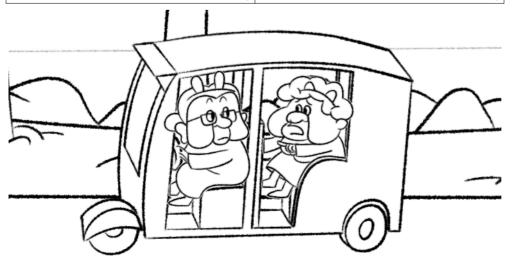
DADI MAASI What did you call me?



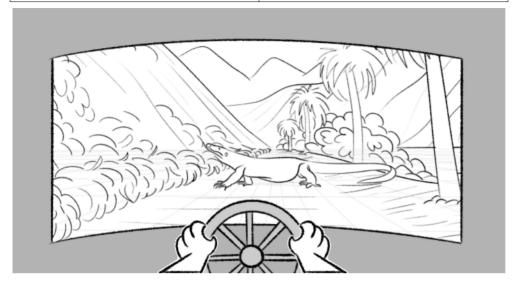
Scene Panel 75 8

Dialog

NAI NAI Giant lizard!



Scene Panel 76 1



Scene Panel 76







Scene Panel 78



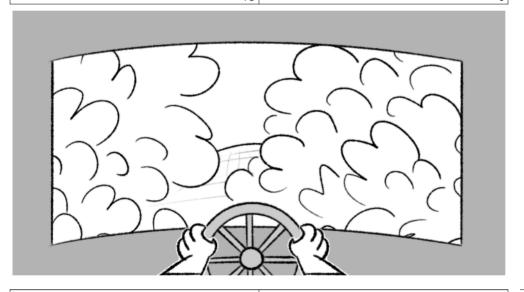
Scene Panel 78 2



Scene Panel 78



Scene Panel 4

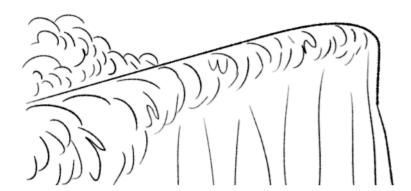


Scene Panel 78

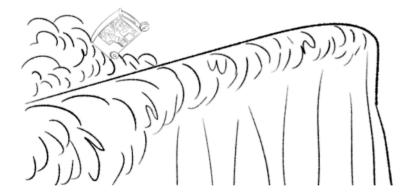




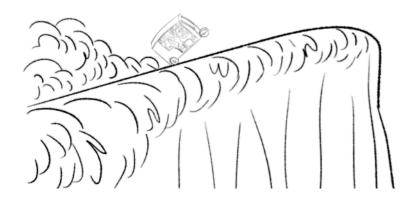
Scene	Panel	
79	1	L



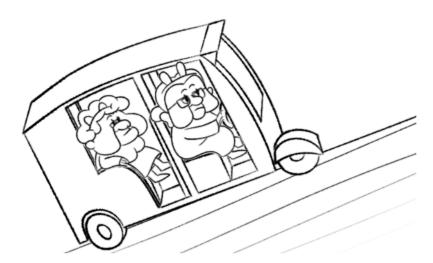
Scene Panel 79 2



Scene Panel 79



Scene Panel



Scene Panel 80 2

Dialog

DADI MAASI You could always do what I did and move in with the grandchildren. That'll teach them.



Scene Panel 81 1



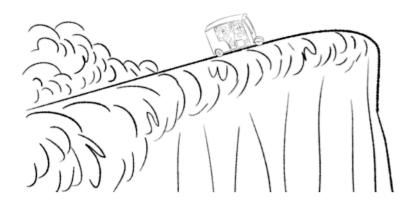
Dialog

NAI NAI They will be happy with that as long as I bring the dog.

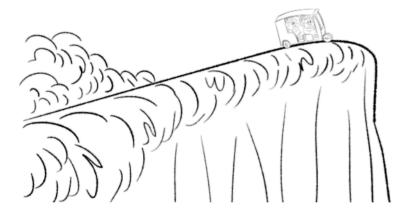




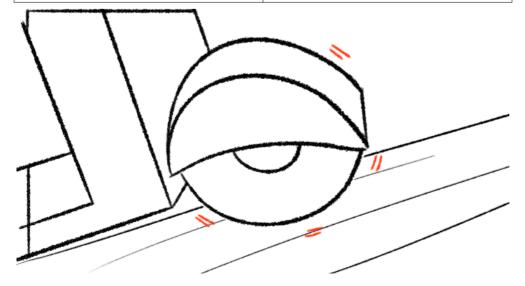
Scene	Panel
84	1

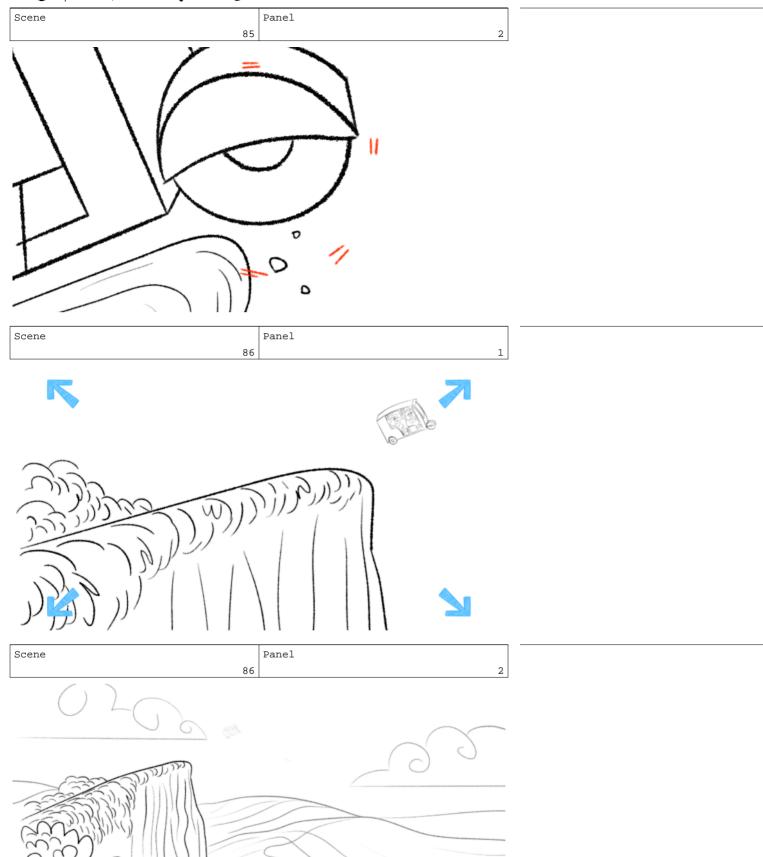


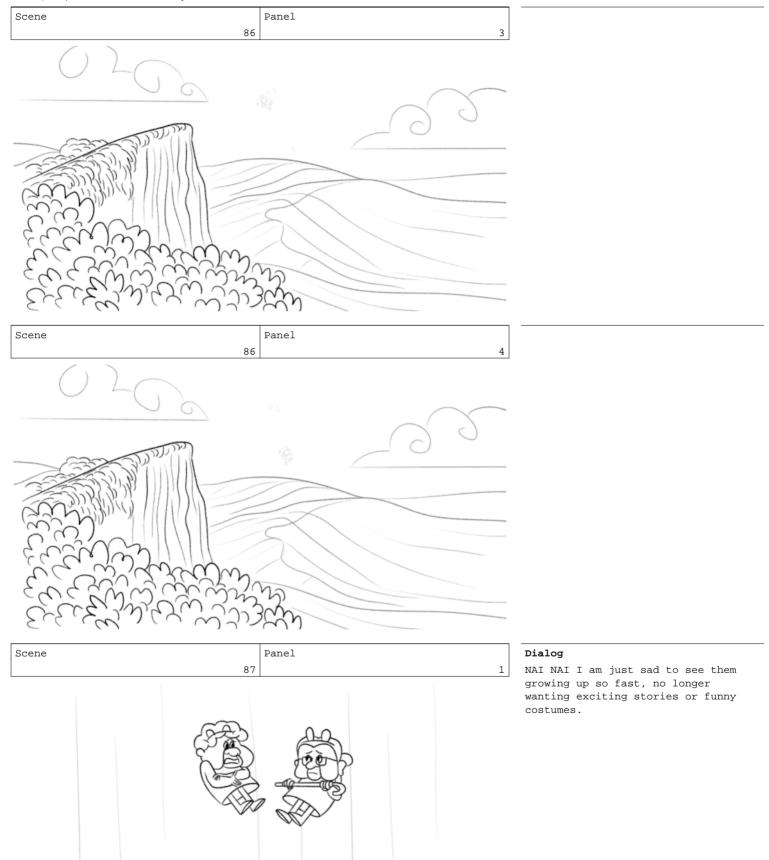
Scene Panel 2



Scene Panel 1







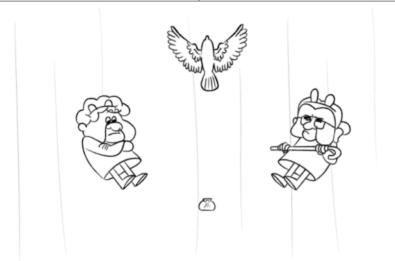
Scene Panel 2

Dialog

DADI MAASI Drop the purse.



Scene Panel 87 3

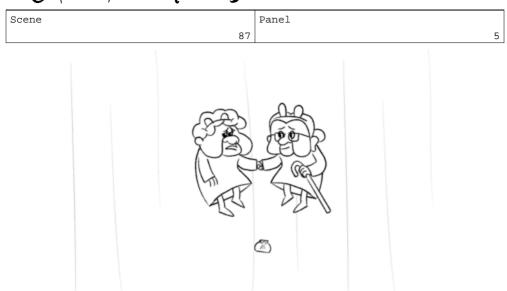


Scene Panel 87



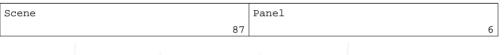
Dialog

DADI MAASI Everybody loves your stories, no matter how old or young they are. You must trust that you will always be loved by your family.



Dialog

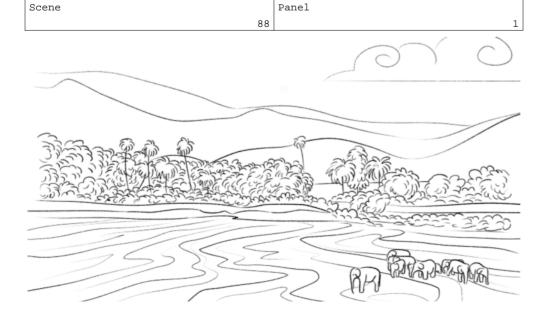
NAI NAI Perhaps you're right. And there is nothing quite like a grandmother's magical stories!

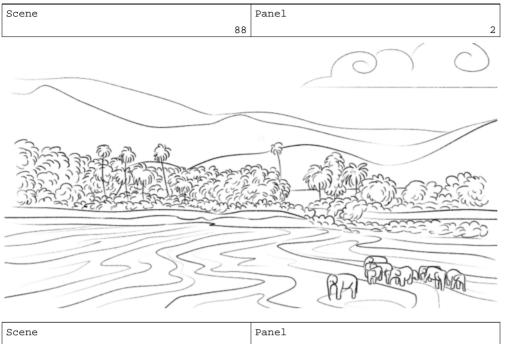


Dialog

NAI NAI Perhaps you're right. And there is nothing quite like a grandmother's magical stories!



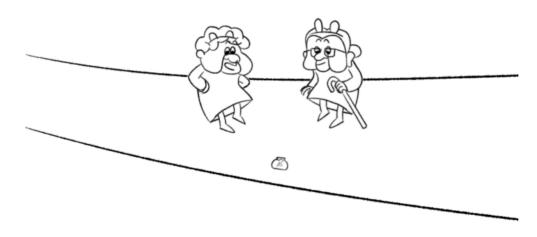




89

Dialog

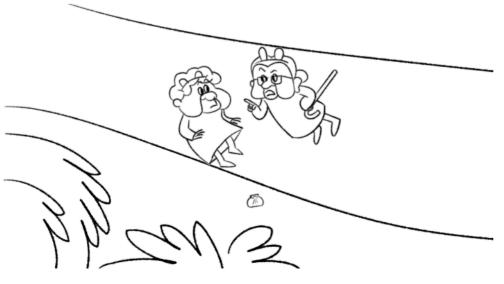
NAI NAI (CONT'D) Time to go home?



Scene Panel 89

Dialog

DADI MAASI Promise we will go to The Maldives next time.



Scene Panel 89 3

Dialog

NAI NAI Maybe.



Scene Panel 89 4

Dialog

DADI MAASI Promise!



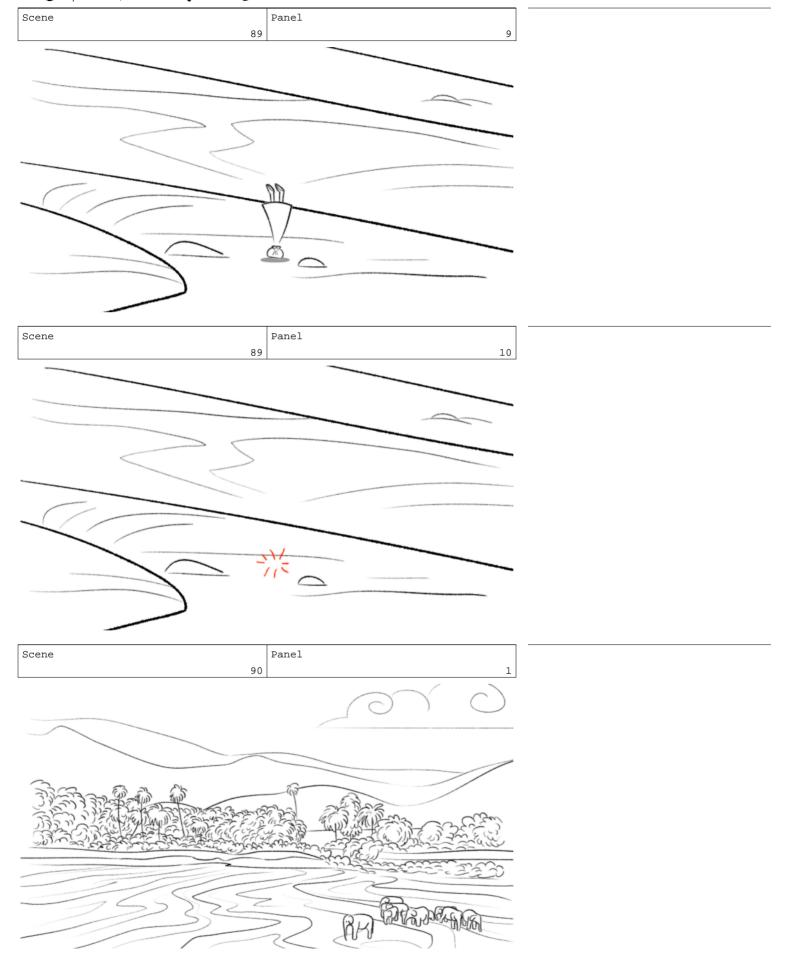
Scene Panel 89 5



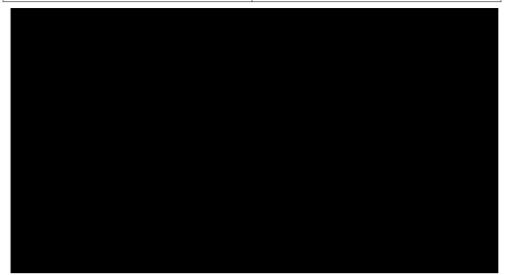
Dialog

NAI NAI Okay, okay! Maldives next time!





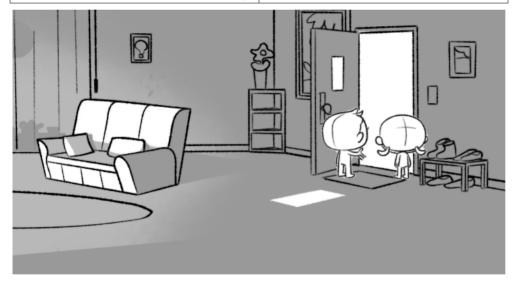
Scene Panel 90



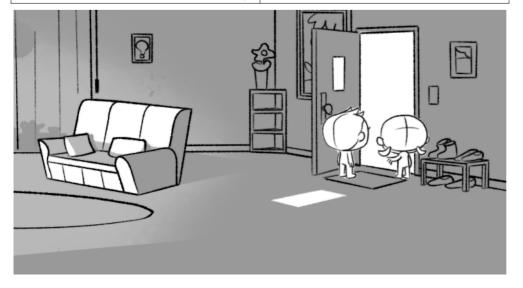
Scene Panel 91 1



MICHAEL Happy Halloween!



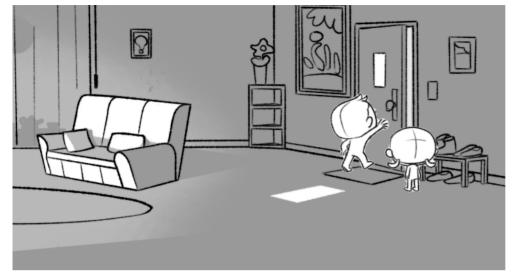
Scene Panel 91 2



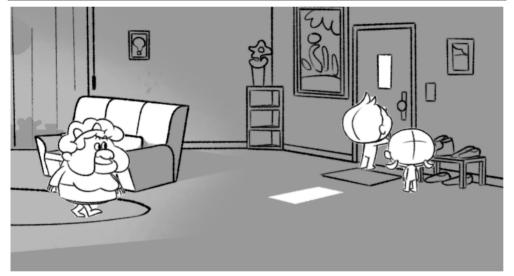
Dialog

MAGGIE Come over next weekend and we'll play Monster Hunters again!

Scene Panel 91 3



Scene Panel 91 4



Scene Panel 91 5

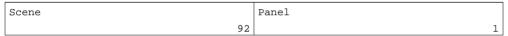


Dialog

NAI NAI Hello, big kids.

Scene Panel 91







Scene Panel 92



Dialog

MAGGIE You're so easy to sc-

Scene Panel



Action Notes

Baobao brushes up against Maggie's side. She screams.

Scene Panel 92 4



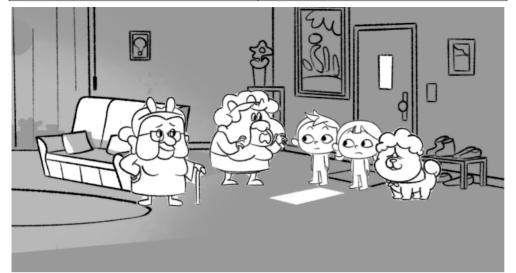
Scene Panel 93



Dialog

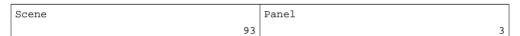
 $\ensuremath{\mathsf{DADI}}$ MAASI Looks like you are all scared out.

Scene Panel 93



Dialog

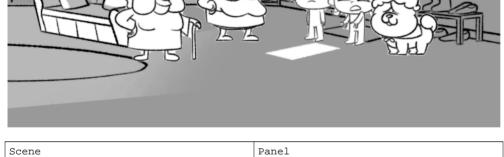
NAI NAI Did you have an extra spooky night while we were gone?





Dialog

MAGGIE Honestly, we're glad you're back. The ghost skeleton came into the house!



Panel 93



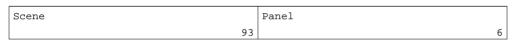
MAGGIE Honestly, we're glad you're back. The ghost skeleton came into the house!

Scene Panel 93



Dialog

DADI MAASI Oh really? And did you catch it?





Dialog

MICHAEL Yes, but it was really scary. Like way scarier than we were ready for.



Scene Panel 93



Dialog

MAGGIE Can you please tell us a nice story, Nai Nai? Something with no ghost skeletons.

Panel Scene 93

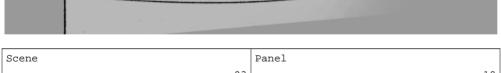


Scene Panel 93



Dialog

NAI NAI A nice story, ah? So you didn't like the ghost skeleton?



Dialog

MICHAEL Well... it turns out the ghost skeleton was just one of the neighbours dressed up for Halloween.

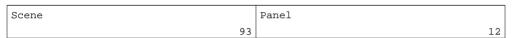


Scene Panel 93



Dialog

MICHAEL Well... it turns out the ghost skeleton was just one of the neighbours dressed up for Halloween.



Dialog

MAGGIE She lives across the road. It's kinda weird that we've never seen her before, though. She said she's always lived there.



Scene Panel 93 13



Dialog

MAGGIE She lives across the road. It's kinda weird that we've never seen her before, though. She said she's always lived there.

Scene Panel 93 14



Dialog

NAI NAI Aiyah... You don't mean the blue house across the road, do you?

Scene Panel 15



Scene Panel 93 16



Dialog

MICHAEL Yeah. Why?

Scene Panel 93

Dialog

DADI MAASI Hmm, that's curious...



Scene Panel 93

Dialog

NAI NAI Very curious...



Scene Panel 93 19



Scene Panel 93 20

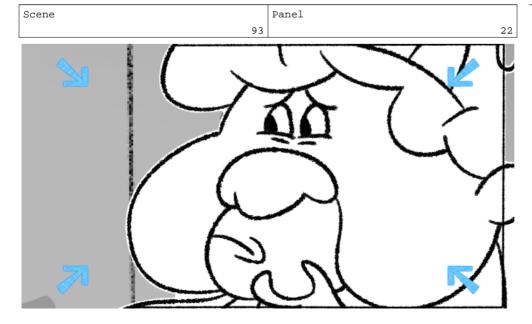
Dialog

MAGGIE What is it?
MICHAEL What is it?



Scene Panel 93 21



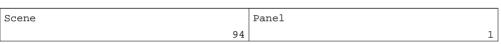


Scene Panel 93 23



Dialog

NAI NAI Nobody has lived in that house for years!





Scene Panel 94 2



Scene Panel 95 1



Dialog

NAI NAI (CONT'D) Wait. Is it the red house?



Dialog

DADI MAASI No, definitely the blue



Scene

Dialog

NAI NAI Well... one of them is haunted!



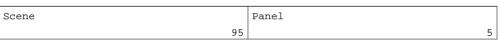
Panel

Scene Panel 4



Dialog

NAI NAI Well... one of them is haunted!



Action Notes

The twins scream!



Scene Panel 95 6

